




# Paulo Silva

## Full Stack Web Developer

Dublin, Ireland

I am a Full Stack developer with a background in games and interactive media.  
I want to integrate a development team and work on cutting-edge applications that positively impact people's lives.

 paulo.silva.webdev@gmail.com

 0874618672

 [www.linkedin.com/in/paulo-silva-65301613](https://www.linkedin.com/in/paulo-silva-65301613)

 <https://paulosilva-dev.github.io>

## Projects

### Ipsum 365

End-to-end Enterprise software with a web frontend and mobile app.  
Angular.js, Django, Django REST Framework, Bootstrap, React Native

### Item CatalogMap

Web application in python/flask for managing an item catalog.

### Neighborhood Map

SPA using Knockout.js MVVM architecture, google maps API, Foursquare and Wikipedia.

### Asome Store

SPA in Angular.js for orders-stock management.

### Snake html5

Clone of the classic game Snake. Custom made from scratch using JavaScript and html5.

## Education

*Dec 2016*

### Full Stack Web Developer Nanodegree

Udacity

*Feb 2016*

### Web Developer Bootcamp with Rails

CodeManual

*Oct 2015*

### JavaScript, HTML/CSS Path

CodeSchool

*Aug 2015*

### CS50x Introduction to Computer Science

edX - HarvardX

*2005-2008*

### Multimedia Design

- Bachelor

University of Beira Interior

*2003-2005*

### Software Engineering

- Bachelor

University of Minho

## Languages

Portuguese  
*Native*

English  
*Fluent*

## Skills

### Programming languages

Python, SQL, Javascript, JSON, Html, CSS, C, C#

### Frameworks

Django, Angular.js, Flask, React Native, Knockout.js, Bootstrap

### Other

Git/GitHub, jQuery, gulp, sass, AJAX, OOP, Photoshop, Unity 3D, Blender

## Work Experience

*Jan 2017 - Present*

### Software Developer

Civic Group

*Feb 2016 - Dec 2016*

### Web Developer

Freelance

*Jan - May 2015*

### Lighting Technical Director and Composer

Boulder Media

*Aug 2014 - Dec 2014*

### Lighting Technical Director

EGG Post Production

*Oct 2013 - Jan 2014*

### Modeler, Lighting TD, Composer

Illusive Studios

*January 2010 - October 2013*

### Co-Founder, Game Developer

Flying Turtle Software

*Jul 2009 - Aug 2011*

### 3D Generalist

ZPX - Zona Paradoxal

*2008 - 2009*

### 3D Animator

PMV design

## Presentations

### Javascript Objects and prototypal inheritance

Web Developers Ireland Meetup - May 2016

### Getting started with Gulp.js

Web Developers Ireland Meetup - January 2016