

# Inverse methods in optical design

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# Introductory Problem

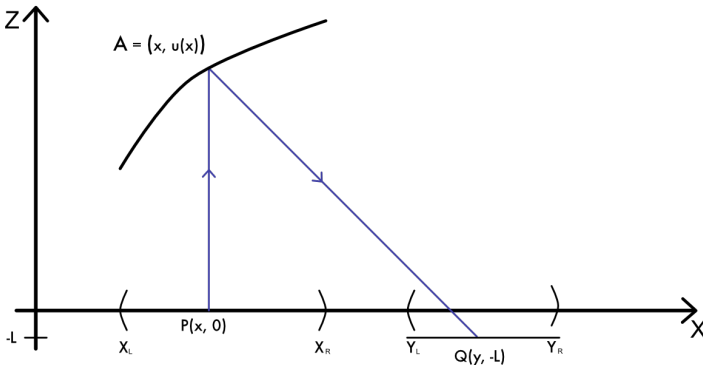


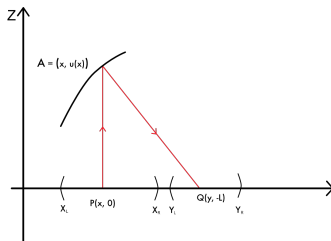
Figure:  $V(x, y) = d(P, A) + d(A, Q)$

# Optical Path Length

Let the path length be

$$V := \underbrace{d(P, A)}_{u(x)} + d(A, Q)$$

$$V = u(x) + \sqrt{(x - y)^2 + (L + u(x))^2}$$



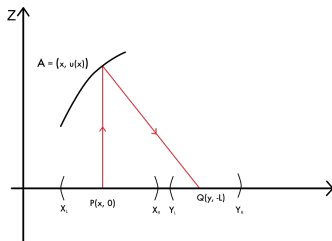
Differentiating  $\frac{\partial V}{\partial x}$ , only one term depending on  $y$  remains:

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Differentiating  $\frac{\partial V}{\partial x}$ , only one term depending on  $y$  remains:

$$0 = u'(x) + \frac{(x - y) + (L + u(x))u'(x)}{\sqrt{(x - y)^2 + (L + u(x))^2}}$$

## The function $m$

Let  $m : [x_L, x_R] \rightarrow [y_L, y_R]$ ,  $m(x) := y$ .

**Energy conservation law:**

$$\int_{x_I}^x E(\xi) d\xi = \pm \int_{m(x_I)}^{m(x)} G(y) dy$$

$$\int_{x_I}^x E(\xi) d\xi = \pm \int_{x_I}^x G(m(\xi)) \cdot m'(\xi) dx$$

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To find  $m(x)$ , we numerically solve the ODE

$$m'(x) = \pm \frac{E(x)}{G(m(x))}, \quad m(x_I) = \begin{cases} y_L, & \text{positive } \pm \\ y_R, & \text{negative } \pm \end{cases}$$

# The main equation

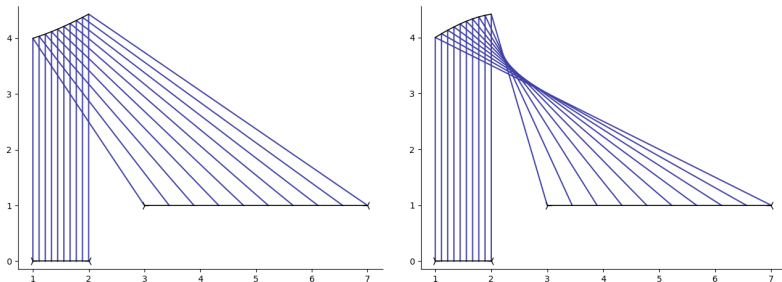
Now that we have an equation  $y = m(x)$ , we can insert it into the main equation:

$$u'(x) = \frac{m(x) - x}{\sqrt{(x - m(x))^2 + (L + u(x))^2} + L + u(x)}$$

$\implies$  solve  $V(x, m(x))$  numerically!



# Test problems



**Figure:** Computed solutions for  $E(x) = 1$ ,  $G(y) = 1$ ,  $S = [1, 2]$ ,  $T = [3, 7]$ ,  $L = 1$  and  $u(1) = 4$

# Test problems

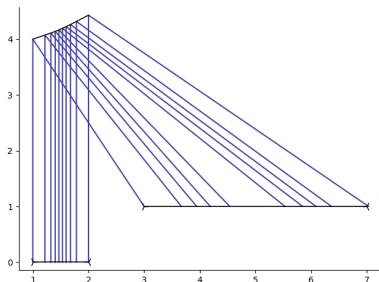
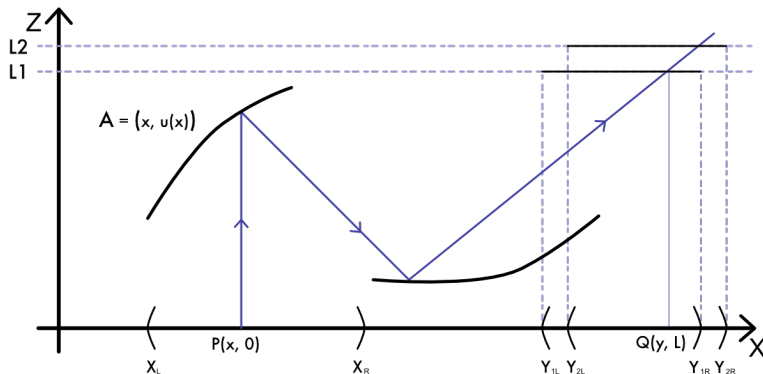


Figure: Computed solution for  $E(x) = (e^{5(x-1.5)} + e^{-5(x-1.5)})^{-1}$ ,  
 $G(y) = 2 - ||2y - 10| - 2|$ ,  $S = [1, 2]$ ,  $T = [3, 7]$ ,  $L = 1$  and  $u(1) = 4$

# Parallel source with two reflectors

# Parallel source, two reflectors, two target densities



# Computing the m function

To compute  $y_2 = m(y_1)$  we use the energy conservation law again

$$\int_{y_l}^y G_1(\eta) d\eta = \int_{y_l}^y G_2(m(\eta)) m'(\eta) d\eta$$

## Computing the m function

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$$\int_{y_l}^y G_1(\eta) d\eta = \int_{y_l}^y G_2(m(\eta)) m'(\eta) d\eta$$

and obtain the ODE

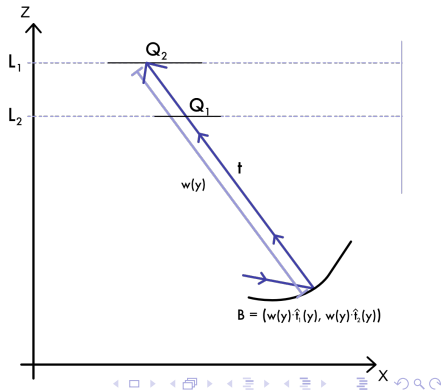
$$m'(y) = \pm \frac{G_1(y)}{G_2(m(y))}, \quad m(y_{1,L}) = \begin{cases} y_{2,L}, & \pm \text{ positive} \\ y_{2,R}, & \pm \text{ negative} \end{cases}$$

## The $\mathbf{t}$ vector

Using the function  $m$ , we can compute the final ray direction

$$\hat{\mathbf{t}} = \frac{\mathbf{t}}{\|\mathbf{t}\|} \text{ as}$$

$$\mathbf{t}(y) = \begin{bmatrix} m(y) - y \\ L_2 - L_1 \end{bmatrix}$$



## The $\mathbf{t}$ vector

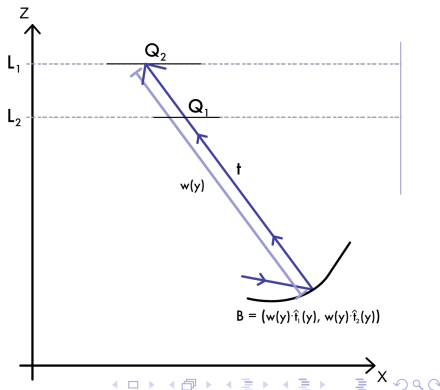
Using the function  $m$ , we can compute the final ray direction

$$\hat{\mathbf{t}} = \frac{\mathbf{t}}{\|\mathbf{t}\|} \text{ as}$$

$$\mathbf{t}(y) = \begin{bmatrix} m(y) - y \\ L_2 - L_1 \end{bmatrix}$$

and the coordinates of B

$$B = \begin{bmatrix} -w(y)\hat{t}_1(y) + y \\ -w(y)\hat{t}_2(y) + L_1 \end{bmatrix}$$





# The $\tilde{m}$ function

To find  $y = m(x)$  we solve the ODE

$$\tilde{m}'(x) = \pm \frac{E(x)}{G_1(\tilde{m}(x))}, \quad \tilde{m}(x_l) = \begin{cases} y_{1,L}, & \pm \text{ positive} \\ y_{1,R}, & \pm \text{ negative} \end{cases}$$

## Optical path length

$$V(x, y) = \underbrace{d(P, A)}_{u(x)} + \underbrace{d(A, B)}_d + \underbrace{d(B, Q_1)}_{w(y)}$$

Considering that

$$\frac{\partial V}{\partial x} = 0 \quad \text{and} \quad \frac{\partial V}{\partial y} = \hat{t}_1(y)$$

We can now compute  $V(x, y) = V(y)$  by solving the second equation!

# Computing $w$

- ▶ Two different equations for  $d$  in dependence of  $x$  and  $y$  respectively motivate the hope for cancellations:

$$d^2 = (V - u - w)^2 \text{ and } d^2 = d(A, B)^2$$

## Computing $w$

- ▶ Two different equations for  $d$  in dependence of  $x$  and  $y$  respectively motivate the hope for cancellations:

$$d^2 = (V - u - w)^2 \text{ and } d^2 = d(A, B)^2$$

- ▶ Eventually, we derive

$$w = \frac{-(u - V)^2 + (y - x)^2 + (L_1 - u)^2}{2(u - V + \hat{t}_1(y - x) + \hat{t}_2(L_1 - u))}$$

## Computing $u$

We compute the derivative for the first equation with respect to  $x$  and isolate the term  $u'$  to obtain

$$u' = \frac{x - y + w\hat{t}_1}{w - V + L_1 - w\hat{t}_2}$$

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We can substitute every occurrence of  $y$ ,  $w$ ,  $\hat{t}$  and  $V$  and reach something in the form

$$u' = f(x, u)$$

# Test problems

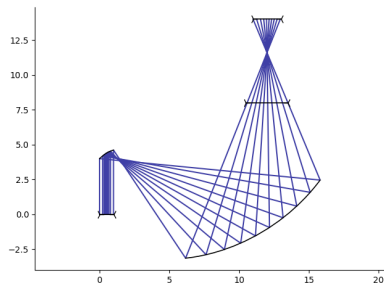
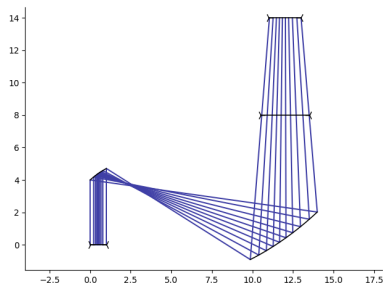
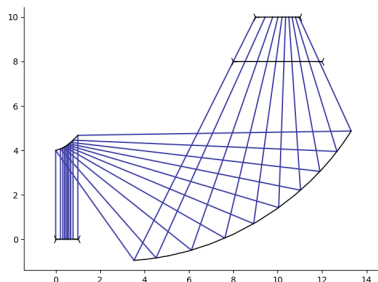


Figure: Computed solutions for  $E(x) = (e^{5(x-1.5)} + e^{-5(x-1.5)})^{-1}$ ,  $G(y) = 1$ ,  $S = [0, 1]$ ,  $T_1 = [10, 13]$ ,  $u(1) = 4$  and  $w(10) = 6$

# Test problems

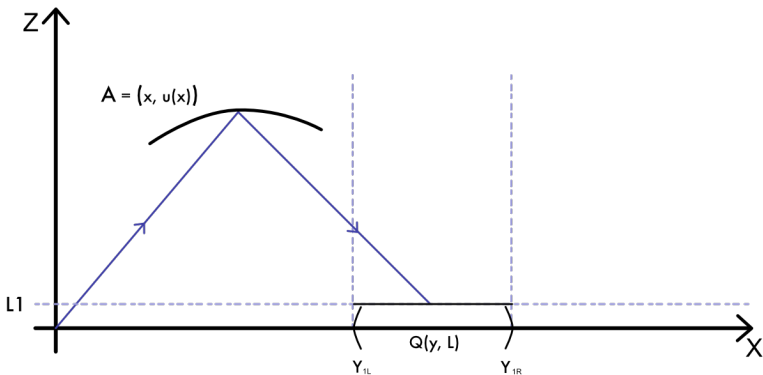


**Figure:** Computed solution for  $E(x) = (e^{5(x-1.5)} + e^{-5(x-1.5)})^{-1}$ ,  $G_1(y) = 1$ ,  $G_2(y_2) = 2 + y_2$ ,  $S = [0, 1]$ ,  $T_1 = [7, 13]$ ,  $u(1) = 4$  and  $w(7) = 8$



# Point source with one reflector

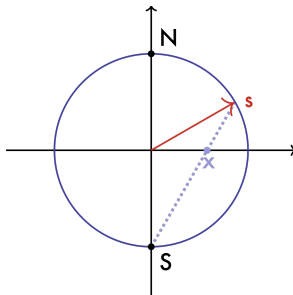
# Point source with one reflector



# South pole stereographic projection

- ▶ Traditional cartesian coordinates or radians are impractical  $\Rightarrow$  choose stereographic projection
- ▶ The use of this parameter  $x$  gives us the  $\mathbf{s}$  vector  $\mathbf{s} = \begin{bmatrix} s_1 \\ s_2 \end{bmatrix}$  with  $\|\mathbf{s}\| = 1$  and

$$s_1 = \frac{2x}{1+x^2} \quad s_2 = \frac{1-x^2}{1+x^2}$$



## Computing the $m$ function and defining $u(x)$

- $y = m(x)$  is a very similar ODE:

$$m'(x) = \pm \frac{E(x) \|s'(x)\|}{G(m(x))}, \quad m(x_L) = \begin{cases} y_L, \pm \text{ positive} \\ y_R, \pm \text{ negative} \end{cases}$$

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- ▶  $y = m(x)$  is a very similar ODE:

$$m'(x) = \pm \frac{E(x) \|s'(x)\|}{G(m(x))}, \quad m(x_L) = \begin{cases} y_L, \pm \text{ positive} \\ y_R, \pm \text{ negative} \end{cases}$$

- ▶  $u(x) := d(0, A) = \|A(x)\|$  the distance between source and  $A$  with new coordinates  $A(u(x)\hat{s}_1(x), u(x)\hat{s}_2(x))$

# The main equation

- ▶ Starting with the optical path length

$$V = u(x) + d(A, Q) = V(y)$$

$$V = u + \sqrt{u^2 + y^2 - 2yu\hat{s}_1 + L^2 + 2u\hat{s}_2L}$$

## The main equation

- ▶ Starting with the optical path length

$$V = u(x) + d(A, Q) = V(y)$$

$$V = u + \sqrt{u^2 + y^2 - 2yu\hat{s}_1 + L^2 + 2u\hat{s}_2L}$$

- ▶ After computing the derivative in respect to x we get the final equation

$$u' = \frac{yu\hat{s}_1' - u\hat{s}_2'L}{\sqrt{u^2 + y^2 - 2yu\hat{s}_1 + L^2 + 2u\hat{s}_2L} + u - 2y\hat{s}_1 + \hat{s}_2L}$$

## Test problems

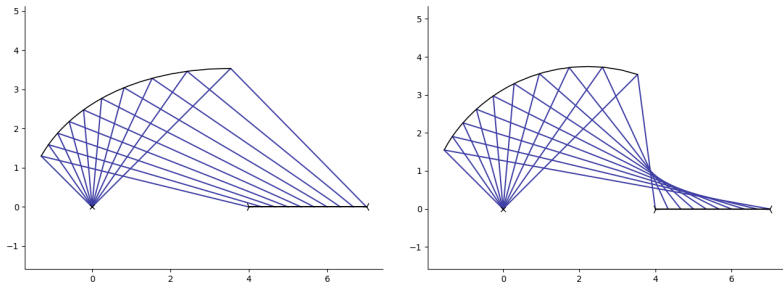
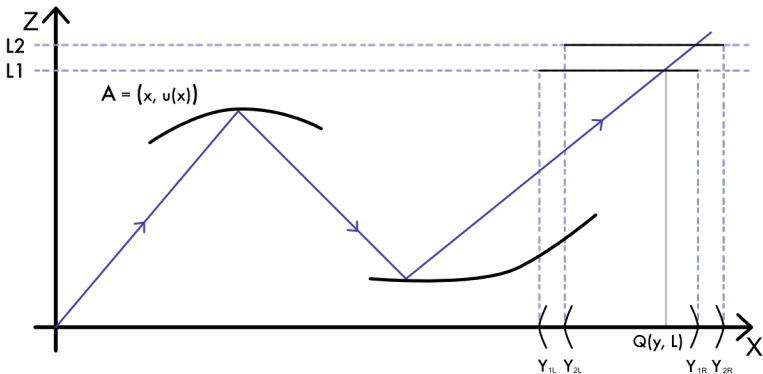


Figure: Computed solutions for  $E(x) = 1$ ,  $G(y) = 1$ ,  $\theta = [\frac{\pi}{4}, \frac{3\pi}{4}]$ ,  $T = [4, 7]$  and  $u_0 = 6$



# Point source with two reflectors

# Point source with two reflectors



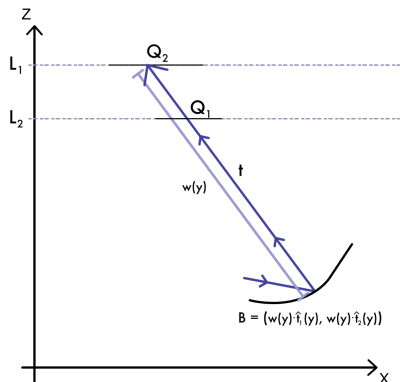
# Remember: calculating $m$ and $\hat{t}$

$$m'(y_1) = \pm \frac{G_1(y_1)}{G_2(m(y_1))}$$

$$m(y_{1,L}) = \begin{cases} y_{2,L}, & \pm \text{ positive} \\ y_{2,R}, & \pm \text{ negative} \end{cases}$$

Normalized direction vector  $\hat{t}$  as

$$\hat{t} = \frac{t}{||t||} \quad t = \begin{bmatrix} m(y_1) - y_1 \\ L_2 - L_1 \end{bmatrix}$$



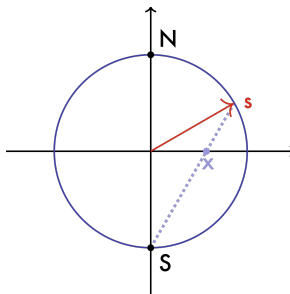
# The function $\tilde{m}$ and the vector $s$

- express the mapping in terms of  $s(x)$ :

$$s(x) = \begin{bmatrix} s_1(x) \\ s_2(x) \end{bmatrix},$$

$$s_1(x) = \frac{2x}{1+x^2},$$

$$s_2(x) = \frac{1-x^2}{1+x^2}$$



- obtain ODE of familiar form

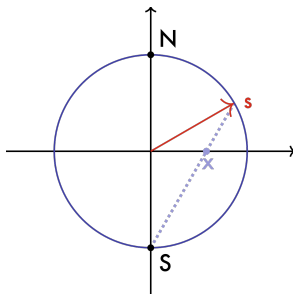
## The function $\tilde{m}$ and the vector $s$

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- obtain ODE of familiar form

$$\tilde{m}'(x) = \pm \frac{E(x) \|s'(x)\|}{G_1(\tilde{m}(x))}, \quad \tilde{m}(x_L) = \begin{cases} y_{1,L}, \pm \text{ positive} \\ y_{1,R} \pm \text{ negative} \end{cases}$$

## Equations for $V(y)$ and $w(y)$

$$\frac{\partial V}{\partial y} = \hat{t}_1(y), \quad V(y_L) = V_0$$

ODE for the function  $V(y)$

## Equations for $V(y)$ and $w(y)$

$$\frac{\partial V}{\partial y} = \hat{t}_1(y), \quad V(y_L) = V_0 \quad \text{ODE for the function } V(y)$$

$$(V - u - w)^2 = d(A, B)^2 = (y - w\hat{t}_1 - u\hat{s}_1)^2 + (L_1 - w\hat{t}_2 - u\hat{s}_2)^2$$

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$$\frac{\partial V}{\partial y} = \hat{t}_1(y), \quad V(y_L) = V_0 \quad \text{ODE for the function } V(y)$$

$$(V - u - w)^2 = d(A, B)^2 = (y - w\hat{t}_1 - u\hat{s}_1)^2 + (L_1 - w\hat{t}_2 - u\hat{s}_2)^2$$

$$w = \frac{V^2 - 2uV - y^2 + 2u\hat{s}_1y - L_1^2 + 2L_1u\hat{s}_2}{2(V - u - y\hat{t}_1) + u\hat{t}_1\hat{s}_1 - L_1\hat{t}_2 + u\hat{t}_2\hat{s}_2}$$

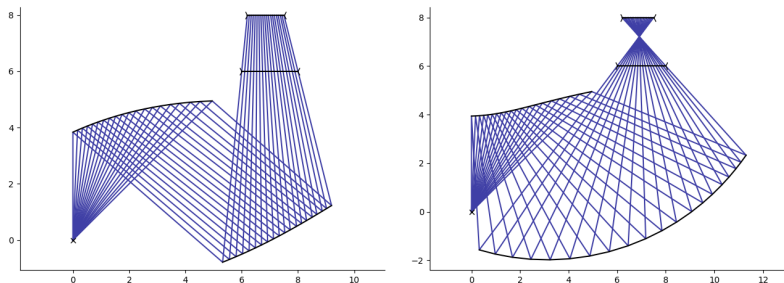


# The main equation

ODE for  $u(x)$

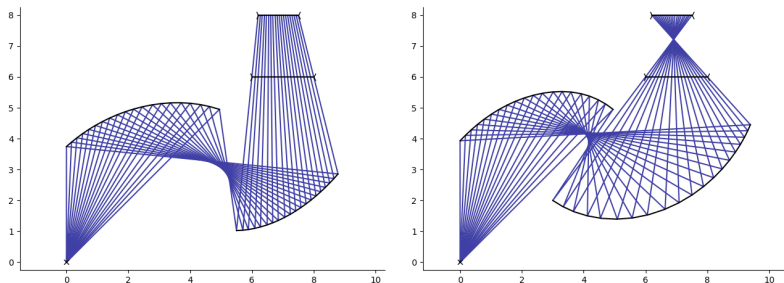
$$u' = \frac{-u\hat{s}_1'y + wu\hat{t}_1\hat{s}_1' - L_1u\hat{s}_2' + wu\hat{t}_2\hat{s}_2'}{-V + w + \hat{s}_1y - w\hat{t}_1\hat{s}_1 + L_1\hat{s}_2 - w\hat{t}_2\hat{s}_2}, \quad u(x_L) = u_0$$

# Test problems



**Figure:** Computed solutions for  $E(x) = 1$ ,  $G_1(y_1) = 1$ ,  $G_2(y_2) = 1$ ,  $\theta = [\frac{\pi}{4}, \frac{\pi}{2}]$ ,  $T_1 = [6, 8]$ ,  $T_2 = [6.2, 7.5]$ ,  $u_0 = 6$  and  $w_0 = 5$

# Test problems



**Figure:** Computed solutions for  $E(x) = 1$ ,  $G_1(y_1) = 1$ ,  $G_2(y_2) = 1$ ,  $\theta = [\frac{\pi}{4}, \frac{\pi}{2}]$ ,  $T_1 = [6, 8]$ ,  $T_2 = [6.2, 7.5]$ ,  $u_0 = 6$  and  $w_0 = 5$

# Code validation

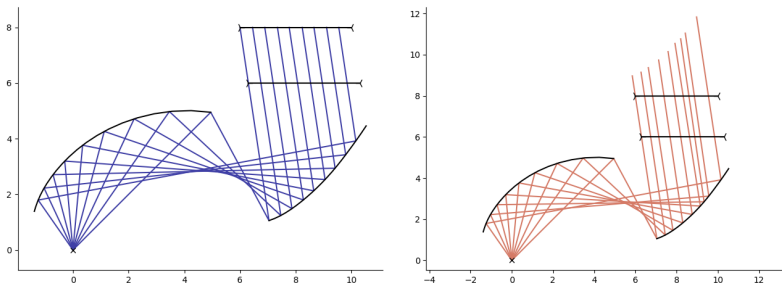
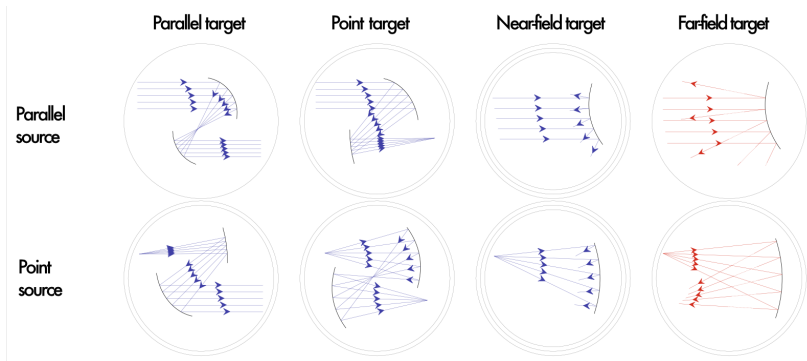


Figure: Computed solution and ray traced validation of the system

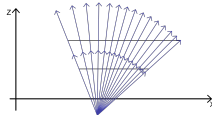
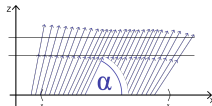
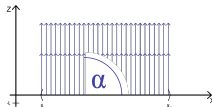
# Generalized formulations of the problem

# Problem classification



## All distributions are directed density sources

- ▶ interval light distributions can be interpreted as *light distributions with an angle*:  $\sin \alpha = 1$  if parallel.
- ▶ two interval densities can be interpreted as *light distributions with an angle*:  $\cos \alpha(x)$  depends on  $x$
- ▶ all point sources can be interpreted as *parallel interval sources*:  $\alpha$  implicitly given by the angular distribution in radians



## Single mirrors and degeneration

Describe the single mirror case as a special case of the two mirror near field frame work:

$$V := u + d(A, F) + w$$

$$\begin{cases} w(y) \equiv 0, & F := (m(x), L) \\ w(y) \neq 0 \text{ a.e.}, & F := B = \begin{bmatrix} -w(y)\hat{t}_1(y) + y \\ -w(y)\hat{t}_2(y) + L_1 \end{bmatrix} \end{cases}$$

$\implies$  all near field problems can be interpreted in the *two mirror, two directed densities* frame work