

SPLUG (GOBLIN) 5TH-LEVEL THIEF

Small humanoid, neutral evil

Armor Class 14 (Leather Armor)

Hit Points 34 (7d6)

Speed 30 ft.

STR	DEX	CON	INT	WIS	СНА
8 (-1)	16 (+3)	10 (+0)	10 (+0)	12 (+1)	15 (+2)

Saving Throws DEX +6, INT +3, WIS +4, CHA +5

Skills <u>Deception</u> +5, <u>Performance</u> +5, <u>Persuasion</u> +5, <u>Sleight of Hand</u> +9, <u>Stealth</u> +9

Senses Darkvision 60 ft., Passive Perception 11

Languages Common, Goblin, Thieves' Cant

Challenge 5 (1,800 XP)

Cunning Action. Splug can take the <u>Dash</u>, <u>Disengage</u>, or <u>Hide</u> action as a bonus action on each of his turns.

Sneak Attack. Splug knows how to strike subtly and exploit a foe's distraction. Once per turn, he can deal an extra 3d6 damage to one creature he hit with an attack if he has advantage on the attack roll. The attack must use a finesse or a ranged weapon. But he doesn't need advantage if another enemy of the target is within 5 feet of it, that enemy isn't incapacitated, and he doesn't have disadvantage on the attack roll.

 $\textbf{Fast Hands.} \ \textbf{Splug can use the bonus action granted by } \textbf{Cunning Action to make a}$

Dexterity (<u>Sleight of Hand</u>) check, use his thieves' tools to disarm a trap or open a lock, or take the <u>Use an Object</u> action.

Second-Story Work. Climbing doesn't costs extra movement. In addition, when he makes a running jump, the distance he covers increases by a number of feet equal to his Dexterity modifier.

ACTIONS

Shortsword. *Melee Weapon Attack:* +6 to hit, reach 5 ft., one target. *Hit:* 6 (1d6 + 3) slashing damage.

Dagger. Melee Weapon Attack: +6 to hit, reach 5 ft., one target. Hit: 5 (1d4 + 3) slashing damage.

Shortbow. Ranged Weapon Attack: +6 to hit, range 80/320 ft., one target. Hit: 6 (1d6 + 3) piercing damage.

Dagger. Thrown Attack: +6 to hit, range 20/60 ft., one target. Hit: 5 (1d4 + 3) piercing damage.

Battle Standard of Might. When Splug plants this battle standard as an action it casts the spell <u>Bless</u> at 6th level. The spell remains in effect unless the standard is removed. It has a maximum of 3 charges.

 $\textbf{Bag of Holding.} \ The \ bag \ can \ hold \ up \ to \ 500 \ pounds, \ not \ exceeding \ a \ volume \ of 64 \ cubic feet. \ The \ bag \ weighs \ 15 \ pounds, \ regardless \ of its \ contents. \ Retrieving \ an item \ from \ the \ bag \ requires \ an \ action.$

REACTIONS

Uncanny Dodge. When an attacker that Splug can see hits him with an attack, he can use his reaction to halve the attack's damage.

Description

Splug is a con artist. His fellow goblins threw him in a cell in Shadowfell Keep after he tricked too many of them out of their ale rations. He is a pathological liar and has a joke for every occasion, especially when humour is inappropriate.

He is determined to make something of himself and one day hopes to face the goblin boss that killed his goblin love Ratkin.

He is always in debt and unable to maintain his decadent lifestyle.

Experience: 23,975 Loyalty: 19 Hit points: 34/34

Monster Tags: GOBLINOID Environment: FOREST GRASSLAND HILL UNDERDARK

