CodeHers — Event schedule 2024

Legend:
- Beginner friendly - blue
- Some experience helpful - black
- Non-programming session - dark red
- External presenters - pink shading

Time	Session	Room 618/619	Room 511	Room 512	Room 523	Room 524	Room 513/514	Room 521/522	Room 621/622
10:30 - 11:00	Doors open	Exhibition space open							
11:00 - 11:10	Welcome	Welcome & announcements							
11:15 - 12:05	Keynote (30min + Q&A)	**Dr Jeanne Lim — Co-founder and CEO of beingAI**							
12:10 - 12:55	Session 1 (45 min)	**Web (HTML+CSS)** — Charisse, Ishita, Navya (WIS), Abigail (STC)	**Generative AI art** — Audrey, Scarlett (STC), Lucia (GSIS)	**Introduction to Java programming** — Sophia and Vanessa (SIS)	**PyGame: Snake** — Amy, Macy, Phoebe (STC)	**Gradient Descent In Machine Learning** — Dr Dirk Schneiders (HKU)	**Python Intro** — Anna (Kellett), Nicole, Nicole, Savannah (VSA), Bianca (GSIS)	**Coding benefits for non-STEM careers** — Zhiyue Tan & Emmanuel Rialland (KT Byte)	
12:55 - 13:40	Lunch (45 min)	Lunch in the exhibition space							
13:40 - 14:25	Session 2 (45 min)	**Q&A chat with an industry mentor** — Inspiring Girls HK	**Coding ASCII Art** — Bethany, Josephine, Andrea (Harrow)	**Android App Development** — Cici & Shuwen (CIS)	**PyGame: Pong** — Amy, Macy, Phoebe (STC)	**Python Intermediate** — Anna (Kellett), Nicole, Nicole, Savannah (VSA), Bianca (GSIS)	**Scratch programming** — Sanaz Momeni & Nitu Nahar (CIS)	**HKUST Robotics** — HKUST Robotics	**Intro to AI** — Shannon (STC), Adora (GSIS)
14:30 - 15:15	Session 3 (45 min)	**Q&A chat with an industry mentor** — Inspiring Girls HK	**Generative AI art** — Audrey, Scarlett (STC), Lucia (GSIS)	**IOS Game Development** — Sherry, Katie (CIS)	**Research opportunities while in high school** — Evelyn Fung (DGS)	**Data analytics with Spotify** — Emma Brown (ISF)	**Python Intro** — Anna (Kellett), Nicole, Nicole, Savannah (VSA), Bianca (GSIS)	**Code Your Own Retro Platformer Game** — BSD	**Artificial intelligence and App development** — Ms Yuuki, Cobo Academy
15:15 - 15:40	Break (25 min)	Break in the exhibition space							
15:40 - 16:25	Session 4 (45 min)	**Python Intermediate** — Anna (Kellett), Nicole, Nicole, Savannah (VSA), Bianca (GSIS)	**Computational Art with Turtle Drawings** — Emma Brown (ISF)	**IOS Game Development** — Sherry, Katie (CIS)	**Circuit design** — Tracy (Harrow), Cynthia (Harrow), Cherry (Harrow)	**Web (React.js)** — Audrey (STC)	**PyGame: Chrome Dino game** — Amy, Macy, Phoebe (STC)	**Remote Control Cars** — Valentina (KGV), Maddie (WIS)	**Coding your own AI being** — Dr Jeanne Lim (beingAI)
16:30 - 16:50	Panel (30 min)	**Plenary panel** — Pursuing Computer Science, breaking down the barriers - A mix of external presenters and student representatives							
16:50 - 17:00	Closing	Thank yous, close							