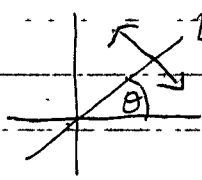


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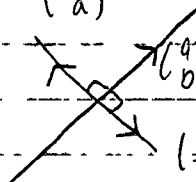
Office hours today & tomorrow 4-5PM LGRT 1235H
(NO HW due this Wednesday)

Last Time • Another proof of algebraic formula for reflection T in line L through origin at angle θ to x -axis
 $T = R \circ S \circ R^{-1}$, R = rotation about origin through angle θ ccw
 S = reflection in x -axis



$$\Rightarrow T\begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} \cos 2\theta & \sin 2\theta \\ \sin 2\theta & -\cos 2\theta \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix}$$

- Similarly, formula for rotation center $P \neq (0,0)$
- Given algebraic formulas for rotation, determine center & angle of rotation

 $\begin{pmatrix} -b \\ a \end{pmatrix}$


Theorem 1 $T: \mathbb{R}^2 \rightarrow \mathbb{R}^2$ isometry $\Rightarrow T(\underline{x}) = A(\underline{x}) + \underline{b}$

A , 2×2 matrix and $\underline{b} \in \mathbb{R}^2$ vector

Theorem 2 $T(\underline{x}) = A\underline{x} + \underline{b}$, T isometry $\Leftrightarrow A$ is orthogonal matrix

i.e. $A = (\underline{v}_1 \mid \underline{v}_2)$, $\|\underline{v}_1\| = \|\underline{v}_2\| = 1$ & $\underline{v}_1 \cdot \underline{v}_2 = 0$
 (orthogonal)

equivalently, $A = \begin{pmatrix} a & -b \\ b & a \end{pmatrix}$ OR $\begin{pmatrix} a & b \\ -b & a \end{pmatrix}$, $a^2 + b^2 = 1$.

Today

- Proof of theorem
- Direct & Opposite isometries
- Algebraic formula \leadsto geometric description
- (compositions)

Proof of Theorem 1 Recall, if $T(\underline{0}) = \underline{0}$ we showed T is a linear transformation, equivalently $T(\underline{x}) = A\underline{x}$ for some 2×2 matrix A .
 If $T(\underline{0}) = \underline{p} \neq \underline{0}$.

Compose T with U^{-1} where $U(\underline{x}) = \underline{x} + \overrightarrow{OP}$. (translation sending $\underline{0}$ to \underline{p})

Then $U^{-1} \circ T(\underline{0}) = \underline{0}$, $U^{-1} \circ T$ is an isometry. $\Rightarrow U^{-1} \circ T(\underline{x}) = A \cdot \underline{x}$

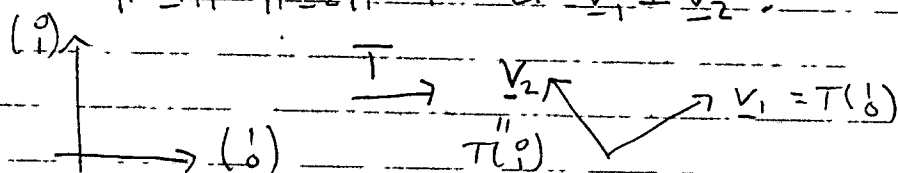
$$\Rightarrow T(\underline{x}) = U(A \cdot \underline{x}) = A \cdot \underline{x} + \overrightarrow{OP}$$

② We may assume that $\underline{b} = \underline{0}$.
 = can write $T = U \circ V$ (as before) where $V(\underline{x}) = A \cdot \underline{x}$,
 $U(\underline{x}) = \underline{x} + \underline{b}$ is a translation.
 Then T is an isometry $\Leftrightarrow V$ is an isometry.

$$(\Rightarrow) T(\underline{x}) = A \underline{x} = (\underline{v}_1, \underline{v}_2) (\underline{x}) = x \cdot \underline{v}_1 + y \cdot \underline{v}_2$$

We know T is an isometry, want to show

$$\|\underline{v}_1\| = \|\underline{v}_2\| = 1 \quad \& \quad \underline{v}_1 \perp \underline{v}_2$$



T is an isometry $\Rightarrow T$ preserves angles & distances $\Rightarrow \|\underline{v}_1\| = \|(1, 0)\| = 1$

$$\|\underline{v}_2\| = \|(0, 1)\| = 1$$

and $\underline{v}_1 \perp \underline{v}_2$ because $(1, 0) \perp (0, 1)$.

(\Leftarrow) Suppose A is an orthogonal 2×2 matrix.

Define $T: \mathbb{R}^2 \rightarrow \mathbb{R}^2$ by $T(\underline{x}) = A \underline{x}$.

Want to show T is an isometry, i.e. T preserves distances.

$$\|T(\underline{x}) - T(\underline{y})\| \stackrel{?}{=} \|\underline{x} - \underline{y}\| \quad \text{for all } \underline{x}, \underline{y} \in \mathbb{R}^2$$

$$\|A \underline{x} - A \underline{y}\|$$

$$\|A \cdot (\underline{x} - \underline{y})\|$$

i.e., need to show $\|A \cdot \underline{z}\| = \|\underline{z}\|$ for all $\underline{z} \in \mathbb{R}^2$ (set $\underline{z} = \underline{x} - \underline{y}$)

equivalently, $\|A \cdot \underline{z}\|^2 = \|\underline{z}\|^2$ for all $\underline{z} \in \mathbb{R}^2$

Left-hand-side: $\|A \cdot \underline{z}\|^2 = \|\underline{z}_1 \underline{v}_1 + \underline{z}_2 \underline{v}_2\|^2$ where $\underline{z} = \begin{pmatrix} \underline{z}_1 \\ \underline{z}_2 \end{pmatrix}$

Aside: properties of dot products:

$$\underline{v} \in \mathbb{R}^2, \quad \underline{v} \cdot \underline{v} = \|\underline{v}\|^2, \quad \underline{u} \cdot (\underline{v} + \underline{w}) = \underline{u} \cdot \underline{v} + \underline{u} \cdot \underline{w}$$

$$\underline{u} \cdot (c \underline{v}) = c (\underline{u} \cdot \underline{v}), \text{ etc.}$$

$$\|A \cdot \underline{z}\|^2 = \|\underline{z}_1 \underline{v}_1 + \underline{z}_2 \underline{v}_2\|^2 = (\underline{z}_1 \underline{v}_1 + \underline{z}_2 \underline{v}_2) \cdot (\underline{z}_1 \underline{v}_1 + \underline{z}_2 \underline{v}_2)$$

$$= \underline{z}_1^2 \underline{v}_1 \cdot \underline{v}_1 + \underline{z}_1 \underline{z}_2 \underline{v}_1 \cdot \underline{v}_2 + \underline{z}_2 \underline{z}_1 \underline{v}_2 \cdot \underline{v}_1 + \underline{z}_2^2 \underline{v}_2 \cdot \underline{v}_2$$

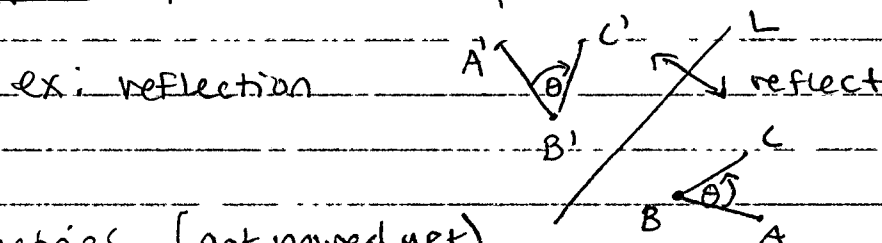
$$= \underline{z}_1^2 \|\underline{v}_1\|^2 + 2 \underline{z}_1 \underline{z}_2 \underline{v}_1 \cdot \underline{v}_2 + \underline{z}_2^2 \|\underline{v}_2\|^2 = \underline{z}_1^2 + \underline{z}_2^2 = \|\underline{z}\|^2$$

$\underline{v}_1 \cdot \underline{v}_2 = 0$
 by assumption

Remark T isometry $\Leftrightarrow T(\underline{x}) = A\underline{x} + \underline{b}$ where
 $A = \begin{pmatrix} a & b \\ b & -a \end{pmatrix}$ OR $A = \begin{pmatrix} a & b \\ -b & a \end{pmatrix}$ where $a^2 + b^2 = 1$
 $(\det \begin{pmatrix} a & b \\ c & d \end{pmatrix} = ad - bc) \leadsto \det(A) = a^2 + b^2 = 1$
 OR $\det(A) = -a^2 - b^2 = -1$

In MATH 235, when $\det(A) = 1 \leadsto$ "orientation preserving"
 \leadsto direct, i.e. preserves sense (ccw/cw) of angles.

when $\det(A) = -1 \leadsto$ "orientation reversing"
 \leadsto opposite, i.e. does not preserve sense (ccw/cw) of angles.



Isometries (not proved yet)

T	direct/opp.	$\text{Fix}(T)$: (defined on the next page)
Translation	direct	\emptyset (no points are fixed)
Rotation	direct	P = center of rotation
Reflection	opposite	L = line of reflection
Glide reflection (composition of reflection & translation parallel to line of reflection)	opposite	\emptyset
Identity	direct	\mathbb{R}^2

Compositions
 direct \circ direct = direct
 direct \circ opposite = opposite
 opposite \circ direct = opposite
 opposite \circ opposite = direct

Q: Rotate P through angle θ ccw. (T_1), then reflect in line L (T_2). What is $T_2 \circ T_1$?

$$T_1(\underline{x}) = A\underline{x} + \underline{b}$$

$$T_2(\underline{x}) = C\underline{x} + \underline{d}$$

$$T = T_2 \circ T_1$$

$$= T_2(T_1(\underline{x})) = T_2(A\underline{x} + \underline{b})$$

$$= C(A\underline{x} + \underline{b}) + \underline{d} = (CA)\underline{x} + (C\underline{b} + \underline{d})$$

$$= E\underline{x} + \underline{f}$$

$$\det(E) = \det(CA) = \det(C) \cdot \det(A) = (-1) \cdot (1) = -1$$

Thus, must be opposite, either reflection or glide reflection.

Q : Suppose given algebraic formula $T(\underline{x}) = A\underline{x} + \underline{b}$ for an isometry. How to describe T geometrically?

Can write : $T = U \circ V$, $V(\underline{x}) = A\underline{x}$ & $U(\underline{x}) = \underline{x} + \underline{b}$
(i.e. first do V then do U (translate by \underline{b})
(either rotation or reflection fixing origin)

Define $\text{Fix}(T) = \{P \in \mathbb{R}^2 \mid T(P) = P\}$

Translation by (a, b) : $T(x, y) = (x+a, y+b)$. \rightarrow very clearly a translation
Distinguish using table.