



# Resources Plugin

Why do I want this? \*

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<https://github.com/paulwoods/resources-talk>

\* = because is Good For You™

# What's the problem?

- Our web pages are growing.
- We used store all of our page code on one file.
- The server only had to send one file to render a page \*

\* = not including images and media, of course

# What's the problem?

- In 1994 CSS was invented, so we can put CSS into its own file \*
- Now our servers are sending 2 files to render a page – HTML as CSS
- \* = <http://www.w3.org/Style/LieBos2e/history/>

# What's the problem?

- Somewhere in the early 2000s, we started extracting our javascript from the HTML file and put it into its own file
- Now our servers are sending 3 files to render a page – HTML, CSS and JS

# What's the problem?

- But now, those CSS files grew and grew and grew
- So, we split our CSS files into multiple CSS files
- Now our servers are sending lots files to render a page – HTML, multiple CSS and JS

# What's the problem?

- Guess what happened to the javascript?
- Yep – same thing. It got so big, we needed to split it into multiple files.
- Now our servers are sending Lord-knows-how-many files to render a page – HTML, multiple CSS and multiple JS

# What's the problem?

- Did I forget to mention 3<sup>rd</sup> party javascript?
- We use lots of it to make our sites better, but that's still more files for our server to send.

# The servers were sad

- They were serving more and more files to more and more users.
- They responded by making our sites slow.
- Our users (and bosses) don't like slow sites.



# Solutions! FTW

- Very Smart People™ came up with methods to fix this problem:
  - Caching – telling the browser to retain data so it doesn't need to be downloaded again.
  - GZip – Shrinking the files so there is less data to download.
  - Minification – Rewriting CSS and Javascript files so that they are smaller and combined into one file.

# Wouldn't it be nice if I could...

- join all of the .css files into one file on the server.
- join all of the .js files into one file on the server.
- serve just the one css file.
- serve just the one js file.
  
- configure which files go into the css file.
- configure which files go into the js file.
  
- control the order of the data in the file
  
- configure globally and by-page
- cache those files
- minify those files

# One Solution to Rule Them All\*

- We can use the Grails Resources\*\* plugin!
  - Can combine multiple css or javascript files into a single file, at runtime.
  - Configurable, to allow us to change which files are used on which pages.
  - Extendable – With additional plugins we can add caching and minifying.
- 
- \* = actually, multiple solutions combined into one.
  - \*\* = your VSPs are Marc Palmer and Luke Daley

# Demo Site I

- Site one is a one-page app that has several css widgets and javascript files.
- We want to use the resources plugin to combine the .css into one file, and the .js files into one file.

# Demo Site I – Head I

- Four CSS files are linked.

```
<link rel="stylesheet" href="${resource(dir: 'css', file: 'widget1.css')}}" type="text/css">
```

```
<link rel="stylesheet" href="${resource(dir: 'css', file: 'widget2.css')}}" type="text/css">
```

```
<link rel="stylesheet" href="${resource(dir: 'css', file: 'widget3.css')}}" type="text/css">
```

```
<link rel="stylesheet" href="${resource(dir: 'css', file: 'widget4.css')}}" type="text/css">
```

# Demo Site 1 – Head 2

- Seven JavaScript files are linked.

```
<script type="text/javascript" src="{g.resource(dir:'js', file:'jquery-1.7.2.js')}"></script>
```

```
<script type="text/javascript" src="{g.resource(dir:'js', file:'underscore-1.3.3.js')}"></script>
```

```
<script type="text/javascript" src="{g.resource(dir:'js', file:'modernizr-2.5.2.js')}"></script>
```

```
<script type="text/javascript" src="{g.resource(dir:'js', file:'backbone-0.9.2.js')}"></script>
```

```
<script type="text/javascript" src="{g.resource(dir:'js', file:'handlebars-1.0.0.beta.6.js')}"></script>
```

```
<script type="text/javascript" src="{g.resource(dir:'js', file:'jasmine-1.2.0.js')}"></script>
```

```
<script type="text/javascript" src="{g.resource(dir:'js', file:'index-1.0.0.js')}"></script>
```

# Demo Site I – Head 3

- And one local JavaScript

```
<script type="text/javascript">
```

```
(function(window, $, undefined) {  
    $(function() {  
        $("#jquery").html( jQuery.fn.jquery );  
        $("#underscore").html( _.VERSION );  
        $("#modernizr").html( Modernizr._version );  
        $("#backbone").html( Backbone.VERSION );  
        $("#handlebars").html( Handlebars.VERSION );  
        $("#jasmine").html( jasmine.getEnv().versionString() );  
        $("#index").html( siteI.VERSION );  
    });  
})(window, jQuery);
```

```
</script>
```

# Demo Site I – Body

```
<table>
<thead>
<tr><th>File</th><th>Version</th></tr>
</thead>
<tbody>
<tr><td>jquery</td><td id="jquery">---</td></tr>
<tr><td>underscore</td><td id="underscore">---</td></tr>
<tr><td>modernizr</td><td id="modernizr">---</td></tr>
<tr><td>backbone</td><td id="backbone">---</td></tr>
<tr><td>handlebars</td><td id="handlebars">---</td></tr>
<tr><td>jasmine</td><td id="jasmine">---</td></tr>
<tr><td>index</td><td id="index">---</td></tr>
</tbody>
</table>
```

```
<h2 class="widget1">Widget 1</h2>
<h2 class="widget2">Widget 2</h2>
<h2 class="widget3">Widget 3</h2>
<h2 class="widget4">Widget 4</h2>
```



# Demo Site I – Screen Shot



Welcome to Grails - site1

File	Version
jquery	1.7.2
underscore	1.3.3
modernizr	2.5.2
backbone	0.9.2
handlebars	1.0.beta.6
jasmine	1.2.0 revision 1337006083
index	1.0.0

**Widget 1**

**Widget 2**

**Widget 3**

**Widget 4**

# Lets Use Resources - I

`grails install-plugin resources`

\* = grails 2.0 already has it installed by default.

# Lets Use Resources - 2

- Create or Edit the `/conf/ApplicationResources.groovy` file\*
- Add a module closure variable
- Insert a named closure for your files (aka the 'Module')

\* = applications prior to grails 2.0 will not have this file. The file name does not have to be `ApplicationResources.groovy`. It can be anything that ends in `Resources.groovy`

# Lets Use Resources - 3

site1b/grails-app/conf/ApplicationResources.groovy

```
modules = {  
  
    site1b {  
        resource url:'css/widget1.css'  
        resource url:'css/widget2.css'  
        resource url:'css/widget3.css'  
        resource url:'css/widget4.css'  
        resource url:'js/jquery-1.7.2.js'  
        resource url:'js/underscore-1.3.3.js'  
        resource url:'js/modernizr-2.5.2.js'  
        resource url:'js/backbone-0.9.2.js'  
        resource url:'js/handlebars-1.0.0.beta.6.js'  
        resource url:'js/jasmine-1.2.0.js'  
        resource url:'js/index-1.0.0.js'  
    }  
}
```

The resources are similar to the `g.resource` tag, but these are now `r.resource`.

# Lets Use Resources - 4

- In the head section, add r:require and r.layoutResources

```
<head>
```

```
  <r:require module="site|b"/>
```

```
  ...
```

```
<r:layoutResources/>
```

```
</head>
```

# Lets Use Resources - 5

- Change any <script> tags to <r:script>

```
<r:script>
```

```
(function(window, $, undefined) {  
    $(function() {  
        $("#jquery").html( jQuery.fn.jquery );  
        $("#underscore").html( _.VERSION );  
        $("#modernizr").html( Modernizr._version );  
        $("#backbone").html( Backbone.VERSION );  
        $("#handlebars").html( Handlebars.VERSION );  
        $("#jasmine").html( jasmine.getEnv().versionString() );  
        $("#index").html( siteI.VERSION );  
    });  
}(window, jQuery));  
</r:script>
```

# Demo Site2 – Using Resources



Welcome to Grails - site1b

File	Version
jquery	1.7.2
underscore	1.3.3
modernizr	2.5.2
backbone	0.9.2
handlebars	1.0.beta.6
jasmine	1.2.0 revision 1337006083
index	1.0.0

**Widget 1**

**Widget 2**

**Widget 3**

**Widget 4**

# Demo Site2 – Source Code I

- Looks exactly the same, but look under the hood (view sources):
  - In the header the CSS files have been reduced into one file\*:
  - The `<script>` javascript code is gone from the header.

```
<link href="/site1b/static/bundle-bundle_site1b_head.css" type="text/css" rel="stylesheet" media="screen, projection" />
```

\* = there are other .css files in the header. They are part of the layout main.gsp We will remove those later.

\*\* = Click on the link to see what is in the .css file.



# Demo Site 2 – Source Code 2

- At the end of the body, there is a single linked javascript file.

```
<script src="/site1b/static/bundle-bundle_site1b_defer.js"  
  type="text/javascript" ></script>
```

\* = click on the javascript link. You will see that all of the .js files have been bundled into one.

# Demo Site2 – Source Code 3

- Our script file is now at the bottom of the body.

```
(function(window, $, undefined) {  
    $(function() {  
        $("#jquery").html( jQuery.fn.jquery );  
        $("#underscore").html( _.VERSION );  
        $("#modernizr").html( Modernizr._version );  
        $("#backbone").html( Backbone.VERSION );  
        $("#handlebars").html( Handlebars.VERSION );  
        $("#jasmine").html( jasmine.getEnv().versionString() );  
        $("#index").html( siteI.VERSION );  
    });  
}(window, jQuery));  
  
</script>  
</body>
```

# Wait, What, How?

- The plugin took the .css files configured in ApplicationResources, combined them into one file, and made it available at uri: [/site/b/static/bundle-bundle\\_site/b\\_head.css](/site/b/static/bundle-bundle_site/b_head.css)
- It did the same thing with the javascript and made it available at [/site/b/static/bundle-bundle\\_site/b\\_defer.js](/site/b/static/bundle-bundle_site/b_defer.js)

# But, it moved my javascript

- Yep. Today's practices recommend that javascript be moved to the bottom of the body tag. This allows all of the HTML to be loaded into the DOM before the javascript runs.
- Most javascript runs just fine this way, but if you need, you can configure files to be in the head.

# Definitions

- Lets get a few of the definitions out of the way...

# Definitions – module

- A module is a group of resources that will be included together on the page. They are defined in `ApplicationResources.groovy`.

```
jQuery {  
    resource url:[dir:"js", file:"jquery-ui-1.8.20.custom.min.js"]  
    resource url:[dir:"css", file:"jquery-ui-1.8.20.custom.css"]  
}
```

# Definitions – disposition

- The disposition tells the plugin where (head or body) to place the resource. Use values **head** or **defer**. This example puts modernizr in the head and jQuery in the body

```
modules = {  
  core {  
    resource url:'js/modernizr-2.5.2.js', disposition: 'head'  
    resource url:'js/jquery-1.7.2.js'  
  }  
}
```

# Definitions - bundle

- The bundle is the name given to the files in a module, and it is used in the url used to download the files. By default, it's the same as the module, but you can set it using “defaultBundle”

```
jQuery {  
  defaultBundle “ui”  
  resource url:[dir:"js", file:"jquery-ui-  
    1.8.20.custom.min.js"]  
  resource url:[dir:"css", file:"jquery-ui-1.8.20.custom.css"]  
}
```



# Definitions – r:require

- This tag is placed in the head of your page. It tells the resource plugin which module(s) to use on this page.

```
<head>
```

```
  <meta name="layout" content="main"/>
```

```
  <r:require module="jQuery"/>
```

```
  ...
```

# Definitions – r:layoutResources

- This tag denotes the location where the bundled file links will be placed. It must appear twice on your page – once in the head and once in the body. Normally put this tag at the bottom of the head and the bottom of the body.

```
<head>
```

```
...
```

```
<r:layoutResources/>
```

```
</head>
```

```
<body>
```

```
...
```

```
<r:layoutResources/>
```

```
</body>
```

# Definitions – r:script

- The r:script tag is similar to the <script> tag, except the plugin may move the javascript to either the head or the body of the page.

```
<r:script>
```

```
    window.alert('This is the end of the page!');
```

```
</r:script>
```

```
<r:script disposition='head'>
```

```
    window.alert('This is the head of the page!');
```

```
</r:script>
```

## Demo 3

- In our previous demo, we included Modernizr, but it was incorrect - it needs to be in the head, not the body. Lets update our `ApplicationResources.groovy`

# Demo 3

```
modules = {
```

```
  site3 {
```

```
    resource url:'css/widget1.css'
```

```
    resource url:'css/widget2.css'
```

```
    resource url:'css/widget3.css'
```

```
    resource url:'css/widget4.css'
```

```
    resource url:'js/jquery-1.7.2.js'
```

```
    resource url:'js/underscore-1.3.3.js'
```

```
    resource url:'js/modernizr-2.5.2.js', disposition:'head'
```

```
    resource url:'js/backbone-0.9.2.js'
```

```
    resource url:'js/handlebars-1.0.0.beta.6.js'
```

```
    resource url:'js/jasmine-1.2.0.js'
```

```
    resource url:'js/index-1.0.0.js'
```

```
  }
```

```
}
```

# Demo 3 - head

<head>

...

```
<link href="/site3/static/bundle-bundle_site3_head.css"
type="text/css" rel="stylesheet" media="screen, projection"
/>
```

```
<script src="/site3/static/bundle-bundle_site3_head.js"
type="text/javascript" ></script>
```

</head>

We now have a javascript file in the header.  
Click on the link to see the contents.  
(spoiler alert: it is the modernizr file).

# Multiple Modules

- Lets move the modernizr code into its own module, and the backbone files into their own module.

# Demo 4 – multi modules

- Update ApplicationResources.groovy to use 3 modules

```
modules = {  
    modernizr {  
        resource url:'js/modernizr-2.5.2.js', disposition: 'head'  
    }  
    backbone {  
        resource url:'js/underscore-1.3.3.js'  
        resource url:'js/backbone-0.9.2.js'  
        resource url:'js/handlebars-1.0.0.beta.6.js'  
    }  
    site3 {  
        resource url:'css/widget1.css'  
        resource url:'css/widget2.css'  
        resource url:'css/widget3.css'  
        resource url:'css/widget4.css'  
        resource url:'js/jquery-1.7.2.js'  
        resource url:'js/jasmine-1.2.0.js'  
        resource url:'js/index-1.0.0.js'  
    }  
}
```



## Demo 4 – r:require

- Add the three modules (comma separated) to the r:require tag:

```
<r:require modules="modernizr, backbone, site4" />
```

Note: 'module=' was changed to 'modules='

# Demo 4 – Source

head:

```
<link href="/site4/static/bundle-bundle_site4_head.css" ...
```

```
<script src="/site4/static/js/modernizr-2.5.2.js" ...
```

body:

```
<script src="/site4/static/bundle-bundle_site4_defer.js"...
```

```
<script src="/site4/static/bundle-bundle_backbone_defer.js" ...
```

Each module is placed in its own bundle. Notice there are 2 javascript bundles in the body.

# Merging Bundles

- Since there are 2 bundles in the body, we can combine them into one bundle by using defaultBundle.
- By giving the modules the same defaultBundle name, they will be placed in the same bundle.

# Demo 5

Add defaultBundle to the modules.

```
modules = {  
  modernizr {  
    defaultBundle "ui"  
    resource url:'js/modernizr-2.5.2.js', disposition: 'head'  
  }  
  backbone {  
    defaultBundle "ui"  
    resource url:'js/underscore-1.3.3.js'  
    resource url:'js/backbone-0.9.2.js'  
    resource url:'js/handlebars-1.0.0.beta.6.js'  
  }  
  site3 {  
    defaultBundle "ui"  
    resource url:'css/widget1.css'  
    resource url:'css/widget2.css'  
    resource url:'css/widget3.css'  
    resource url:'css/widget4.css'  
    resource url:'js/jquery-1.7.2.js'  
    resource url:'js/jasmine-1.2.0.js'  
    resource url:'js/index-1.0.0.js'  
  }  
}
```

# Demo 5 - Source

head:

<link href="/site5/static/bundle-ui\_head.css" ...

<script src="/site5/static/bundle-ui\_head.js" ...

body:

<script src="/site5/static/bundle-ui\_defer.js" ...

Now, The body only has only one bundle

# Ordering Dependencies

- If one module depends on another (for instance if site5 depends on jquery) use `dependsOn` to specify the dependency

# Demo 6 - ApplicationResources

```
modules = {  
  modernizr {  
    defaultBundle 'ui'  
    resource url:'js/modernizr-2.5.2.js', disposition: 'head'  
  }  
  backbone {  
    defaultBundle 'ui'  
    resource url:'js/underscore-1.3.3.js'  
    resource url:'js/backbone-0.9.2.js'  
    resource url:'js/handlebars-1.0.0.beta.6.js'  
  }  
  site6 {  
    dependsOn "modernizr, backbone"  
    defaultBundle 'ui'  
    resource url:'css/widget1.css'  
    resource url:'css/widget2.css'  
    resource url:'css/widget3.css'  
    resource url:'css/widget4.css'  
    resource url:'js/jquery-1.7.2.js'  
    resource url:'js/jasmine-1.2.0.js'  
    resource url:'js/index-1.0.0.js'  
  }  
}
```

## Demo 6 – index.gsp

- Since site6 pulls in modernizr and backbone, update r:modules to only require site6

```
<r:require module="site6"/>
```



## Demo 6 – source

- Since site6 pulls in modernizr and backbone, update r:modules to only require site6

head:

```
<link href="/site6/static/bundle-ui_head.css" ...  
<script src="/site6/static/bundle-ui_head.js" ...
```

body:

```
<script src="/site6/static/bundle-ui_defer.js" ...
```

# Other Plugins

- cache-resources
  - Tells the browser to cache the bundled files long-term
- zipped-resources
  - Tells the server to send g-zipped files when possible.
- yui-minify-resources
  - Minifies the css and javascript files

# Troubleshooting

- If you have missing data in your bundled files, you can enable debug mode.
  - add `_debugResources=y` to your url
    - Turns off bundling and processing for the url
  - add `grails.resources.debug = true` to `config.groovy`
    - Turns off bundling and processing for the app
- Enable logging for the plugin
  - `debug "org.grails.plugin.resource"`