**Paul Lee**

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<https://github.com/paullee100>

**PROFILE STATEMENT**

Well-versed in Java, Python, JavaScript, and Object-Oriented Programming. Have some experience in C, HTML, and CSS. Have experience of working with pre-existing codes and can develop new codes.

**EDUCATION**

**University of Washington** Graduation: June 2023

***Bachelor of Science in Computer Science and Systems*** Tacoma, WA

**PROJECTS**

**Weather and Chat Application** – A android application project with weather, chatroom, and contacts functionality.

* Used Android Studio to create the mobile application.
* Worked on a team of 5 members (including me) in a time span of 10 weeks with weekly meetings.
* Used MySQL for database of chat rooms, chat messages, and members within the chat room.
* Code written in Java.

**Video Game Project** – An HTML based video game.

* Created using a template provided.
* Worked on a team of 4 members (including me) in a time span of 10 weeks with weekly meetings and discussions.
* A 2-d based fighting game where the objective is to complete two levels and one boss level.
* Code written in JavaScript.

**Vehicle Rental System** – A command line Java program that simulates a vehicle rental system.

* Includes JUnit testing.
* Implements a very basic login and registration system using a text file to store and retrieve information.
* Javadoc is included for every class and method.
* Organized and inheritance is utilized for the vehicle classes.

**COMMUNITY EXPERIENCE**

AsOne Church – Worship Team Member 2020 - Present

* Creates bulletin paper announcement once per week.
* Updates slides in Proclaim twice per week.
* Sets up and manages camera for livestream.