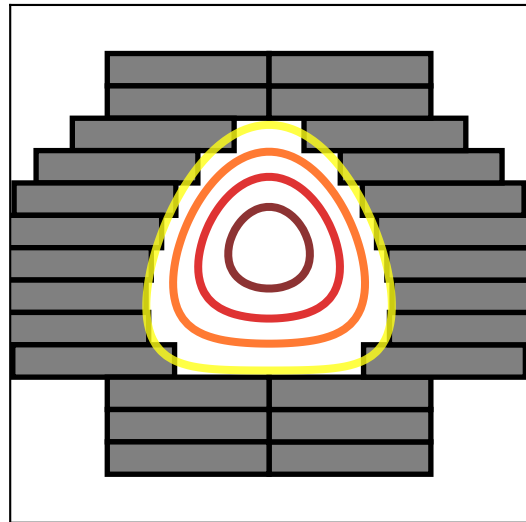
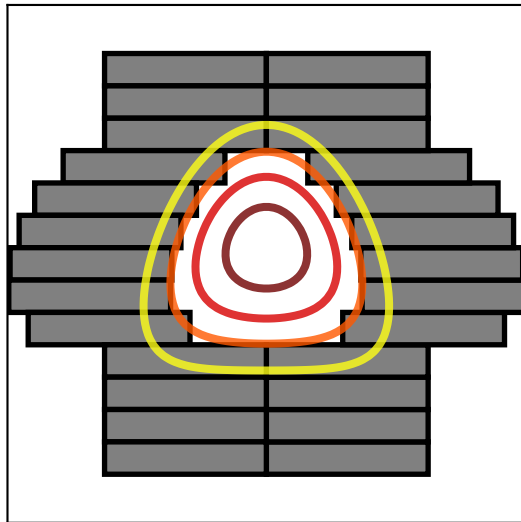


Leaves positions

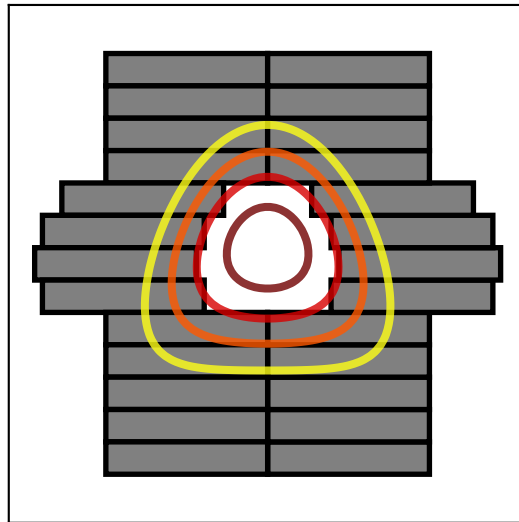
Level set 1



Level set 2



Level set 3



Level set 4

