

# Paul Miller

[www.paulkmiller.com](http://www.paulkmiller.com)

## Web Development Experience

### Front-End

- ❖ <https://www.apartmentshowcase.com/> - Design, prototype, and develop a top-down re-build of Greater Washington Publishing's flagship site. Initially took a Jr. role, but quickly became lead FED for project.
- ❖ <https://www.multiplyinggood.org> - Built entire frontend using CSS Grid & Flexbox in conjunction with Foundation while following WCAG conventions. Eventually led dev team in integration process to backend once frontend was complete.
- ❖ <https://grafik.agency> - Using conceptual ideas stored away in InVision mockups, fully re-built the Grafik corporate website to be more in-line with original vision. To aid in this, implemented and heavily used ACF.

### Ruby / Ruby on Rails

- ❖ Designed, programmed, and deployed an internal web app to be used as an internal GUI for the World Surf League, specifically to be used as a judging tool and data interface tool for general users and competition judges. This is currently deployed with the World Surf League under the name "BDL" - Beach Data Layer.

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## Additional Skills

### RDBMS

MSSQL, MySQL, SQLite

### HTTP Servers

IIS7, Apache, NGINX

### Proficient Languages

HTML/CSS, SCSS, ES5/6, jQuery

### Familiar Languages

Ruby, HAML, SLIM, Coffeescript, PHP, React.js

### Proficient Libraries/Frameworks

Ruby on Rails, Sinatra, jQuery, Bootstrap, Foundation, Skeleton, Bulma

### Familiar Libraries/Framworks

React / Redux, Wordpress, Drupal

### Tools

Sublime Text, Grunt, Gulp, Bower, NPM, Browserify, JAWS, VoiceOver, Visual Studio Code

### Operating Systems

Linux ( Ubuntu & Lubuntu ) Mac OSX, Win 7+