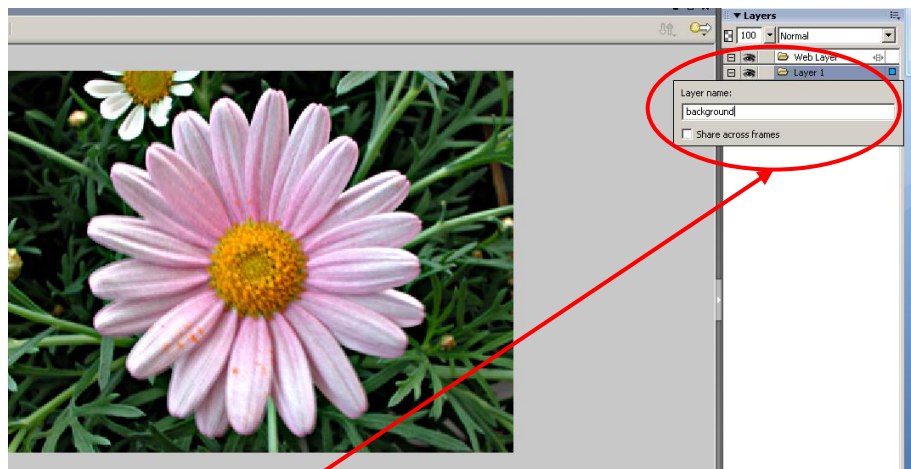
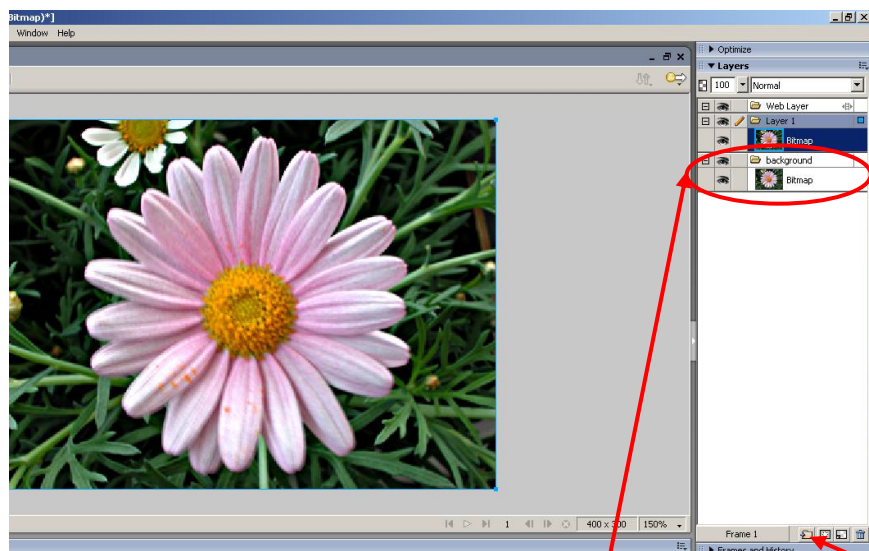


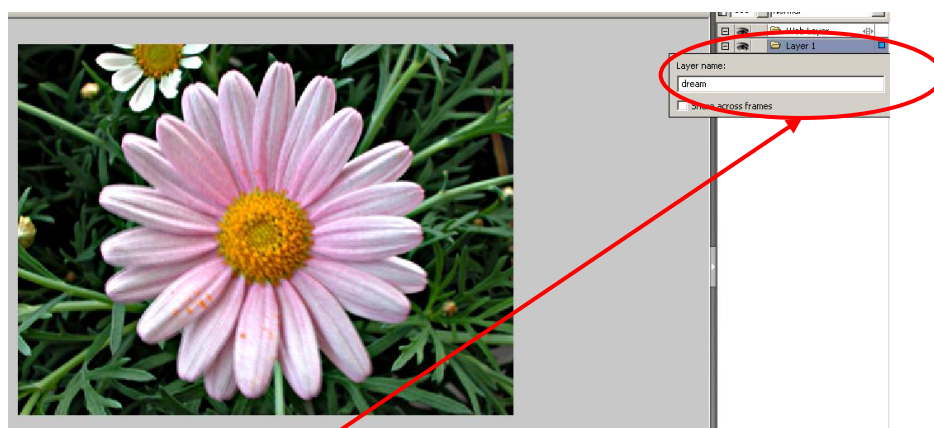
1. open the image (daisy or your own) in fireworks. Set the background colour to white using from the menu **Modify>Canvas>Canvas Colour**.



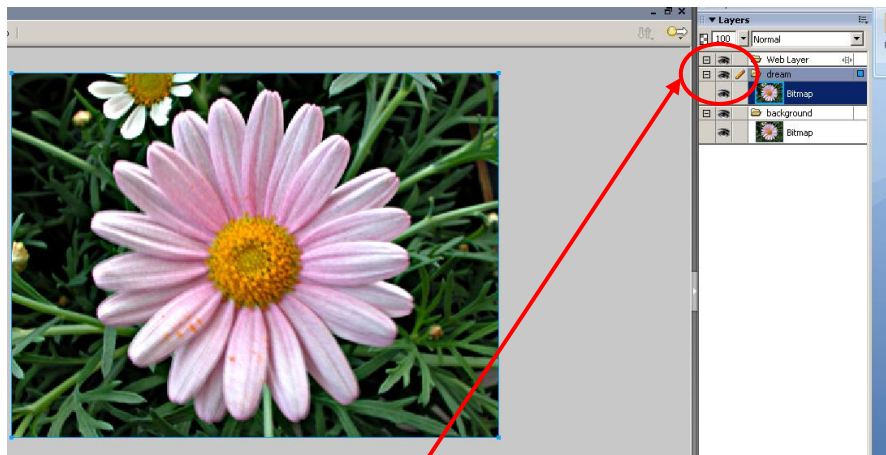
2. Rename layer 1 to be “background” by double clicking on it.



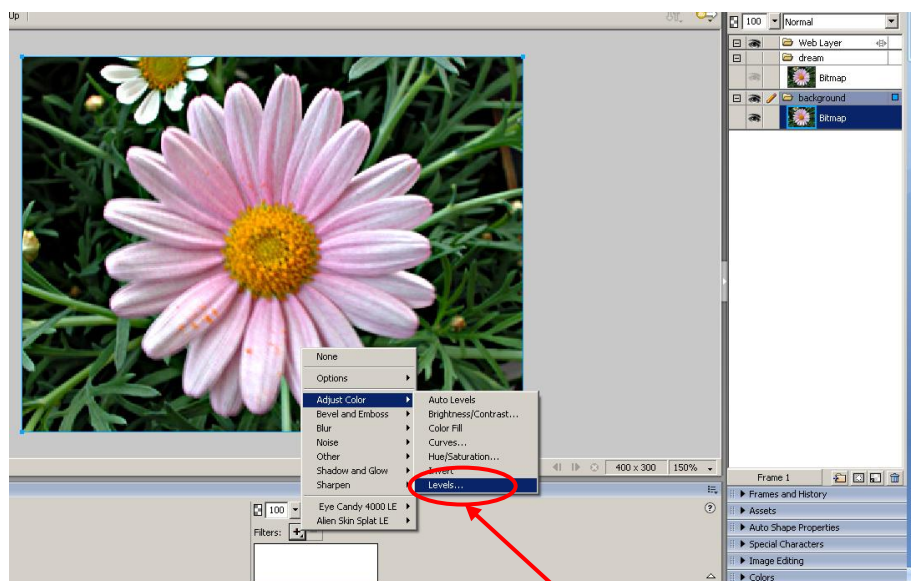
3. Duplicate the background layer by dragging the selected “background” layer to the “new layer” button.



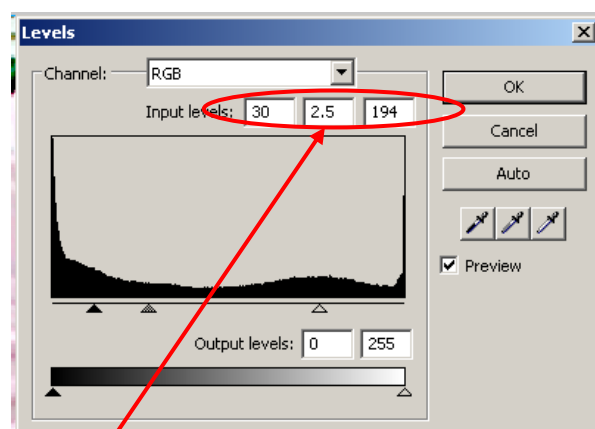
4. Rename the new top layer to “Dream”.



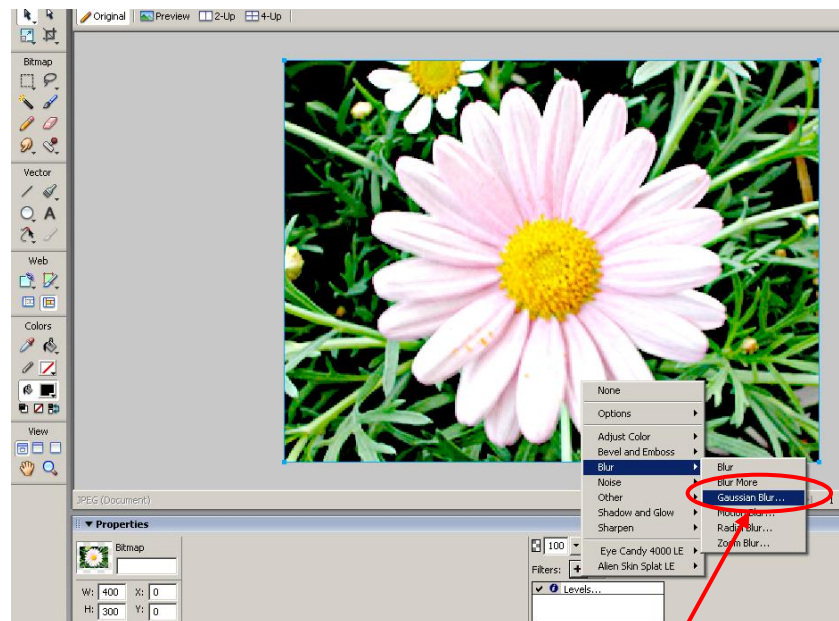
5. Hide the “dream” layer by clicking the eye icon for that layer.



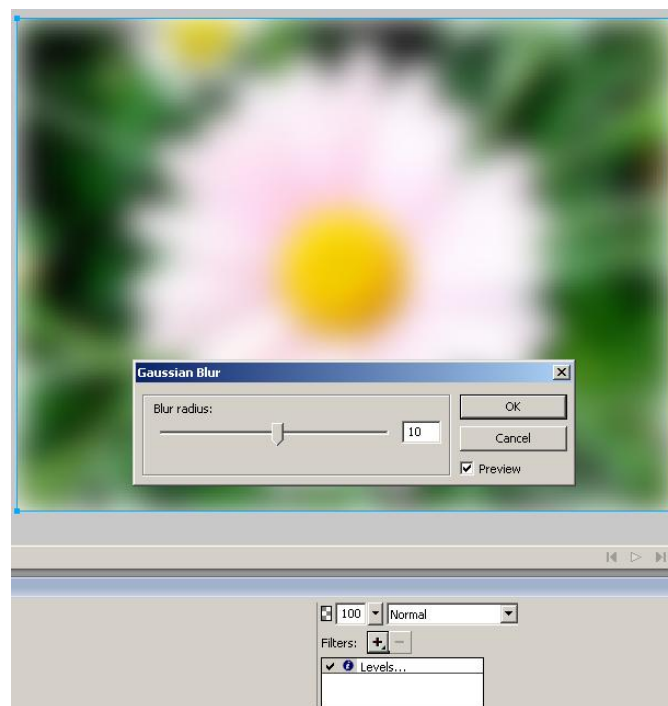
6. With the “background” layer selected, select **Filters>adjust colour>levels**.



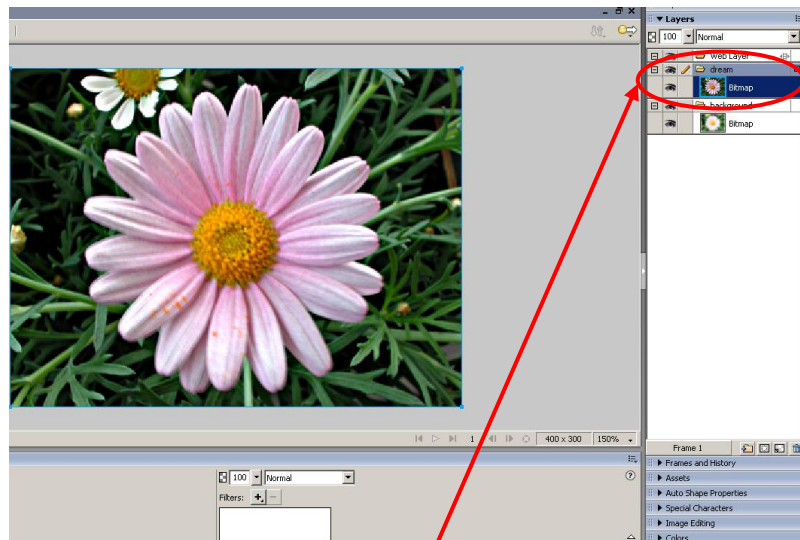
7. Set the Input levels to 30, 2.5, 194. This should lighten (overexpose) the image a lot. The input levels numbers given are really only a starting point and depend on the picture and your taste. Anyway you can fine tune these numbers later no problem.



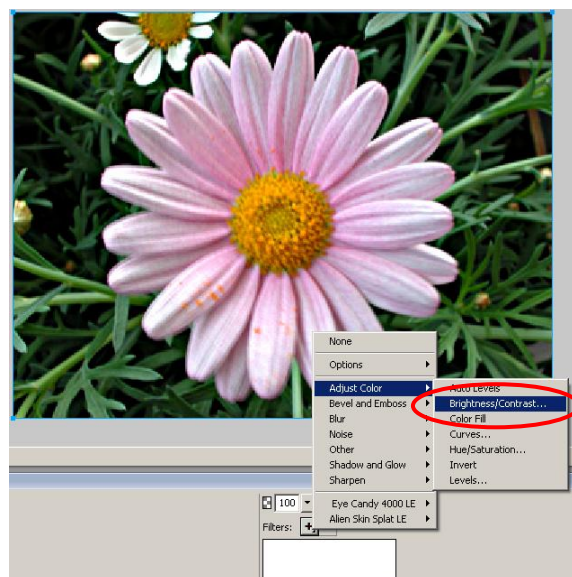
8. Still with the background layer selected select **Filters>Blur>Gaussian Blur**.



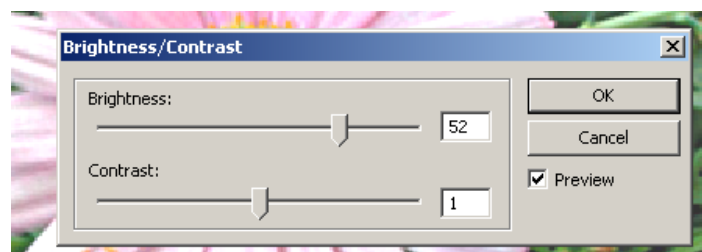
9. Set the Blur value to a value between 10 and 20. I have used 10. Again this can easily be changed later.



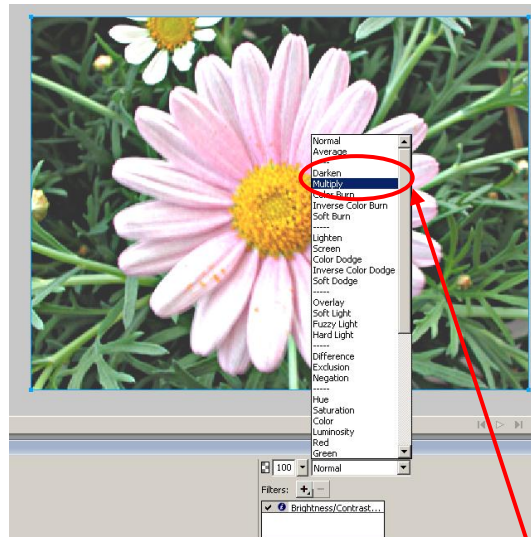
10. Make the dream layer visible by clicking the eye icon and make it the active layer. We will start making it dreamy.



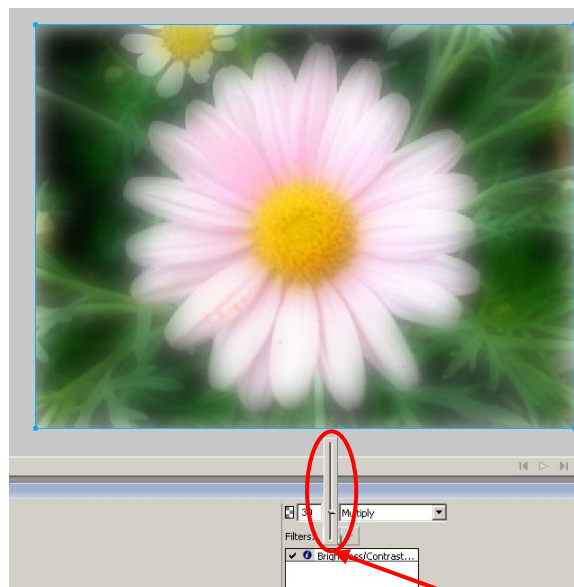
11. With the dream layer selected , select **Filters>adjust colour>brightness/contrast**.



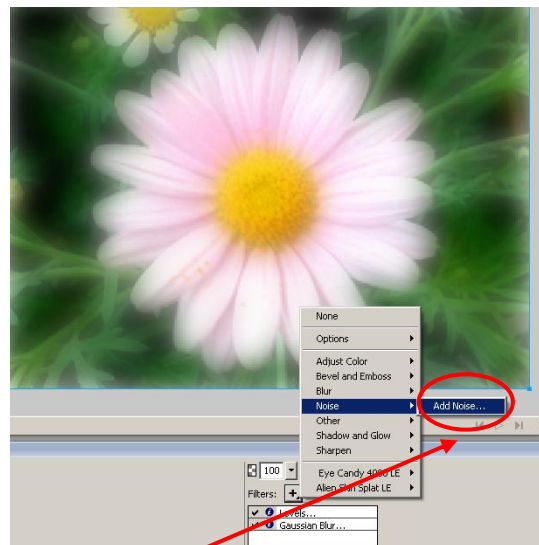
12. From the Brightness popup set the brightness to about 50. You may need to fine tune the contrast, but again this can be done later no problem



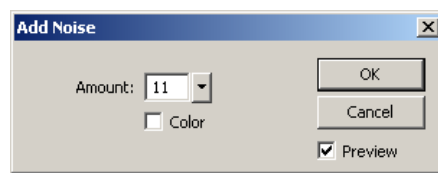
13. Ensure the top layer is still selected and set the blend mode to “multiply”.



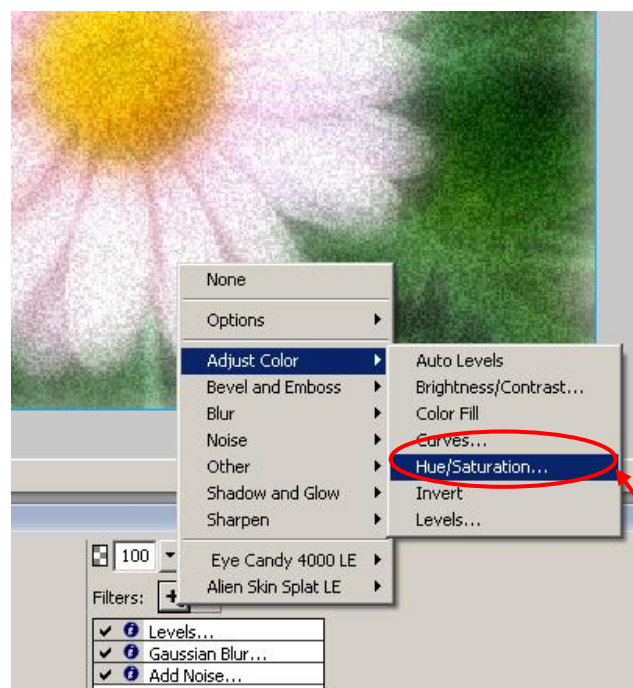
14. Now set the transparency of the “dream” layer to be somewhere between 25% to 75% (this is very picture and colour dependant). I used 30.



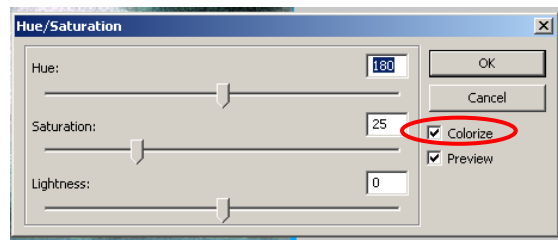
15. (Optional step – picture dependant). With the background layer selected select **Effects>Noise>Add Noise**.



16. Set a low noise value of about 10 ish to give a tasteful grain effect.



17. (Optional step – picture dependant). With the background layer selected select **Effects>Adjust Colour>Hue/Saturation**.



18. Ensure the “Colorize” check box is selected. This should produce a more merged bleeding effect between the colours. You will now probably need to change the opacity of the “dream layer to around 50% ish.

Save your image