Software Engineering

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What is static analysis?

Process of inferring properties of a program without executing it

with the aim of finding issues

(defects, deviation from standard style, lack of documentation, bad smells, etc).

Apple goto bug!

could have been easily detect by a simple static analysis

```
if ((err = SSLHashSHA1.update(&hashCtx, &serverRandom)) != 0)
       goto fail;
    if ((err = SSLHashSHA1.update(&hashCtx, &signedParams)) != 0)
       goto fail;
       goto fail;
    if ((err = SSLHashSHA1.final(&hashCtx, &hashOut)) != 0)
       goto fail;
    [validation logic]
fail:
    SSLFreeBuffer(&signedHashes);
    SSLFreeBuffer(&hashCtx);
    return err;
```

Properties of source code, configuration files, etc.

- if-else is used with block statements
- No two identical consecutive statements
- No string comparison with ==
- No dead code
- No NullPointerException
- Sensitive information does not leak
- Changes from a branch do not interfere with changes from another
- Every method has a Javadoc

How can we do that?

Depends on what we want to check

and how the program to be analyzed is represented

```
export class Student {
 name: string;
  cpf: string;
  email: string;
  goals: Map<string,string>;
  clone(): Student {
    var student: Student = new Student();
    return student;
```

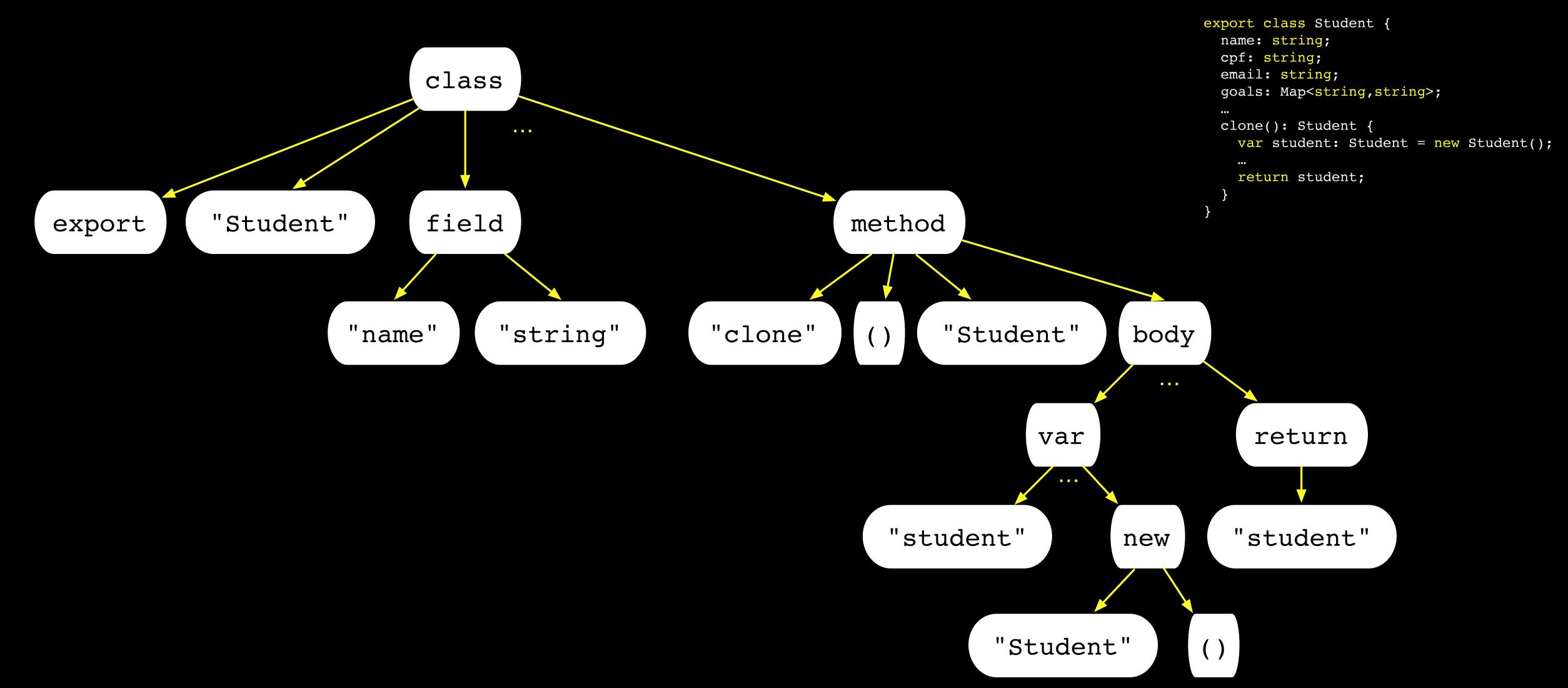
Program as a string

is the clone method ever called?

```
"export class Student {\n name: string;\n cpf: string;\n
email: string;\n goals: Map<string,string>;\n ...\n
clone(): Student {\n var student: Student = new Student();\n
...\n return student;\n }\n}"
```

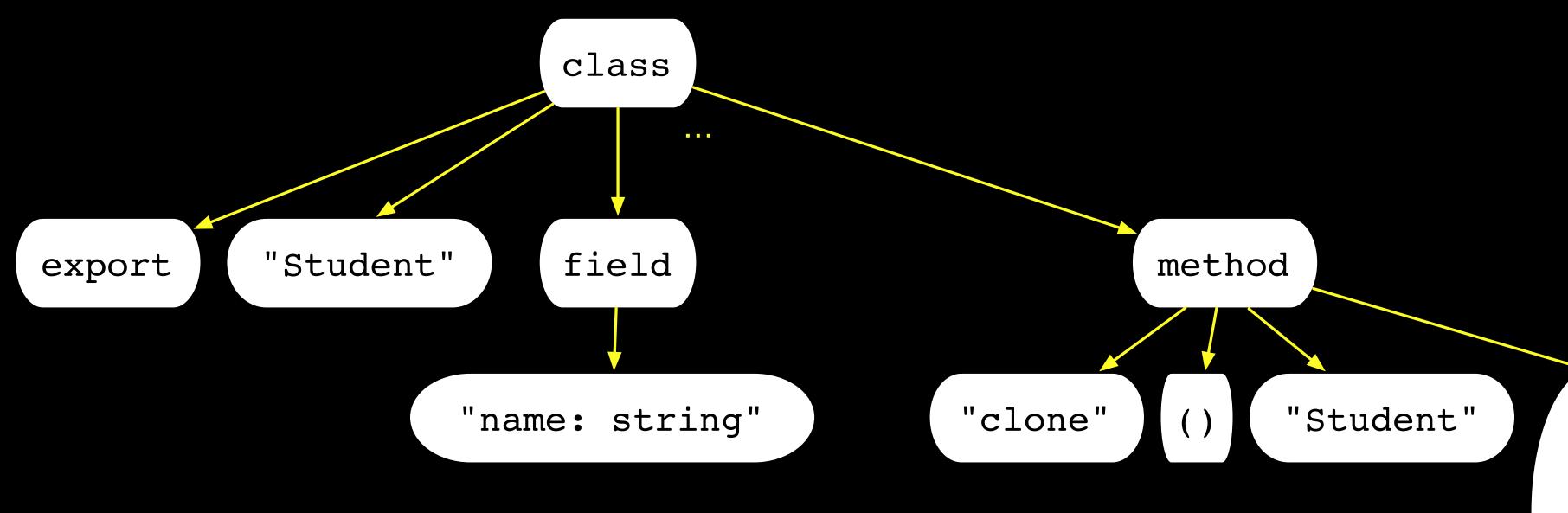
```
export class Student {
  name: string;
  cpf: string;
  email: string;
  goals: Map<string, string>;
  ...
  clone(): Student {
    var student: Student = new Student();
    ...
    return student;
  }
}
```

Program as an AST (Abstract Syntax Tree) is clone recursive? does clone initialises student?



Partial ASTs might be enough

is name a field of Student?



```
export class Student {
  name: string;
  cpf: string;
  email: string;
  goals: Map<string, string>;
  ...
  clone(): Student {
    var student: Student = new Student();
    ...
    return student;
  }
}
```

```
"var student:
Student = new
Student();\n
...\n return
student;\n"
```

Method body as CFG (Control Flow Graph) is student initialised before being used?

```
var student = new Student();

student.copyFrom(this);

return student;
```

```
var student: Student = new Student();
return student;
                 body
                        return
           var
   "student"
                       "student"
                new
         "Student"
                    ( )
```

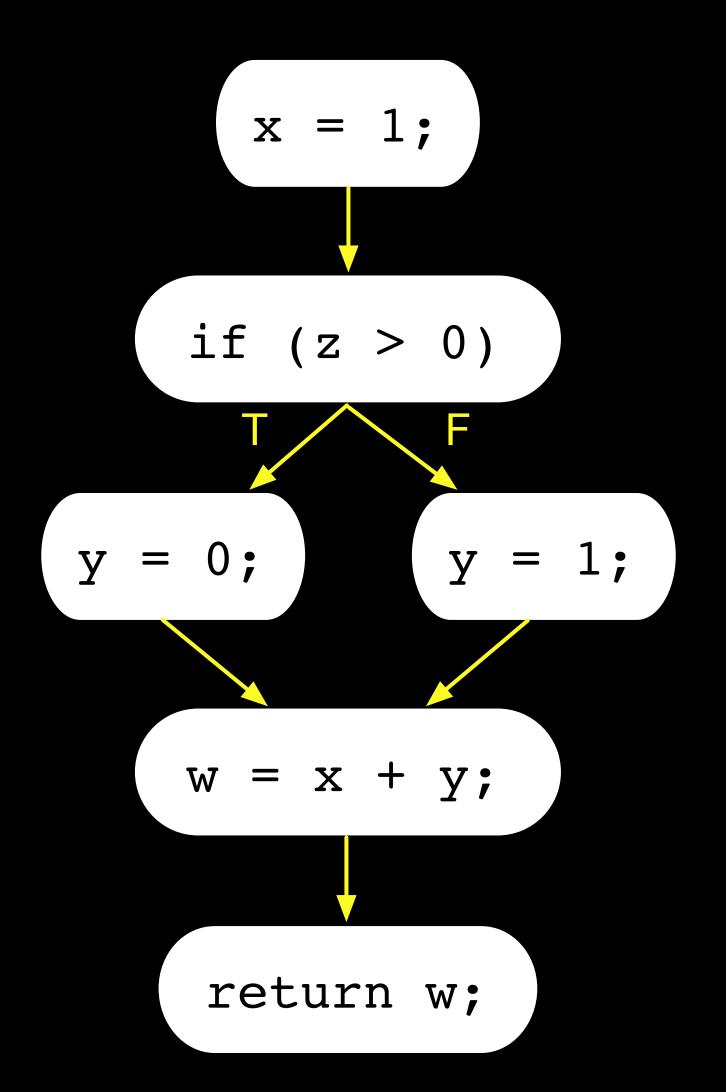
What's the main difference between a CFG and an AST?

Can you think of a property that you would like to check that could be detected with an AST but not with a CFG? And vice-versa?

Representing conditionals in CFGs

is y initialised before it is used?

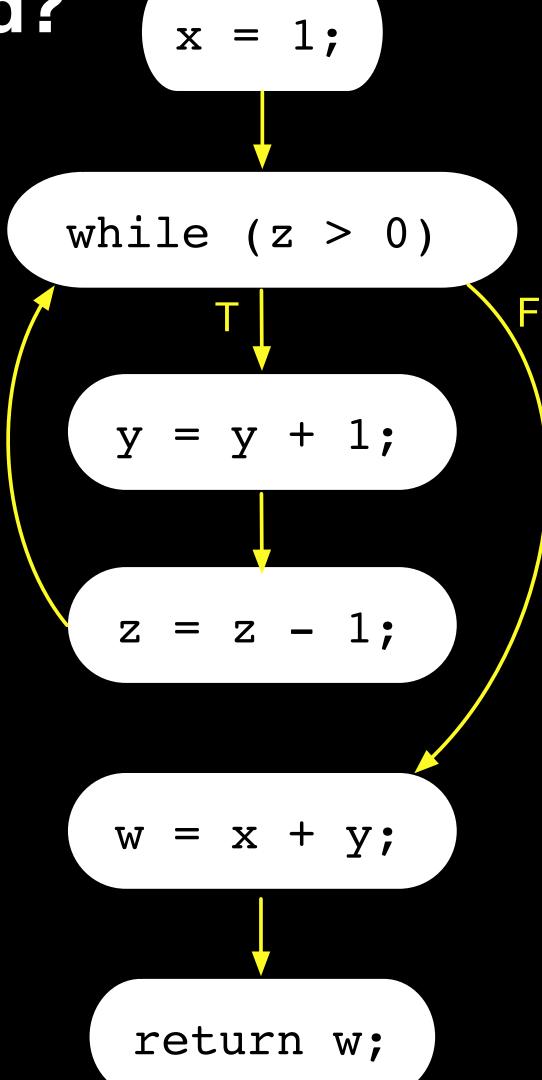
```
x = 1;
if (z > 0) {
  y = 0;
} else {
return w;
```



Representing loops in CFGs

is y initialised before it is used?

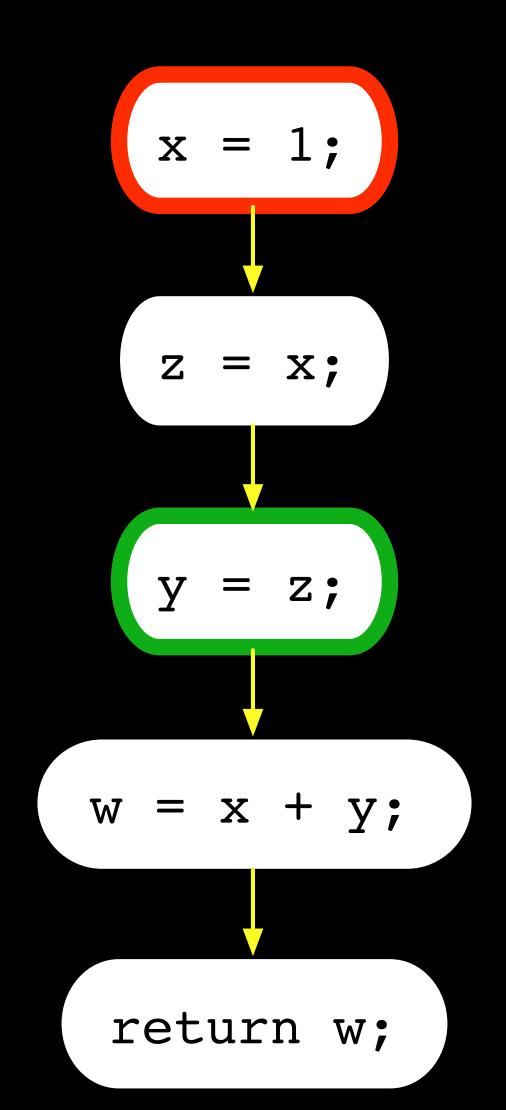
```
while (z > 0)
 z = z - 1;
return w;
```



Taint analysis

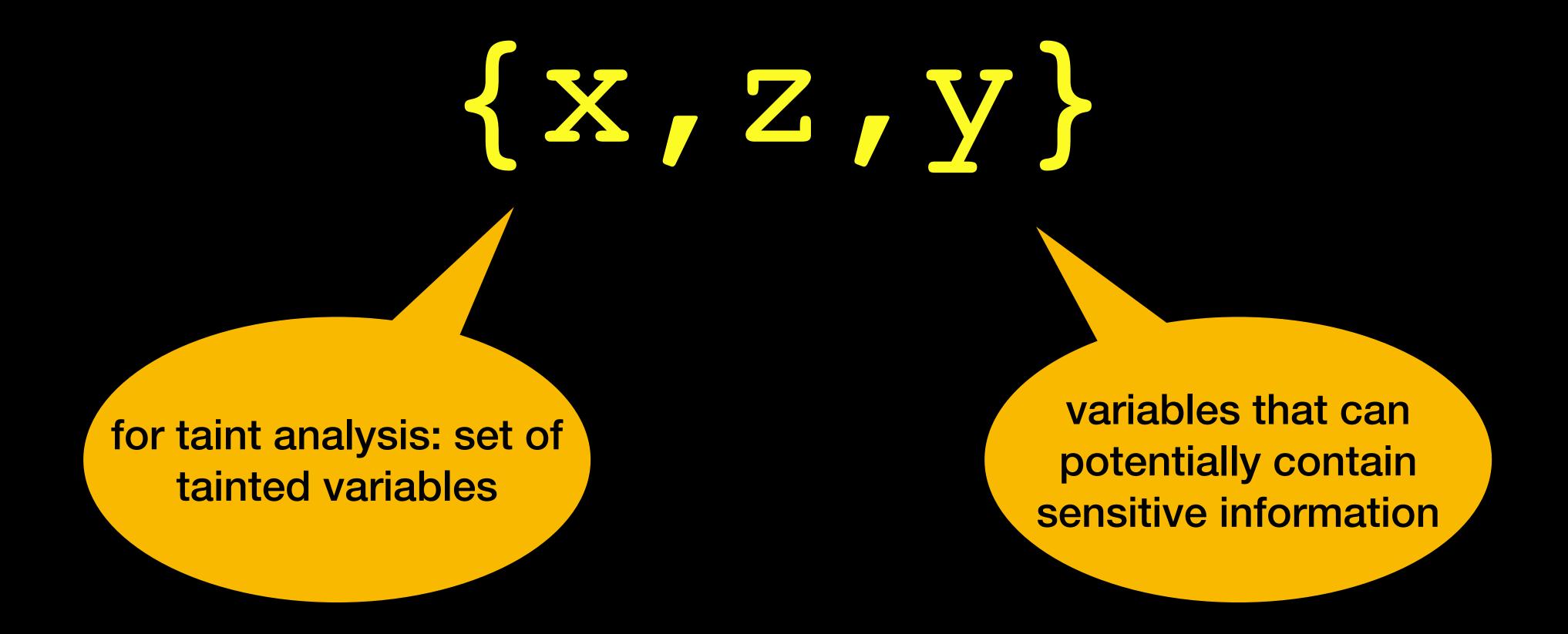
does sensitive information (red) leaks (green)?

```
x = 1;
z = x
w = x +
```

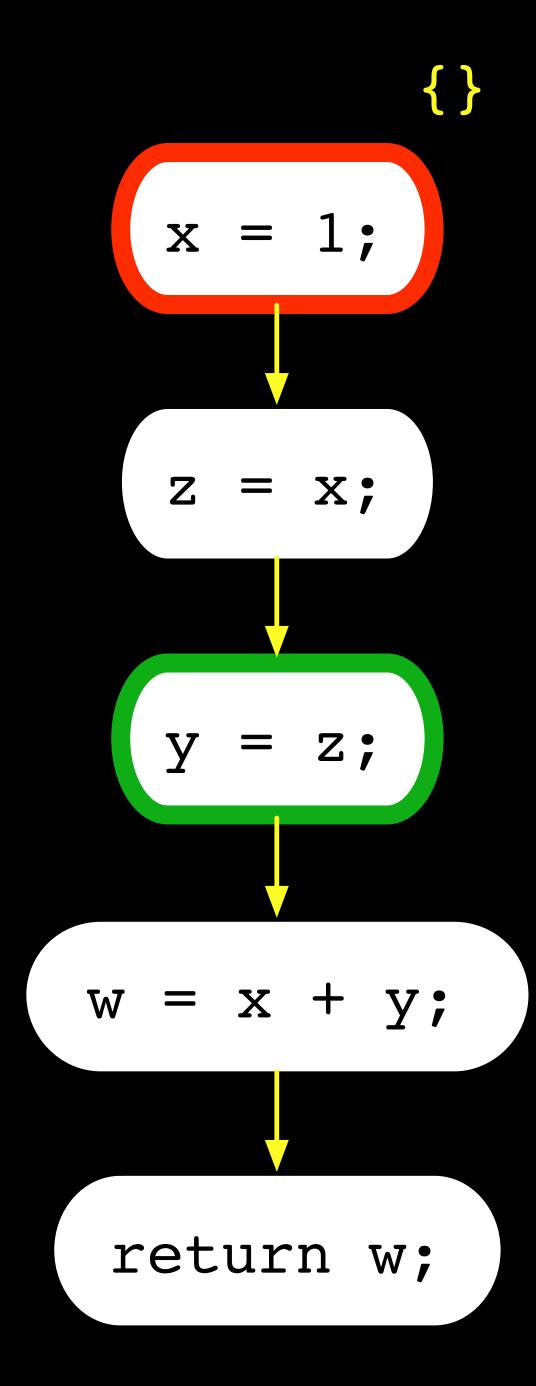


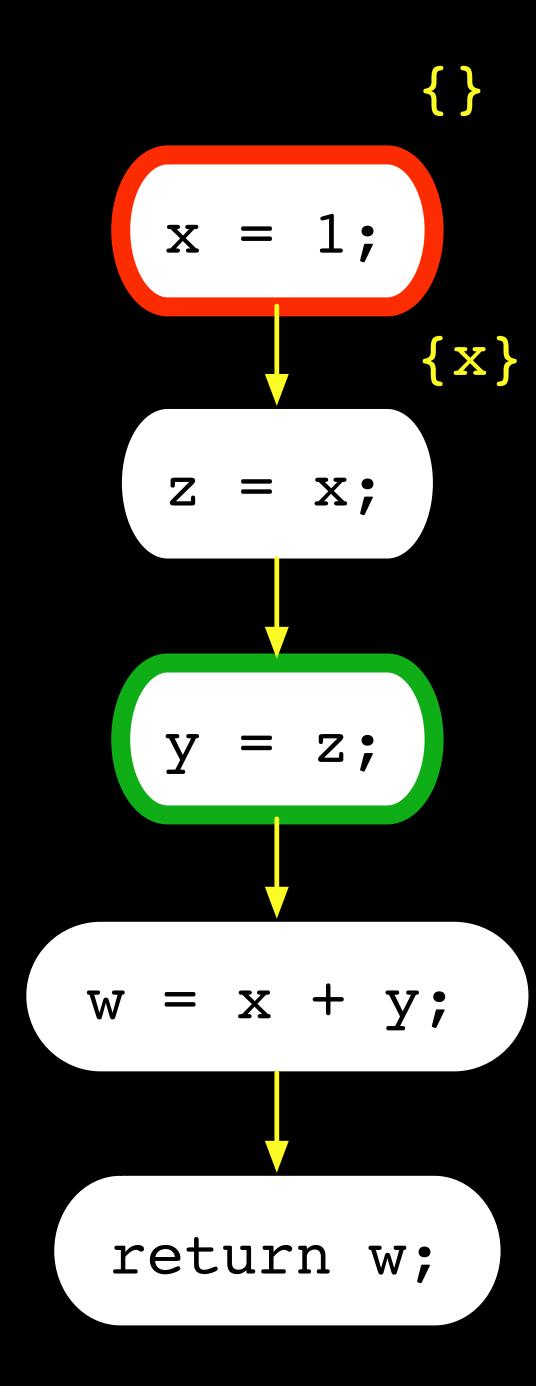
Analysis abstraction

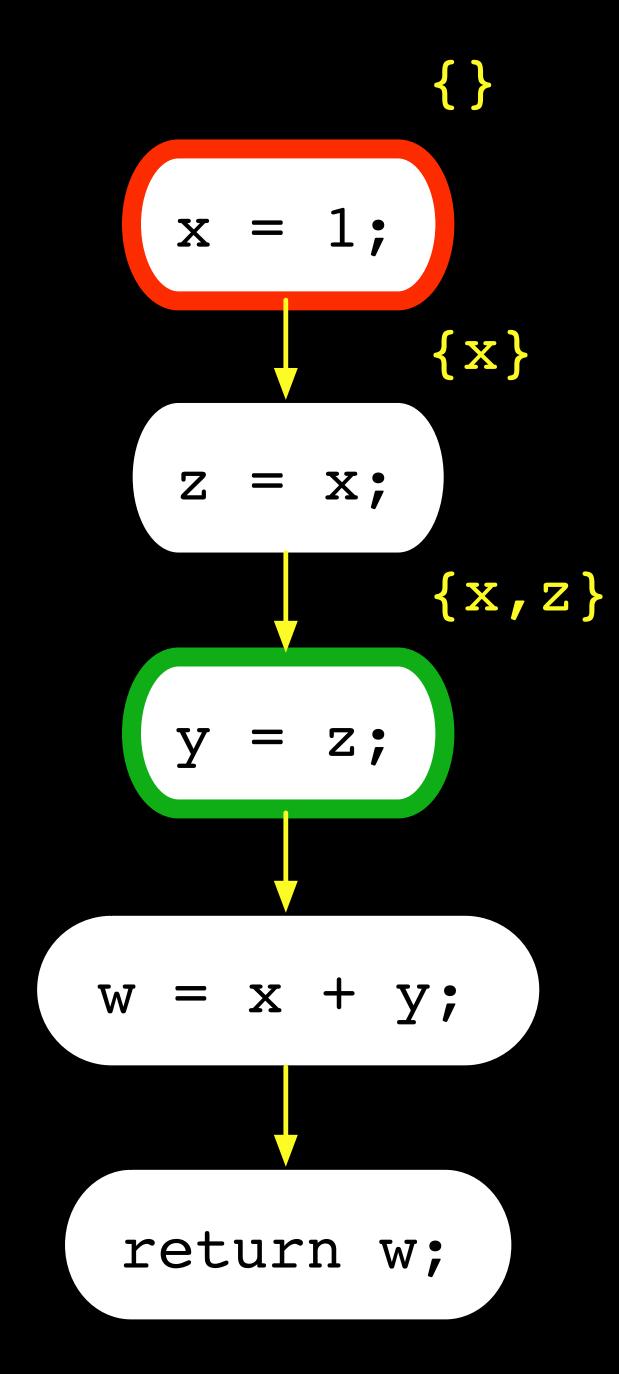
information computed by the analysis so that property can be checked

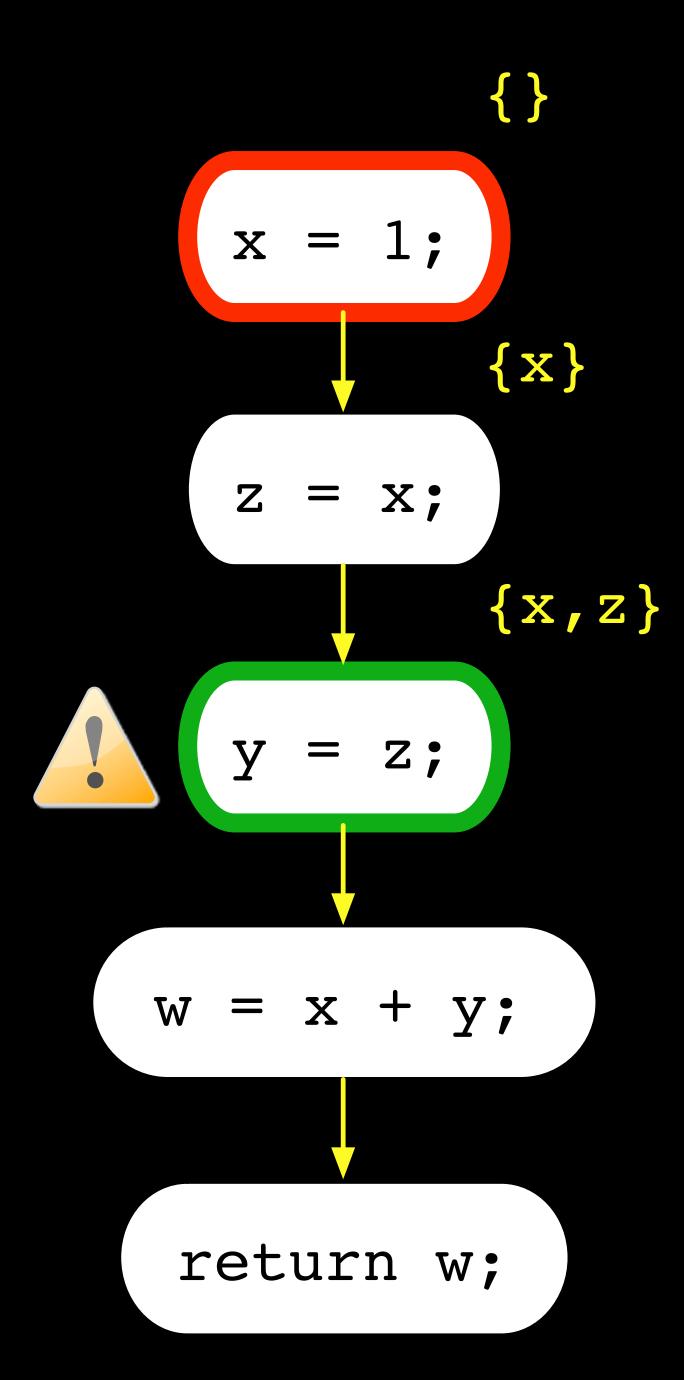


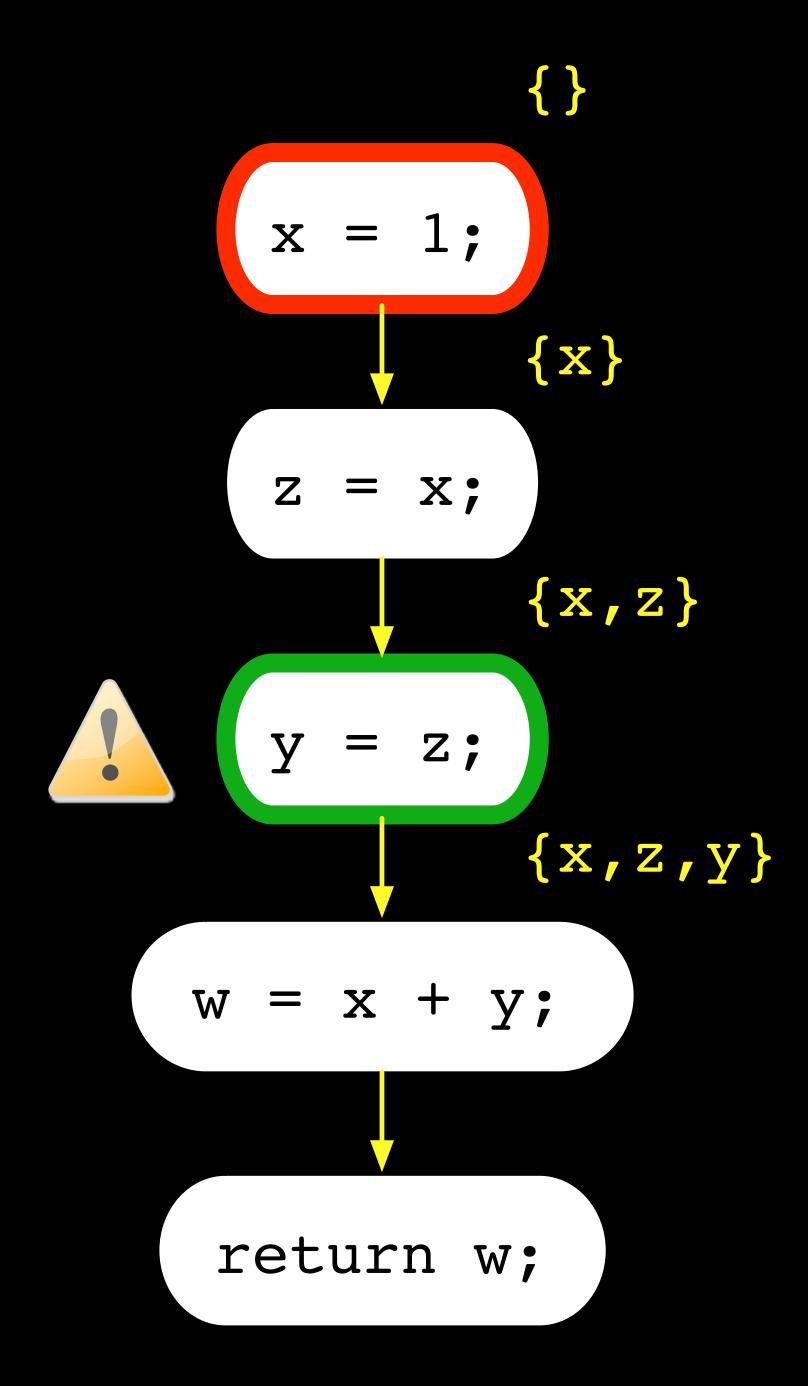
Stepwise analysis process

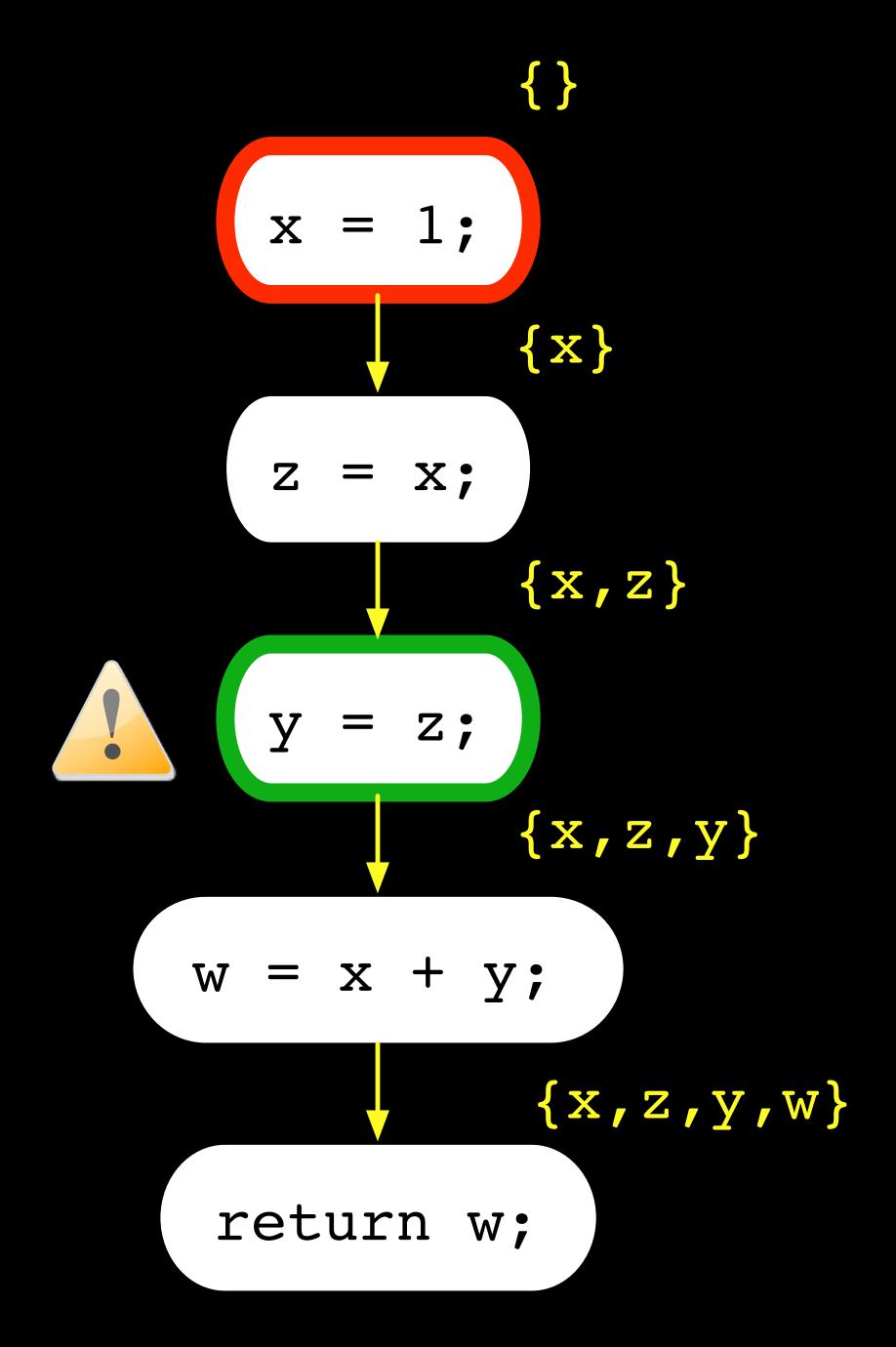


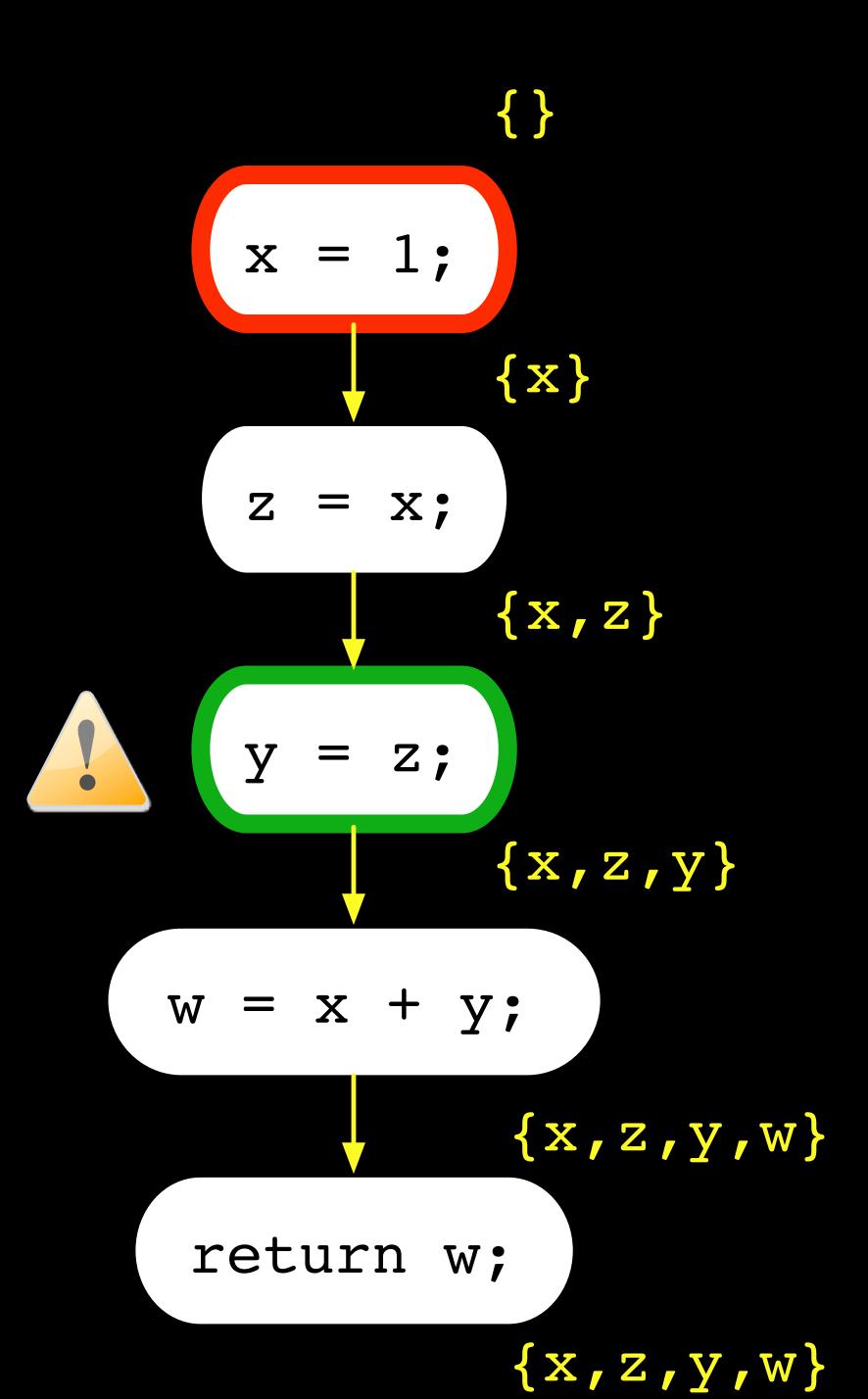










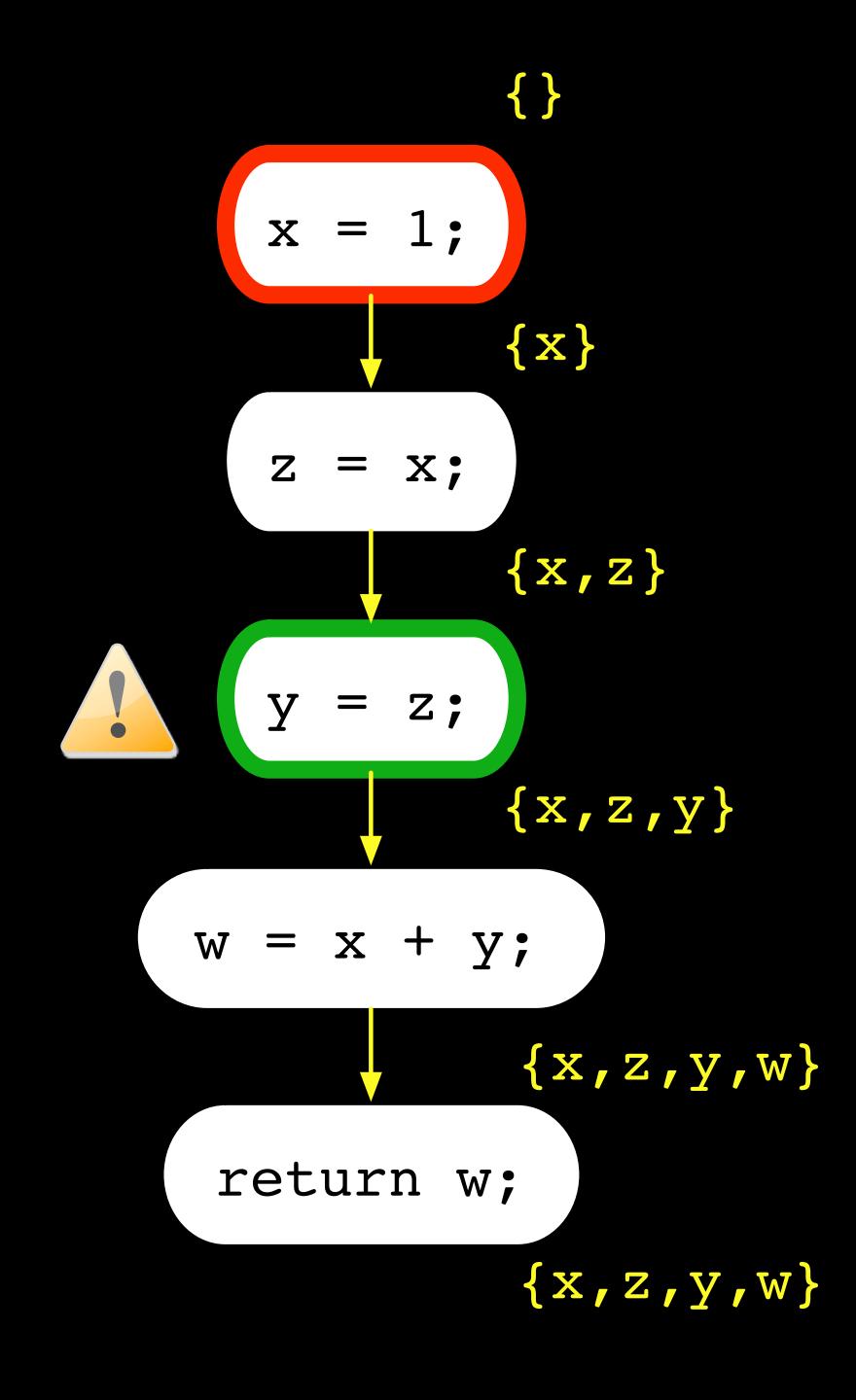


What if we had z = 0; in the second node on this CFG?

What would be the final computed abstraction?

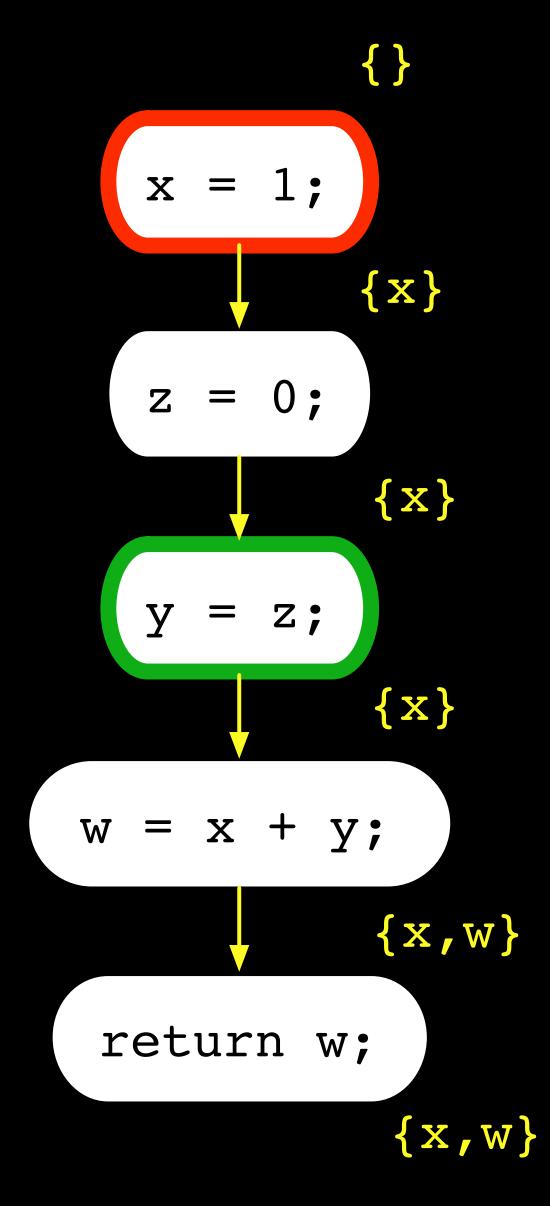
Would a warning be raised?

Consider that the initial abstraction is still { }. Draw all intermediate abstractions.



Generating the abstraction

gen

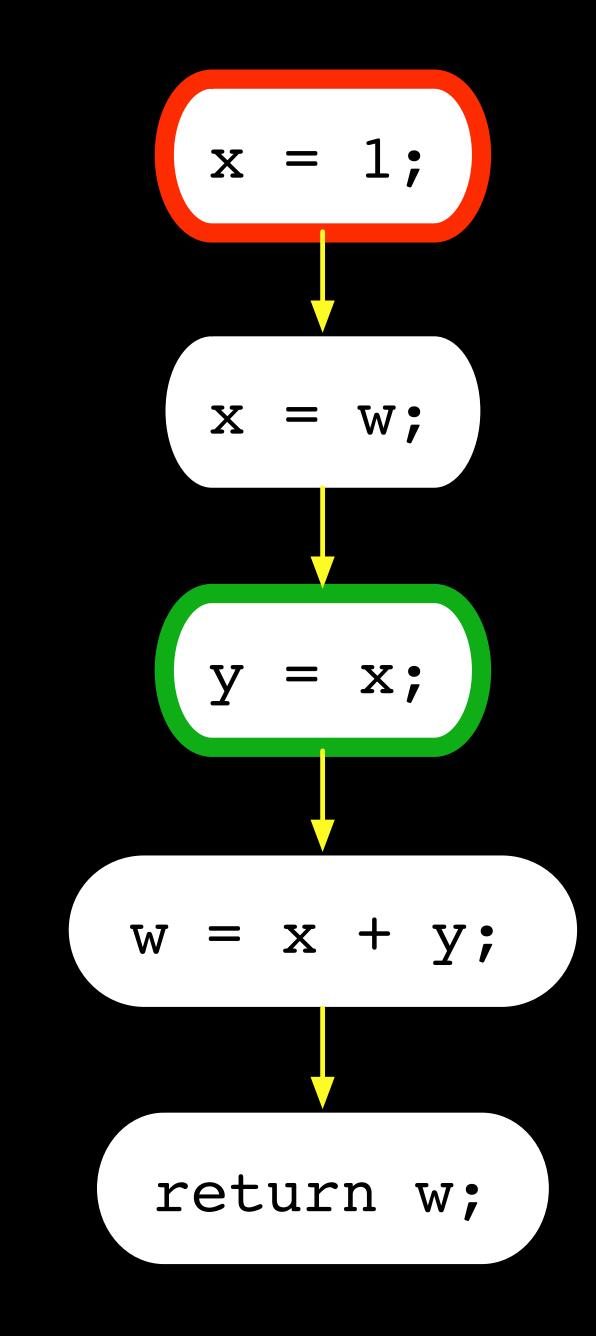


What are the abstractions for this CFG?

What would be the final computed abstraction?

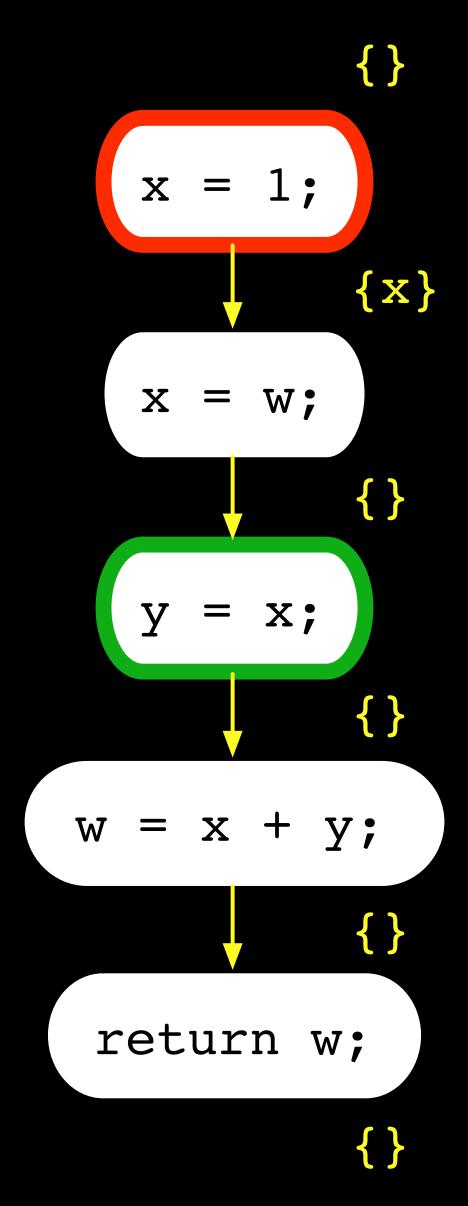
Would a warning be raised?

Consider that the initial abstraction is still { }. Draw all intermediate abstractions.



Killing the abstraction

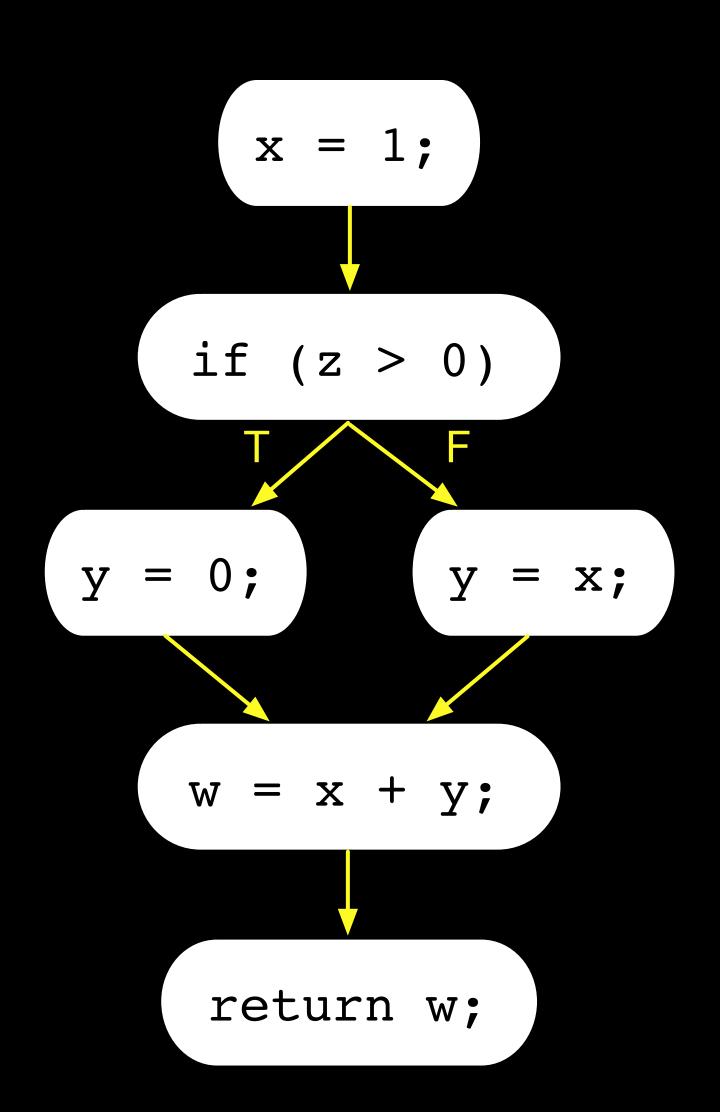
kill



Conservative analysis

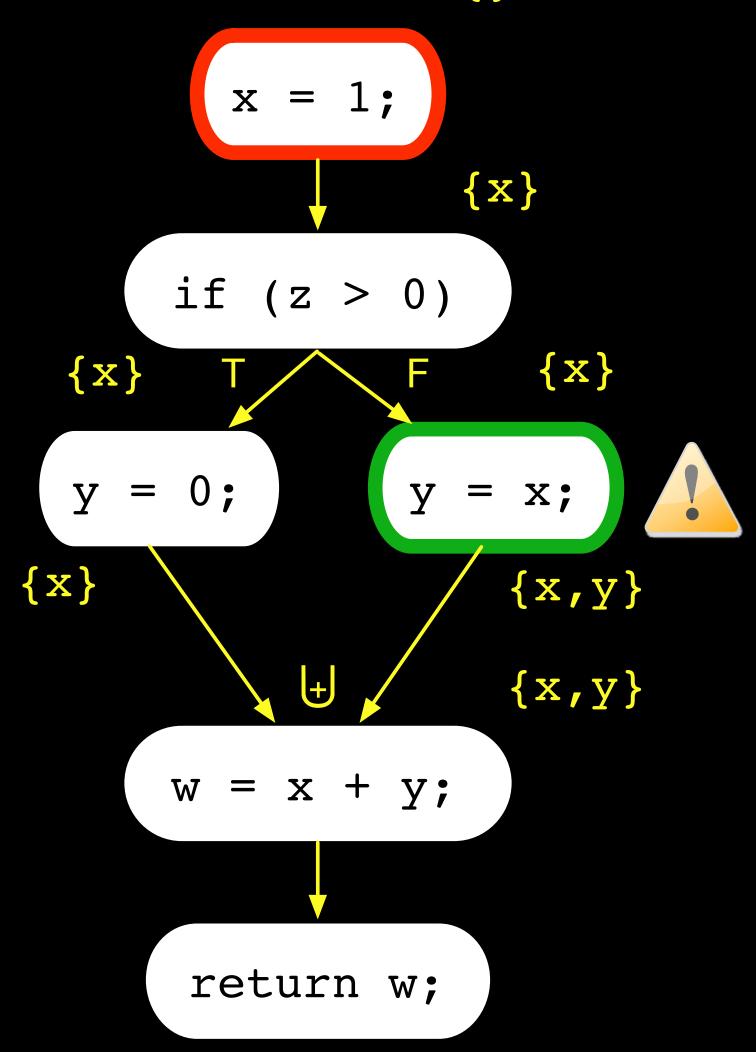
will y be tainted? leads to false positives!

```
if (z > 0)
  else {
return w;
```



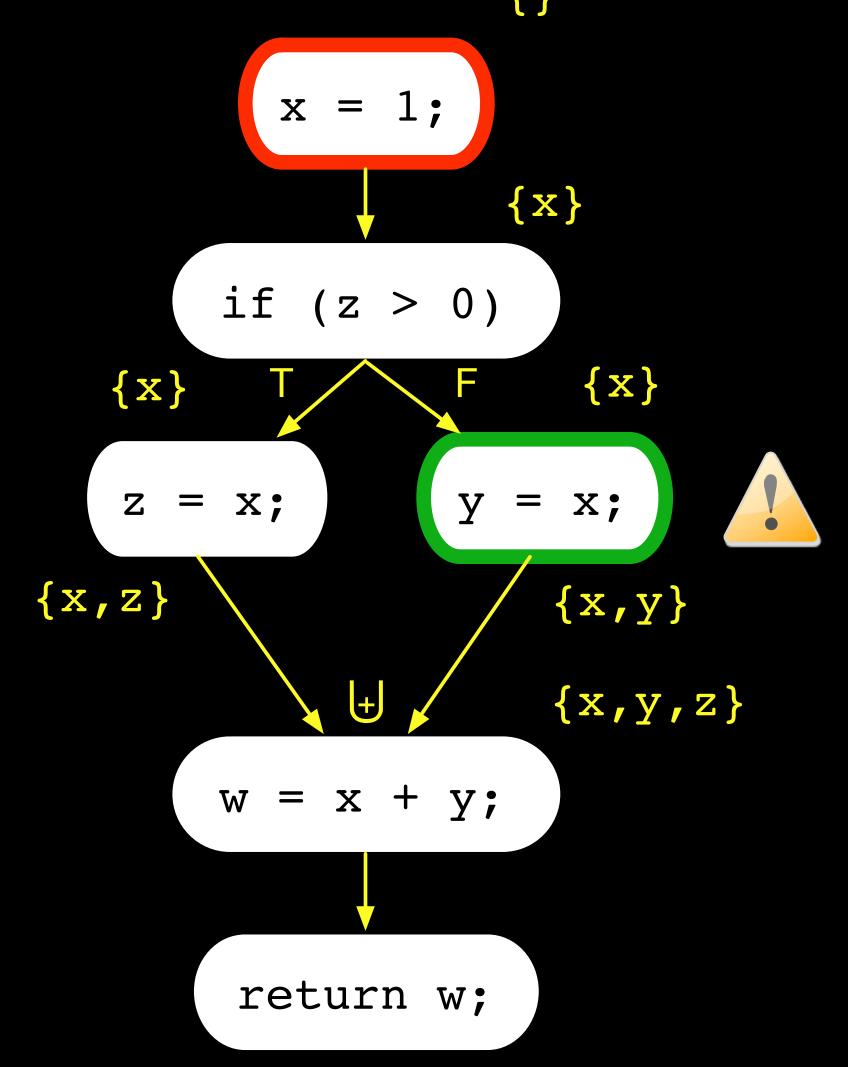
Merging

for taint analysis, the union of the abstractions



Overestimation

considers that both z and y will be tainted



Implementation SOOT framework

```
protected FlowSet<DataFlowAbstraction> gen(Unit u, FlowSet<DataFlowAbstraction> in) {
   FlowSet<DataFlowAbstraction> res = new ArraySparseSet<>();
   if (isSourceStatement(u)) {
       for(Local local: getDefVariables(u)) {
            res.add(new DataFlowAbstraction(local, findSourceStatement(u)));
   } else if (u.getDefBoxes().size() > 0) {
        u.getUseBoxes().stream().filter(v -> v.getValue() instanceof Local).forEach(v -> {
            Local local = (Local) v.getValue();
            in.forEach(sourceDefs -> {
                if (sourceDefs.getLocal().equals(local)) {
                   // add a new entry to each variable that is being assigned in the unit.
                   // something like: a, b = x
                    u.getDefBoxes().stream()
                                   .filter(def -> def.getValue() instanceof Local)
                                   .forEach(def -> {
                        res.add(new DataFlowAbstraction((Local)def.getValue(), findStatement(u)));
                   });
       });
    return res;
```

```
private FlowSet<Local> kill(Unit u) {
    FlowSet<Local> res = new ArraySparseSet<>();

    for(Local local: getDefVariables(u)) {
        res.add(local);
    }

    return res;
}
```

Implementation SOOT framework

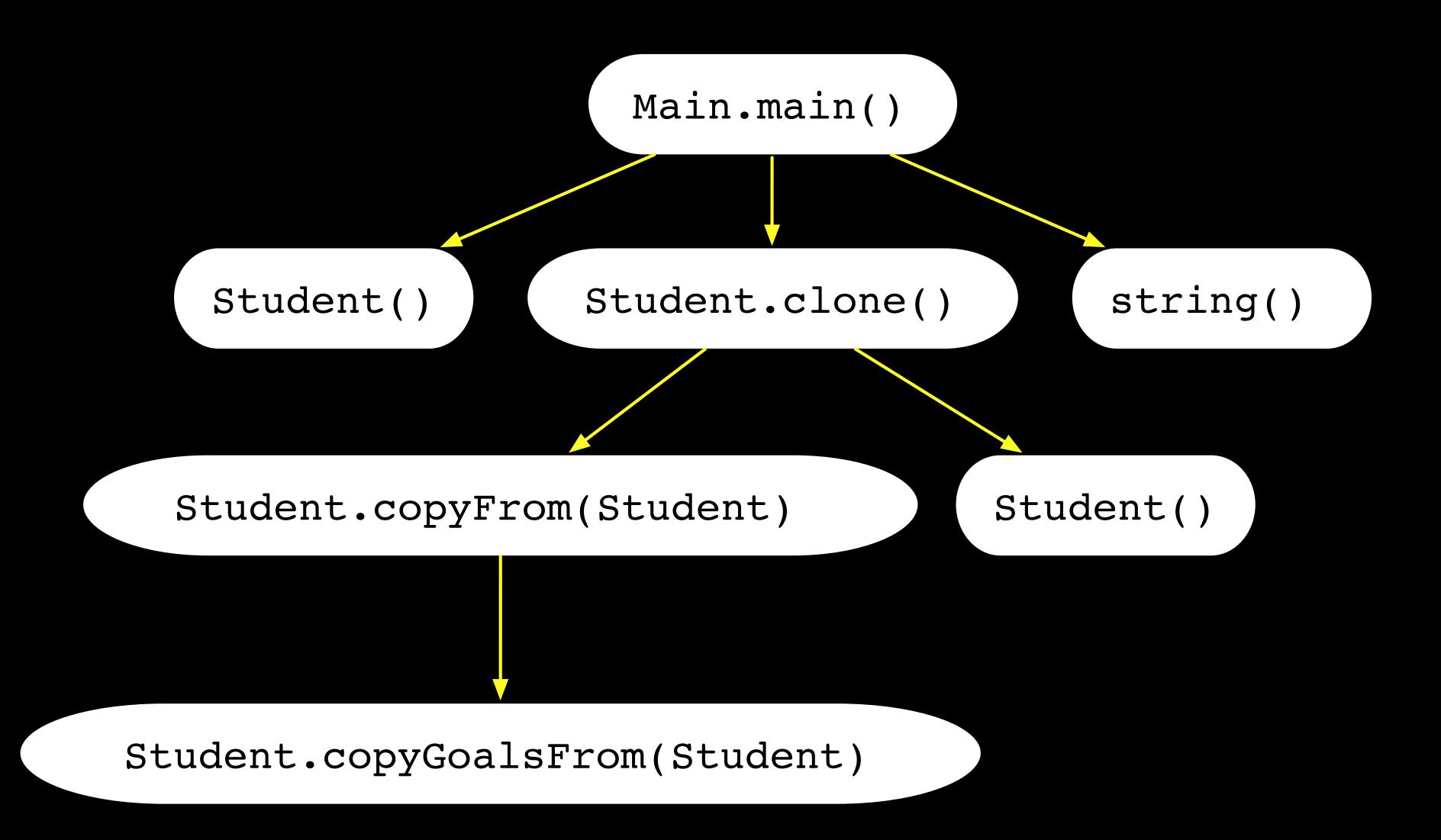
```
@Override
protected void flowThrough(FlowSet<DataFlowAbstraction> in, Unit u, FlowSet<DataFlowAbstraction> out) {
        detectConflict(in, u);
        FlowSet<DataFlowAbstraction> temp = new ArraySparseSet<>();
        FlowSet<DataFlowAbstraction> killSet = new ArraySparseSet<>();
        FlowSet<Local> mustKill = kill(u);
        for(DataFlowAbstraction item : in) {
                if(mustKill.contains(item.getLocal())) {
                        killSet.add(item);
                                          @Override
        in.difference(killSet, temp);
                                          protected FlowSet<DataFlowAbstraction> newInitialFlow() {
        temp.union(gen(u, in), out);
                                                 return new ArraySparseSet<>();
                                          @Override
                                          protected void merge(FlowSet<DataFlowAbstraction> in1, FlowSet<DataFlowAbstraction> in2, FlowSet<DataFlowAbstraction> o
                                                 in1.union(in2, out);
```

Implementation SOOT framework

```
protected void detectConflict(FlowSet<DataFlowAbstraction> in, Unit d) {
        if(isSinkStatement(d)) {
                for(ValueBox box: d.getUseBoxes()) {
                        if(box.getValue() instanceof Local) {
                                for(DataFlowAbstraction item: in) {
                                        if(item.getLocal().equals(box.getValue())) {
                                                Conflict c = new Conflict(item.getStmt(), findSinkStatement(d));
                                                Collector.instance().addConflict(c);
```

Program as a Call Graph

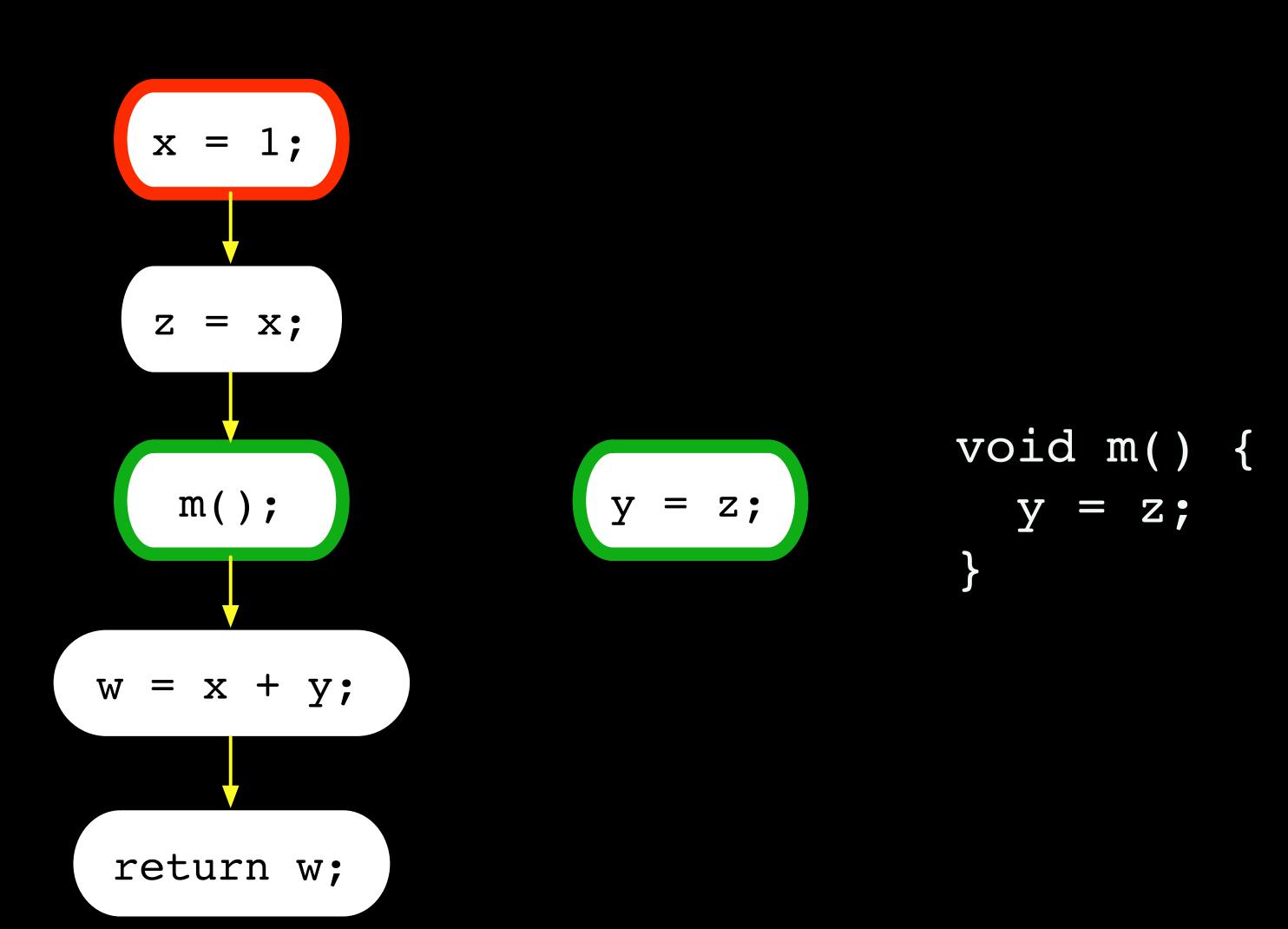
can method clone be reached during the execution of main?



Inter vs intra procedural analysis

how method calls are handled?

```
x = 1;
z = x;
m();
w = x + y
return w;
```



could also have all those representations with extra information: types, dataflows, etc.

Static Analysis at Google cost-benefit tradeoff

- Scalability
 - 100M+ LoC, 10K+ engineers, 10K+ code reviews per day
 - incremental, simple, compositional analysis (>200)
- Usability
 - automatic fixes (>3K per day)
 - reduced "perceived" false positives (distinction between new and old bugs, monitored)
 - integrated to code review (no nightly run, warnings database, no team opening bug reports)

```
public class Test {
                  Missing a Javadoc comment.
 Lint
   Jova
   1:02 AM, Aug 21
 Please fix
                                                                                                         Not useful
  public boolean foo() {
    return getString() == "foo".toString();
                  String comparison using reference equality instead of value equality

→ ErrorProne

                   (see http://code.google.com/p/error-prone/wiki/StringEquality)
   StringEquality
   1:03 AM, Aug 21
 Please fix
 Suggested fix attached: show
                                                                                                         Not useful
  public String getString() {
    return new String("foo");
```

Static Analysis at Google beyond code

- Check documentation language
- Check vulnerabilities of imported projects
- Check translation files
- Check binary size (compare before and after change)
- Check conformance of configuration files and source code
- Check if deleted artifact is referenced in documents, etc.

Dynamic analysis, with testing, is an alternative approach for some of the properties

Analysis approximations, accuracy	False positives	False negatives
Static analysis	X (approximations)	X (reflection)
Dynamic analysis	X (flakiness)	X (uncovered inputs)

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