### **CSM 16A**

Designing Information Systems and Devices

# Week 7 Worksheet

Term: Spring 2020 Name:

## Problem 1: Linear Algebra Review

- 1. Suppose  $\lambda$  is an eigenvalue for the matrix A. Consider the  $\lambda$ -eigenspace of A: the set of all vectors v satisfying the equation  $\mathbf{A}\vec{v} = \lambda\vec{v}$ . Show that this eigenspace is a subspace by directly checking the three conditions needed to be a subspace.
- 2. Solve for the eigenvalue-eigenvector pairs for the following 2 by 2 matrix:

$$\mathbf{A} = \begin{bmatrix} 4 & 1 \\ 3 & 2 \end{bmatrix}$$

3. Projection of a vector  $\vec{u}$  onto  $\vec{v}$  is given by:

$$\frac{\vec{u} \cdot \vec{v}}{\left| |\vec{v}| \right|^2} \vec{v}$$

Prove that projection onto a vector  $\vec{v}$  is a linear transformation.

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#### Problem 2: Introduction to Inner Products

#### Learning Goal:

Description: goes over definition, properties, and simple applications of inner products Preregs: basic linear algebra, i.e. what vectors are

- 1. What is an inner product?
- 2. What is the dot product between two vectors  $\vec{x}, \vec{y} \in \mathbb{R}^n$ ?

In the next four parts, we prove that the dot product is an inner product. Do note that the dot product is simply a type of inner product, and other inner products are also possible.

- 3. Prove that the dot product satisfies symmetry, i.e. that  $\vec{x}\vec{y} = \vec{y}\vec{x}$
- 4. Prove that the dot product satisfies homogeneity, i.e. that  $c\vec{x}\vec{y} = c\vec{x}\vec{y}$ :  $c \in \mathbb{R}$
- 5. Prove that the dot product satisfies additivity, i.e. that  $\vec{x} + \vec{y}\vec{z} = \vec{x}\vec{z} + \vec{y}\vec{z}$
- 6. Prove that the dot product satisfies positive-definiteness, i.e., that  $\vec{x}\vec{x} \geq 0$ , and is equal to 0 iff  $\vec{x} = \vec{0}$  We will now consider ways to use dot products to do neat things. For each of the following, assume that you're given a  $\vec{x}$ , and that you get a pick  $\vec{y}$  of your choosing. Describe a  $\vec{y}$ , such that when you compute  $\vec{x}\vec{y}$ , you get:
- 7. The sum of every element in  $\vec{x}$
- 8. The sum of certain elements in  $\vec{x}$
- 9. The mean of all the items in  $\vec{x}$  (for  $\vec{x}$  in  $\mathbb{R}^n$ )
- 10. The sum of the elements of  $\vec{x}$  squared

We will conclude by making some observations based on that last case.

11. Consider that last case, where we summed the squares of the elements of a vector. Try doing that for a few 2-dimensional vectors (vectors of length 2). What do you notice about the resulting answer? What about for vectors of length 3, or for vectors of any length n?