Revenge of the Killer Princesses

Written by Paul Robson for #bitbitjam3 June/July 2016.

Note this package contains the emulator as well as the source code, this is because none of the RCA VIP emulators has a good enough debugger. So as to allay fears about trojans, the whole source code for the emulator is included in the package.

Plus this is my real name and I'm easy to find on line ….

Running

To run the game :

1) Go into folder "build"
2) Double click on "runme.bat"
3) You should now see the debugger window. To run the game press "F5"
4) To exit press ESCape

Keys

A – Left

D – Right

8 – Fire

0 - Forward

The keys are designed for a PC keyboard not a Cosmac one, but can be changed to any combination of 0-9 A-F.

Game

The aim of the game is to stay alive as long as possible and kill as many princesses as possible in the process. You have a gun to shoot them with, but it takes three seconds to recharge, so it is more of a stealth / sniper game than a blasting game.

You have an killer princess radar ™ at which tells you how close you are to a killer princess at any time, it is shown at the top of the screen.

There is no exit to the maze, and princesses are regularly warped in from Disneyland so good luck ☺