# Math 217 – Geometry and Physics – Lec01

### UCLA, Fall 2014

# Friday 3<sup>rd</sup> October, 2014

# 1 Introduction

#### 1.1 Books for reference

- 1. T. Frankel The Geometry of Physics
- 2. Bott, Tu Differential Forms in Algebraic Topology
- 3. Lawson, Michelson Spin Geometry
- 4. J. Roe Elliptic Operators, Topology, and Asymptotic Methods
- 5. Berline, Getzler, Vergne Heat Kernel & Dirac operators

# 1.2 History

$$\int_{M} \text{geometry} \neq \text{Topological}$$

$$\varepsilon(TM) \qquad \chi(M)$$
(1)

- 1. Chern, 1946: Gauss-Bonnet theorem.
- 2. Hodge Theory (Analysis of elliptic PDEs)
- 3. Hirzebruch, 1950: Riemann-Roch Signature (Algebraic geometry, topology)
- 4. Grothendieck (GRR), 1958-59: K-theory
- 5. Atiyah-Hirzebruch: topological K-theory, topological Riemann-Roch
- 6. Atiyah-Singer: index formula, Dirac operator (A(M) = Ind D)
- 7. Mckean-Singer formula: heat-Kernel of elliptic operators
- 8. Atiyah-Boti-Patodi, 1978
- 9. Witten, Alveraz, Gaume, 1980: Heat kernel proof (Getzler), QFT (adiabatic limit)
- 10. Applications

## 2 Manifolds

#### 2.1 Basics

Denote the **manifold**  $M = \bigcup_{i \in I} U_i$  with **coordinate maps**  $\varphi_i : U_i \to \mathbb{R}^n$  which are homeomorphisms / coordinate covers. Recall that a manifold is a topological space (Hausdorff) and locally Euclidean.

If all the  $\varphi_j \circ \varphi_i^{-1} \in C^{\infty}$ , then it is a **smooth manifold**.

#### 2.2 Examples

1. The circle  $M = S^1 = \{(x, y) \in \mathbb{R}^2 : x^2 + y^2 = 1\}$ 

(insert diagram of 
$$S^1$$
 with four charts) (3)

with charts

$$U_1 = \{x > 0\} \xrightarrow{\varphi_1} \mathbb{R}^1, \qquad \varphi_1(p) = y,$$
 (4)

$$U_2 = \{y > 0\} \xrightarrow{\varphi_2} \mathbb{R}^1, \qquad \varphi_2(p) = x,$$
 (5)

$$U_3 = \{x < 0\} \xrightarrow{\varphi_3} \mathbb{R}^1, \qquad \varphi_3(p) = y,$$
 (6)

$$U_4 = \{ y < 0 \} \xrightarrow{\varphi_4} \mathbb{R}^1, \qquad \varphi_4(p) = x.$$
 (7)

On  $U_1 \cap U_2$ , we have the coordinate change  $y = \sqrt{1 - x^2}$ ,  $x = \sqrt{1 - y^2}$ .

2. The 2-sphere  $S^2 = \{(x, y, z) \in \mathbb{R}^3 : x^2 + y^2 + z^2 = 1\}$ 

(insert diagram of 
$$S^2$$
) (8)

with charts

$$U_{+} = \{ z \neq -1 \} \xrightarrow{\varphi_{+}} \mathbb{R}^{2} \tag{9}$$

$$U_{-} = \{ z \neq 1 \} \xrightarrow{\varphi_{-}} \mathbb{R}^{2} \tag{10}$$

$$\varphi_{+}(x,y,z) = \left(\frac{x}{1+z}, \frac{y}{1+z}\right)$$
(11)

$$\varphi_{-}(x,y,z) = (\frac{x}{1-z}, \frac{y}{1-z}).$$
(12)

The inverse of the coordinate maps can be written

$$\varphi_{\perp}^{-1}: \mathbb{R}^2 \longrightarrow U_{+} \tag{13}$$

$$(x_1, x_2) \mapsto (\frac{2x_1}{1+\rho^2}, \frac{2x_2}{1+\rho^2}, \frac{1-\rho^2}{1+\rho^2})$$
 (14)

$$\varphi_{-}^{-1}: \mathbb{R}^2 \longrightarrow U_{-} \tag{15}$$

$$(x_1, x_2) \mapsto \left(\frac{2x_1}{1+\rho^2}, \frac{2x_2}{1+\rho^2}, \frac{\rho^2 - 1}{1+\rho^2}\right)$$
 (16)

where  $\rho^2 = x^2 + y^2$ . Then

$$\varphi_{-} \circ \varphi_{+}^{-1} : \varphi_{+}(U_{+} \cap U_{-}) \to \varphi_{-}(U_{+} \cap U_{p})$$

$$\tag{17}$$

$$(x_1, x_2) \mapsto (x_1/\rho, x_2/\rho)$$
 (18)

- 3. The real projective space  $\mathbb{RP}^n = (\mathbb{R}^{n+1} \{0\})/\mathbb{R}^* = S^n/\mathbb{Z}_2$ , i.e.  $(x_0, \dots, x_n) \sim (\lambda x_0, \dots, \lambda x_n), \lambda \in \mathbb{R}^*$
- 4. The complex projective space  $\mathbb{CP}^n = (\mathbb{C}^{n+1} \{0\})/\mathbb{C}^* = S^{2n+1}/S^1$ , i.e.  $z_0, \ldots, z_n) \sim (\lambda z_0, \ldots, \lambda z_n)$ ,  $\lambda \in \mathbb{C}^*$ , say with charts:  $U_i = \{z_i \neq 0\}$ ,

$$\varphi_i: U_i \longrightarrow \mathbb{C}^n$$
 (19)

$$(z_0, \dots, z_n) \mapsto (z_0/z_i, \dots, z_n/z_i)$$
(20)

For example,  $\mathbb{CP}^1 \cong S^2$ .

#### 2.3 More on manifolds

Denote a tangent bundle  $TM = \bigcup_{x \in M} T_x M$  with canonical map  $\pi : TM \to M$ . TM has a manifold structure.

 $f: M \to N$  is a **smooth map** if  $f \circ \varphi_i^{-1}$  is smooth for all i. If f is smooth, then define the differential or pushforward  $df = f_* : TM \to TN$  such that for all  $x \in M$ ,

$$f_*(x): T_x M \longrightarrow T_{f(x)} M$$
 (21)

$$v \mapsto f_*(v) = \frac{d}{dt} f(\alpha(t)) \Big|_{t=0}$$
 (22)

where  $\alpha: (-\epsilon, \epsilon) \to M$ ,  $\alpha(0) = x$ , and  $\alpha'(0) = v$ .

We define a **smooth section** as a map  $X: M \to TM$  such that  $\pi \circ X = \mathrm{id}_M$ . For example, a vector field on M is a standard example of a smooth section.

Using coordinates on chart  $U, X = \sum_{i=1}^{n} a_i \frac{\partial}{\partial x_i}$  for all  $f \in C^{\infty}(M)$  such that  $f : M \to \mathbb{R}$ . Then  $\mathcal{L}_X f = X(f) = f_*(X)$ .

Lie bracket: [X, Y]f = X(Yf) - Y(Xf). Antisymmetric, Jacobi (???)

Given a vector field X, let  $\varphi:(a_x,b_x)\to M$  be a curve s.t.  $\varphi(0)=x,\ \partial\varphi/\partial t=X\circ\varphi$  on  $(a_x,b_x)$  maximal interval

If  $(a_x, b_x) = (-\infty, \infty) = \mathbb{R}$ ,  $\varphi$  or X is complete