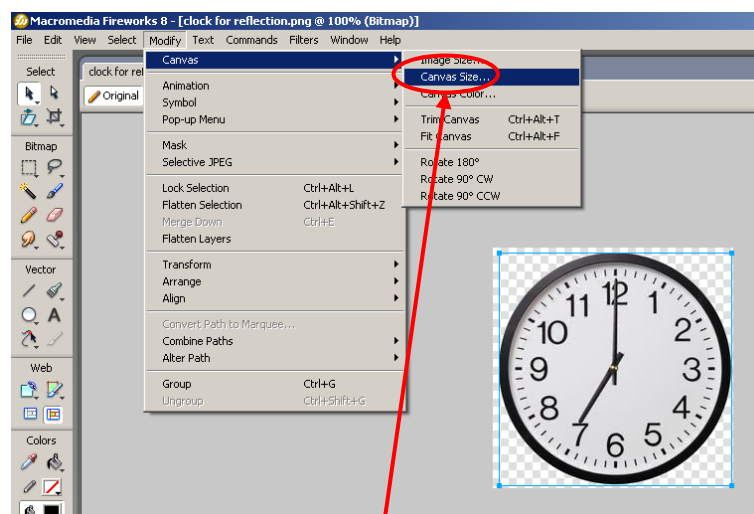
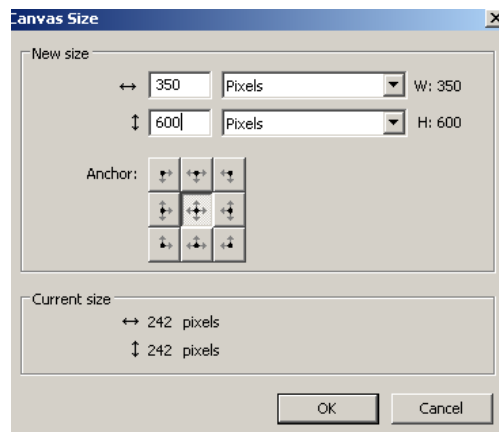


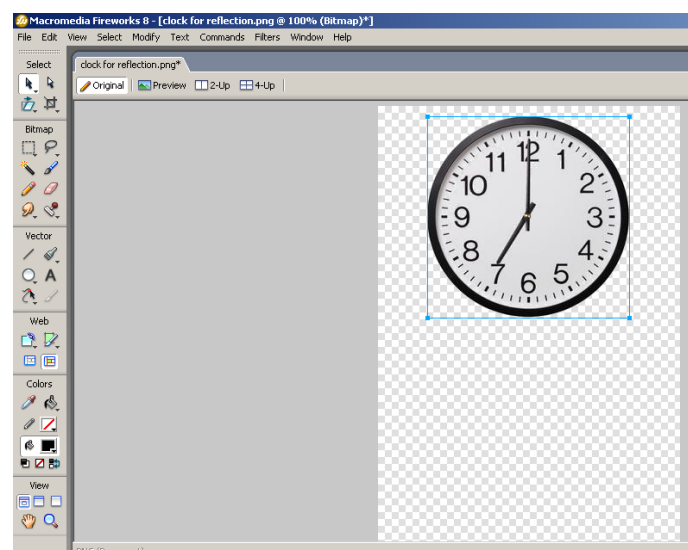
1. Open the image "Clock for reflection" in fireworks.



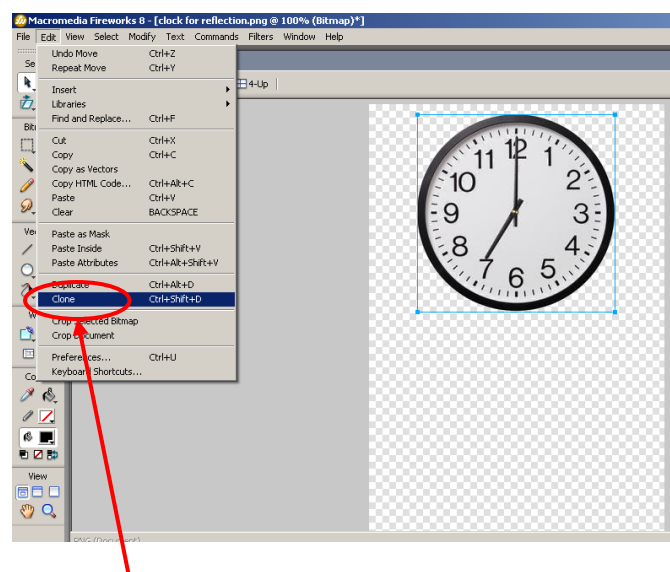
2. From the menu select **Modify>Canvas>Canvas size**



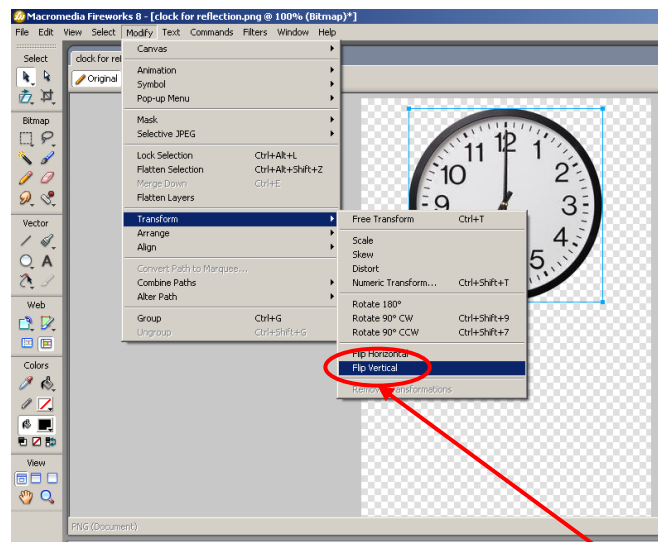
3. Set the canvas size to be 350 pixels wide by 600 pixels high.



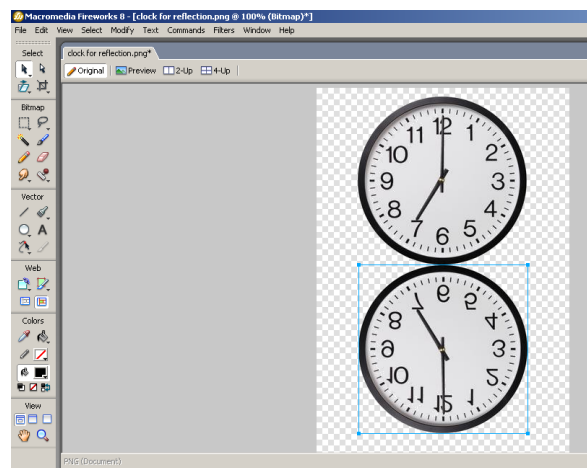
4. Move the clock image up the canvas so that you have some room to put a reflection below it.



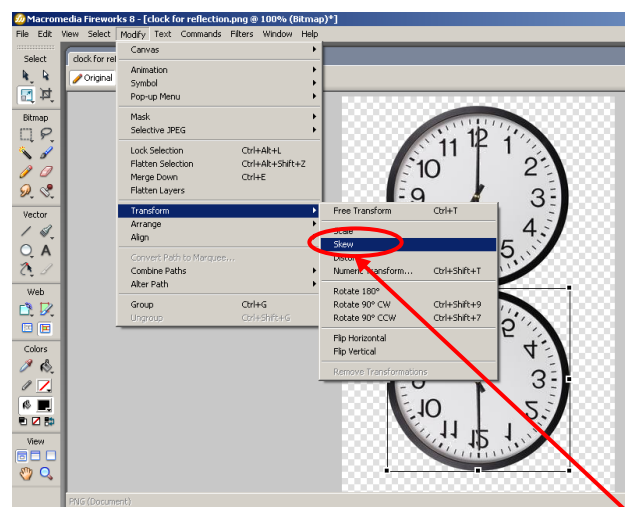
5. Select from the menu **Edit>Clone**. This creates a second copy of the image on top of the first one. Now we need to flip it and move it down to form the basis of the reflection



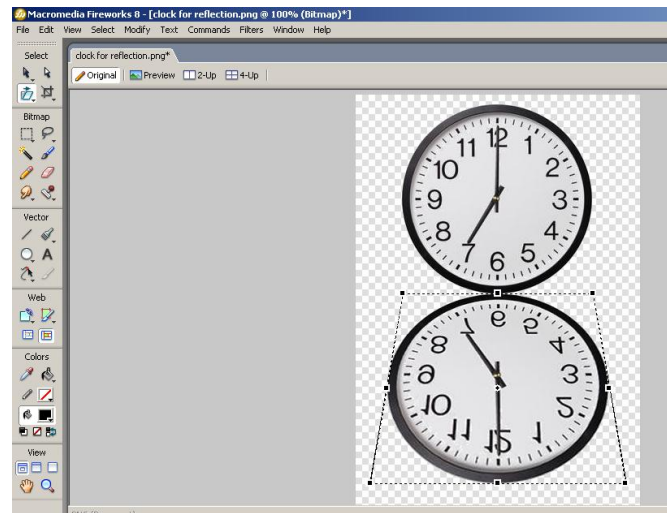
6. With the clock selected, from the menu select **Modify>Transform>Flip Vertical**.



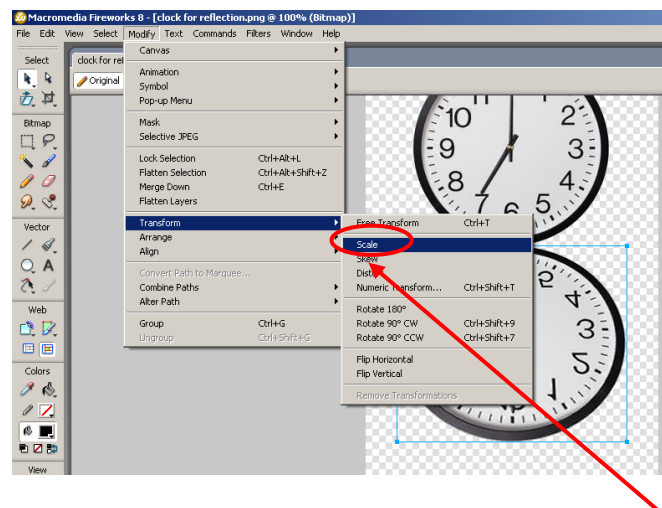
7. Then move the inverted clock so that it is directly below the correct way up clock. Next we need to apply some pseudo 3D affects to the reflection



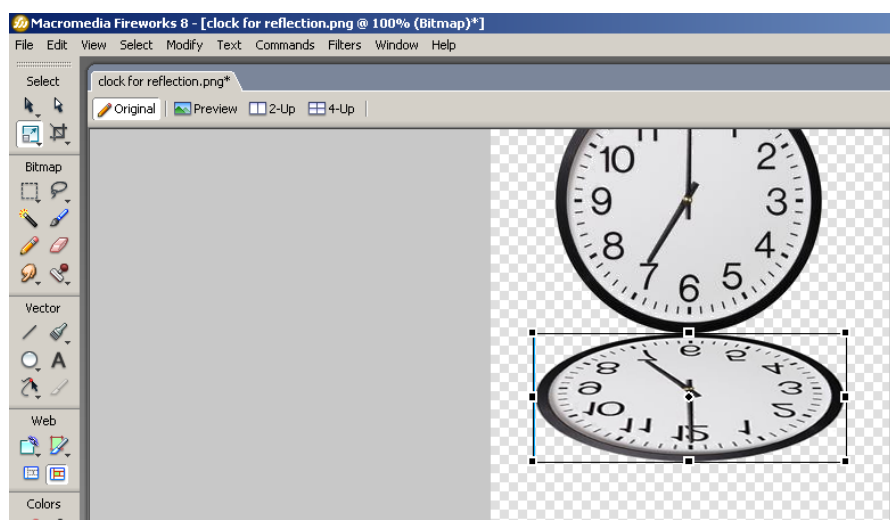
8. With the lower clock selected from the menu choose **Modify>Transform>Skew**.



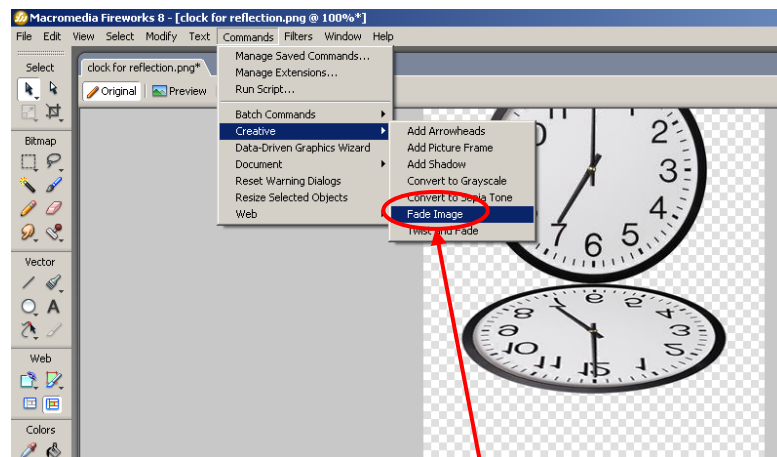
9. Pull out a lower corner of the lower clock to make the lower edge slightly wider (as though it is slightly close to use)



10. With the lower clock selected from the menu choose **Modify>Transform>Scale**.



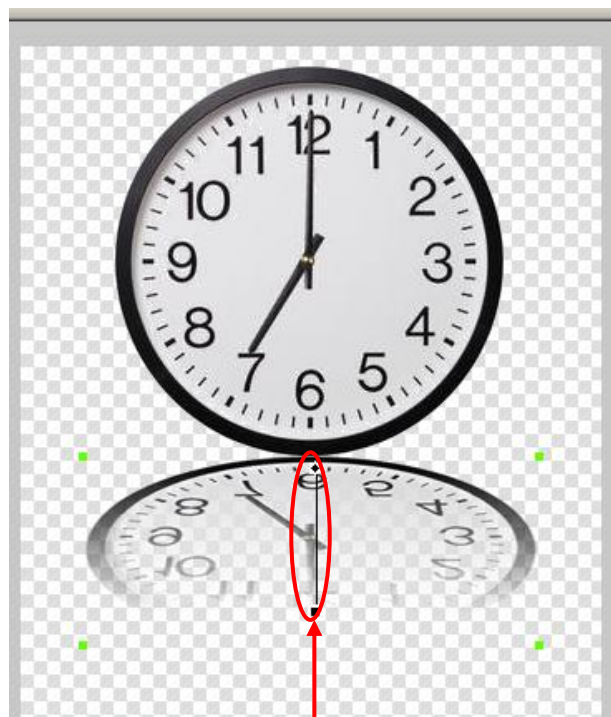
11. Push up the lower clock so that the height looks about right for a reflection (about half-ish).



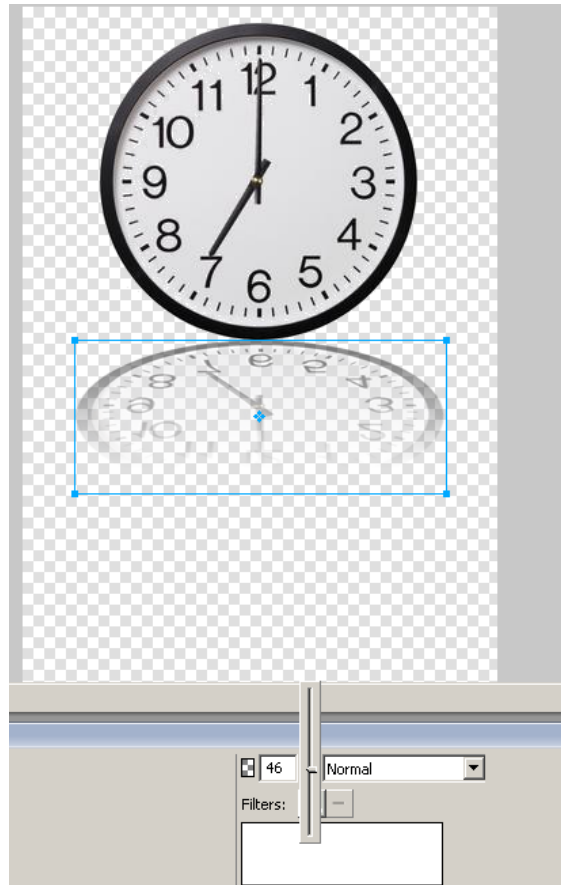
12. From the menu select **Commands>Creative>Faded Image**



13. From the Fade Pop-up select the top right hand one



14. Adjust the amount of fade by adjusting the line.



15. Finally adjust the transparency of the reflection until it looks right. (somewhere less than 50%).

Remember to Save