

Results driven engineering manager with extensive experience in software development, team leadership and project management. I prioritize stakeholder impact, sustainable development and technical excellence in all products I support.

## EXPERIENCE

### **Strivr, Palo Alto, CA**

*September 2020 - Present*

#### *Engineering Manager (2023 - Present)*

- Lead a team of 7 software engineers across React, Unity, Android, and Swift technology stacks.
- Develop and maintain Strivr's content authoring tools and playback engines, delivering advanced capabilities for virtual and mixed-reality experiences.
- Facilitate Android headset, WebXR, and mobile compatibility on the Strivr platform.

#### *Staff Software Engineer (2022)*

- Designed and led the implementation of playback engine built in Unity/C# for Strivr's no-code authoring tool.
- Introduced TDD and dependency injection in Unity, and established a comprehensive test suite.

#### *Senior Software Engineer (2020-2021)*

- Designed and implemented the headset client-side content management system as a native Android library. Used Android's WorkManager to orchestrate background downloads.

### **Zenuity, Farmington Hills, MI**

*October 2017 - September 2020*

#### *Senior Software Engineer*

- Led development of supervised ADAS in-vehicle experiences with Unity3D / C#.
- Built sensor data visualization tools with Unity3D / ShaderLab, and Qt/QML.
- Implemented ASIL D rated driver monitoring software (C++).

### **Robert Bosch LLC, Plymouth, MI**

*February 2014 – September 2017*

#### *Software Engineer (2016-2017)*

- Built production software using CGI Studio (C++) for the Corvette C8 digital instrument cluster.

#### *Professional Development Trainee Program: Technical Trainee (2014-2016)*

- Completed a two-year technical leadership program, including four six-month rotations in software and electronics engineering.

### **Tesla Motors, Palo Alto, CA**

*May 2012 – August 2013*

#### *Systems Test and Integration Engineering Internship (Summer 2013)*

- Wrote an internal web tool for fleet analysis using Python/Django and SQL.

#### *Field Support Engineering Internship (Summer 2012)*

- Implemented features on Tesla's field support diagnostic tool for the Model S.

### **Space Exploration Technologies, Hawthorne, CA**

*January 2012 – May 2012*

#### *Avionics Internship: Power Electronics Development*

### **University of Michigan Solar Car Team, Ann Arbor, MI**

*September 2010 – December 2011*

#### *Power Division Head (2010-2011)*

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## EDUCATION

### **University of Michigan College of Engineering, Ann Arbor MI**

*December 2013*

B.S. Electrical Engineering