# Plastic Algorithmic Skeletons



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Plasticity allows parallel applications to use new opportunities for improving performance and adapting to disruptions at runtime.

### Disruptions at Runtime

- Changing resource properties
- Changing program properties

adapt

Strateg

Changing data properties



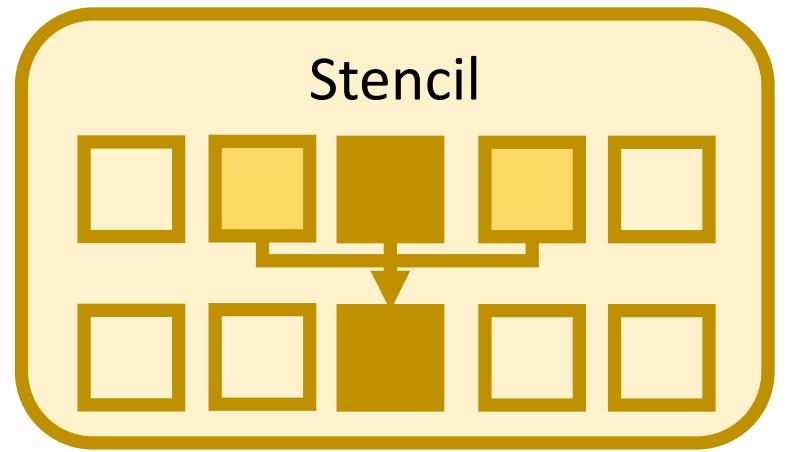
### **Algorithmic Skeletons**

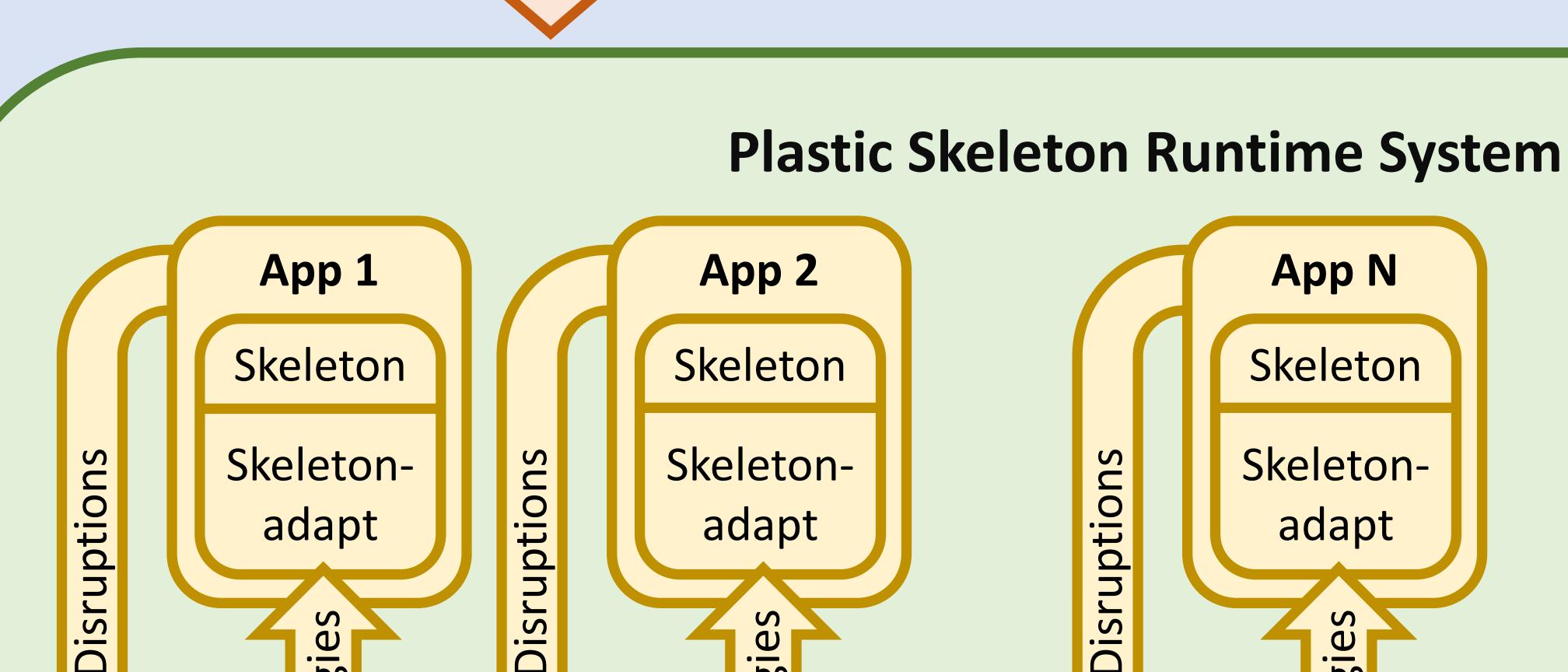
Algorithmic skeletons implement common patterns

in parallel programs. Examples are:

- Map
- Reduce
- Stencil

adapt





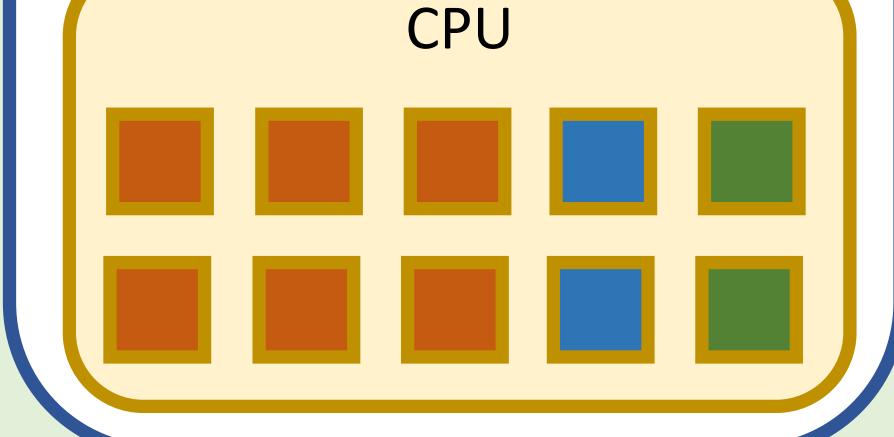
Strateg Plastic Runtime System + Scheduler

adapt

**OS + Hardware** 

# **Preliminary Results** Avoiding oversubscription yields speedups for stencil computations.

App 1 App 3 App 2



### **Execution strategies** determine:

- Hardware utilisation
- Algorithms
- Data structures

## **Execution Strategies** Not Executing Executing a4 Applications **a**3 a2 t1 Time

Applications a1 to a2 change their execution strategies in response to disruptions at t1 to t5.

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