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# Table of Contents

1.	CDF	. 1
2.	IDENTIFICATION DIVISION Syntax	. 7
3.	ENVIRONMENT DIVISION Syntax	. 9
4.	DATA DIVISION Syntax	19
5.	PROCEDURE DIVISION Syntax	31
6.	Intrinsic Functions Syntax	67
7.	Built-In Subroutines Syntax	79
8.	GNU Free Documentation License	87

12 November 2018 Contents

# 1. CDF

When the compiler is operating in Fixed Format Mode, all CDF statements must begin in column eight (8) or beyond.

There are two types of supported CDF statements in GnuCOBOL — Text Manipulation Statements and Compiler Directives.

The CDF text manipulation statements COPY and REPLACE are used to introduce new code into programs either with or without changes, or may be used to modify existing statements already in the program. Text manipulation statements are always terminated with a period.

CDF directives, denoted by the presence of a ">>" character sequence as part of the statement name itself, are used to influence the process of program compilation.

Compiler directives are never terminated with a period.

```
CDF CALL-CONVENTION Statement Syntax
                      { COBOL
>>CALL-CONVENTION
                      { EXTERN }
                      { STDCALL }
                      { STATIC }
                              CDF COPY Statement Syntax
COPY copybook-name
[ IN|OF library-name ]
[ SUPPRESS PRINTING ]
[ REPLACING { Phrase-Clause | String-Clause }... ]
                             CDF COPY Phrase-Clause Syntax
{ ==pseudo-text-1== } BY { ==pseudo-text-2== }
                     } ~~ { identifier-2
{ identifier-1
                                                }
                     }
                                                }
{ literal-1
                          { literal-2
{ word-1
                     }
                          { word-2
                                                }
                             CDF COPY String-Clause Syntax
[ LEADING|TRAILING ] ==partial-word-1== BY ==partial-word-2==
                        CDF REPLACE Statement (Format 1) Syntax
```

12 November 2018 Chapter 1 - CDF

REPLACE [ ALSO ] { Phrase-Clause | String-Clause }...

```
~~~~~
```

# CDF REPLACE Statement (Format 2) Syntax

```
REPLACE [ LAST ] OFF .
```

# CDF REPLACE Phrase-Clause Syntax

```
{ ==pseudo-text-1== } BY { ==pseudo-text-2== }
```

# ${\bf CDF} \ {\bf REPLACE} \ {\bf String\text{-}Clause} \ {\bf Syntax}$

```
[ LEADING|TRAILING ] ==partial-word-1== BY ==partial-word-2==
```

Chapter 1 - CDF 12 November 2018

```
CDF >>DEFINE Directive Syntax
>>DEFINE [ CONSTANT ] cdf-variable-1 AS { OFF
                                                                    }
                                                                    }
                                          { literal-1 [ OVERRIDE ] }
                                          { PARAMETER [ OVERRIDE ] }
                               CDF >>IF Directive Syntax
>>IF CDF-Conditional-Expression-1
         [ Program-Source-Lines-1 ]
[ >>ELIF CDF-Conditional-Expression-2
  ~~~~~ [ Program-Source-Lines-2 ] ]...
[ >>ELSE
  ~~~~~ [ Program-Source-Lines-3 ] ]
>>END-IF
                            CDF-Conditional-Expression Syntax
{ cdf-variable-1 } IS [ NOT ] { DEFINED
                                                                }
                               { ~~~~~
{ literal-1 }
                                                                }
                               { SET
                                                                }
                               { ~~~
                               { CDF-RelOp { cdf-variable-2 } }
                               {
                                            { literal-2
                                                              } }
                                  CDF-RelOp Syntax
            GREATER THAN OR EQUAL TO
>=
      or
            GREATER THAN
      or
            LESS THAN OR EQUAL TO
<=
      or
            LESS THAN
<
      or
            EQUAL TO
      or
            EQUAL TO (with "NOT")
<>
      or
            ~~~~
```

12 November 2018 Chapter 1 - CDF

```
CDF >>SET Directive Syntax
>>SET { [ CONSTANT ] cdf-variable-1 literal-1 ] }
~~~~ {
                                                 }
      { SOURCEFORMAT AS FIXED|FREE
                                                 }
      { NOFOLDCOPYNAME
                                                 }
      { ~~~~~~~~~~
                                                 }
                                                 }
      { FOLDCOPYNAME AS UPPER|LOWER
                           CDF >>SOURCE Directive Syntax
>>SOURCE FORMAT IS FIXED|FREE|VARIABLE
                            CDF >>TURN Directive Syntax
>>TURN { exception-name-1 [ file-name-1 ]... }...
   { OFF
                                   }
  { ~~~
                                   }
   { CHECKING ON [ WITH LOCATION ] }
```

Chapter 1 - CDF 12 November 2018

>>LEAP-SECONDS

# CDF >>D Directive Syntax >>D CDF >>DISPLAY Directive Syntax >>DISPLAY source-text [ VCS = version-string ] CDF >>PAGE Directive Syntax >>PAGE CDF >>LISTING Directive Syntax >>LISTING {ON} CDF >>LEAP-SECONDS Directive Syntax

The ">>LEAP-SECONDS" CDF directive is syntactically recognized but is otherwise non-functional.

12 November 2018 Chapter 1 - CDF

# CDF \$ Directives Syntax

\$ (Dollar) Directives - Active.

These directives are active and have the same function as ones starting with >>:

\$DISPLAY ON|OFF
\$SET
\$IF

\$ELIF

\$ELSE-IF

\$END

It is recommend to use the standard directives only instead of the MF directives (when possible) as these have a a higher chance for being portable.

\$ (Dollar) Directives - Not Active.

These are NOT active and will produce a warning message:

\$DISPLAY VCS ...

Chapter 1 - CDF 12 November 2018

# 2. IDENTIFICATION DIVISION Syntax

# **IDENTIFICATION DIVISION Syntax**

```
[{ IDENTIFICATION } DIVISION. ]
{ ~~~~~~ } ~~~~~
{ ID
               }
{ PROGRAM-ID. } program-id [ AS {literal-1 }] [ Type-Clause ] .
{ ~~~~~ }
                              {program name }]
{ FUNCTION-ID. } { literal-1 }
                              [ AS literal-2 ].
  ~~~~~~~~ { function-name }
{ OPTIONS. }
[ DEFAULT ROUNDED MODE IS {AWAY-FROM-ZERO
                 {NEAREST-AWAY-FROM-ZERO }
                        {NEAREST-EVEN
                        {NEAREST-TOWARDS-ZERO }
                        {PROHIBITED
                                              }
                                            }
                        {TOWARDS-GREATER
                        {TOWARDS-LESSER
                                             }
                                             }]
                        {TRUNCATION
[ ENTRY-CONVENTION IS {COBOL }
  ~~~~~~~~~~~~~
                    {EXTERN }
                    {STDCALL }]
[ AUTHOR. comment-1. ]
[ DATE-COMPILED. comment-2.
[ DATE-MODIFIED. comment-3. ]
[ DATE-WRITTEN. comment-4. ]
[ INSTALLATION. comment-5. ]
[ REMARKS. comment-6. ]
  ~~~~~
[ SECURITY.
              comment-7. ]
```

The "AUTHOR", "DATE-COMPILED", "DATE-MODIFIED", "DATE-WRITTEN", "INSTALLATION", "REMARKS" and "SECURITY" paragraphs are supported by GNU COBOL only to provide compatibility with programs written for the ANS1974 (or earlier) standards. As of the ANS1985 standard, these clauses have become obsolete and should not be used in new programs.

```
PROGRAM-ID Type Clause Syntax
```

```
IS [ COMMON ] [ INITIAL|RECURSIVE PROGRAM ]
```

# 3. ENVIRONMENT DIVISION Syntax

```
ENVIRONMENT DIVISION Syntax
 ENVIRONMENT DIVISION.
[ CONFIGURATION SECTION. ]
[ SOURCE-COMPUTER.
                           Compilation-Computer-Specification . ]
[ OBJECT-COMPUTER.
                           Execution-Computer-Specification . ]
                           Program-Configuration-Specification . ]
[ SPECIAL-NAMES.
[ REPOSITORY.
                           Function-Specification... . ]
[ INPUT-OUTPUT SECTION. ]
                           General-File-Description... ]
[ FILE-CONTROL.
  ~~~~~~~~~~
[ I-O-CONTROL.
                           File-Buffering Specification... . ]
  ~~~~~~~~~
                         CONFIGURATION SECTION Syntax
 CONFIGURATION SECTION.
[ SOURCE-COMPUTER. Compilation-Computer-Specification . ]
[ OBJECT-COMPUTER. Execution-Computer-Specification . ]
[ SPECIAL-NAMES.
                  Program-Configuration-Specification . ]
[ REPOSITORY.
                  Function-Specification... . ]
  ~~~~~~~~~
                            SOURCE-COMPUTER Syntax
SOURCE-COMPUTER. computer-name [ WITH DEBUGGING MODE ] .
```

# **OBJECT-COMPUTER Syntax**

The "MEMORY SIZE" and "SEGMENT-LIMIT" clauses are syntactically recognized but are otherwise non-functional.

# SPECIAL-NAMES Syntax

```
SPECIAL-NAMES.
 [ CALL-CONVENTION integer-1 IS mnemonic-name-1 ]
 [ CONSOLE IS CRT ]
   ~~~~~
 [ CRT STATUS IS identifier-1 ]
   .~~ ~~~~~
 [ CURRENCY SIGN IS literal-1 ]
 [ CURSOR IS identifier-2 ]
 [ DECIMAL-POINT IS COMMA ]
   ~~~~~~~~~
 [ EVENT STATUS IS identifier-3 ]
 [ LOCALE locale-name-1 IS literal-2 ]...
 [ NUMERIC SIGN IS TRAILING SEPARATE ]
 [ SCREEN CONTROL IS identifier-4 ]
   ~~~~~ ~~~~~~
 [ device-name-1 IS mnemonic-name-2 ]...
 [ feature-name-1 IS mnemonic-name-3 ]...
 [ Alphabet-Clause ]...
 [ Class-Definition-Clause ]...
 [ Switch-Definition-Clause ]...
 [ Symbolic-Characters-Clause ]...
```

The "EVENT STATUS" and "SCREEN CONTROL" clauses are syntactically recognized but are otherwise non-functional.

# REPOSITORY Syntax REPOSITORY. FUNCTION { function-prototype-name-1 [ AS literal-1 ] }... { intrinsic-function-name-1 [ AS literal-2 ] } } { intrinsic-function-name-2 INTRINSIC { ALL INTRINSIC } ~~~ ~~~~~~~ SPECIAL-NAMES Alphabet-Clause Syntax ALPHABET alphabet-name-1 IS { ASCII } } { EBCDIC } { ~~~~~ { NATIVE { STANDARD-1 } { STANDARD-2 } { Literal-Clause... SPECIAL-NAMES ALPHABET Literal-Clause Syntax literal-1 [ { THRU|THROUGH literal-2 } ] { ~~~~ ~~~~~ } } { {ALSO literal-3}... SPECIAL-NAMES Class-Definition-Clause Syntax CLASS class-name-1 IS { literal-1 [ THRU|THROUGH literal-2 ] }... SPECIAL-NAMES Switch-Definition-Clause Syntax switch-name-1 [ IS mnemonic-name-1 ] [ ON STATUS IS condition-name-1 ] [ OFF STATUS IS condition-name-2 ]

SPECIAL-NAMES-Symbolic-Characters-Clause Syntax

SYMBOLIC CHARACTERS

~~~~~~

```
{ symbolic-character-1... IS|ARE integer-1... }...

[ IN alphabet-name-1 ]
```

# INPUT-OUTPUT SECTION Syntax

# I-O-CONTROL MULTIPLE FILE Syntax

```
MULTIPLE FILE TAPE CONTAINS

------

{ file-name-1 [ POSITION integer-1 ] }...
```

The "MULTIPLE FILE TAPE" clause is obsolete and is therefore recognized but not functional.

```
I-O-CONTROL SAME AREA Syntax
```

The "SAME SORT-MERGE" and "SAME SORT" clauses are syntactically recognized but are otherwise non-functional.

## **SELECT Statement Syntax**

```
SELECT [ [ NOT ] OPTIONAL ] file-name-1
}] [{ identifier-1 }] ]
                                          } { word-1
                                       } { literal-1 }
                { DYNAMIC } { DISPLAY
                                          }
                                          }
                            { KEYBOARD
                                          }
                            { LINE ADVANCING }
                            { ~~~~
                            { PRINTER
                                          }
                            { RANDOM
                                          }
                            { ~~~~~
                                          }
                            { TAPE
                              ~~~~
[ COLLATING SEQUENCE IS alphabet-name-1 ]
[ FILE|SORT ] STATUS IS identifier-2 [ identifier-3 ] ]
   } ]
[ LOCK MODE IS { MANUAL | AUTOMATIC
            { ~~~~~
            { EXCLUSIVE [ WITH { LOCK ON MULTIPLE RECORDS } ] }
                            { ~~~~ ~~ ~~~~~~ }
                            { LOCK ON RECORD
  }
[ ORGANIZATION-Clause ]
  }
                           { ROLLBACK
  }
[ RECORD DELIMITER IS STANDARD-1 ] ~~~~~~
 [ RESERVE integer-1 AREAS ]
[ SHARING WITH { ALL OTHER } ]
           { ~~~ }
            { NO OTHER }
            { ~~ }
            { READ ONLY }
```

The "COLLATING SEQUENCE", "RECORD DELIMITER", "RESERVE" and "ALL OTHER" clauses are syntactically recognized but are otherwise non-functional.

# ORGANIZATION SEQUENTIAL Clause Syntax [ ORGANIZATION ORGANISATION IS ] RECORD BINARY SEQUENTIAL [ ACCESS MODE IS SEQUENTIAL ] ORGANIZATION LINE SEQUENTIAL Clause Syntax [ ORGANIZATION ORGANISATION IS ] LINE SEQUENTIAL [ ACCESS MODE IS SEQUENTIAL ] [ ACCESS MODE IS SEQUENTIAL ] [ PADDING CHARACTER IS literal-1 | identifier-1 ]

The "PADDING CHARACTER" clause is syntactically recognized but is otherwise non-functional.

## **ORGANIZATION RELATIVE Clause Syntax**

# ORGANIZATION INDEXED Clause Syntax

```
[ ORGANIZATION|ORGANISATION IS ] INDEXED
  [ ACCESS MODE IS { SEQUENTIAL } ]
                  { ~~~~~~
                   { DYNAMIC
                             }
                   { ~~~~~~
                               }
                   { RANDOM
                              }
  [ RECORD KEY IS { [ data-name-1
                                       ]
                  { [ record-key-name-1 ]
                    [ =|{SOURCE IS} data-name-2 ] ... ] }
  [ ALTERNATE RECORD KEY IS { [ data-name-3
   ]
                            { [ record-key-name-2 ]
                              [ =|{SOURCE IS} data-name-4 ] ... ] }
                            [ WITH DUPLICATES ] ]...
                                  ~~~~~~~~
                            [ SUPPRESS WHEN ALL literal ]
                            [ SUPPRESS WHEN SPACES | ZEROES ]
```

# 4. DATA DIVISION Syntax

# DATA DIVISION Syntax

```
DATA DIVISION.
 ~~~~ ~~~~~~~
[ FILE SECTION.
 { File/Sort-Description [ { FILE-SECTION-Data-Item } ]... }... ]
  }
 {
                            { 01-Level-Constant
  }
 {
                            { 78-Level-Constant
  }
  }
  }
 { 01-Level-Constant
  }
 { 78-Level-Constant
[ WORKING-STORAGE SECTION.
  [ { WORKING-STORAGE-SECTION-Data-Item } ]... ]
   { 01-Level-Constant
  }
  }
   { 78-Level-Constant
[ LOCAL-STORAGE SECTION.
  [ { LOCAL-STORAGE-SECTION-Data-Item } ]... ]
   { 01-Level-Constant
                                      }
                                      }
   { 78-Level-Constant
[ LINKAGE SECTION.
  [ { LINKAGE-SECTION-Data-Item } ]... ]
   { 01-Level-Constant
                                }
                                }
   { 78-Level-Constant
[ REPORT SECTION.
 { Report-Description [ { Report-Group-Definition } ]... }... ]
 {
                         { 01-Level-Constant
  }
  }
 {
                         { 78-Level-Constant
  }
  }
 { 01-Level-Constant
  }
  }
 { 78-Level-Constant
[ SCREEN SECTION.
  [ { SCREEN-SECTION-Data-Item } ]... ]
   { 01-Level-Constant
                               }
   { 78-Level-Constant
                               }
```

# File/Sort-Description Syntax

```
FD|SD file-name-1 [ IS EXTERNAL|GLOBAL ]
[ BLOCK CONTAINS [ integer-1 TO ] integer-2 CHARACTERS | RECORDS ]
  [ CODE-SET IS alphabet-name-1 ]
[ DATA { RECORD IS } identifier-1... ]
  ~~~~ { ~~~~~
                  }
      { RECORDS ARE }
[ LABEL { RECORD IS } OMITTED|STANDARD ]
  ····· { ······ } ·······
       { RECORDS ARE }
[ LINAGE IS integer-3 | identifier-2 LINES
    [ LINES AT BOTTOM integer-4 | identifier-3 ]
    [ LINES AT TOP integer-5 | identifier-4 ]
    [ WITH FOOTING AT integer-6 | identifier-5 ] ]
[ RECORD { CONTAINS [ integer-7 TO ] integer-8 CHARACTERS
                                                         } ]
  ~~~~~ {
   }
        { IS VARYING IN SIZE
   }
        {
   }
        {
              [ FROM [ integer-7 TO ] integer-8 CHARACTERS }
        {
   }
   }
                  DEPENDING ON identifier-6 ]
[ RECORDING MODE IS recording-mode ]
[ { REPORT IS } report-name-1... ]
  { ~~~~~ }
  { REPORTS ARE }
[ VALUE OF implementor-name-1 IS literal-1 | identifier-7 ] .
```

The "BLOCK CONTAINS", "DATA RECORD", "LABEL RECORD", "RECORDING MODE" and "VALUE OF" clauses are syntactically recognized but are obsolete and non-functional. These clauses should not be coded in new programs.

# FILE-SECTION-Data-Item Syntax

# WORKING-STORAGE-SECTION-Data-Item Syntax

```
level-number [ identifier-1 | FILLER ] [ IS GLOBAL | EXTERNAL ]
[ BASED ]
  ~~~~
[ BLANK WHEN ZERO ]
  ~~~~
[ JUSTIFIED RIGHT ]
[ OCCURS [ integer-1 TO ] integer-2 TIMES
      [ DEPENDING ON identifier-2 ]
        ~~~~~~~
      [ ASCENDING | DESCENDING KEY IS identifier-3 ]
        [ INDEXED BY identifier-4 ] ]
        ~~~~~~
[ PICTURE IS picture-string ]
[ REDEFINES identifier-5 ]
[ SIGN IS LEADING|TRAILING [ SEPARATE CHARACTER ] ]
         ~~~~~~ ~~~~~~~
[ SYNCRONIZED|SYNCHRONISED [ LEFT|RIGHT ] ]
[ USAGE IS data-item-usage ]
[ VALUE IS [ ALL ] literal-1 ] . [ WORKING-STORAGE-SECTION-Data-Item ]...
```

# LOCAL-STORAGE-SECTION-Data-Item Syntax

```
level-number [ identifier-1 | FILLER ] [ IS GLOBAL|EXTERNAL ]
[ BASED ]
[ BLANK WHEN ZERO ]
  ~~~~
[ JUSTIFIED RIGHT ]
[ OCCURS [ integer-1 TO ] integer-2 TIMES
      [ DEPENDING ON identifier-2 ]
        ~~~~~~~
      [ ASCENDING | DESCENDING KEY IS identifier-3 ]
        [ INDEXED BY identifier-4 ] ]
        ~~~~~~
[ PICTURE IS picture-string ]
[ REDEFINES identifier-5 ]
[ SIGN IS LEADING|TRAILING [ SEPARATE CHARACTER ] ]
         ~~~~~~ ~~~~~~~
[ SYNCRONIZED|SYNCHRONISED [ LEFT|RIGHT ] ]
[ USAGE IS data-item-usage ]
[ VALUE IS [ ALL ] literal-1 ] . [ LOCAL-STORAGE-SECTION-Data-Item ]...
```

# LINKAGE-SECTION-Data-Item Syntax

```
level-number [ identifier-1 | FILLER ] [ IS GLOBAL|EXTERNAL ]
[ ANY LENGTH ]
  ~~~ ~~~~~
[ BASED ]
  ~~~~
[ BLANK WHEN ZERO ]
[ JUSTIFIED RIGHT ]
[ OCCURS [ integer-1 TO ] integer-2 TIMES
      [ DEPENDING ON identifier-3 ]
      [ ASCENDING | DESCENDING KEY IS identifier-4 ]
        ~~~~~~~~ ~~~~~~~~~~
      [ INDEXED BY identifier-5 ] ]
[ PICTURE IS picture-string ]
[ REDEFINES identifier-6 ]
[ SIGN IS LEADING | TRAILING [ SEPARATE CHARACTER ] ]
[ SYNCRONIZED|SYNCHRONISED [ LEFT|RIGHT ] ]
[ USAGE IS data-item-usage ] . [ LINKAGE-SECTION-Data-Item ]...
```

### Report-Description (RD) Syntax

```
RD report-name [ IS GLOBAL ]
[ CODE IS literal-1 | identifier-1 ]
[ { CONTROL IS } { FINAL
                               }... ]
 { ~~~~~ } { ~~~~~
                               }
 { CONTROLS ARE } { identifier-2 }
[ PAGE [ { LIMIT IS \  } ] [ { literal-2 \  } LINES ]
 ~~~~ { ~~~~~ }
                      { identifier-3 } ~~~~
        { LIMITS ARE }
     [ literal-3 | identifier-4 COLUMNS|COLS ]
                              ~~~~~~ ~~~
     [ HEADING IS literal-4 | identifier-5 ]
       ~~~~~~
     [FIRST DE|DETAIL IS literal-5 | identifier-6]
     [ LAST CH|{CONTROL HEADING} IS literal-6 | identifier-7 ]
       [ LAST DE|DETAIL IS literal-7 | identifier-8 ]
       ~~~~ ~~ ~~~~~
     [ FOOTING IS literal-8 | identifier-9 ] ] .
```

# Report-Group-Definition Syntax

```
01 [ identifier-1 ]
[ LINE NUMBER IS { integer-1 [ [ ON NEXT PAGE ] } ]
  }
               { +|PLUS integer-1
  }
               {
  }
               { ON NEXT PAGE
  }
[ NEXT GROUP IS { [ +|PLUS ] integer-2 } ]
              { ~~~~
              { NEXT|{NEXT PAGE}|PAGE }
                ~~~~ ~~~~ ~~~~ ~~~~
[ TYPE IS { RH|{REPORT HEADING}}
                                                 } ]
      { ~~ ~~~~~ ~~~~~
                                                 }
         { PH|{PAGE HEADING}
                                                 }
         { ~~ ~~~~~~~~~
                                                 }
         { CH|{CONTROL HEADING} FINAL|identifier-2
                                                 }
                                                 }
         { DE|DETAIL
         { ~~ ~~~~~
                                                 }
         { CF|{CONTROL FOOTING} FINAL|identifier-2
                                                 }
         }
                                                 }
         { PF|{PAGE FOOTING}
           ~~ ~~~~ ~~~~~
                                                 }
                                                 }
         { RF|{REPORT FOOTING}
           ~~ ~~~~~ ~~~~~
  [ REPORT-SECTION-Data-Item ]...
```

### **REPORT-SECTION-Data-Item Syntax**

```
level-number [ identifier-1 ]
[ BLANK WHEN ZERO ]
 ~~~~
[ COLUMN [ { NUMBER IS } ] [ +|PLUS ] integer-1 ]
        { ~~~~~ }
          { NUMBERS ARE }
[ GROUP INDICATE ]
 ~~~~ ~~~~~~
[ JUSTIFIED RIGHT ]
[ LINE NUMBER IS { integer-2 [ [ ON NEXT PAGE ] } ]
               { +|PLUS integer-2 ~~~~
               { ~~~~
                                             }
                { ON NEXT PAGE
                                             }
[ OCCURS [ integer-3 TO ] integer-4 TIMES
   [ DEPENDING ON identifier-2 ]
   [ STEP integer-5 ]
   [ VARYING identifier-3 FROM { identifier-4 } BY { identifier-5 } ]
                         ~~~~ { integer-6 } ~~ { integer-7 }
[ PICTURE IS picture-string ]
[ PRESENT WHEN condition-name ]
 ~~~~~~ ~~~
[ SIGN IS LEADING|TRAILING [ SEPARATE CHARACTER ] ]
 ~~~~ ~~~~~ ~~~~~~
  } ]
[ { SOURCE IS literal-1|identifier-6 [ ROUNDED ]
 { ~~~~~
  }
 { SUM OF { identifier-7 }... [ { RESET ON FINAL|identifier-8 } ] }
 { ~~~ { literal-2 } { ~~~~~
  }
 { VALUE IS [ ALL ] literal-3
                               { UPON identifier-9
  }
  }
 [ REPORT-SECTION-Data-Item ]...
```

### SCREEN-SECTION-Data-Item Syntax

```
level-number [ identifier-1 | FILLER ]
[ AUTO | AUTO-SKIP | AUTOTERMINATE ] [ BELL | BEEP ]
                  ~~~~~~~~
[ BACKGROUND-COLOR|BACKGROUND-COLOUR IS integer-1 | identifier-2 ]
  [ BLANK LINE|SCREEN ] [ ERASE EOL|EOS ]
[ BLANK WHEN ZERO ] [ JUSTIFIED RIGHT ]
                   ~~~~
[ BLINK ] [ HIGHLIGHT | LOWLIGHT ] [ REVERSE-VIDEO ]
                   ~~~~~~
[ COLUMN NUMBER IS [ +|PLUS ] integer-2 | identifier-3 ]
[ FOREGROUND-COLOR|FOREGROUND-COLOUR IS integer-3 | identifier-4 ]
  [ { FROM literal-1 | identifier-5 } ]
 { ~~~~
                              }
                              }
 { TO identifier-5
 { ~~
                              }
 { USING identifier-5
                              }
 { ~~~~
                              }
 { VALUE IS [ ALL ] literal-1
                              }
[ FULL | LENGTH-CHECK ] [ REQUIRED | EMPTY-CHECK ] [ SECURE | NO-ECHO ]
                      ~~~~~~
[ LEFTLINE ] [ OVERLINE ] [ UNDERLINE ]
[ LINE NUMBER IS [ + | PLUS ] integer-4 | identifier-6 ]
[ OCCURS integer-5 TIMES ]
[ PICTURE IS picture-string ]
[ PROMPT [ CHARACTER IS literal-2 | identifier-7 ]
[ SIGN IS LEADING | TRAILING [ SEPARATE CHARACTER ] ]
        ~~~~~~
. [ SCREEN-SECTION-Data-Item ]...
```

```
01-Level-Constant Syntax
O1 constant-name-1 CONSTANT [ IS GLOBAL ]
  { AS { literal-1
                                              } } .
      { { BYTE-LENGTH } OF { identifier-1 } } }
  {
       { { ~~~~~~ } { usage-name
  {
                                            } } }
                                              } }
  {
       { LENGTH
                       }
                                                }
  {
  { FROM CDF-variable-name-1
                                                }
                               66-Level-Data-Item Syntax
66 identifier-1 RENAMES identifier-2 [ THRU|THROUGH identifier-3 ] .
                               77-Level-Data-Item Syntax
77 identifier-1 [ IS GLOBAL|EXTERNAL ]
[ BASED ]
[ BLANK WHEN ZERO ]
[ JUSTIFIED RIGHT ]
[ PICTURE IS picture-string ]
[ REDEFINES identifier-5 ]
[ SIGN IS LEADING TRAILING [ SEPARATE CHARACTER ] ]
        ~~~~~~ ~~~~~~
[ SYNCRONIZED|SYNCHRONISED [ LEFT|RIGHT ] ]
[ USAGE IS data-item-usage ]
[ VALUE IS [ ALL ] literal-1 ] .
```

```
78-Level-Constant Syntax
```

```
78 constant-name-1 VALUE IS literal-1 .
```

# ${\bf 88\text{-}Level\text{-}Data\text{-}Item\ Syntax}$

# 5. PROCEDURE DIVISION Syntax

```
PROCEDURE DIVISION Syntax
   } ]
  PROCEDURE DIVISION [ { USING Subprogram-Argument ...
                       { ~~~~
                       { CHAINING Main-Program-Argument...}
                     [ RETURNING identifier-1 ] .
[ DECLARATIVES. ]
  ~~~~~~~~~~~
[ Event-Handler-Routine... . ]
[ END DECLARATIVES. ]
  General-Program-Logic
[ Nested-Subprogram... ]
[ END PROGRAM|FUNCTION name-1 ]
  ~~~ ~~~~~ ~~~~~
                   PROCEDURE DIVISION Subprogram-Argument Syntax
[ BY { REFERENCE [ OPTIONAL ]
   } ] identifier-1
     { ~~~~~~
   }
   } ] }
     { VALUE [ [ UNSIGNED ] SIZE IS { AUTO
                                    { ~~~~
                 ~~~~~~
                                                 }
                                     { DEFAULT
                                     { integer-1 }
                  PROCEDURE DIVISION Main-Program-Argument Syntax
[ BY REFERENCE ] [ OPTIONAL ] identifier-1
                      PROCEDURE DIVISION RETURNING Syntax
RETURNING identifier-1
```

### **DECLARATIVES Syntax**

section-name-1 SECTION.

```
USE { [ GLOBAL ] AFTER STANDARD { EXCEPTION } PROCEDURE ON { INPUT
                                                                 } }
~~~ { ~~~~~~
                    { ~~~~~ }
   } }
                            { ERROR }
   {
  { OUTPUT
   } }
  { ~~~~~
   {
   } }
   {
  { I-0
   } }
   { FOR DEBUGGING ON { procedure-name-1
  }
   } }
   }
}
   {
                    { ALL PROCEDURES
  { EXTEND
   } }
                    { ~~~ ~~~~~~
  { ~~~~~
   {
   } }
   {
                    { REFERENCES OF identifier-1 } { file-name-1 } }
  }
   { [ GLOBAL ] BEFORE REPORTING identifier-2
  }
               ~~~~~ ~~~~~~~~
   {
                                                                  }
                                                                  }
   { AFTER EC|{EXCEPTION CONDITION}
                                                                  }
          ~~ ~~~~~~~ ~~~~~~
```

The "AFTER EXCEPTION CONDITION" and "AFTER EC" clauses are syntactically recognized but are otherwise non-functional.

# **LENGTH OF Syntax**

LENGTH OF numeric-literal-1 | identifier-1

```
Reference Modifier (Format 1) Syntax
```

```
identifier-1 [ OF|IN identifier-2 ] [ (subscript...) ] (start:[ length ])
```

## Reference Modifier (Format 2) Syntax

intrinsic-function-reference (start:[ length ])

#### **Arithmetic-Expression Syntax**

```
Unary-Expression-1 { **|^ } Unary-Expression-2 { *|/ } { +|- }
```

```
Unary-Expression Syntax
{ [ +|- ] { ( Arithmetic-Expression-1 )
                                                   } }
{
          { [ LENGTH OF ] { identifier-1
                                                 } } }
{
          {
                           { literal-1
                                                 } } }
{
          }
                           { Function-Reference } } }
{ Arithmetic-Expression-2
                                Class-Condition Syntax
identifier-1 IS [ NOT ] { NUMERIC
                       { ~~~~~
                                             }
                                             }
                         { ALPHABETIC
                         { ~~~~~~
                                             }
                         { ALPHABETIC-LOWER }
                         { ALPHABETIC-UPPER }
                         { OMITTED
                                             }
                         { ~~~~~
                                             }
                         { class-name-1
                                             }
                                Sign-Condition Syntax
identifier-1 IS [ NOT ] { POSITIVE }
                        { ~~~~~ }
                         { NEGATIVE }
                         { ZERO
                                    }
                               Relation-Condition Syntax
{ identifier-1
                           } IS [ NOT ] RelOp { identifier-2
                                                                          }
                           }
                                              { literal-2
                                                                          }
{ literal-1
{ arithmetic-expression-1 }
                                               { arithmetic-expression-2 }
```

{ index-name-1

{ index-name-2

```
RelOp Syntax
                            }
{ EQUAL TO
                            }
{ EQUALS
                            }
{ ~~~~~
                            }
{ GREATER THAN
{ GREATER THAN OR EQUAL TO }
                            }
{ LESS THAN
                            }
{ ~~~~
                            }
{ LESS THAN OR EQUAL TO
                            }
{ =
                            }
{ >
                            }
{ >=
                            }
{ <
                            }
{ <=
                            }
                               Combined Condition Syntax
[(] Condition-1[)] { AND } [(] Condition-2[)]
                         { ~~~ }
                         { OR }
                         { ~~
                               Negated Condition Syntax
NOT Condition-1
                            ACCEPT FROM CONSOLE Syntax
  ACCEPT { identifier-1 }
                             [ FROM mnemonic-name-1 ]
         { OMITTED
                         }
[ END-ACCEPT ]
  ~~~~~~~~~
```

## ACCEPT FROM COMMAND-LINE Syntax

# ACCEPT FROM ENVIRONMENT Syntax

```
ACCEPT identifier-1

FROM { ENVIRONMENT-VALUE }

{ ENVIRONMENT { literal-1 } }

{ ENVIRONMENT { literal-1 } }

[ ON EXCEPTION imperative-statement-1 ]

[ NOT ON EXCEPTION imperative-statement-2 ]
```

#### ACCEPT screen-data-item Syntax

```
ACCEPT { identifier-1 }
                      }
        { OMITTED
          ~~~~~~
                         [{ FROM EXCEPTION-STATUS }]
                            [{ FROM CRT ] [ MODE IS BLOCK ]}
        [ AT { | LINE NUMBER { integer-1 }
                                                       | } ]
          ~~ { | ~~~~ { identifier-2 }
                                                       | }
             { | COLUMN|COL|POSITION NUMBER { integer-2 } | }
             { | ~~~~~ ~~~ ~~~~~~ { identifier-3 } | }
             {
                                                         }
             { { integer-3 }
                                                         }
                                                         }
             { { identifier-4 }
        [ WITH [ Attribute-Specification ]...
               [ LOWER | UPPER ]
               [ SCROLL { UP } [ { integer-4 } LINE|LINES ] ]
    ~~~~~ { ~~ } { identifier-5 }
                       { DOWN }
               [ TIMEOUT|TIME-OUT AFTER { integer-5 } ]
                 ----- { identifier-6 }
               [ CONVERSION ]
                 ~~~~~~~~~
               [ UPDATE ] ]
        [ ON EXCEPTION imperative-statement-1 ]
        [ NOT ON EXCEPTION imperative-statement-2 ]
                ~~~~~~~~
[ END-ACCEPT ]
```

The "FROM CRT", "MODE IS BLOCK", "CONVERSION" and "UPDATE" clauses are syntactically recognized but are otherwise non-functional.

```
ACCEPT FROM DATE/TIME Syntax
 ACCEPT identifier-1 FROM { DATE [ YYYYMMDD ] }
                     ~~~~ { ~~~~ ~~~~~~~
                                              }
                          { DAY [ YYYYDDD ]
                                              }
                          { ~~~
                                              }
                          { DAY-OF-WEEK
                                              }
                          { ~~~~~~~~~
                                              }
                                              }
[ END-ACCEPT ]
                          { TIME
                          ACCEPT FROM Screen-Info Syntax
 ACCEPT identifier-1
        FROM { LINES|LINE-NUMBER }
        ~~~ { ~~~~ ~~~~~~ }
             { COLS|COLUMNS
                                 }
             { ESCAPE KEY
                                 }
[ END-ACCEPT ]
 ~~~~~~~~
                         ACCEPT FROM Runtime-Info Syntax
 ACCEPT identifier-1
        FROM { EXCEPTION STATUS }
        ~~~ { ~~~~~~ ~~~~ }
             { USER NAME
[ END-ACCEPT ]
                            ACCEPT OMITTED Syntax
 ACCEPT OMITTED
       For console: See 6.17.1.1 (ACCEPT FROM CONSOLE Syntax)
       For Screen : See 6.17.1.4 (ACCEPT screen-data-item Syntax)
[ END-ACCEPT ]
                     ACCEPT FROM EXCEPTION-STATUS Syntax
```

ACCEPT exception-status-pic-9-4 FROM EXCEPTION-STATUS

[ END-ACCEPT ]

## **ADD TO Syntax**

```
ADD { literal-1
                  }...
 ~~~ { identifier-1 }
     TO { identifier-2
                                          } ] ] }...
        [ ROUNDED [ MODE IS { AWAY-FROM-ZERO
                        { ~~~~~~~~~
                 ~~~~
                          { NEAREST-AWAY-FROM-ZERO }
                          {
                          { NEAREST-EVEN
                          { ~~~~~~~~
                          { NEAREST-TOWARD-ZERO
   }
                            }
                          { PROHIBITED
   }
                          {
   }
                          { TOWARD-GREATER
   }
                          { ~~~~~~~~~
   }
   }
                          { TOWARD-LESSER
                            ~~~~~~~~~~
                                                }
                          { TRUNCATION
   [ ON SIZE ERROR imperative-statement-1 ]
   [ NOT ON SIZE ERROR imperative-statement-2 ]
[ END-ADD ]
```

## ADD GIVING Syntax

```
ADD { literal-1
                  }...
 ~~~ { identifier-1 }
   [ TO identifier-2 ]
     GIVING { identifier-3
       [ ROUNDED [ MODE IS { AWAY-FROM-ZERO
  } ] ] }...
                      { ~~~~~~~~
                         { NEAREST-AWAY-FROM-ZERO }
                         { ~~~~~~ }
                         { NEAREST-EVEN
                         { ~~~~~~~
                         { NEAREST-TOWARD-ZERO
  }
                         { ~~~~~~~~~~
  }
                         { PROHIBITED
                         { ~~~~~~
  }
                         { TOWARD-GREATER
  }
                         { ~~~~~~~
  }
  }
                         { TOWARD-LESSER
  }
  }
                         { TRUNCATION
   [ ON SIZE ERROR imperative-statement-1 ]
   [ NOT ON SIZE ERROR imperative-statement-2 ]
[ END-ADD ]
 ~~~~~~
```

#### ADD CORRESPONDING Syntax

```
ADD CORRESPONDING identifier-1
    TO identifier-2
   { NEAREST-AWAY-FROM-ZERO }
                   { ~~~~~ }
                   { NEAREST-EVEN
                   { NEAREST-TOWARD-ZERO }
                   { ~~~~~~~~~
                   { PROHIBITED
                                      }
                   { TOWARD-GREATER
                                      }
                                      }
                   { TOWARD-LESSER
                   { ~~~~~~
                   { TRUNCATION
   [ ON SIZE ERROR imperative-statement-1 ]
   [ NOT ON SIZE ERROR imperative-statement-2 ]
[ END-ADD ]
                         ALLOCATE Syntax
ALLOCATE { expression-1 CHARACTERS } [ { INITIALIZED } ]
{ INITIALISED }
   [ RETURNING identifier-2 ]
    ~~~~~~~
                          ALTER Syntax
ALTER procedure-name-1 TO PROCEED TO procedure-name-2
```

```
CALL Syntax
 CALL [ { STDCALL
                        } ] { literal-1
       { ~~~~~~
                        }
                           { identifier-1 }
        { STATIC
                        }
        { ~~~~~
                         }
        { mnemonic-name-1 }
      [ USING CALL-Argument... ]
      [ RETURNING | GIVING identifier - 2 ]
      [ ON OVERFLOW|EXCEPTION imperative-statement-1 ]
      [ NOT ON OVERFLOW|EXCEPTION imperative-statement-2 ]
[ END-CALL ]
  ~~~~~~
                            CALL Argument Syntax
[ BY { REFERENCE } ]
    { ~~~~~ }
    { CONTENT
               }
    { ~~~~~~
               }
               }
    { VALUE
    { OMITTED
                                                            }
                                                            }
    } }
                                      } { identifier-2 }
                           { DEFAULT
                                      }
                           { ~~~~~
                                      }
                            { integer-1 }
                              CANCEL Syntax
CANCEL { literal-1
                    }...
~~~~~ { identifier-1 }
```

```
CLOSE Syntax

CLOSE { file-name-1 [ { REEL|UNIT [ FOR REMOVAL ] } ] } ...

{ ~~~~~~~~ }

{ WITH LOCK }

{ ~~~~~ }

{ WITH NO REWIND }
```

The "REEL", "LOCK" and "NO REWIND" clauses are syntactically recognized but are otherwise non-functional, except for the "CLOSE...NO REWIND" statement, which will generate a file status of 07 rather than the usual 00 (but take no other action).

```
COMMIT Syntax

COMMIT
```

# COMPUTE Syntax

```
COMPUTE { identifier-1
   } ] }...
     [ ROUNDED [ MODE IS { AWAY-FROM-ZERO
                        { ~~~~~~~~~
                ~~~~
                         { NEAREST-AWAY-FROM-ZERO }
                         { NEAREST-EVEN
                         { ~~~~~~~
                                                 }
                         { NEAREST-TOWARD-ZERO
                                                 }
                                                 }
                                                 }
                         { PROHIBITED
                                                 }
                                                 }
                         { TOWARD-GREATER
                           ~~~~~~~~~~~~
   }
                         { TOWARD-LESSER
   }
                         { ~~~~~~~
   }
                         { TRUNCATION
       =|EQUAL arithmetic-expression-1
     [ ON SIZE ERROR imperative-statement-1 ]
     [ NOT ON SIZE ERROR imperative-statement-2 ]
[ END-COMPUTE ]
 ~~~~~~~~~~
```

## **CONTINUE Syntax**

# CONTINUE

```
~~~~~~
```

#### **DELETE Syntax**

```
DELETE file-name-1 RECORD

[ INVALID KEY imperative-statement-1 ]

[ NOT INVALID KEY imperative-statement-2 ]

[ END-DELETE ]
```

#### **DISPLAY UPON device Syntax**

#### **DISPLAY UPON COMMAND-LINE Syntax**

# DISPLAY UPON ENVIRONMENT-NAME Syntax

# DISPLAY screen-data-item Syntax

```
DISPLAY identifier-1 [ UPON CRT | CRT-UNDER ]
   | } ]
     [ AT { | LINE NUMBER { integer-1 }
      ~~ { | ~~~~ { identifier-2 }
  | }
         { |
  | }
         { | COLUMN|POSITION NUMBER { integer-2
  } | }
         { | ~~~~~
                               { identifier-3 } | }
         {
  }
         { { integer-3 }
         { { identifier-4 }
  }
     [ WITH [ DISPLAY-Attribute ]...
           { DOWN }
           [ TIMEOUT|TIME-OUT AFTER { integer-5
                          { identifier-6 }
           [ CONVERSION ] ]
            ~~~~~~~~
     [ ON EXCEPTION imperative-statement-1 ]
     [ NOT ON EXCEPTION imperative-statement-2 ]
[ END-DISPLAY ]
```

The "UPON CRT", "UPON CRT-UNDER" and "CONVERSION" clauses are syntactically recognized but are otherwise non-functional. They are supported to provide compatibility with COBOL source written for other COBOL implementations.

## **DIVIDE INTO Syntax**

```
DIVIDE { literal-1 } INTO { identifier-2
~~~~~ { identifier-1 } ~~~~
     [ ROUNDED [ MODE IS { AWAY-FROM-ZERO } ] ] }...
                     { ~~~~~~~~
                       { NEAREST-AWAY-FROM-ZERO }
                       { -----}
                       { NEAREST-EVEN
                       { ~~~~~~~
   }
                       { NEAREST-TOWARD-ZERO }
   }
                       { PROHIBITED
                       { ~~~~~~
   }
   }
                       { TOWARD-GREATER
   }
                       { TOWARD-LESSER
   }
                       { ~~~~~~~
   }
   }
                       { TRUNCATION
                         ~~~~~~~~~
  [ ON SIZE ERROR imperative-statement-1 ]
  [ NOT ON SIZE ERROR imperative-statement-2 ]
[ END-DIVIDE ]
 ~~~~~~~~
```

# **DIVIDE INTO GIVING Syntax**

```
DIVIDE { literal-1 } INTO { literal-2
  } GIVING { identifier-3
~~~~~ { identifier-1 } ~~~~ { identifier-2 } ~~~~~
          [ ROUNDED [ MODE IS { AWAY-FROM-ZERO
                                                    } ] ] }...
                            { NEAREST-AWAY-FROM-ZERO }
                            { NEAREST-EVEN
                                                    }
                            { NEAREST-TOWARD-ZERO
                            { PROHIBITED
                            { ~~~~~~
                                                    }
                            { TOWARD-GREATER
                                                    }
                            { TOWARD-LESSER
                            { TRUNCATION
   [ REMAINDER identifier-4 ]
   [ ON SIZE ERROR imperative-statement-1 ]
   [ NOT ON SIZE ERROR imperative-statement-2 ]
[ END-DIVIDE ]
```

# **DIVIDE BY GIVING Syntax** } BY { literal-2 DIVIDE { literal-1 } GIVING { identifier-3 ~~~~~ { identifier-1 } ~~ { identifier-2 } ~~~~~ [ ROUNDED [ MODE IS { AWAY-FROM-ZERO } ] ] }... { ~~~~~~~~ { NEAREST-AWAY-FROM-ZERO } { NEAREST-EVEN { ~~~~~~~~ } { NEAREST-TOWARD-ZERO { PROHIBITED { ~~~~~~ { TOWARD-GREATER } { ~~~~~~~~ } } { TOWARD-LESSER { ~~~~~~~~ { TRUNCATION [ REMAINDER identifier-4 ] [ ON SIZE ERROR imperative-statement-1 ] [ NOT ON SIZE ERROR imperative-statement-2 ] [ END-DIVIDE ] **ENTRY Syntax** ENTRY literal-1 [ USING ENTRY-Argument... ] **ENTRY-Argument Syntax** [ BY { REFERENCE } ] identifier-1 { ~~~~~ } { CONTENT } { ~~~~~~ } { VALUE }

## **EVALUATE Syntax**

## **EVALUATE** Selection Subject Syntax

```
{ TRUE      }
{ ~~~~      }
{ FALSE      }
{ ~~~~~      }
{ expression-1 }
{ identifier-1 }
{ literal-1 }
```

#### **EVALUATE** Selection Object Syntax

```
}
{ ANY
{ ~~~
                                                   }
{ TRUE
                                                   }
{ ~~~~
                                                   }
                                                   }
{ FALSE
                                                   }
{ partial-expression-1
{ { expression-2 } [ THRU|THROUGH { expression-3 } ] }
                  ~~~~ { identifier-3 }
{ { identifier-2 }
   }
{ { literal-2 }
                                { literal-3 }
```

```
EXIT Syntax
                           } ]
EXIT [ { PROGRAM
     { ~~~~~
                           }
       { FUNCTION
                           }
       { ~~~~~
                            }
       { PERFORM [ CYCLE ] }
                           }
       { SECTION
                           }
                           }
       { PARAGRAPH
                                   FREE Syntax
FREE { [ ADDRESS OF ] identifier-1 }...
                                 GENERATE Syntax
GENERATE { report-name-1 }
~~~~~~ { identifier-1 }
                                  GOBACK Syntax
GOBACK
                                Simple GO TO Syntax
GO TO procedure-name-1
                            GO TO DEPENDING ON Syntax
GO TO procedure-name-1...
     DEPENDING ON identifier-1
```

```
IF Syntax
```

## INITIALIZE Syntax

## **INITIATE Syntax**

```
INITIATE report-name-1
```

## **INSPECT Syntax**

```
INSPECT { literal-1
                            }
~~~~~~ { identifier-1
       { function-reference-1 }
 [ TALLYING { identifier-2 FOR { ALL|LEADING|TRAILING { literal-2 } }
                         ~~~ { ~~~ ~~~~~~ ~~~~~ { identifier-3 } }
                            { CHARACTERS
                                                                 }
             [ | { AFTER|BEFORE } INITIAL { literal-3 } | ] }... ]
                                   { identifier-4 } |
 [ REPLACING { { ALL|FIRST|LEADING|TRAILING { literal-4
             { { ~~~ ~~~~~ ~~~~~~ { identifier-5 } }
              { CHARACTERS
                                                          }
             { ~~~~~~
                                                          }
              BY { [ ALL ] literal-5 }
                { identifier-6 }
             [ | { AFTER|BEFORE } INITIAL { literal-6 } | ] }... ]
                  ~~~~~
                                       { identifier-7 } |
 [ CONVERTING { { literal-7 } TO { literal-8
   ~~~~~~~ { identifier-8 } ~~ { identifier-9 }
             [ | { AFTER|BEFORE } INITIAL { literal-9
                                                     } | ] ]
                                       { identifier-10 } |
```

## **MERGE Syntax**

```
MERGE sort-file-1

(ON { ASCENDING } KEY identifier-1... }...

( ~~~~~~ }

( DESCENDING }

( WITH DUPLICATES IN ORDER ]

( COLLATING SEQUENCE IS alphabet-name-1 ]

USING file-name-1 file-name-2...

( OUTPUT PROCEDURE IS procedure-name-1 }

( I THRU|THROUGH procedure-name-2 ]

( GIVING file-name-3... }

( GIVING file-name-3... }
```

The "DUPLICATES" clause is syntactically recognized but is otherwise non-functional.

## Simple MOVE Syntax

```
MOVE { literal-1 } TO identifier-2...
~~~~ { identifier-1 } ~~
```

## MOVE CORRESPONDING Syntax

```
MOVE CORRESPONDING identifier-1 TO identifier-2...
```

## **MULTIPLY BY Syntax**

```
MULTIPLY { literal-1 } BY { identifier-2
~~~~~~ { identifier-1 } ~~
    { NEAREST-AWAY-FROM-ZERO }
                   { ~~~~~ }
                   { NEAREST-EVEN
                    { ~~~~~~~~
                                        }
                   { NEAREST-TOWARD-ZERO
                                        }
                    { PROHIBITED
                                        }
                    { ~~~~~~
                                        }
                    { TOWARD-GREATER
                                        }
                    { ~~~~~~~~
                                        }
                    { TOWARD-LESSER
                                        }
                    { ~~~~~~~
                                        }
                    { TRUNCATION
                                        }
                     ~~~~~~~~~
  [ ON SIZE ERROR imperative-statement-1 ]
  [ NOT ON SIZE ERROR imperative-statement-2 ]
[ END-DIVIDE ]
 ~~~~~~~~
```

```
MULTIPLY GIVING Syntax
MULTIPLY { literal-1 } BY { literal-2
                                    } GIVING { identifier-3
~~~~~~ { identifier-1 } ~~ { identifier-2 } ~~~~~
    [ ROUNDED [ MODE IS { AWAY-FROM-ZERO
  } ] ] }...
                  { ~~~~~~~~
                     { NEAREST-AWAY-FROM-ZERO }
                     { ~~~~~ }
                     { NEAREST-EVEN
                     { ~~~~~~~~
  }
                     { NEAREST-TOWARD-ZERO
                     { PROHIBITED
                     { ~~~~~~
                     { TOWARD-GREATER
  }
                     { ~~~~~~~
  }
                     { TOWARD-LESSER
  }
                     { ~~~~~~~
  }
                     { TRUNCATION
                       ~~~~~~~~~
  [ ON SIZE ERROR imperative-statement-1 ]
  [ NOT ON SIZE ERROR imperative-statement-2 ]
[ END-DIVIDE ]
                            OPEN Syntax
{ OUTPUT }
                           { NO OTHER }
                           { ~~
     { ~~~~~ }
                                     }
     { I-O } { ~~~ }
                           { READ ONLY }
     { EXTEND }
       ~~~~~
                } ] }...
    [ { REVERSED
     { ~~~~~
      { WITH { NO REWIND } }
       { ~~ ~~~~~ } }
     {
                 } }
      {
           { LOCK
```

The "NO REWIND", and "REVERSED" clauses are syntactically recognized but are otherwise non-functional.

# **Procedural PERFORM Syntax** PERFORM procedure-name-1 [ THRU|THROUGH procedure-name-2 ] [ { [ WITH TEST { BEFORE } ] { VARYING-Clause } } ] ~~~~ { ~~~~~~ } { UNTIL conditional-expression-1 } } { { { AFTER } { } { UNTIL EXIT|FOREVER { ~~~~ ~~~~ { { literal-1 } TIMES } { { identifier-1 } ~~~~~ } Inline PERFORM Syntax PERFORM [ { [ WITH TEST { BEFORE } ] { VARYING-Clause } } ] ~~~~ { ~~~~~~ } { UNTIL conditional-expression-1 } } { { AFTER } ~~~~ { } { } { UNTIL EXIT|FOREVER } } { { literal-1 } TIMES { { identifier-1 } ~~~~ imperative-statement-1 [ END-PERFORM ] **VARYING Syntax** VARYING identifier-2 FROM { literal-2 } [ BY { literal-3 } ] ~~~ { identifier-3 } ~~ { identifier-4 } [ UNTIL conditional-expression-1 ] [ AFTER identifier-5 FROM { literal-4 } [ BY { literal-5 ~~~ { identifier-6 } ~~ { identifier-7 } [ UNTIL conditional-expression-2 ] ]...

## Sequential READ Syntax

```
READ file-name-1 [ { NEXT|PREVIOUS } ] RECORD [ INTO identifier-1 ]
                  { ~~~~ }
  [ { IGNORING LOCK
                     } ]
    { WITH [ NO ] LOCK }
           ~~ ~~~
    {
    { WITH KEPT LOCK
    {
    { WITH IGNORE LOCK }
        ~~~~~ }
    {
    TIAW HTIW }
  [ AT END imperative-statement-1 ]
  [ NOT AT END imperative-statement-2 ]
[ END-READ ]
```

# Random READ Syntax

```
READ file-name-1 RECORD [ INTO identifier-1 ]
  [ { IGNORING LOCK
                       } ]
    { ~~~~~~
    { WITH [ NO ] LOCK }
           ~~ ~~~
    {
    { WITH KEPT LOCK
          ~~~~ ~~~~
    {
    { WITH IGNORE LOCK }
    {
    { WITH WAIT
  [ KEY IS identifier-2 ]
  [ INVALID KEY imperative-statement-1 ]
  [ NOT INVALID KEY imperative-statement-2 ]
[ END-READ ]
```

```
READY TRACE Syntax
READY TRACE
                                  RELEASE Syntax
RELEASE record-name-1 [ FROM { literal-1
                         ~~~~ { identifier-1 }
                                RESET TRACE Syntax
RESET TRACE
                                  RETURN Syntax
 RETURN sort-file-name-1 RECORD
   [ INTO identifier-1 ]
     AT END imperative-statement-1 \,
   [ NOT AT END imperative-statement-2 ]
[ END-RETURN ]
  ~~~~~~~~~
                                 REWRITE Syntax
 REWRITE record-name-1
     [ FROM { literal-1 } ]
      ~~~~ { identifier-1 }
     [ WITH [ NO ] LOCK ]
     [ INVALID KEY imperative-statement-1 ]
     [ NOT INVALID KEY imperative-statement-2 ]
[ END-REWRITE ]
```

```
ROLLBACK Syntax
ROLLBACK
                                 SEARCH Syntax
  SEARCH table-name-1
     [ VARYING index-name-1 ]
     [ AT END imperative-statement-1 ]
     { WHEN conditional-expression-1 imperative-statement-2 }...
[ END-SEARCH ]
                               SEARCH ALL Syntax
  SEARCH ALL table-name-1
     [ AT END imperative-statement-1 ]
      WHEN conditional-expression-1 imperative-statement-2
[ END-SEARCH ]
  ~~~~~~~~~
                            SET ENVIRONMENT Syntax
SET ENVIRONMENT { literal-1 } TO { literal-2
~~~ { identifier-1 } ~~ { identifier-2 }
                             SET Program-Pointer Syntax
SET program-pointer-1 TO ENTRY { literal-1
                      ~~ ~~~~ { identifier-1 }
                               SET ADDRESS Syntax
SET [ ADDRESS OF ] { pointer-name-1 }...
                 { identifier-1 }
   TO [ ADDRESS OF ] { pointer-name-2 }
```

~~~~~~~~~

{ identifier-2 }

```
SET Index Syntax
SET index-name-1 TO { literal-1
                                   }
                 ~~ { identifier-2 }
                               SET UP/DOWN Syntax
SET identifier-1 { UP
                        } BY [ LENGTH OF ] { literal-1
                 { ~~
                        } ~~
                                            { identifier-2 }
                 { DOWN }
                             SET Condition Name Syntax
                         TO { TRUE }
SET condition-name-1...
                         ~~ { ~~~~ }
                            { FALSE }
                                 SET Switch Syntax
SET mnemonic-name-1... TO { ON }
                       ~~ { ~~ }
                          { OFF }
                              SET ATTRIBUTE Syntax
SET identifier-1 ATTRIBUTE { { BELL
                                              } { ON }...
                             { ~~~~
                                              } { ~~ }
                                              } { OFF }
                             { BLINK
                             { ~~~~
                                              }
                             { HIGHLIGHT
                                             }
                             { LEFTLINE
                             {
                             { LOWLIGHT
                             {
                             { OVERLINE
                             { REVERSE-VIDEO }
                               ~~~~~ }
                             { UNDERLINE
                                              }
                                ~~~~~~~
                            SET LAST EXCEPTION Syntax
SET LAST EXCEPTION TO { OFF }
```

#### File-Based SORT Syntax

```
SORT sort-file-1
   { ON { ASCENDING } KEY identifier-1... }...
        { DESCENDING }
   [ WITH DUPLICATES IN ORDER ]
   [ COLLATING SEQUENCE IS alphabet-name-1 ]
   { INPUT PROCEDURE IS procedure-name-1
                                                }
          [ THRU|THROUGH procedure-name-2 ]
   {
   {
                                                }
   { USING file-name-1 ...
   { OUTPUT PROCEDURE IS procedure-name-3
   {
          [ THRU|THROUGH procedure-name-4 ]
                                                }
   {
                                                }
                                                }
   { GIVING file-name-2 ...
```

The "DUPLICATES" clause is syntactically recognized but is otherwise non-functional.

```
Table SORT Syntax
```

The "DUPLICATES" clause is syntactically recognized but is otherwise non-functional.

#### START Syntax START file-name-1 [ { FIRST } ] { ~~~~ } { LAST } { ~~~~ } $\{ KEY \{ IS EQUAL TO \mid IS = | EQUALS \} \}$ } identifier-1 } { } { IS GREATER THAN | IS > } { } { IS GREATER THAN OR EQUAL TO | IS >= } { IS NOT LESS THAN } ~~~ ~~~ { } { IS LESS THAN | IS < } { } { IS LESS THAN OR EQUAL TO | IS <= } } { IS NOT GREATER THAN } [ INVALID KEY imperative-statement-1 ] [ NOT INVALID KEY imperative-statement-2 ] [ END-START ] STOP Syntax STOP { RUN [ { RETURNING|GIVING { literal-1 } } ] } { ~~~~~~~ ~~~~~ { identifier-1 } } } { { } { WITH { ERROR } STATUS [ { literal-2 { } ] } } { { ~~~~~ } { identifier-2 } { } }

{ NORMAL }

{

{

{

{ literal-3

}

}

} }

# STRING Syntax STRING { { literal-1 } [ DELIMITED BY { SIZE } ] }... ----- { ----{ identifier-1 } } } { literal-2 { identifier-2 } INTO identifier-3 [ WITH POINTER identifier-4 ] [ ON OVERFLOW imperative-statement-1 ] [ NOT ON OVERFLOW imperative-statement-2 ] [ END-STRING ] SUBTRACT FROM Syntax SUBTRACT { literal-1 }... FROM { identifier-2 ~~~~~~ { identifier-1 } [ ROUNDED [ MODE IS { AWAY-FROM-ZERO } ] ] }... { ~~~~~~~~~ } { NEAREST-AWAY-FROM-ZERO } { ~~~~~~ } { NEAREST-EVEN } { ~~~~~~~~ } { NEAREST-TOWARD-ZERO } { ~~~~~~~~~~ } { PROHIBITED } { ~~~~~~ } { TOWARD-GREATER } { ~~~~~~~~ } } { TOWARD-LESSER } { TRUNCATION [ ON SIZE ERROR imperative-statement-1 ]

[ NOT ON SIZE ERROR imperative-statement-2 ]

[ END-SUBTRACT ]

# SUBTRACT GIVING Syntax

```
SUBTRACT { literal-1 }... FROM identifier-2
 ~~~~~~ { identifier-1 }
    GIVING { identifier-3
                                       } ] ] }...
       [ ROUNDED [ MODE IS { AWAY-FROM-ZERO
                      { ~~~~~~~~~
         ~~~~~
                        { NEAREST-AWAY-FROM-ZERO }
                        { ~~~~~ }
                        { NEAREST-EVEN
                        { ~~~~~~~
                        { NEAREST-TOWARD-ZERO
                                             }
                          }
                                             }
                        { PROHIBITED
                        { ~~~~~~~
                                             }
                        { TOWARD-GREATER
                                             }
                        { ~~~~~~~~~~
                                             }
                        { TOWARD-LESSER
                                             }
                          ~~~~~~~~~~
                                             }
                        { TRUNCATION
   [ ON SIZE ERROR imperative-statement-1 ]
   [ NOT ON SIZE ERROR imperative-statement-2 ]
[ END-SUBTRACT ]
```

#### SUBTRACT CORRESPONDING Syntax

```
SUBTRACT CORRESPONDING identifier-1 FROM identifier-2
    [ ROUNDED [ MODE IS { AWAY-FROM-ZERO
                                               } ] ]
                       { ~~~~~~~~
                       { NEAREST-AWAY-FROM-ZERO }
                       { ~~~~~~ }
                       { NEAREST-EVEN
                       { NEAREST-TOWARD-ZERO
                                                }
                       { PROHIBITED
                       { ~~~~~~
                       { TOWARD-GREATER
                                                }
                         ~~~~~~~~~~~~~~
                       { TOWARD-LESSER
                                               }
                       { TRUNCATION
    [ ON SIZE ERROR imperative-statement-1 ]
    [ NOT ON SIZE ERROR imperative-statement-2 ]
[ END-SUBTRACT ]
                               SUPPRESS Syntax
SUPPRESS PRINTING
                               TERMINATE Syntax
TERMINATE report-name-1...
                              TRANSFORM Syntax
TRANSFORM identifier-1 FROM { literal-1
                                        } TO { literal-2
                     ~~~~ { identifier-2 } ~~ { identifier-3 }
                                UNLOCK Syntax
```

UNLOCK filename-1 RECORD|RECORDS

#### **UNSTRING Syntax**

#### WRITE Syntax

```
WRITE record-name-1
     [ FROM { literal-1 } ]
      ~~~~ { identifier-1 }
     [ WITH [ NO ] LOCK ]
     [ { BEFORE } ADVANCING { { literal-2 } LINE|LINES } ]
      { ~~~~~ }
                           { { identifier-2
                                                          }
       { AFTER }
                           { PAGE
                                                          }
                           { ~~~~
                                                          }
                            { mnemonic-name-1
                                                          }
     [ AT END-OF-PAGE|EOP imperative-statement-1 ]
         ~~~~~~~~~~~~~~~~
     [ NOT AT END-OF-PAGE|EOP imperative-statement-2 ]
             ~~~~~~~~~~~~~
     [ INVALID KEY imperative-statement-3 ]
     [ NOT INVALID KEY imperative-statement-4 ]
[ END-WRITE ]
  ~~~~~~~
```

# 6. Intrinsic Functions Syntax

ABS Function Syntax
ABS(number)
ACOS Function Syntax
ACOS(cosine)
ANNUITY Function Syntax
ANNUITY(interest-rate, number-of-periods)
ASIN Function Syntax
ASIN(sine)
ATAN Function Syntax
ATAN(tangent)
BYTE-LENGTH Function Syntax
BYTE-LENGTH(string)
CHAR Function Syntax
CHAR(integer)
COMBINED-DATETIME Function Syntax
COMBINED-DATETIME(days, seconds)

```
CONCATENATE Function Syntax
CONCATENATE(string-1 [, string-2 ]...)
                                  COS Function Syntax
COS(angle)
                           CURRENCY-SYMBOL Function Syntax
CURRENCY-SYMBOL
                             CURRENT-DATE Function Syntax
CURRENT-DATE
                            DATE-OF-INTEGER Function Syntax
DATE-OF-INTEGER(integer)
                          DATE-TO-YYYYMMDD Function Syntax
DATE-TO-YYYYMMDD(yymmdd [, yy-cutoff [, yy-execution-time ]])
                            DAY-OF-INTEGER Function Syntax
DAY-OF-INTEGER(integer)
                            DAY-TO-YYYYDDD Function Syntax
DAY-TO-YYYYDDD(yyddd [, yy-cutoff [, yy-execution-time]])
                                   E Function Syntax
Ε
```

# **EXCEPTION-FILE Function Syntax** EXCEPTION-FILE **EXCEPTION-LOCATION Function Syntax** EXCEPTION-LOCATION **EXCEPTION-STATEMENT Function Syntax** EXCEPTION-STATEMENT **EXCEPTION-STATUS Function Syntax EXCEPTION-STATUS EXP Function Syntax** EXP(number) **EXP10 Function Syntax** EXP10(number) **FACTORIAL Function Syntax** FACTORIAL(number) FORMATTED-CURRENT-DATE Function Syntax FORMATTED-CURRENT-DATE ( argument-1 ) ${\bf FORMATTED\text{-}DATE\ Function\ Syntax}$ FORMATTED-DATE ( argument-1, argument-2 ) FORMATTED-DATETIME Function Syntax FORMATTED-DATETIME (argument-1, argument-2, argument-3, argument-4)

```
FORMATTED-TIME Function Syntax
FORMATTED-TIME ( argument-1, argument-2, argument-3 )
                             FRACTION-PART Function Syntax
FRACTION-PART(number)
                          HIGHEST-ALGEBRAIC Function Syntax
HIGHEST-ALGEBRAIC(numeric-identifier)
                                INTEGER Function Syntax
INTEGER(number)
                            INTEGER-OF-DATE Function Syntax
INTEGER-OF-DATE(date)
                            INTEGER-OF-DAY Function Syntax
INTEGER-OF-DAY(date)
                      INTEGER-OF-FORMATTED-DATE Function Syntax
INTEGER-OF-FORMATTED-DATE ( argument-1, argument-2 )
                             INTEGER-PART Function Syntax
INTEGER-PART(number)
                                LENGTH Function Syntax
LENGTH(string)
                               LENGTH-AN Function Syntax
LENGTH-AN(string)
```

```
LOCALE-COMPARE Function Syntax
LOCALE-COMPARE(argument-1, argument-2 [ , locale ])
                              LOCALE-DATE Function Syntax
LOCALE-DATE(date [, locale ])
                              LOCALE-TIME Function Syntax
LOCALE-TIME(time [, locale ])
                      LOCALE-TIME-FROM-SECONDS Function Syntax
LOCALE-TIME-FROM-SECONDS(seconds [, locale ])
                                  LOG Function Syntax
LOG(number)
                                 LOG10 Function Syntax
LOG10(number)
                              LOWER-CASE Function Syntax
LOWER-CASE(string)
                           LOWEST-ALGEBRAIC Function Syntax
LOWEST-ALGEBRAIC(numeric-identifier)
                                  MAX Function Syntax
MAX(number-1 [, number-2]...)
                                 MEAN Function Syntax
MEAN(number-1 [, number-2]...)
```

```
MEDIAN Function Syntax
MEDIAN(number-1 [, number-2 ]...)
                               MIDRANGE Function Syntax
MIDRANGE(number-1 [, number-2]...)
                                  MIN Function Syntax
MIN(number-1 [, number-2]...)
                                  MOD Function Syntax
MOD(value, modulus)
                           MODULE-CALLER-ID Function Syntax
MODULE-CALLER-ID
                              MODULE-DATE Function Syntax
MODULE-DATE
                        MODULE-FORMATTED-DATE Function Syntax
MODULE-FORMATTED-DATE
                               MODULE-ID Function Syntax
MODULE-ID
                              MODULE-PATH Function Syntax
MODULE-PATH
                            MODULE-SOURCE Function Syntax
MODULE-SOURCE
```

## **MODULE-TIME Function Syntax** MODULE-TIME MONETARY-DECIMAL-POINT Function Syntax MONETARY-DECIMAL-POINT MONETARY-THOUSANDS-SEPARATOR Function Syntax MONETARY-THOUSANDS-SEPARATOR NUMERIC-DECIMAL-POINT Function Syntax NUMERIC-DECIMAL-POINT ${\bf NUMERIC\text{-}THOUSANDS\text{-}SEPARATOR}\ \ {\bf Function}\ \ {\bf Syntax}$ NUMERIC-THOUSANDS-SEPARATOR **NUMVAL Function Syntax** NUMVAL(string) **NUMVAL-C Function Syntax** NUMVAL-C (string [, symbol ] [, LOCALE locale-name-1 ] [, ANYCASE ]) **NUMVAL-F Function Syntax** NUMVAL-F(char) **ORD Function Syntax** ORD(char) **ORD-MAX Function Syntax** ORD-MAX(char-1 [, char-2]...)

```
ORD-MIN Function Syntax
ORD-MIN(char-1 [, char-2]...)
                                   PI Function Syntax
PΙ
                             PRESENT-VALUE Function Syntax
PRESENT-VALUE(rate, value-1 [, value-2 ])
                                RANDOM Function Syntax
RANDOM[(seed)]
                                 RANGE Function Syntax
RANGE(number-1 [, number-2]...)
                                  REM Function Syntax
REM(number,divisor)
                                REVERSE Function Syntax
REVERSE(string)
                    SECONDS-FROM-FORMATTED-TIME Function Syntax
SECONDS-FROM-FORMATTED-TIME(format,time)
                        SECONDS-PAST-MIDNIGHT Function Syntax
SECONDS-PAST-MIDNIGHT
```

```
SIGN Function Syntax
SIGN(number)
                                  SIN Function Syntax
SIN(angle)
                                  SQRT Function Syntax
SQRT(number)
                          STANDARD-DEVIATION Function Syntax
STANDARD-DEVIATION(number-1 [, number-2]...)
                         STORED-CHAR-LENGTH Function Syntax
STORED-CHAR-LENGTH(string)
                              SUBSTITUTE Function Syntax
SUBSTITUTE(string, from-1, to-1 [, from-n, to-n ]...)
                            SUBSTITUTE-CASE Function Syntax
SUBSTITUTE-CASE(string, from-1, to-1 [, from-n, to-n]...)
                                  SUM Function Syntax
SUM(number-1 [, number-2]...)
                                  TAN Function Syntax
TAN(angle)
                         TEST-DATE-YYYYMMDD Function Syntax
TEST-DATE-YYYYMMDD(date)
```

## TEST-DAY-YYYYDDD Function Syntax TEST-DATE-YYYYDDD(date) ${\bf TEST\text{-}FORMATTED\text{-}DATETIME\ Function\ Syntax}$ TEST-FORMATTED-DATETIME ( argument-1, argument-2 ) **TEST-NUMVAL Function Syntax** TEST-NUMVAL(string) TEST-NUMVAL-C Function Syntax TEST-NUMVAL-C(string[,symbol]) **TEST-NUMVAL-F Function Syntax** TEST-NUMVAL-F(string) **TRIM Function Syntax** TRIM(string [, LEADING|TRAILING ]) **UPPER-CASE Function Syntax** UPPER-CASE(string) **VARIANCE Function Syntax** VARIANCE(number-1 [, number-2]...) WHEN-COMPILED Function Syntax WHEN-COMPILED ~~~~~~~~~~~~ YEAR-TO-YYYY Function Syntax YEAR-TO-YYYY(yy [, yy-cutoff [, yy-execution-time ]]) ~~~~~~~~~~~~

#### **BOOLEAN-OF-INTEGER function Syntax**

BOOLEAN-OF-INTEGER(argument-1 argument-2)

This option is not yet implemented.

The included file NEWS will indicate when it is.

#### **CHAR-NATIONAL Function Syntax**

CHAR-NATIONAL(argument-1)

This option is not yet implemented.

The included file NEWS will indicate when it is.

#### **DISPLAY-OF Function Syntax**

DISPLAY-OF(argument-1 [ argument-2] )

This option is not yet implemented.

The included file NEWS will indicate when it is.

#### **EXCEPTION-FILE-N Function Syntax**

EXCEPTION-FILE-N

This option is not yet implemented.

The included file NEWS will indicate when it is.

#### **EXCEPTION-LOCATION-N Function Syntax**

EXCEPTION-LOCATION-N

This option is not yet implemented.

The included file NEWS will indicate when it is.

#### **INTEGER-OF-BOOLEAN Function Syntax**

INTEGER-OF-BOOLEAN(argument-1)

This option is not yet implemented.

The included file NEWS will indicate when it is.

## NATIONAL-OF Function Syntax

NATIONAL-OF(argument-1 [argument-2] )

This option is not yet implemented.

The included file NEWS will indicate when it is.

## STANDARD-COMPARE Function Syntax

STANDARD-COMPARE(argument-1 argument-2 [ordering-name-1] [argument-4] )

This option is not yet implemented.

The included file NEWS will indicate when it is.

## 7. Built-In Subroutines Syntax

```
C$CALLEDBY Built-In Subroutine Syntax
CALL "C$CALLEDBY" USING prog-name-area
                             C$CHDIR Built-In Subroutine Syntax
CALL "C$CHDIR" USING directory-path, result
                             C$COPY Built-In Subroutine Syntax
CALL "C$COPY" USING src-file-path, dest-file-path, 0
                            C$DELETE Built-In Subroutine Syntax
CALL "C$DELETE" USING file-path, 0
                            C$FILEINFO Built-In Subroutine Syntax
CALL "C$FILEINFO" USING file-path, file-info
                            C$GETPID Built-In Subroutine Syntax
CALL "C$GETPID"
                            C$JUSTIFY Built-In Subroutine Syntax
CALL "C$JUSTIFY" USING data-item, "justification-type"
                           C$MAKEDIR Built-In Subroutine Syntax
CALL "C$MAKEDIR" USING dir-path
```

#### C\$NARG Built-In Subroutine Syntax

CALL "C\$NARG" USING arg-count-result

#### C\$PARAMSIZE Built-In Subroutine Syntax

CALL "C\$PARAMSIZE" USING argument-number

#### C\$PRINTABLE Built-In Subroutine Syntax

CALL "C\$PRINTABLE" USING data-item [ , char ]

#### C\$SLEEP Built-In Subroutine Syntax

CALL "C\$SLEEP" USING seconds-to-sleep

#### C\$TOLOWER Built-In Subroutine Syntax

CALL "C\$TOLOWER" USING data-item, BY VALUE convert-length

#### C\$TOUPPER Built-In Subroutine Syntax

CALL "C\$TOUPPER" USING data-item, BY VALUE convert-length

## CBL\_AND Built-In Subroutine Syntax

CALL "CBL\_AND" USING item-1, item-2, BY VALUE byte-length

#### CBL\_CHANGE\_DIR Built-In Subroutine Syntax

CALL "CBL\_CHANGE\_DIR" USING directory-path

#### CBL\_CHECK\_FILE\_EXIST Built-In Subroutine Syntax

CALL "CBL\_CHECK\_FILE\_EXIST" USING file-path, file-info

#### CBL\_CLOSE\_FILE Built-In Subroutine Syntax

CALL "CBL\_CLOSE\_FILE" USING file-handle

#### CBL\_COPY\_FILE Built-In Subroutine Syntax

CALL "CBL\_COPY\_FILE" USING src-file-path, dest-file-path

#### CBL\_CREATE\_DIR Built-In Subroutine Syntax

CALL "CBL\_CREATE\_DIR" USING dir-path

#### CBL\_CREATE\_FILE Built-In Subroutine Syntax

CALL "CBL\_CREATE\_FILE" USING file-path, 2, 0, 0, file-handle

#### CBL\_DELETE\_DIR Built-In Subroutine Syntax

CALL "CBL\_DELETE\_DIR" USING dir-path

#### CBL\_DELETE\_FILE Built-In Subroutine Syntax

CALL "CBL\_DELETE\_FILE" USING file-path

## CBL\_EQ Built-In Subroutine Syntax

CALL "CBL\_EQ" USING item-1, item-2, BY VALUE byte-length

## $CBL\_ERROR\_PROC\ Built-In\ Subroutine\ Syntax$

CALL "CBL\_ERROR\_PROC" USING function, program-pointer

#### CBL\_EXIT\_PROC Built-In Subroutine Syntax

CALL "CBL\_EXIT\_PROC" USING function, program-pointer

#### CBL\_FLUSH\_FILE Built-In Subroutine Syntax

CALL "CBL\_FLUSH\_FILE" USING file-handle

#### CBL\_GC\_FORK Built-In Subroute Syntax

CALL "CBL\_GC\_FORK" USING Child-PID

#### CBL\_GC\_GETOPT Built-In Subroutine Syntax

CALL "CBL\_GC\_GETOPT" USING BY REFERENCE SHORTOPTIONS LONGOPTIONS LONGIND

BY VALUE LONG-ONLY
BY REFERENCE RETURN-CHAR OPT-VAL

#### CBL\_GC\_HOSTED Built-In Subroutine Syntax

CALL "CBL\_GC\_HOSTED" USING ARG-1 ARG-2

Note replaces CBL\_OC\_HOSTED which is kept as a legacy item.

#### CBL\_GC\_NANOSLEEP Built-In Subroutine Syntax

CALL "CBL\_GC\_NANOSLEEP" USING nanoseconds-to-sleep

Note replaces CBL\_OC\_NANOSLEEP which is kept as a legacy item.

## $CBL\_GC\_PRINTABLE\ Built-In\ Subroutine\ Syntax$

CALL "CBL\_GC\_PRINTABLE" USING data-item [ , char ]

Note replaces C\$PRINTABLE which is kept as a legacy item.

#### CBL\_GC\_WAITPID Built-In Subroutine Syntax

CALL "CBL\_GC\_WAITPID" USING ARG-1

RETURNING RET-STATUS

#### CBL\_GET\_CSR\_POS Built-In Subroutine Syntax

CALL "CBL\_GET\_CSR\_POS" USING cursor-locn-buffer

#### $CBL\_GET\_CURRENT\_DIR\ Built-In\ Subroutine\ Syntax$

CALL "CBL\_GET\_CURRENT\_DIR" USING BY VALUE 0,

BY VALUE length,

BY REFERENCE buffer

~~~~~~

#### CBL\_GET\_SCR\_SIZE Built-In Subroutine Syntax

CALL "CBL\_GET\_SCR\_SIZE" USING no-of-lines, no-of-cols

#### CBL\_IMP Built-In Subroutine Syntax

CALL "CBL\_IMP" USING item-1, item-2, BY VALUE byte-length

#### CBL\_NIMP Built-In Subroutine Syntax

CALL "CBL\_NIMP" USING item-1, item-2, BY VALUE byte-length

## CBL\_NOR Built-In Subroutine Syntax

CALL "CBL\_NOR" USING item-1, item-2, BY VALUE byte-length

## CBL\_NOT Built-In Subroutine Syntax

CALL "CBL\_NOT" USING item-1, BY VALUE byte-length

#### CBL\_OPEN\_FILE Built-In Subroutine Syntax

CALL "CBL\_OPEN\_FILE" USING file-path, access-mode, 0, 0, handle

#### CBL\_OR Built-In Subroutine Syntax

CALL "CBL\_OR" USING item-1, item-2, BY VALUE byte-length

#### CBL\_READ\_FILE Built-In Subroutine Syntax

CALL "CBL\_READ\_FILE" USING handle, offset, nbytes, flag, buffer

#### CBL\_READ\_KBD\_CHAR Build-In Subroutine Syntax

CALL "CBL\_READ\_KBD\_CHAR" USING char RETURNING status-code.

#### CBL\_RENAME\_FILE Built-In Subroutine Syntax

CALL "CBL\_RENAME\_FILE" USING old-file-path, new-file-path

#### CBL\_SET\_CSR\_POS Build-In Subroutine Syntax

CALL "CBL\_SET\_CSR\_POS" USING cursor-locn-buffer ?

## $CBL\_TOLOWER\ Built-In\ Subroutine\ Syntax$

CALL "CBL\_TOLOWER" USING data-item, BY VALUE convert-length

#### CBL\_TOUPPER Built-In Subroutine Syntax

CALL "CBL\_TOUPPER" USING data-item, BY VALUE convert-length

## CBL\_WRITE\_FILE Built-In Subroutine Syntax

CALL "CBL\_WRITE\_FILE" USING handle, offset, nbytes, 0, buffer

#### CBL\_XOR Built-In Subroutine Syntax

CALL "CBL\_XOR" USING item-1, item-2, BY VALUE byte-length

#### **SYSTEM Built-In Subroutine Syntax**

CALL "SYSTEM" USING command

X"91" Built-In Subroutine Syntax

CALL X"91" USING return-code, function-code, binary-variable-arg

X"E4" Built-In Subroutine Syntax

CALL X"E4"

X"E5" Built-In Subroutine Syntax

CALL X"E5"

X"F4" Built-In Subroutine Syntax

CALL X"F4" USING byte, table

~~~~

X"F5" Built-In Subroutine Syntax

CALL X"F5" USING byte, table

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