Paul Shorey | ps@wordsalad.ai | 385.770.6789 | Portfolio + code @ http://paulshorey.com Software Engineer = JavaScript (ES6, Typescript, NodeJS) + SQL DB / Linux / UI/UX design

03/2018 - 09/2019 (Glendale, CA)

Beyond Limits AI - Software Engineer (Javascript, React + Redux, Angular 6, D3, "big data") Responsible for:

- Created sleek modern web apps (SPA) and sites, using React, Angular, or "Vanilla" JS + Bootstrap
- Worked with large data sets using plain old JavaScript (Array and Object prototypes)
- Visualized data using D3-based libraries (Plotly.js, Highcharts), and some custom (React + SVG)
- Mentored and learned from a diverse and talented group of engineers. Together, we came up with standards, conventions, and reusable modules, to make future developments more maintainable.

12/2016 - 11/2017 (Draper, UT)

Luxul - Software Engineer (Javascript, React JS, UI Designer)

Architected modern responsive microservices software to complement their award-winning high-end hardware.

- Designed a mobile-first UX with Google's Material UI to fit the company's branding and mission
- Developed a mobile-friendly Admin Dashboard app, in which the user configured hardware settings
- Used MobX, Webpack, Jest unit testing, Styled Components, and JSON-RPC communication
- Recruited junior developers, attended trade conferences, worked with marketing team

03/2015 - 03/2016 (NYC)

YouNow.com - Javascript Application Engineer

Glad to have contributed to this very cool live-streaming video social network, for an international audience.

- Helped to gamify and extend the video player and live chat, using Angular.js
- Managed live data, websockets, video feeds, multiple API endpoints, and wrote unit tests
- We used Agile/Scrum to move fast, and Jira to coordinate tasks between team members
- A/B testing, internationalization, Stripe payment processing, full-screen video + CSS overlay

10/2009 - 03/2014 (worked remotely, with regular meetings in NYC office)

FocusFeatures.com - Lead Front End Developer

An enterprise website for Indie Film enthusiasts and professionals. Visited by 1M+ monthly.

- Led new development on a small team, collaborating with marketing and business colleagues
- Developed a modular web templating framework that was integrated with a custom CMS
- Designed elements for the site when not enough direction was provided, especially for mobile
- Built Google TV enabled service for smart televisions, controlled with only a remote
- Built responsive and pixel-perfect web pages for editorial video interviews, behind the scenes

Here are some technologies which I have used recently:

React JS, Node.js, ES6, Typescript, Vanilla JS, Prototypes, Data Visualization (D3), Angular 6 Database & DevOps: PostgresQL or MongoDB w. NodeJS + Express; Docker; AWS; NPM registries

Design: Prototyping/Wireframing, custom icons and graphics, image and video editing. Have worked a lot with Material UI and other UI frameworks, and made my own CSS libraries.

When not working at one of the above companies, I've been:

Experimenting with new techniques, doing contract assignments, or building some new startup. Just finished WordSalad.AI. See other projects at PaulShorey.com Now available for full time work.

Looking for **remote** opportunities. Preferably long term. Have worked remote in the past and loved it.