

4

1

C++ Exercises

Set 6 resend

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17:24

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n 49
o 55

FB

1st

rate not specified

ALSO NOT set 6

VERY SLAPPY!

49

A grammar that parses function calls

very minimal summary

Listing 1: grammar

```
%token WRITE IDENT NUMBER
%%
multiple_calls:
    // no call at all
|
    multiple_calls call
;
call:
    WRITE '(' arg_list ')' ';'
;
arg_list:
    arg
|
    arg_list
    ','
    arg
;
arg:
    IDENT
|
    NUMBER
;
```

(almost)

NSC. of 55

55 → Not 55

An interactive program that reads different commands.

Listing 2: lexer

```
%interactive
%target-directory scanner
%%
[ \t]                // skip white spaces
'-'?[0-9]+\.[0-9]*    |
'-'?[0-9]+\           return Parser::DOUBLE;
'\n'                 (return Parser::ENDL;
                      return matched().front();
```

RTFM: Not requested, don't submit

→ TC

```

%scanner ../scanner/Scanner.h
%target-directory parser

%token ENDL → JC
%token DOUBLE

%%

lines:
    empty_line → confusing: Not empty
    |
    full_line lines
;

empty_line:
    prompt ENDL ← use std. building blocks
    {
        ACCEPT();
    }
;

full_line:
    prompt command ENDL
;

command:
    'm' DOUBLE
    |
    's' DOUBLE
    |
    DOUBLE
    |
    DOUBLE DOUBLE // integral values are also doubles
;

prompt:
    {
        std::cout << "? ";
    }
;

```

NSC: describe what your rules do

JC: single chars need no tokens (R5FM)

??

Listing 4: sol2/grammar

```

// the lexer file is the same for the 2nd solution.

%scanner ../scanner/Scanner.h
%target-directory parser

%token ENDL
%token DOUBLE

%%

lines:
    empty_line
    |
    full_line lines
;

empty_line:
    ENDL
    {
        ACCEPT();
    }
;

full_line:
    command ENDL
    {
        d_newLine = true;
    }
;

```

? why this?

```

    }
;

command:
    'm' DOUBLE
|
    's' DOUBLE
|
    DOUBLE
|
    DOUBLE DOUBLE // integral values are also doubles
;

```

Listing 5: sol2/Parser.h

```

// Generated by Bisonc++ V6.08.00 on Tue, 01 Apr 2025 12:49:44 +0200

#ifndef Parser_h_included
#define Parser_h_included

// $insert baseclass
#include "Parserbase.h"
// $insert scanner.h
#include "../scanner/Scanner.h"

// $insert undefparser
#undef Parser
    // CAVEAT: between the baseclass-include directive and the
    // #undef directive in the previous line references to Parser
    // are read as ParserBase.
    // If you need to include additional headers in this file
    // you should do so after these comment-lines.

class Parser: public ParserBase
{
    // $insert scannerobject
    Scanner d_scanner;
    bool d_newLine = true;

public:
    Parser() = default;
    int parse();

private:
    void error(); // called on (syntax) errors
    int lex(); // returns the next token from the
    // lexical scanner.
    void print(); // use, e.g., d_token, d_loc
    void exceptionHandler(std::exception const &exc);

    // support functions for parse():
    void executeAction_(int ruleNr);
    void errorRecovery_();
    void nextCycle_();
    void nextToken_();
    void print_();
};

#endif

```

RUFM!!

Listing 6: sol2/Parser.ih

```

#include "Parser.h"

inline void Parser::error()
{
    std::cerr << "Syntax error\n";
}

```

```

}
// $insert lex
inline int Parser::lex()
{
    if (d_newLine)
    {
        std::cout << "? ";
        d_newLine = false;
    }

    return d_scanner.lex();
}

inline void Parser::print()
{
}

inline void Parser::exceptionHandler(std::exception const &exc)
{
    throw; // re-implement to handle exceptions thrown by actions
}

```

??

(WAY)

VC for

inline.

NSC: why reimplement it?