



Pauline Coudert

UX / UI Designer

"Coming straight from design and web development, where I acquired technical skills. Today, I combine creativity and expertise to create intuitive and appealing user experiences."

Contact

Brussels - Drogenbos, Permis B
 +32 489 32 86 58
 paulinecoudert@gmail.com
 <https://be.linkedin.com/in/paulinecoudert-bxl>
 <https://paulinecoudert.github.io/site-vite-react/>
 <https://www.behance.net/paulinecoudert>

Skills

Figma	Javascript
HTML	Vue.JS
CSS	React
Photoshop	Laravel
Illustrator	Github
	Wordpress

UX Methodology	.UCD
. Miro	.Interviews
. Wireframe	.Benchmark
. Mockup	.Site Map
. Card-sorting	
. Agile & Scrum Method	

Studies

UI/UX Design January - June 2024
Digital City, ULB
Certificat inter-universités in User Experience Design and Research

Web & Mobile Designer April 2023
Udemy, Certification Figma - UI/UX

Developer Web 2020-2021
Interface3, CECAF Web developer

Products Design 2001-2006
Beaux Arts
Bachelor CESAP and DNAP

Languages

French : native.
English: level B2 (CECRL)
Nederlands: Level A2 (CECRL)

Experiences



IT Teacher, Community Manager & Digital Coordinator
ISF Helmet, SMLS, ARU2 - Bruxelles October 2024-Present

- Introduced students to digital tools, coding and digital creation.
- Developed, updated, and managed school websites and social media platforms.
- Maintained IT equipment, bug technical issues, and provided technical support.
- Configured and managed computers coordinated digital tools.



UX designer
Flupa UX Days, Paris June 2024

- Attended workshops on UX design trends and methodologies.
- Gained insights into user-centered design and prototyping.



Front-end Developer
Heytens, Wavre & Lille December 2021-August 2023

- Designing and architecting web applications within the Digital Marketing department
- Manage compatibility with browsers and responsive applications
- Develop components
- Use Axios to consume APIs
- Fix bugs and provide technical support



Web Developer
Lucky Cycle, Bruxelles June 2021-July 2021

- Develop gaming projects
- Fix bugs on platforms
- Create forms



Coaching deco & Sales assistant
Heytens, Bruxelles March 2014 - January 2020

- Develop window decoration projects
- Manage a team of advisers and installers



Space and Product Designer
.Rad product, Bruxelles December 2011-February 2014

- Producing limited edition objects
- Design interior spaces for the commercial sector (bars, shop windows)



Interior Architect
Bureau Stekke, Bruxelles September 2010 - August 2011

- Lead for modeling technical drawings, custom furniture and 3D layouts for large law firms