PAUL VU

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EDUCATION

University of California, Los Angeles | B.S. Computer Science

Expected June 2022

EXPERIENCE

DevOps Engineer | UCLA Student Media

October 2019 - Present

- Creating self-help kiosk application for Photo Studio with **JavaScript** through **Node.js** to check in, make appointments, and check for orders
- Designing frontend of application website for UCLA Student Media using HTML and CSS
- Improving data logging system for internal checking in/out of equipment
- Working in a team environment and collaborating on tasks using Git

Webmaster | Theta Tau at UCLA

December 2019 - Present

- ❖ Managing website using HTML and CSS for entire organization
- Updating information about current events and active members

PROJECTS

Stock Companion Present

- Building web application using Python with Django framework to monitor fluctuating stock price of various companies
- ❖ Implementing customizable list of favorite companies with **SQLite** to track and follow
- ❖ Calculating price data from external API call to determine best option to manage stock
- Styling application dashboard with HTML and CSS

Sonic Pi Music Code December 2019

- Produced music through code that can be performed live
- Coded in Ruby to manipulate samples and synthesizers and apply effects and parameters

RPS Mania July 2019

- Created a rock-paper-scissors game in Android application using Java and XML
- Utilized SQLite to track previous scores and progress, and multi-user leaderboard system

COURSEWORK

Data Structures & Algorithms Operating Systems

Computer Organization & Architecture Logic Design of Digital Systems

Discrete Mathematics

SKILLS

C/C++ JavaScript Bash/Linux XML
Python Node.js Git Ruby
HTML/CSS Django Android Arduino