

At Packt we aim to continuously improve and provide the best quality content to our readers.

The purpose of creating CiA videos is so that our readers have optimum support when they read the books written by you. These videos act as a validation for them that the code works and also helps people understand what they are supposed to do visually. It also adds an interactive element to the book and acts as a great feedback platform.

The videos will be uploaded on our Packt YouTube channel and will help us market the book to a huge community and help them learn. These videos will help the book and you get the recognition you deserve while improving quality and aid the book to get positive reviews on all our feedback platforms.

Recording Code in Action Videos

Recording software installation



OBS Studio

It is *not necessary* to use OBS Studio to record your screen, *you can use any* screen recording software to record the videos if it does not add watermarks and produces the output that meets the *minimum standard quality* set.

Following are the steps to set up OBS Studio on your system which is an open source tool used worldwide to create screen recorded videos.

- Download and install OBS Studio on the system. You can download the installer from the link:
 - https://obsproject.com/download
- 2. After you have installed OBS Studio, Look at the video on the following link to check out the settings needed to be done before you start recording the videos:
 - http://bit.ly/2lzpuhQ

Minimum Quality Standard

- The resolution of the recorded video should be minimum 720x1280 or higher for proper code/output visibility.
- 2. The *format* of the video should be *mp4*.
- 3. If there is any *personal info* that you do not intend the readers to see do *blur it* out or let your editor know that it needs to be blurred out.
- 4. If there is *audio* included in the video, the audio should be *bi-directional* and clear for the reader to understand.
- 5. Do not open the chapter in any format, or show anything other than what is mentioned in the chapter while recording. Only code/GUI/commands etc. and its execution and/or output is supposed to be present in the video.
- 6. Refrain from adding promotional content in the video.
- 7. *No watermarks* should be present in the video, with exceptions of trial software being used for testing purposes.
- 8. Try maintaining a *proper flow of steps* performed in the video similar to what you have mentioned in the chapter.

Examples

- · Hybrid Cloud for Developers
- · Artificial Intelligence By Example
- · Hands-On TypeScript for C# and .NET Core Developers
- · <u>Learn Robotics Programming</u>
- Truffle Quick Start Guide