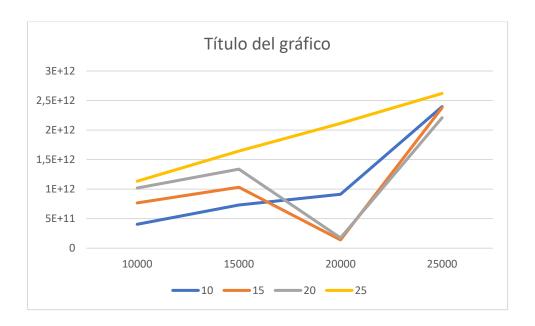
	10	15	20	25
10000	4,04533E+11	7,6651E+11	1,01807E+12	1,13415E+12
15000	7,30135E+11	1,0312E+12	1,33733E+12	1,64498E+12
20000	9,13065E+11	1,4035E+11	1,74661E+11	2,11265E+12
25000	2,39648E+12	2,3793E+12	2,20908E+12	2,62034E+12



```
#include <random>
#include <iostream>
#include <chrono>
#include <vector>
#include <cmath>
#include <math.h>
using namespace std;

double random() {
   random_device rd;
   mt19937 gen(rd());
```

#include <utility>

```
uniform_real_distribution<> dis(1.0, 2.0);
  return dis(gen);
}
double diferencia_eucladiana(vector<double>vector_1, vector<double>vector_2, double lado)
  double temp = 0, temp1;
  for (double i = 0; i < lado; i++) {
    temp1 = vector_1[i] - vector_2[i];
    temp1 *= temp1;
    temp += temp1;
  }
  temp = sqrt(temp);
  return temp;
}
void imprimir(vector<vector<double> > myvector, double LENGTH, double WIDTH) {
  for (double i = 0; i < LENGTH; i++) {
    for (double j = 0; j < WIDTH; j++) {
      cout << myvector[i][j] << " ";</pre>
    }
    cout << endl;
  }
}
void rellenar(vector<vector<double> >& todo, double abajo, double lado) {
  for (double i = 0; i < 10; i++) {
    //cout << "rellenado " << i << endl;
    for (double j = 0; j < lado; j++) {
      todo[i][j] = random();
```

```
}
  }
  for (double i = 10, j = 0; i < abajo && j <= 100; i++, j++) {
    //cout << "rellenado " << i << endl;
    todo[i] = todo[j];
    if (j + 1 > 10)
      j = 0;
  }
}
void distancia(vector<vector<double>>& todo, double abajo, double lado) {
  double dis;
  chrono::time_point<std::chrono::high_resolution_clock> start, end1, end2, end3;
  start = std::chrono::high_resolution_clock::now();
  int64_t duration1=0, duration2, duration3;
  for (int indice = 0; indice < abajo - 1; indice++) {
    cout << indice << endl;</pre>
    for (int i = indice + 1; i < abajo; i++) {
       dis = diferencia_eucladiana(todo[indice], todo[i], lado);
      //cout << "la distancia entre el vector " << indice << " y el " << i << " es " << dis << endl;
    }
    if (indice == 10000) {
       end1 = chrono::high_resolution_clock::now();
       duration1 = std::chrono::duration_cast<std::chrono::nanoseconds>(end1 -
start).count();
    }
```

```
if (indice == 15000) {
       end2 = chrono::high_resolution_clock::now();
       duration2 = std::chrono::duration_cast<std::chrono::nanoseconds>(end2 -
start).count();
    }
    if (indice == 20000) {
       end3 = chrono::high_resolution_clock::now();
       duration3 = std::chrono::duration_cast<std::chrono::nanoseconds>(end3 -
start).count();
    }
  }
  cout << duration1 << endl << "termino" << endl;</pre>
  cout << duration2 << endl << "termino" << endl;</pre>
  cout << duration3 << endl << "termino" << endl;</pre>
}
int main() {
  double abajo = 20000;
  double lado = 15;
  vector<vector<double> > todo(abajo, vector<double>(lado));
  chrono::time_point<std::chrono::high_resolution_clock> start, end, end2, end3;
  start = std::chrono::high_resolution_clock::now();
  rellenar(todo, abajo, lado);
  cout << "todos los vectores rellenados" << endl;</pre>
  //imprimir(todo, abajo, lado);
  cout << "vectores" << abajo << " x " << lado << endl;
  distancia(todo, abajo, lado);
```

```
end = chrono::high_resolution_clock::now();
int64_t duration4 = std::chrono::duration_cast<std::chrono::nanoseconds>(end -
start).count();
cout << duration4 << endl << "termino" << endl;
}</pre>
```