CSM 16A

Designing Information Systems and Devices

Week 11 Worksheet Metas

Term: Spring 2020 Name:

Problem 1: Linear Algebra Review

Meta: Description: Meant to be a review of eigenvectors, eigenvalues and transformations.

1. Suppose λ is an eigenvalue for the matrix A. Consider the λ -eigenspace of A: the set of all vectors v satisfying the equation $\mathbf{A}\vec{v} = \lambda\vec{v}$. Show that this eigenspace is a subspace by directly checking the three conditions needed to be a subspace.

Solution: First, we have to check that $\vec{0}$ is in the subspace: this is true because $\mathbf{A}\vec{0} = \lambda \vec{0} = \vec{0}$ (regardless of what the eigenvalue λ is).

Next, suppose \vec{u} and \vec{v} are in the subspace. This means that:

$$\mathbf{A}\vec{u} = \lambda\vec{u}$$

$$\mathbf{A}\vec{v} = \lambda\vec{v}$$

$$\mathbf{A}(\vec{u} + \vec{v}) = \mathbf{A}\vec{u} + \mathbf{A}\vec{v} = \lambda\vec{u} + \lambda\vec{v} = \lambda(\vec{u} + \vec{v})$$

This means $\vec{u} + \vec{v}$ is also in the subspace.

Finally, suppose \vec{v} is in the subspace and r is a scalar. Then,

$$\mathbf{A}(r\vec{v}) = r(\mathbf{A}\vec{v}) = r(\lambda\vec{v}) = \lambda(r\vec{v})$$

This means that $r\vec{v}$ is also in the subspace.

Since the eigenspace satisfies all three conditions of being a subspace, we can say that it is a subspace.

2. Solve for the eigenvalue-eigenvector pairs for the following 2 by 2 matrix:

$$\mathbf{A} = \begin{bmatrix} 4 & 1 \\ 3 & 2 \end{bmatrix}$$

Solution: To solve for eigenvalues and eigenvectors, let's go back and review the definition of eigenvectors and eigenvalues:

If \vec{x} and λ are the eigenvector and eigenvalue of **A**, respectively, then the following equation holds:

$$\mathbf{A}\vec{x} = \lambda \vec{x}$$

Since the (appropriately sized) identity matrix is analogous to multiplying by 1 in arithmetic, we can say:

$$\mathbf{A}\vec{x} = \lambda \mathbf{I}\vec{x}$$

Rearranging, we get:

$$\mathbf{A}\vec{x} - (\lambda \mathbf{I})\vec{x} = \vec{0}$$
$$(\mathbf{A} - \lambda \mathbf{I})\vec{x} = \vec{0}$$

What does this look like? It looks similar to solving for the nullspace of $(\mathbf{A} - \lambda \mathbf{I})$! Assuming that there is a nontrivial nullspace, that also means that $\mathbf{det}(\mathbf{A} - \lambda \mathbf{I}) = 0$! Let's solve for λ first:

$$(\mathbf{A} - \lambda \mathbf{I}) = \begin{bmatrix} 4 & 1 \\ 3 & 2 \end{bmatrix} - \begin{bmatrix} \lambda & 0 \\ 0 & \lambda \end{bmatrix}$$
$$= \begin{bmatrix} 4 - \lambda & 1 \\ 3 & 2 - \lambda \end{bmatrix}$$
$$\mathbf{det}(\mathbf{A} - \lambda \mathbf{I}) = (4 - \lambda)(2 - \lambda) - 3$$
$$= 5 - 6\lambda + \lambda^2$$
$$= (\lambda - 5)(\lambda - 1)$$

By factoring:

$$\lambda = 5, 1$$

Let's check: We've just solved for the eigenvalues. But what about the eigenvectors? To do that, we plug in λ into $(\mathbf{A} - \lambda \mathbf{I})$ and solve for the nullspace! For $\lambda = 5$:

$$(\mathbf{A} - \lambda \mathbf{I})\vec{x} = \vec{0}$$

$$\begin{bmatrix} -1 & 1\\ 3 & -3 \end{bmatrix} \vec{x} = \vec{0}$$

We can see that eigenvector $\begin{bmatrix} 1 \\ 1 \end{bmatrix}$ spans the null space of the above matrix.

So the first pair is

$$\lambda = 5, \begin{bmatrix} 1 \\ 1 \end{bmatrix}$$

Repeating for $\lambda = 1$,

$$(\mathbf{A} - \lambda \mathbf{I})\vec{x} = \vec{0}$$
$$\begin{bmatrix} 3 & 1 \\ 3 & 1 \end{bmatrix} \vec{x} = \vec{0}$$

We can see that eigenvector $\begin{bmatrix} -1 \\ 3 \end{bmatrix}$ spans the null space of the above matrix.

So, the second pair is

$$\lambda = 1, \begin{bmatrix} -1 \\ 3 \end{bmatrix}$$

3. Projection of a vector \vec{u} onto \vec{v} is given by:

$$\frac{\vec{u} \cdot \vec{v}}{\left| |\vec{v}| \right|^2} \vec{v}$$

Prove that projection onto a vector \vec{v} is a linear transformation.

Solution: Let us represent this transformation using P.

$$P(\vec{a}) = \frac{\vec{a} \cdot \vec{v}}{\left| \left| \vec{v} \right| \right|^2} \vec{v}$$

Let's check if it satisfies the condition of linearity.

$$P(\vec{a} + \vec{b}) = \frac{(\vec{a} + \vec{b}) \cdot \vec{v}}{||\vec{v}||^2} \vec{v}$$

$$P(\vec{a} + \vec{b}) = \frac{\vec{a} \cdot \vec{v}}{||\vec{v}||^2} \vec{v} + \frac{\vec{b} \cdot \vec{v}}{||\vec{v}||^2} \vec{v}$$

$$P(\vec{a} + \vec{b}) = P(\vec{a}) + P(\vec{b})$$

Hence, the projection transformation satisfies additivity. Let's check if it satisfies the condition of scalar multiplication.

$$P(r\vec{a}) = \frac{(r\vec{a}) \cdot \vec{v}}{||\vec{v}||^2} \vec{v}$$

$$P(r\vec{a}) = r \cdot \frac{(\vec{a}) \cdot \vec{v}}{||\vec{v}||^2} \vec{v}$$

$$P(r\vec{a}) = r \cdot P(\vec{a})$$

Hence, the projection transformation is a linear transformation as it satisfies both the conditions - vector addition and scalar multiplication.

Problem 2: Introduction to Inner Products

Learning Goal:

Description: goes over definition, properties, and simple applications of inner products

Preregs: basic linear algebra, i.e. what vectors are

1. What is an inner product?

Solution: An inner product describes a way to multiply vectors, such that the result is a scalar. It is often used to describe properties such as the length of a vector, the angle between vectors, orthogonality of vectors, etc.

An inner product must satisfy the following properties:

- 1. Symmetry: $\langle \vec{x}, \vec{y} \rangle = \langle \vec{y}, \vec{x} \rangle$
- 2. Homogeneity: $\langle c\vec{x}, \vec{y} \rangle = c \langle \vec{x}, \vec{y} \rangle$
- 3. Additivity: $\langle \vec{x} + \vec{y}, \vec{z} \rangle = \langle \vec{x}, \vec{z} \rangle + \langle \vec{y}, \vec{z} \rangle$
- 4. Positive-definiteness: $\langle \vec{x}, \vec{x} \rangle \geq 0$, and is = 0 iff $\vec{x} = \vec{0}$
- 2. What is the dot product between two vectors $\vec{x}, \vec{y} \in \mathbb{R}^n$?

Solution: The dot product is defined as the sum of element-wise products, i.e.

$$x_1y_1 + x_2y_2 + \ldots + x_ny_n$$

In the next four parts, we prove that the dot product is an inner product. Do note that the dot product is simply a type of inner product, and other inner products are also possible.

3. Prove that the dot product satisfies symmetry, i.e. that $\langle \vec{x}, \vec{y} \rangle = \langle \vec{y}, \vec{x} \rangle$

Solution: First, we write the definition of a dot product again:

$$x_1y_1 + x_2y_2 + \ldots + x_ny_n$$

Since x_i and y_i are just scalars, and we know that scalar multiplication commutes, we can rewrite this as:

$$y_1x_1 + y_2x_2 + \ldots + y_nx_n = \langle \vec{y}, \vec{x} \rangle$$

4. Prove that the dot product satisfies homogeneity, i.e. that $\langle c\vec{x}, \vec{y} \rangle = c \langle \vec{x}, \vec{y} \rangle$: $c \in \mathbb{R}$ Solution: Writing out $\langle c\vec{x}, \vec{y} \rangle$, we have:

$$cx_1y_1 + cx_2y_2 + \ldots + cx_ny_n$$

Since there is a c in every term, we can pull it out, getting:

$$c(x_1y_1 + x_2y_2 + \ldots + x_ny_n) = c\langle \vec{x}, \vec{y} \rangle$$

5. Prove that the dot product satisfies additivity, i.e. that $\langle \vec{x} + \vec{y}, \vec{z} \rangle = \langle \vec{x}, \vec{z} \rangle + \langle \vec{y}, \vec{z} \rangle$

Solution: Writing out $\langle \vec{x} + \vec{y}, \vec{z} \rangle$, we get:

$$(x_1 + y_1)z_1 + (x_2 + y_2)z_2 + \ldots + (x_n + y_n)z_n$$

distributing we get

$$x_1z_1 + x_2z_2 + \ldots + x_nz_n + y_1z_1 + y_2z_2 + \ldots + y_nz_n = \langle \vec{x}, \vec{z} \rangle + \langle \vec{y}, \vec{z} \rangle$$

6. Prove that the dot product satisfies positive-definiteness, i.e., that $\langle \vec{x}, \vec{x} \rangle \geq 0$, and is equal to 0 iff $\vec{x} = \vec{0}$

Solution: $\langle \vec{x}, \vec{x} \rangle = x_1^2 + x_2^2 + \ldots + x_n^2$. Since each term in this sum is ≥ 0 , $\langle \vec{x}, \vec{x} \rangle \geq 0$. Also, $\langle \vec{x}, \vec{x} \rangle$ is clearly 0 only when $x_1, x_2, \ldots, x_n = 0$, i.e., $\vec{x} = \vec{0}$

We will now consider ways to use dot products to do neat things. For each of the following, assume that you're given a \vec{x} , and that you get a pick \vec{y} of your choosing. Describe a \vec{y} , such that when you compute $\langle \vec{x}, \vec{y} \rangle$, you get:

7. The sum of every element in \vec{x}

Solution: We can do this by setting $\vec{y} = \vec{1}$ taking the following dot product:

$$\left\langle \vec{1}, \vec{x} \right\rangle = 1x_1 + 1x_2 + \ldots + 1x_n$$

8. The sum of certain elements in \vec{x}

Solution: We can do this by letting \vec{y} be a vector of 1s and 0s, where the ones are in the positions corresponding to the desired elements.

9. The mean of all the items in \vec{x} (for \vec{x} in \mathbb{R}^n)

Solution: For this case, we can have some vector \vec{y} , where every element is $\frac{1}{n}$, so we have:

$$\langle \vec{x}, \vec{y} \rangle = \frac{1}{n} x_1 + \frac{1}{n} x_2 + \ldots + \frac{1}{n} x_n = \frac{1}{n} (x_1 + x_2 + \ldots + x_n)$$

10. The sum of the elements of \vec{x} squared

Solution: For this case, we can just take the dot product of x with itself,

$$\langle \vec{x}, \vec{x} \rangle = x_1^2 + x_2^2 + \ldots + x_n^2$$

We will conclude by making some observations based on that last case.

11. Consider that last case, where we summed the squares of the elements of a vector. Try doing that for a few 2-dimensional vectors (vectors of length 2). What do you notice about the resulting answer? What about for vectors of length 3, or for vectors of any length n?

Solution: After trying out a few examples, you may notice that the dot product of a vector with itself is the square of the length of the vector! Another way to see this is to think of the normal euclidean distance equation:

$$d = \sqrt{(x_1 - y_1)^2 + (x_2 - y_2)^2}$$

This can be generalized to any number of dimensions. Now, consider that \vec{y} is a vector of all zeroes, we now have an equation which is exactly the square root of $\langle \vec{x}, \vec{x} \rangle$, which we also name the ℓ 2-norm of \vec{x} , or $||x||_2$, or also ||x||.

Problem 3: Eigenspace, Orthogonality, and Symmetric Matrices

Suppose we have a matrix $A \in \mathbb{R}^{n \times n}$.

1. Show that if \vec{v} is an eigenvector of A, then it must also be an eigenvector of A^2 .

Solution: Suppose $A\vec{v} = \lambda \vec{v}$. Left multiply both sides by A, we have $A^2\vec{v} = A \cdot \lambda \vec{v}$. Since λ is a constant, we can switch its position with A on the right side. This gives us:

$$A^2 \vec{v} = \lambda \cdot A \vec{v} = \lambda \cdot \lambda \vec{v} = \lambda^2 \vec{v}.$$

2. Show that if \vec{u} is an eigenvector of A with associated eigenvalue α , and \vec{v} is an eigenvector of A^T with associated eigenvalue β , if $\alpha \neq \beta$, then \vec{u} and \vec{v} must be orthogonal to each other.

Solution: From what's given in the question, we know that:

$$A\vec{u} = \alpha \vec{u}$$

$$A^T \vec{v} = \beta \vec{v}.$$

To show \vec{u} and \vec{v} are orthogonal to each other, we must show that $\vec{u}^T \vec{v} = 0$.

Since we have:

$$A\vec{u} = \alpha \vec{u}$$

Left multiply the first equation by \vec{v}^T . This gives us:

$$\vec{v}^T A \vec{u} = \vec{v}^T \alpha \vec{u} = \alpha \vec{v}^T \vec{u}$$

At the same time, note the following:

$$\vec{v}^T A \vec{u} = (A^T \vec{v})^T \vec{u} = (\beta \vec{v})^T \vec{u} = \beta \vec{v}^T \vec{u}$$

Therefore, we can see that:

$$\alpha \vec{v}^T \vec{u} = \beta \vec{v}^T \vec{u}$$

$$(\alpha - \beta)\vec{v}^T\vec{u} = 0$$

Since $\alpha \neq \beta$, $\alpha - \beta \neq = 0$, then it must be that $\vec{v}^T \vec{u} = \vec{u}^T \vec{v} = 0$.

Therefore, \vec{u} and \vec{v} must be orthogonal to each other.

For the following parts, assume A is also symmetric.

3. Show that A has all real eigenvalues.

Solution:

Without loss of generality, let (λ, \vec{v}) be any eigenvalue-vector pair of A.

We have $A\vec{v} = \lambda \vec{v}$.

Since A is also symmetric, $A = A^T$.

Consider the expression $\vec{v}^T A^T A \vec{v}$, we have:

$$\vec{v}^T A^T A \vec{v} = (A \vec{v})^T A \vec{v} = \langle A \vec{v}, A \vec{v} \rangle = ||A \vec{v}||^2$$

At the same time, using what we have shown in part 1 of problem 3,

$$\vec{v}^T A^T A \vec{v} = \vec{v}^T A^2 \vec{v} = \vec{v}^T \lambda^2 \vec{v} = \lambda^2 \vec{v}^T \vec{v} = \lambda^2 \|\vec{v}\|^2$$

We can see:

$$\|A\vec{v}\|^2 = \lambda^2 \|\vec{v}\|^2$$
$$\lambda^2 = \frac{\|A\vec{v}\|^2}{\|\vec{v}\|^2}$$

Since $\|A\vec{v}\|^2 > 0$, $\|\vec{v}\|^2 > 0$, we can see that $\lambda^2 =$ some positive number.

Hence, λ must be real.

4. Using the result from part 2, explain why the eigenvectors of A are orthogonal to each other. (If the set of all eigenvectors are orthogonal to each other, we call the set an $orthogonal\ eigenbasis$)

Solution: Since A is symmetric, $A = A^T$. Suppose \vec{u} is an eigenvector of A with associated eigenvalue α , and \vec{v} is another eigenvector of A with associated eigenvalue β .

Slightly modifying the proof from part 2 of problem 3, we can see that

$$A\vec{u} = \alpha \vec{u},$$

$$A\vec{v} = A^T \vec{v} = \beta \vec{v}.$$

Now the rest of the proof from part 2 follows.

Problem 4: Robust Linear Systems

Up and till now, we have been extensively studying different examples of linear systems represented by the iconic matrix vector equation $A\vec{x} = \vec{v}$ and how to solve them.

However, we haven't looked much into the sensitivity of a linear system to external changes. In particular, how the solutions to such linear systems react to small changes (we call these changes perturbations) in A or b can be of great importance to designing a system robust to changes.

In this question, we will work toward deriving a well-know metric used to measure such sensitivity to *perturbations* within the system.

1. To get started, consider the following linear system:

$$\begin{bmatrix} 10 & 7 & 8 & 7 \\ 7 & 5 & 6 & 5 \\ 8 & 6 & 10 & 9 \\ 7 & 5 & 9 & 10 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{bmatrix} = \begin{bmatrix} 32 \\ 23 \\ 33 \\ 31 \end{bmatrix}$$

First, find the solution to this system. Then, consider the following linear system with some slight *perturbation* to the right-hand side (i.e. \vec{b}).

$$\begin{bmatrix} 10 & 7 & 8 & 7 \\ 7 & 5 & 6 & 5 \\ 8 & 6 & 10 & 9 \\ 7 & 5 & 9 & 10 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{bmatrix} = \begin{bmatrix} 32.1 \\ 22.9 \\ 33.1 \\ 30.9 \end{bmatrix}$$

Find its solution, and compare how much it has changed from the previous system to how much \vec{b} has changed from the previous system. What did you notice? Is this linear system sensitive to perturbations?

Solution: If we solve the first system, we can find its solution to be:

$$\vec{x}_{original} = \begin{bmatrix} 1 & 1 & 1 & 1 \end{bmatrix}^T$$

If we solve the second system, we can find its solution to be:

$$\vec{x}_{perturbed} = \begin{bmatrix} 9.2 & -12.6 & 4.5 & -1.1 \end{bmatrix}^T$$

As we can see, if we look at how \vec{b} changes, every entry has only either increased or decreased by 0.1, on an order of about 1/200 with respect to its original value.

However, if we look at how $\vec{x}_{perturbed}$ changes from \vec{x} . We can see most of them has changed by the order of about 10/1. Overall, this represents an amplification of a relative error between \vec{b} and \vec{x} on the order of 2000.

This linear system is clearly sensitive to *perturbations*!

2. Before moving forward, let us provide the following definition of a norm that applies to matrices.

We define the norm on a matrix A as the greatest possible value of the vector norm $||A\vec{v}||$ for all unit-length vectors \vec{v} .

In other words,

$$||A|| = \max_{||\vec{v}||=1} ||A\vec{v}||$$

In addition, assume the following property holds:

$$||A\vec{v}|| \le ||A|| \, ||\vec{v}||$$

Let's first study the case where we perturb \vec{b} slightly. Specifically, given an **invertible** matrix A, we have the following pair of solutions to a linear system and a lightly perturbed one:

$$A\vec{v} = \vec{b}$$

$$A(\vec{v} + \delta \vec{v}) = \vec{b} + \delta \vec{b}$$

Here, $\delta \vec{v}$ and $\delta \vec{b}$ represents the slight perturbation in the system.

Show that we can find some constant c such that:

$$\frac{\|\delta \vec{v}\|}{\|\vec{v}\|} \le c \cdot \frac{\left\|\delta \vec{b}\right\|}{\left\|\vec{b}\right\|}$$

For those interested, we call this constant the *condition number*.

Solution: Starting with the given matrix-vector equations, we have:

$$A\vec{v} = \vec{b}$$

$$A\vec{v} + A\delta\vec{v} = \vec{b} + \delta\vec{b}$$

Subtracting the first equation from the second one, we have:

$$A\delta \vec{v} = \delta \vec{b}$$

$$\delta \vec{v} = A^{-1} \delta \vec{b}$$

Applying the matrix norm inequality, we notice that:

$$\left\|A^{-1}\delta\vec{b}\right\| = \|\delta\vec{v}\| \le \left\|A^{-1}\right\| \left\|\delta\vec{b}\right\|$$

Applying the inequality to $A\vec{v} = \vec{b}$, we have:

$$\left\| \vec{b} \right\| \leq \left\| A \right\| \left\| \vec{v} \right\|$$

Hence, we can multiply the two inequalities:

$$\left\|\delta\vec{v}\right\|\left\|\vec{b}\right\| \leq \left\|A^{-1}\right\|\left\|\delta\vec{b}\right\|\left\|A\right\|\left\|\vec{v}\right\|$$

$$\frac{\left\|\delta\vec{v}\right\|}{\left\|\vec{v}\right\|} \le \left(\left\|A\right\| \left\|A^{-1}\right\|\right) \cdot \frac{\left\|\delta\vec{b}\right\|}{\left\|\vec{b}\right\|}$$

Hence, we have shown that the relative error in the solution to a linear system $(\|\delta \vec{v}\| / \|\vec{v}\|)$ can be bounded in terms of the relative error in our measurements for \vec{b} $(\|\delta \vec{b}\| / \|\vec{b}\|))$ as follows:

$$\frac{\left\|\delta \vec{v}\right\|}{\left\|\vec{v}\right\|} \le \left(\left\|A\right\| \left\|A^{-1}\right\|\right) \cdot \frac{\left\|\delta \vec{b}\right\|}{\left\|\vec{b}\right\|}$$

In particular,

$$c = ||A|| \, ||A^{-1}||$$

3. Now, instead of perturbing our measurement of the vector \vec{b} , we perturb the matrix A by some amount δA . In particular, we have the following pair of solutions to a linear system and a lightly perturbed one:

$$A\vec{v} = \vec{b}$$
$$(A + \delta A)(\vec{v} + \delta \vec{v}) = \vec{b}$$

Show that we can achieve a similar bound on the relative error of the solution to the perturbed linear system using the **same** condition number from the previous part:

$$\frac{\|\delta \vec{v}\|}{\|\vec{v} + \delta \vec{v}\|} \le c \cdot \frac{\|\delta A\|}{\|A\|}$$

Solution: Expanding the second equation, we get:

$$A\vec{v} + A\delta\vec{v} + \delta A(\vec{v} + \delta\vec{v}) = \vec{b}$$

Subtracting the first equation from the equation above, we get:

$$\delta \vec{v} = -A^{-1}\delta A(\vec{v} + \delta \vec{v})$$

Applying the inequality on matrix-vector norms again, we have:

$$\|\delta \vec{v}\| \le \|A^{-1}\| \|\delta A\| \|\vec{v} + \delta \vec{v}\|$$

Hence, we can rewrite it as:

$$\frac{\left\|\delta \vec{v}\right\|}{\left\|\vec{v}+\delta \vec{v}\right\|} \leq \left(\left\|A\right\|\left\|A^{-1}\right\|\right) \cdot \frac{\left\|\delta A\right\|}{\left\|A\right\|}$$