Software Engineering

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To do before class

- Watch videos
- Read chapter 7 and basic concepts of chapter 6 in the textbook
- Send questions and opinions through slack

Testing I: implementation, maintenance and execution

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What is software testing?

Main goal is...

- quality "assurance", in theory
- evidence that system behaves as expected in specific situations, in practice

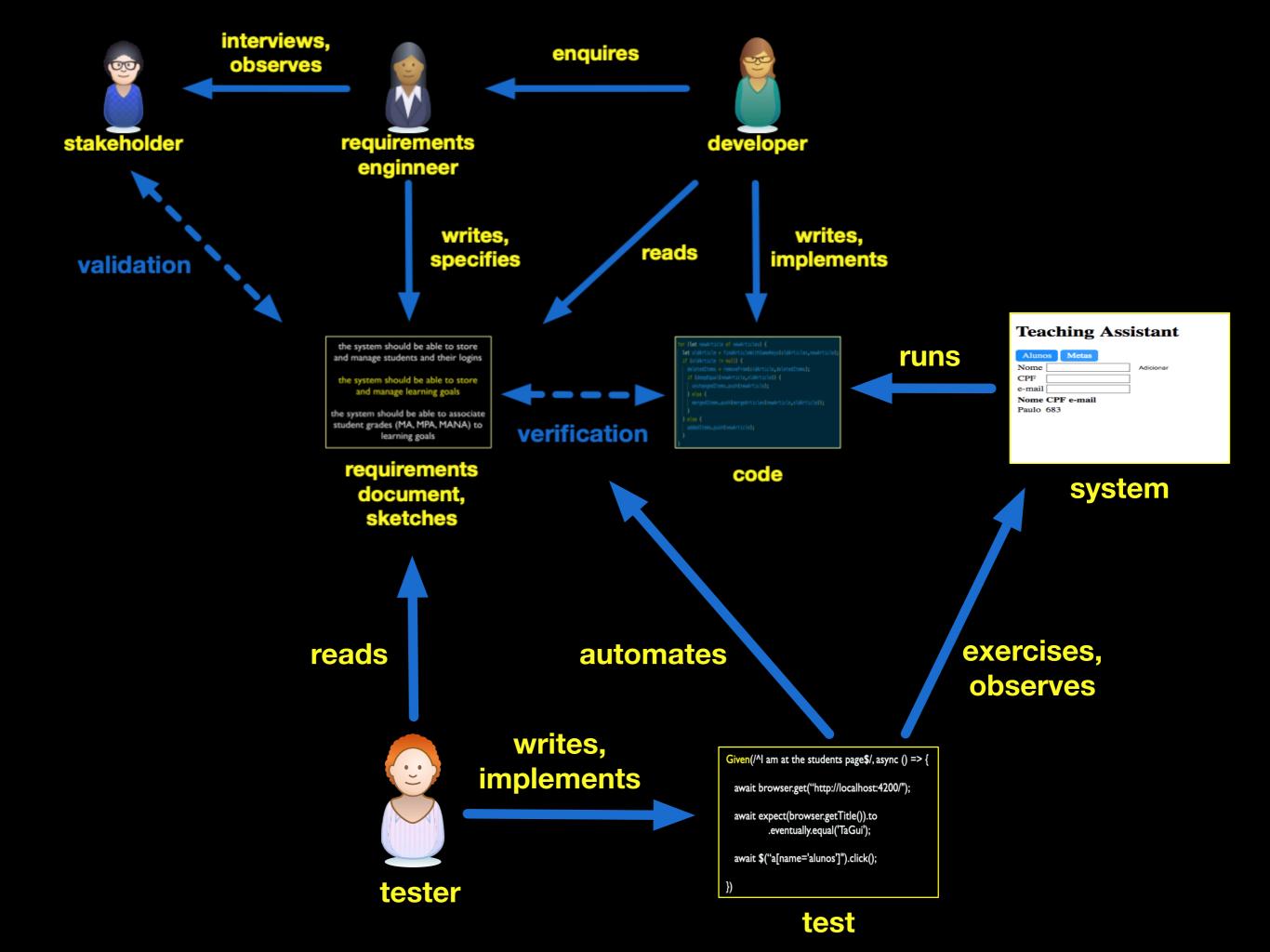
evidence is as strong as the test suite

supports not only bug detection, but also bug fixing, and refactoring

Behaves as expected...

- functionalities (correctness)
- robustness
- performance and scalability
- presentation and GUI (usability)
- security

• ...



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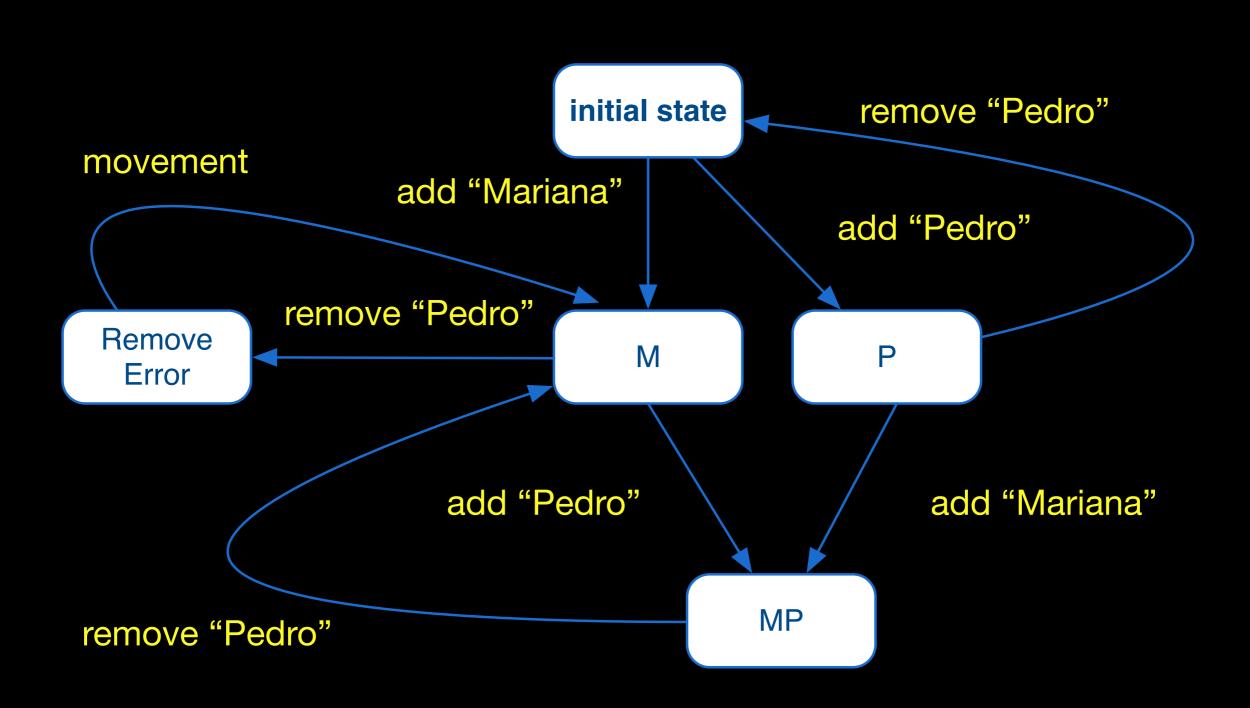
What are acceptance tests?

Acceptance tests

Test the system as a whole

Stakeholders accept system release if such tests pass

System, class, module, etc. as a state machine



Test as path (often of size one) in the corresponding graph

Directly connecting requirements (scenarios) and tests

GUI based test scenario

Scenario: adding new grade Given I am at the "Grades" page And I see a student "Maria Silva" with no grade for learning goal "Write quality tests" When I add grade "MA" for "Maria Silva" goal "Write quality tests" Then I'm still at the "Grades" page And I can see student "Maria Silva" has grade "MA" for learning goal "Write quality tests"

Test structure

setup, input

Scenario: adding new grade

Given I am at the "Grades" page

And I see a student "Maria Silva" with no grade for

learning goal "Write quality tests"

When I add grade "MA" for "Maria Silva" goal

"Write quality tests"

Then I'm still at the "Grades" page

And I can see student "Maria Silva" has

grade "MA" for learning goal

"Write quality tests"

test actions

expected results

```
Feature: A manager updates account information for another user
 In order to correct mistakes a user has made
 As a Manager
 I want to update a users account information
 Background:
   Given The default settings and jnlp resources exist using factories
    And the database has been seeded
  Scenario Outline: Managers can change a users email address
   When I am logged in with the username mymanager
   And I am on the user preferences page for the user "<username>"
   Then I should see "User Preferences"
   When I fill in "user_email" with "<changed_email>"
    And I press "Save"
   When I am on the user preferences page for the user "<username>"
    Then I should see "User Preferences"
    And the "user_email" field should contain "<changed_email>"
    Examples:
                  changed_email
      username
                 | test1@mailintator.com
       student
                | test2@mailintator.com
      teacher
 @javascript
  Scenario Outline: Managers can change a users password
   When I am logged in with the username mymanager
    And I am on the user list page
   And I click "Reset Password" for user: "<userlogin>"
   Then I should see "Password for <username> (<userlogin>)"
   When I fill in "user_reset_password_password" with "<new_password>"
   And I fill in "user_reset_password_password_confirmation" with "<new_password>"
    And I press "Save"
    Then I should be on user list
   When I log out
   And I login with username: <userlogin> password: <new_password>
   Then I should see "Welcome"
    And I should see "SETTINGS"
```

Two test

scenarios

One test suite

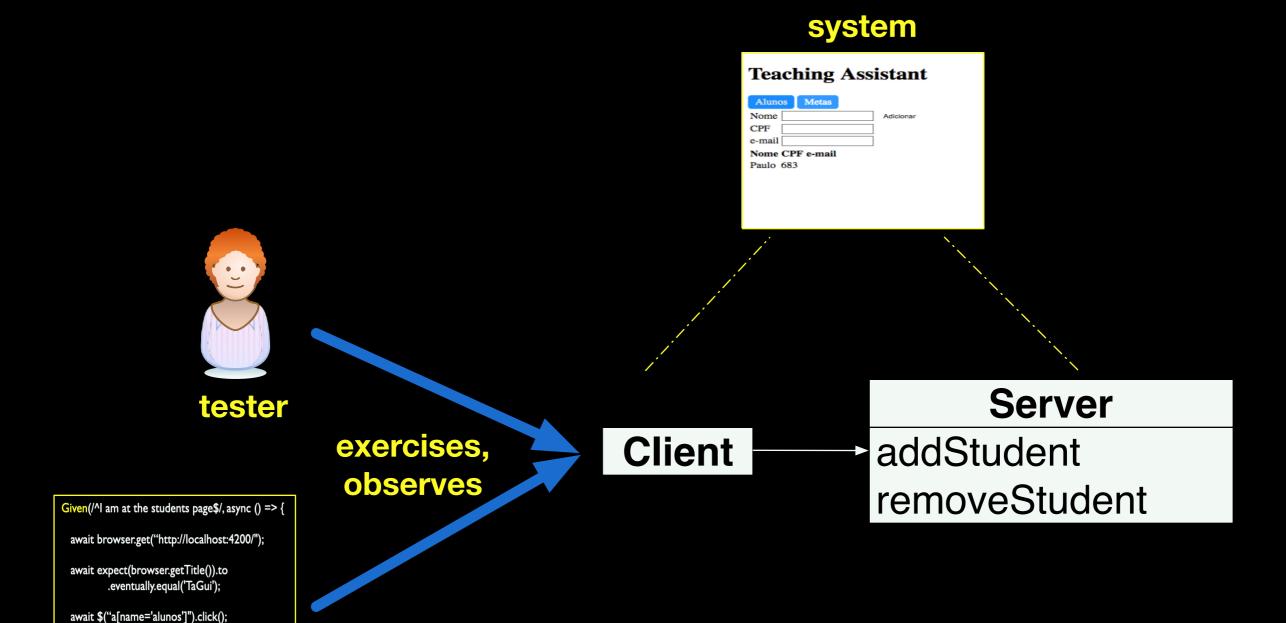
Three tests, or test cases

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What are GUI acceptance tests?

Exercising the system through its GUI

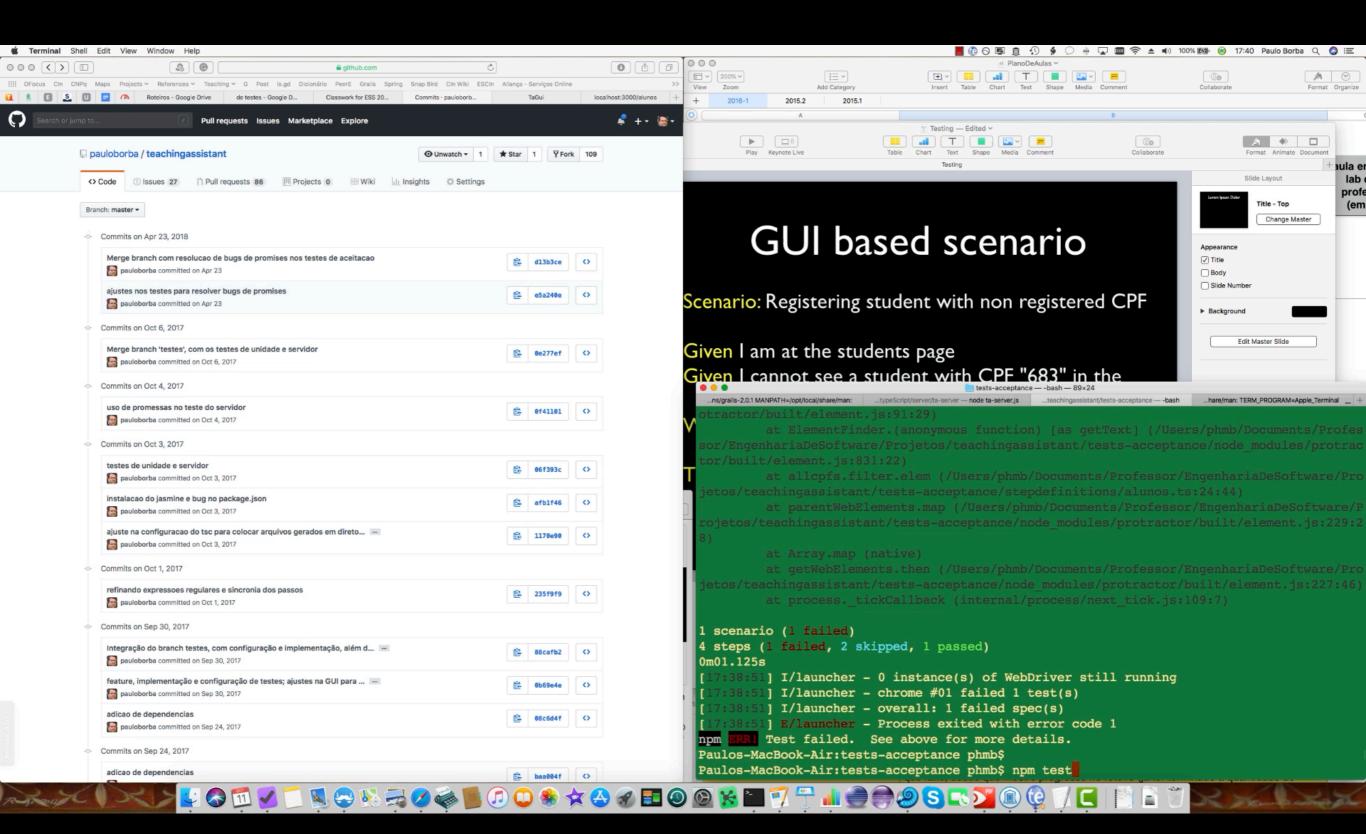


test

Automated vs manual tests

- expensive to create
- inexpensive to execute
- enables regression testing, continuous testing
- some might be hard to create (complicated oracle)

- expensive to execute
- boring, failures might be missed
- avoids oracle problem



Executing tests

GUI based scenario

Scenario: Registering student with non registered CPF

Given I am at the students page

Given I cannot see a student with CPF "683" in the students list

When I try to register the student "Paulo" with CPF "683"

Then I can see "Paulo" with CPF "683" in the students list

GUI based test step

```
Given(/^{1} am at the students page$/, async () => {
 await browser.get("http://localhost:4200/");
 await expect(browser.getTitle()).to
          .eventually.equal('TaGui');
 await $("a[name='alunos']").click();
```

Steps exercise the system under test (SUT) by simulating user actions in the browser

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How to implement GUI acceptance tests?

For each commit...

- Check commit changes
- Starting at commit "adicao de nomes nos elementos HTML a serem referenciados pelos testes", going up to "criacao da feature e testes de alunos"

Hands on exercises

Testing I: implementation, maintenance and execution

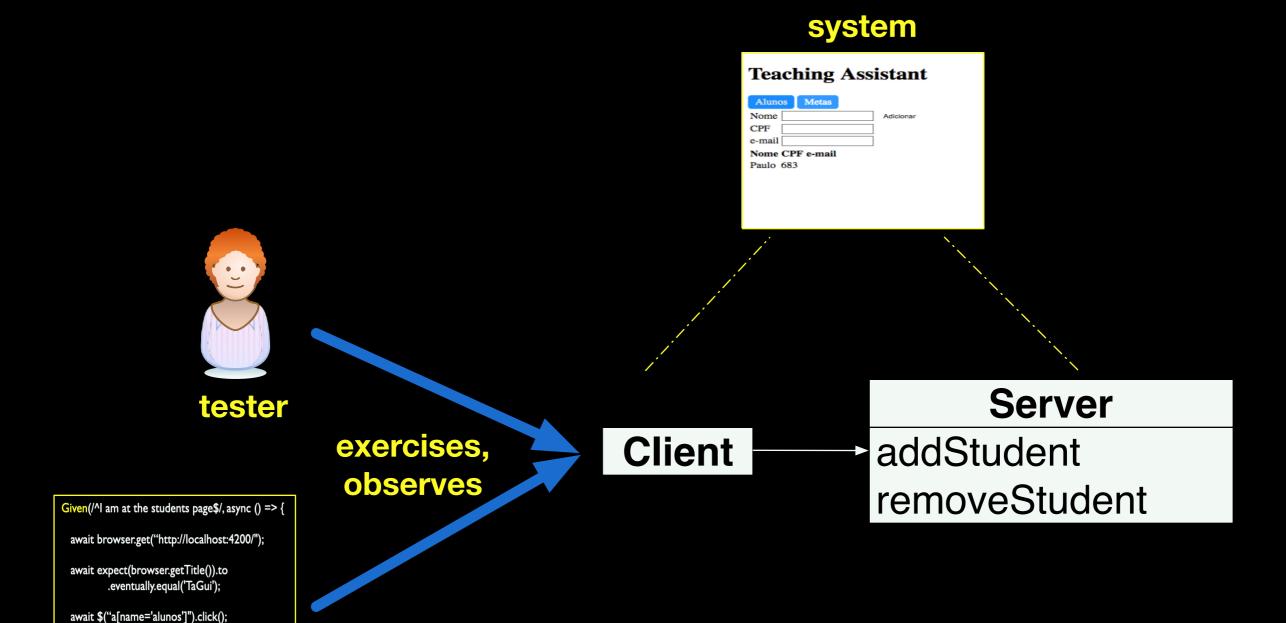
Testing 2: implementation, maintenance and execution

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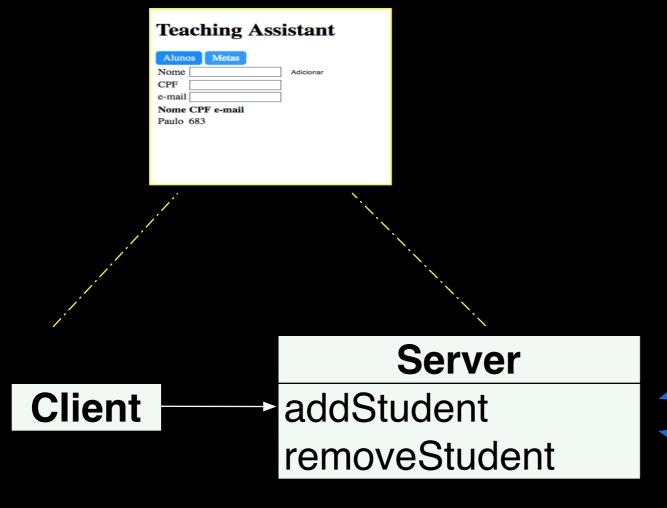
What are service acceptance tests?

Exercising the system through its server



test

system



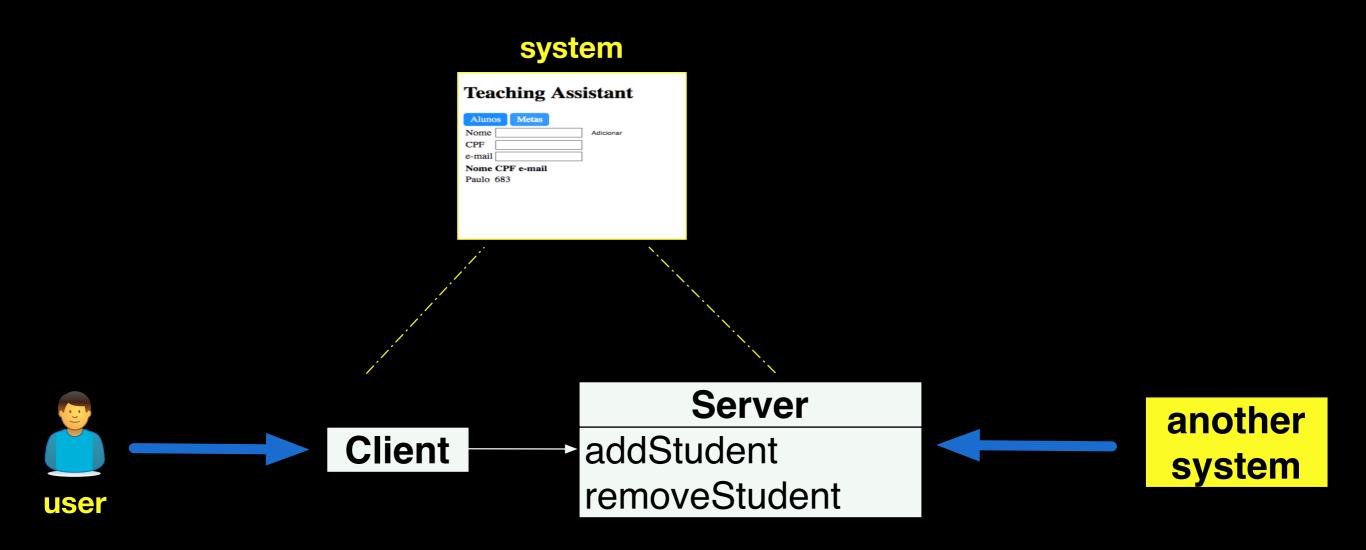
exercises, observes



test

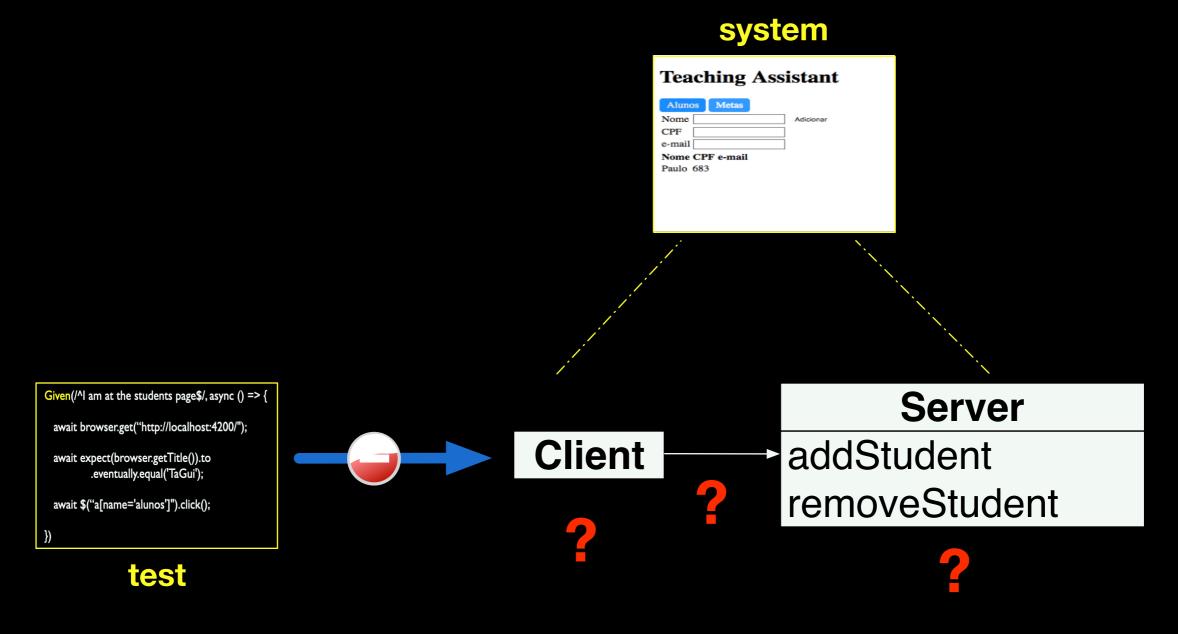
Why both GUI and service acceptance tests?

Make sure that system is OK for both users and other systems



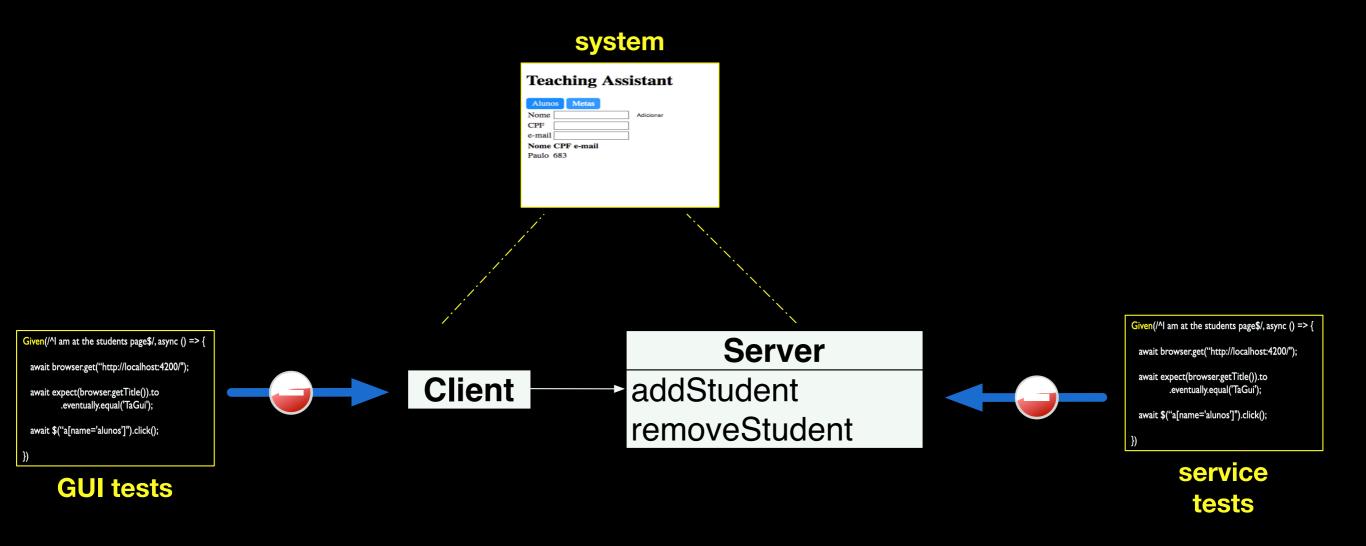
Not always needed, so consider your context

Help locating defects

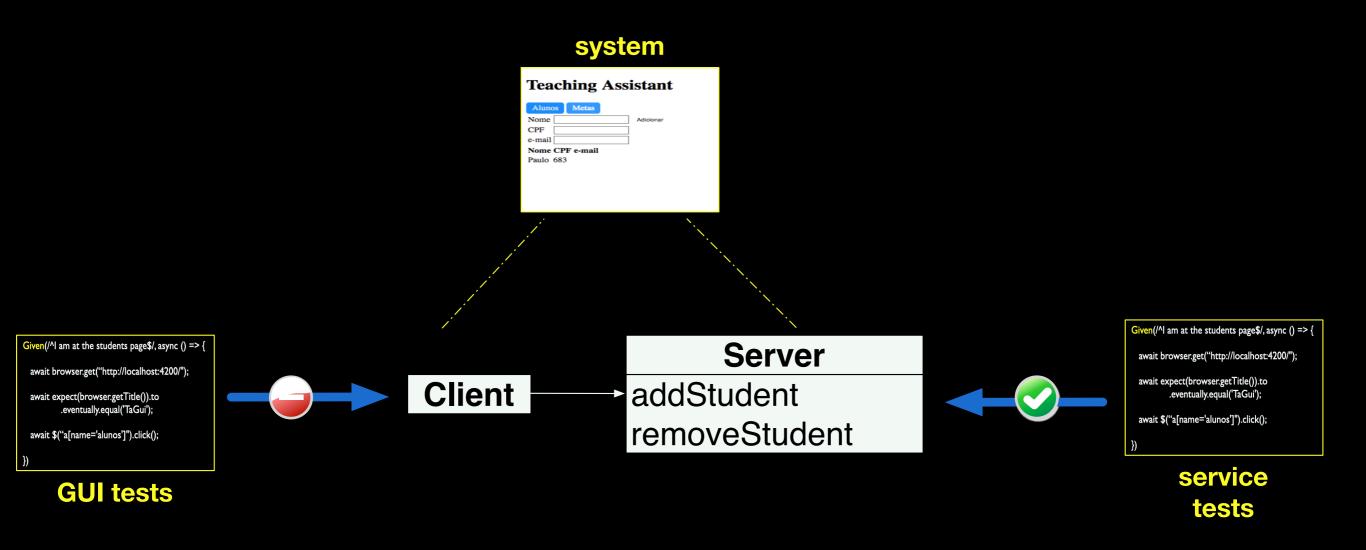


where's the defect?

Problem likely in the server



Problem likely in the client



Service based scenario

Scenario: Registering student with non registered CPF, service

Given the system has no student with CPF "683" When I register the student "Paulo" with CPF "683" Then the system now stores "Paulo" with CPF "683"

Service based test step

```
Given(/\(\lambda\)the system has no student with CPF "(\d*)"$/,
         async (cpf) => {
     await request.get(base url + "alunos")
       .then(body =>
         expect(body.includes(`"cpf":"${cpf}"`))
            .to.equal(false));
  });
```

Given can possibly establish the pre-condition



Steps exercise the system under test (SUT) by invoking services

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How to implement service acceptance tests?

For each commit...

- Check commit changes
- Starting at commit "testes de aceitacao do servidor", going up to "corrigindo teste de aceitacao de servico: usar parametro ao inves de ..."

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How to review cucumber tests?

Checklist

Test behavior should strictly conform to scenario semantics

```
Given(/^I am at the students page$/, async () => {
 await browser.get("http://localhost:4200/");
 await expect(browser.getTitle()).to
          .eventually.equal('TaGui');
 await $("a[name='alunos']").click();
 await expect(browser.getTitle()).to
          .eventually.equal('Students');
```

Avoid ambiguities due to similar step sentences

Given I cannot see a student with CPF "683"
in the students list



/^I cannot see a student with CPF "(\d*)"
in the students list\$/

a scenario
description step should match
only one expression in the step
implementations

Do not duplicate test code

```
def fillLoginDataOnly(...) {
    $("form").username = username
    $("form").password = password
}
```

```
def fillLoginDataAndSubmit(...) {
    $("form").username = username
    $("form").password = password
    $("form").click()
}
def fillLoginDataAndSubmit(...) {
    fillLoginDataOnly(...)
    $("form").click()
}
```

Tests should clean up environment at the end

```
def uploadsFolder = new File(...)
uploadsFolder.listFiles().each {
  innerFile =>
  innerFile.deleteOnExit()
}
```

Tests should be platform (including browser) and language independent

```
await $("input[name='cpfbox']").sendKeys(<string> cpf);
await element(by.buttonText('Adicionar')).click();
```



Hands on exercises

Testing 2: implementation, maintenance and execution

Testing 3: implementation, maintenance and execution

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Which are the basic types of test?

Many test classifications!

Some are orthogonal...

Not much consistency in the literature

Quality factor to be verified by the test

- I. Correctness (functional)
- 2. Performance
- 3. Security
- 4. Usability (A/B)
- 5. Robustness
- 6. Compatibility
- 7. ...

Programming entity directly exercised by the test

- I. GUI
- 2. Class
- 3. Method
- 4. Service
- 5. ...

system Teaching Assistant e-mail Nome CPF e-mail Paulo 683 service test Server Client addStudent removeStudent **GUI test StudentList** method test class test Student computeAverage

Dependencies used to run the test

- Unit: old version of dependencies, or even stubs and drivers
- 2. Integration: new version of dependencies evolved by other developers
- 3. End-to-end: as in integration, but all dependencies involved
- 4. System: as in end-to-end, but external dependencies from the production environment

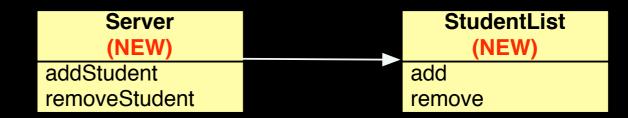
Assuming a class and its dependence are independently evolving...



unit



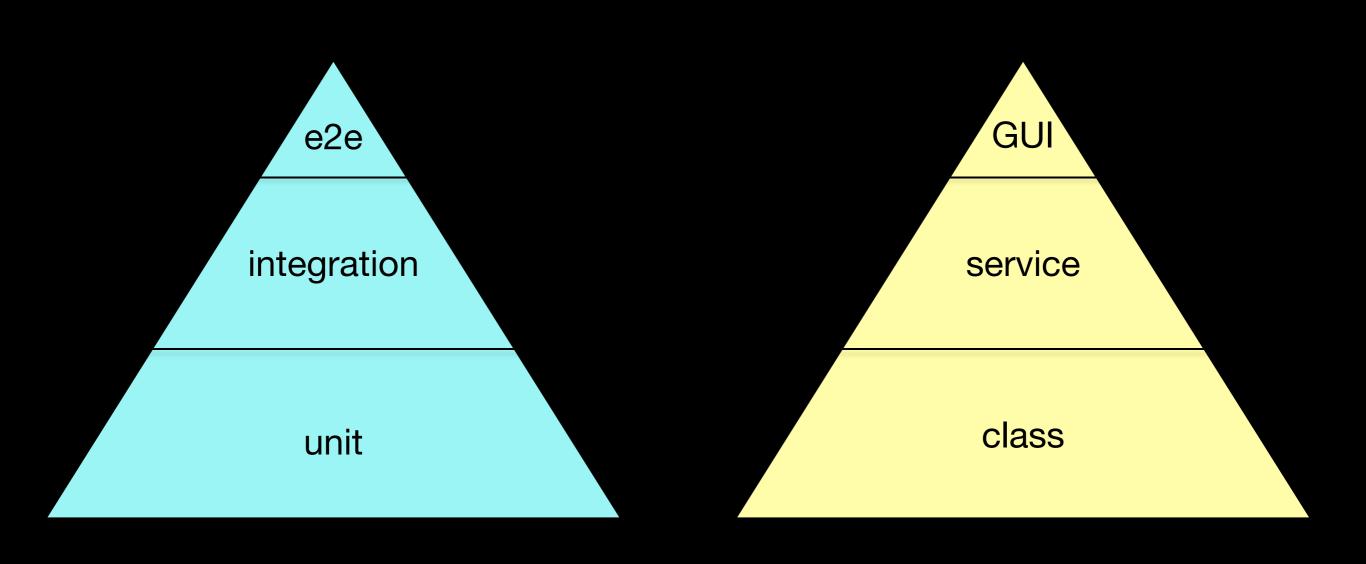
integration



Unit test gives no guarantee that system works after code integration

Integration test gives such guarantee, but doesn't help to locate error or to give weaker guarantees early on

Test pyramids



One can also have test suites with different shapes, for different situations: before a commit, after merging, before a release, etc.

Guarantee provided by the test

- 1. Acceptance: the tests justify product acceptance, play the role of a contract
- 2. Regression: the tests give evidence that previously tested behavior was not affected
- 3. Smoke: the tests give evidence that basic system behavior is OK

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What are (non acceptance) service tests?

Non acceptance service tests

- directly exercises services
- not directly derived from explicit requirements
- regression or smoke, depending on complexity and in which suite it is included
- functional
- unit, integration, or system, depending on selected dependencies

Service test, no link with scenarios

```
describe("O servidor", () => {
```

test action

```
it("inicialmente retorna uma lista de alunos vazia", () => {
  return request.get(base_url + "alunos").then(body =>
    expect(body).toBe("[]")).catch(e =>
    expect(e).toEqual(null));
})

expected
```

result

Might check implicit requirements

```
it("só cadastra alunos", () => {
  var options = {method: 'POST', uri: (base url + "aluno"),
                  body: {name: "Mari", cpf: "962"},
                  json: true};
   return request(options)
      .then(body =>
        expect(body).toEqual({failure: "O aluno não
                                 pode ser cadastrado"}))
      .catch(e => expect(e).toEqual(null))
```

Common actions and state for tests in a suite

```
var server:any;
                                          test suite
                                            setup
beforeAll(() => {
    server = require('../ta-server')
});
afterAll(() => {
    server.closeServer()
                                      test suite
});
                                       cleanup
```

Code exercises the system under test (SUT) by invoking services

Not driven by scenarios, but by properties developers want to check component interfaces/ contracts, assumptions, etc.)

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How to implement non acceptance service tests?

For each commit...

- Check commit changes
- Starting at commit ajustes na configuração para testes do servidor", going up to "testes de servidor"

Hands on exercises

Testing 3: implementation, maintenance and execution

Testing 4: implementation, maintenance and execution

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How to implement class tests? (unit, integration)

Class test, no link with scenarios

```
describe("O cadastro de alunos", () => {
  var cadastro: CadastroDeAlunos;
```

test setup

```
beforeEach(() => cadastro = new CadastroDeAlunos())
```

```
it("é inicialmente vazio", () => {
  expect(cadastro.getAlunos().length).toBe(0);
})
```

simple test, no action

```
it("doesn't accept students with the same CPF", () => {
   var student: Student = new Student();
  student.name = "Mariana";
                                                 object
  student.cpf = "683";
                                               creation and
   cadastro.add(student);
                                             initialisation, test
                                                 setup,
                                                 input
  student = new Student();
  student.name = "Pedro";
```

method calls, test actions

expect(cadastro.getStudents().length).toBe(I);

})

student.cpf = "683";

cadastro.add(student);

expected result assertions

Code exercises the system under test (SUT) by creating objects and invoking methods

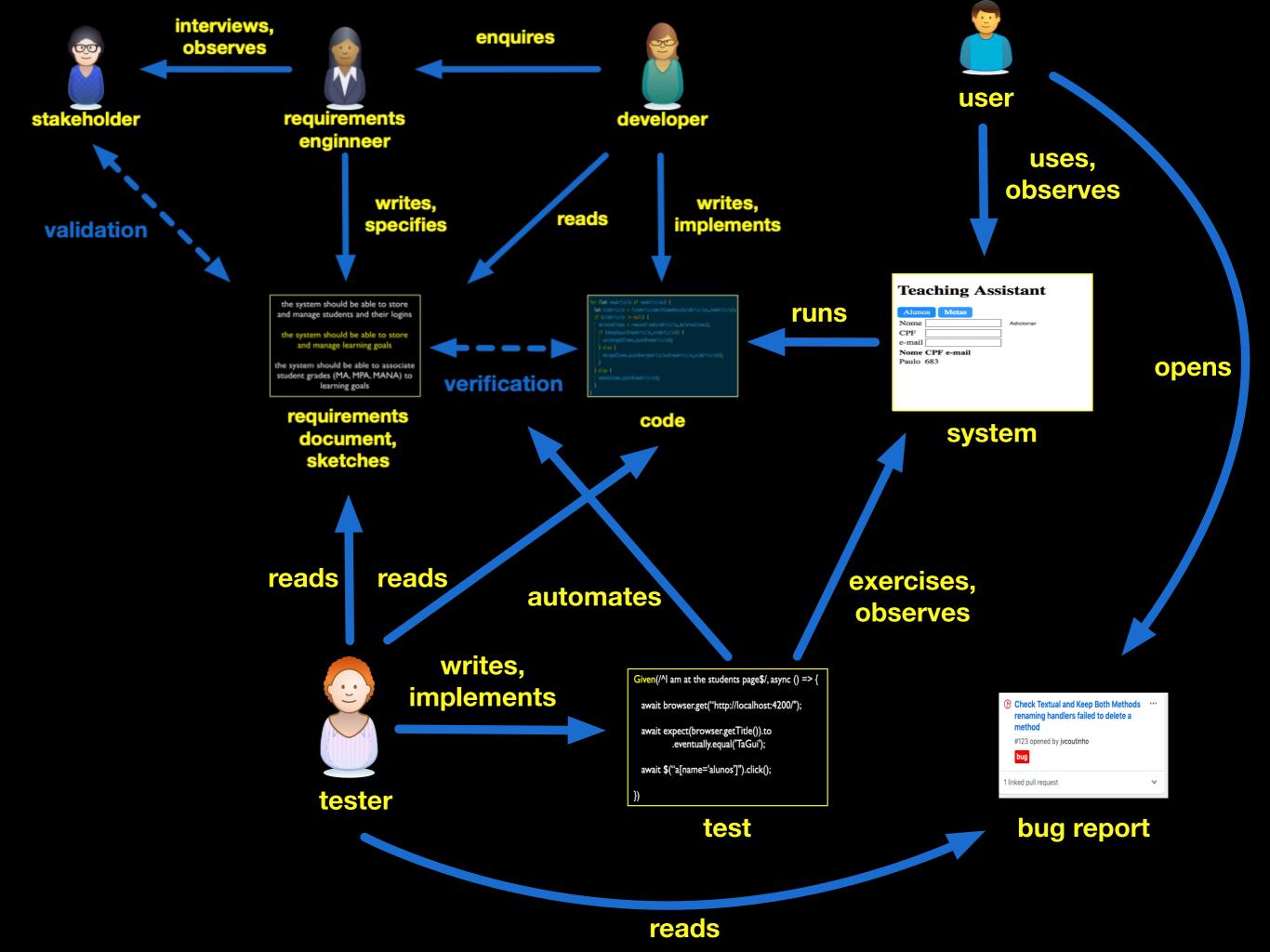
Not driven by scenarios, but by properties developers want to check (method specifications, invariants, etc.)

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How to design tests?

Write tests right versus Write the right tests



You won't have time to fully test the implemented functionality

So invest your time on tests that are relevant, exercise more critical behavior and states

not working properly will lead to significant problems (loss, complaints, etc.)

Focus on exercising more relevant (for both the stakeholders and the project) and complex behavior and states

- requirements, rules,
- constraints, event sequences,
- cases, etc.

not sure if it was completely understood or was implemented right

More principles

Weakening the pre condition

The more input states are exercised by your test suite, the stronger guarantees are provided by the suite

Exercise the same operations and functionality with different inputs (arguments and state content)

- focus on representative inputs
- boundary cases

```
empty - full - some elements

positive - negative - 0

one MANA - no MANA - no MA
```

aim is to increase coverage, avoiding redundancy

Input space is often multi-dimensional

- Hardware platforms (devices)
- Operating system, browser, library and auxiliary system versions, environment variables
- Product configurations and options, for configurable systems and product lines
- Processes, queues (notifications), network latency

Strengthening the post condition

The more constraints in the expected results of a test, the stronger guarantees are provided by the test

Checking if a report was generated...

- file report.pdf exists and is non empty?
- and is a valid PDF file?

positive verification

- and does not contain page numbers?
- and contains a section on student evaluation?

negative verification

 and this section contents is compatible with the data currently stored by the system?

Right balance between the different kinds of tests

- GUI, service, and class tests
- Unit, integration, and end-to-end tests
- and their combinations

Each test should run independently of the others

- assuming a fresh system instance
- without assuming or leaving side-effects
- with the aim of reusability and compositionality

if deletion test
depend on the insertion
test, we won't be able to
execute the first alone

We should try to have the same for test steps, but one step might have to setup state for another step

Regression testing

Before pushing (sometimes committing), make sure all tests pass

Practices

Tests as partial specifications

Behavior driven design

acceptance (GUI or service) test implementation before feature implementation

Test driven design

class test
implementation before
class or method
implementation

Create interface when little functionality is available

functionality interface

```
class PeriodicoController {
   create() {}
   save() {}
}
```

Interface is not always a list of method signatures

```
Given(/^I am at the students page$/, async () => {
    await browser.get("http://localhost:4200/");
    await expect(browser.getTitle()).to.eventually.equal('TaGui');
    await $("a[name='alunos']").click();
})
```



HTML interface

```
<a name="alunos">
</a>
```

Requires established architecture and code structure, but not the actual implementation

Debugging

- use a proper tool
- step back
- find the wrong assumption
- change code

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How to implement class tests? (unit, integration)

For each commit...

- Check commit changes
- Starting at commit "ajustes na configuração para testes de unidade", going up to "refinamento do teste de CPF duplicado, e refatoração"

Take notes, now!

Hands on exercises

Testing 4: implementation, maintenance and execution

Testing research at Cln

- Test generation and static analysis tools:
 Marcelo e Paulo
- Model-based testing: Alexandre Mota, Juliano e Augusto
- Test selection and execution: Juliano

To do after class

- Answer questionnaire (check classroom assignment), study correct answers
- Finish exercise (check classroom assignment), study correct answers
- Read, again, chapter 7 and basic concepts of chapter 6 in the textbook
- Evaluate classes (check classroom assignment)
- Study questions from previous exams

Questions from previous exams

- Explique brevemente a diferença entre testes de unidade e testes de integração (a). Qual o impacto negativo de realizar apenas os testes de unidade? (b) Qual o impacto negativo de realizar apenas os testes de integração?
- Explique brevemente a diferença entre testes de aceitação e testes de integração, e porque você acha que algumas empresas realizam os dois tipos de teste.

Software development

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