

Blackjack

This "simple" card game requires you to:

- Maintain a list/array of cards
- Using a random number generator to shuffle the cards
- Keep track of which cards have been issued to a player and which are still in the deck (avoiding duplicates)
- Intelligently determine the value of the cards each player holds, remembering that cards such as the Ace might be worth different points in different circumstances
- Use a text based or graphical based interface at your choosing