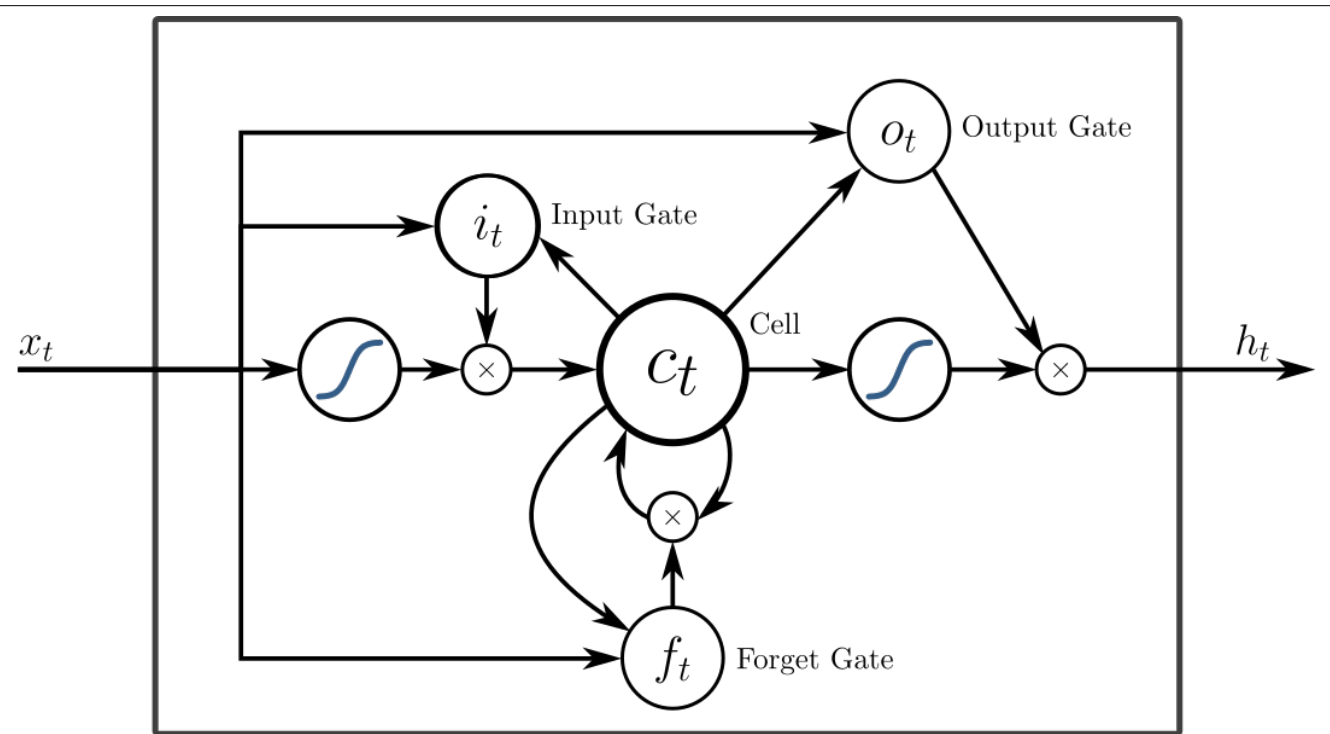


LSTM

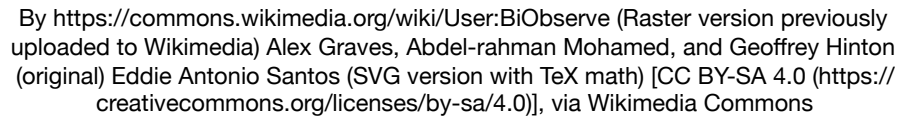
LSTMs are so powerful that we dedicate an entire lecture on how they are working.

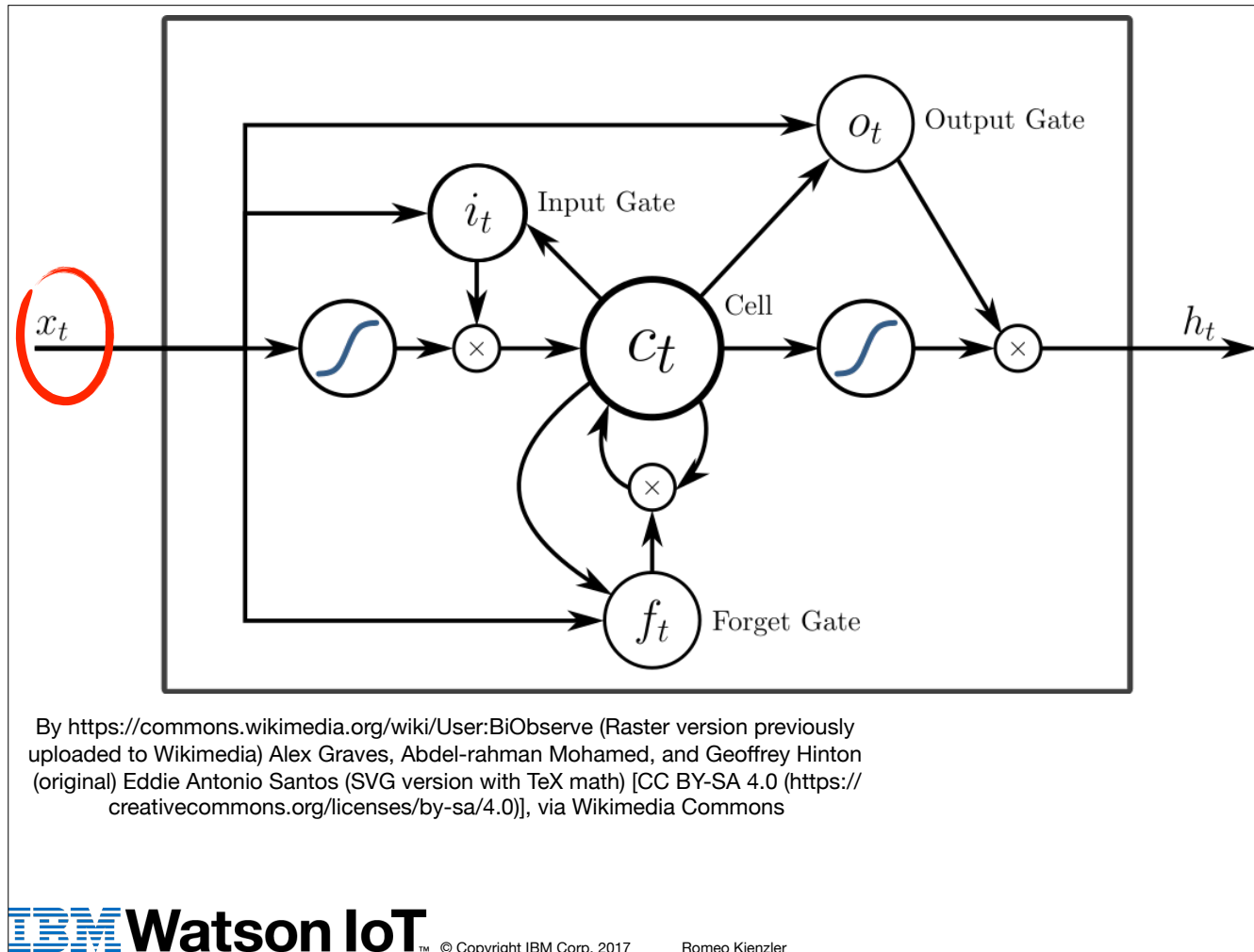


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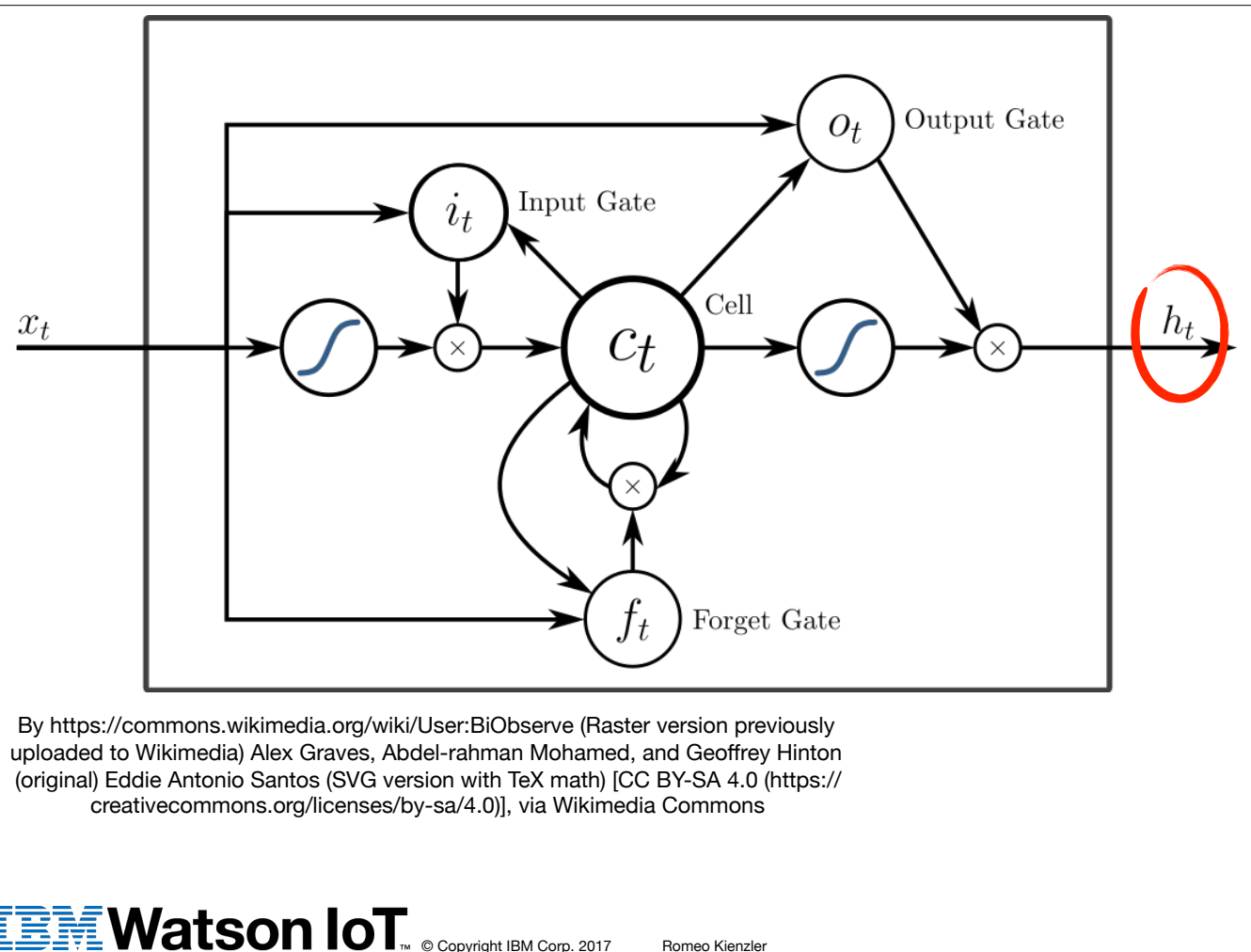
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You could take an entire course on LSTMs and if you are planning to do so, please check out the description of this video. But we try to give you a more intuitive view on LSTMs.

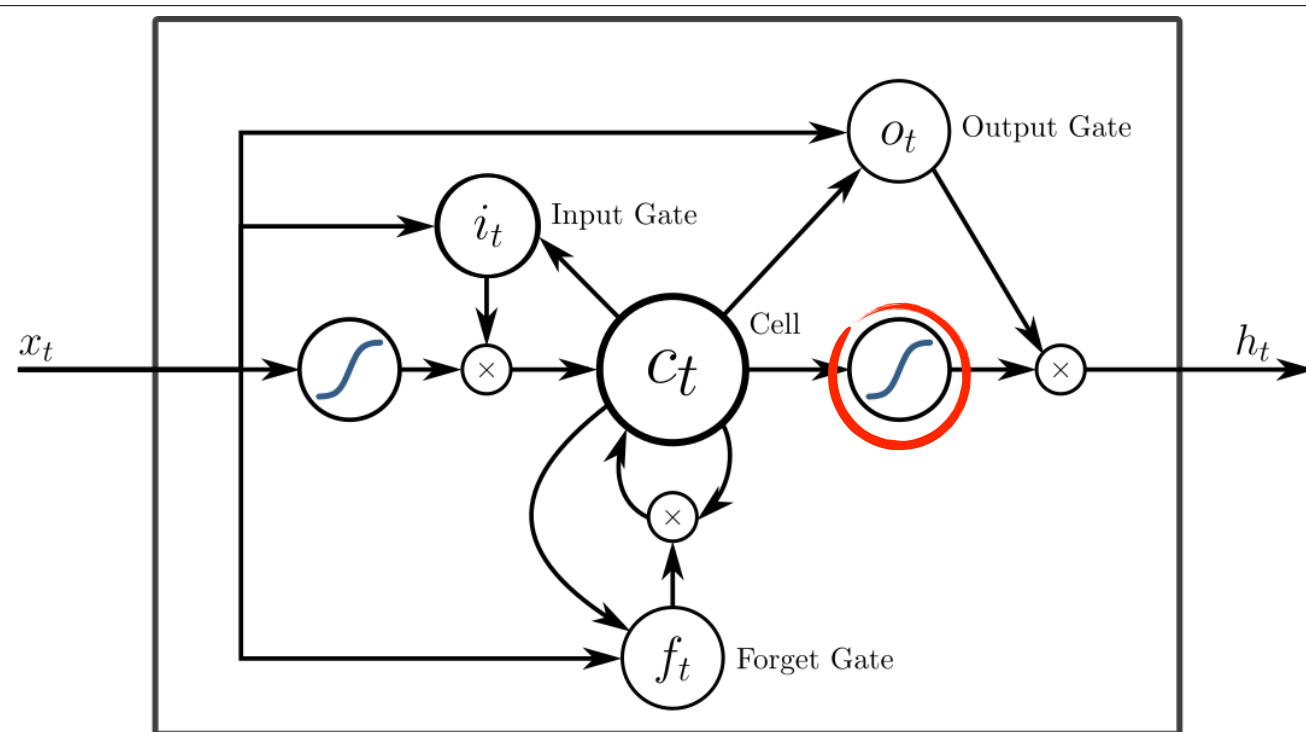




And as in a feed forward network it maps an input vector x_t

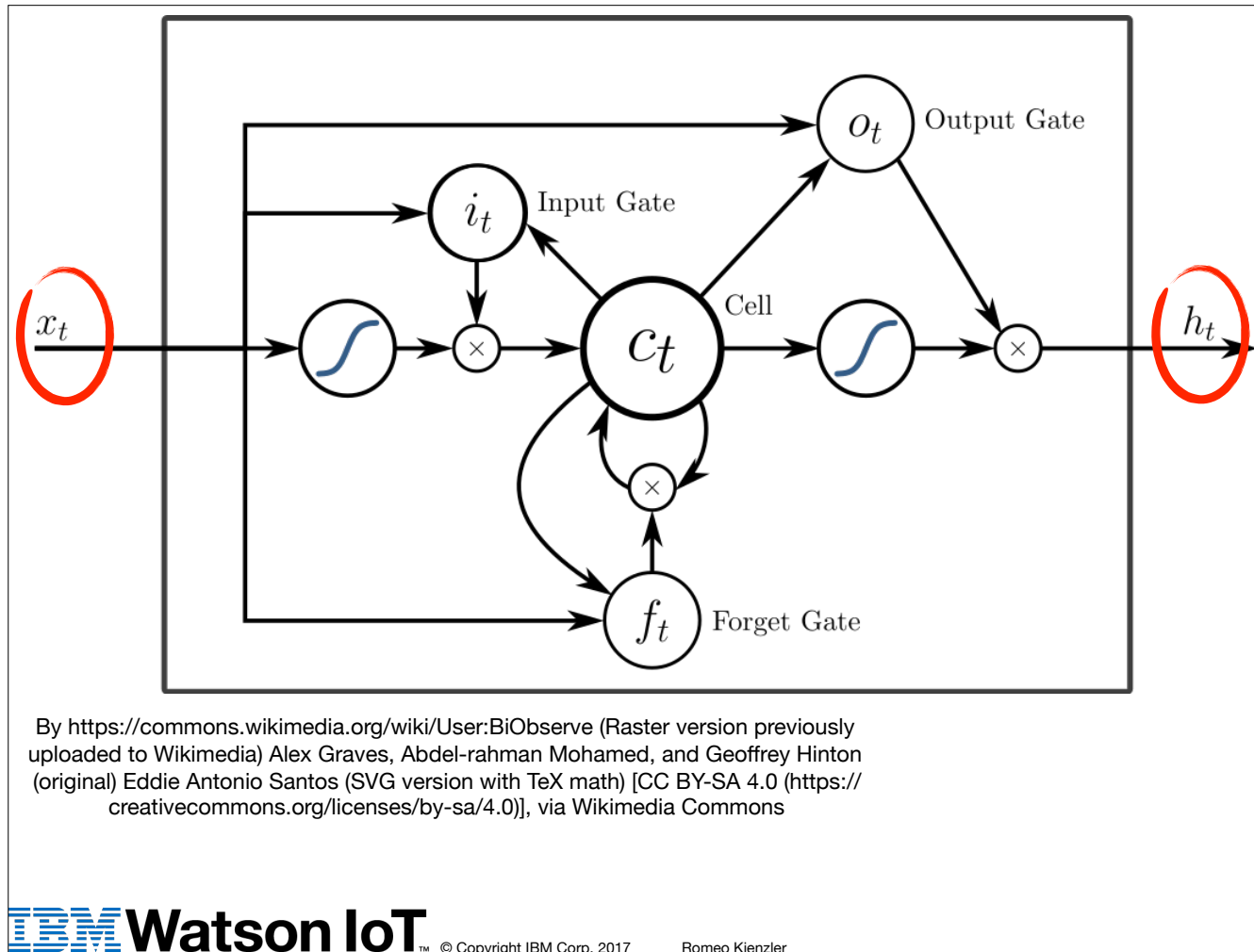


to an output vector h_t by using weights and an

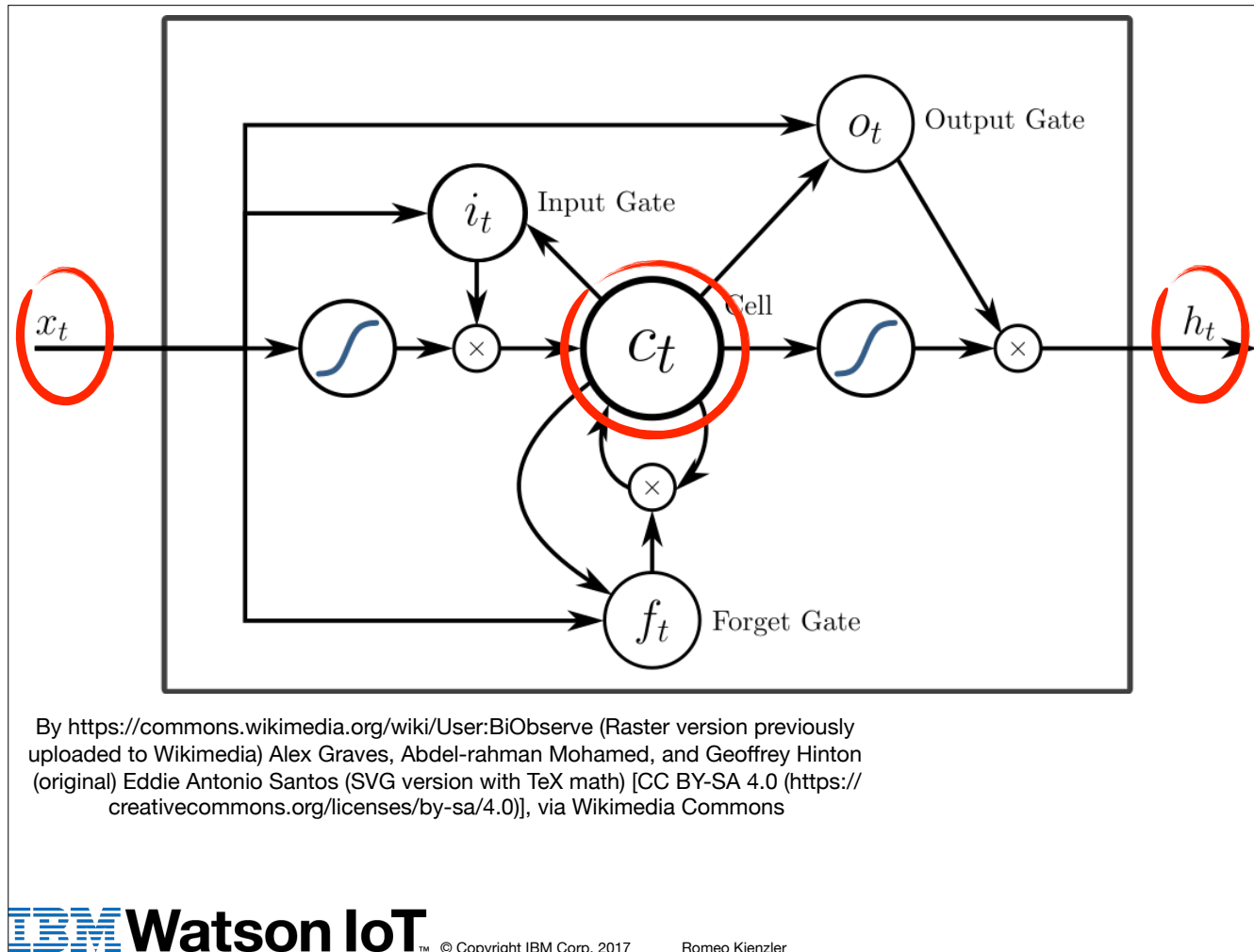


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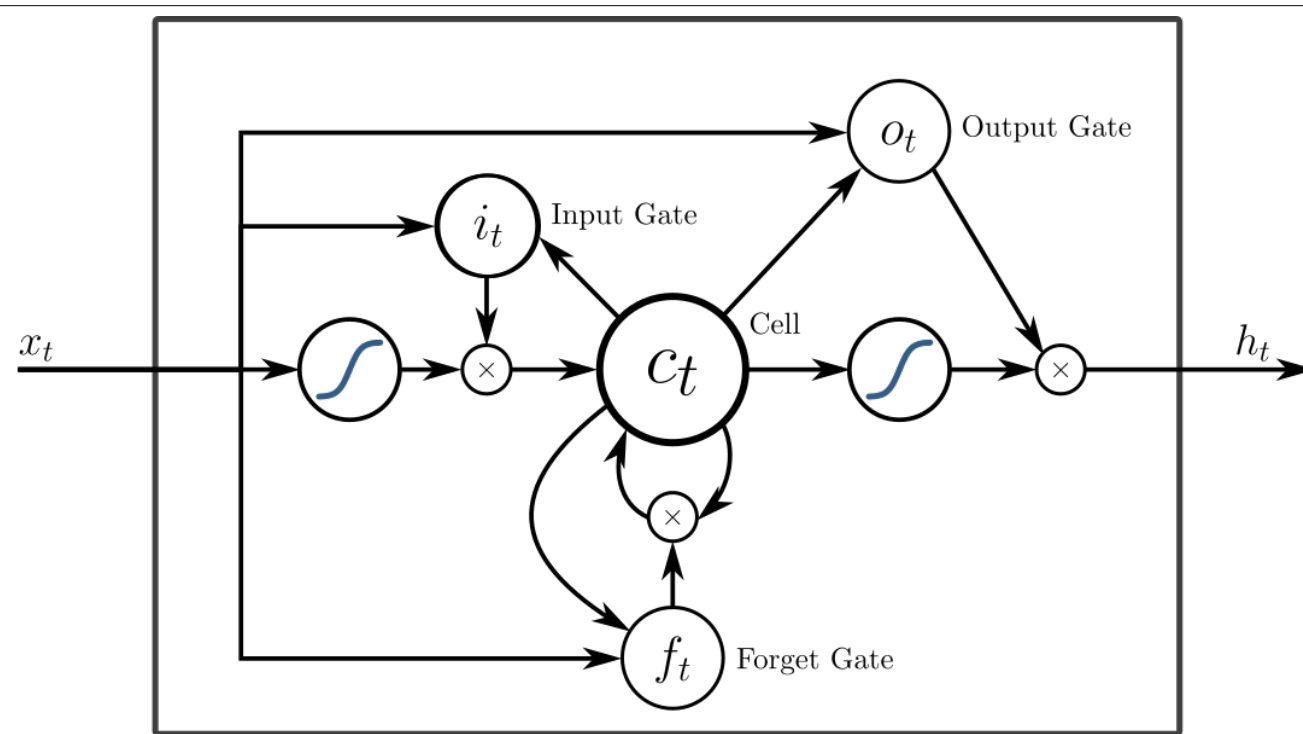
to an output vector h_t by using weights and an activation function. Note that the same hold independently of whether we use scalars or vectors as input and output. But we also see a lot of additional components.



So the first thing we notice is that there is no direct connection between x_t and h_t .

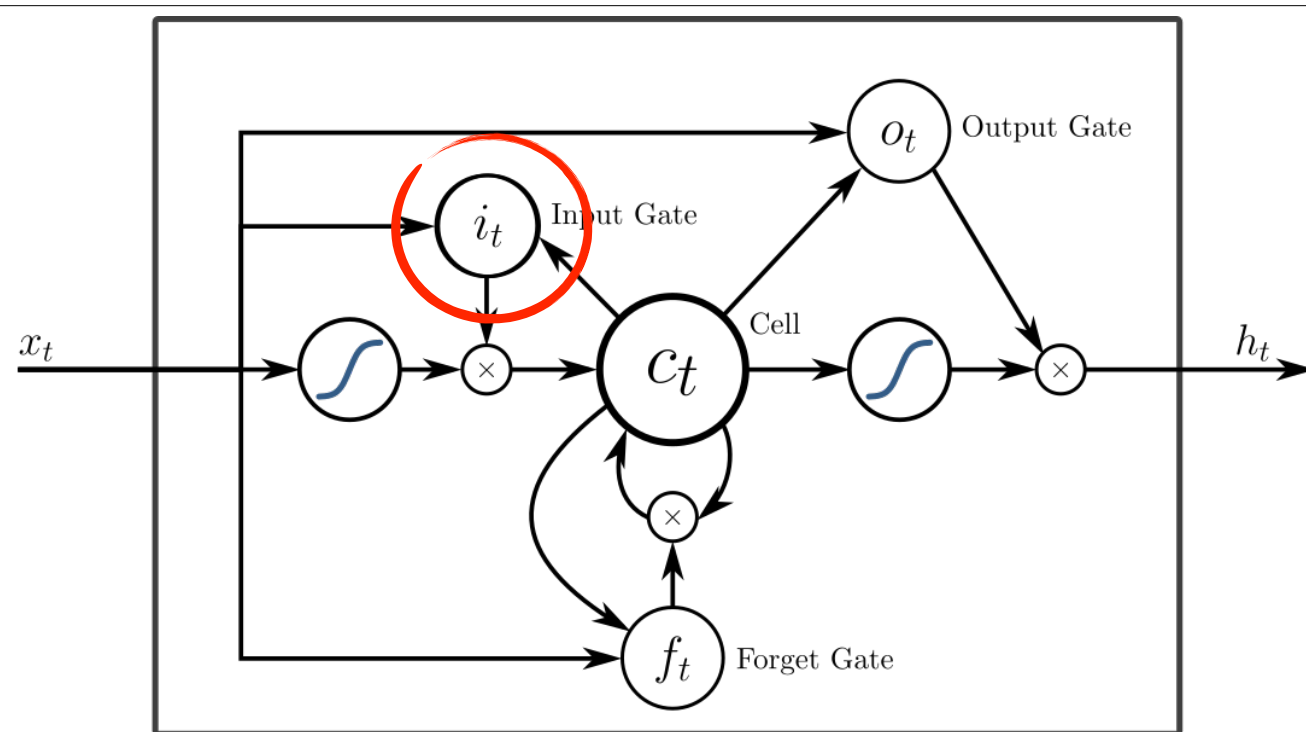


All data flows through c_t which is the so-called cell state. Cell state is the actual memory of the LSTM neuron



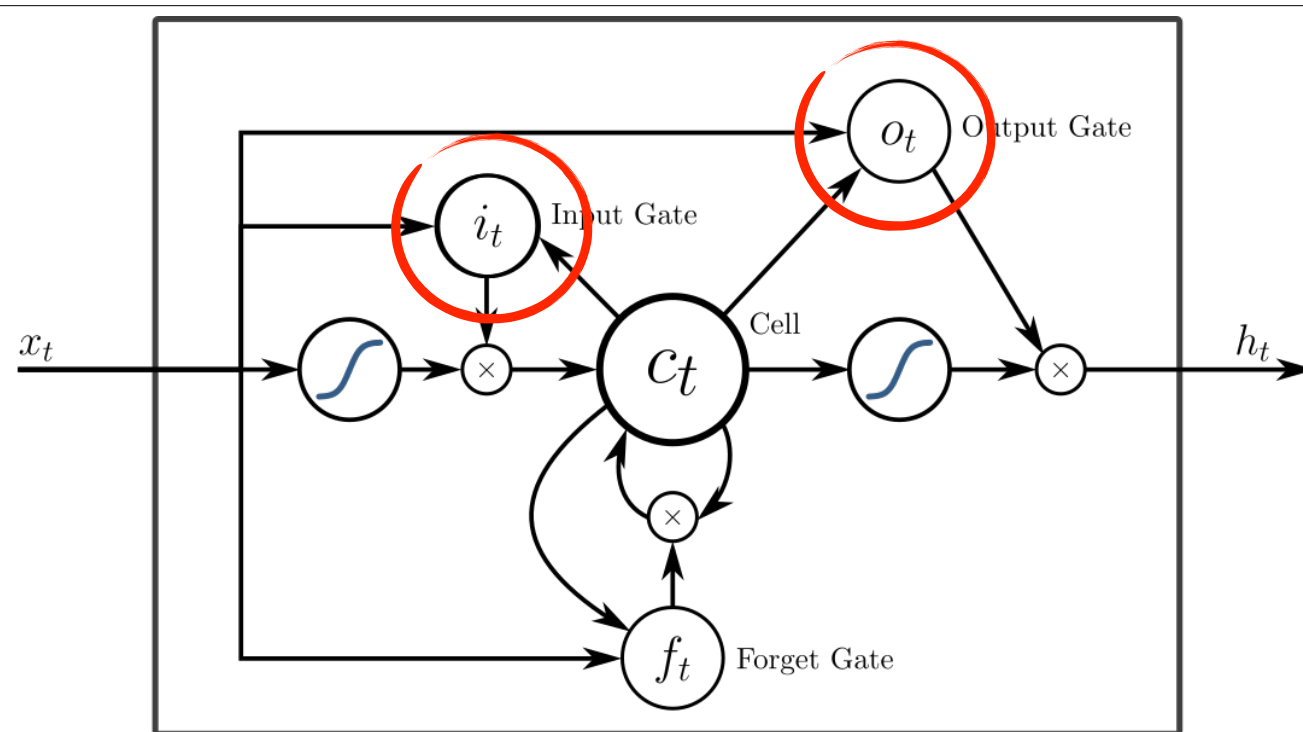
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Please notice that there are three additional units present in the LSTM neuron.



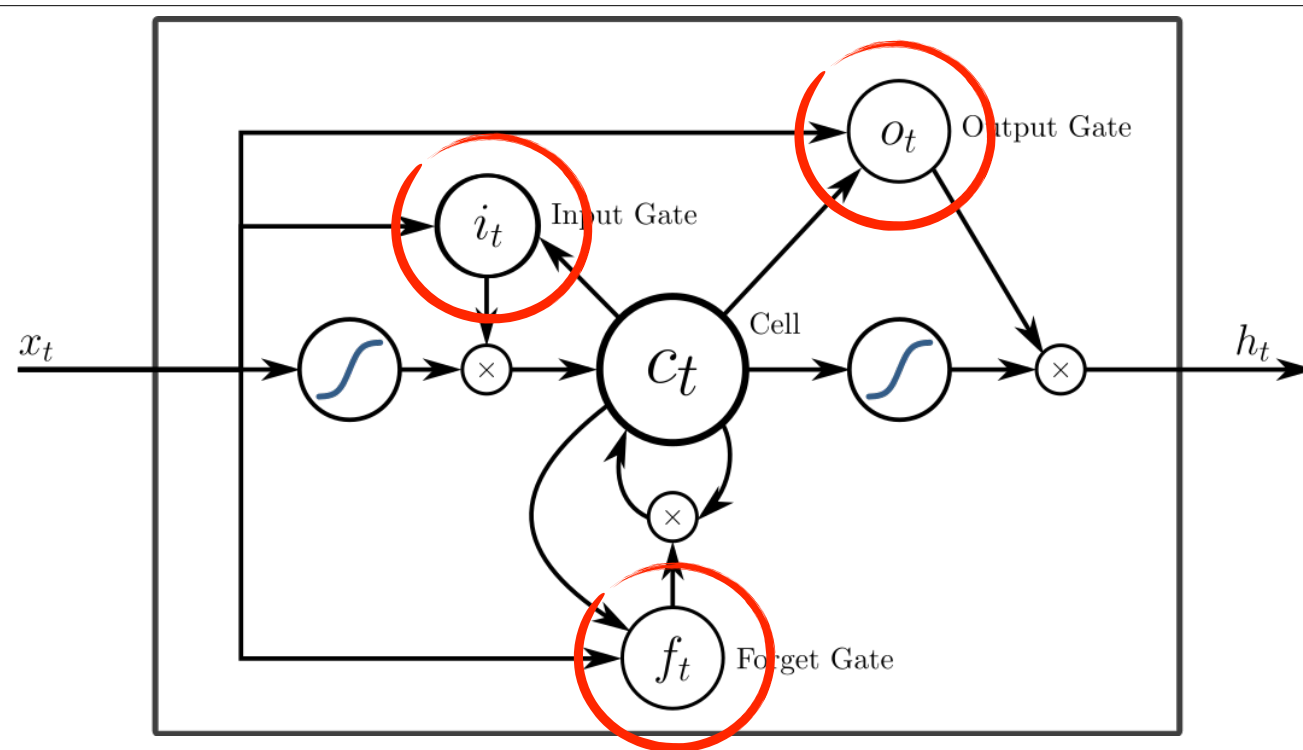
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An input gate...



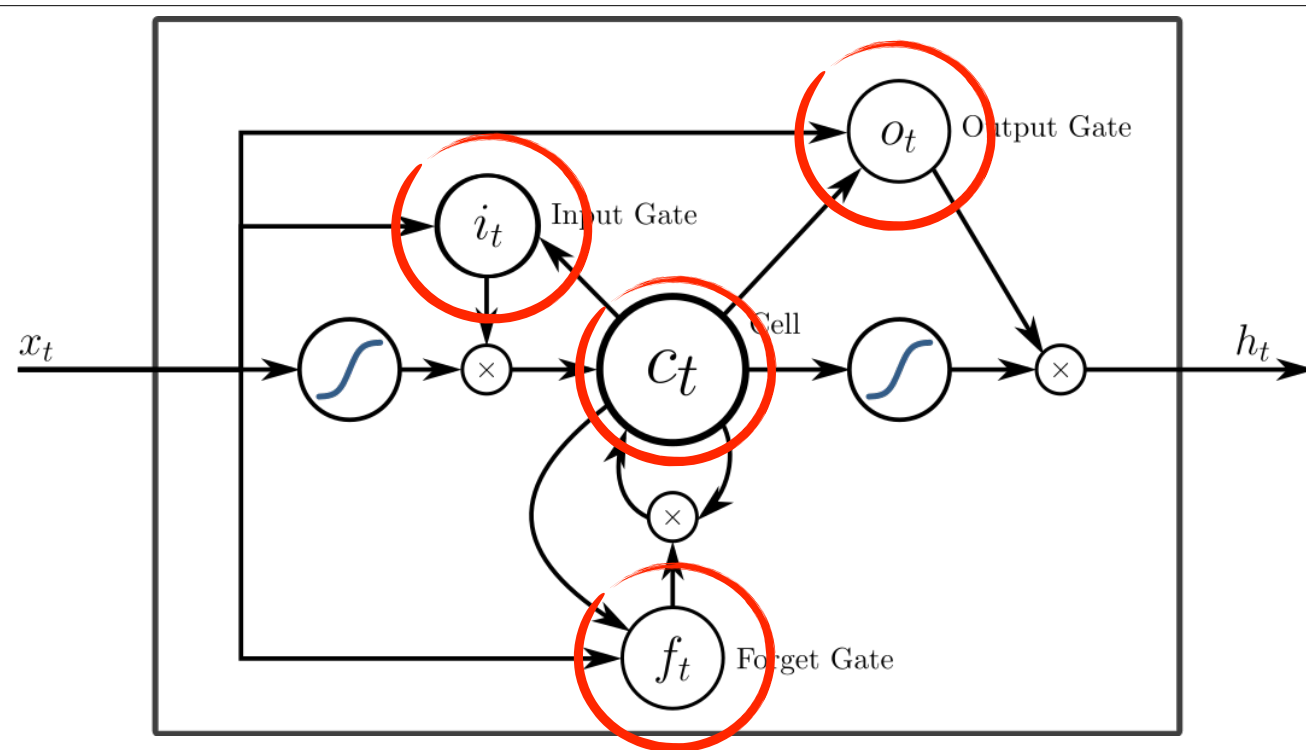
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...an output gate...



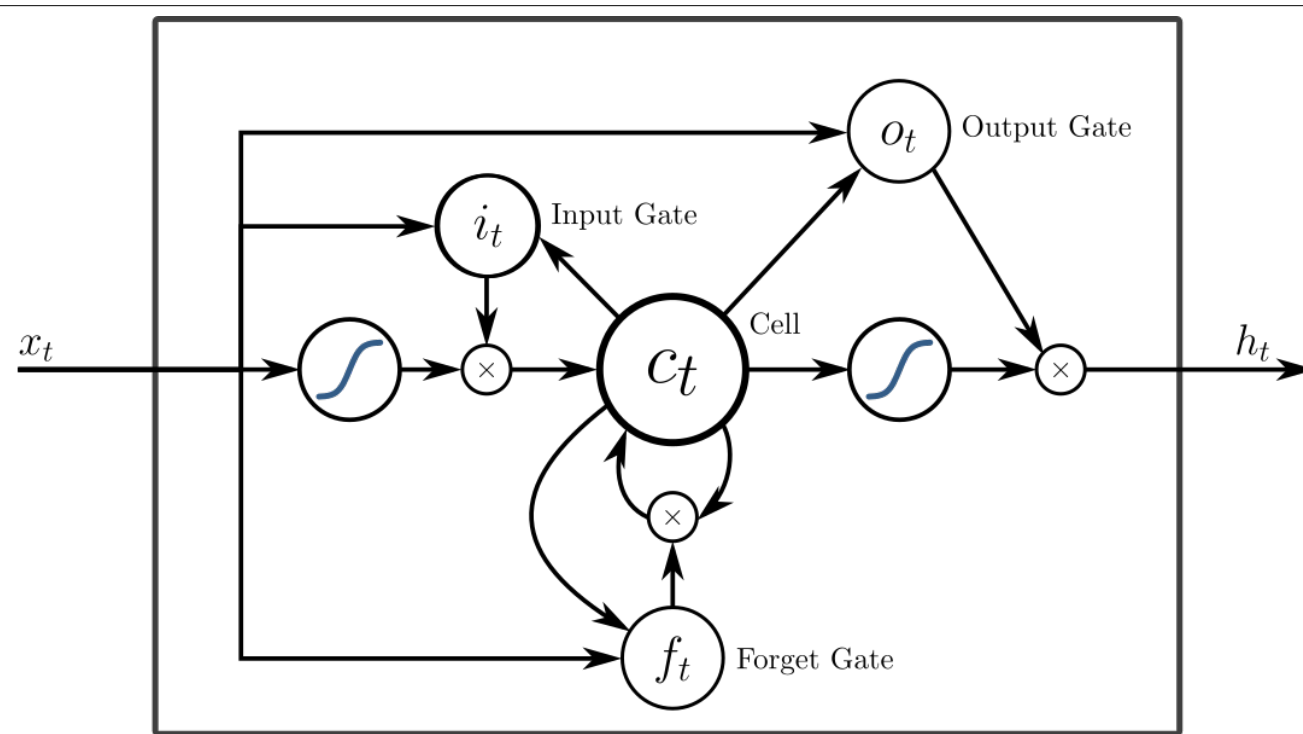
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...and a forget gate.



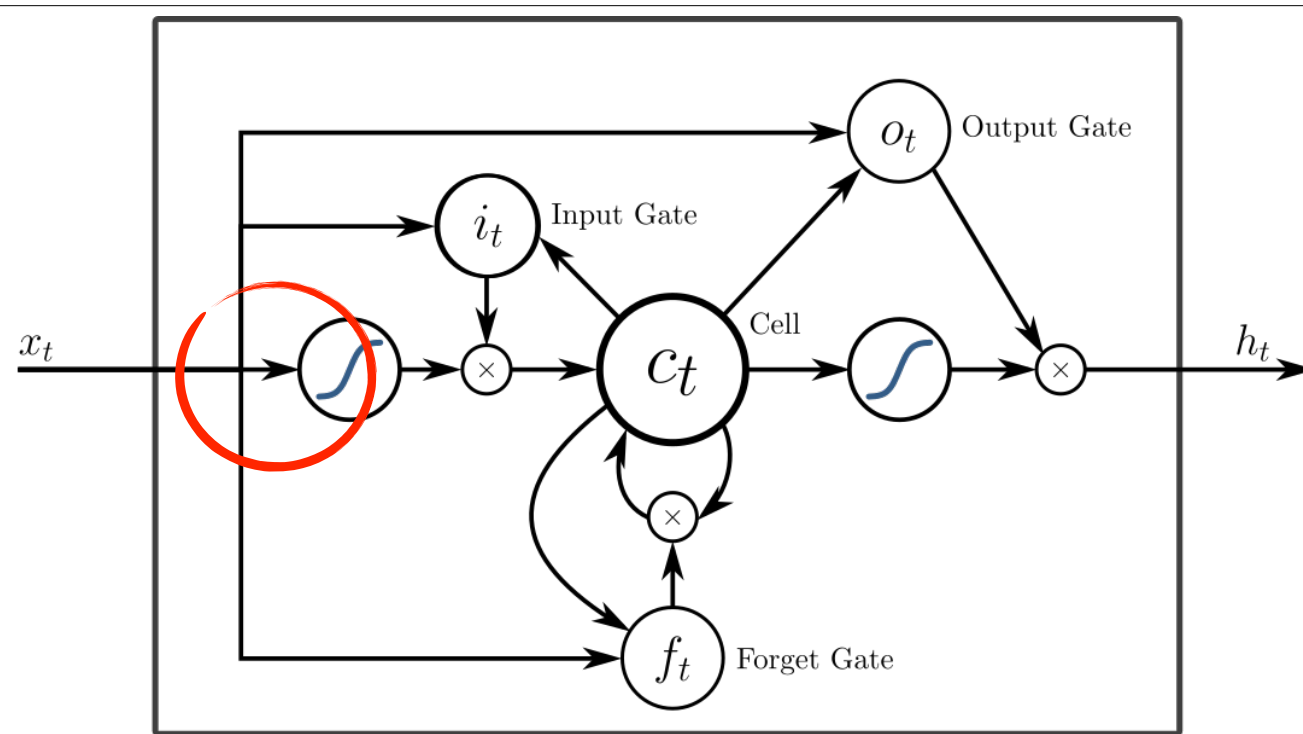
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Those three gates are controlling the state of c_t .



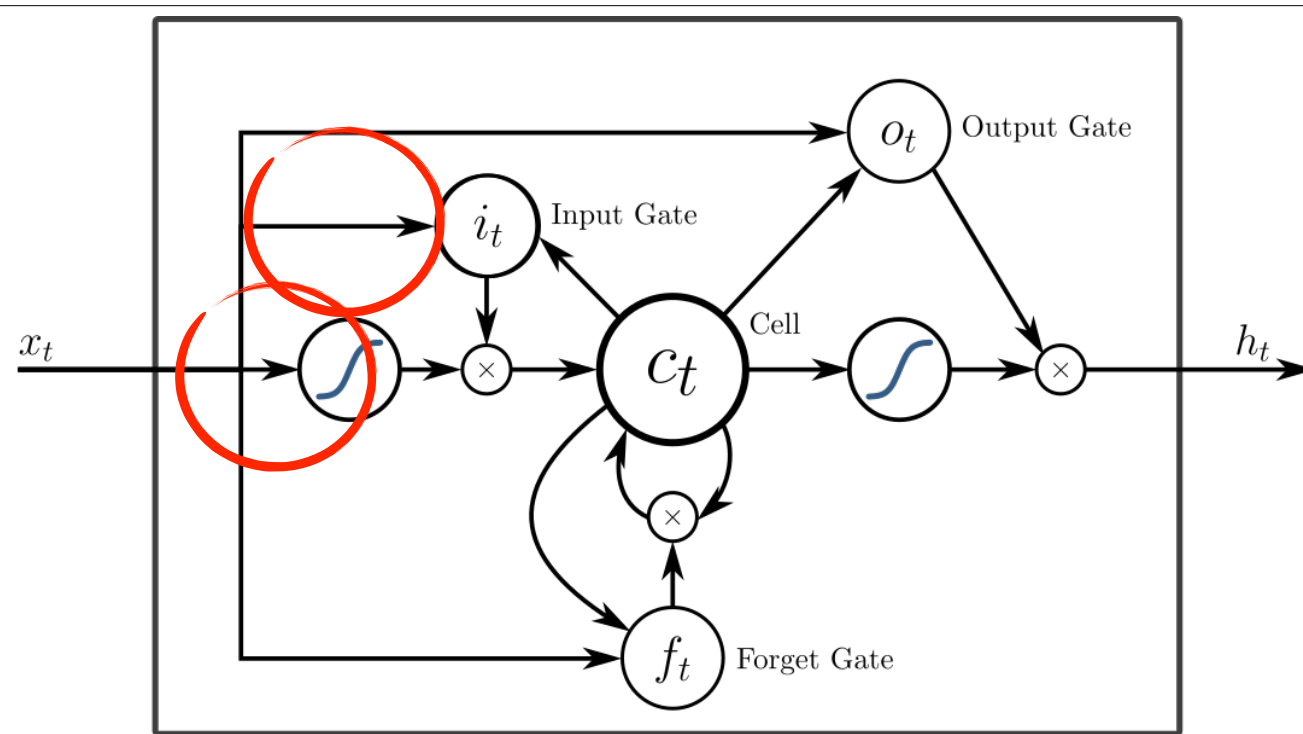
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The way how this is controlled is as follows. So look at the input first.



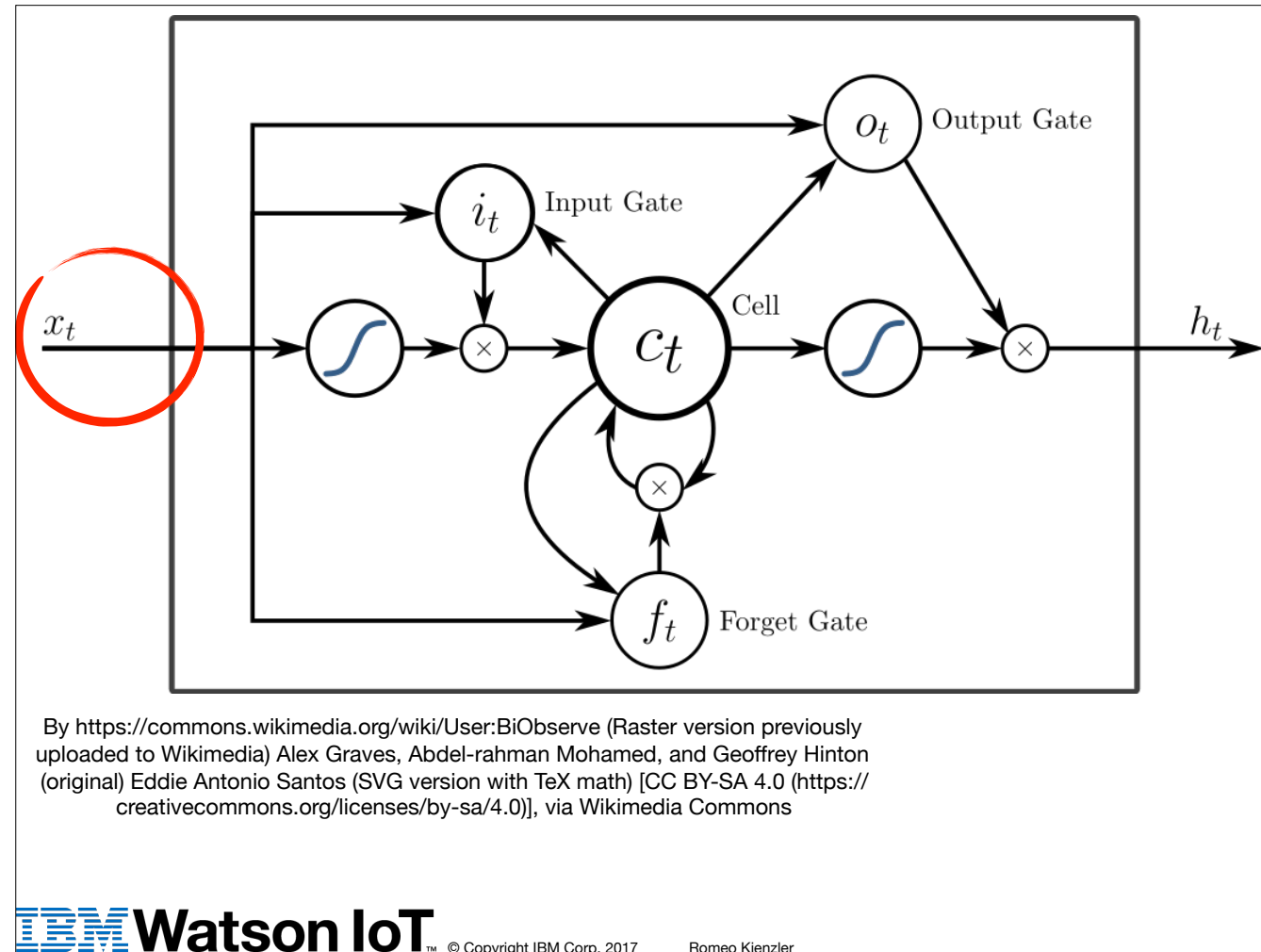
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The first thing we notice is that x_t is not only used as input of the neuron but also...

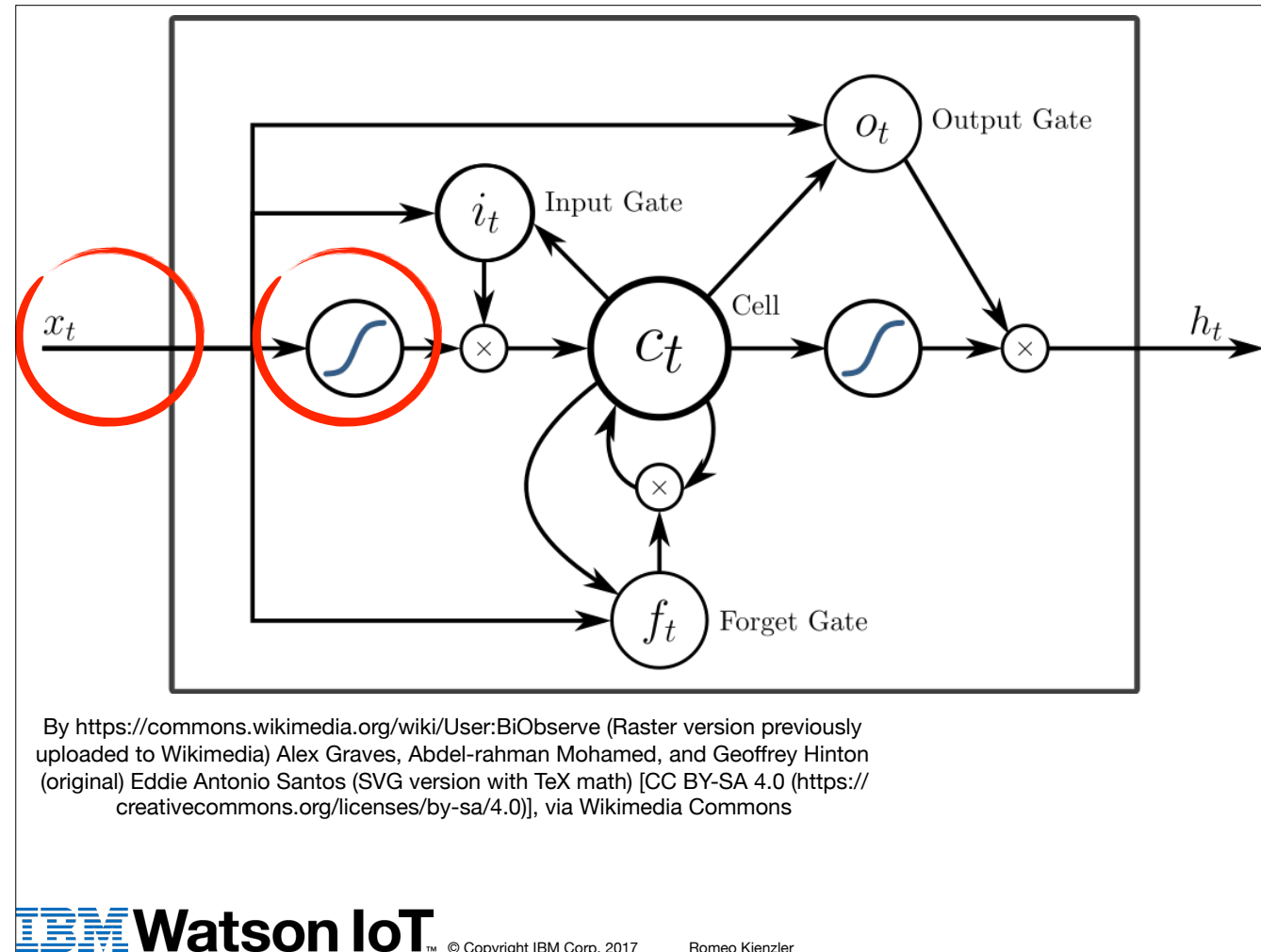


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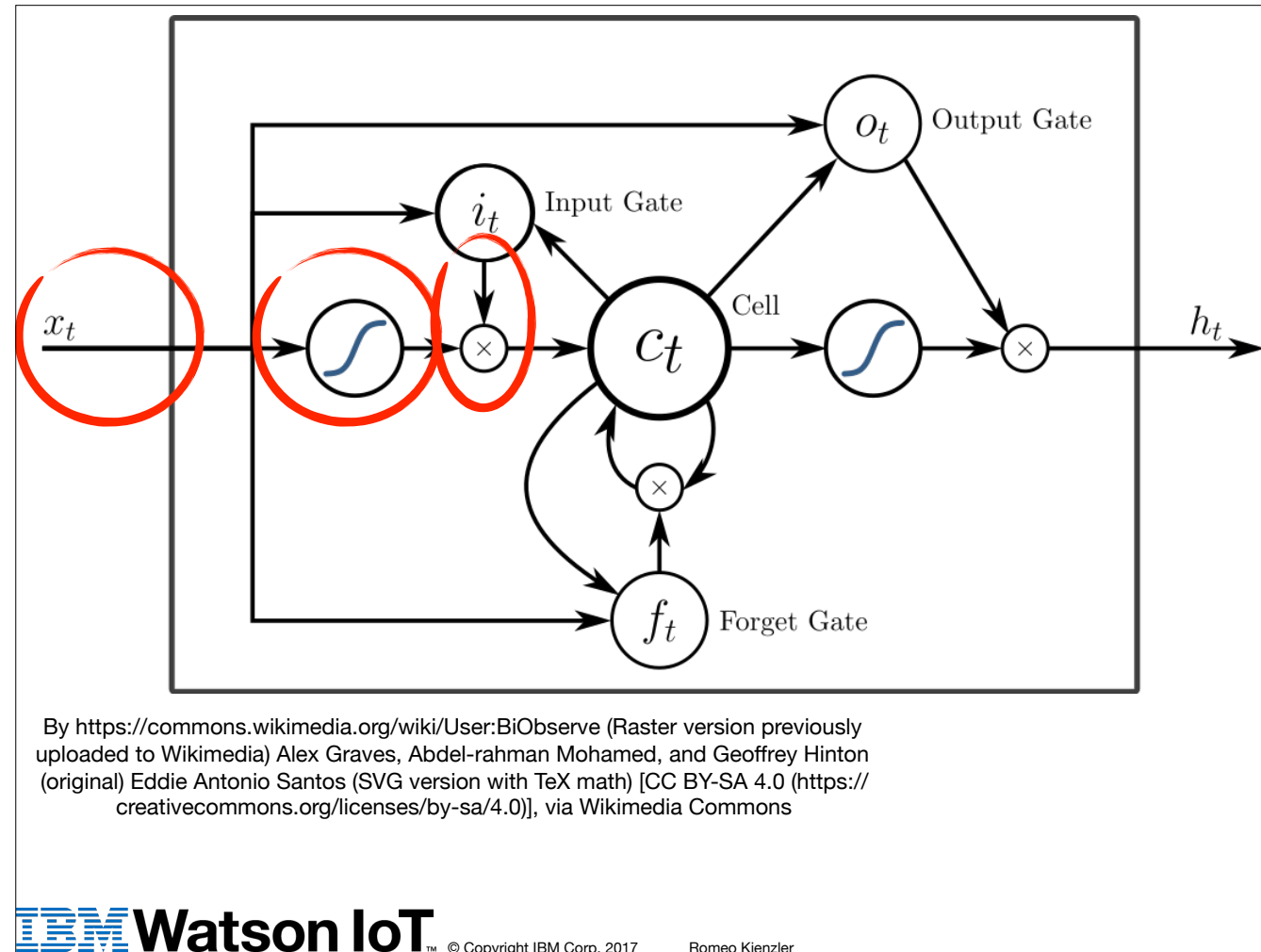
..as input to the input gate. So the input gate, as the other gates, has a separate weight vector which is trained from the input data and learns to control the influx of information into cell state c_t . This is done by a vector dot product between the



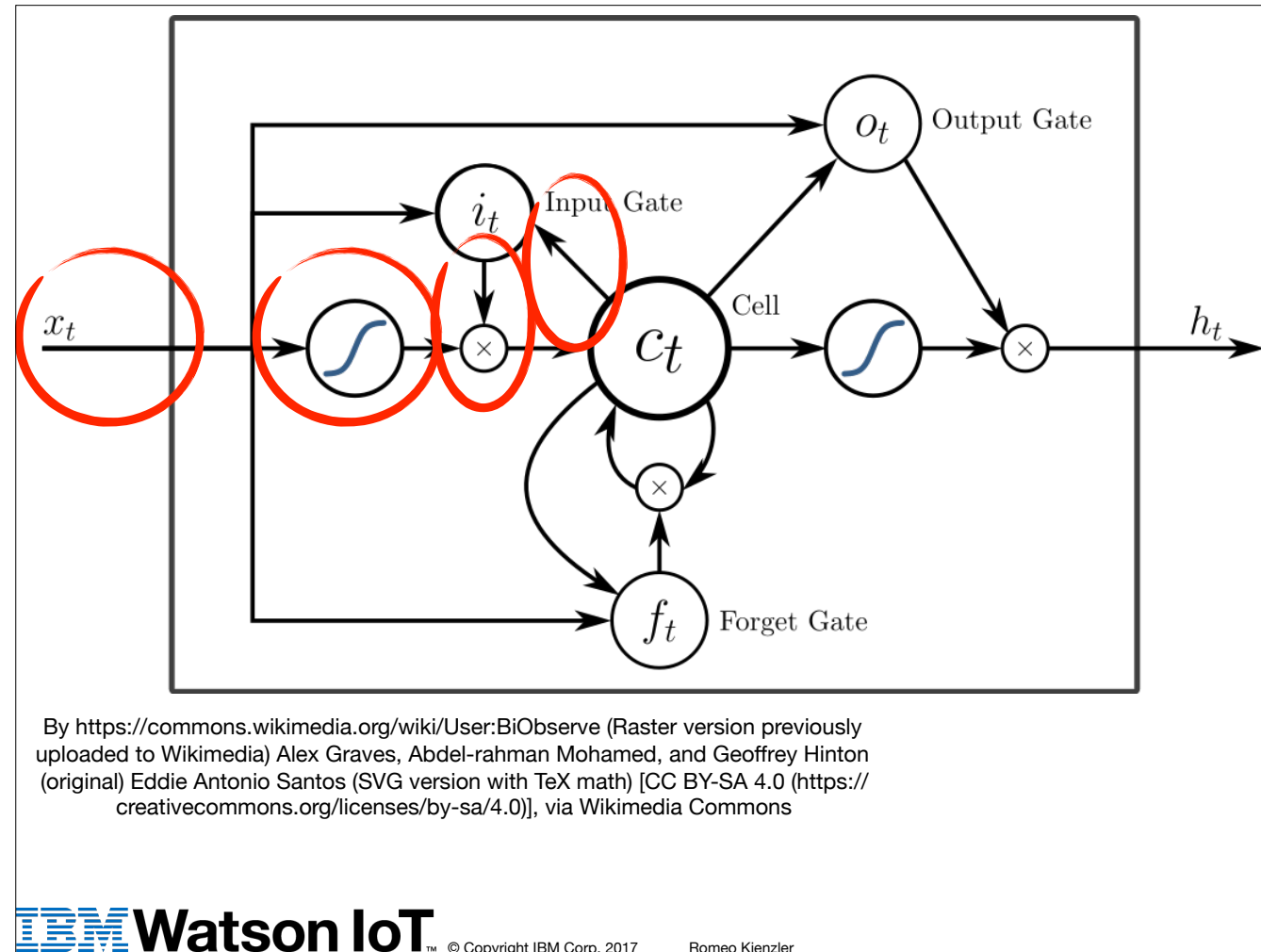
.. input x_t after it has been squashed by the activation function



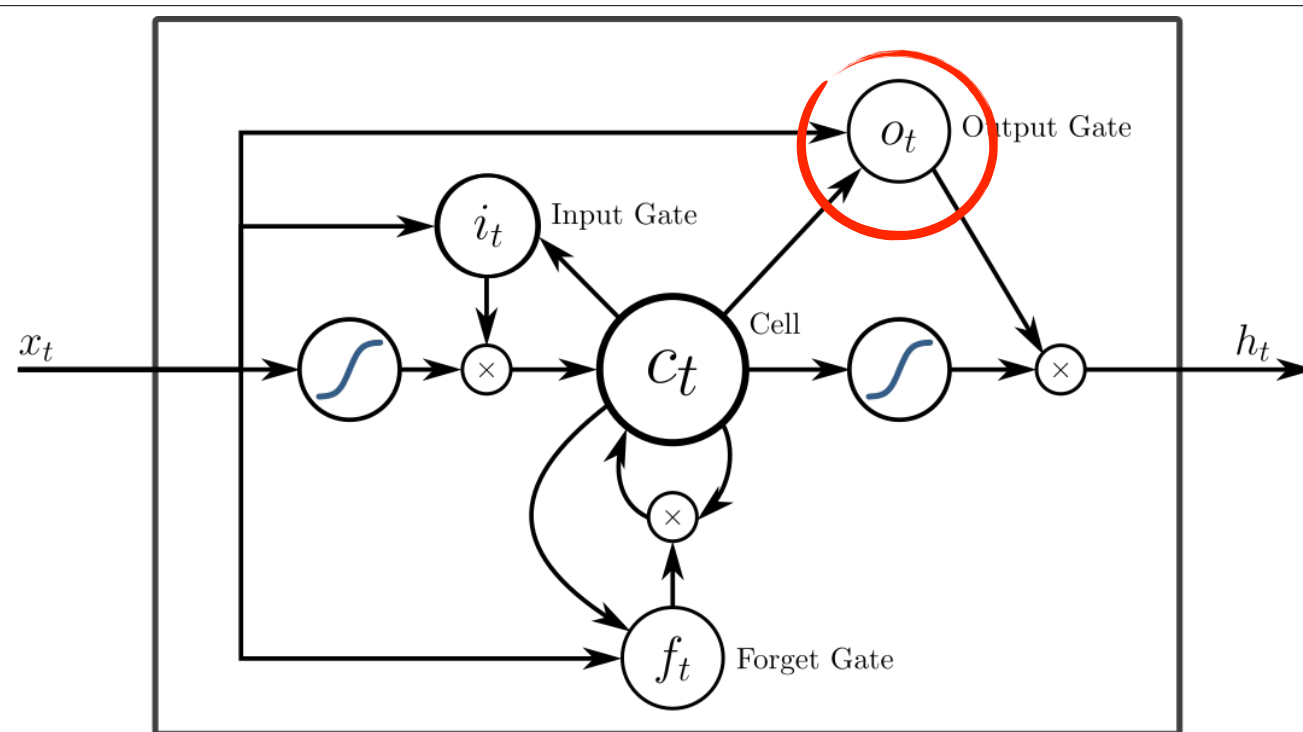
and the output of the input gate



and the output of the input gate. In other words, through the weight vector of the input gate the neuron can learn from the training data when it is a good idea to open the gate and have the input stored in the cell or when it is a bad idea to remember things and close the influx information into cell state c_t . Note that this is a continuous value, so you can see it as a valve which can be partially opened and closed.

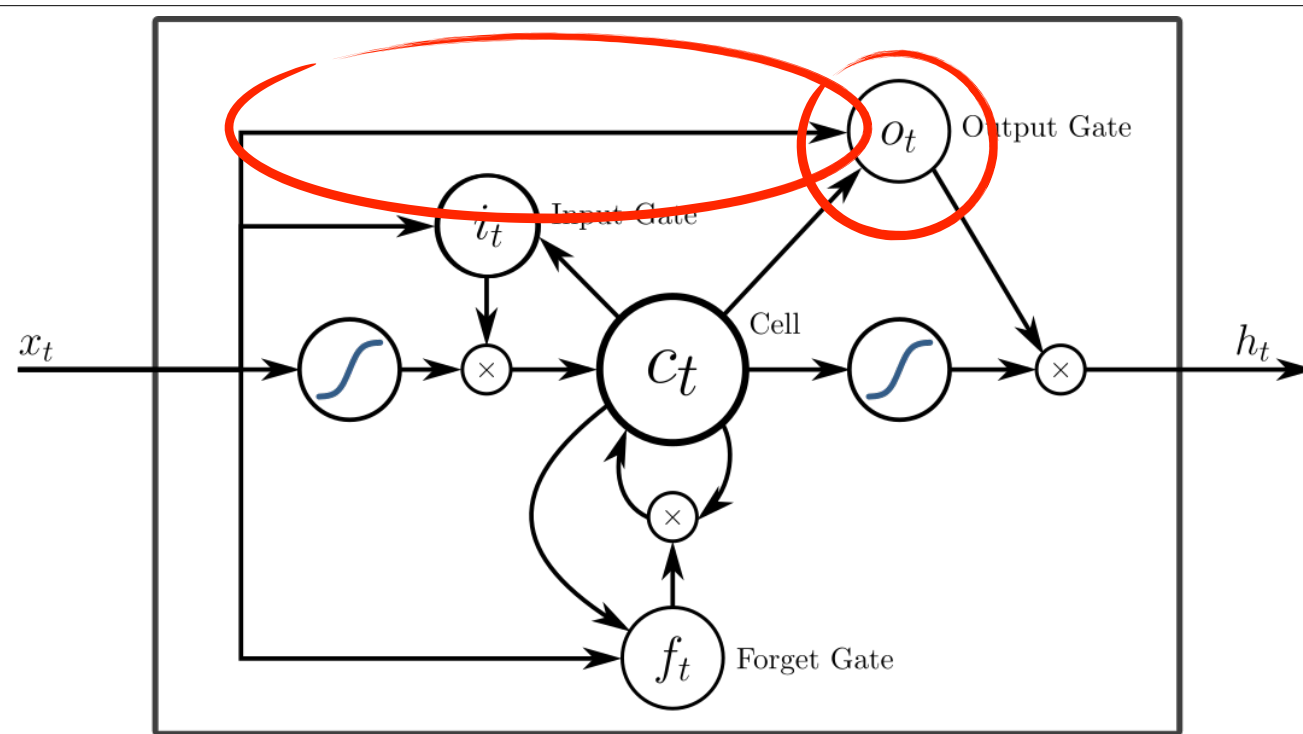


Finally it is important to notice that all the cell state has an influence on the gate. This is again accomplished through a separate weight vector, so that the actual input gate is controlled by the historic cell state as well as by the actual value x_t .



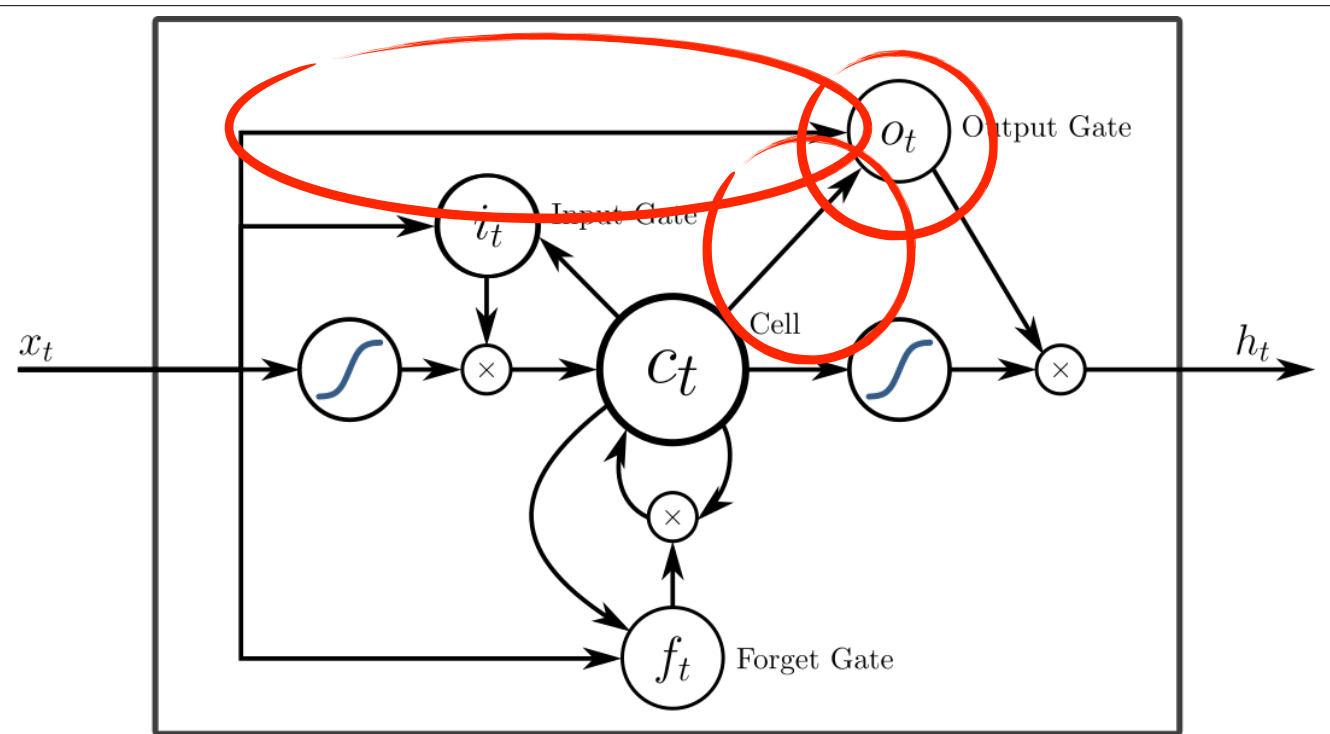
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So now let's have a look at the output gate.



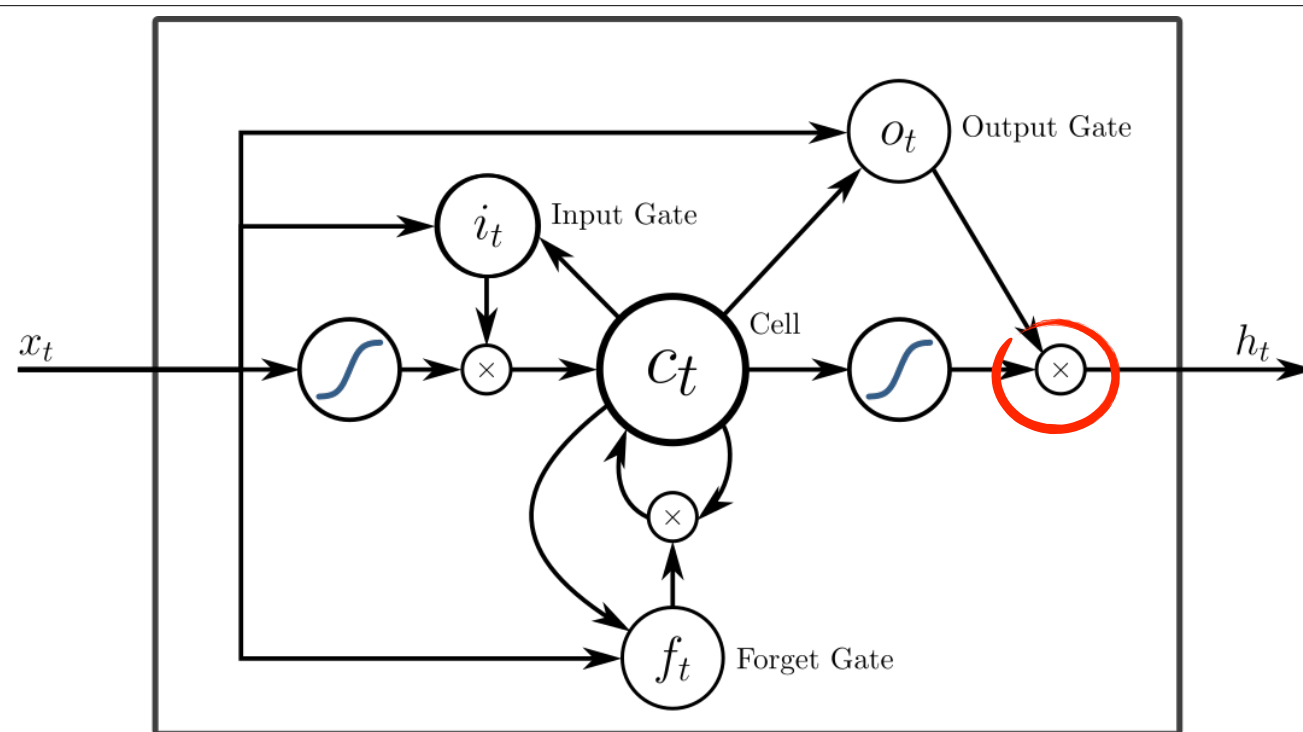
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Again it is controlled by the actual input value x_t



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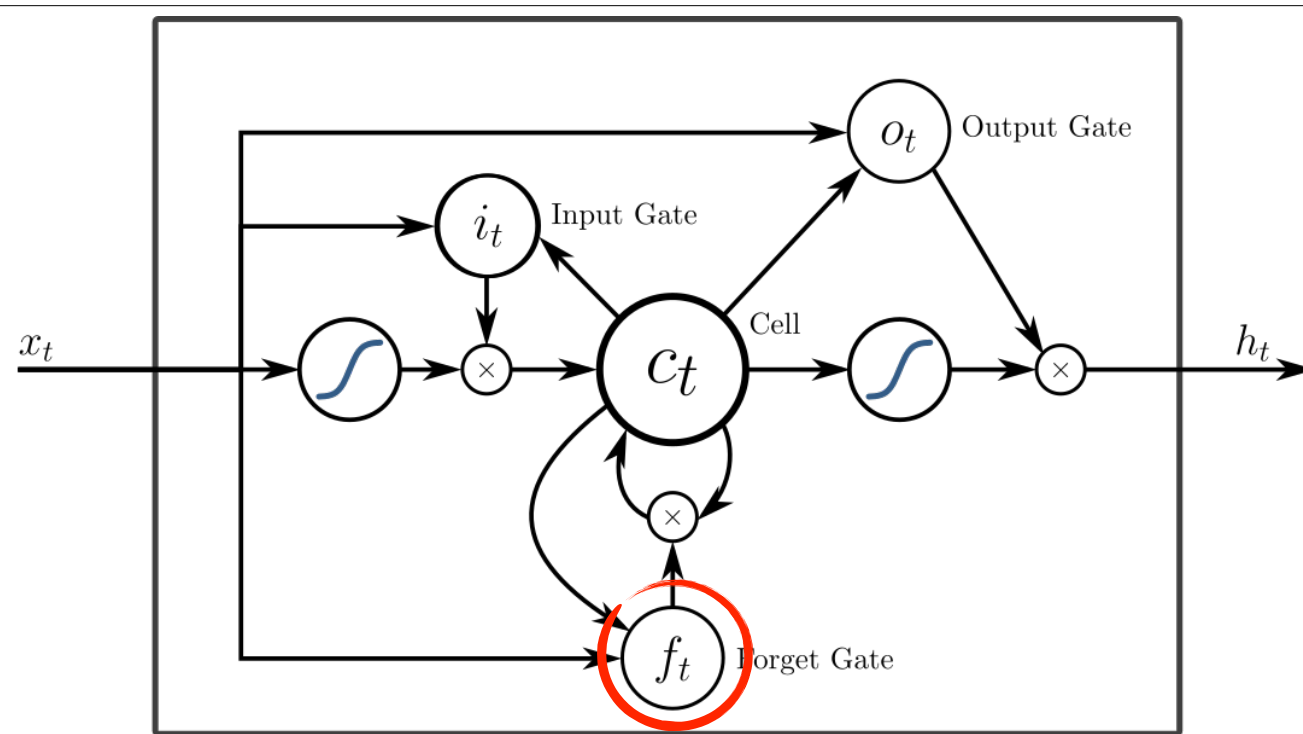
and by the actual cell state c_t .



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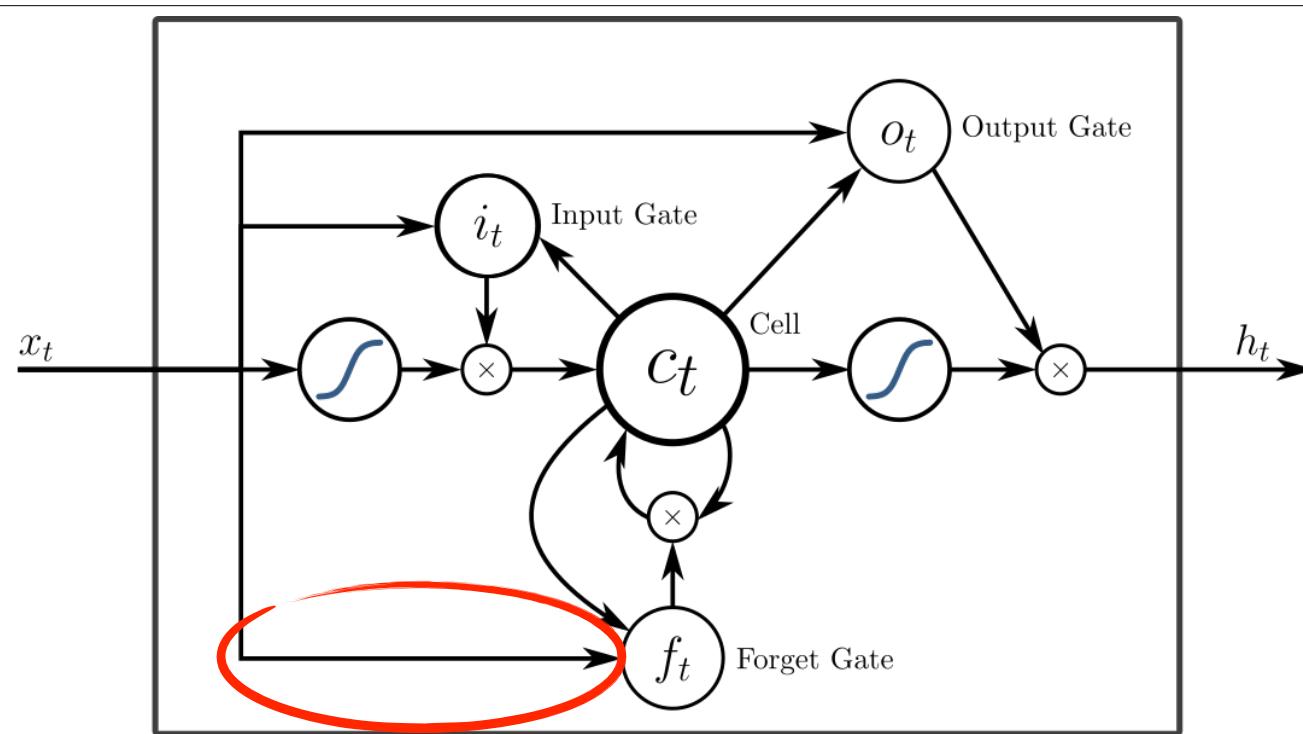
Here the output gate controls how much of cell state c_t get's output to downstream neurons connected to h_t . So this topology is the initial LSTM proposed by Sepp Hochreiter and Juergen Schmidhuber in 1997.



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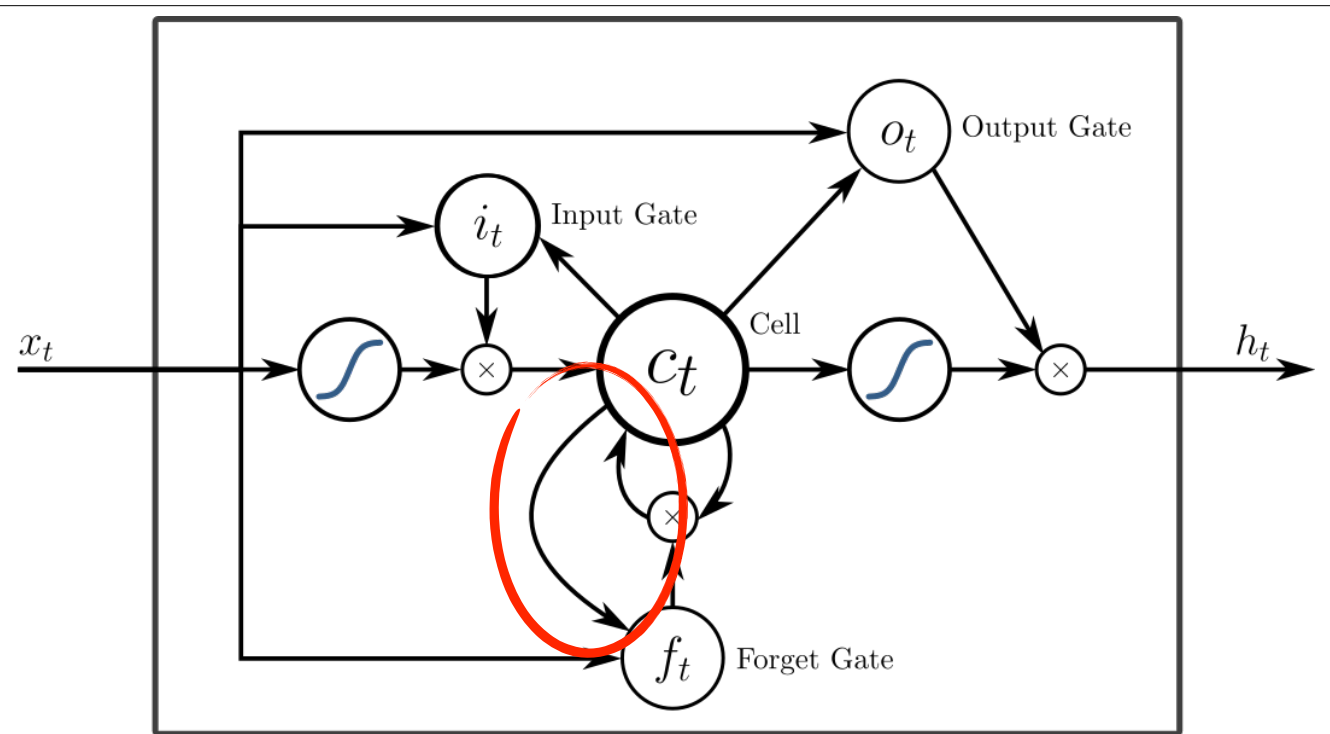
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In 1999 Felix Gers , Jürgen Schmidhuber and Fred Cummins added an additional component. The forget gate. They discovered that without the capability of forgetting the cell state c_t may grow indefinitely and eventually cause the network to break down.



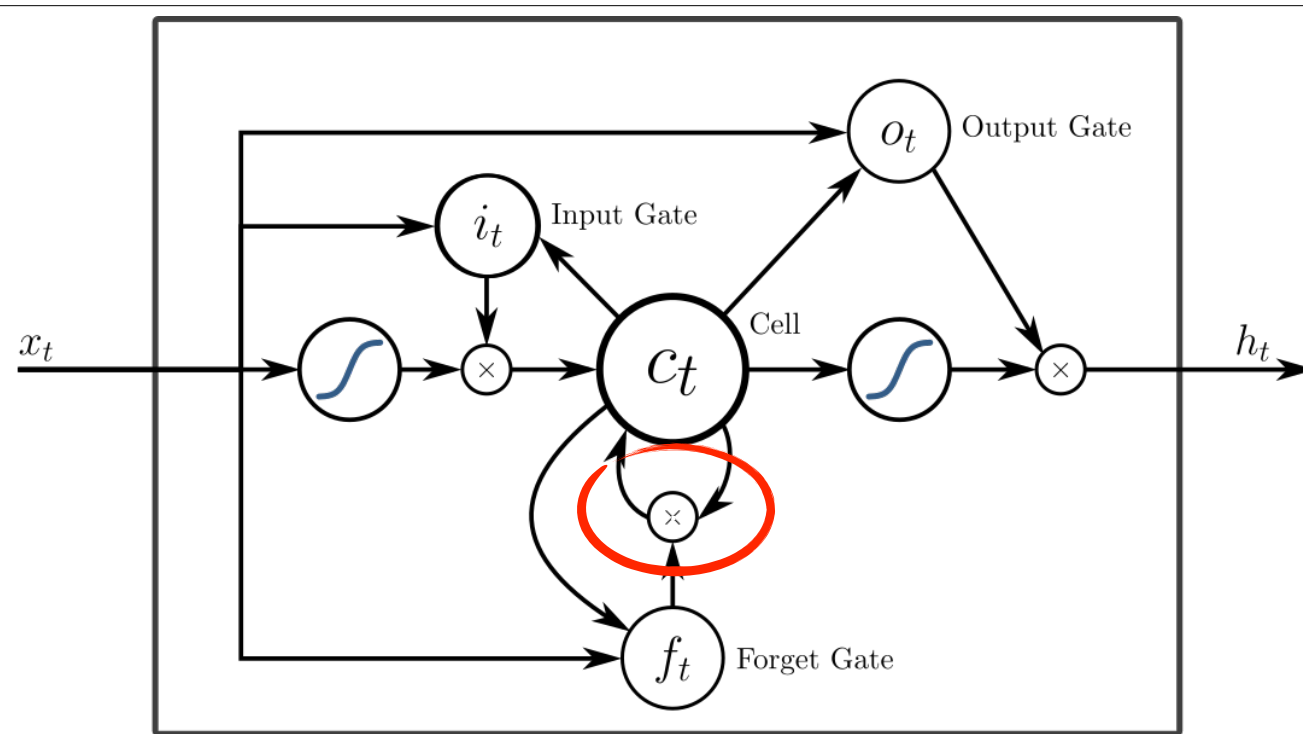
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Again the forget gate is controlled by the actual input x_t ...



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...and the current cell state c_t .



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...and again through calculation of a dot product between the output of the forget gate and the previous cell state c_t it controls how much of the actual cell state c_t is preserved.

Autoencoder

Another exotic but totally exiting neural network topology is an autoencoder, so let's learn about it in the next lecture.