



Software Engineering

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Contents of the slides are prepared based on the materials from web and textbooks. It is stated that this material will be used to make the students aware of the topics and practiced for non-profit purposes.

Syllabus for Midterm & Discussion

Syllabus

Introduction

Software Life
Cycle Models

Software
Project
Management

Requirements
Analysis And
Specification

Software
Design

Function-
oriented
Software
Design

Object
Modelling
Using UML

Object-
oriented
Software
Development

Discussion

[Some of the important topics]

- Engineering Practice is better than traditional approaches
- Abstraction + Decomposition
- Programs + Software
- How Computer Systems Engineering is used to complete a project
- Various **Design** Techniques
- Exploratory style **vs** Modern software development practices

Discussion

[Some of the important topics]

- SDLC with its characteristics and benefits
- Feasibility studies by using SDLC
- SRS (GOOD and BAD)
- Decision table vs Decision tree
- How Requirements Gathering helps to formulate SRS
- Functional Requirements vs Non-functional Requirements

Discussion

[Some of the important topics]

- Module requirements (why, how)
- Details of Cohesion and Coupling
- Advantages of Functional Independence
- Modular Design vs Layered Design
- Object-Oriented vs Function-Oriented Design
- SA vs SD methodology
- Details of DFD (with various symbols, case study)
- Importance of Data Dictionary

Discussion

[Some of the important topics]

- Class vs Objects
- Different Types of Relationships Among Classes
- Abstraction vs Encapsulation
- Polymorphism
- Static vs Dynamic Binding (with example)
- Advantages of Object-Oriented Development
- UML

--- *Only a few topics are mentioned here. It doesn't mean that these are only the question for the midterm exam.*

Over...



Good Luck !!