

Span \rightarrow Set of all linear combinations

$$\text{Span} \left(\begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix}, \begin{bmatrix} 2 \\ 1 \\ 0 \end{bmatrix} \right) = \left\{ \begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix}, \begin{bmatrix} 2 \\ 1 \\ 0 \end{bmatrix}, \begin{bmatrix} 3 \\ 1 \\ 1 \end{bmatrix}, \begin{bmatrix} -1 \\ -1 \\ 1 \end{bmatrix}, \begin{bmatrix} 4 \\ 4 \\ 3 \end{bmatrix} \dots \right\}$$

\uparrow \uparrow all combinations
 $\times 3$ $\times 4$

inv \downarrow
 $Q \cdot A = \text{rref}(A)$

$$Q \cdot \underbrace{\begin{bmatrix} 1 & 1 & 1 & 2 & 2 & 3 \\ 0 & 1 & -1 & 0 & 1 & +1 \\ 0 & 0 & 0 & 0 & 1 & -1 \\ 1 & 2 & 0 & 2 & 1 & 6 \end{bmatrix}}_A = \underbrace{\begin{bmatrix} 1 & 0 & 0 & 2 & 0 & 3 \\ 0 & 1 & -1 & 0 & 0 & 2 \\ 0 & 0 & 0 & 0 & 1 & -1 \\ 0 & 0 & 0 & 0 & 0 & 0 \end{bmatrix}}_{\text{rref}(A)}$$

ALL DEPENDENCIES ARE
MAINTAINED, AND EQUAL
BETWEEN A AND $\text{rref}(A)$

A SPAN IS ALSO A VECTOR SPACE

$$\text{BASIS: } \beta = \{ \vec{b}_1, \dots, \vec{b}_n \}$$

properties of basis:

- * They have order
- * β is linearly independent
- * $W = \text{span}(\vec{b}_1, \dots, \vec{b}_n)$

"ORDERED LINEARLY INDEPENDENT SPANNING SET"

Let $\beta = \{\vec{b}_1 \dots \vec{b}_n\}$ be a basis of ω
and $\vec{w} \in \omega$

$$\textcircled{1} \quad \vec{w} = \text{span}(\vec{b}_1 \dots \vec{b}_n)$$

$$\Rightarrow \vec{w} = \omega_1 \vec{b}_1 + \omega_2 \vec{b}_2 \dots \omega_n \vec{b}_n$$

$\textcircled{2}$

This is unique, only one way of writing
any vector \vec{w} as a linear combination of
 β vectors

Basis co-ordinates are the coefficients in
front of the basis vectors

$$\begin{bmatrix} 4 & 5 \\ 1 & 3 \end{bmatrix} = \underbrace{4}_{\omega_1} \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix} + \underbrace{5}_{\omega_2} \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix} + \underbrace{1}_{\omega_3} \begin{bmatrix} 0 & 0 \\ 1 & 0 \end{bmatrix} + \underbrace{3}_{\omega_4} \begin{bmatrix} 0 & 0 \\ 0 & 1 \end{bmatrix}$$

$$\begin{bmatrix} 4 \\ 5 \\ 1 \\ 3 \end{bmatrix} \rightarrow [\vec{w}]_{\beta} = \begin{bmatrix} \omega_1 \\ \omega_2 \\ \vdots \\ \omega_n \end{bmatrix}$$

Basis lets us write vectors in unique
ways. Ways where every vector in a
set can be described by one.

Standard basis is usually easiest form to
work with matrices in.

Coordinates of vector \leftrightarrow Unique way to describe
a vector space

STANDARD BASIS ARE IMPORTANT