

11/15/19

Stereographic Projection

Recall $S^2 = \{(x, y, z) \in \mathbb{R}^3 \mid x^2 + y^2 + z^2 = 1\}$

sphere centered at origin w/ radius 1 in \mathbb{R}^3

Stereographic Projection (Ptolemy, 100-170AD)

→ a way to map portions of S^2 in the plane.

Note Any map of a portion of S^2 in plane cannot preserve distances.

why?



"spherical circle"

↳ circle drawn on a sphere

$$C(P, r) = \{Q \in S^2 \mid d_{S^2}(P, Q) = r\}$$

↳ has circumference $2\pi \sin(r)$ (HW 7)

→ draw circle of same radius on the plane

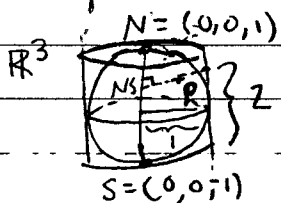
↳ circumference is $2\pi r$

$$* 2\pi \sin(r) < 2\pi r \quad !!!$$

Two projections

1. Stereographic projections: preserves angles between curves (but not distances or areas)

2. The Gall-Peters projections: preserves areas (but not angles or distances)



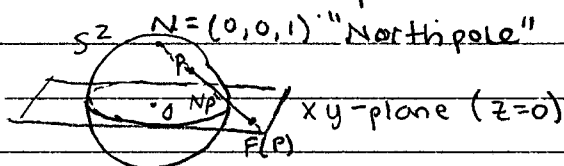
↓ remove points N & S

$$G: S^2 \setminus \{N, S\} \rightarrow [0, 2\pi) \times (-1, 1)$$

bijection (no holes)

→ map points on sphere to rectangle
project P, in a line perp to NS, to rectangle

Geometric Description of Stereographic Projection



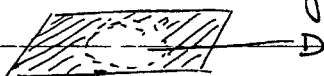
← " S^2 with the single point N removed"

$$F: S^2 \setminus \{N\} \rightarrow \mathbb{R}^2$$

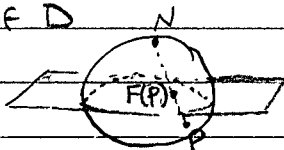
$F(P)$ = Intersection of line NP with plane $z=0$ in \mathbb{R}^3 .

Notes

1. As P approaches $N = (0, 0, 1)$, the distance of $F(P)$ from the origin tends to ∞ infinity.
2. * The upper hemisphere maps to the complement $\mathbb{R}^2 \setminus D$ of the disk $D = \{(u, v) \in \mathbb{R}^2 \mid u^2 + v^2 \leq 1\}$ with center the origin & radius 1.



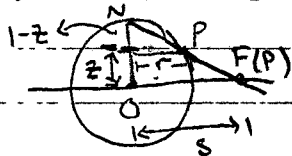
* The lower hemisphere maps to the interior of D



* The equator maps to the circle $C = \{(u, v) \in \mathbb{R}^2 \mid u^2 + v^2 = 1\}$ (the boundary of D). These points "don't move" in \mathbb{R}^3 under stereographic projection.

Algebraic formula for stereographic projection

We draw a slice in the plane containing pts. O, N, P and $F(P)$.



$$P = (x, y, z)$$

$$r = \sqrt{x^2 + y^2}$$

Similar triangles $\Rightarrow \frac{s}{r} = \frac{1}{1-z}$ so $s = \frac{r}{1-z} = \frac{\sqrt{x^2 + y^2}}{1-z}$

$$s = \frac{1}{1-z} \cdot r$$

Then $(u, v) = F(x, y, z) = \frac{1}{1-z}(x, y)$

(Reason: vector (u, v) has length $\frac{r}{1-z} = \frac{1}{1-z} \sqrt{x^2 + y^2}$ and is in the same direction as (x, y) .)

Quick check of formula:

As $p \rightarrow N$, $F(p) \rightarrow \infty$ in the plane

$$\underbrace{\|(u, v)\|}_{\text{length of } (u, v)} = \frac{r}{1-z} = \frac{\sqrt{x^2 + y^2}}{1-z}$$

$$= \frac{\sqrt{1-z^2}}{1-z} \quad (\text{because } x^2 + y^2 + z^2 = 1)$$

$$= \sqrt{\frac{(1-z^2)}{(1-z)^2}}$$

$$= \sqrt{\frac{(1-z)(1+z)}{(1-z)^2}} = \sqrt{\frac{1+z}{1-z}} \rightarrow \infty \text{ as } z \rightarrow 1 \quad (\text{from below})$$

$F: S^2 \setminus \{N\} \rightarrow \mathbb{R}^2$ is a bijection, so it has an inverse
 $F^{-1}: \mathbb{R}^2 \rightarrow S^2 \setminus \{N\}$

To find a formula for F^{-1} , use $(u, v) = F(x, y, z) = \frac{1}{1-z}(x, y)$:

$$u^2 + v^2 = \|(u, v)\|^2$$

$$= \frac{1+z}{1-z} \Rightarrow (1-z)(u^2 + v^2) = 1+z$$

$$\Rightarrow (u^2 + v^2 - 1) = (u^2 + v^2 + 1)z$$

$$\text{so } z = \frac{u^2 + v^2 - 1}{u^2 + v^2 + 1}$$

Now $(u, v) = \frac{1}{1-z}(x, y)$, so $(x, y) = (1-z)(u, v)$

$$= \left(1 - \frac{(u^2 + v^2 - 1)}{(u^2 + v^2 + 1)}\right)(u, v)$$

$$= \frac{2}{u^2 + v^2 + 1}(u, v)$$

$$\text{Then } (x, y, z) = F^{-1}(u, v) = \left(\frac{2u}{u^2 + v^2 + 1}, \frac{2v}{u^2 + v^2 + 1}, \frac{u^2 + v^2 - 1}{u^2 + v^2 + 1} \right)$$

i.e. $(x, y, z) = F^{-1}(u, v) = \frac{1}{u^2 + v^2 + 1} (2u, 2v, u^2 + v^2 - 1)$