

10/15/19

Midterm tomorrow 7-9 PM LGRC A301

Midterm review problems & solutions available

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Office hours today: 4-5 PM LGRT 1235H

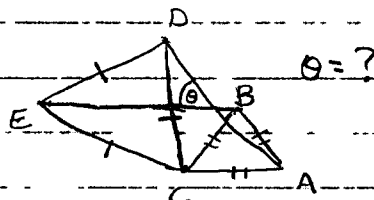
Last Time • Algebraic interpretation of ruler & compass constructions

• Constructible lengths are those obtained from 1 by

$+, -, \times, \div, \sqrt{\quad}$

Today • Isometries of \mathbb{R}^2 (rigid motions / symmetries)

Review problem (10)



Exam Everything up to but not including coordinates

An isometry of \mathbb{R}^2 is a function (or transformation)

$T: \mathbb{R}^2 \rightarrow \mathbb{R}^2$ such that for all $P_1, P_2 \in \mathbb{R}^2$

$$|T(P_1)T(P_2)| = |P_1P_2|$$

i.e. T preserves distances.

Examples

1. Translation

Fix $\underline{v} = (a, b)$ vector

$$T(x, y) = (x+a, y+b)$$

Check T is an isometry: $P_1 = (x_1, y_1), P_2 = (x_2, y_2)$

$$T(P_1) = (x_1+a, y_1+b), T(P_2) = (x_2+a, y_2+b)$$

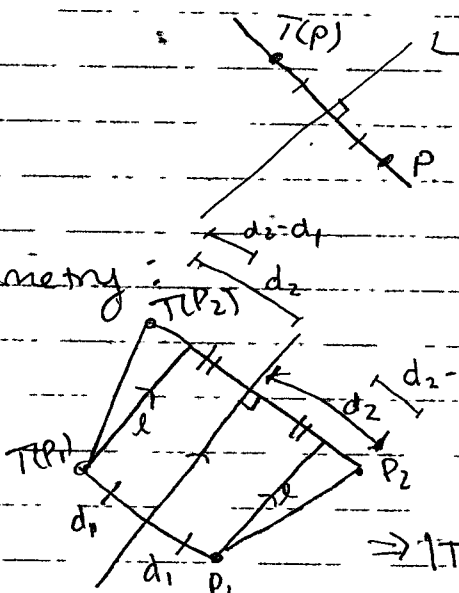
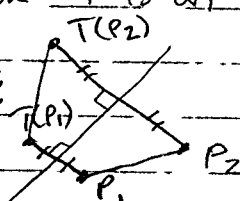
$$\begin{aligned} |T(P_1)T(P_2)| &= \sqrt{((x_1+a)-(x_2+a))^2 + ((y_1+b)-(y_2+b))^2} \\ &= \sqrt{(x_1-x_2)^2 + (y_1-y_2)^2} = |P_1P_2| \quad \checkmark \end{aligned}$$

2. Reflection

L line in \mathbb{R}^2

$$T: \mathbb{R}^2 \rightarrow \mathbb{R}^2$$

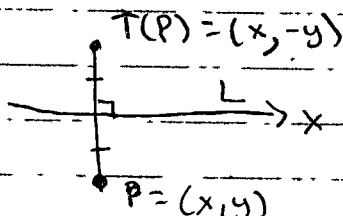
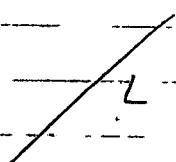
Check T is an isometry:
Euclidean Geometry:



$$\Rightarrow |T(P_1, P_2)| = |P_1 P_2| = \sqrt{l^2 + (d_1 - d_2)^2}$$

(Also check case where P_1 & P_2 are on opposite sides of L)

Coordinate proof:



i.e. reflections in x -axis
are given by $T(x, y) = (x, -y)$

Choose coordinates such that L is the x -axis.

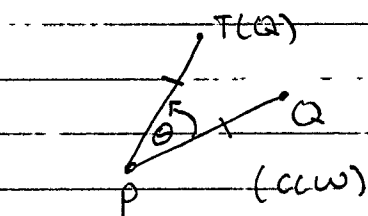
Check T is an isometry:

$$\begin{aligned} P_1 &= (x_1, y_1), P_2 = (x_2, y_2), T(P_1) = (x_1, -y_1), T(P_2) = (x_2, -y_2) \\ |T(P_1) T(P_2)| &= \sqrt{(x_1 - x_2)^2 + (-y_1 - (-y_2))^2} \\ &= \sqrt{(x_1 - x_2)^2 + (-(y_1 - y_2))^2} \\ &= \sqrt{(x_1 - x_2)^2 + (y_1 - y_2)^2} = |P_1 P_2| \quad \checkmark \end{aligned}$$

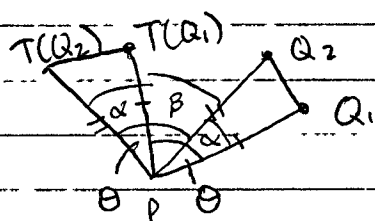
3. Rotation

Fix point P and an angle θ and a "sense" (counter clockwise or clockwise)
usual assumption





Check T is an isometry:



Want to show $|T(Q_1)T(Q_2)| = |Q_1Q_2|$

$\alpha = \theta - \beta$, $\triangle P Q_1 Q_2 \cong \triangle P T(Q_1) T(Q_2)$ by SAS
 $\Rightarrow |T(Q_1)T(Q_2)| = |Q_1Q_2|$

Formula for a rotation?

Choose coordinates such that $P = (0,0)$

Then, T is a linear transformation. (MATH 235)

$T(0,0) = (0,0)$ & T isometry

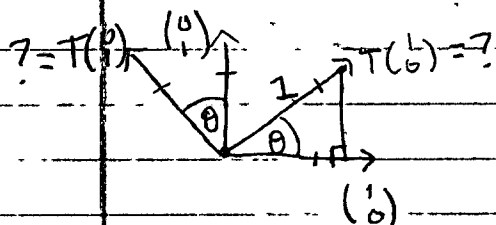
i.e. $T(\underline{v}_1 + \underline{v}_2) = T(\underline{v}_1) + T(\underline{v}_2)$ for all $\underline{v}_1, \underline{v}_2 \in \mathbb{R}^2$

$T(c\underline{v}) = cT(\underline{v})$ for all $\underline{v} \in \mathbb{R}^2, c \in \mathbb{R}$

Assuming this, $T\begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} a & b \\ c & d \end{pmatrix} \cdot \begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} ax+by \\ cx+dy \end{pmatrix}$

where $\begin{pmatrix} a \\ c \end{pmatrix} = T\begin{pmatrix} 1 \\ 0 \end{pmatrix}$ and $\begin{pmatrix} b \\ d \end{pmatrix} = T\begin{pmatrix} 0 \\ 1 \end{pmatrix}$

$$\begin{aligned} T\begin{pmatrix} x \\ y \end{pmatrix} &= T\left(x\begin{pmatrix} 1 \\ 0 \end{pmatrix} + y\begin{pmatrix} 0 \\ 1 \end{pmatrix}\right) = T\left(x\begin{pmatrix} 1 \\ 0 \end{pmatrix}\right) + T\left(y\begin{pmatrix} 0 \\ 1 \end{pmatrix}\right) \\ &= xT\begin{pmatrix} 1 \\ 0 \end{pmatrix} + yT\begin{pmatrix} 0 \\ 1 \end{pmatrix} \\ &= x\begin{pmatrix} a \\ c \end{pmatrix} + y\begin{pmatrix} b \\ d \end{pmatrix} = \begin{pmatrix} ax+by \\ cx+dy \end{pmatrix} \end{aligned}$$



$$T\begin{pmatrix} 1 \\ 0 \end{pmatrix} = \begin{pmatrix} 1-\cos\theta \\ 1-\sin\theta \end{pmatrix} = \begin{pmatrix} \cos\theta \\ \sin\theta \end{pmatrix}$$

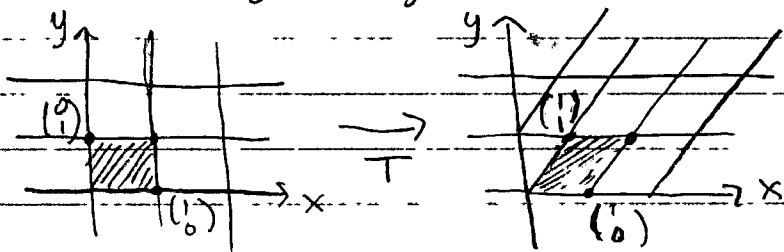
$$T\begin{pmatrix} 0 \\ 1 \end{pmatrix} = \begin{pmatrix} -\sin\theta \\ \cos\theta \end{pmatrix}$$

$$\leadsto T\begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} \cos\theta & -\sin\theta \\ \sin\theta & \cos\theta \end{pmatrix} \cdot \begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} (\cos\theta)x - (\sin\theta)y \\ (\sin\theta)x + (\cos\theta)y \end{pmatrix}$$

Rotation about origin through angle θ ccw.

Q: Is a shear an isometry?

e.g. $T\begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} x+y \\ y \end{pmatrix} = \begin{pmatrix} 1 & 1 \\ 0 & 1 \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix}$

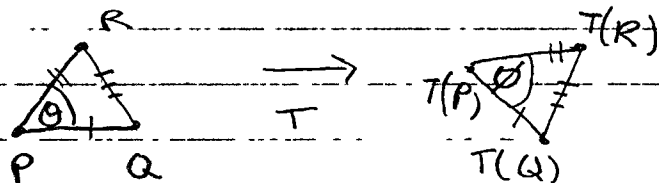


No.

In fact, isometries preserve angles.

(Recall, isometries preserve distances by definition)

Why?



Claim: T isometry $\Rightarrow \phi = \theta$

Proof by SSS, $\triangle T(P)T(Q)T(R) \cong \triangle PQR \Rightarrow \phi = \theta$ \blacksquare

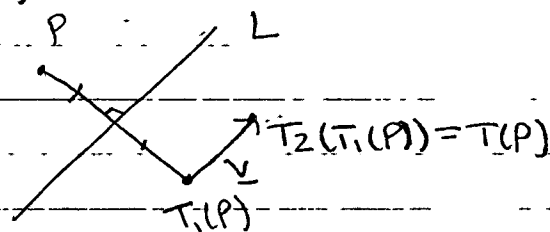
4. Glide reflection

L line, \underline{v} vector in the direction of L .

$$T = T_2 \circ T_1 : \mathbb{R}^2 \rightarrow \mathbb{R}^2, T(P) = T_2(T_1(P))$$

T_1 = reflection in L

T_2 = translation by \underline{v}



Remark: If T_1 & T_2 are isometries, so is the composition $T_2 \circ T_1$.