# Software Requirements Specification

# Online Banking System

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#### Introduction

This section gives a scope description and overview of everything included in this SRS document. Also, the purpose for this document is described and a list of abbreviations and definitions is provided.

## **Purpose**

The purpose of this document is to give a detailed description of the requirements for the "Online Banking System" (OBS) software. It will illustrate the purpose and complete declaration for the development of system. It will also explain system constraints and interactions with other external applications.

# Scope

The "Online Banking System" is a financial security-based PC application which makes people to share the services from the bank without walking out home. The software needs both Internet and valid bank account to normally functioned. All personal information and upload documents during operation are only for verification and recognition, which is absolutely save and were not leak outside. However, the application could not be download now, due to it is not exist.

## Terms and abbreviation

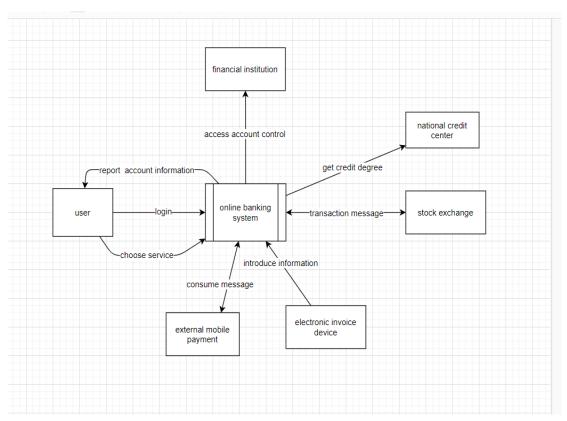
OBS	Online banking system
FO	Financial operation
AM	Account management
Invoice device	Use phone to store invoice (means business log)
Stock exchange	A place to invest (means all investments)
Voice channel	A platform provides help by instant voice
Sub-system	Independent from OBS, which is small and easy
Credit center	An institution records a person's credit
Bank No.	A number represents different bank
PMs	Person months

## Overall description

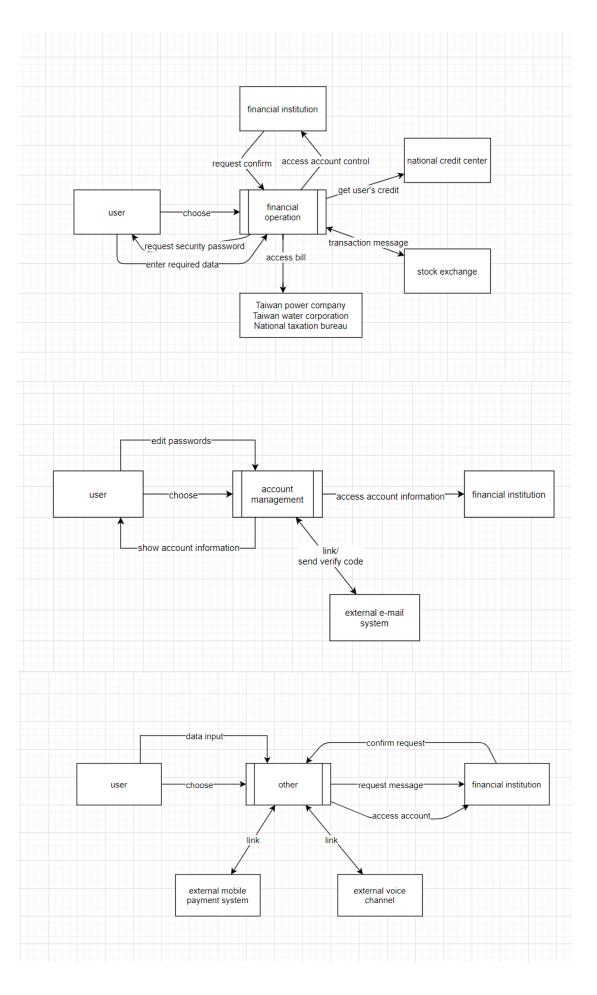
This section will give an overview of the whole system. The system will be explained in its context to show how the system interacts with other systems and introduce the basic functionality of it. At last, the constraints and assumptions for the system will be presented.

# Product perspective

This system is an ATM like system. We add most of existing functions into our system and a few special functions. First, users have to login the system with bank account and password. And then, the system will connect to the bank background database to access the user's account control right. Second, users choose the function they need and follow the next stage indications.



We divide all functions into three parts, that is Financial Operation, Account Management, and Other.



## Product functions

#### What would users want:

- 1. Move money from account to account → Money transference
- 2. Borrow money from bank → Loan
- 3. Apply credit card → Credit card application
- 4. Check account owner/remainder → View account information
- Trace money-flow → Check transaction log (sub-function in view account)
- Change account password/security password/link with e-mail address → Security
- 7. Stock market → Investment
- 8. Pay national bill at home  $\rightarrow$  Bill payment
- 9. Convenience → Support mobile payment

#### Analysis:

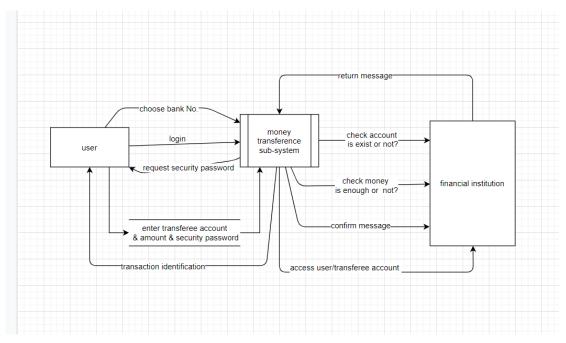
- ➤ Money transference, loan, bill payment, investment → Financial operation
- ➤ View account information, security → Account management
- ➤ Credit card application → Online application system
- ➤ Support mobile payment → sub-system link with external mobile pay devices
- ➤ Online customer service → other help (handle the problems from users about the system)

# Requirements

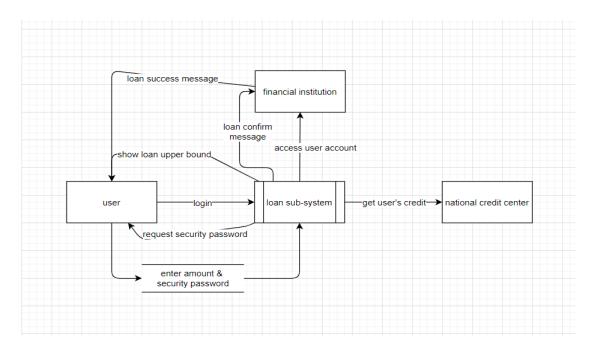
Implement the functions includes

1. Financial operation

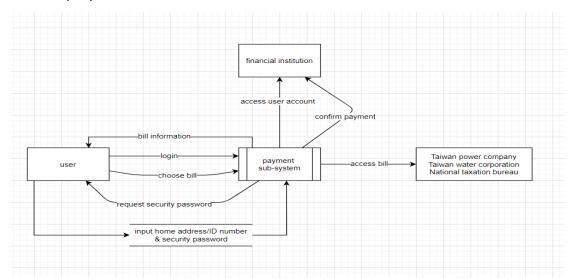
Money transference



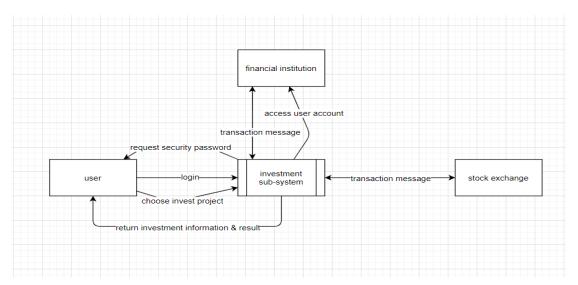
#### Loan



#### Bill payment

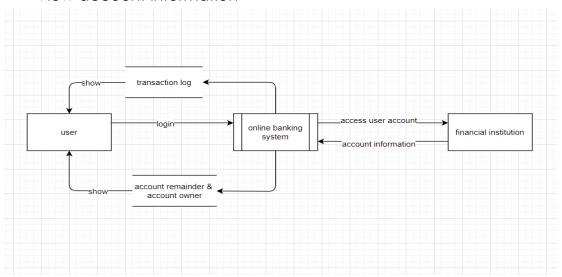


#### Investment

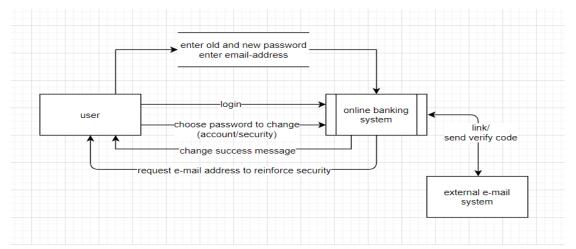


# 2. Account management

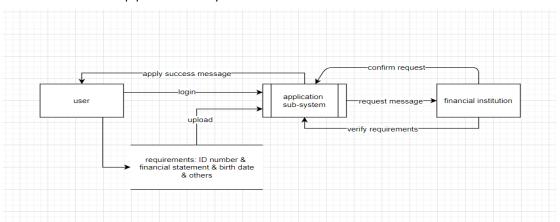
#### View account information



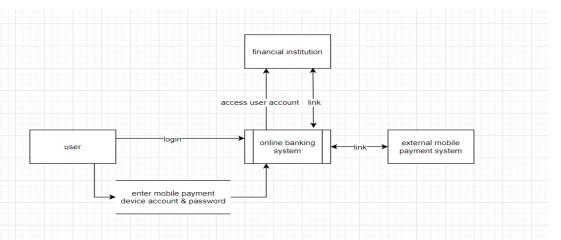
#### Security



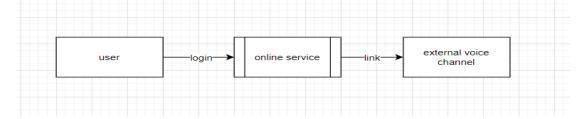
# 3. Online application system



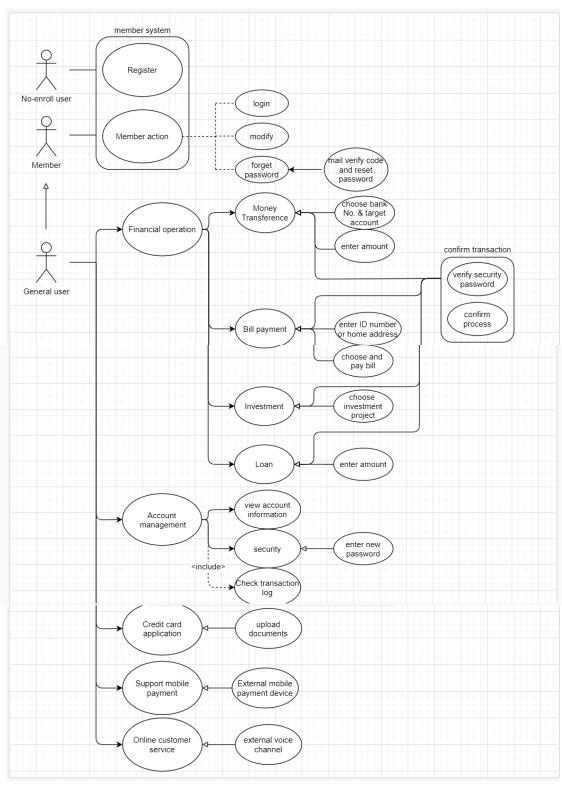
# 4. Support mobile payment



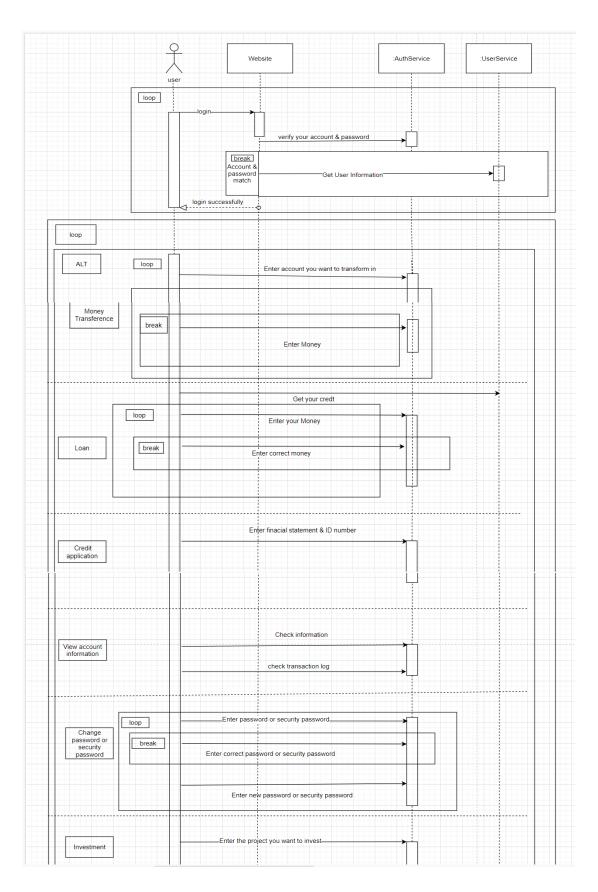
#### 5. Online customer service

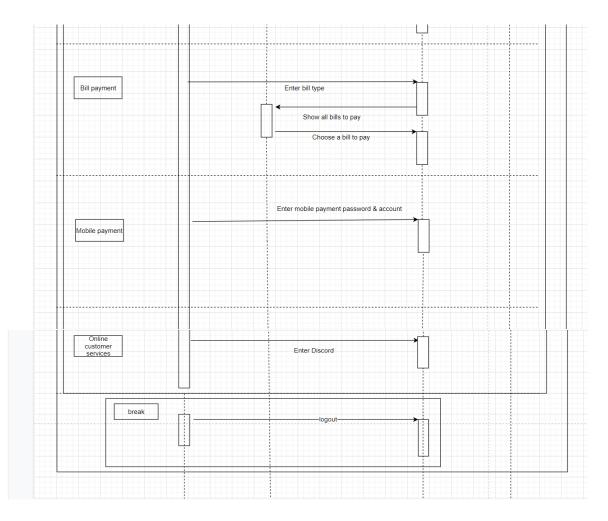


## Use case diagram



# Sequential case diagram





# Constraints and extended

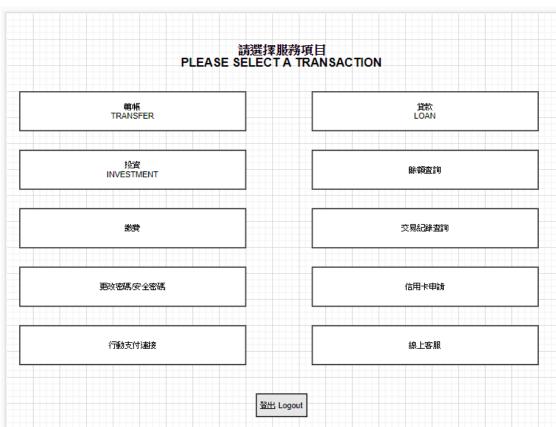
There is a lethal problem that we cannot instantly deposit or withdraw money from OBS. Thus, the field of physical money usage is not we should focus on. Instead, we support mobile payment device. We make attempt to link bank account to a mobile payment application, which indirectly make account money a use.

# Specific requirements

This section contains all functional and quality requirements of the system. It gives a detailed description of the system and all its features.

# Graphical User Interface





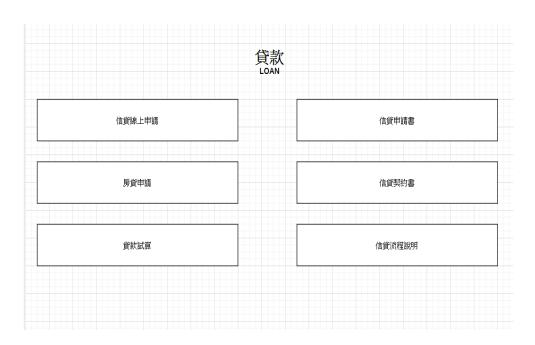
# Money transference

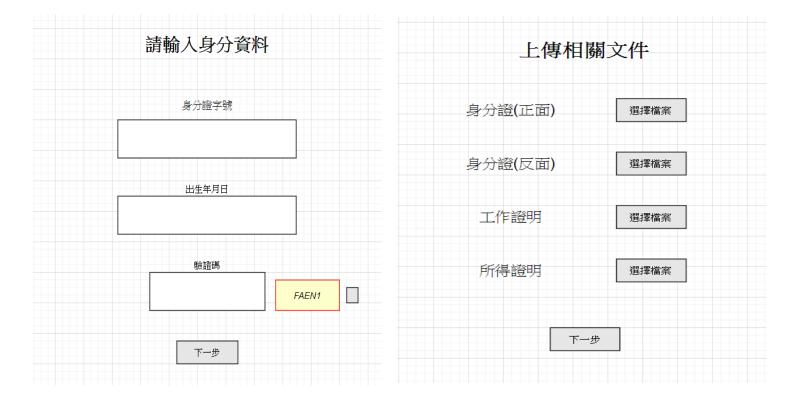
	青輸入轉入銀行代號
PLEA	ASE ENTER TRANSFEREE BANK ID
	下一步
	查詢銀行代號
	輸入單位代號
TF	RANSFEREE BANK ID 台灣銀行(004)
į	請輸入轉入帳號
PLEASE	E ENTER TRANSFEREE ACCOUNT NO.
	下一步
PLEASE EI	請輸入轉帳金額 ENTER AMOUNT TO WHICH BE TRANSFERE
	下一步



# 

# Loan





# Credit card application

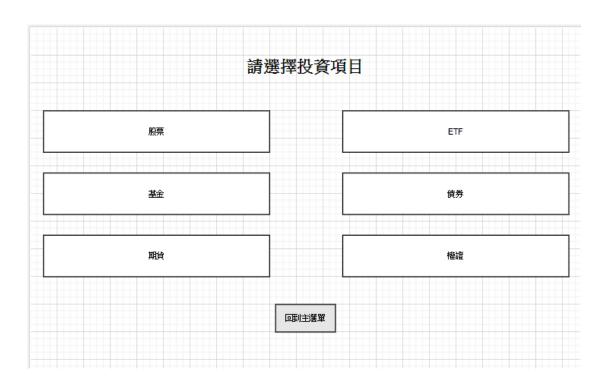
正卡人	身分證	
身分證編號		
出生日期		
驗證碼	FEAU1	重新產生
很多同	意事項	
我已 <b>践資並</b> 同意上述條款		
<u></u>	步	

# Security

更改密碼/安	全密碼
更改密碼	更改安全密碼
回主選單	

更改密碼
舊密碼
新密碼
密碼強度: 確認舊密碼
變更密碼

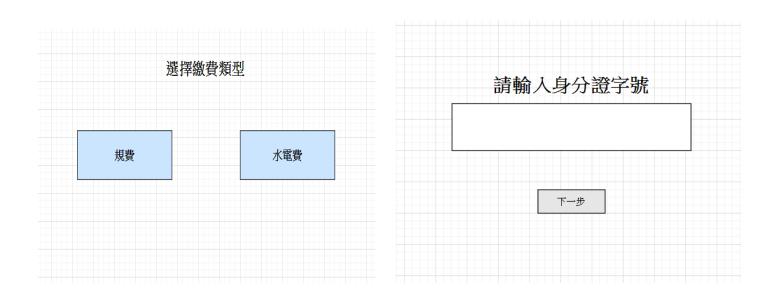
# Investment



# Mobile payment link

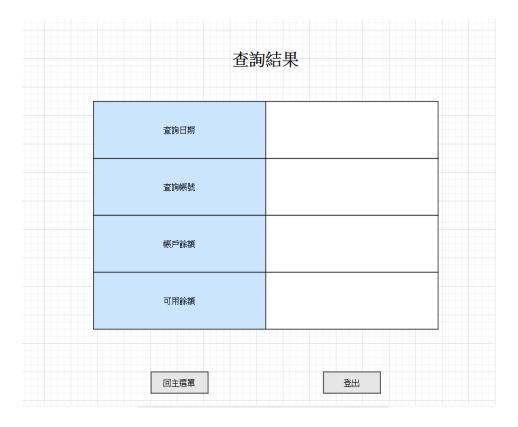


# Bill payment system



		帳單查看			
選擇帳單年月	109年06月		選擇帳單類別	規費	
	顯元	示帳單內	容		
	回主護單		登出		

# View account information



	交易紀錄查詢			
開始時間 109年06月		結束時間	109年06月11日	
	顯示交易紀	錄		
回主選箕	9	登出		

# Online customer service





# Cost for design

We use COCOMO model to estimate some figure about OBS.

OBS is an organic project type.

Suppose the size of our project is 150 thousand lines of code. Thus, we get KLOC = 15

Effort =  $2.4(KLOC)^{1.05}$ 

$$E = 2.4 * (400)^{1.05} = 2.4 * 192.70 = 462.5(PMs)$$

Development time = 2.5(Effort)<sup>0.38</sup>

$$D = 2.5 * (462.5)^{0.38} = 2.5 * 10.30 = 25.7 (Months)$$

# Summary

Finally, we finished construct the whole thoughts of OBS. We build functions which meets users' requirements, also add some new function in it. We adopt direct way and simple UI to speed up the process of banking. Compare to physical bank, this system greatly shortens the time on waiting in line. Thus, we can say our project is match to the customers' expectation.