

## Homework Packet – Data Type Classes

Students will refer to this document throughout the week as nightly homework will require completely a few items at a time.

## To Get Started:

- Create a new Github repository by clicking create under the Github section in the Team Explorer.
- Add a new solution to the repository by clicking the "New" button under the solutions section of the Team Explorer (appears after you create the repository).
- Click to expand "Other Project Types" down the left-hand side of the pop-up and then click on "Visual Studio Solutions". Select "Blank Solution" as the project type.
- Name the solution CSF2Homework and uncheck the box for "Create directory for solution" then click Ok.
- Open the Solution Explorer, right click on the Solution and select Add > New Project.
- Select Console App (.NET Framework) as the project type and make sure the location for the project is the CSF2Homework solution folder. Name the project TesterProgram and click Ok.
- Open the Solution Explorer, right click on the Solution and select Add > New Project.
- Select Class Library (.NET Framework) as the project type and make sure the location for the project is the CSF2Homework solution folder. Name the project ClassesLibrary and click Ok.
- Click on the changes tab in Team Explorer. Write "Initial Commit" for your commit message and click Commit All. Then push the master branch to the remote repo.
- Create a new branch for each problem below. In that branch, add a class in the
  ClassesLibrary project that represents the real-world object indicated in the problem.
  Make sure to include all fields, properties, two constructors (default and fully qualified),
  and a ToString() for each class. Then test the class you created in the TesterProgram
  project by creating objects using both constructors and writing them to the screen.
- Merge each completed branch back into the Master branch and push master to the remote repo.

LAB SETS	
1. Student	firstName – string
	lastName – string

	id – string
	gpa – float
2. Vehicle	make – string
	model – string
	year – int
	weight – float
3. Login	username – string
	password – string
4. ContactInfo	streetAddress – string
	city – string
	state – string
	zip – string
	phone – string
	email – string
5. Customer	customerId – string
	firstName – string
	lastName – string
	contactInformation – ContactInfo
6. CreditCardAccount	accountNumber – int
	customerInfo – Customer
	balance – decimal
	isPastDue – bool
	annualInterestRate – decimal
7. Book	title – string
	author – string
	number Of Pages – int
8. Library	books – List <book></book>
	libraryName – string
	streetAddress – string
	city – string
	state – string
	zip – string
9. Song	artist – string
	title – string
	lengthInSeconds-int
10. Artist	tracks – Song[]
	title – string
	genre – string
11. MotorHome – extend Vehicle	numberOfBeds – int
12. Truck – extend Vehicle	loadCapacityLbs – float