

Real Fantasy Adventure (Working Title)  
Software Engineering Large Practical 14/15  
Report

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# 1 Things to think about

A reasonable report should contain the following:

- A justification for design choices, ranging from the language(s) you used to the architecture of your application
- A description of your design
- A description of your testing strategy
- Any deficiencies in the functionality
- Any deficiencies in the implementation/design
- Make sure that I know of any non-obvious functionality. Generally its not that good to have non obvious functionality, but for example a security strategy or back up process is a good example.
- Things you would do differently
- Things you are proud of
- **Give critical evaluation of your own code**
- "A good report may make some broader point using your development as an example. For instance you may wish to advise for/against the use of a particular technology in a particular scenario."