Conditional Probability

Definition: Let *E* and *F* be events with p(F) > 0. The conditional probability of *E* given *F*, denoted by P(E|F), is defined as:

$$p(E|F) = \frac{p(E \cap F)}{p(F)}$$

Example: A bit string of length four is generated at random so that each of the 16 bit strings of length 4 is equally likely. What is the probability that it contains at least two consecutive 0s, given that its first bit is a 0?

Solution: Let *E* be the event that the bit string contains at least two consecutive 0s, and *F* be the event that the first bit is a 0.

- Since $E \cap F = \{0000, 0001, 0010, 0011, 0100\}, p(E \cap F) = 5/16$.
- Because 8 bit strings of length 4 start with a 0, $p(F) = 8/16 = \frac{1}{2}$.

Hence,

$$p(E|F) = \frac{p(E \cap F)}{p(F)} = \frac{5/16}{1/2} = \frac{5}{8}.$$

Conditional Probability

Example: What is the conditional probability that a family with two children has two boys, given that they have at least one boy. Assume that each of the possibilities *BB*, *BG*, *GB*, and *GG* is equally likely where *B* represents a boy and *G* represents a girl.

Solution: Let *E* be the event that the family has two boys and let *F* be the event that the family has at least one boy. Then $E = \{BB\}$, $F = \{BB, BG, GB\}$, and $E \cap F = \{BB\}$.

• It follows that p(F) = 3/4 and $p(E \cap F) = 1/4$.

Hence, $p(E|F) = \frac{p(E|F)}{n}$

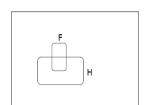
 $p(E|F) = \frac{p(E \cap F)}{p(F)} = \frac{1/4}{3/4} = \frac{1}{3}.$

1

Conditional Probability

 P(A|B) = Fraction of worlds in which B is true that also have A true

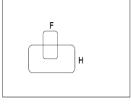
> H = "Have a headache" F = "Coming down with Flu"



P(H) = 1/10 P(F) = 1/40P(H|F) = 1/2

"Headaches are rare and flu is rarer, but if you're coming down with 'flu there's a 50-50 chance you'll have a headache."

Conditional Probability



H = "Have a headache" F = "Coming down with Flu"

$$P(H) = 1/10$$

 $P(F) = 1/40$
 $P(H|F) = 1/2$

P(H|F) = Fraction of flu-inflicted worlds in which you have a headache

= #worlds with flu and headache -----#worlds with flu

= Area of "H and F" region ------Area of "F" region

= P(H ^ F) -----P(F)

Definition of Conditional Probability

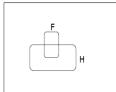
$$P(A/B) = P(A \land B)$$

$$P(B)$$

Corollary: The Chain Rule

$$P(A \land B) = P(A/B) P(B)$$

Probabilistic Inference



H = "Have a headache" F = "Coming down with Flu"

P(H) = 1/10

P(F) = 1/40

P(H|F) = 1/2

One day you wake up with a headache. You think: "Drat! 50% of flus are associated with headaches so I must have a 50-50 chance of coming down with flu"

Is this reasoning good?

Independence

Definition: The events *E* and *F* are independent if and only if

$$p(E \cap F) = p(E)p(F)$$
.

Example: Suppose *E* is the event that a randomly generated bit string of length four begins with a 1 and *F* is the event that this bit string contains an even number of 1s. Are *E* and *F* independent if the 16 bit strings of length four are equally likely?

Solution: There are eight bit strings of length four that begin with a 1, and eight bit strings of length four that contain an even number of 1s.

• Since the number of bit strings of length 4 is 16,

$$p(E) = p(F) = 8/16 = \frac{1}{2}$$
.

• Since $E \cap F = \{1111, 1100, 1010, 1001\}, p(E \cap F) = 4/16 = 1/4$.

We conclude that E and F are independent, because

$$p(E \cap F) = 1/4 = (\frac{1}{2})(\frac{1}{2}) = p(E) p(F)$$

Independence

Example: Assume (as in the previous example) that each of the four ways a family can have two children (*BB*, *GG*, *BG*, *GB*) is equally likely. Are the events *E*, that a family with two children has two boys, and *F*, that a family with two children has at least one boy, independent?

Solution: Because $E = \{BB\}$, p(E) = 1/4. We saw previously that that p(F) = 3/4 and $p(E \cap F) = 1/4$. The events E and F are not independent since

$$p(E) p(F) = 3/16 \neq 1/4 = p(E \cap F)$$
.

Pairwise and Mutual Independence

Definition: The events E_1 , E_2 , ..., E_n are *pairwise* independent if and only if $p(E_i \cap E_j) = p(E_i)$ $p(E_j)$ for all pairs i and j with $i \le j \le n$.

The events are mutually independent if $p(E_{i_1} \cap E_{i_2} \cap \cdots \cap E_{i_m}) = p(E_{i_1})p(E_{i_2}) \cdots p(E_{i_m})$ whenever $i_j, j = 1, 2,, m$, are integers with $1 \le i_1 < i_2 < \cdots < i_m \le n$ and $m \ge 2$.

James Bernoulli (1854 – 1705)



Bernoulli Trials

Definition: Suppose an experiment can have only two possible outcomes, *e.g.*, the flipping of a coin or the random generation of a bit.

- Each performance of the experiment is called a *Bernoulli trial*.
- One outcome is called a *success* and the other a *failure*.
- If p is the probability of success and q the probability of failure, then p + q = 1.
- Many problems involve determining the probability of k successes when an experiment consists of n mutually independent Bernoulli trials.

Bernoulli Trials

Example: A coin is biased so that the probability of heads is 2/3. What is the probability that exactly four heads occur when the coin is flipped seven times?

Solution: There are $2^7 = 128$ possible outcomes. The number of ways four of the seven flips can be heads is C(7,4). The probability of each of the outcomes is $(2/3)^4(1/3)^3$ since the seven flips are independent. Hence, the probability that exactly four heads occur is

 $C(7,4) (2/3)^4 (1/3)^3 = (35 \cdot 16) / 2^7 = 560 / 2187.$

Probability of *k* Successes in *n* Independent Bernoulli Trials.

Theorem 2: The probability of exactly k successes in n independent Bernoulli trials, with probability of success p and probability of failure q = 1 - p, is

 $C(n,k)p^kq^{n-k}$.

Proof: The outcome of n Bernoulli trials is an n-tuple $(t_1, t_2, ..., t_n)$, where each is t_i either S (success) or F (failure). The probability of each outcome of n trials consisting of k successes and k-1 failures (in any order) is p^kq^{n-k} . Because there are C(n,k) n-tuples of Ss and Fs that contain exactly k Ss, the probability of k successes is $C(n,k)p^kq^{n-k}$.

• We denote by b(k:n,p) the probability of k successes in n independent Bernoulli trials with p the probability of success. Viewed as a function of k, b(k:n,p) is the binomial distribution. By Theorem 2,

$$b(k:n,p) = C(n,k)p^kq^{n-k}.$$

Random Variables

Definition: A *random variable* is a function from the sample space of an experiment to the set of real numbers. That is, a random variable assigns a real number to each possible outcome.

- A random variable is a function. It is not a variable, and it is not random!
- In the late 1940s W. Feller and J.L. Doob flipped a coin to see whether both would use "random variable" or the more fitting "chance variable." Unfortunately, Feller won and the term "random variable" has been used ever since.

Random Variables

Definition: The *distribution* of a random variable X on a sample space S is the set of pairs (r, p(X = r)) for all $r \in X(S)$, where p(X = r) is the probability that X takes the value r.

Example: Suppose that a coin is flipped three times. Let X(t) be the random variable that equals the number of heads that appear when t is the outcome. Then X(t) takes on the following values:

```
X(HHH) = 3, X(TTT) = 0,

X(HHT) = X(HTH) = X(THH) = 2,

X(TTH) = X(THT) = X(HTT) = 1.
```

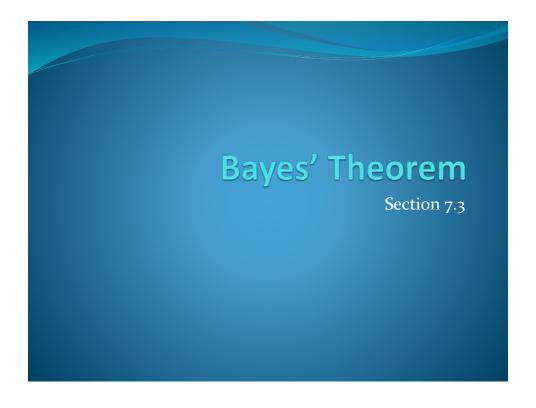
Each of the eight possible outcomes has probability 1/8. So, the distribution of X(t) is p(X = 3) = 1/8, p(X = 2) = 3/8, p(X = 1) = 3/8, and p(X = 0) = 1/8.

Monte Carlo Algorithms

- Algorithms that make random choices at one or more steps are called probabilistic algorithms.
- Monte Carlo algorithms are probabilistic algorithms used to answer decision problems, which are problems that either have "true" or "false" as their answer.
 - A Monte Carlo algorithm consists of a sequence of tests. For each test the algorithm responds "true" or 'unknown.'
 - If the response is "true," the algorithm terminates with the answer is "true."
 - After running a specified sequence of tests where every step yields "unknown", the algorithm outputs "false."
 - The idea is that the probability of the algorithm incorrectly outputting "false" should be very small as long as a sufficient number of tests are performed.

Probabilistic Primality Testing

- Probabilistic primality testing (see Example 16 in text) is an example of a Monte Carlo algorithm, which is used to find large primes to generate the encryption keys for RSA cryptography (as discussed in Chapter 4).
 - An integer n greater than 1 can be shown to be composite (i.e., not prime) if it fails a particular test (Miller's test), using a random integer b with 1 < b < n as the base. But if n passes Miller's test for a particular base b, it may either be prime or composite. The probability that a composite integer n passes Miller's test for a random b, is less that $\frac{1}{4}$.
 - So failing the test, is the "true" response in a Monte Carlo algorithm, and passing the test is "unknown."
 - If the test is performed k times (choosing a random integer b each time) and the number n passes Miller's test at every iteration, then the probability that it is composite is less than $(1/4)^k$. So for a sufficiently, large k, the probability that n is composite even though it has passed all k iterations of Miller's test is small. For example, with 10 iterations, the probability that n is composite is less than n in n,000,000.



Section Summary

- Bayes' Theorem
- Generalized Bayes' Theorem
- Bayesian Spam Filters
- A.I. Applications (optional, not currently included in the overheads)

Motivation for Bayes' Theorem

- Bayes' theorem allows us to use probability to answer questions such as the following:
 - Given that someone tests positive for having a particular disease, what is the probability that they actually do have the disease?
 - Given that someone tests negative for the disease, what is the probability, that in fact they do have the disease?
- Bayes' theorem has applications to medicine, law, artificial intelligence, engineering, and many diverse other areas.

Thomas Bayes (1702-1761)



Bayes' Theorem

Bayes' Theorem: Suppose that *E* and *F* are events from a sample space S such that $p(E) \neq 0$ and $p(F) \neq 0$. Then:

$$p(F|E) = \frac{p(E|F)p(F)}{p(E|F)p(F) + p(E|\overline{F})p(\overline{F})}$$

Example: We have two boxes. The first box contains two green balls and seven red balls. The second contains four green balls and three red balls. Bob selects one of the boxes at random. Then he selects a ball from that box at random. If he has a red ball, what is the probability that he selected a ball from the first box.

- Let *E* be the event that Bob has chosen a red ball and *F* be the event that Bob has chosen the first box.
- By Bayes' theorem the probability that Bob has picked the first box is:

$$p(F|E) = \frac{(7/9)(1/2)}{(7/9)(1/2) + (3/7)(1/2)} = \frac{7/18}{38/63} = \frac{49}{76} \approx 0.645.$$

Derivation of Bayes' Theorem

• Recall the definition of the conditional probability p(E|F):

 $p(E|F) = \frac{p(E \cap F)}{p(F)}$

• From this definition, it follows that:

$$p(E|F) = \frac{p(E \cap F)}{p(F)}$$
 , $p(F|E) = \frac{p(E \cap F)}{p(E)}$

continued \rightarrow

Derivation of Bayes' Theorem

On the last slide we showed that

$$p(E|F)p(F) = p(E \cap F), \ p(F|E)p(E) = p(E \cap F)$$

Equating the two formulas for p(E F) shows that

$$p(E|F)p(F) = p(F|E)p(E)$$

Solving for p(E|F) and for p(F|E) tells us that

$$p(E|F) = \frac{p(F|E)p(E)}{p(F)}$$
 , $p(F|E) = \frac{p(E|F)p(F)}{p(E)}$

 $continued \rightarrow$

Derivation of Bayes' Theorem

On the last slide we showed that:

$$p(F|E) = \frac{p(E|F)p(F)}{p(E)}$$

Note that $p(E) = p(E|F)p(F) + p(E|\overline{F})p(\overline{F})$

since
$$p(E) = p(E \cap F) + p(E \cap \overline{F})$$

because $E = E \cap S = E \cap (F \cup \overline{F}) = (E \cap F) \cup (E \cap \overline{F})$
and $(E \cap F) \cap (E \cap \overline{F}) = \emptyset$

By the definition of conditional probability,

$$p(E) = p(E \cap F) + p(E \cap \overline{F}) = p(E|F)p(F) + p(E|\overline{F})p(\overline{F})$$

Hence,

$$p(F|E) = \frac{p(E|F)p(F)}{p(E|F)p(F) + p(E|\overline{F})p(\overline{F})}$$

Applying Bayes' Theorem

Example: Suppose that one person in 100,000 has a particular disease. There is a test for the disease that gives a positive result 99% of the time when given to someone with the disease. When given to someone without the disease, 99.5% of the time it gives a negative result. Find

- a) the probability that a person who tests positive has the disease.
- b) the probability that a person who tests negative does not have the disease.
- Should someone who tests positive be worried?

Applying Bayes' Theorem

Solution: Let D be the event that the person has the disease, and E be the event that this person tests positive. We need to compute p(D|E) from p(D), p(E|D), $p(E|\overline{D})$, $p(\overline{D})$.

$$\begin{split} p(D) &= 1/100,000 = 0.00001 \quad p(\overline{D}) = 1 - 0.00001 = 0.99999 \\ p(E|D) &= .99 \quad p(\overline{E}|D) = .01 \quad p(E|\overline{D}) = .005 \quad p(\overline{E}|\overline{D}) = .995 \\ p(D|E) &= \frac{p(E|D)p(D)}{p(E|D)p(D) + p(E|\overline{D})p(\overline{D})} & \text{Can you use this formula to explain why the resulting probability is surprisingly small?} \end{split}$$

 ≈ 0.002

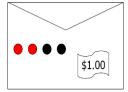
So, don't worry too much, if your test for this disease comes back positive.

Applying Bayes' Theorem

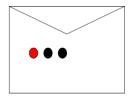
What if the result is negative?

 So, it is extremely unlikely you have the disease if you test negative.

Using Bayes Rule to Gamble



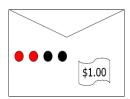
The "Win" envelope has a dollar and four beads in it



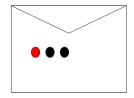
The "Lose" envelope has three beads and no money

Trivial question: someone draws an envelope at random and offers to sell it to you. How much should you pay?

Using Bayes Rule to Gamble



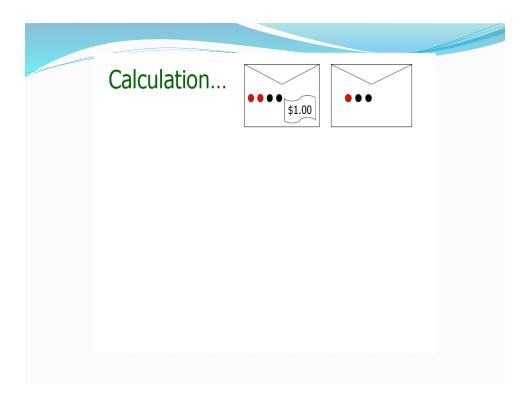
The "Win" envelope has a dollar and four beads in it

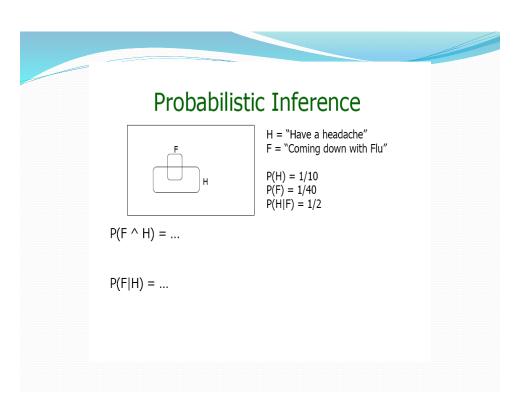


The "Lose" envelope has three beads and no money

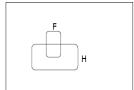
Interesting question: before deciding, you are allowed to see one bead drawn from the envelope.

Suppose it's black: How much should you pay? Suppose it's red: How much should you pay?





Probabilistic Inference



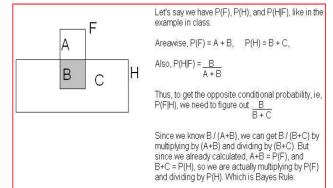
H = "Have a headache" F = "Coming down with Flu"

P(H) = 1/10 P(F) = 1/40P(H|F) = 1/2

One day you wake up with a headache. You think: "Drat! 50% of flus are associated with headaches so I must have a 50-50 chance of coming down with flu"

Is this reasoning good?

Another way to understand the intuition



 $P(F|H) = P(H|F) * \frac{P(F)}{P(H)}$

Generalized Bayes' Theorem

Generalized Bayes' Theorem: Suppose that E is an event from a sample space S and that $F_1, F_2, ..., F_n$ are mutually exclusive events such that $\bigcup F_i = S$.

Assume that $p(E) \neq 0$ for i = 1, 2, ..., n. Then

$$p(F_j|E) = \frac{p(E|F_j)p(F_j)}{\sum_{i=1}^{n} p(E|F_i)p(F_i)}.$$

Exercise 17 asks for the proof.

Bayesian Spam Filters

- How do we develop a tool for determining whether an email is likely to be spam?
- If we have an initial set *B* of spam messages and set *G* of non-spam messages. We can use this information along with Bayes' law to predict the probability that a new email message is spam.
- We look at a particular word w, and count the number of times that it occurs in B and in G; $n_B(w)$ and $n_G(w)$.
 - Estimated probability that an email containing *w* is spam: $p(w) = n_B(w)/|B|$
 - Estimated probability that an email containing w is not spam: $q(w) = n_G(w)/|G|$

 $continued \rightarrow$

Bayesian Spam Filters

- Let *S* be the event that the message is spam, and *E* be the event that the message contains the word *w*.
- Using Bayes' Rule, $p(S|E) = \frac{p(E|S)p(S)}{p(E|S)p(S) + p(E|\overline{S})p(\overline{S})}$

Assuming that it is equally likely that an arbitrary message is spam and is not spam; i.e., $p(S) = \frac{1}{2}$.

Using our empirical estimates of $p(E \mid S)$ and $p(E \mid \overline{S})$.

 $p(S|E) = \frac{p(E|S)}{p(E|S) + p(E|\overline{S})}$

Note: If we have data on the frequency of spam messages, we can obtain a better estimate for p(s). (See Exercise 22.)

$$r(w) = \frac{p(w)}{p(w) + q(w)}$$

r(w) estimates the probability that the message is spam. We can class the message as spam if r(w) is above a threshold.

Bayesian Spam Filters

Example: We find that the word "Rolex" occurs in 250 out of 2000 spam messages and occurs in 5 out of 1000 non-spam messages. Estimate the probability that an incoming message is spam. Suppose our threshold for rejecting the email is 0.9.

Solution: p(Rolex) = 250/2000 = .0125 and q(Rolex) = 5/1000 = 0.005.

$$r(Rolex) = \frac{p(Rolex)}{p(Rolex) + q(Rolex)} = \frac{0.125}{0.125 + .005} = \frac{0.125}{0.125 + .005} \approx 0.962$$

We class the message as spam and reject the email!

Bayesian Spam Filters using Multiple Words

- Accuracy can be improved by considering more than one word as evidence.
- Consider the case where E_1 and E_2 denote the events that the message contains the words w_1 and w_2 respectively.
- We make the simplifying assumption that the events are independent. And again we assume that $p(S) = \frac{1}{2}$.

$$p(S|E_1 \cap E_2) = \frac{p(E_1|S)p(E_2|S)}{p(E_1|S)p(E_2|S) + p(E_1|\overline{S})p(E_2|\overline{S})}$$
$$r(w_1, w_2) = \frac{p(w_1)p(w_2)}{p(w_1)p(w_2) + q(w_1)q(w_2)}$$

Bayesian Spam Filters using Multiple Words

Example: We have 2000 spam messages and 1000 non-spam messages. The word "stock" occurs 400 times in the spam messages and 60 times in the non-spam. The word "undervalued" occurs in 200 spam messages and 25 non-spam.

Solution:
$$p(stock) = 400/2000 = .2$$
, $q(stock) = 60/1000 = .06$, $p(undervalued) = 200/2000 = .1$, $q(undervalued) = 25/1000 = .025$

$$\begin{split} r(stock, undervalued) &= \frac{p(stock)p(undervalued)}{p(stock)p(undervalued) + q(stock)q(undervalued)} \\ &= \frac{(0.2)(0.1)}{(0.2)(0.1) + (0.06)(0.025)} \approx 0.930 \end{split}$$

If our threshold is .9, we class the message as spam and reject it.

Bayesian Spam Filters using Multiple Words

 In general, the more words we consider, the more accurate the spam filter. With the independence assumption if we consider k words:

$$p(S|\bigcap_{i=1}^{k} E_i) = \frac{\prod_{i=1}^{k} p(E_i|S)}{\prod_{i=1}^{k} p(E_1|S) + \prod_{i=1}^{k} p(E_i|\overline{S})}$$

$$r(w_1, w_2, \dots w_n) = \frac{\prod_{i=1}^k p(w_i)}{\prod_{i=1}^k p(w_i) + \prod_{i=1}^k q(w_i)}$$

We can further improve the filter by considering pairs of words as a single block or certain types of strings.

Expected Value and Variance

Section 6.4

Section Summary

- Expected Value
- Linearity of Expectations
- Average-Case Computational Complexity
- Geometric Distribution
- Independent Random Variables
- Variance
- Chebyshev's Inequality

Expected Value

Definition: The *expected value* (or *expectation* or *mean*) of the random variable X(s) on the sample space S is equal to

$$E(X) = \sum_{x \in S} p(s)X(s).$$

Example-Expected Value of a Die: Let X be the number that comes up when a fair die is rolled. What is the expected value of *X*?

Solution: The random variable X takes the values 1, 2, 3, 4, 5, or 6. Each has probability 1/6. It follows that

$$E(X) = \frac{1}{6} \cdot 1 + \frac{1}{6} \cdot 2 + \dots + \frac{1}{6} \cdot 6 = \frac{21}{6} = \frac{7}{2}.$$

Expected Value

Theorem 1: If X is a random variable and p(X = r) is the probability that X = r, so that

$$p(X=r) = \sum_{s \in S, X(s)=r} p(s)$$
, then
$$E(X) = \sum_{r \in X(S)} p(X=r)r.$$

Proof: Suppose that X is a random variable with range X(S) and let p(X = r) be the probability that X takes the value r. Consequently, p(X = r) is the sum of the probabilities of the outcomes s such that X(s) = r. Hence,

$$E(X) = \sum_{r \in X(S)} p(X = r)r.$$

Expected Value

Theorem 2: The expected number of successes when n mutually independent Bernoulli trials are performed, where, the probability of success on each trial, p = np.

Proof: Let X be the random variable equal to the number of success in n trials. By Theorem 2 of section 7.2, $p(X = k) = C(n,k)p^kq^{n-k}$. Hence,

$$E(X) = \sum_{k=1}^{n} kp(X = k)$$
 by Theorem 1

continued →

Expected Value

$$E(X) = \sum_{k=1}^{n} kp(X=k) \qquad \qquad \text{from previous page}$$

$$= \sum_{k=1}^{n} kC(n,k)p^kq^{n-k} \qquad \qquad \text{by Theorem 2 in Section 7.2}$$

$$= \sum_{k=1}^{n} nC(n-1,k-1)p^kq^{n-k} \qquad \text{by Exercise 21 in Section 6.4}$$

$$= np\sum_{k=1}^{n} C(n-1,k-1)p^{k-1}q^{n-k} \qquad \text{factoring np from each term}$$

$$= np\sum_{j=0}^{n-1} C(n-1,j)p^jq^{n-1-j} \qquad \qquad \text{shifting index of summation with $j=k-1$}$$

$$= np(p+q)^{n-1} \qquad \qquad \text{by the binomial theorem}$$

$$= np. \qquad \qquad \text{because $p+q=1$}$$

We see that the expected number of successes in *n* mutually independent Bernoulli trials is *np*.

Linearity of Expectations

The following theorem tells us that expected values are linear. For example, the expected value of the sum of random variables is the sum of their expected values.

Theorem 3: If X_i , i = 1, 2, ..., n with n a positive integer, are random variables on S, and if a and b are real numbers, then

(i)
$$E(X_1 + X_2 + \dots + X_n) = E(X_1) + E(X_2) + \dots + E(X_n)$$

(ii) $E(aX + b) = aE(X) + b$.

see the text for the proof

Linearity of Expectations

Expected Value in the Hatcheck Problem: A new employee started a job checking hats, but forgot to put the claim check numbers on the hats. So, the *n* customers just receive a random hat from those remaining. What is the expected number of hat returned correctly?

Solution: Let X be the random variable that equals the number of people who receive the correct hat. Note that $X = X_1 + X_2 + \cdots + X_n$,

where $X_i = 1$ if the *i*th person receives the hat and $X_i = 0$ otherwise.

Because it is equally likely that the checker returns any of the hats to the *i*th person, it
follows that the probability that the *i*th person receives the correct hat is 1/n.
Consequently (by Theorem 1), for all I

$$E(X_i) = 1 \cdot p(X_i = 1) + 0 \cdot p(X_i = 0) = 1 \cdot 1/n + 0 = 1/n.$$

By the linearity of expectations (Theorem 3), it follows that:

$$E(X) = E(X_1) + E(X_2) + \cdots + E(X_n) = n \cdot 1/n.$$

Consequently, the average number of people who receive the correct hat is exactly 1. (Surprisingly, this answer remains the same no matter how many people have checked their hats!)

Linearity of Expectations

Expected Number of Inversions in a Permutation: The ordered pair (i,j) is an *inversion* in a permutation of the first n positive integers if i < j, but j precedes i in the permutation. *Example*: There are six inversions in the permutation of 3,5, 1, 4, 2

(1, 3), (1, 5), (2, 3), (2, 4), (2, 5), (4, 5). Find the average number of inversions in a random permutation of the first n integers.

Solution: Let I_{ij} be the random variable on the set of all permutations of the first n positive integers with $I_{ij} = 1$ if (i,j) is an inversion of the permutation and $I_{ij} = 0$ otherwise. If X is the random variable equal to the number of inversions in the permutation, then $X = \sum_{1 \le i < j \le n} I_{i,j}.$

- Since it is equally likely for i to precede j in a randomly chosen permutation as it is for j to precede i, we have: $E(l_{i,j}) = 1 \cdot p(l_{i,j} = 1) + 0 \cdot p(l_{i,j} = 0) = 1 \cdot 1/2 + 0 = \frac{1}{2}$, for all (i,j).
- Because there are $\binom{n}{2}$ pairs i and j with $1 \le i < j \le n$, by the linearity of expectations (Theorem 3), we have:

$$E(X) = \sum_{1 \leq i < j \leq n} E\left(I_{i,j}\right) = \binom{n}{2} \cdot \frac{1}{2} = \frac{n(n-1)}{2} \cdot \frac{1}{2}$$

Consequently, it follows that there is an average of n(n-1)/4 inversions in a random permutation of the first n positive integers.

Average-Case Computational Complexity

The average-case computational complexity of an algorithm can be found by computing the expected value of a random variable.

- Let the sample space of an experiment be the set of possible inputs a_j , j = 1, 2, ..., n, and let the random variable X be the assignment to a_j of the number of operations used by the algorithm when given a_j as input.
- Assign a probability $p(a_i)$ to each possible input value a_i .
- The expected value of X is the average-case computational complexity of the algorithm.

$$E(X) = \sum_{j=1}^{n} p(a_j)X(a_j).$$

Average-Case Complexity of Linear Search

What is the average-case complexity of linear search (described in Chapter 3) if the probability that *x* is in the list is *p* and it is equally likely that *x* is any of the *n* elements of the list?

```
procedure linear search(x: integer, a₁, a₂, ...,aₙ: distinct integers)
i := 1
while (i ≤ n and x ≠ aᵢ)
i := i + 1
if i ≤ n then location := I else location := 0
return location{location is the subscript of the term that equals x, or is 0 if x is not found}
```

continued →

Average-Case Complexity of Linear Search

Solution: There are n + 1 possible types of input: one type for each of the n numbers on the list and one additional type for the numbers not on the list. Recall that:

- 2i + 1 comparisons are needed if x equals the ith element of the list.
- 2n + 2 comparisons are used if x is not on the list.

The probability that x equals a_i is p/n and the probability that x is not in the list is q = 1 - p. The average-case case computational complexity of the linear search algorithm is:

```
E = 3p/n + 5p/n + ... + (2n + 1)p/n + (2n + 2)q
= (p/n)(3 + 5 + .... + (2n + 1)) + (2n + 2)q
= (p/n)((n + 1)^2 - 1) + (2n + 2)q \text{ (Example 2 from Section 5.1)}
= p(n + 2) + (2n + 2)q.
```

- When x is guaranteed to be in the list, p = 1, q = 0, so that E = n + 2.
- When p is $\frac{1}{2}$ and $q = \frac{1}{2}$, then E = (n + 2)/2 + n + 1 = (3n + 4)/2.
- When p is $\frac{3}{4}$ and $q = \frac{1}{4}$ then E = (n+2)/4 + (n+1)/2 = (5n+8)/4.
- When *x* is guaranteed not to be in the list, p = 0 and q = 1, then E = 2n + 2.

Average-Case Complexity of Insertion Sort

- What is the average number of comparisons used by insertion sort from Chapter 3) to sort n distinct elements?
 - At step i for i = 2,, n, insertion sort inserts the ith element in the original list into the correct position in the sorted list of the first i -1 elements.

```
procedure insertion sort
(a_{i},...,a_{n}; \text{ reals with } n \ge 2)
for j := 2 to n
i := 1
while a_{j} > a_{i}
i := i + 1
m := a_{j}
for k := 0 to j - i - 1
a_{j-k} := a_{j-k-1}
a_{i} := m
{Now a_{1},...,a_{n} is in increasing order}
```

continued →

Average-Case Complexity of Insertion Sort

Solution: Let X be the random variable equal to the number of comparisons used by insertion sort to sort a list of a_1 , a_2 ,, a_n distinct elements. E(X) is the average number of comparisons.

- Let X_i be the random variable equal to the number of comparisons used to insert a_i into the proper position after the first i −1 elements a₁, a₂,, a_{i-1} have been sorted.
- Since $X = X_2 + X_3 + \cdots + X_n$, $E(X) = E(X_2 + X_3 + \cdots + X_n) = E(X_2) + E(X_3) + \cdots + E(X_n)$.
- To find $E(X_i)$ for i=2,3,...,n, let $p_j(k)$ be the probability that the largest of the first j elements in the list occurs at the kth position, that is, $\max(a_p, a_2,, a_i) = a_k$, where $1 \le k \le j$.
- Assume uniform distribution; $p_i(k) = 1/j$.
- Then $X_i(k) = k$.

continued →

Average-Case Complexity of Insertion Sort

Since a_i could be inserted into any of the first i positions

$$E(X_i) = \sum_{k=1}^i p_i(k) \cdot X_i(k) = \sum_{k=1}^i \frac{1}{i} \cdot k \quad = \frac{1}{i} \sum_{k=1}^i k = \frac{1}{i} \cdot \frac{i(i+1)}{2} = \frac{i+1}{2}$$

It follows that

$$E(X) = \sum_{i=2}^{n} E(X_i) = \sum_{i=2}^{n} \frac{i+1}{2} = \frac{1}{2} \sum_{j=3}^{n+1} j$$
$$= \frac{1}{2} \frac{(n+1)(n+2)}{2} - \frac{1}{2} (1+2) = \frac{n^2 + 3n - 4}{4}$$

• Hence, the average-case complexity is $\theta(n^2)$.

The Geometric Distribution

Definition 2: A random variable *X* has *geometric* distribution with parameter *p* if $p(X = k) = (1 - p)^{k-1}p$ for k = 1, 2, 3, ..., where *p* is a real number with $0 \le p \le 1$.

Theorem 4: If the random variable *X* has the geometric distribution with parameter p, then E(X) = 1/p.

Example: Suppose the probability that a coin comes up tails is *p*. What is the expected number of flips until this coin comes up tails?

- The sample space is {T, HT, HHT, HHHT, HHHHT, ...}.
- Let *X* be the random variable equal to the number of flips in an element of the sample space; *X*(*T*) = 1, *X*(*HT*) = 2, *X*(*HHT*) = 3, etc.
- By Theorem 4, E(X) = 1/p.

see text for full details

Independent Random Variables

Definition 3: The random variables *X* and *Y* on a sample space *S* are independent if

$$p(X = r_1 \text{ and } Y = r_2) = p(X = r_1) \cdot p(Y = r_2).$$

Theorem 5: If *X* and *Y* are independent variables on a sample space *S*, then E(XY) = E(X)E(Y).

see text for the proof

Variance

Deviation: The *deviation* of X at $s \in S$ is X(s) - E(X), the difference between the value of X and the mean of X.

Definition 4: Let X be a random variable on the sample space S. The *variance* of X, denoted by V(X) is $V(X) = \sum_{s \in S} (X(s) - E(X))^2 p(s).$

That is V(X) is the weighted average of the square of the deviation of X. The standard deviation of X, denoted by $\sigma(X)$ is defined to be $\sqrt{V(X)}$.

Theorem 6: If X is a random variable on a sample space S, then $V(X) = E(X^2) - E(X)^2$.

see text for the proof

Corollary 1: If X is a random variable on a sample space S and $E(X) = \mu$, then $V(X) = E((X - \mu)^2)$. see text for the proof.

Variance

Example: What is the variance of the random variable X, where X(t) = 1 if a Bernoulli trial is a success and X(t) = 0 if it is a failure, where p is the probability of success and q is the probability of failure?

Solution: Because *X* takes only the values 0 and 1, it follows that $X^2(t) = X(t)$. Hence,

$$V(X) = E(X^2) - E(X)^2 = p - p^2 = p(1 - p) = pq.$$

Variance of the Value of a Die: What is the variance of a random variable X, where X is the number that comes up when a fair die is rolled?

Solution: We have $V(X) = E(X^2) - E(X)^2$. In an earlier example, we saw that E(X) = 7/2. Note that

$$E(X^2) = 1/6(1^2 + 2^2 + 3^2 + 4^2 + 5^2 + 6^2) = 91/6.$$

We conclude that $V(X) = \frac{91}{6} - \left(\frac{7}{2}\right)^2 = \frac{35}{12}$

Irenée-Jules Bienaymé (1796-1878)



Variance

Bienaymé's Formula: If X and Y are two independent random variables on a sample space S, then V(X + Y) = V(X) + V(Y). Furthermore, if X_i , i = 1, 2, ..., n, with n a positive integer, are pairwise independent random variables on S, then

$$V(X_1 + X_2 + \cdots + X_n) = V(X_1) + V(X_2) + \cdots + V(X_n).$$

see text for the proof

Example: Find the variance of the number of successes when n independent Bernoulli trials are performed, where on each trial, p is the probability of success and q is the probability of failure.

Solution: Let X_i be the random variable with $X_i((t_1, t_2, ..., t_n)) = 1$ if trial t_i is a success and $X_i((t_1, t_2, ..., t_n)) = 0$ if it is a failure. Let $X = X_2 + X_3 + ... X_n$. Then X counts the number of successes in the n trials.

- By Bienaymé's Formula, it follows that $V(X) = V(X_1) + V(X_2) + \cdots + V(X_n)$.
- By the previous example, $V(X_i) = pq$ for i = 1, 2, ..., n.

Hence, V(X) = npq.

Pafnuty Lvovich Chebyshev (1821-1894)



Chebyshev's Inequality

Chebyschev's Inequality: Let X be a random variable on a sample space S with probability function p. If r is a positive real number, then

$$p(|X(s) - E(X)| \ge r) \le V(X)/r^2$$
. see text for the proof

Example: Suppose that X is a random variable that counts the number of tails when a fair coin is tossed n times. Note that X is the number of successes when n independent Bernoulli trials, each with probability of success $\frac{1}{2}$ are done. Hence, (by Theorem 2) $E(X) = \frac{n}{2}$ and (by Example 18) $V(X) = \frac{n}{4}$.

By Chebyschev's inequality with $r = \sqrt{n}$,

$$p(|X(s) - n/2| \ge \sqrt{n}) \le (n/4)(\sqrt{n})^2 = \frac{1}{4}$$
.

This means that the probability that the number of tails that come up on n tosses deviates from the mean , n/2, by more than \sqrt{n} is no larger than 1/4.