

PAUL ASHBOURNE

Software Engineering, University of Waterloo
(905) 758-2239 | paul.ashbourne@uwaterloo.ca
www.paulashbourne.com

110 Orchard Heights Blvd.
Aurora, ON, Canada
L4G 2Z9

SKILLS

Top Skills: Python, MongoDB, Java, C++, MySQL, PHP, Javascript, HTML/CSS, Linux, Apache
Proficient: RobotC, VB.NET, VPN
Familiar: AutoCAD (2D), SolidWorks (3D)

EXPERIENCE

ContextLogic, Inc.

Software Engineer

Python, MongoDB, Backend, Hive

- Built a platform that allows representatives of brand names to remove counterfeit items

August 2014 - Present
San Francisco, California

ESCTT, Inc.

Software Engineer

MySQL, PHP, VB.NET, HTML/CSS, JavaScript, Linux Server, Python

- Built a financial analysis application, risk management software, and a health care database

July 2013 - April 2014
Toronto, Ontario

PERSONAL PROJECTS

- Remote Desktop Application (Java, Multi-threading)
- Sudoku Solver (Python)
- Live Television Display Application with news feeds, weather (Java)
- Notable projects include a Tetris game with graphics, a cribbage game with sophisticated artificial intelligence and a fractal tree generator. (Java, Python)

EXTRACURRICULAR ACTIVITIES

Robofest Robotics World Championship

Team Captain

- Placed 4th in the senior game at the 2010 Robofest World Championship with a robot that cleared debris and rescued victims from a natural disaster simulation.

2010, 2012
Detroit, Michigan

Aurora High School Student Council

President

- Developed leadership and management skills.

June 2011 - June 2013
Aurora, Ontario

Beijing No. 4 High School

Teaching Assistant

- Drastically improved communication and teamwork skills.
- Learned to work effectively in a foreign and unfamiliar environment.

July 2011 - August 2011
Beijing, China

EDUCATION

University of Waterloo

Candidate for Bachelor of Software Engineering

September 2013 - Present
Waterloo, ON