

# Inverse methods in optical design

*ECMI modeling week, Szeged, Hungary, July 2023*

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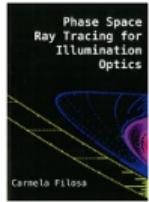
Vi  
Kronberg



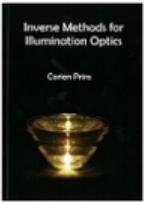
Teun van  
Roosmalen



Sanjana  
Verma



Carmela  
Filosa



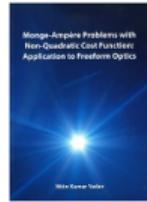
Corien  
Prins



Bart  
van Lith



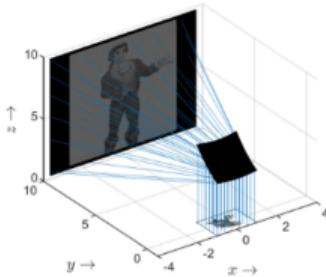
Lotte  
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Nitin  
Yadav

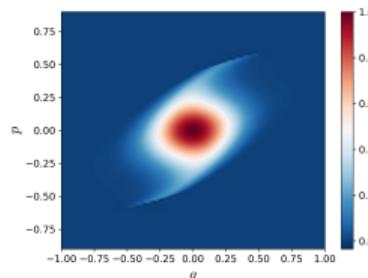
# Computational Illumination Optics at TU/e

## Track 1: Freeform design



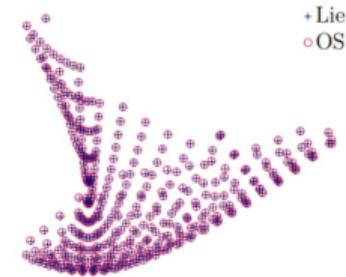
- ▶ Compute optical surfaces that convert given source into desired target distribution
- ▶ Freeform surfaces
- ▶ Fully nonlinear PDE of Monge-Ampère type

## Track 2: Improved direct methods



- ▶ Ray tracing: iterative procedure to compute final design. Slow convergence
- ▶ New methods based on Hamiltonian structure of system and advanced numerical schemes for PDEs

## Track 3: Imaging optics



- ▶ Make a very precise image of an object, minimizing aberrations
- ▶ Description with Lie transformations

# Inverse methods in illumination optics

Design of optical systems for illumination purposes

- ▶ LED lighting
- ▶ Road lights
- ▶ Car headlights

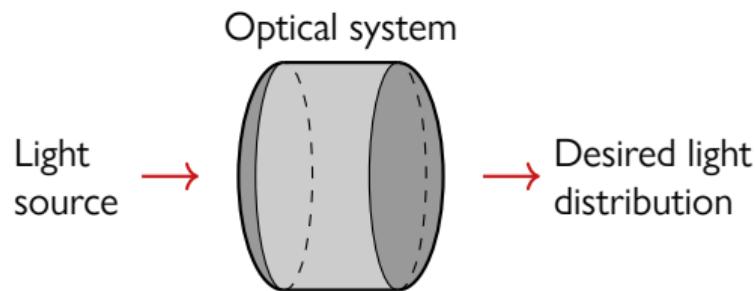


Industry standard: ray tracing

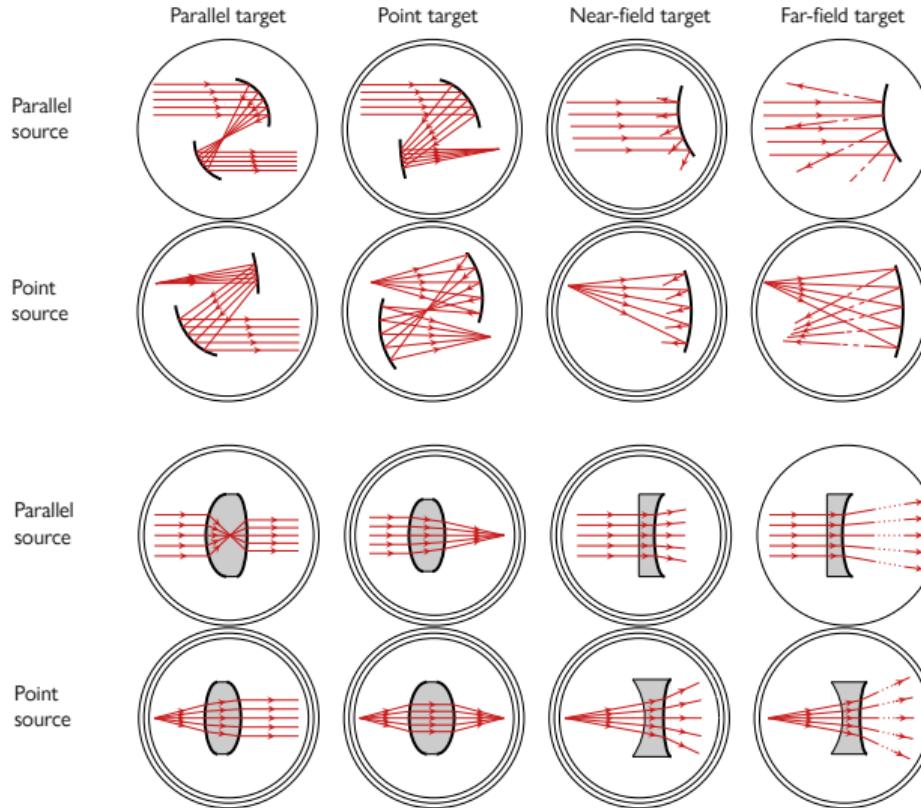
- ▶ Easy to implement
- ▶ Slow convergence
- ▶ Design, ray trace, change design, ray trace, ...

Inverse methods

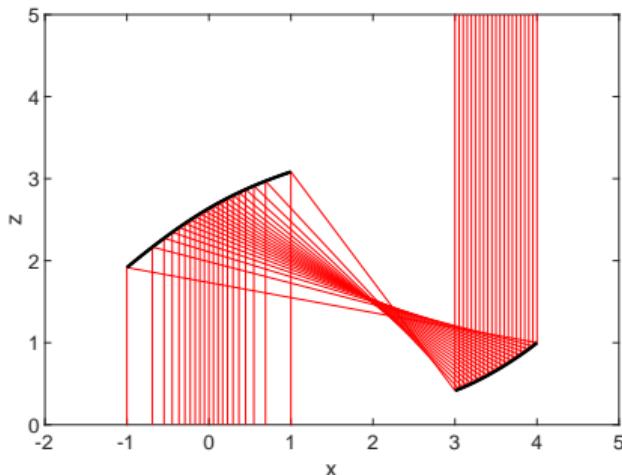
- ▶ Directly compute required optical system
- ▶ Need solving PDE of Monge-Ampère type
- ▶ Avoid iterations and manual optimization



# Sixteen basic systems

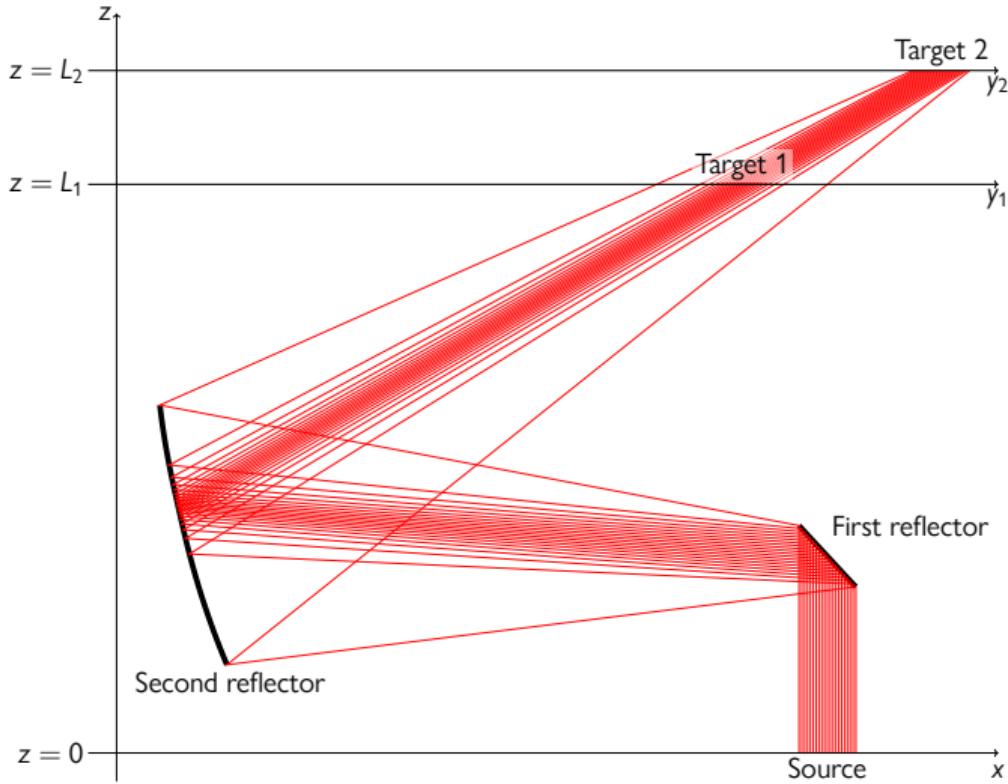


## Example: Parallel-to-parallel reflector 2D



- ▶ Source: parallel beam with Gaussian light distribution
- ▶ Desired at target: parallel beam with uniform distribution
- ▶ Find the two freeform reflector surfaces

# The challenge

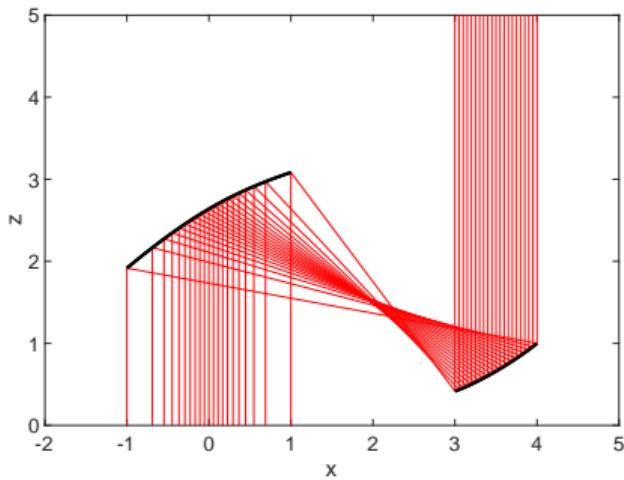


- ▶ Source: parallel beam with given light distribution
- ▶ Target 1: given desired light distribution
- ▶ Target 2: given desired light distribution
- ▶ Find the two freeform reflector surfaces

## Approach

- ▶ Parallel-to-near-field reflector (one freeform reflector surface)
- ▶ This challenge in two steps
  - 1: target 1 to target 2
  - 2: source to target 1
- ▶ Point source
- ▶ Lens instead of reflector

# Parallel-to-parallel reflector 2D



- ▶ Source: parallel beam with Gaussian light distribution
- ▶ Desired at target: parallel beam with uniform distribution
- ▶ Find the two freeform reflector surfaces

# Mathematical model: optimal transport formulation



- ▶ Path of a ray

- Leaves source  $S$  at  $P = (x, 0)$
- Hits first reflector at  $A = (x, u(x))$
- Hits second reflector at  $B = (y, L - w(y))$
- Arrives at target  $T$  at  $Q = (y, L)$

- ▶ Optical path length

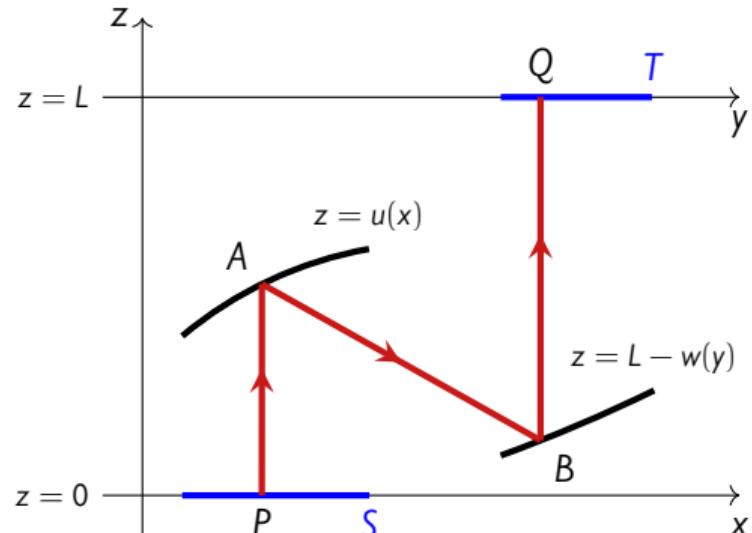
$$V = u(x) + d(A, B) + w(y)$$

- ▶ Let  $\beta := V - L$ . Then

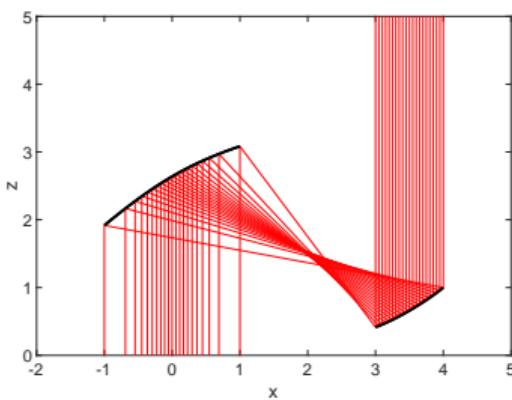
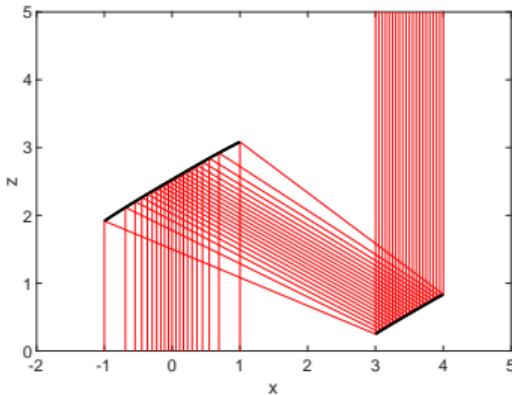
$$\begin{aligned} u(x) + w(y) &= \frac{1}{2}\beta + L - \frac{(y-x)^2}{2\beta} \\ &=: c(x, y) \end{aligned}$$

$c(x, y)$  is called cost function

- ▶ Differentiate to  $x$ : **optical mapping**  $y = m(x) = x + \beta u'(x)$



# Energy conservation



- $S = (-1, 1), T = (3, 4)$

Source light distribution:  $E = E(x), x \in S$ , Gaussian

Target light distribution:  $G = G(y), y \in T$ , uniform

- Energy conservation:

$$\int_{-1}^x E(\xi) d\xi = \pm \int_{m(-1)}^{m(x)} G(y) dy = \pm \int_{-1}^x G(m(\xi)) m'(\xi) d\xi$$

- Differentiate to  $x$ :

$$m'(x) = \pm \frac{E(x)}{G(m(x))}$$

Solve ODE for  $m$

- Differentiate  $u(x) + w(y) = c(x, y)$  to  $x$ , substitute  $y = m(x)$ :

$$u'(x) = \frac{\partial c}{\partial x}(x, m(x))$$

Solve ODE for  $u$

- Second reflector:  $w(m(x)) = c(x, m(x)) - u(x)$

# Parallel-to-parallel reflector, 2D and 3D



2D

- ▶ Optical mapping:

$$y = m(x) = x + \beta u'(x) = \phi'(x)$$

- ▶ Optimal transport formulation:

$$u(x) + w(y) = c(x, y)$$

$$c(x, y) = \frac{1}{2}\beta + L - \frac{(y - x)^2}{2\beta}$$

- ▶ Energy conservation:

$$m'(x) = \phi''(x) = \pm \frac{E(x)}{G(m(x))}$$

3D:  $\mathbf{x} = \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} \quad \mathbf{y} = \begin{pmatrix} y_1 \\ y_2 \end{pmatrix} \quad \mathbf{m} = \begin{pmatrix} m_1 \\ m_2 \end{pmatrix}$

- ▶ Optical mapping:

$$\mathbf{y} = \mathbf{m}(\mathbf{x}) = \mathbf{x} + \beta \nabla u(\mathbf{x}) = \nabla \phi(\mathbf{x})$$

- ▶ Optimal transport formulation:

$$u(\mathbf{x}) + w(\mathbf{y}) = c(\mathbf{x}, \mathbf{y})$$

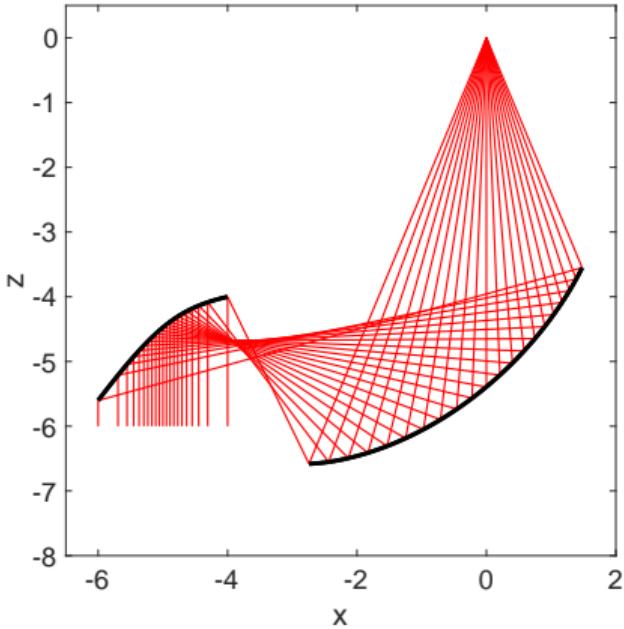
$$c(\mathbf{x}, \mathbf{y}) = \frac{1}{2}\beta + L - \frac{\|\mathbf{y} - \mathbf{x}\|^2}{2\beta}$$

- ▶ Energy conservation:

$$\begin{aligned} \det(D\mathbf{m}(\mathbf{x})) &= \frac{\partial^2 \phi}{\partial x_1^2} \frac{\partial^2 \phi}{\partial x_2^2} - \left( \frac{\partial^2 \phi}{\partial x_1 \partial x_2} \right)^2 \\ &= \pm \frac{E(\mathbf{x})}{G(\mathbf{m}(\mathbf{x}))} \end{aligned}$$

**Standard Monge-Ampère equation**  
Second-order nonlinear PDE

# Parallel-to-point reflector 2D



- ▶ Source: parallel beam with Gaussian light distribution
- ▶ Point target with uniform distribution
- ▶ Find the two freeform reflector surfaces

# Mathematical model: optimal transport formulation



- ▶ Path of a ray

- Leaves source  $S$  at  $P = (x, -L)$
- Hits first reflector at  $A = (x, -L + u(x))$
- Hits second reflector at  $B = (-w(y)t_1, -w(y)t_2)$
- Arrives at target  $T = (0, 0)$

- ▶ Optical path length:  $V = u(x) + d(A, B) + w(y)$

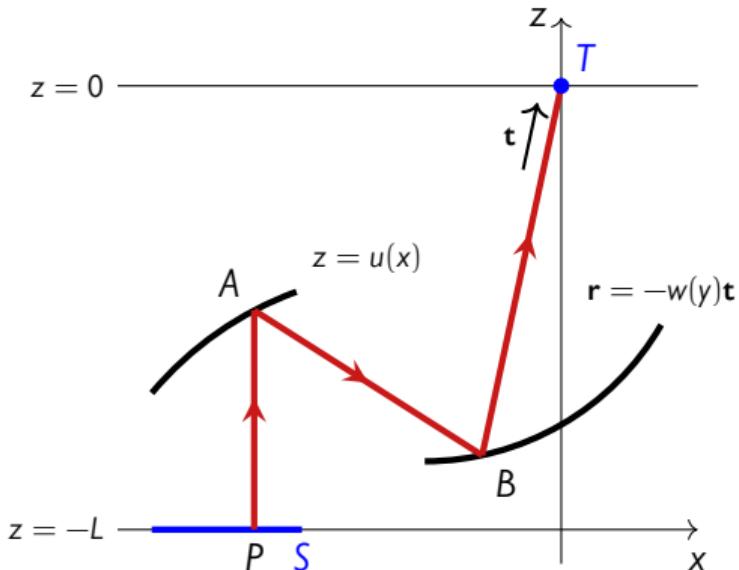
- ▶ Geometric relation

$$\left( -\frac{u}{\beta} - \frac{x^2}{2\beta^2} + \frac{V+L}{2\beta} \right)$$

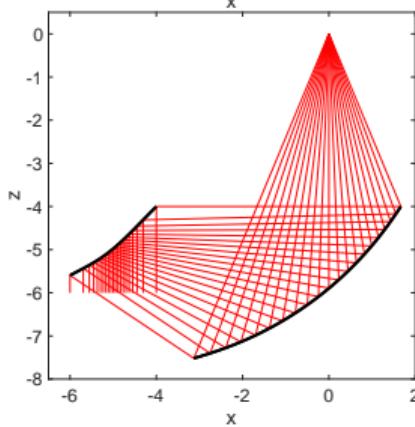
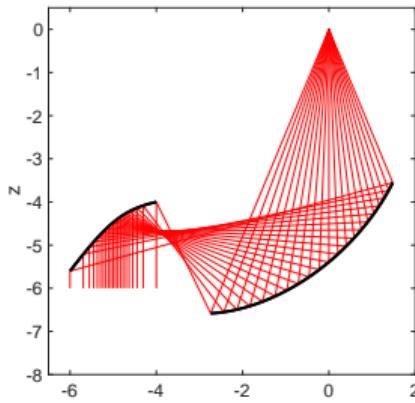
$$\cdot \left( \frac{\beta}{w} (1+y^2) - 2y^2 \right) = \left( 1 + \frac{xy}{\beta} \right)^2$$

- ▶ Take logarithms:  $u_1(x) + u_2(y) = c(x, y)$

Cost function is non-quadratic



# Numerical method



- ▶ Energy conservation:

$$m'(x) = \pm \frac{E(x)}{G(m(x))} \frac{1 + (m(x))^2}{2}$$

Solve ODE for  $m$

- ▶ Differentiate  $u_1(x) + u_2(y) = c(x, y)$  to  $x$ , substitute  $y = m(x)$ :

$$u'_1(x) = \frac{\partial c}{\partial x}(x, m(x))$$

Solve ODE for  $u_1$

From  $u_1$  compute  $u$

- ▶ Second reflector:

$$u_2(m(x)) = c(x, m(x)) - u_1(x)$$

From  $u_2$  compute  $w$

# Parallel-to-point reflector, 2D and 3D

2D

- ▶ Energy conservation:

$$m'(x) = \pm \frac{E(x)}{G(m(x))} \frac{1 + (m(x))^2}{2}$$

- ▶ Optimal transport formulation:

$$u_1(x) + u_2(y) = c(x, y)$$

$$c(x, y) = \log \left( \left( 1 + \frac{xy}{\beta} \right)^2 \right)$$

$$3D: \quad \mathbf{x} = \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} \quad \mathbf{y} = \begin{pmatrix} y_1 \\ y_2 \end{pmatrix} \quad \mathbf{m} = \begin{pmatrix} m_1 \\ m_2 \end{pmatrix}$$

- ▶ Energy conservation:

$$\det(D\mathbf{m}(\mathbf{x})) = \pm \frac{E(\mathbf{x})}{G(\mathbf{m}(\mathbf{x}))} \frac{(1 + \|\mathbf{m}(\mathbf{x})\|^2)^2}{4}$$

- ▶ Optimal transport formulation:

$$u_1(\mathbf{x}) + u_2(\mathbf{y}) = c(\mathbf{x}, \mathbf{y})$$

$$c(\mathbf{x}, \mathbf{y}) = \log \left( \left( 1 + \frac{\mathbf{x} \cdot \mathbf{y}}{\beta} \right)^2 \right)$$

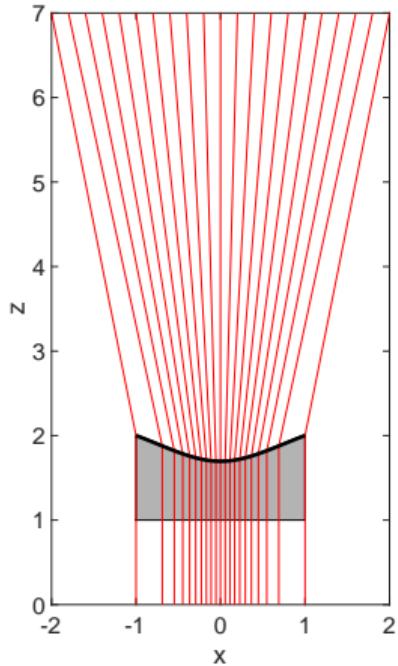
- ▶ Differentiate, substitute  $\mathbf{y} = \mathbf{m}(\mathbf{x})$ , differentiate

$$\underbrace{D_{xy}c(\mathbf{x}, \mathbf{m}(\mathbf{x}))}_{\mathbf{C}} D\mathbf{m}(\mathbf{x}) = \underbrace{D^2u_1(\mathbf{x}) - D_{xx}c(\mathbf{x}, \mathbf{m}(\mathbf{x}))}_{\mathbf{P}}$$

- ▶ Generalized Monge-Ampère equation

$$\det(D\mathbf{m}(\mathbf{x})) = \frac{\det(\mathbf{P})}{\det(\mathbf{C})} = \pm \frac{E(\mathbf{x})}{G(\mathbf{m}(\mathbf{x}))} \frac{(1 + \|\mathbf{m}(\mathbf{x})\|^2)^2}{4}$$

# Parallel-to-near-field lens



- ▶ Source: parallel beam with Gaussian light distribution
- ▶ Near-field target with uniform distribution
- ▶ Find the single freeform lens surface

# Mathematical model

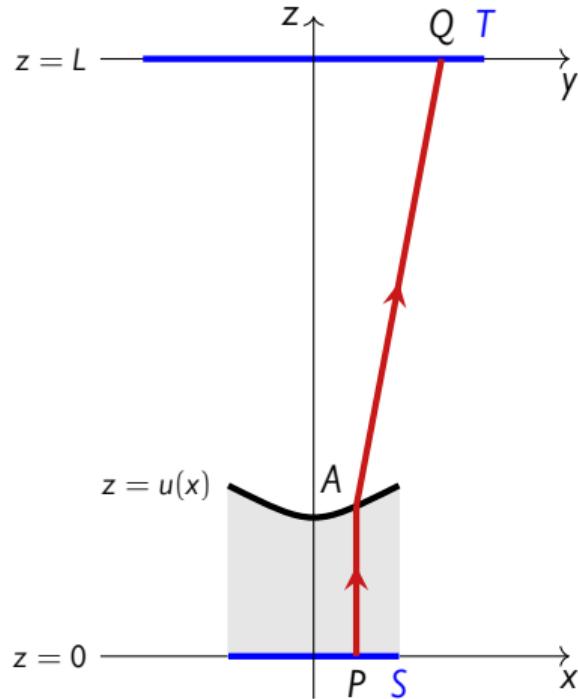
► Path of a ray

- Leaves source  $S$  at  $P = (x, 0)$
- Hits freeform lens surface at  $A = (x, u(x))$
- Arrives at target  $T$  at  $Q = (y, L)$

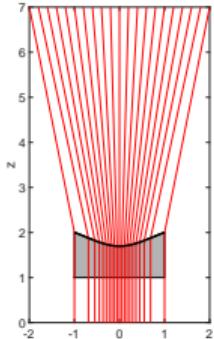
► Optical path length:

$$\begin{aligned} V(y) &= n \cdot u(x) + d(A, Q) \\ &= n \cdot u(x) + \sqrt{(y - x)^2 + (L - u(x))^2} \end{aligned}$$

Cannot be formulated as optimal transport problem



# Numerical method



- ▶ Energy conservation:

$$m'(x) = \pm \frac{E(x)}{G(m(x))}$$

Solve ODE for  $m$

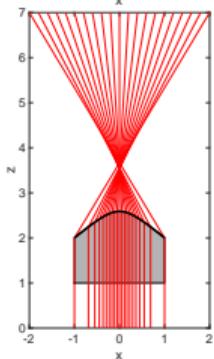
- ▶ Geometric relation:

$$V(y) = n \cdot u(x) + \sqrt{(y - x)^2 + (L - u(x))^2}$$

differentiate to  $x$ , substitute  $y = m(x)$ , solve for  $u'(x)$ :

$$u'(x) = \frac{m(x) - x}{n \cdot \sqrt{(m(x) - x)^2 + (L - u(x))^2} + u(x) - L}$$

Solve ODE for  $u$



# Parallel-to-near-field lens, 2D and 3D

2D

- ▶ Energy conservation:

$$m'(x) = \pm \frac{E(x)}{G(m(x))}$$

3D

- ▶ Energy conservation:

$$\det(D\mathbf{m}(\mathbf{x})) = \pm \frac{E(\mathbf{x})}{G(\mathbf{m}(\mathbf{x}))}$$

- ▶ Geometric relation:

$$V(y) = n \cdot u(x) + \sqrt{(y - x)^2 + (L - u(x))^2}$$

- ▶ Geometric relation:

$$\begin{aligned} V(\mathbf{y}) &= n \cdot u(\mathbf{x}) + \sqrt{\|\mathbf{y} - \mathbf{x}\|^2 + (L - u(\mathbf{x}))^2} \\ &=: H(\mathbf{x}, \mathbf{y}, u(\mathbf{x})) \end{aligned}$$

- ▶ Differentiate to  $\mathbf{x}$ :  $\nabla_{\mathbf{x}}(H(\mathbf{x}, \mathbf{y}, u(\mathbf{x}))) = \mathbf{0}$
- ▶ Let  $\tilde{H}(\mathbf{x}, \mathbf{y}) := H(\mathbf{x}, \mathbf{y}, u(\mathbf{x}))$ , substitute  $\mathbf{y} = \mathbf{m}(\mathbf{x})$ , differentiate to  $\mathbf{x}$ :

$$D_{\mathbf{xx}} \tilde{H}(\mathbf{x}, \mathbf{m}(\mathbf{x})) + \underbrace{D_{\mathbf{xy}} \tilde{H}(\mathbf{x}, \mathbf{m}(\mathbf{x}))}_{\mathbf{C}} (D\mathbf{m})(\mathbf{x}) = \mathbf{0}$$

- ▶ Generated Jacobian equation

$$\det(D_{\mathbf{xx}} \tilde{H}(\mathbf{x}, \mathbf{m}(\mathbf{x}))) = \pm \det(\mathbf{C}) \frac{E(\mathbf{x})}{G(\mathbf{m}(\mathbf{x}))}$$

# Iterative least-squares solver for 3D systems



- ▶ Find mapping  $\mathbf{m} : S \rightarrow T$  such that

$$\det(D\mathbf{m}) = \frac{E(\mathbf{x})}{G(\mathbf{m}(\mathbf{x}))}$$
$$\mathbf{m}(\partial S) = \partial T$$

- ▶ Break down in substeps

We compute  $\mathbf{P}$ ,  $\mathbf{b}$ ,  $\mathbf{m}$  such that

$$\mathbf{P} = \mathbf{C} D\mathbf{m}$$

$$\det(\mathbf{P}) = \det(\mathbf{C}) \frac{E(\mathbf{x})}{G(\mathbf{m}(\mathbf{x}))}$$
$$\mathbf{b}(\mathbf{x}) = \mathbf{m}(\mathbf{x}) \quad \mathbf{x} \in \partial S$$

$\mathbf{b}$  maps  $\partial S$  to  $\partial T$

- ▶ Iterative procedure:

1. Choose an initial guess  $\mathbf{m}^0$   
Let  $n = 0$
2. Let  $J_I(\mathbf{m}, \mathbf{P}) = \frac{1}{2} \iint_S \|\mathbf{C} D\mathbf{m} - \mathbf{P}\|^2 d\mathbf{x}$

$$\mathbf{P}^{n+1} = \operatorname{argmin}_{\mathbf{P}} J_I(\mathbf{m}^n, \mathbf{P})$$

Constrained minimization problem

3. Let  $J_B(\mathbf{m}, \mathbf{b}) = \frac{1}{2} \int_{\partial S} \|\mathbf{m} - \mathbf{b}\|^2 ds$

$$\mathbf{b}^{n+1} = \operatorname{argmin}_{\mathbf{b}} J_B(\mathbf{m}^n, \mathbf{b})$$

Projection on boundary  $\partial T$

4. Let  $J(\mathbf{m}, \mathbf{P}, \mathbf{b}) = \alpha J_I(\mathbf{m}, \mathbf{P}) + (1 - \alpha) J_B(\mathbf{m}, \mathbf{b})$

$$\mathbf{m}^{n+1} = \operatorname{argmin}_{\mathbf{m}} J(\mathbf{m}, \mathbf{P}^{n+1}, \mathbf{b}^{n+1})$$

Elliptic PDEs for  $m_1$  and  $m_2$  — FVM

5. Let  $n := n + 1$ , go to Step 2

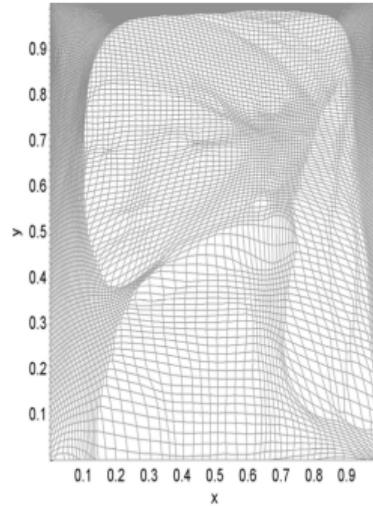
# Girl with a pearl earring (parallel-to-far-field reflector 3D)



- ▶ Parallel source
- ▶ Uniform source distribution
- ▶ Far-field target
- ▶ Single reflector



Target



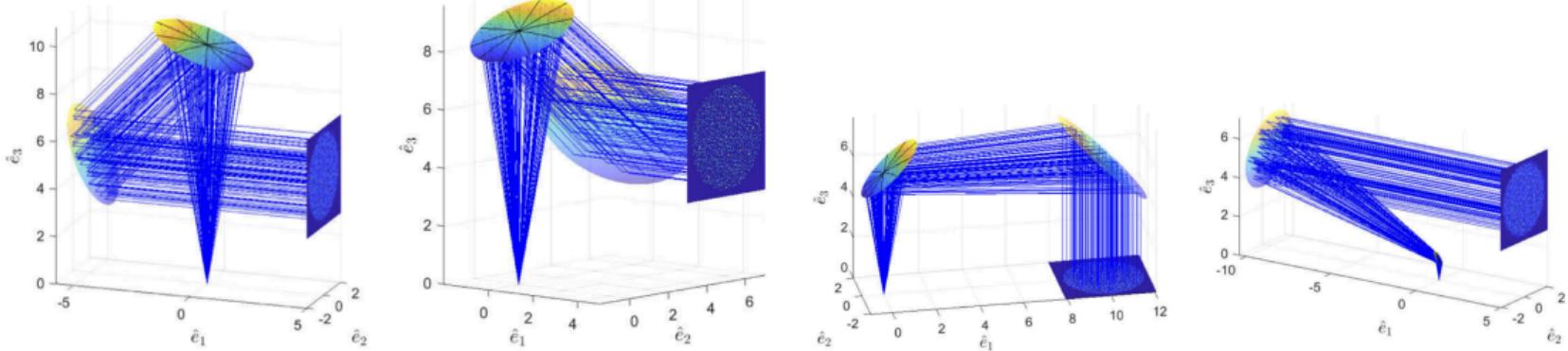
Mapping



Ray trace

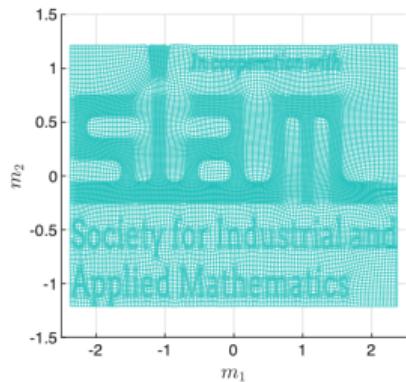
Prins, C. R., ten Thije Boonkkamp, J. H. M., van Roosmalen, J., IJzerman, W. L., Tukker, T. W. (2014)  
A Monge-Ampère-solver for freeform reflector design  
SIAM Journal on Scientific Computing, 36(3), B640-B660  
<https://doi.org/10.1137/130938876>

# Point-to-parallel reflector system 3D

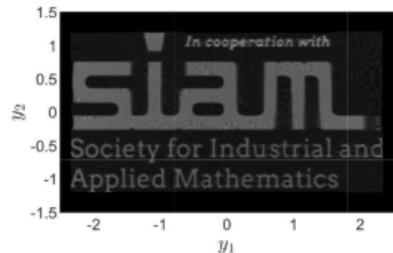


Van Roosmalen, A. H., Anthonissen, M. J. H., IJzerman, W. L., ten Thije Boonkkamp, J. H. M. (2021)  
*Design of a freeform two-reflector system to collimate and shape a point source distribution*  
Optics Express, 29(16), 25605-25625  
<https://doi.org/10.1364/OE.425289>

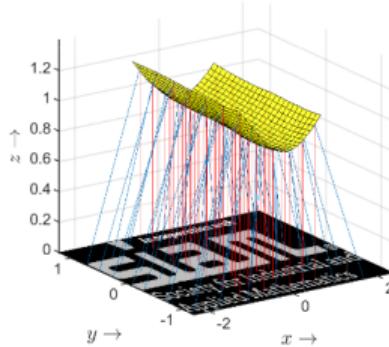
# Parallel-to-near-field reflector 3D



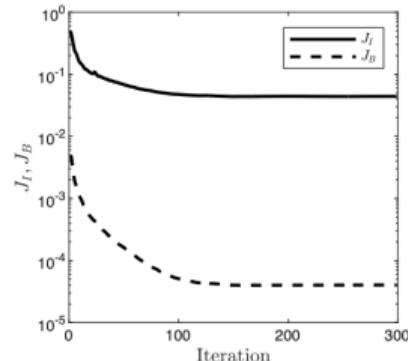
Mapping



Ray trace



Surface



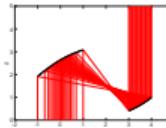
Convergence

Romijn, L. B., Anthonissen, M. J. H., ten Thije Boonkkamp, J. H. M., IJzerman, W. L. (2021)  
*An iterative least-squares method for generated Jacobian equations in freeform optical design*  
SIAM Journal on Scientific Computing, 43(2), B298-B322  
<https://doi.org/10.1137/20M1338940>

# Concluding remarks

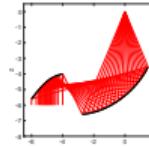
- ▶ **Model 1: Standard Monge-Ampère equation (SMA)**

Optimal transport formulation with quadratic cost function



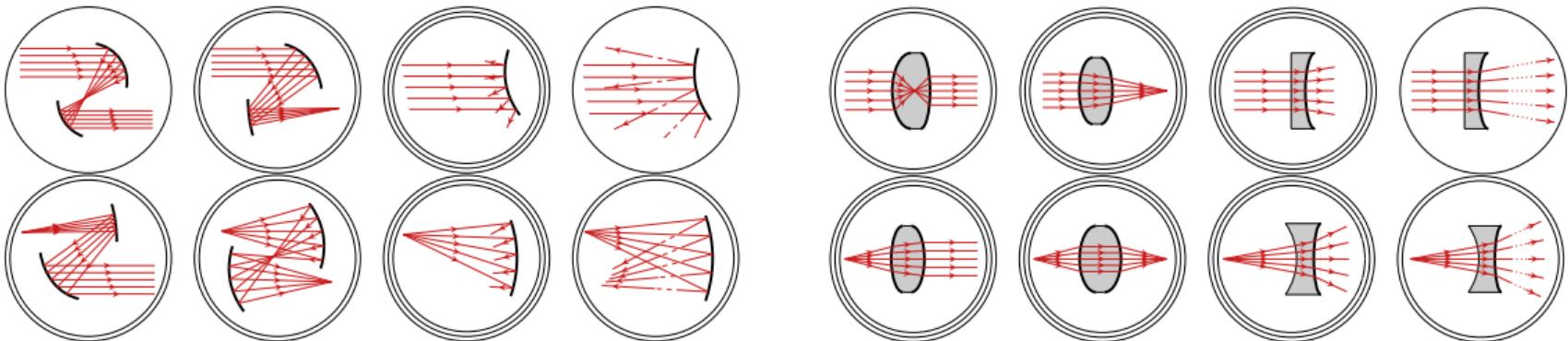
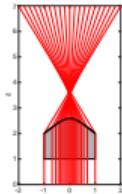
- ▶ **Model 2: Generalized Monge-Ampère equation (GMA)**

Optimal transport formulation with non-quadratic cost function

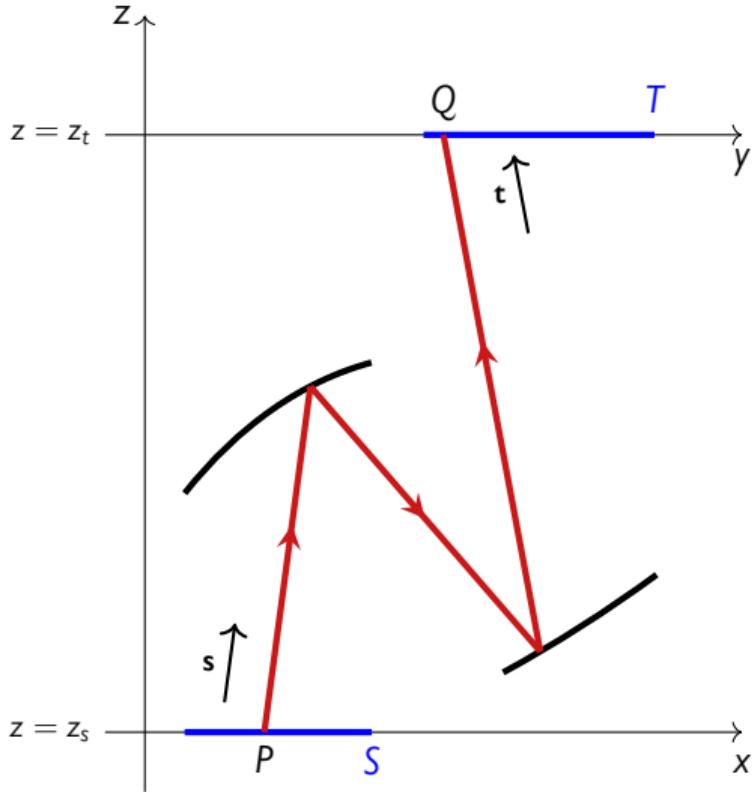


- ▶ **Model 3: Generated Jacobian equation (GJE)**

No optimal transport formulation



# Optical path length



- ▶ Light ray starts at  $P = (x, z_s)$  ends at  $Q = (y, z_t)$

- ▶ Optical path length:

$$V = \int_C n ds$$

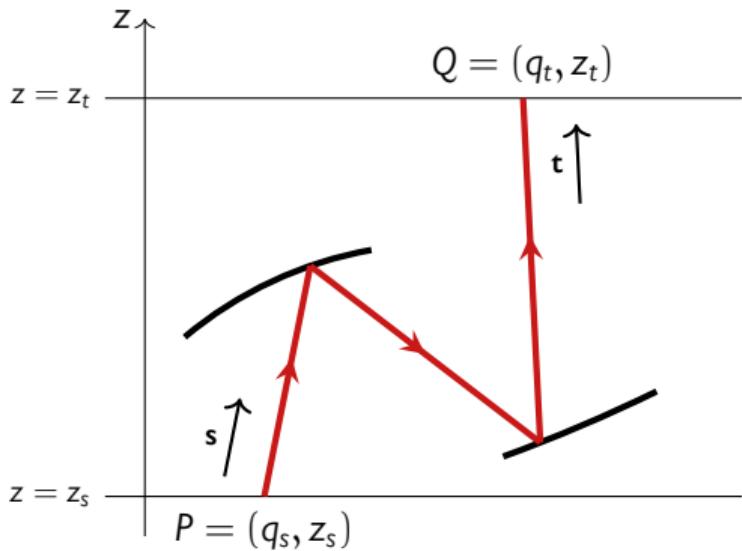
- ▶ Ray has direction  $\mathbf{s} = \begin{pmatrix} s_1 \\ s_2 \end{pmatrix}$  at  $P$        $\|\mathbf{s}\| = 1$
- ▶  $\mathbf{t} = \begin{pmatrix} t_1 \\ t_2 \end{pmatrix}$  at  $Q$        $\|\mathbf{t}\| = 1$

- ▶ Let  $p_s = ns_1$   
 $p_t = nt_1$

- ▶ Property:

$$V = V(x, y) \quad p_s = -\frac{\partial V}{\partial x} \quad p_t = \frac{\partial V}{\partial y}$$

# Hamilton's characteristic functions



$$p_s = ns_1$$

$$p_t = nt_1$$

- ▶ Point characteristic:  $V$  is optical path length

$$V = V(q_s, q_t) \quad p_s = -\frac{\partial V}{\partial q_s} \quad p_t = \frac{\partial V}{\partial q_t}$$

- ▶ Mixed characteristic:  $W = V - q_t p_t$

$$W = W(q_s, p_t) \quad p_s = -\frac{\partial W}{\partial q_s} \quad q_t = -\frac{\partial W}{\partial p_t}$$

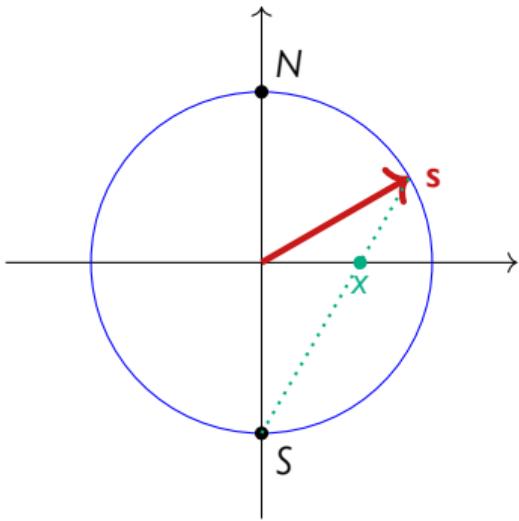
- ▶ Mixed 2nd kind:  $W^* = V + q_s p_s$

$$W^* = W^*(p_s, q_t) \quad q_s = \frac{\partial W^*}{\partial p_s} \quad p_t = \frac{\partial W^*}{\partial q_t}$$

- ▶ Angular characteristic:  $T = V + q_s p_s - q_t p_t$

$$T = T(p_s, p_t) \quad q_s = \frac{\partial T}{\partial p_s} \quad q_t = -\frac{\partial T}{\partial p_t}$$

# Stereographic projection from the south pole



- ▶ Blue circle has radius 1, so

$$\mathbf{s} = \begin{pmatrix} s_1 \\ s_2 \end{pmatrix} \quad s_1^2 + s_2^2 = 1$$

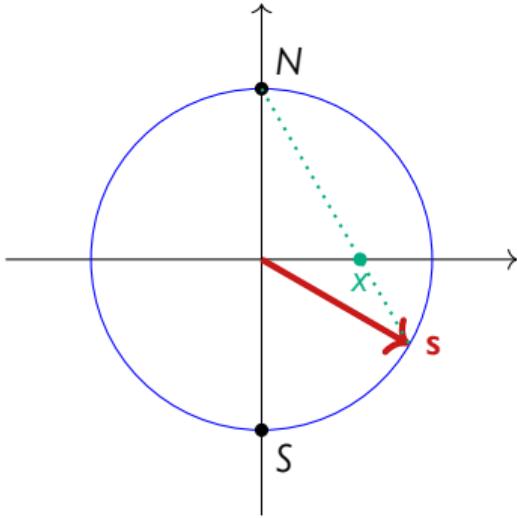
- ▶ South pole:  $S = (0, -1)$
- ▶ One can show that

$$s_1 = \frac{2x}{1+x^2}$$

$$s_2 = \frac{1-x^2}{1+x^2}$$

$$x = \frac{s_1}{1+s_2}$$

# Stereographic projection from the north pole



- ▶ Blue circle has radius 1, so

$$\mathbf{s} = \begin{pmatrix} s_1 \\ s_2 \end{pmatrix} \quad s_1^2 + s_2^2 = 1$$

- ▶ North pole:  $N = (0, 1)$
- ▶ One can show that

$$s_1 = \frac{2x}{1+x^2}$$

$$s_2 = \frac{-1+x^2}{1+x^2}$$

$$x = \frac{s_1}{1-s_2}$$