



MPPEG

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Abstract

This is a short description of our solver `oscm` submitted by our team MPPEG to the PACE 2024 challenge both for the exact track and the parameterized track, available at <https://doi.org/10.5281/zenodo.11546972> [9] and <https://github.com/pauljngr/PACE2024> [8].

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1 Method

We apply the approach to the one-sided crossing minimization problem presented in [10]. This article is surveyed by Patrick Healy and Nikola S. Nikolov in Chapter 13.5 of the Handbook of Graph Drawing and Visualization [7] that is recommended on the PACE 2024 web page. The method consists of a transformation of a one-sided crossing minimization instance to an instance of the linear ordering problem that is solved by branch&cut as introduced in [4] and [5]. We also use problem decomposition and reduction techniques as well as a heuristic for finding a good initial solution. With the required brevity, we give a rough sketch of the major details.

The instances of the PACE 2024 challenge problem consist of a bipartite graph $G = (T \cup B, E)$ and a fixed linear ordering $\pi_T = \langle t_1, t_2, \dots, t_m \rangle$ of T (“the top nodes”). In the exact track and the parameterized track, the task is to find a linear ordering π_B of $B = \{b_1, b_2, \dots, b_n\}$ (“the bottom nodes”) such that the number of edge crossings in a straight-line drawing of G with T and B on two parallel lines, following their linear orderings, is provably minimum. The NP-hardness of this task has been shown in [2].

For a linear ordering π_B of B let

$$x_{ij} = \begin{cases} 1 & \text{if } b_i \text{ appears before } b_j \text{ in } \pi_B, \\ 0 & \text{otherwise.} \end{cases}$$

For $i, j \in \{1, 2, \dots, n\}$ let $c_{ii} = 0$, and for $i \neq j$ let c_{ij} denote the number of crossings between the edges incident to b_i with the edges incident to b_j if b_i appears before b_j in π_B . Then the number of crossings induced by π_B is

$$\text{cr}(\pi_B) = \sum_{i=1}^n \sum_{j=1}^n c_{ij} x_{ij}.$$



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41 Since for any pair $b_i \neq b_j$ in B we have $x_{ji} = 1 - x_{ij}$, we can reduce the number of variables
 42 to $\binom{n}{2}$ and obtain

$$43 \quad \text{cr}(\pi_B) = \sum_{i=1}^{n-1} \sum_{j=i+1}^n c_{ij}x_{ij} + c_{ji}(1 - x_{ij}) = \sum_{i=1}^{n-1} \sum_{j=i+1}^n (c_{ij} - c_{ji})x_{ij} + \sum_{i=1}^{n-1} \sum_{j=i+1}^n c_{ji}.$$

44 For $a_{ij} = c_{ij} - c_{ji}$ we solve the *linear ordering problem* as the following binary linear program,
 45 based on the complete digraph D with node set B .

$$\begin{aligned} 46 \quad (\text{LO}) \quad & \text{minimize} \quad \sum_{i=1}^{n-1} \sum_{j=i+1}^n a_{ij}x_{ij} \\ & \text{subject to} \quad \sum_{\substack{(b_i, b_j) \in C: \\ i < j}} x_{ij} + \sum_{\substack{(b_i, b_j) \in C: \\ i > j}} (1 - x_{ji}) \leq |C| - 1 \quad \text{for all dicycles } C \text{ in } D \\ & \quad 0 \leq x_{ij} \leq 1 \quad \text{for } 1 \leq i < j \leq n \\ & \quad x_{ij} \text{ integral} \quad \text{for } 1 \leq i < j \leq n. \end{aligned}$$

47 If z is the optimum value of (LO), $z + \sum_{i=1}^{n-1} \sum_{j=i+1}^n c_{ji}$ is the minimum number of crossings.
 48 Notice that the classical linear ordering formulation [4, 5] uses constraints for cycles of length
 49 three only. However, in our approach we also need longer cycles, since we remove some
 50 of the arcs as we shall describe in Section 2. The constraints of (LO) guarantee that the
 51 solutions correspond precisely to all permutations π_B of B . Furthermore, it can be shown
 52 that for complete digraphs the “3-cycle constraints” are necessary in any minimal description
 53 of the feasible solutions by linear inequalities, if the integrality conditions are dropped. The
 54 NP-hardness of the problem makes it unlikely that such a complete linear description can be
 55 found and exploited algorithmically. Further classes of inequalities with a number of members
 56 exponential in n that must be present in a complete linear description of the feasible set,
 57 are known, and some of them can be exploited algorithmically. Indeed, small Möbius-ladder
 58 constraints, the one shown in Figure 3 of [4], as well as the same in which all arcs are reversed,
 59 have been found useful in this crossing minimization context.

60 **2 Algorithm and Implementation**

61 When the integrality conditions in (LO) are dropped, we obtain a linear programming
 62 relaxation of (LO) which has been proven very useful in practical applications. The structure
 63 of our branch&cut algorithm **oscm** (“one-sided crossing minimization”) is similar to the one
 64 proposed in [4]. The algorithm starts with the trivial constraints $0 \leq x_{ij} \leq 1$ that are handled
 65 implicitly by the linear program solver, iteratively adds violated cycle and Möbius-ladder
 66 constraints, and deletes nonbinding constraints after a linear program has been solved, until
 67 the relaxation is solved. This requires a *separation* algorithm that, given the solution of some
 68 relaxation, is able to determine a violated inequality called *cutting plane*. If the optimum
 69 solution of the relaxation is integral, the algorithm stops, otherwise it is applied recursively
 70 to two subproblems in one of which a fractional x_{ij} is set to 1 and in the other set to 0.
 71 Thus, in the end, an optimum solution is found as the solution of some relaxation, along
 72 with a proof of optimality.

73 **oscm** makes use of the following observations, some of which stem from the literature
 74 in fixed-parameter algorithms for one-sided crossing minimization. Lemma 1 allows us to
 75 decompose the given instance. Within the components, we can fix and eliminate variables
 76 from (LO) by Lemma 2, and we can exclude variables x_{ij} with $a_{ij} = 0$ from (LO) by
 77 Lemma 3.

78 ► **Lemma 1** (Decomposition). *For each node $v \in B$, we define the open interval $I_v =]l_v, r_v[$,
 79 where l_v is the position of the leftmost and r_v the position of the rightmost neighbor of v in
 80 π_T . The union of the intervals I_v induces a partition B_1, B_2, \dots, B_k of B such that every
 81 $I_{B_i} = \bigcup_{v \in B_i} I_v$, $i = 1, \dots, k$, is an interval, and for any pair B_i, B_j the intervals I_{B_i} and
 82 I_{B_j} are disjoint. In every optimum π_B all the nodes of B_i appear before those of B_j if I_{B_i} is
 83 to the left of I_{B_j} .*

84 Indeed, 51 of the 100 exact-public instances have between 2 and 154 components.

85 ► **Lemma 2** (Variable fixing [1, 11]). *If for any pair of nodes $b_i, b_j \in B$, we have $c_{ij} = 0$ and
 86 $c_{ji} > 0$, then every optimal solution of (LO) satisfies $x_{ij} = 1$, if $i < j$, or $x_{ji} = 0$, if $i > j$.*

87 ► **Lemma 3** (Arbitrary ordering). *Let $\pi_B^{(p)}$ be a partial ordering induced by the variables x_{ij}
 88 with $a_{ij} \neq 0$, then there exist values $x_{ij} \in \{0, 1\}$ for $a_{ij} = 0$ defining a total ordering π_B of B
 89 with no effect to the objective function value. This assignment can be found by topologically
 90 sorting B with respect to $\pi_B^{(p)}$.*

91 This setup has the advantage that (sometimes considerably) smaller linear programs need
 92 to be solved, but, on the other hand, separation becomes more involved. In order to obtain
 93 an optimal partial ordering $\pi_B^{(p)}$ of B using the variables left in (LO), we need to include
 94 cycle constraints for larger cycles as already mentioned in Section 1.

95 For computational efficiency, `oscm` has a hierarchy of separation procedures. The first for
 96 3-dicycles is based on depth first search. The second for dicycles of length at least 4 with
 97 integral weights is also based on depth first search. Violated dicycles are shortened via breadth
 98 first search, restricted to the cycle nodes, starting from back arcs of the preceding depth
 99 first search. The third applies shortest path techniques for separation of cycles containing
 100 fractional arcs as described for the related acyclic subdigraph problem in section 5 of [6].
 101 First, the above separation procedures are applied on the graph containing only the arcs
 102 present in (LO). If all of the above do not find any violated inequalities, `oscm` extends the
 103 search to the fixed arcs. After separation, the linear program is resolved using the dual
 104 simplex method providing the same or a better lower bound on the minimum number of
 105 crossings. If the progress compared to the previous bound is small for a sequence of such
 106 lower bounds, `oscm` applies a heuristic for finding violated Möbius ladder inequalities, and if
 107 this does not lead to a significant improvement, the branch&cut phase is started.

108 Whenever a linear program has been solved, it is checked by topological sorting if the
 109 solution is the characteristic vector of a linear ordering. If not, a relaxed topological sorting
 110 procedure is applied in the pursuit of finding a better incumbent solution that provides an
 111 upper bound for the minimum number of crossings. `oscm` stops when the (integral) upper
 112 bound and the (possibly fractional) lower bound differ by less than 1, proving optimality.

113 For small instances, `oscm` applies a variant of the heuristic “Kernighan-Lin 2” of [13] for
 114 finding a decent initial solution before the optimization starts.

115 3 Performance

116 Our program `oscm` consists of roughly 3500 lines of C/C++ code. It makes use of the
 117 coin-or [12] Cbc library, version 2.10.7 [3].

118 We have measured the performance of `oscm` on one thread of an Intel Xeon “Sapphire
 119 Rapids” 2.10GHz. Applied to the exact-public instance set, `oscm` receives a 30 minute
 120 timeout for instance 92.gr, but solves within about 51 minutes all remaining 99 instances
 121 with individual times ranging from less than 1 second to about 17 minutes. Applied to the
 122 cutwidth-public instance set, solving all 125 instances takes 21 seconds. See [9] and [8].

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