Paulina Schuler

Enthusiastic student with leadership and programming experience. Experienced in web development, UI/UX design, and Object Oriented Programming. Able to apply design principles to application & web design.

EDUCATION

Georgia Institute of Technology - Atlanta, GA AUGUST 2018 - MAY 2022

- Bachelor of Science in Computer Science
- Concentrations: Media & People
- GPA: 3.7
- Honors Program

Baltic Center & St. Petersburg Polytechnic University - Riga, Latvia & St. Petersburg, Russia — *Study Abroad* MAY 2019 - JULY 2019

EXPERIENCE

Turner Broadcasting - Atlanta, GA — Intern JUNE 2018 - AUGUST 2018

- Diagrammed server architecture for TimeWarner Hudson Yards using Visio.
- Documented & streamlined critical hiring procedures.
- Analyzed the cost of server purchase options, saving \$1 million.

PROJECTS

Kids Kit User Experience Project — Team Member

MAY 2020 - IULY 2020

- Ideated solutions to boost remote learning engagement for preK & Kindergarten students.
- Conducted user research, developed prototypes, and created personas & scenario sketches.
- Created website portfolio using HTML, CSS, and Bootstrap 4

Catchimal for BackyardHacks — UX designer

MAY 26 2020

- Received the award for "Most Sustainable Hack."
- Created the UX design, logo, and splash screen for the app.
- Demonstrated the project on the Hackathon livestream.

SpaceTrader Game Development — Team Member

JANUARY 2020 - MAY 2020

- Added adaptive design functionality & resizing capabilities.
- Created UML Artifacts (System Sequence Diagram, Design Class Diagram).
- Implemented JavaFX, Agile Methodologies, and Iterative Development.

LEADERSHIP

Georgia Tech International Ambassadors (GTIA) - VP Marketing

JANUARY 2019 - MAY 2020

- Delegated marketing initiatives to a committee with 8 members.
- Marketed GTIA's Night Market, resulting in 1,000+ attendees (historical average: appx. 800 attendees).
- Drove all social media & advertising initiatives on behalf of GTIA.

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LinkedIn

SKILLS

Java, Python, MATLAB, Kotlin, XML, HTML, CSS, Bootstrap, Android Studio, Agile Methodologies, UI/UX Design

Adobe Photoshop, Adobe Lightroom, Adobe Illustrator, Autodesk Maya, Autodesk Inventor, Microsoft Visio

RELEVANT COURSES & TRAINING

Intro to User Interface Design (CS 3750)

Data Structures & Algorithms (CS 1332)

Objects and Design (CS 2340)

Responsive Single-Page Design (Linkedin)

Intro to CSS (Linkedin)

HTML Essential Training (Linkedin)

ACHIEVEMENTS

Cisco Mentorship Program

MAY 2020 - JULY 2020

Developed professional skills through webinars and mentorship.

Women in Engineering Scholarship

APRIL 2019

Received a scholarship from Honeywell through the Society of Women Engineers.

CREATIVE CONTENT

Art. Science. Wonder.

SEPTEMBER 2018 - MAY 2019

Created an acrylic painting on canvas showing the piezoelectric effect.

FEBRUARY 2020 - MAY 2020

Utilized Adobe Photoshop to create <u>digital art</u> representing Atlanta's skyline and history.

LANGUAGES

Russian (fluent)