

TEAMS

LUAKERA LAKERS

Anurag Lakra
Aswin Panna
Ricky Derik
Ashish Tirkey

MAMBAS

Ishan Chatterjee
Ankoor tigga
Komal Kandulna
Pramit Kumar Baskey

CEREAL KILLERS

Abinash Ekka
Sudeep Soreng
Sahil Kumar Ekka
Kaushik Iyaan Kiro

NT 4

Peter Toppo
Abhisek Tirkey
Neelesh kujur
Ashim Bilung

COUGARS

Aswini Vinay
Aman Toppo
Fredric Xavier Lakra
Prajwal Deep

TRIPLE THREAT

Manoj Soreng
Shubham Singh
Ashit minj
Akash Tirkey

PETRA KINGS

Nikhil Joseph
Rohit calixto
HemalayKisan
Franklin Lakra

STARTING TIMINGS

Mornings-6:30 am
Evenings-4:00 pm

SCHEDULED MATCHES

4th Evening

LUAKERA LAKERS vs MAMBAS
CEREAL KILLERS vs PETRA KINGS
NT 4 vs COUGARS
TRIPLE THREAT vs LUAKERA LAKERS
MAMBAS vs PETRA KINGS
CEREAL KILLERS vs NT 4
COUGARS vs TRIPLE THREAT
LUAKERA LAKERS vs PETRA KINGS
MAMBAS vs CEREAL KILLERS

5th Morning

TRIPLE THREAT vs NT 4
CEREAL KILLERS vs COUGARS
MAMBAS vs TRIPLE THREAT
PETRA KINGS vs NT 4
LUAKERA LAKERS vs CEREAL KILLERS
MAMBAS vs COUGARS

5th Evening

LUAKERA LAKERS vs NT 4
PETRA KINGS vs COUGARS
CEREAL KILLERS vs TRIPLE THREAT
MAMBAS vs NT 4
PETRA KINGS vs TRIPLE THREAT
LUAKERA LAKERS vs COUGARS

6th Evening

Semifinals 1
Semifinals 2
3rd Place
Finals

Apart from the players every follower of pauline hooper is welcomed to volunteer for assistance in other jobs like referee, photography, videography and scoring table.

NOTES

1- Until the physical conditions permit no delay should be practiced during the tournament.

Sheet1

- 2- All teams should bring their own kits.
- 3-All the players of the particular team must be present.
- 4-No further updates on team will be appreciated.
- 5-Top four teams will qualify for playoffs.
- 6-There will also be match for 3rd place.
- 7- The points for every team will be given as follows **WIN-->1 LOOSE-->0.**
- 8- In case of draw a **2 min** overtime will be played.
- 9- Rolling substitution will be practiced.

A copy of rules is attached below



3x3 Rules of the Game

Court and Ball	A regular 3x3 court playing surface is 15m (width) x 11m (length) The official 3x3 ball shall be used in all categories
Team roster	4 players 3 + 1 substitute Note: game must start with 3 (three) players in FIBA 3x3 Official Competitions
Referee(s)	1 or 2
Time/Score keeper(s)	Up to 2
Time-outs	1 per team and 2 TV-time outs, if any, at first dead ball after 6:59 and 3:59 dead ball, 30 seconds
Initial possession	Coin flip Note: the team that wins the coin flip decides whether it takes the ball or leaves it, in order to get it in a potential overtime
Scoring	1 point and 2 points, if scored behind the arc
Game duration & Score limit	1 x 10 minutes, playing time Score limit: 21 points. Applies to regular playing time only Note: if a game clock is not available, running time length and sudden death score is at organizer's discretion. FIBA recommends setting score limit in line with the game duration (10 minutes/10 points; 15 minutes/15 points; 21 minutes/21 points)
Overtime	First team to score two (2) points wins the game
Shot clock	12 seconds Note: if a shotclock device is not available, referee to warn and count down the 5 last seconds
Free throw(s) following a shooting foul	1 free throw 2 free throws, if foul committed behind the arc
Foul limit per team	6 team fouls

Sheet1

Penalty for team fouls 7, 8 and 9	2 free throws
Penalty for team fouls 10 and more	2 free throws + ball possession
Possession following a successful goal	Defense possession Right underneath the hoop Ball to be dribbled or passed to a player behind the arc Defensive team not allowed to play for the ball inside the "no-charge semi-circle" area underneath the basket
...following a dead ball	Check ball exchange behind the arc (at the top)
...following a defensive rebound or steal	Ball to be dribbled/passed behind the arc
...following a jumpball situation	Defense possession
Substitutions	In dead ball situations, prior to the check ball The substitute can enter the game after his teammate steps off the court and establishes a physical contact with him behind the end line opposite the basket. Substitutions require no action from the referees or table officials

Notes:

**A player is considered to be "behind the arc" if neither of his feet are inside nor step the arc*

***Official FIBA Basketball Rules apply for all game situations not specifically mentioned above*

****Refer to 3x3 Rules of the Game text version for standings, default, forfeits, protests and disqualification*

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