Paul Chang

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pchang.ca

Skills

- Languages: Python, C++, JavaScript, HTML, CSS, Golang, TypeScript
- Libraries/Frameworks: TensorFlow, Scikit-Learn, React Native, Node.js, Socket.IO, Express.js, Django
- Others: MongoDB, Git, Bash, Postman, Heroku, Insomnia, Auth0, AWS

Work Experience

Full Stack Software Developer | Toxon Technologies Inc

May 2021 – Present

- Pioneered both front-end and back-end of a profile based feature, allowing users to manage calibration thresholds for each bow they possess using JavaScript, Golang and React Native resulting in an increase of 15% registered users.
- Architected an admin dashboard for the support team to represent all users' information in an organized manner using React, Auth0 and JavaScript resulting in a 10% increase of total tickets debugged per month.
- Responsible for updating, reviewing, merging and deploying multiple releases of the company's app for both IOS and Android platforms using GitHub and Circle Ci.
- Implemented additional endpoints to the company's open API platform and REST APIS using JavaScript, React Native, Golang and AWS.

Software Engineer | DragonAgile

Dec 2019 - Apr 2020

- Developed Jira apps and scripts requested by clients using existing JIRA Java and REST APIs, improving client's work efficiency by 10%.
- Programmed Bash scripts to run local Jira servers by executing installers and connecting to TCP ports in a Linux environment.
- Analyzed and completed 75+ Jira tickets by consulting with clients solutions that quickly and effectively solved their technical issues.

Personal Projects

alGOrithm Feb 2021

- Created a web application using **React** to visually compare the efficiency of recursive and non-recursive sorting algorithms using JavaScript, algorithms include, merge, insertion, bubble and selection sort.
- Managed and update component states with the user in real time by utilizing React Hooks.

Flicker Dec 2020

- Designed and deployed a web application using MongoDB, Express.js, React, Node.js, and Socket.IO that makes the process of selecting a show or movie on Netflix with a group of friends more efficient through Tinder-format selection sessions.
- Architected a bi-directional interactive connection between clients and the server by managing WebSockets with Socket.IO.
- Used an online REST API to retrieve data from the Netflix platform based on user's selection and utilized WebSockets to minimize the amount of API calls made, resulting an increase of efficiency.

Education

University of Waterloo

Candidate for the BASc in Computer Engineering.

Sept 2019 - Apr 2024