

Introduction to Computers

CMPT-2?0

(Electronic) Computer Systems

What is a (**electronic**) computer system?



What is an electronic computer system?

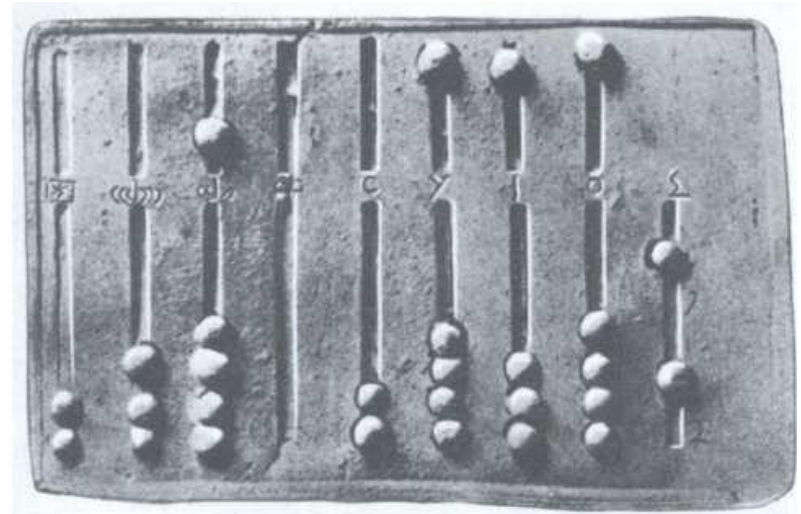
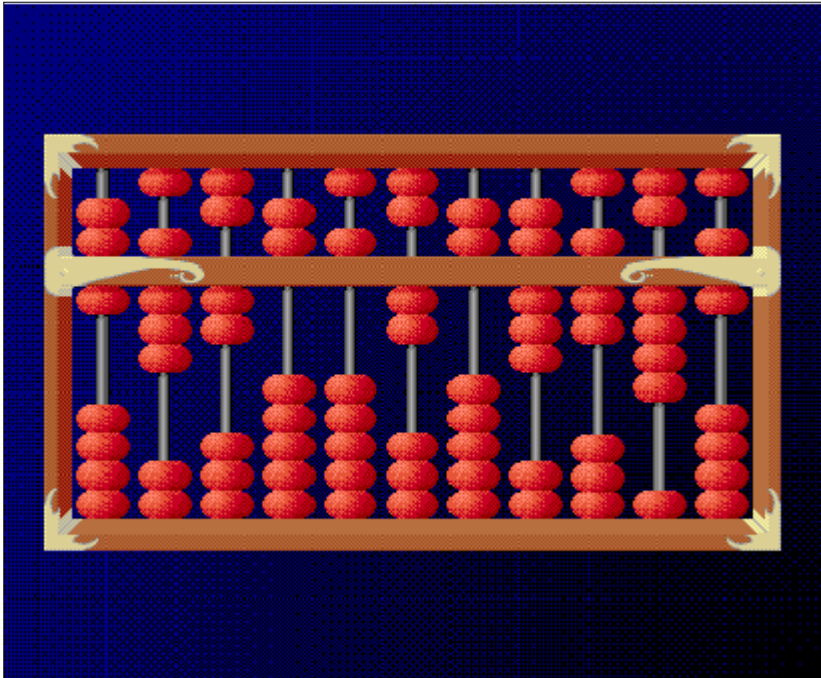
- An electronic computer system is a collection of electronic and mechanical parts (**the hardware**)
- ... that has been given a set of instructions (**the software**), that lets you store and manipulate information.

Do other than electronic computers exist today or existed in the past ?

- “Abacus”, Roman times
- In the ancient world a mechanical computer
(Antikythera Machine/Computer)
- Napier’s Bones
- The Pascaline
- ...

Abacus

The abacus is an ancient calculating tool (2.300-2.700 B.C.) capable of performing the four basic arithmetic operations.



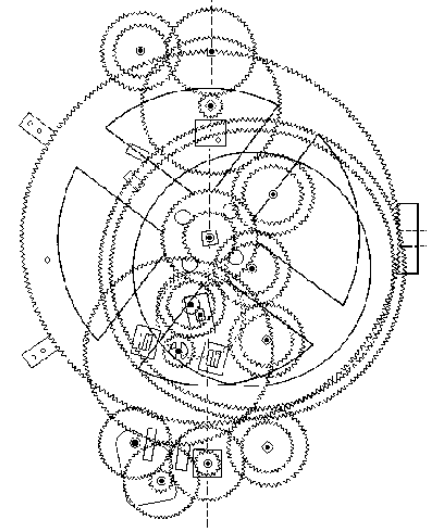
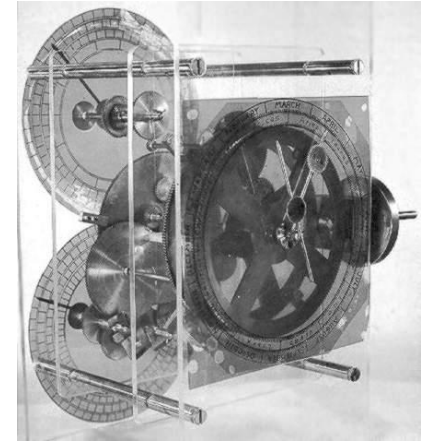
Abacus



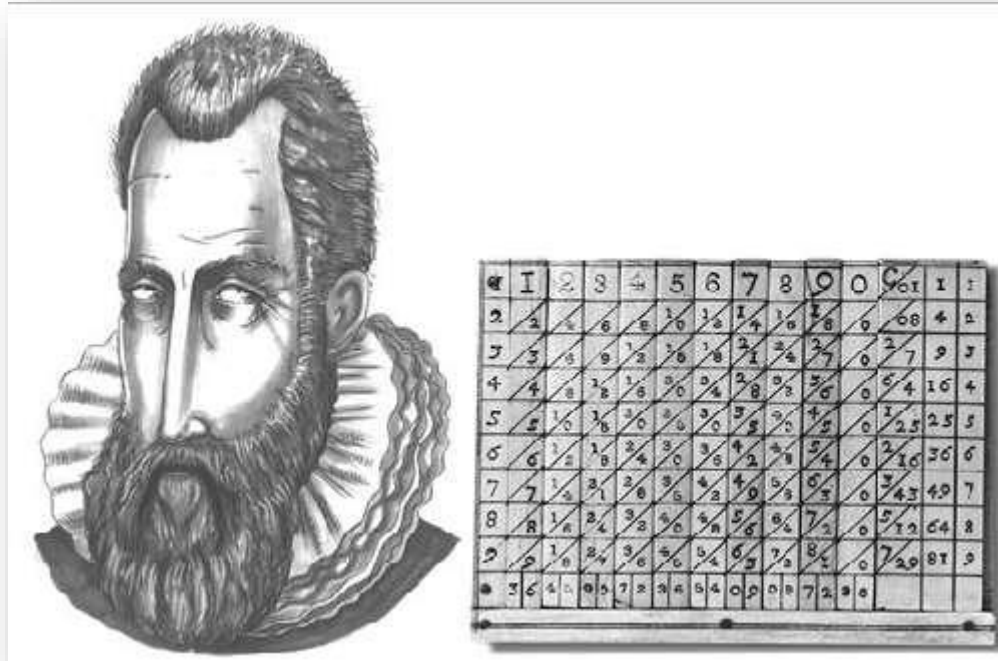
Today ... Beijing, China

Antikythera Computer (140 B.C)

Was build in ancient Greece the year 140 B.C. The Antikythera Mechanism was able to align the number of lunar months with years and display where the sun and the moon were in the zodiac. {CNN.com}

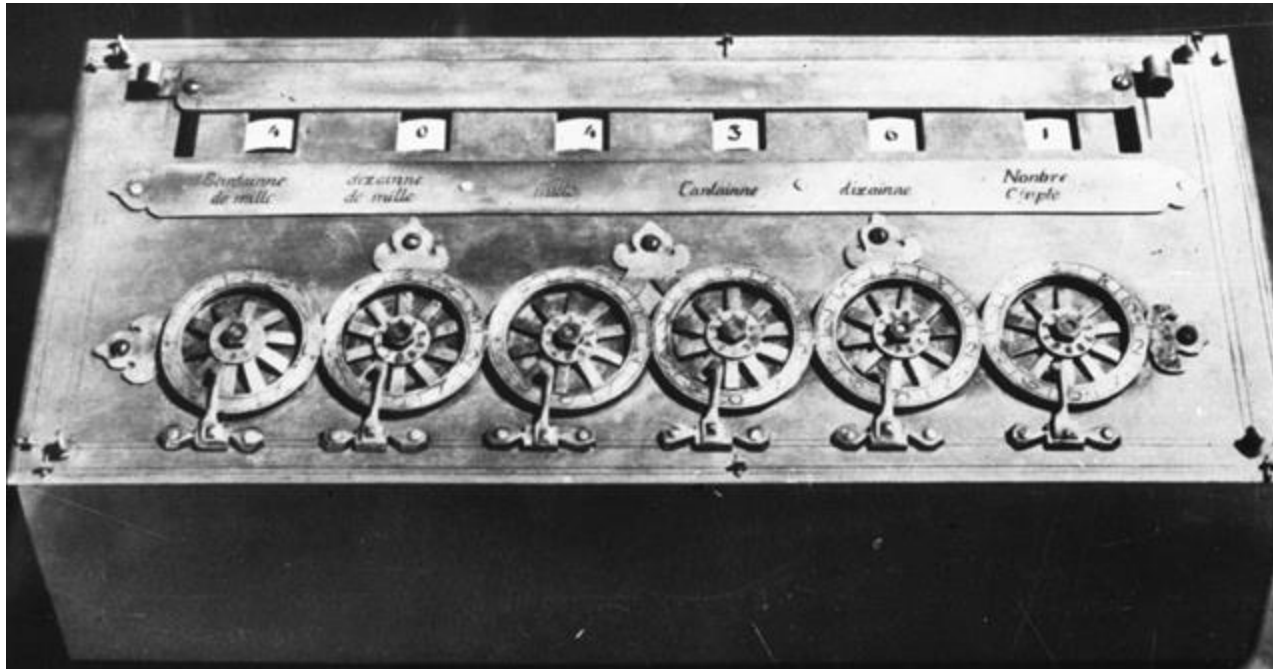


Napier's Bones (1610)



Napier's bones is an abacus created by John Napier (1550 – 1617) for calculation of products and quotients of numbers.

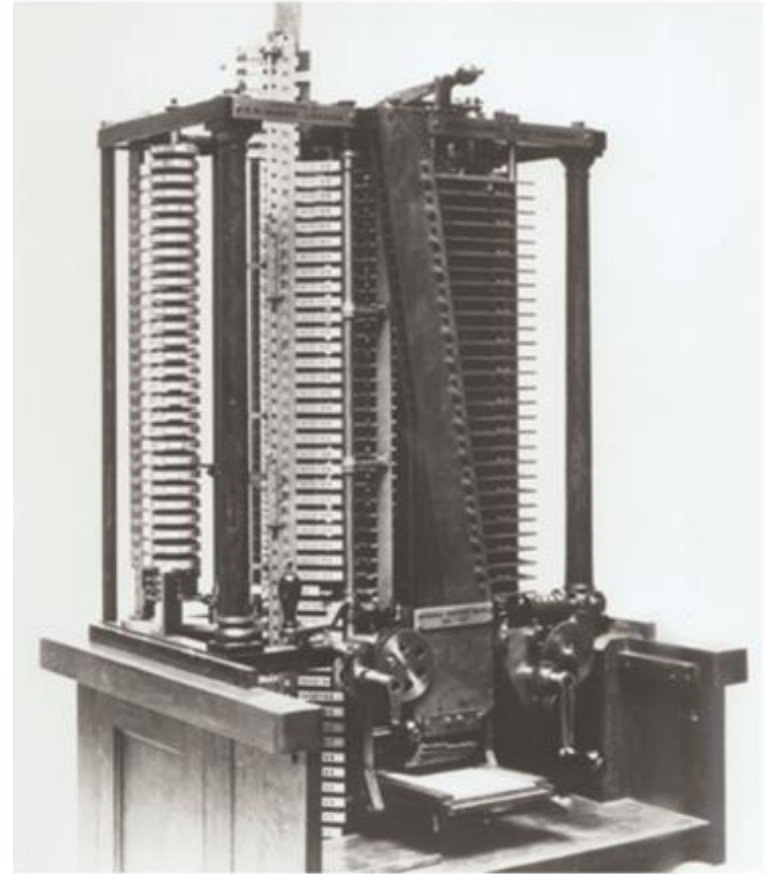
The Pascaline (1642)



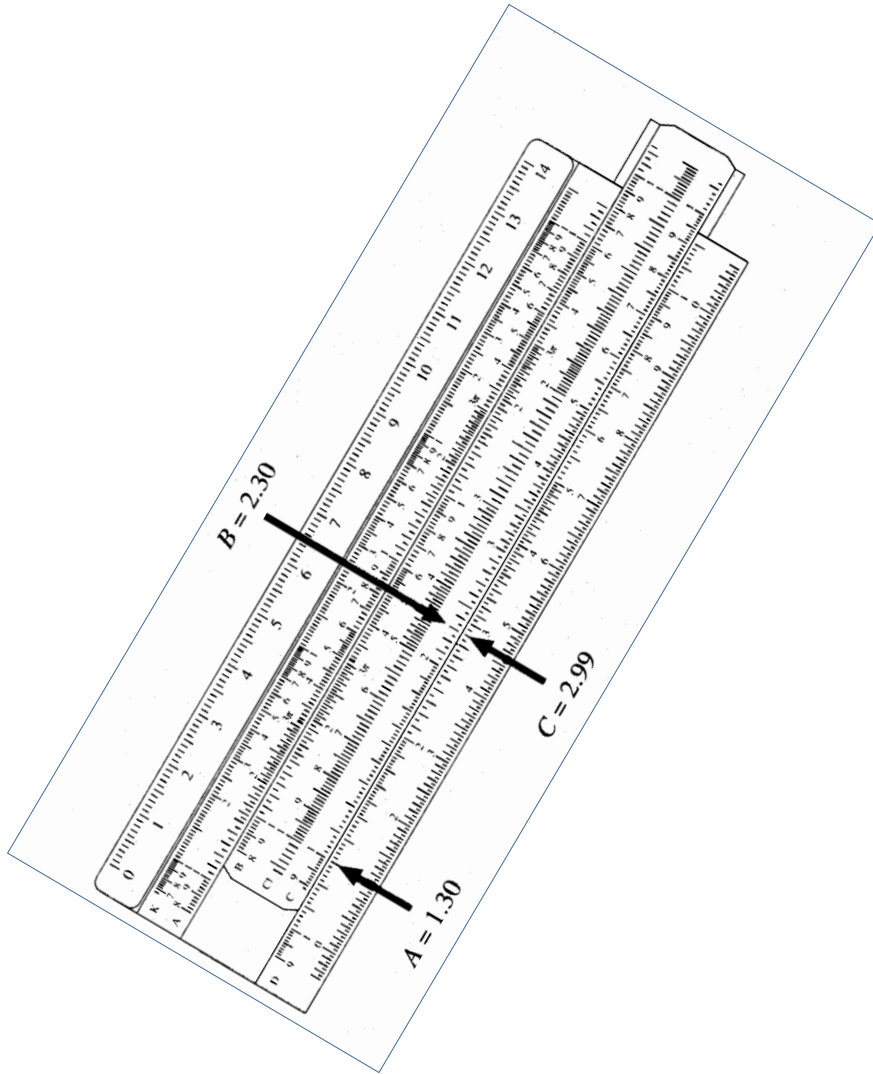
Pascal invented and build the “Pascaline” to help his father, a tax collector.

Analytical Engine-1822, (Charles Babbage)

An Engine (mechanical computer) to compute mathematical tables, such as logarithmic and trigonometric functions.



Slide rule



A plugger doesn't worry about his computer getting infected with an Internet virus.

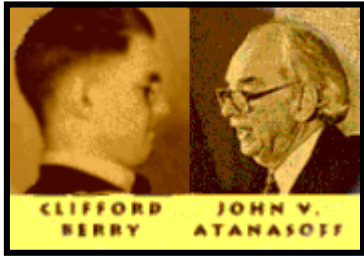
Z1- Computer (1938)



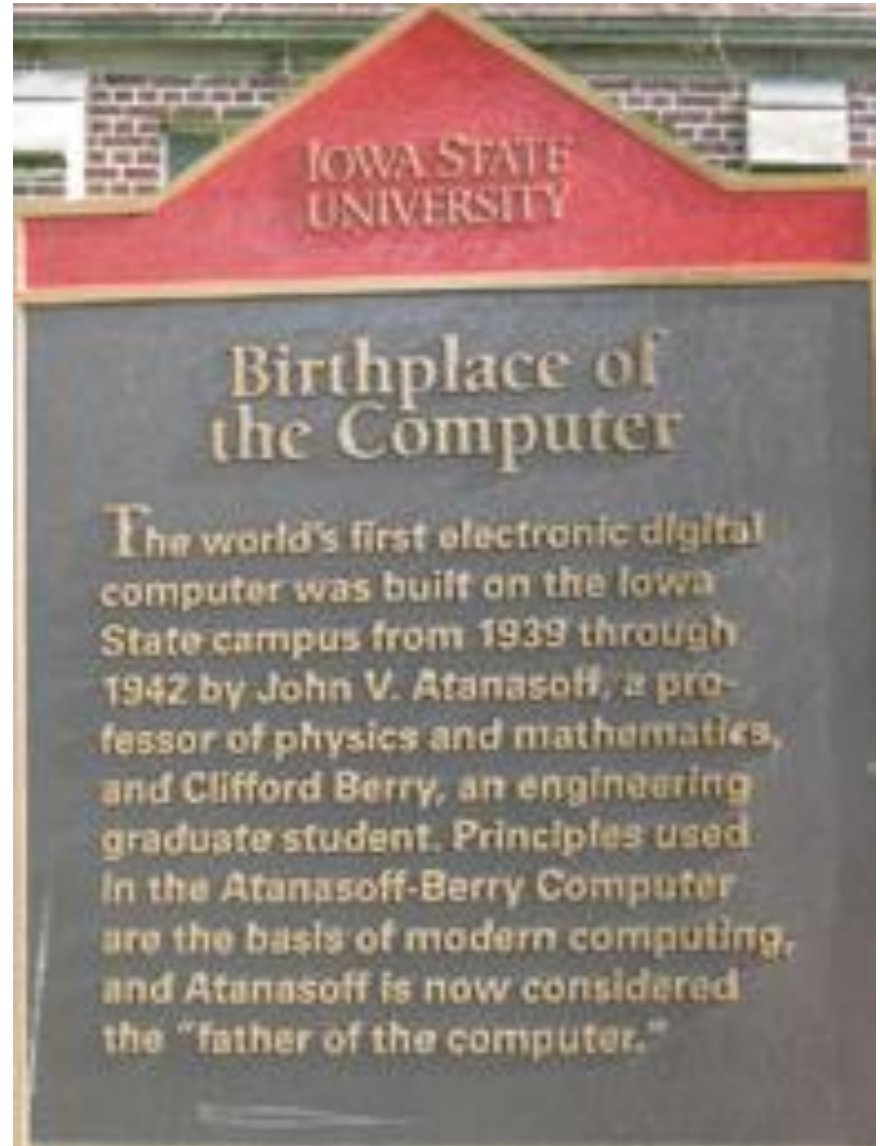
The First Freely Programmable Mechanical Computer invented by Konrad Zuse, 1910-1995 (Germany)



Prof. Atanasoff-Berry (graduate student) Electronic Computer (1939-1942)



The world's first electronic-digital computer at Iowa State University. The Computer State used a binary system of arithmetic, parallel processing, separation of memory and computing functions.

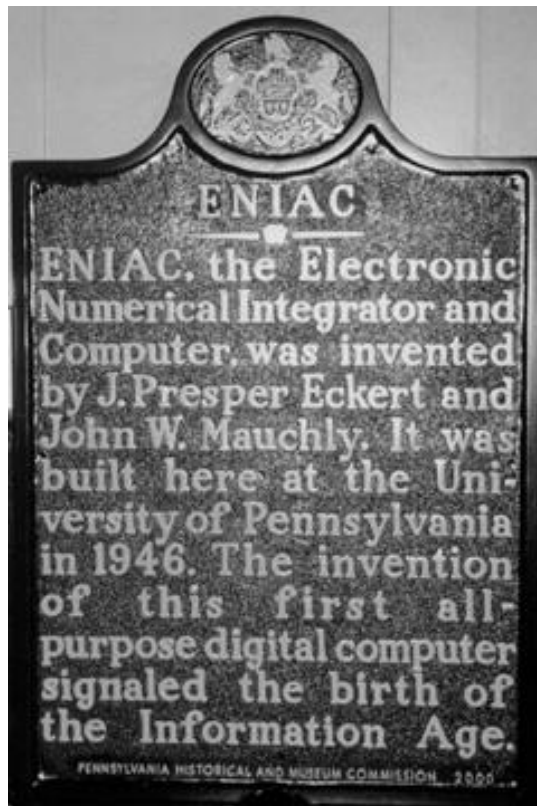


The Harvard MARK-I Computer - Howard Aiken and Grace Hopper (1944)



ENIAC (Electronic Numerical Integrator and Computer) 1944-46

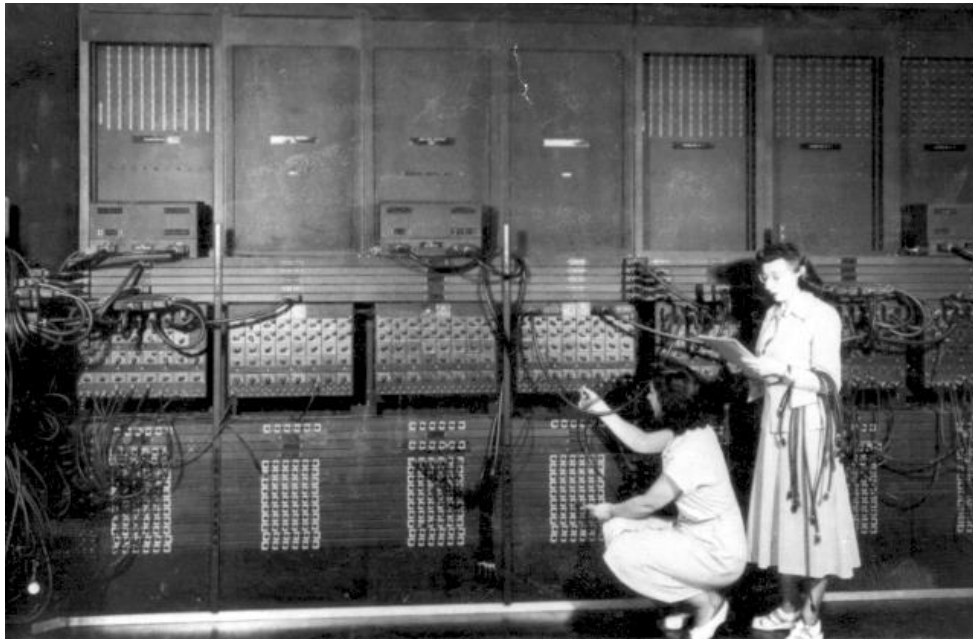
- Developed by Army Ordnance to compute World War II ballistic firing tables.



	ENIAC	Intel Core Duo chip
Debut	1946	2006
Performance	5,000 addition problems/sec	21.6 billion ops/sec
Power use	170,000 watts	31 watts max
Weight	28 tons	negligible
Size	80' w x 8' h	90.3 sq. mm.
What's inside	17,840 vacuum tubes	151.6 M transistors
Cost	\$487,000	\$637

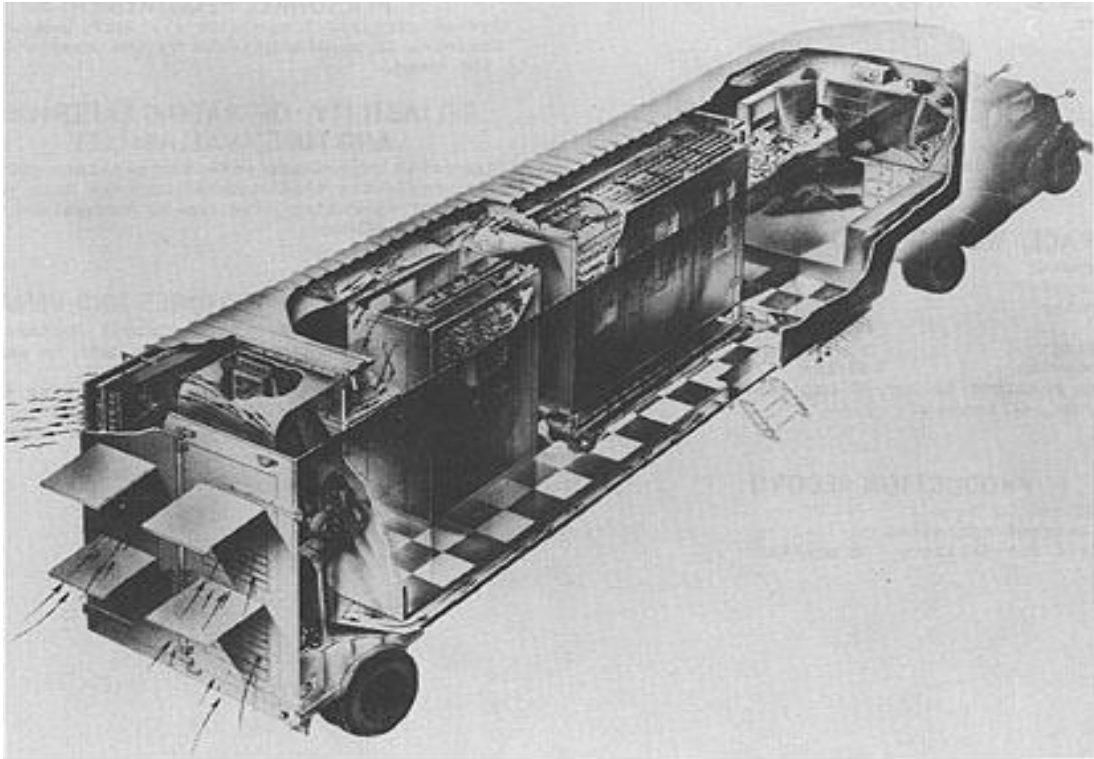
- (Moore School of Electrical Engineering, University of Pennsylvania)

ENIAC: Electronic Computer



DYSEAC: First portable computer (1954)

DYSEAC = Second Standards Electronic Automatic Computer

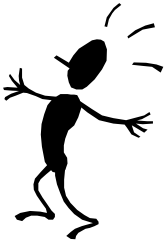


- Carried in two tractor trailers, 12 tons + 8 tons
- Built for US Army Signal Corps

- 900 vacuum tubes
- 512-4096 words of memory.
word = 45 bits

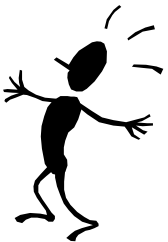
What can a computer do?

- Predict weather
- Run a factory
- Transportation and travel
- Money (Banks/ATM machines)
- Communications (Mobile phone, email, ...)
- Play games
- Robotics
- Medicine



What a computer can't do?

- Drink coffee
- Listen and solve your problems
- Design solutions to problems



Medicine ... Robot (computer) surgery



Human computer

Input: *eye, nose, ear*

Process: *brain*

Output: *feet, voice*



Human made computer

Input: Keyboard, Bar code device, Monitor



Process: CPU

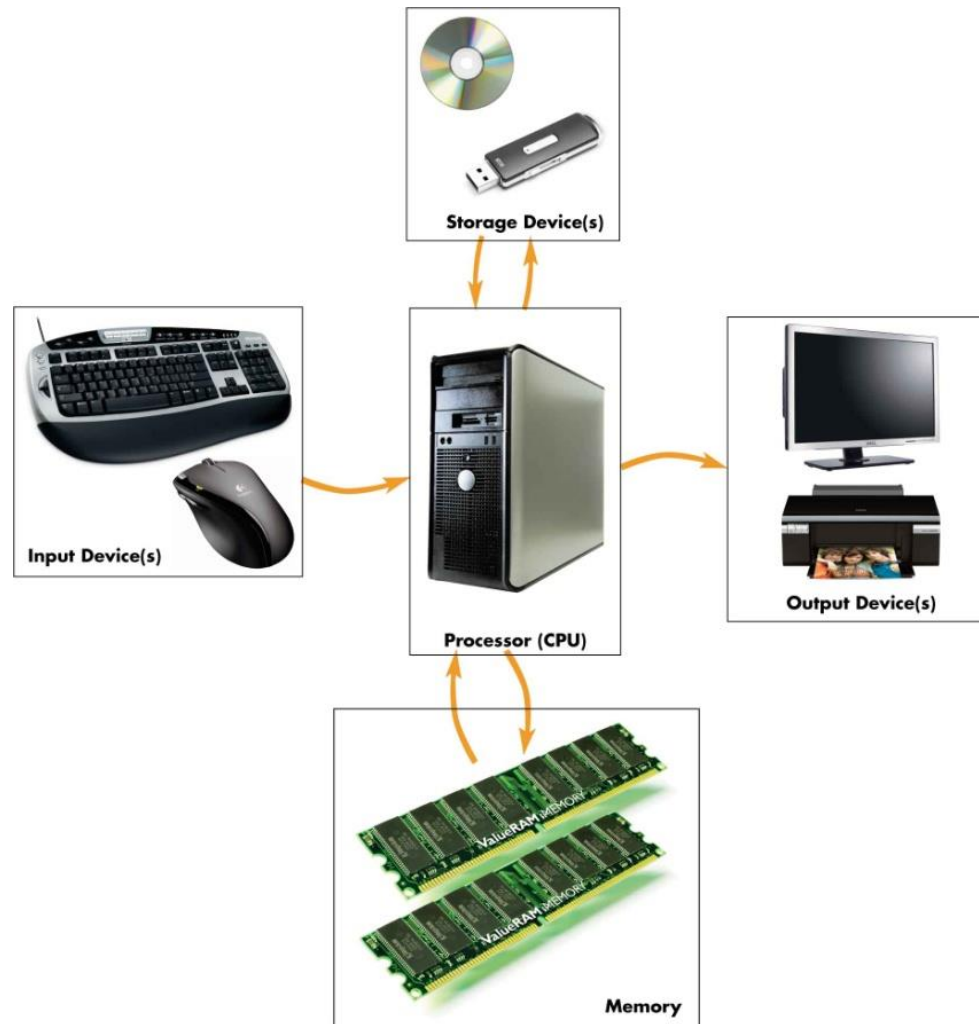


Output: Monitor, Printer

and

Instructions to run the system

Human made computer



and

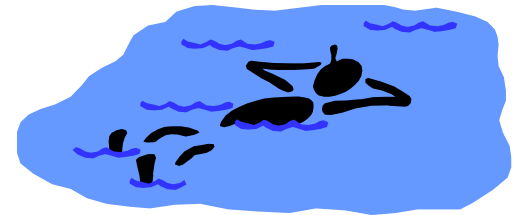
Instructions to run the system

Human made “Computers” ...



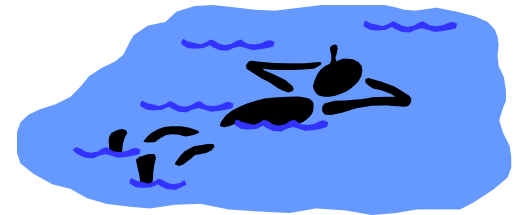
A computer system has two main parts

- Hardware
- Software

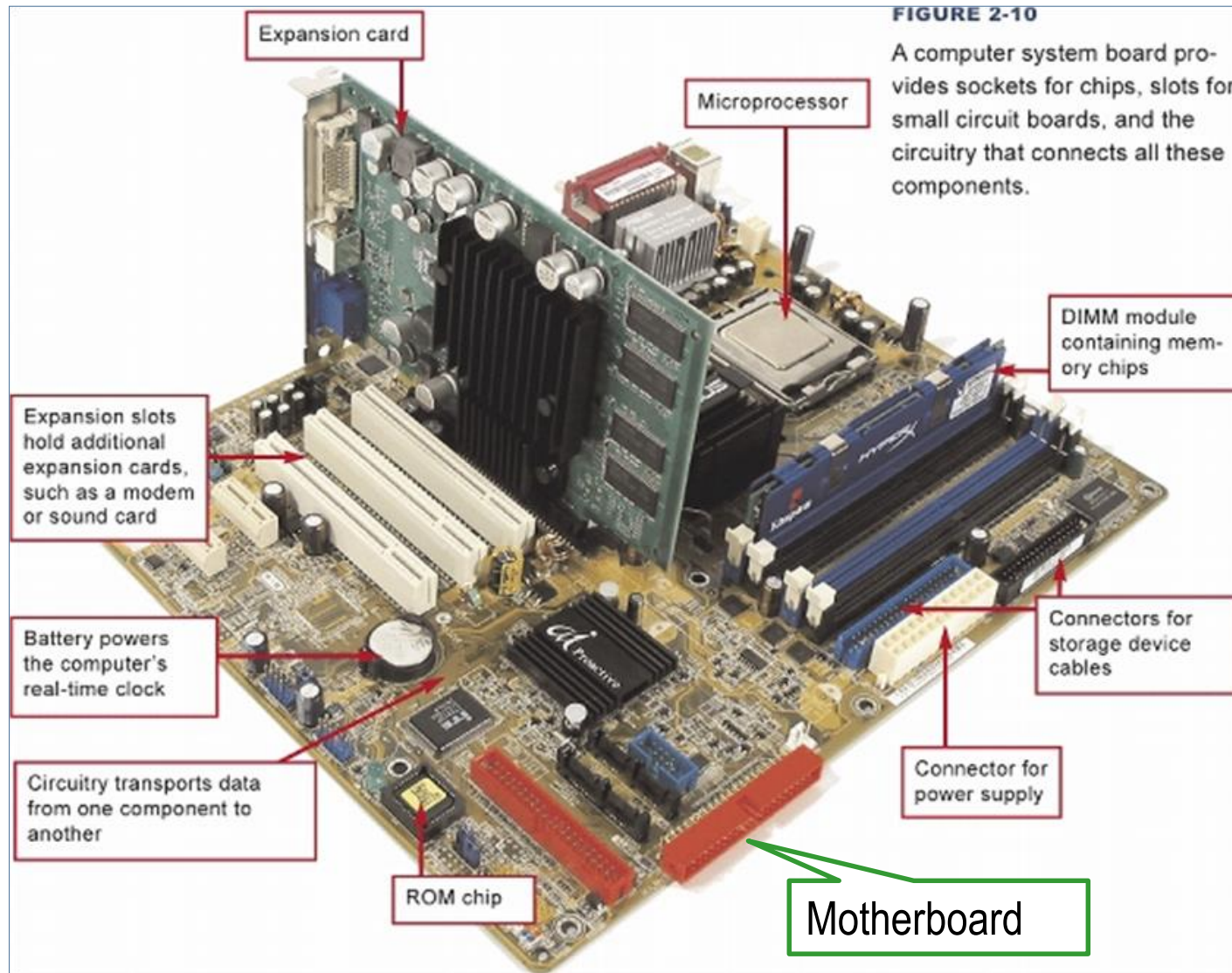


A computer system has two main parts

- Hardware; Physical equipment
- Software; Instructions that run the hardware



Hardware

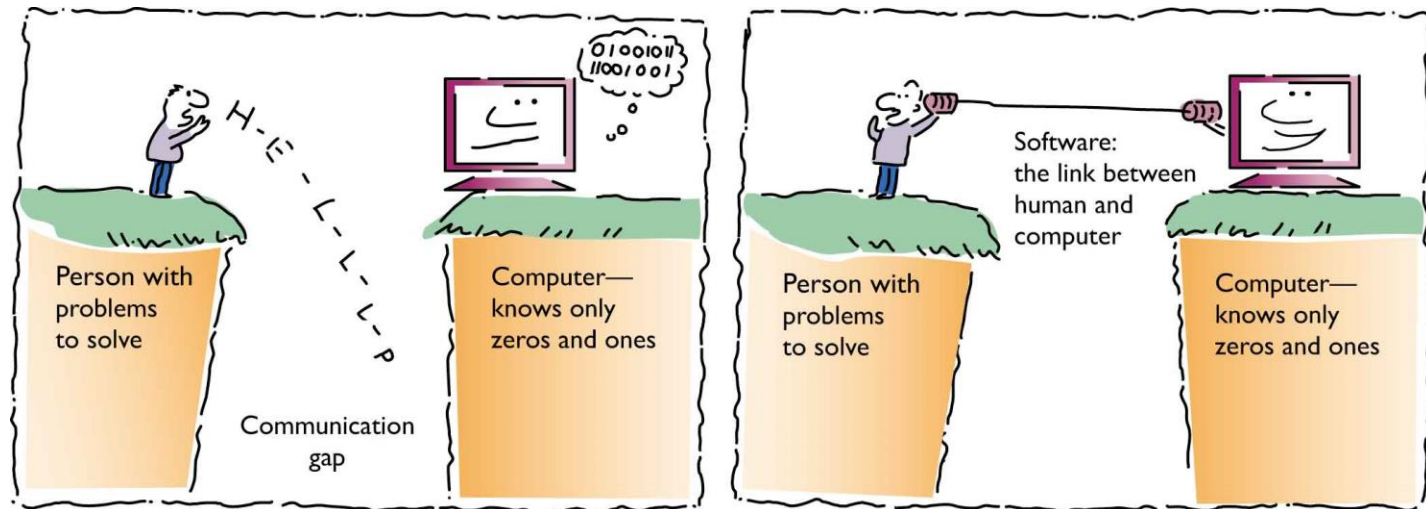


A computer system has two main parts

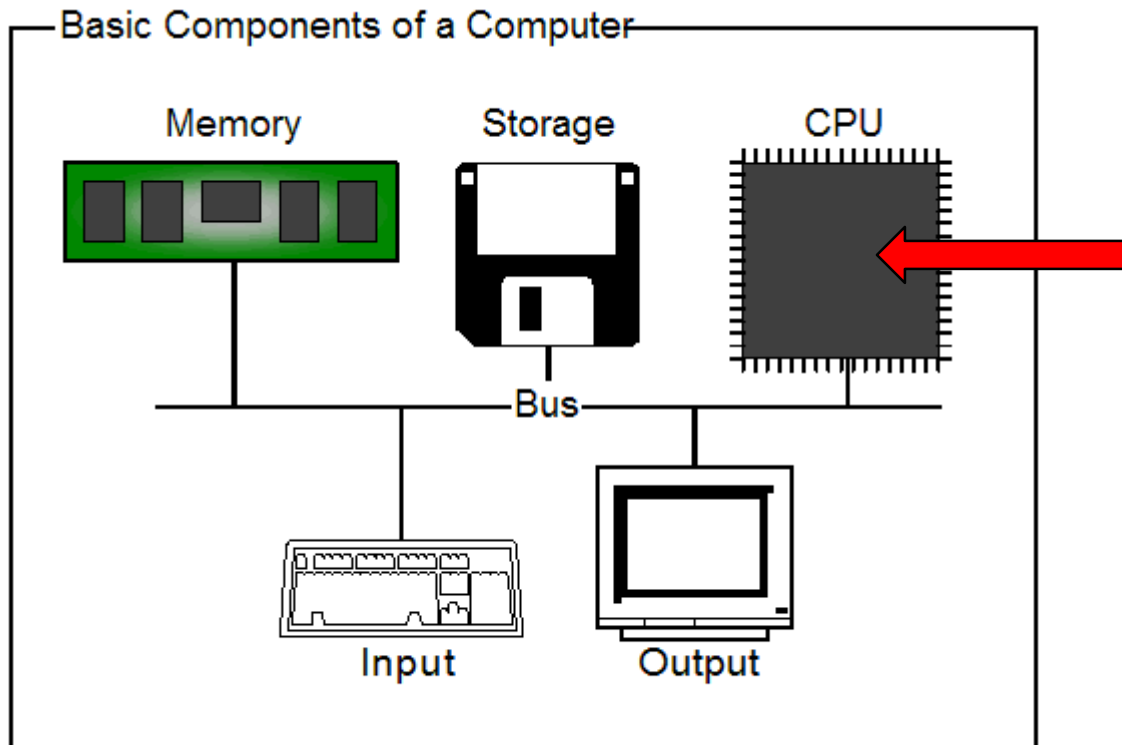
- Hardware = Physical equipment
- Software = Instructions that run the hardware (programs @ applications)

Such as...

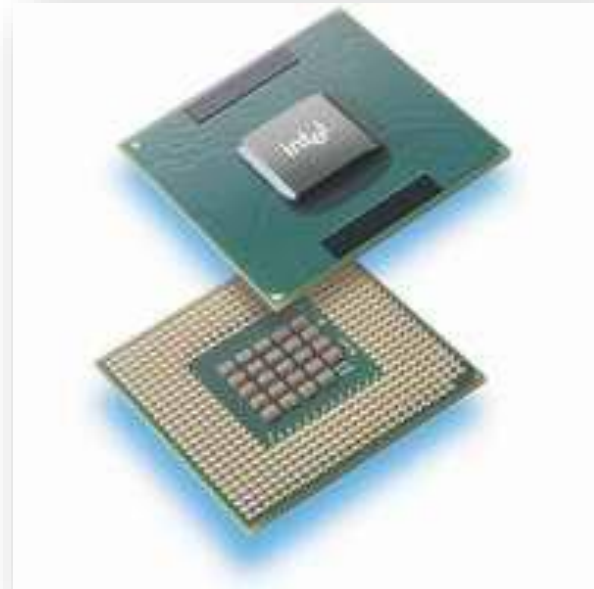
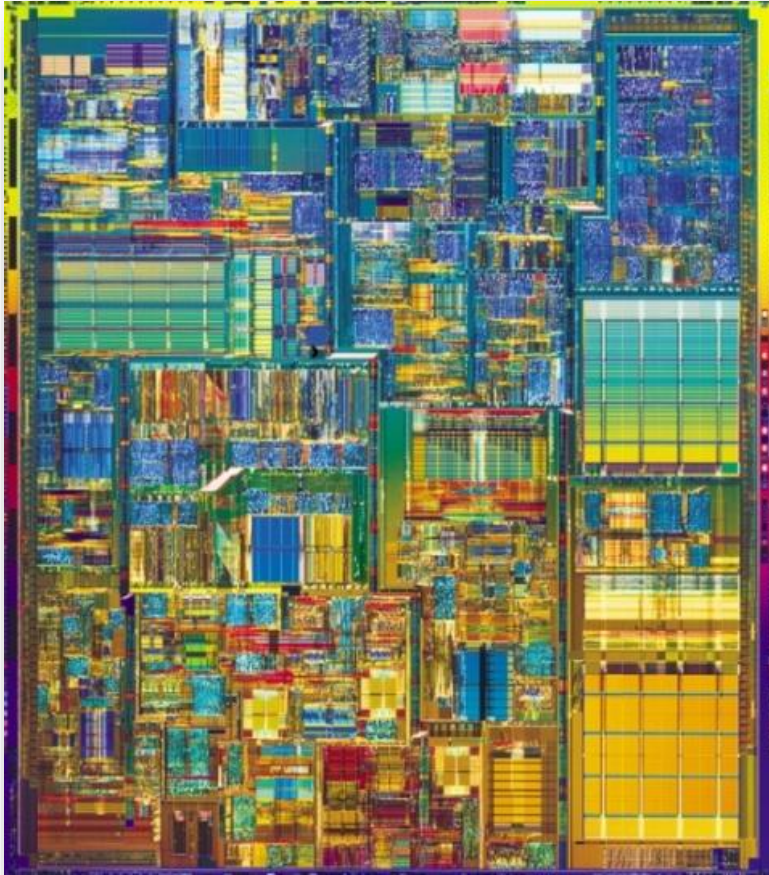
- Operating System (Win7, OSX, Unix, etc)
- Office 2010
- Web browsers
- iTunes
- Games
- etc...



Computer hardware ...basic componets



CPU's ... single core



Different types of CPU's ?

- Yes ...
- SingleCore
- MultiCore

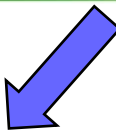


CPU

- The most popular are manufactured by INTEL corporation.



Intel Up to today



<i>Name</i>	<i>Date</i>	<i>MHz</i>
• 8086 – First 16-bit Intel processor. Basis for IBM PC & DOS	1978	5-10
• 386 – First 32-bit Intel processor	1985	16-33
• Pentium 4F – First 64-bit Intel processor, referred to as x86-64	2004	2800-3800
• Core 2 – First multi-core Intel processor, 64-bit word size	2006	1060-3500
• Core i7 – Four cores, 64-bit word size	2008	1700-3900

Speed of CPU's ... Hertz (*Hz*)

- Hertz (*Hz*) is a measure of the frequency (cycles per second)
- Today ... typical CPU values 2-4 *GHz*

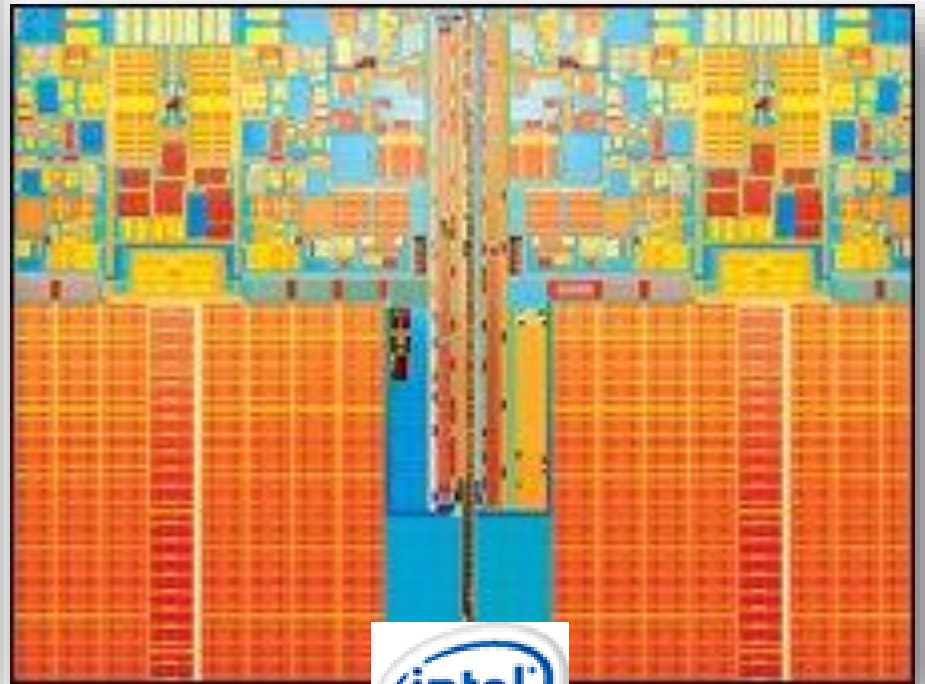
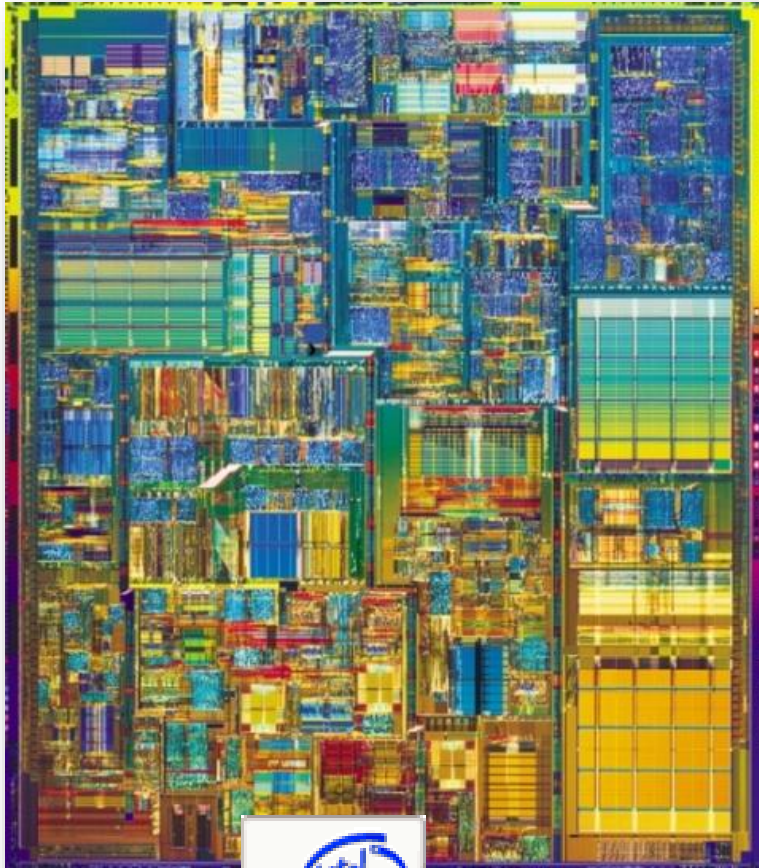
Note:

1 GHz = 1,000,000,000 Hz

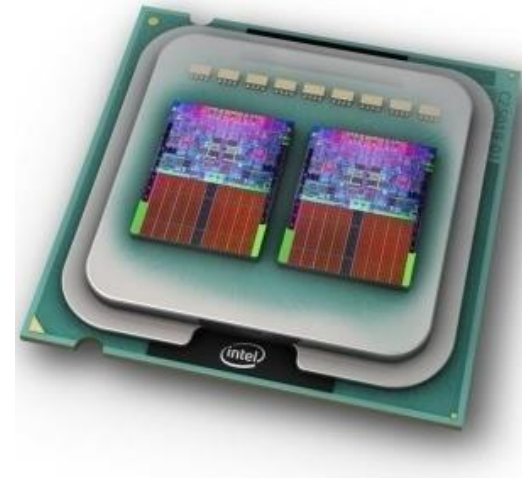
1 MHz = 1,000,000 Hz

1 KHz = 1,000 Hz

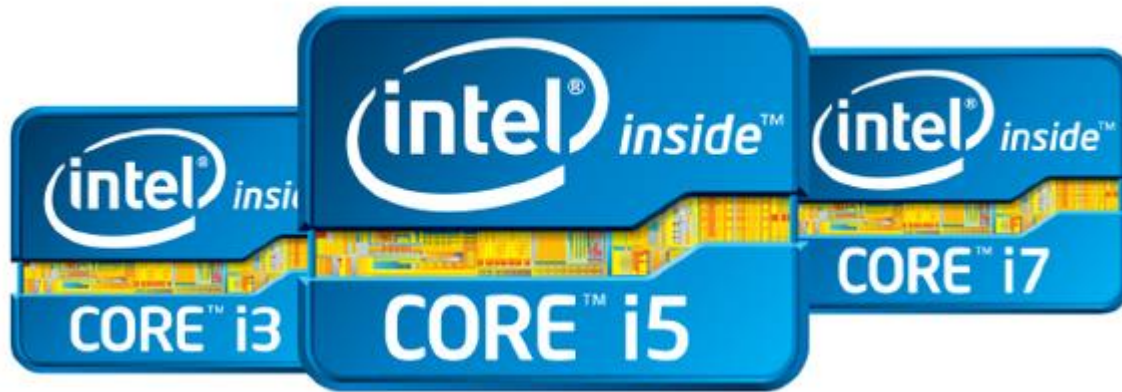
SingleCore and MultiCore CPU's



Multicore CPU's

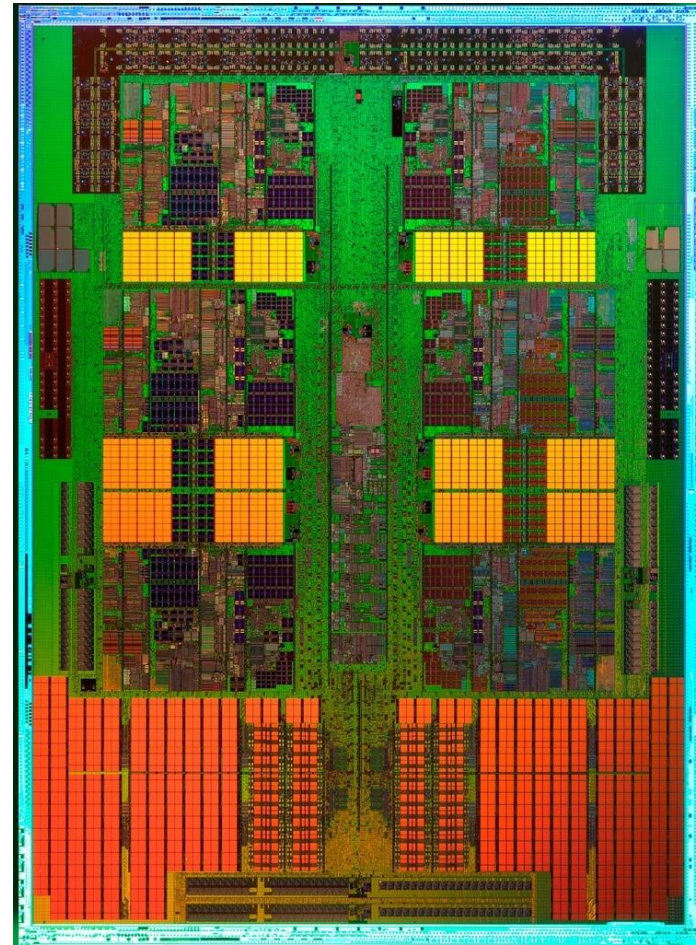


Today... from “INTEL” ... i7, i5



Processor type	Frequency (GHz)	Cores	Cache memory (MB)
i3	1.4 - 2.6	2	3
i5	2.3 - 3.4	2-4	3-6
i7	2.5 - 3.6	2-6	4-15

... from “AMD” ... Opteron (12 cores)



ARM CPU for mobile devices



ARM (Cortex-9)...next generation devices

Mobile Handsets Connected Mobile Computers



Networking / Home Gateways



Consumer and Auto-infotainment



Embedded

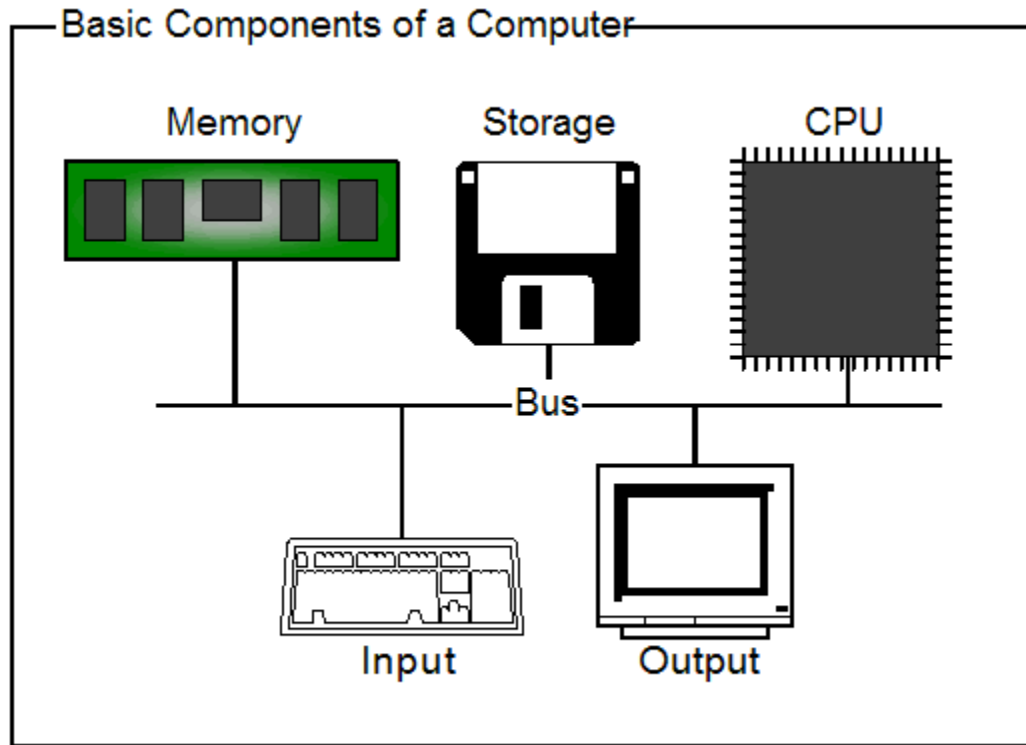


CPU's

CPU's are also called **MicroProcessors**



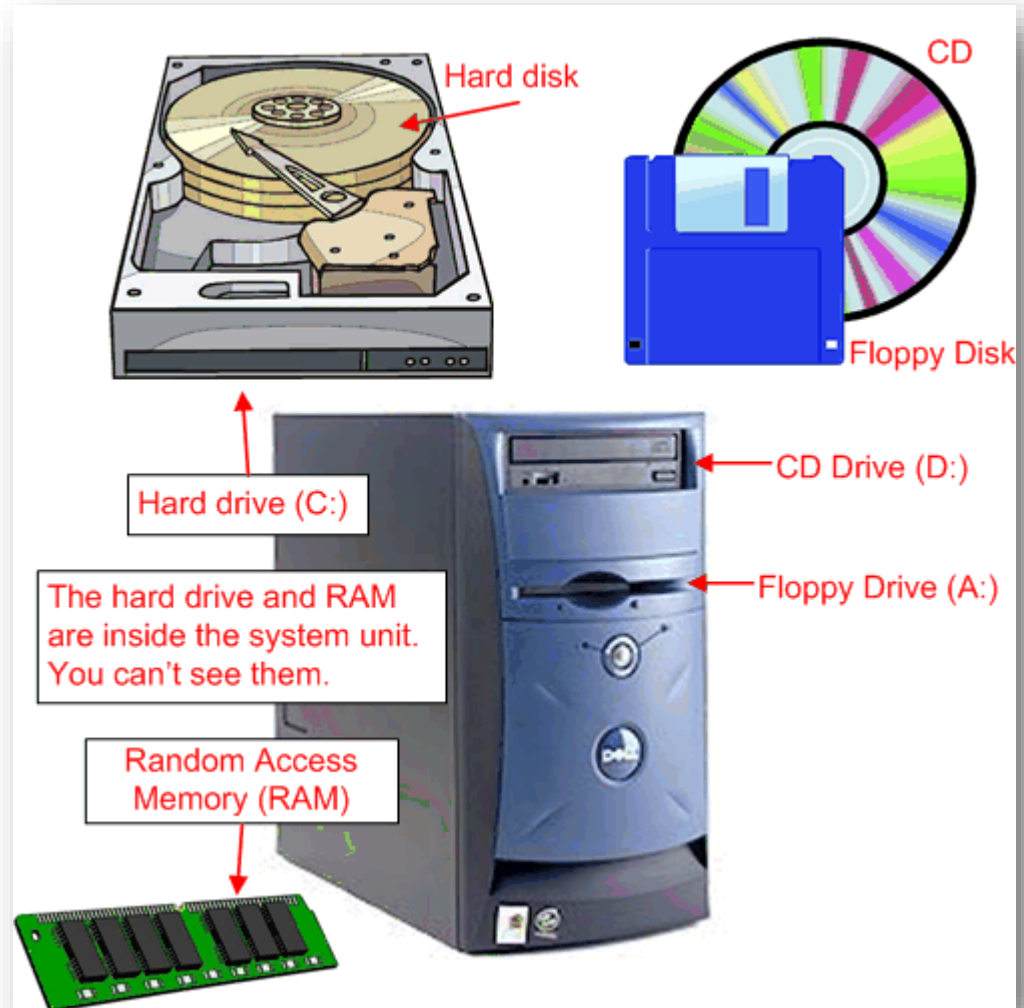
Next ... Computer memory



Computer Memory

Computer Memory

- Primary
- Secondary



Computer Memory

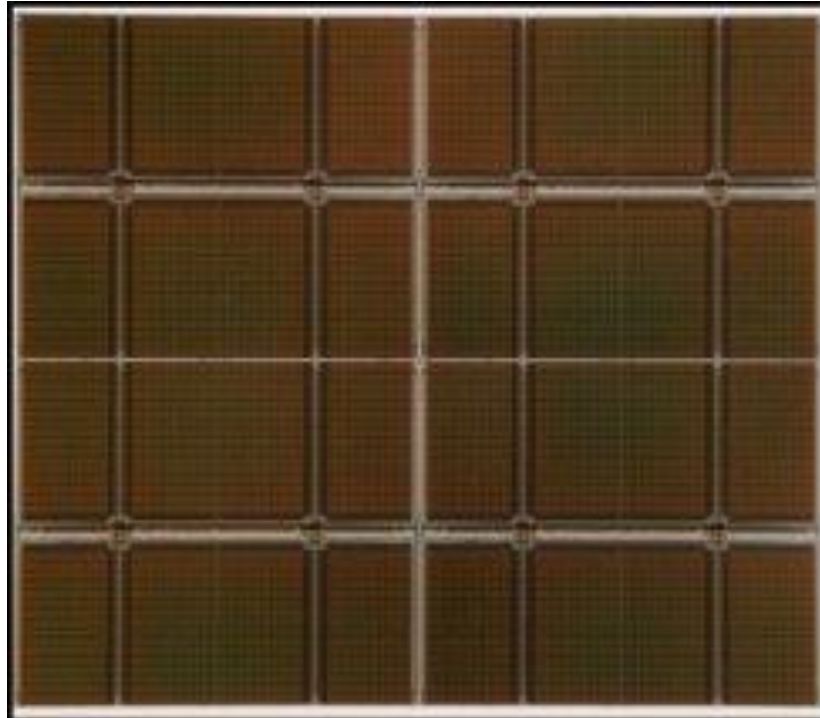
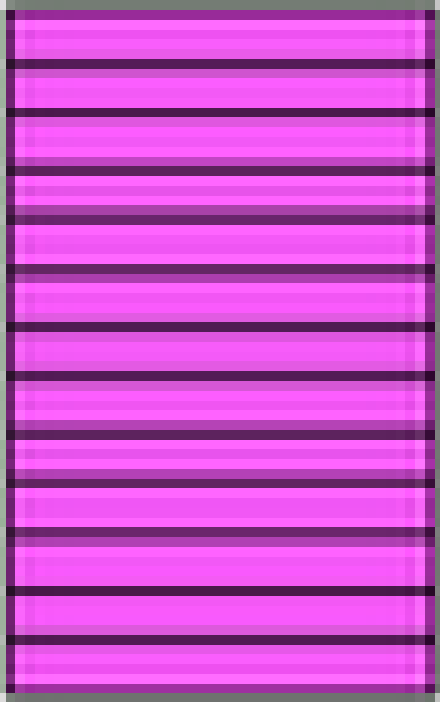
❖ Primary

- RAM

❖ Secondary

- Hard Disk
- Diskettes, CD, DVD, Tapes, Flash, ...

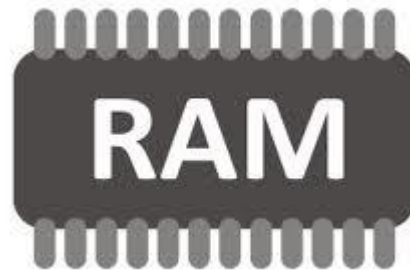
RAM



Rows and columns with 0's and 1's

RAM or System Memory

- RAM (Random Access Memory)
 - Fast
 - Volatile (not permanent)
 - Limited
 - Relatively expensive

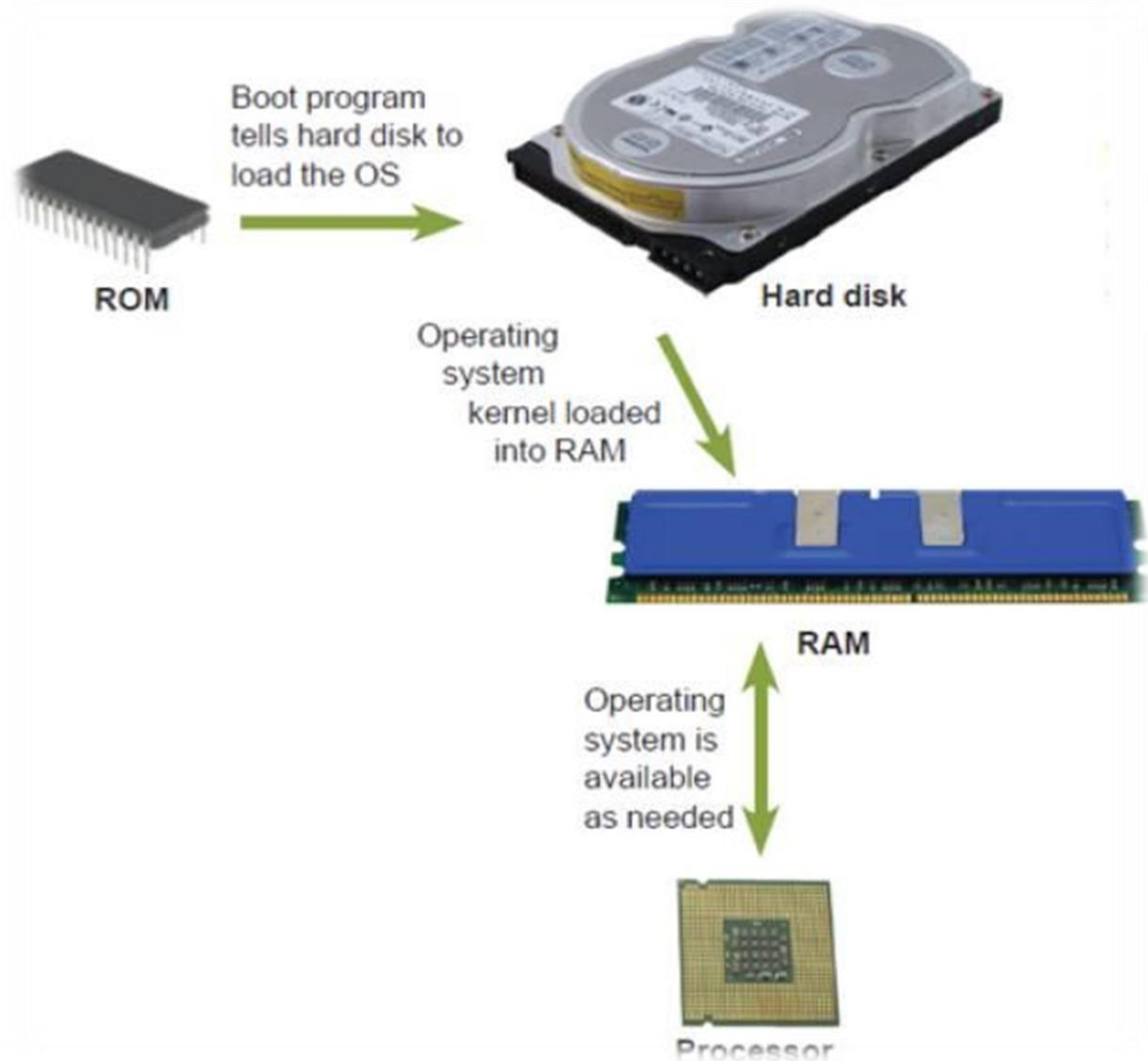


RAM

- Random Access Memory (Read And Write Memory)
- When the power goes off, any information stored in the RAM is erased.

Booting - RAM

- The process of loading the operating system program into the memory (**RAM**) ... is called initializing or booting-up.



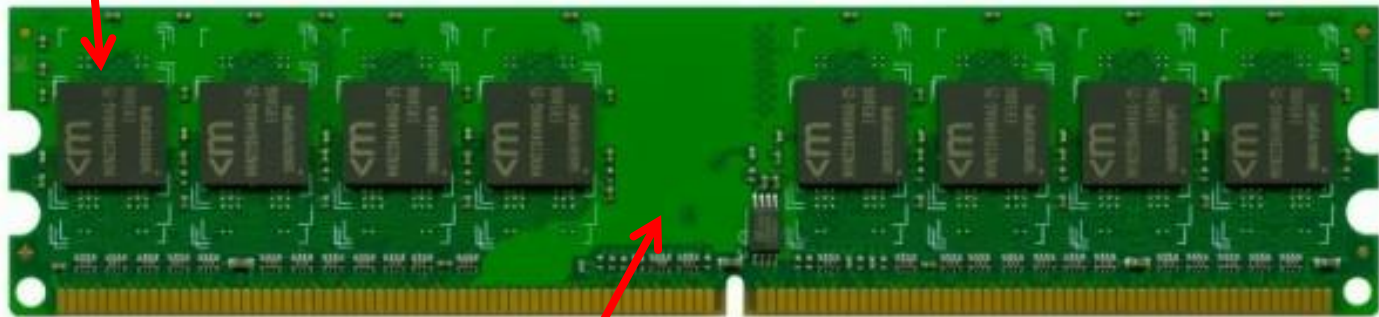
Operating system

- Main program that controls how a computer system functions.
- All computer systems have an operating system
- Examples?

Windows

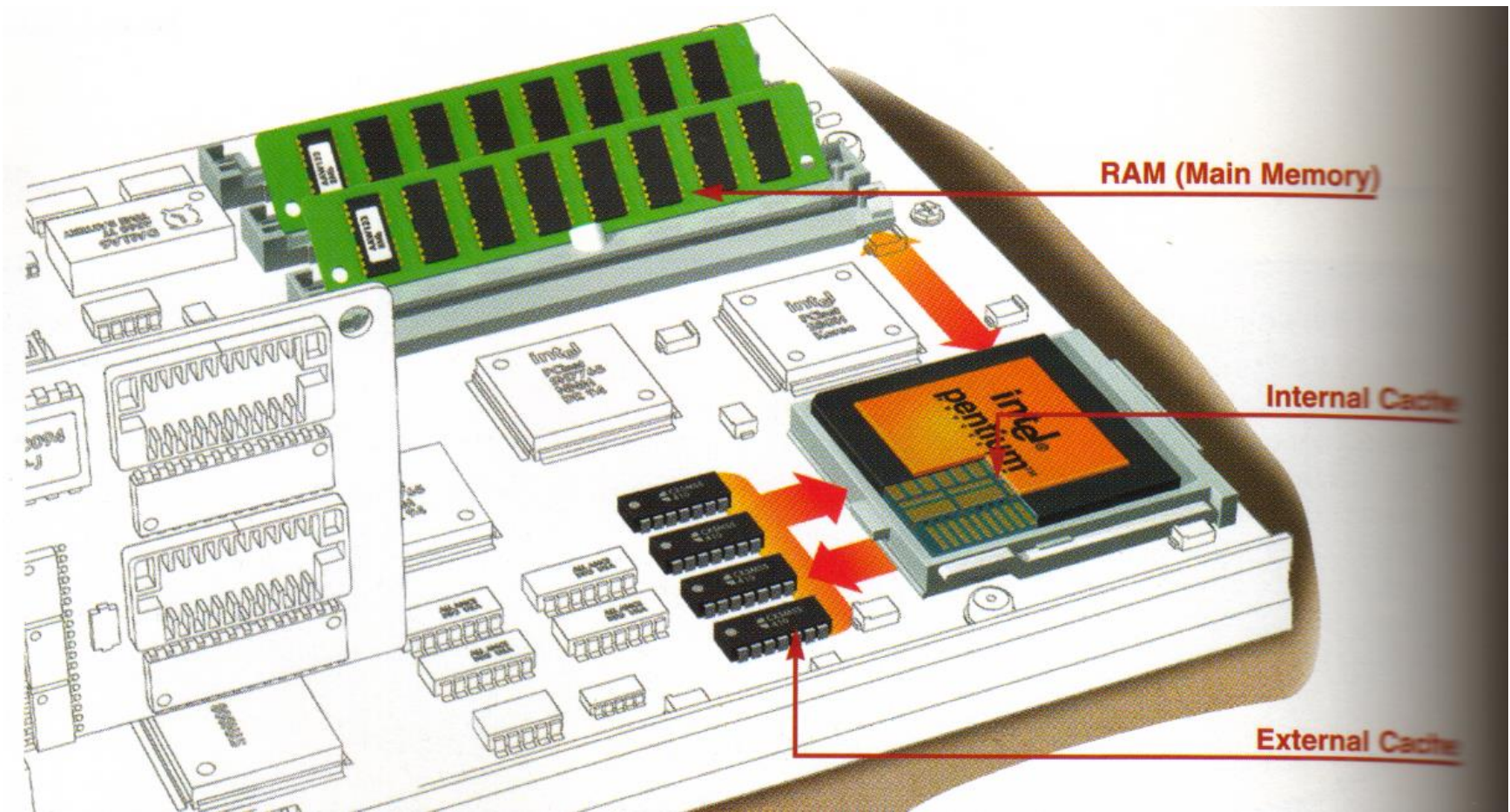
RAM

Memory chips

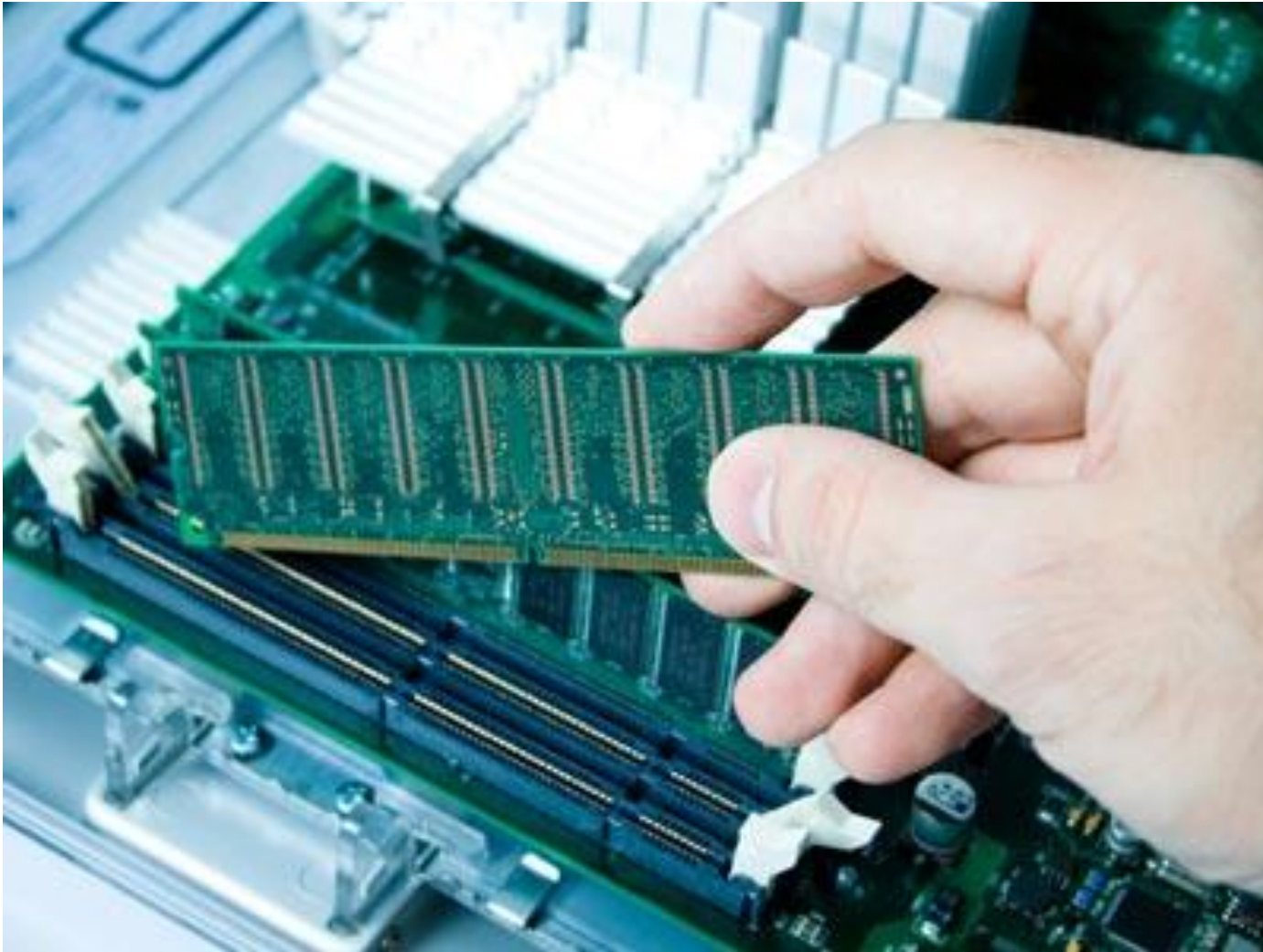


Memory module

RAM (main memory)



How to add RAM memory

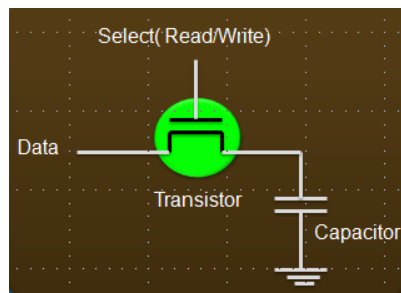


Two types ... RAM

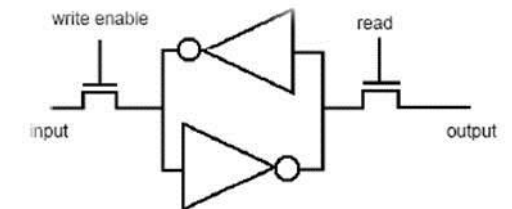
- DRAM (Dynamic RAM); Main memory
- SRAM (Static RAM); Faster and more expensive than DRAM
- SRAM = Cache memory

DRAM & SRAM chips

DRAM



SRAM



RAM modules (types)

- The memory chips are packaged in memory modules that plug into expansion slots on the main system board (motherboard).

- ✓ SIMMs
- ✓ DIMMs

SIMM's & DIMM's

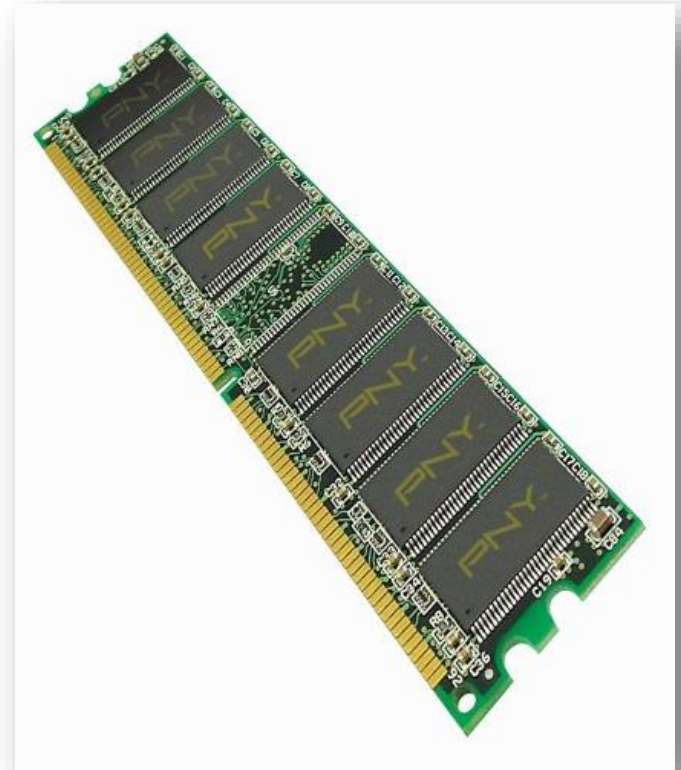
- ❑ SIMM = Single Inline Memory Module

- ❑ (32-bit bus)

- ❑ DIMM = Dual Inline Memory Module

- ❑ (64-bit bus >> more data).

Actual DIMM's



RAM capacities

- System memory (DRAM)
- Cache memory (SRAM)

4-32 GB

2-64 MB

What is MB (MegaByte), GB (GigaByte) ... ?

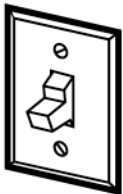
What is Byte?



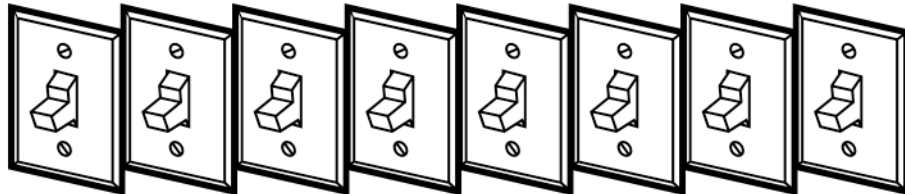
Byte - Bit

1 Byte = 8 Bits

1 Bit = 0 - 1



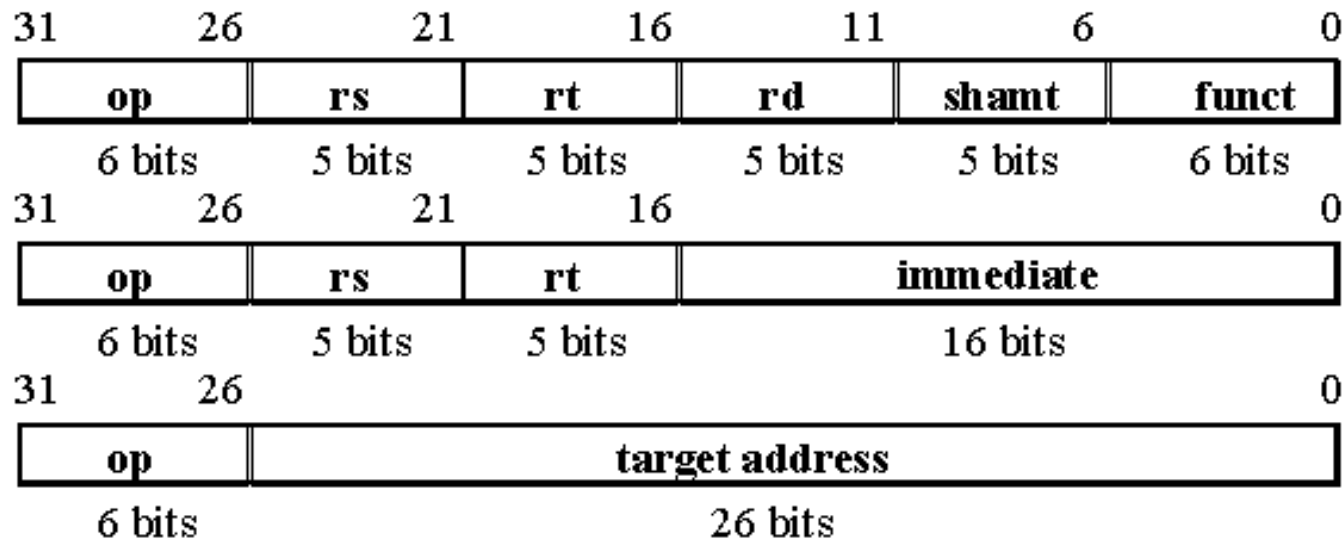
bit



byte

PC/CPU Word

- A PC/CPU-Word is the fixed number of bits that are processed by the CPU' as an instruction-set.



32
bit

64
bit

Example...

File.txt

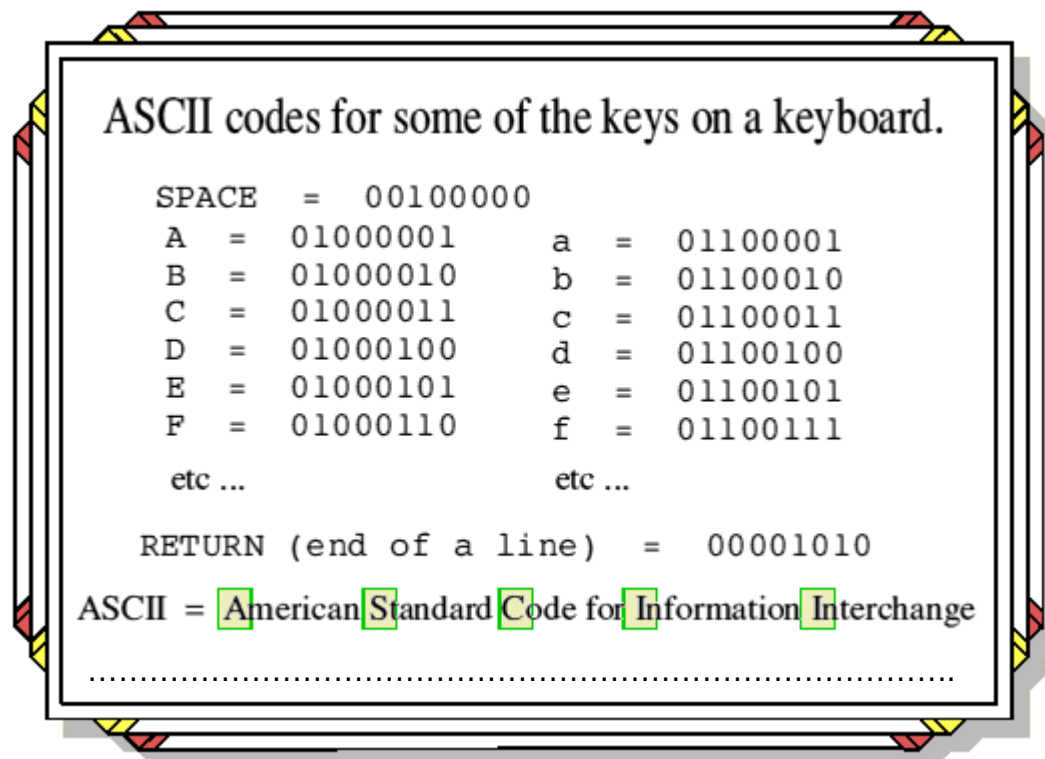
0123456789

- The file is 10 Bytes
- Each Byte is 8-Bits (ASCII)
- Therefore Total Bits: $10 \times 8 = 80$ Bits
- 1 character in our keyboard = 1 Byte



ASCII Code

- Each character (letter-number) corresponds to single ASCII character
- ASCII = American Standard Code for Information Interchange



Units used for computer storage



Kilo, Mega, Giga, Tera [SI units]

- 1 K (Kilo) = 1,000
- 1 M (Mega) = 1,000,000
- 1 G (Giga) = 1,000,000,000
- 1 T (Tera) = 1,000,000,000,000

- SI = International System of Units

[Kb, Mb, Gb, Tb] ... in computer science

- 1 Kibi (Kilobinary) = 2^{10} = 1,024 bits
- 1 Mebi (Megabi) = 2^{20} = 1,048,576 bits
- 1 Gibi (Gigabi) = 2^{30} bits
- 1 Tebi (Terabi) = 2^{40} bits

- bi = binary

Size << Songs- Video

Size	Song Capacity	Video content
1 GB	250	
2 GB	500	4-7 hours
8 GB	2,000	30 hours
30 GB	7, 000	100 hours

- What is the memory size ... 1 song ?

1 song ... about 4 MBytes

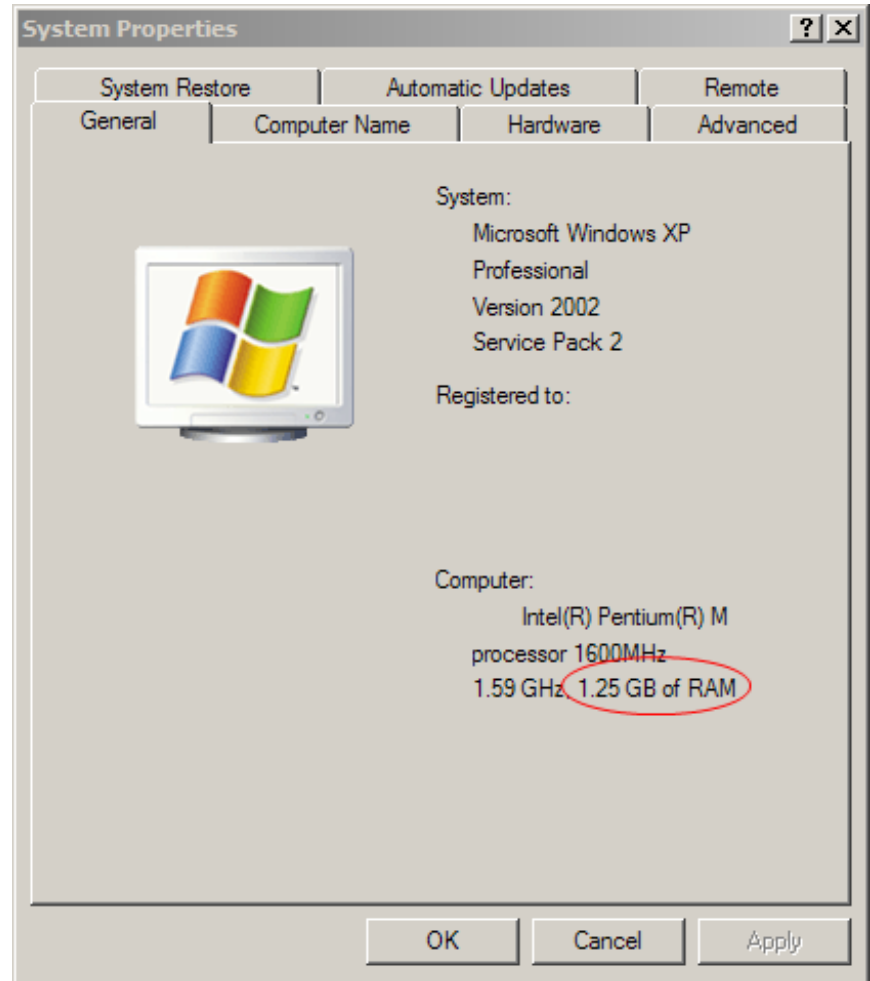
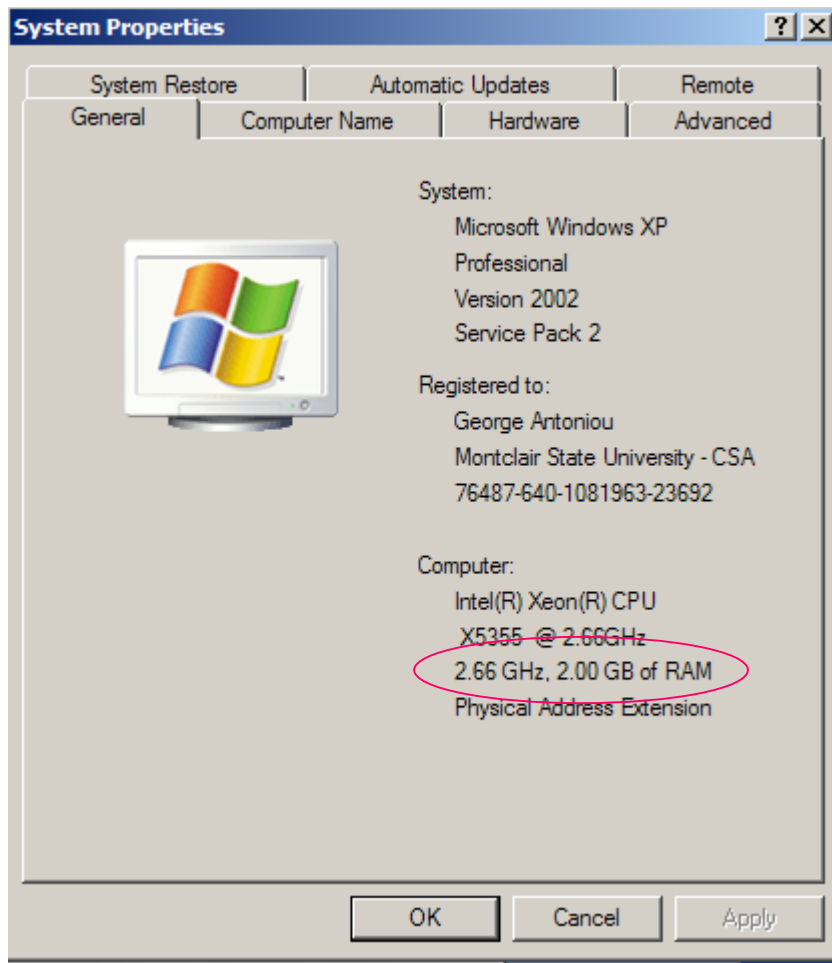
Size	Song Capacity	Video content
1 GB	250	
2 GB	500	4-7 hours
8 GB	2,000	30 hours
30 GB	7, 000	100 hours

- $1,000,000,000 / 250 = 4,000,000$ Bytes
- $= 4$ MBytes

How much RAM do you have in your Computer?

- Start
- Settings
- Control Panel
- System

How much RAM do you have in your Computer?



How much RAM do we need?

- Need RAM to run the Windows 7
- Need RAM to run the Microsoft office
- Need RAM to run the Media Player
- ...
- Need RAM to run a Graphics Program
- ...

Find-out how much memory we need for each program above to run ... **then we add**

We need...

- RAM for Windows 7 = 128 MB
- RAM for Microsoft office = 128 MB
- RAM for Media Player = 64 MB

For this Example we need: ??? MB

We need 320 MB of memory ...

- RAM for Windows 7 = 128 MB
- RAM for Microsoft office = 128 MB
- RAM for Media Player = 64 MB

For this Example we need: 320 MB

If we have only 256MB System Memory, then what happens?

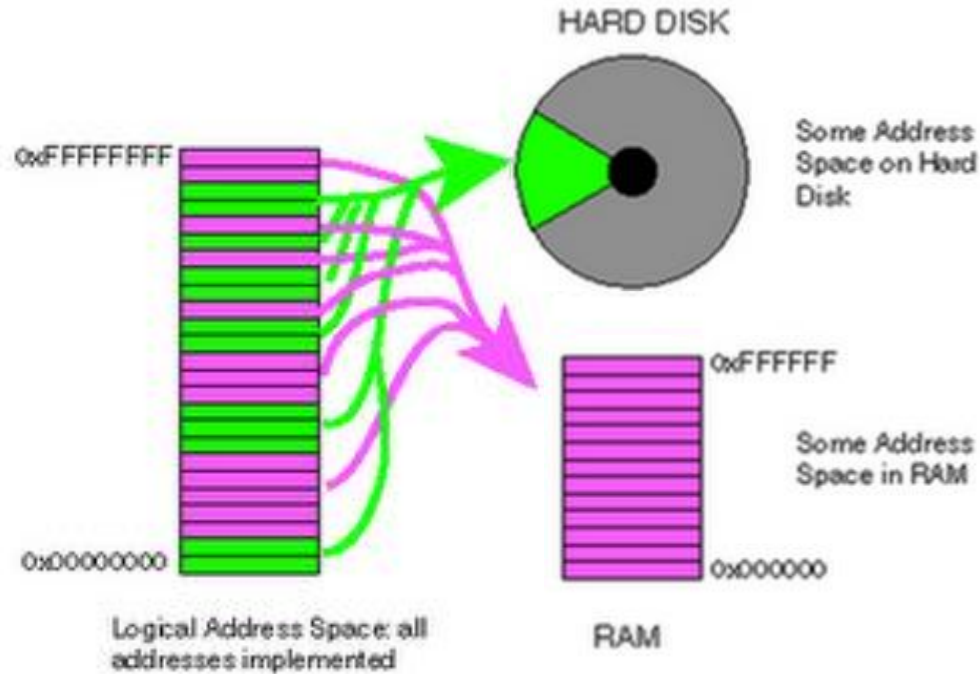
Another “invisible” Memory;

- Non-Physical memory ... invisible to us ...
- Computers have limited memory (DRAM)
- In order to run more than one applications ... we need MORE memory (DRAM)...
- The computer (Windows OS) **borrow**s some memory (**virtual**) from the **hard disk** (very slow) ... in order for all applications to run ...
- Using **Virtual-Memory** ... we slow down the computer
- If you need to run many applications at the same time ... **get more physical memory** (DRAM).

Hard disk and RAM



Virtual Memory; Logical address space



Continue about Computers

- CPU (Central Processing Unit) ← last lecture
- Memory (RAM) ← last lecture
- More about Memories ← Next Lecture
- I/O (Input/Output) units = peripheral devices
- Computer Systems ...

