Paulo Silva

Full Stack Web Developer

Dublin, Ireland

I am a Full Stack developer with a background in games and interactive media.
I want to integrate a development team and work on cutting-edge web applications that positively impact people's lives.

✉ paulo.silva.webdev@gmail.com   📞 0874618672   in www.linkedin.com/in/paulo-silva-65301613   💻 www.paulosilva.me

Projects

Item Catalog
Web application in python/flask for managing an item catalog.

Neighborhood Map
SPA using Knockout.js MVVM architecture, google maps API, Foursquare and Wikipedia.

Anabela Faria
Professional responsive website using Bootstrap, jquery and custom made gallery.

Asome Store
SPA in Angular.js for orders-stock management.

Snake html5
Clone of the classic game Snake. Custom made from scratch using JavaScript and html5.

Education

Dec 2016
Full Stack Web Developer Nanodegree
Udacity

Feb 2016
Web Developer Bootcamp with Rails
CodeManual

Oct 2015
JavaScript Language
CodeSchool

Sept 2015
HTML/CSS Path
CodeSchool

Aug 2015
CS50x Introduction to Computer Science
edX - HarvardX

2005-2008
Multimedia Design
- *Bachelor*
University of Beira Interior

2003-2005
Software Engineering
- *Bachelor*
University of Minho

Skills

Programming languages

Python, SQL, Javascript, JSON, Html, CSS, C, C#

Frameworks

Flask, Angular, Knockout.js, Bootstrap

Other

Git/GitHub, jQuery, gulp, sass, AJAX, OOP, Photoshop, Unity 3D, Blender

Work Experience

Mar 2016 - Present
Web Developer
Freelance

Jan - May 2015
Lighting Technical Director and Compositor
Boulder Media

Aug 2014 – Dec 2014
Lighting Technical Director
EGG Post Production

Oct 2013 – Jan 2014
Modeler, Lighting TD, Compositor
Illusive Studios

January 2010 - October 2013
Co-Founder, Game Developer
Flying Turtle Software

Jul 2009 - Aug 2011
3D Generalist
ZPX - Zona Paradoxal

2008 - 2009
3D Animator
PMV design

Languages

Portuguese   English
Native   *Fluent*

Presentations

OOP in Javascript
Web Developers Ireland Meetup - May 2016

Gulp.js
Web Developers Ireland Meetup - January 2016