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# Simple to-do app

Write a simple console-based to-do app.

#### Recommended prior understanding

- Basics (variables and operations, selection, loops, functions)
- Dates
- Files
- Exceptions

#### Task 1: Creating a task

- Create a function that accepts 2 parameters for the task\_description and due\_date of a task.
- Verify that due\_date has been provided in an acceptable date format
- Verify that due\_date is indeed in the future
- Save the contents to tasks.txt, creating the file if it doesn't exist, or adding to it if it does.

An example of the function header might be...

```
def create_task( due_date, task_description ):
    # ..... create your solution ....
```

An example function call might be...

```
create_task( "29/07/2020", "Mr Baumgarten's birthday" )
```

Which might then create the following lines in a file...

```
29/07/2020,Mr Baumgarten's birthday
```

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## Task 2: Reading the task list and providing a user interface

When the program first starts up, it should display...

- 1. Active tasks
- 2. Dates remaining on each task
- 3. Provide a menu of options for closing (deleting) a task or creating a new task

An example program, when started up, might present the following...

```
Welcome to my simple to-do app. Current jobs are:

1. Mr Baumgarten's birthday Due in 198 days

2. Math homework Due in 3 days

3. Chinese new year holiday Due in 11 days

To close a task, type the task number and <enter>
To create a new task, type the task description and <enter>
To exit, hit <enter> on an empty line

Your choice:
```

You don't have to structure your menu as the above, it is an example.

## Task 3: Modifying existing tasks

Provide the mechanism for the user to close/delete a task. When closed, the line containing that task should be removed from the file.

## Extension opportunities

- Sort tasks so the one due soonest is listed first, etc
- Functionality to change the due date of a task
- Alarm/alert reminders
- Use TKinter to give the app a GUI interface

#### Remember

- Your program must include appropriate prompts for the entry of data.
- Error messages and other output need to be set out clearly.
- All variables, constants and other identifiers must have meaningful names.