Ex1: This is one possibility for the model. The wale of X1, connecting all other nodes could be played by any other variable xi. -> X1 is the voot Step1: step?: $m(x_z) = \begin{bmatrix} 6 \\ 3 \end{bmatrix}$ $m_{\frac{1}{2}}$ $\begin{pmatrix} k_3 \end{pmatrix} = \begin{bmatrix} 1 \\ 1 \end{pmatrix}$ mx4=343) - 5 in 7/4 - 15 x thinks its a 1 -7 so take 2 - vow of waterix step 3: $\sum_{m \neq 1} = \begin{bmatrix} -4 \\ 4 \end{bmatrix} + \begin{bmatrix} 4 \\ 6 \end{bmatrix} + \begin{bmatrix} 4 \\ 6 \end{bmatrix} + \begin{bmatrix} 8 \\ 3 \end{bmatrix} + \begin{bmatrix} 17 \\ 3 \end{bmatrix} = \begin{bmatrix} 19 \\ 6 \end{bmatrix} \times 1 = 1$ $\Rightarrow m_2(x_1, x_2=1) = \begin{bmatrix} 6 \\ 3 \end{bmatrix} + \begin{bmatrix} -70 \\ 3 \end{bmatrix}$ when x = 1 take second column of matrix: $\sum_{m(k_2)} = \begin{bmatrix} 6 \\ 3 \end{bmatrix} \begin{bmatrix} -10 \\ 3 \end{bmatrix} = \begin{bmatrix} -4 \\ 6 \end{bmatrix} \Rightarrow x_2 = 0$ x3 thinks its a O => my (x1,x3=0) = (10) t[-10] $\sum_{m(x)} = \begin{bmatrix} 1 \\ 1 \end{bmatrix} + \begin{bmatrix} 1 \\ 0 \end{bmatrix} = \begin{bmatrix} 1 \\ 3 \end{bmatrix} = \begin{bmatrix} 1 \\$ X4 thinks its a O $\sum_{m(x_1)} = \begin{bmatrix} 5 \\ 7 \end{bmatrix} + \begin{bmatrix} 10 \\ 3 \end{bmatrix} = \begin{bmatrix} -5 \\ 10 \end{bmatrix} = 7 \quad x_4 = 0$ $\lim_{X_1 \to X_2} \frac{(X_1 | X_4 = 0)}{(X_1 | X_4 = 0)} = \frac{1}{7} \frac{1}{7} \frac{1}{7} \frac{3}{7}$ X=[1,0,0,0]=That complies with the program in ex. 15. $m_{1} - \frac{1}{2} = \frac{1}{3}$