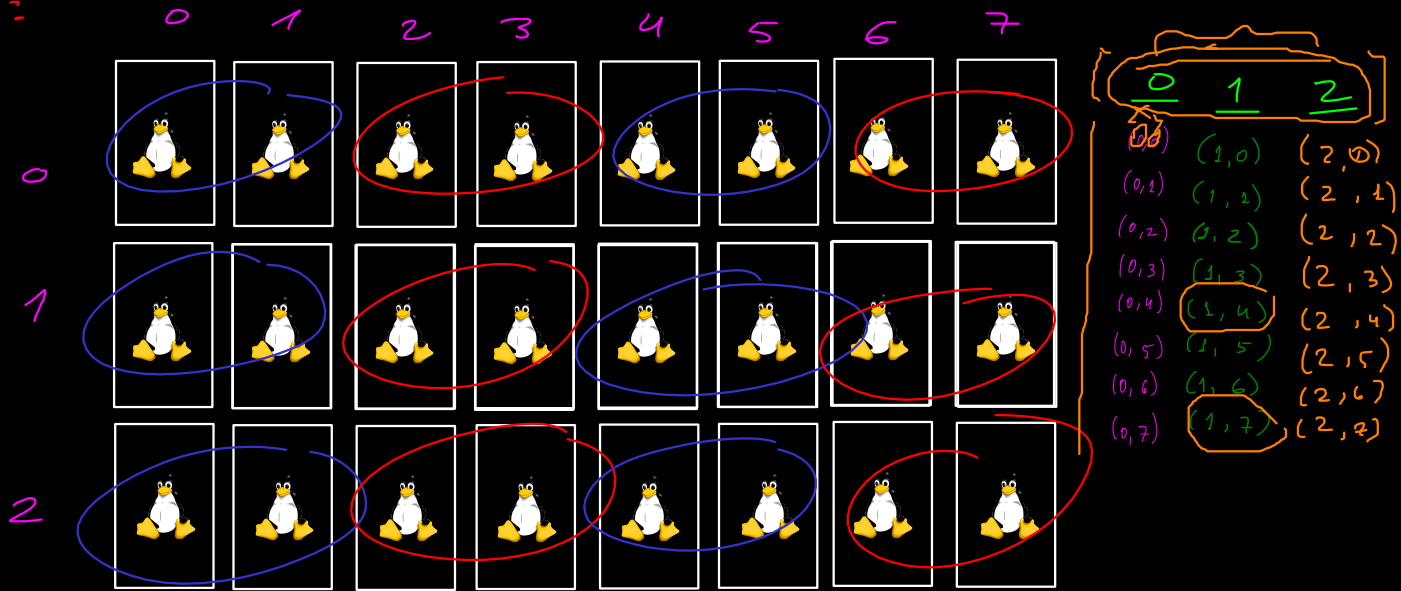


Autor → Paulo Henrique

GitHub: pauloh-alc

• row → [0,2]
• column → [0,7]

Ideia:



1 par = 2 cartões ∴ 24 cartões → 12 pares

$$12 + 0 = 12$$

$$11 + 1 = 12$$

$$10 + 2 = 12$$

$$9 + 3 = 12$$

$$8 + 4 = 12$$

$$7 + 5 = 12$$

$$6 + 6 = 12$$

$$5 + 7 = 12$$

$$4 + 8 = 12$$

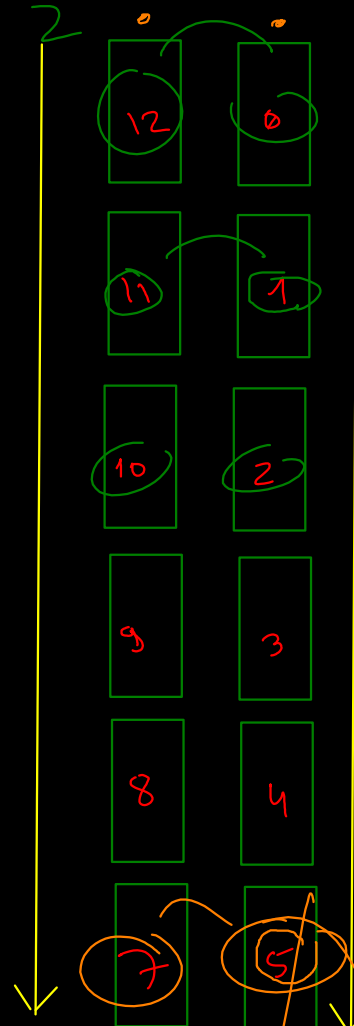
$$3 + 9 = 12$$

$$2 + 10 = 12$$

$$1 + 11 = 12$$

decrecente

12 até 1



$$12 + 0 = 12$$

$$11 + 1 = 12$$

$$10 + 2 = 12$$

$$9 + 3 = 12$$

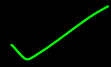
$$8 + 4 = 12$$

$$7 + 5 = 12$$

crescente
0 até 11

/etc
3

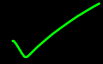
Arquivos de
configurações
da máquina
9



$$3 + 9 = 12$$

LTS
5

Long
Term
Support
7



$$5 + 7 = 12$$

Card

7

x, y

- Point
- number
- text
- type
- state

Atributos

• text

H1		M1
H2		M2
H3		M3
H4		M4
H5		M5
H6		M6
H7		M7
H8		M8
H9		M9

Game //

Card //

Point //

Board //

Color //

Color Resource

File Resource