_	12/6/19
	HW 8 due now
	Last Time . Hyperbolic plane H2, F: H2 ~> & CR2
	Upper half plane model $H = 3(x,y) \in \mathbb{R}^2  y>0 $
	// // + distances distarted
	* angus preseres.
	8. [a,b] -> fl; 8(t) = 1x(t), y(t)). norametrized curve
	hyperbolic length (Y) = \( \int \frac{1}{2} \frac\frac{1}{2} \frac{1}{2} \frac{1}{2} \frac{1}{2} \frac{1}{2} \frac
	· Shortest paths are given by hyperbolic lines:
	* semiciriles, conter on x-axis
-	* vertical halflines
	(Proof later) [compare with 52/3N3 - R2 circus or lines
	Snortest path given Circles or lines by great circles on additional
	Today · Parallel axiom tails in hyperbolic plane property
	· Computation, vertical lines give shortest paths
	· Huggehalic isaaa ahaas
	· Hyperbalic isametries unit circle is two contipodal points
	entipodal points
	chtipodal points
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Computation: Snow a vertical line gives shortest paths Ly the easier case. Q Q= (c,y2) dp(P,Q) = ?. X=(0) P=(0,41) = hyperbolic length of Note: snortest path from P to Q \*  $Y: [a,b] \rightarrow fl \quad X(H=(x(H),y(H)), X(a)=P, X(b)=Q$   $h-length(X) = \int_{a}^{b} \sqrt{x^{2}+y^{2}} dt \geq \int_{a}^{b} \sqrt{y^{2}} dt = \int_{a}^{b} \frac{ty'}{y} dt$ equal (=) x=0 (constant) equal => y' ≥0 (no back tracking)  $= \int_{a}^{b} \frac{dy}{dt} \cdot dt = \int_{y_{1}}^{y_{2}} \frac{1}{y} dy = \left[ \ln y \right]_{y_{1}}^{y_{2}} = \ln y_{2} - \ln y_{3}$ Substitution one  $= \left[ \ln \left( \frac{y_{2}}{y_{3}} \right) \right]$ Concusion: Vertical line segment gives snortest path
de dep (P,Q) = In (42/41). ex: 12 T de = 202 Other case - hyperbolic line is a semicirale. lidea: Find a hyperbolic isometry which sends L to a . vertical line, & so reduce to previous case. X(t) = (Rcost, Rsint) te[0,02] X'= - Rsint, y'= Rcost length (8) = So Reint dt Alternative approach, but still need to prove that I this is the shortest path.

Another Aside: Fact: Given PEH: & a tangent vector V at P, there's a unique hyperbolic line through P with tangest direction v. Hyperbolic Isometries: Examples? h-length (8)= dp (P,Q) = h-length of shortest path So T: ff -> fl will be an isometry provided it preserves
the quantity \( \sqrt{x}^2 + \text{y}^2 \) ( \( \sigma \) preserve lengths of paths) 2) preserve del T(a(x,y), b(x,y)) Ex 1: Translation parallel to x-axis (Horizontal translation) T(x,y) = (x+a,y) Ex Z: Reflection in a vertical line. e.g. y-axis >> T(x,y)= (-x,y) (more generally: in vertical line x=c ~> T(x,y)=(2c-x,y) because -x is . To be continued