Blah, blah, [distributable, testable, maintainable] "scripts"

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Beginner level

Cliff's Notes

See handout and poachplate.

"blodlaw"

one liners to ashiperlised I

Focus of talk

Focus on stdlib and pure python

>>> import this

The Zen of Python, by Tim Peters
There should be one-- and preferably only one --obvious way to do it.

Problem: Some obvious things aren't obvious

Solution: Patterns

Scripting patterns in python

1 Compromise Layout

Scrapage/Packript

.py (module/package) vs script

PATH vs PYTHONPATH

PATH

- executable
- not (usually) importable

PATH vs PYTHONPATH

PYTHONPATH

- not (usually) executable
- importable

Compromise layout

Layout:

```
Project/
bin/
    script(.py) (thin wrapper)
    scriptlib/
    __init__.py
    scriptimpl.py
    setup.py
```

#!/usr/bin/env python

copyright/license

Module docstring

Imports

Globals

Functions/classes

Executable main

2 Confidential Main



Bad code

```
>>> lines = open(sys.argv[1]).readlines()
>>> for line in lines:
>>> # More stuff
>>> # Other stuff
>>> # No functions
>>> sys.exit()
```

Good practices

- No side effects during import
- Globals are 'bad'
- Logic in grokable chunks (ie functions)

Conditional main

```
>>> # imports
>>> # classes/functions
>>> def main(prog_args):
... # process args
... # execute functions
... # return exit code
>>> if __name__ == '__main__':
... sys.exit(main(sys.argv))
```

sys.exit

Limit use

- O Sucess
- Non-Zero Error

Results

- Modular code
- Testable chunks
- Code can be imported/reused
- Easier to modify

main (filename)

file instance

3 - 3 Layers of I/O

generator

What interface?

Common to deal with files, should the interface take:

- filenames?
- file instances?
- generators?

YES!

3 Layered interface

- main filename
- file-like
- generator

main

- accepts filenames (defaults to stdin/stdout)
- Do file exception handling here
- Do close of files

file-like

Can take open(), sys.stdin, StringIO...

Testing is easier

Generator

Efficient

(Also use when dealing with dbs)

3 layers

```
// def gen_cat(line_iter):
    for line in line_iter:
    # business logic
        yield line

// def file_cat(fin, fout):
    for line in gen_cat(fin):
        fout.write(line)
```

3 layers (cont)

```
# optparse blah blah...
fin = sys.stdin
if opt.fin:
   fin = open(opt.fin)
fout = sys.stdout
file_cat(fin, fout)
```

Testing generator

```
>>> list(gen_cat(['foo\n','bar\n']))
['foo\n', 'bar\n']
```

Testing file

```
import StringIO

fout = StringIO.StringIO()

file_cat(StringIO.StringIO('foo\nbar\n'), fout)

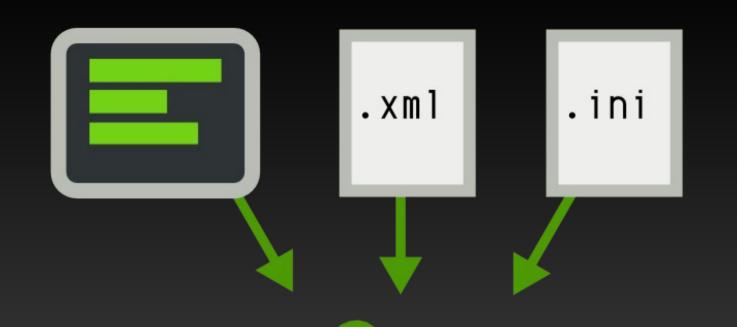
print fout.getvalue()

foo

bar
```

Testing filename

```
>>> main(['--fin', '/tmp/foo', '--fout',
'/tmp/out'])
>>> print open('/tmp/out/').read()
    foo
    bar
```



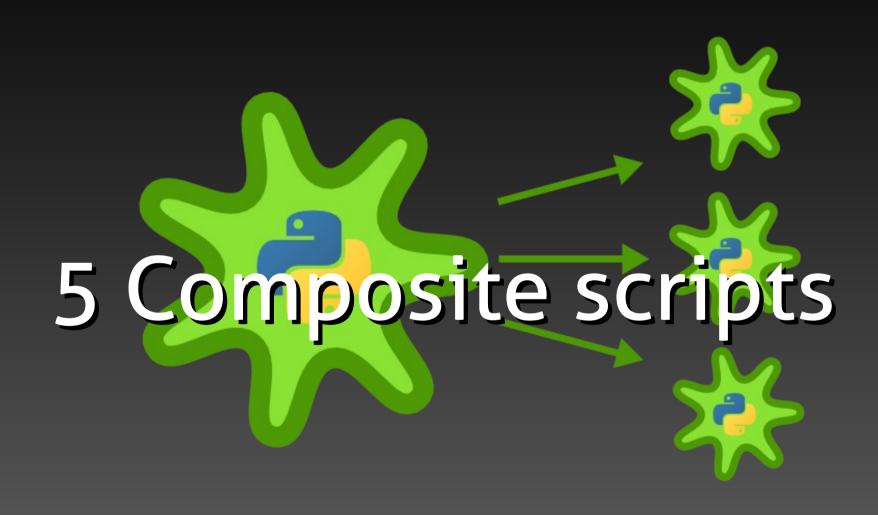
4 Use optparse

Commandline parsing options

- manual
- getopt
- optparse

optparse benefits

- Nice usage (--help)
- Provides --version



Composite scripts

Series of commands:

```
git
add
bisect
branch
```

Composite scripts

git style - wrapper script dispatches to "subscripts" main

```
// def main(pargs): # pargs =
['script.py', 'status', '--some-option']
... if pargs[1] == 'status':
... status.main(pargs[2:])
```

Bonus

If you want to have scripts support this, you get it for free from complying with *Conditional main* and *Use optparse*

Leavemotrace

Noprint

How will I debug?

Use logging

logging boilerplate

```
os.path.expanduser('~/.script.log')
>>> logger =
logging.getLogger('ScriptLogger')
   logger.setLevel(logging.DEBUG)
>>> handler =
handlers RotatingFileHandler(LOGFILE,
maxBytes=500, backupCount=2)
>>> log format = Formatter("%(asctime)s -
%(name)s - %(levelname)s - %(message)s")
>>> handler.setFormatter(log format)
>>> logger.addHandler(handler)
```

atexit is also your cleaning friend

Benefits

- Using 3 layers
- You'll have (proper) logging



setup.py

Non-pattern: Testing

Side note

Code reviews are usually more effective than testing

Figure out how to test

- None
- Manually
- Automated
 - unittest style
 - doctest
 - input/output checking

Testing is easier with well structured code

Globals make testing hard

No testing makes refactoring hard

No testing/refactoring -

- crappy code
- harder to add features

crappy code -> unhappy co-workers

poachplate

poachplate

- Compromise Layout
- Conditional main
- Theft Packaging

handout

- Verbose file organization
- support for Unix configuration hierarchy
- tempfile
- Script chaining
- pid file
- logging

Thanks:

- docutils
- 00o
- inkscape
- pygments

Handout at http://panela.blog-city.com/