Hi,

Thank you for viewing my project.

FinalGame (MacOS) – Contains the playable version of my game on Apple Devices

FinalGame (Unity) – Contains the editable version of my final game built in Unity 5

FinalGame (Windows) – Contains the playable version of my game on Windows Devices

Weekly Exercises – Contains all the weekly exercises

DevelopmentLog – Spreadsheet where I kept track of the hours working on the scripts.

Thank you,

Alexandru Mihai Cumpanici