

# Paul Plew

*Developer & Designer*

*Available Jan. — Jul. 2022*

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## Education

**Northeastern University** [GPA: 3.55 / 4.00] — *Boston, MA*

**Khoury College of Computer Sciences**

*Candidate for a BS in Computer Science and Design* — Dean's List

Jan. 2020 — Present  
Expected Graduation Fall 2023

- Activities:      Designer for Agape Christian Fellowship, Khoury College Peer Mentor, Choral Society, Chamber Singers
- Coursework:    Web Development, Experience and Interaction Design, Object Oriented Design, Algorithms and Data Structures, Discrete Mathematics, Typography I & II, Calculus I, II & III, Human Computer Interaction

**William S. Hart High School** [GPA: 4.09 / 4.00] — *Los Angeles, CA*

Sept. 2015 — May. 2019

Activities:      California Scholarship Federation, National Honor Society

## Computer Knowledge

- Languages:      Java · JavaScript · HTML/CSS · LaTeX · Ruby · Bash · Typescript
- Tools & Libraries:    macOS · Linux · Unix Command Line · Git · GitHub · JUnit · p5.js · D3.js · jQuery · React
- Applications:      Adobe InDesign · Adobe Photoshop · Adobe Illustrator · Figma · Vim

## Projects

**Twitter Web Clone** — *JavaScript ES6 · HTML/CSS · React · jQuery · Bootstrap · MongoDB*

Sept. 2021 — Present

- Used React and vanilla JavaScript to build UI components that conform to the principles of Human Computer Interaction
- Styled the application with unique mobile and desktop layouts using a combination of Bootstrap and custom CSS
- Accessed and updated the DOM using jQuery so functionality is identical on different browsers

**Image Editor** — *Java · JUnit · JavaDoc*

Jun. 2021 — Jul. 2021

- Developed an image editor using a the MVC design pattern for modularity
- Programmed using test driven development and maintained 100% test coverage using the JUnit testing framework
- Designed custom data representations for image data and transformation kernels
- Documented all methods and classes using proper JavaDoc comments

**p5.js Maze** — *JavaScript · p5.js · HTML/CSS · LaTeX*

Mar. 2021 — Apr. 2021

- Created a maze builder, maze creation visualizer, and maze solver using JavaScript and p5.js
- Created uniquely random mazes using depth first search on a binary tree of cells
- Documented the development process using LaTeX

**Ejectall** — *Bash*

Nov. 2020 — Dec. 2020

- Developed a command line utility that ejects all external drives with ease
- Explored command line utilities and built on top of pre-existing functionality to emphasize scalability and reliability

## Work Experience

**Graduate Teaching Assistant** — *Boston, MA*

Sept. 2021 — Present

**Northeastern University College of Arts Media and Design**

- Facilitated weekly office hours instructing students one-on-one
- Assisted in developing students' understanding in a flipped classroom setting, helping students gain hands on experience in JavaScript ES6, D3.js, and large data sets
- Planned and taught three lectures on JSON Data, Functional Map, Filter and Reduce, and Scalable Vector Graphics

**Etsy E-commerce Shop Owner** — *Los Angeles, CA*

Nov. 2013 — Feb. 2020

**Modern Industry Lighting**

- Designed, constructed, and wired modern chandeliers
- Managed \$10,000+ of inventory and sold over \$30,000 of merchandise to more than 120 customers in North America and Europe
- Consulted and collaborated with customers to create custom lighting fixtures to their specifications

## Interests

Typesetting · Poster Design · Mycology · Botany · Cooking · Piano · Bass Guitar · Jazz Music