Paul Hiam

Designer | Developer

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Experience

Web Developer & UX Designer - Contract

2016 - 2017 | Sherle Wagner

Design and execution of luxury brand website, Full-Stack Web Development, Deployment, Project Management

VR Research and Prototyping

2015.9 - 2016.01 | VR Lab NY (Samsung)
Researched interactive storytelling in VR and co-developed a VR short for a show at Samsung's SoHo studio

Web Development Bootcamp

2014.4 - 2014.8 | General Assembly Completed Projects Using Ruby on Rails, Node.js, Javascript, Front-end Frameworks.

Designer - Graphic & Web

2013 - 2014 | Freelance

Completed a range of projects, mainly for NGO's and Social Businesses. Focus on websites and branding.

Producer and Video Editor

2013 - 2017 | 5th Floor Films

Video editor for documentary film 'Complicit' and managing digital presence - websites, social media for consumer campaign with Green America

Marketing+Communications Designer

2012 - 2013 | 3Sisters Sustainable Investment
Designed Marketing and Communications Materials,
Websites and Logos as rebranding. Created pitch decks.

Researcher

2010-2012 | New Standards Consulting

Compiled reports on Chinese factory and farming audits.

Honors

2014 Department Fellowship, Tisch School of the Arts, NY	/U
2014 Graduate Scholarship, Tisch School of the Arts, NYU	J
2010 Princeton in Asia Fellowship, PIA - piaweb.princeto	n.edu

Education

New York University (NYU)

2014 - 2016

Masters of Professional Studies Interactive Telecommunications Program (ITP), Tisch School of the Arts

Wesleyan University

2005 - 2009

Bachelors Degree | East Asian Studies Courses in Digital Media, Design, Art

Interdisciplinary Courses at NYU

2014 - 2016

Graduate Film Dept. - Film Directing in VR NYU Ability Lab - Developing Assistive Tech Tech for Development - Frugal Innovation

Skills

Programming

JavaScript, HTML5 / CSS3, Ruby/Rails, Python Node.js, Processing, Unity/C#, Arduino, Test-Driven Development, API's

Design

AdobeCS: Ai/Ps/Id/Pr/Ae, UX design, 3d design

Fabrication

3D printing, Laser Cutting, CNC, Woodshop, Electronic circuit design

Exhibitions

2016.06	ITP Thesis Show, 2016
	"FireJar - Locative Media"
2015.06	NYC Arcade 2015,
	"arcade+SpaceWoah"
2015.05	ITP NYU Spring Show,
	"Voice-Pong" & "Space Race
2014.12	ITP NYU Winter Show,
•	"Digital Graffiti"