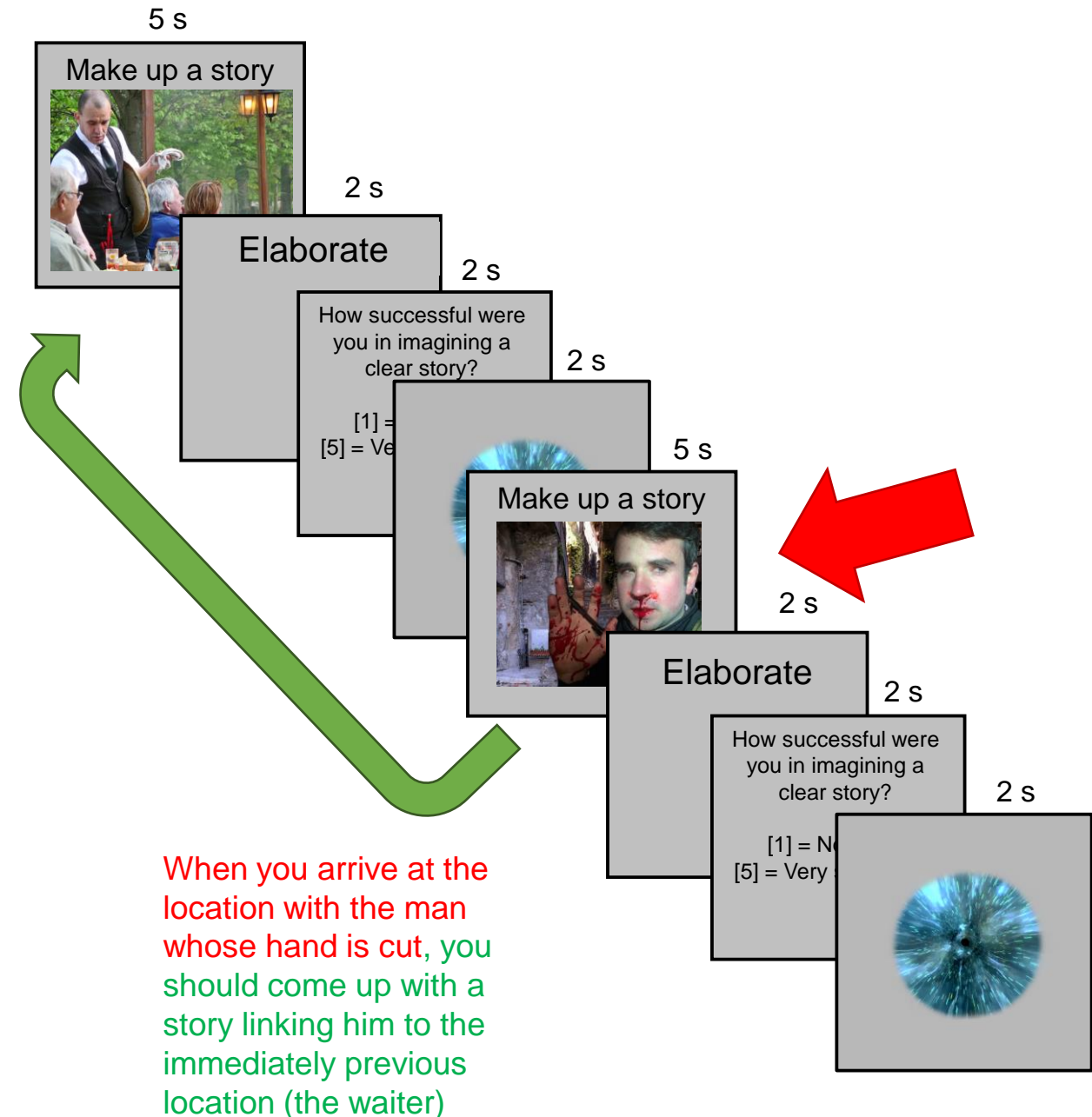


Instructions

- For this task, imagine you are in the distant future, and you have a powerful teleportation device. This device allows you to travel through time and space. Normally, you can control where/when the device takes you. However, your device started to malfunction and the worm-holes it creates are now sending you to random locations. You can't fix it, so you decided to simply keep teleporting to new locations, until, eventually, one brings you back home.
- To help pass the time, you decided to try making up stories about how the different places you visit are connected. Specifically, try to make stories that explain how aspects of the previous location are linked to your current location. Additionally, try to use as many details as you can from the image, from both the foreground and background of each image
- For example, consider the locations shown to the right. The first location you attended shows a waiter serving diners at an outdoor restaurant, and the second location shows an injured man in an alley.
- When you arrive at the second location (i.e., you are at the screen indicated by the red arrow), you may come up with a story like this: The waiter from the previous location is taking orders from the guests. However, the noise outdoors causes the waiter to mishear the orders, and the waiter has trouble recalling the orders to the chef. The man in the current location is the restaurant's chef and when trying to understand the orders from the waiter, the chef accidentally cuts himself. The chef runs to the ally to recover.
- In this case, the story explains how the *events from the first location cause/flow into the events of the second location*.
 - This is a great way to link two locations and you should try crafting stories like that. However, you are free to come up with any relations between the two locations that make sense to you and can be told as a story.
- You do not need to worry about coming up with a single story that connects all the stories thus far. Try to come up with a unique standalone story in each trial.
- The next slides elaborate on each task screen.
- There are 240 trials. The trials are organized into five blocks of 48 trials each. In between blocks, you will be given the opportunity to take breaks, if you would like.



Location Screen

- Most of this task will involve you looking at the current location you were warped to and making up stories about how this location is linked to the previous one.
 - Try looking around the pictures for as many details as you can see
- If this doesn't make sense, please re-read the instructions from the previous slide.
- After 6 seconds, the picture will disappear, and you will just see a screen with the words "elaborate story". When it appears, just *continue thinking about and crafting your story*.
 - Try to incorporate as many details as you noticed from the presentation of the image
- At times, you may have trouble coming up with perfectly coherent stories in time. Nonetheless, try to at least think of something that connects the two locations.
- For these screens, you do not need to make any responses on your keyboard.
- For the first trial of each block, just make up a story only involving the one location you are at.

6 seconds

Make up a story



2 seconds

Elaborate story

Story Success Screen

- On this screen, you will report how successful you were in coming up with a story.
- **[1]:** Not successful at all. You basically didn't come up with anything.
- **[3]:** Moderately successful. Your story incorporates some details from both locations, but not many. The pieces of the story are somewhat connected but the connections may not be perfectly clear.
- **[5]:** Very successful. You were able to incorporate multiple details into your story from both the current location and the previous location. The connections between the elements of your story make sense.
 - **The story described on page/slide 1**, involving the injured chef, should be considered a very successful story and **should receive a 5**.
- To make your selection, press 1-to-5 on your keyboard
 - Please use the number keys above your letter keys (do not use a numpad)
- During the task, your hand should be positioned near your number keys, so you can respond within this 1.5-second window. The screen does not give any visual feedback, but do not worry, your responses are being recorded

1.5 seconds

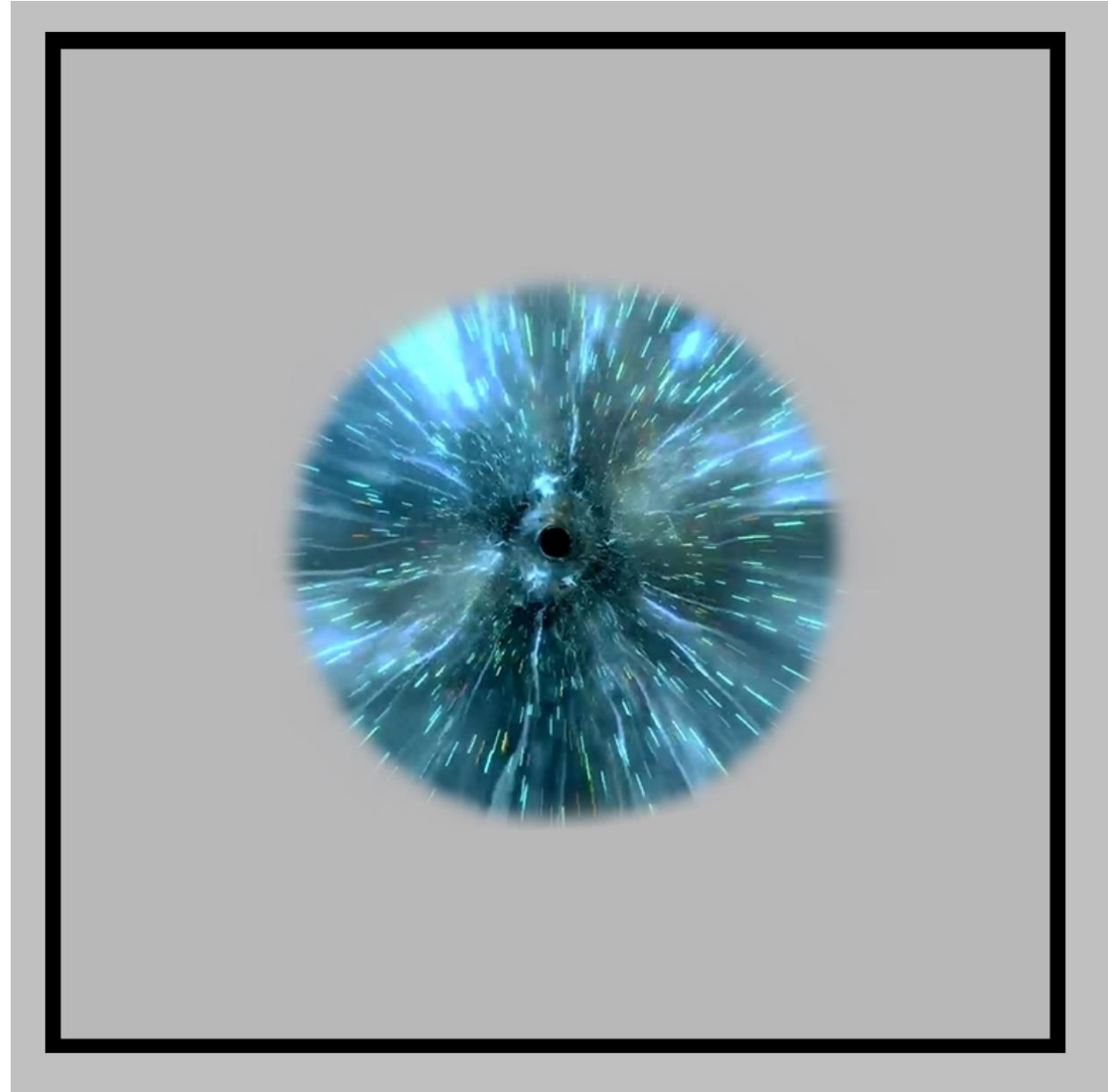
How successful were you
in making a story?

1	2	3	4	5
Not at all		Moderately		Very much so

2 seconds

Warp screen

- In this screen, you are being warped to a new location.
- You do not need to make any response during this screen.



Sample Locations

- In these next slides, we will show you some pictures which match the intensity of what you will see in the experiment.
- If you feel that these are too intense for you, you are free to withdraw and select another study.

Neutral Locations











Emotionally Negative Locations

- Some of these upcoming images slides are the “high end” of the images you will encounter in this study (e.g., intense blood & gore).
 - Most will not be this intense, but some will be.
- Note that some pictures contain snakes or spiders (common phobias)
- If these images make you too uncomfortable, you are free to withdraw at any time.











Summary

- In this task, you will be traveling between locations.
- At each place you arrive, you should try coming up with a story, connecting it to the previous location.
 - Your story should integrate the two locations, ideally the story involves the preceding location first and the current location second.
- After that, you will report how successful you were in crafting a story using your keyboard.
 - You should respond using your keyboard: [1], [2], [3], [4], or [5]. You should use the numbers just above the letter keys and not a numpad
- The task does not give any feedback, but do not worry, your responses are being recorded