

# Iterations of Line Graphs

Paul Cassidy    Diego Brule

University of Galway, Ireland

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# What is a Line Graph?

- $G$  is a finite graph.
- $L(G)$  generates  $G'$ , the line graph of  $G$ .
- $L(G)$  maps each edge of  $G$  to a corresponding node in  $G'$ .  
An edge between two nodes in  $G'$  exists if their corresponding edges have a common node in  $G$ .

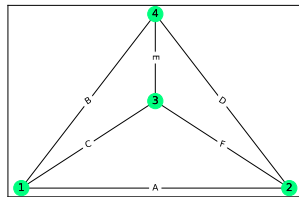


Figure 1: Original Graph  $G$

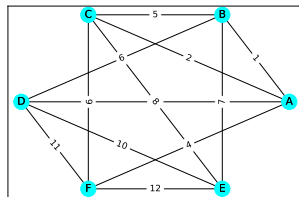


Figure 2:  $G'$

# Families of Graphs

Supposing that  $G$  has no self-loops or multiple edges. We can define four families of graphs that will have different forms after multiple iterations of  $L(G)$ .<sup>1</sup>

## Definitions by Rooij and Wilf

Where  $(a \in G)$  and  $Q(a)$  is the local degree of node  $a$ .

- $Q(a) = 2$
- $Q(a) \leq 2$  and some  $Q(a) < 2$
- Special case  $K_{1,3}$
- At least one  $Q(a) \geq 3$ ,  
 $G \neq K_{1,3}$

Henceforth we will respectively refer to the defined families as:

- Cycle Graphs
- Path Graphs
- Claw Graphs
- All Other Graphs

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<sup>1</sup>A. C. Rooij and H. S. Wilf. "The interchange graph of a finite graph". In: *Acta Mathematica Academiae Scientiarum Hungaricae* 16.3-4 (1965), 263–269. DOI: 10.1007/bf01904834. (Visited on 11/04/2022)

# Cycle Graphs

The line graph of a cycle graph is isomorphic and thus its iterations are of the form  $G, G, G, \dots$

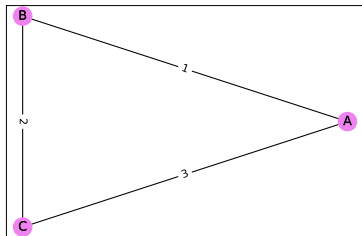


Figure 3:  $G$

$L(G)$   
 $\Rightarrow$

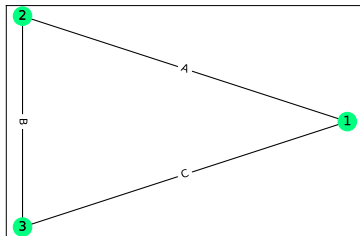


Figure 4:  $G'$

# Path Graphs

A path graph of size  $n$  generates another path graph of size  $n-1$  until it reaches the null graph. Its iterations are of the form:  $G, G', G'', \dots, K_0$

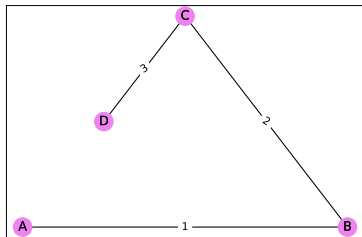


Figure 5:  $G$

$L(G)$

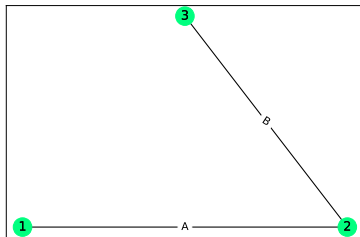


Figure 6:  $G'$

# Claw Graphs

Claw graphs are a special case as after one application of  $L(G)$  their line graph is  $K_3$ , a cycle graph. Clearly after the first iteration they follow the same pattern as a cycle graph:  $G, G', G', G', \dots$

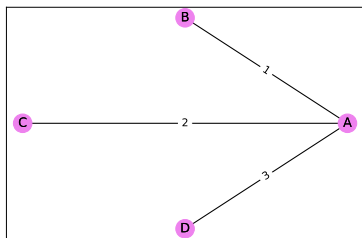


Figure 7:  $G$

$L(G)$   
 $\Rightarrow$

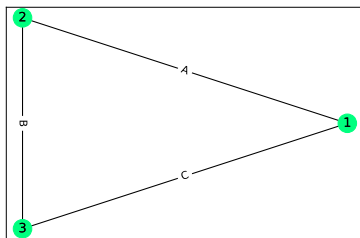


Figure 8:  $G'$

# All Other Graphs

The growth in the size of all other graphs is unbounded:

$G, G', G'', G''', \dots$

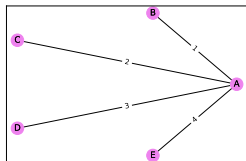


Figure 9:  $G$

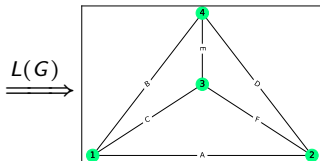


Figure 10:  $G'$

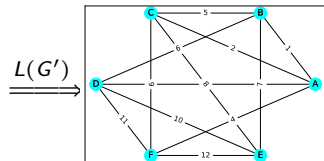


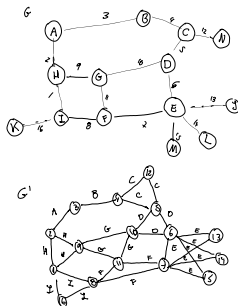
Figure 11:  $G''$

# Applications

## Whitney Theorem

The Whitney Graph Isomorphism Theorem states that any two connected graphs  $G_1, G_2 \neq K_{1,3}$  are not isomorphic unless their line graphs  $G'_1, G'_2$  are also isomorphic. <sup>2</sup> This has been extended to Hypergraphs by Vertigan. <sup>3</sup>

## Possible Interpretations?



<sup>2</sup>Hassler Whitney. "Congruent Graphs and the Connectivity of Graphs". In: *American Journal of Mathematics* 54.1 (1932), pp. 150–168. ISSN: 00029327, 10806377. URL: <http://www.jstor.org/stable/2371086> (visited on 11/04/2022)

<sup>3</sup>Dirk Vertigan and Geoff Whittle. "A 2-Isomorphism Theorem for Hypergraphs". In: *Journal of Combinatorial Theory, Series B* 71.2 (1997), pp. 215–230. ISSN: 0095-8956. DOI: <https://doi.org/10.1006/jctb.1997.1789>. URL: <https://www.sciencedirect.com/science/article/pii/S0095895697917895> (visited on 11/04/2022)



## Reference List

A. C. Rooij and H. S. Wilf. “The interchange graph of a finite graph”. In: *Acta Mathematica Academiae Scientiarum Hungaricae* 16.3-4 (1965), 263–269. DOI: [10.1007/bf01904834](https://doi.org/10.1007/bf01904834). (Visited on 11/04/2022).

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Thank you for your attention!

All graphs used in this project were generated using Python code which we have made accessible through the GitHub repository below, along with the  $\text{L}^{\text{A}}\text{T}_{\text{E}}\text{X}$  code and PDF of this presentation:

<https://github.com/paulncassidy/MP305-Project.git>

