

For Version 2.2 Final [7Sept2017]

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# 1. CDF

```
CDF CALL-CONVENTION Statement Syntax
                      { COBOL
>>CALL-CONVENTION
                                 }
                      { EXTERN }
                      { STDCALL }
                      { STATIC }
                            CDF COPY Statement Syntax
COPY copybook-name
[ IN|OF library-name ]
[ SUPPRESS PRINTING ]
[ REPLACING { Phrase-Clause | String-Clause }... ] .
                           CDF COPY Phrase-Clause Syntax
{ ==pseudo-text-1== } BY { ==pseudo-text-2== }
{ identifier-1
                     } ~~ { identifier-2
                                                }
{ literal-1
                     }
                          { literal-2
                                                }
{ word-1
                     }
                                                }
                           { word-2
                           CDF COPY String-Clause Syntax
[ LEADING|TRAILING ] ==partial-word-1== BY ==partial-word-2==
                      CDF REPLACE Statement (Format 1) Syntax
REPLACE [ ALSO ] { Phrase-Clause | String-Clause }... .
                      CDF REPLACE Statement (Format 2) Syntax
REPLACE [ LAST ] OFF .
                         CDF REPLACE Phrase-Clause Syntax
{ ==pseudo-text-1== } BY { ==pseudo-text-2 }
```

CDF REPLACE String-Clause Syntax

[ LEADING|TRAILING ] ==partial-word-1== BY ==partial-word-2==

Chapter 1 - CDF

```
CDF >> DEFINE Directive Syntax
>>DEFINE [ CONSTANT ] cdf-variable-1 AS { OFF
                                                                       }
                                                                       }
                                           { literal-1 [ OVERRIDE ] }
                                           {
                                                                       }
                                            { PARAMETER [ OVERRIDE ] }
                              CDF >>IF Directive Syntax
>>IF CDF-Conditional-Expression-1
          [ Program-Source-Lines-1 ]
[ >>ELIF CDF-Conditional-Expression-2
  ~~~~~ [ Program-Source-Lines-2 ] ]...
[ >>ELSE
  ~~~~~ [ Program-Source-Lines-3 ] ]
>>END-IF
~~~~~~
                           {\bf CDF\text{-}Conditional\text{-}Expression~Syntax}
{ cdf-variable-1 } IS [ NOT ] { DEFINED
                                                                  }
                                { ~~~~~
{ literal-1
                  }
                                                                  }
                                { SET
                                                                  }
                                { ~~~
                                 { CDF-RelOp { cdf-variable-2 } }
                                              { literal-2
                                                                } }
                                 CDF-RelOp Syntax
             GREATER THAN OR EQUAL TO
      or
             GREATER THAN
      or
             LESS THAN OR EQUAL TO
      or
             LESS THAN
      or
             EQUAL TO
      or
<>
             EQUAL TO (with "NOT")
      or
```

```
CDF >>SET Directive Syntax
>>SET { [ CONSTANT ] cdf-variable-1 [ AS literal-1 ] }
~~~~~ {
                                                       }
      { SOURCEFORMAT AS FIXED|FREE
                                                       }
                                                       }
      { NOFOLDCOPYNAME
                                                       }
      { FOLDCOPYNAME AS UPPER|LOWER
                          CDF >>SOURCE Directive Syntax
>>SOURCE FORMAT IS FIXED|FREE|VARIABLE
                   ~~~~ ~~~ ~~~~~~~
                           CDF >>TURN Directive Syntax
>>TURN { exception-name-1 [ file-name-1 ]... }...
                                    }
   { OFF
   { ~~~
                                    }
   { CHECKING ON [ WITH LOCATION ] }
```

Chapter 1 - CDF 11 September 2017

# CDF >>D Directive Syntax >>D CDF >>DISPLAY Directive Syntax >>DISPLAY source-text [ VCS = version-string ] CDF >>PAGE Directive Syntax >>PAGE CDF >>LISTING Directive Syntax >>LISTING {ON} CDF >>LEAP-SECONDS Directive Syntax >>LEAP-SECONDS

The ">>LEAP-SECONDS" CDF directive is syntactically recognized but is otherwise non-functional.

### **CDF \$ Directives Syntax**

\$ (Dollar) Directives - Active.

These directives are active and have the same function as ones starting with >>:

```
$DISPLAY ON|OFF
```

\$SET

\$IF

\$ELIF

\$ELSE-IF

\$END

\$ (Dollar) Directives - Not Active.

These are NOT active and will produce a warning message:

\$DISPLAY VCS ...

# 2. IDENTIFICATION DIVISION Syntax

# IDENTIFICATION DIVISION Syntax

```
[{ IDENTIFICATION } DIVISION. ]
{ ----- } -----
{ ID
                }
{ PROGRAM-ID. } program-id [ AS {literal-1 }] [ Type-Clause ] .
                              {program name }]
{ FUNCTION-ID. } { literal-1 } [ AS literal-2 ].
              { function-name }
{ OPTIONS. }
[ DEFAULT ROUNDED MODE IS {AWAY-FROM-ZERO
                        {NEAREST-AWAY-FROM-ZERO }
                        {NEAREST-EVEN
                        {NEAREST-TOWARDS-ZERO }
                        {PROHIBITED
                                              }
                                             }
                        {TOWARDS-GREATER
                                              }
                        {TOWARDS-LESSER
                                              }]
                        {TRUNCATION
[ ENTRY-CONVENTION IS {COBOL
  {EXTERN }
                    {STDCALL }]
[ AUTHOR. comment-1. ]
[ DATE-COMPILED. comment-2. ]
  ~~~~~~~~~~~~
[ DATE-MODIFIED. comment-3. ]
[ DATE-WRITTEN. comment-4. ]
[ INSTALLATION. comment-5. ]
[ REMARKS. comment-6. ]
  ~~~~~~
[ SECURITY. comment-7. ]
```

The "AUTHOR", "DATE-COMPILED", "DATE-MODIFIED", "DATE-WRITTEN", "INSTALLATION", "REMARKS" and "SECURITY" paragraphs are supported by GNU COBOL only to provide compatibility with programs written for the ANS1974 (or earlier) standards. As of the ANS1985 standard, these clauses have become obsolete and should not be used in new programs.

# PROGRAM-ID Type Clause Syntax

IS [ COMMON ] [ INITIAL|RECURSIVE PROGRAM ]

# 3. ENVIRONMENT DIVISION Syntax

# **ENVIRONMENT DIVISION Syntax** ENVIRONMENT DIVISION. [ CONFIGURATION SECTION. ] [ SOURCE-COMPUTER. Compilation-Computer-Specification . ] [ OBJECT-COMPUTER. Execution-Computer-Specification . ] [ SPECIAL-NAMES. Program-Configuration-Specification . ] [ REPOSITORY. Function-Specification... . ] [ INPUT-OUTPUT SECTION. ] [ FILE-CONTROL. General-File-Description... ] File-Buffering Specification... . ] [ I-O-CONTROL. **CONFIGURATION SECTION Syntax** CONFIGURATION SECTION. [ SOURCE-COMPUTER. Compilation-Computer-Specification . ] [ OBJECT-COMPUTER. Execution-Computer-Specification . ] Program-Configuration-Specification . ] [ SPECIAL-NAMES. [ REPOSITORY. Function-Specification... . ] SOURCE-COMPUTER Syntax SOURCE-COMPUTER. computer-name [ WITH DEBUGGING MODE ] .

### **OBJECT-COMPUTER Syntax**

```
OBJECT-COMPUTER. [ computer-name ]

[ MEMORY SIZE IS integer-1 WORDS|CHARACTERS ]

[ PROGRAM COLLATING SEQUENCE IS alphabet-name-1 ]

[ SEGMENT-LIMIT IS integer-2 ]

[ CHARACTER CLASSIFICATION IS { locale-name-1 } ]

{ LOCALE }

{ """" }

{ USER-DEFAULT }

{ SYSTEM-DEFAULT }
```

.

The "MEMORY SIZE" and "SEGMENT-LIMIT" clauses are syntactically recognized but are otherwise non-functional.

### SPECIAL-NAMES Syntax

```
SPECIAL-NAMES.
~~~~~~~~~~~~
 [ CALL-CONVENTION integer-1 IS mnemonic-name-1 ]
 [ CONSOLE IS CRT ]
   ~~~~~
 [ CRT STATUS IS identifier-1 ]
 [ CURRENCY SIGN IS literal-1 ]
   ~~~~~~ ~~~
 [ CURSOR IS identifier-2 ]
 [ DECIMAL-POINT IS COMMA ]
   ~~~~~~~~~~~
 [ EVENT STATUS IS identifier-3 ]
 [ LOCALE locale-name-1 IS literal-2 ]...
 [ NUMERIC SIGN IS TRAILING SEPARATE ]
 [ SCREEN CONTROL IS identifier-4 ]
 [ device-name-1 IS mnemonic-name-2 ]...
 [ feature-name-1 IS mnemonic-name-3 ]...
 [ Alphabet-Clause ]...
 [ Class-Definition-Clause ]...
 [ Switch-Definition-Clause ]...
 [ Symbolic-Characters-Clause ]...
```

The "EVENT STATUS" and "SCREEN CONTROL" clauses are syntactically recognized but are otherwise non-functional.

# REPOSITORY Syntax REPOSITORY. FUNCTION { function-prototype-name-1 [ AS literal-1 ] }... { intrinsic-function-name-1 [ AS literal-2 ] } { } } { intrinsic-function-name-2 INTRINSIC { ALL INTRINSIC } SPECIAL-NAMES Alphabet-Clause Syntax } ALPHABET alphabet-name-1 IS { ASCII { ~~~~ } { EBCDIC { NATIVE { STANDARD-1 { STANDARD-2 } { Literal-Clause... SPECIAL-NAMES ALPHABET Literal-Clause Syntax literal-1 [ { THRU|THROUGH literal-2 } ] } } { {ALSO literal-3}... ~~~~ SPECIAL-NAMES Class-Definition-Clause Syntax CLASS class-name-1 IS { literal-1 [ THRU|THROUGH literal-2 ] }... SPECIAL-NAMES Switch-Definition-Clause Syntax switch-name-1 [ IS mnemonic-name-1 ] [ ON STATUS IS condition-name-1 ]

[ OFF STATUS IS condition-name-2 ]

# ${\bf SPECIAL\text{-}NAMES\text{-}Symbolic\text{-}Characters\text{-}Clause\ Syntax}$

# SYMBOLIC CHARACTERS

```
{ symbolic-character-1... IS|ARE integer-1... }...

[ IN alphabet-name-1 ]
```

### INPUT-OUTPUT SECTION Syntax

### I-O-CONTROL MULTIPLE FILE Syntax

```
MULTIPLE FILE TAPE CONTAINS
```

```
{ file-name-1 [ POSITION integer-1 ] }...
```

.

The "MULTIPLE FILE TAPE" clause is obsolete and is therefore recognized but not functional.

### I-O-CONTROL SAME AREA Syntax

The "SAME SORT-MERGE" and "SAME SORT" clauses are syntactically recognized but are otherwise non-functional.

# **SELECT Statement Syntax** SELECT [ [ NOT ] OPTIONAL ] file-name-1 } { KEYBOARD } { ~~~~~ { LINE ADVANCING } { PRINTER } { ~~~~~ } { RANDOM } } { TAPE [ COLLATING SEQUENCE IS alphabet-name-1 ] [FILE|SORT] STATUS IS identifier-2 [identifier-3] } ] [ LOCK MODE IS { MANUAL | AUTOMATIC { EXCLUSIVE [ WITH { LOCK ON MULTIPLE RECORDS } ] } { LOCK ON RECORD } [ ORGANIZATION-Clause ] } } { ROLLBACK [ RECORD DELIMITER IS STANDARD-1 ] ~~~~~~ ~~~~~ ~~~~~~~ ~~~~ [ RESERVE integer-1 AREAS ] [ SHARING WITH { ALL OTHER } ] { ~~~ } { NO OTHER } { ~~ } { READ ONLY }

The "COLLATING SEQUENCE", "RECORD DELIMITER", "RESERVE" and "ALL OTHER" clauses are syntactically recognized but are otherwise non-functional.

### ORGANIZATION SEQUENTIAL Clause Syntax

```
[ ORGANIZATION|ORGANISATION IS ] RECORD BINARY SEQUENTIAL [ ACCESS MODE IS SEQUENTIAL ]
```

### ORGANIZATION LINE SEQUENTIAL Clause Syntax

```
[ ORGANIZATION|ORGANISATION IS ] LINE SEQUENTIAL

[ ACCESS MODE IS SEQUENTIAL ]

[ PADDING CHARACTER IS literal-1 | identifier-1 ]
```

The "PADDING CHARACTER" clause is syntactically recognized but is otherwise non-functional.

### ORGANIZATION RELATIVE Clause Syntax

### **ORGANIZATION INDEXED Clause Syntax**

```
[ ORGANIZATION|ORGANISATION IS ] INDEXED

[ ACCESS MODE IS { SEQUENTIAL } ]

{ CONTROL | CONTROL
```

The "SOURCE" clause is syntactically recognized but is otherwise non-functional. It is supported to provide compatibility with COBOL source written for other COBOL implementations.

# 4. DATA DIVISION Syntax

### **DATA DIVISION Syntax**

```
DATA DIVISION.
[ FILE SECTION.
 { File/Sort-Description [ { FILE-SECTION-Data-Item } ]... }... ]
 {
                           { 01-Level-Constant
                                                    }
 {
                           { 78-Level-Constant
                                                            }
                                                            }
 { 01-Level-Constant
 { 78-Level-Constant
                                                            }
[ WORKING-STORAGE SECTION.
  [ { WORKING-STORAGE-SECTION-Data-Item } ]... ]
   { 01-Level-Constant
                                       }
                                       }
   { 78-Level-Constant
[ LOCAL-STORAGE SECTION.
  [ { LOCAL-STORAGE-SECTION-Data-Item } ]... ]
   { 01-Level-Constant
                                     }
                                     }
   { 78-Level-Constant
[ LINKAGE SECTION.
  [ { LINKAGE-SECTION-Data-Item } ]... ]
   { 01-Level-Constant
                               }
   { 78-Level-Constant
[ REPORT SECTION.
 { Report-Description [ { Report-Group-Definition } ]... }... ]
                        { 01-Level-Constant
 {
                                                  }
                        { 78-Level-Constant
                                                          }
 { 01-Level-Constant
 { 78-Level-Constant
                                                          }
[ SCREEN SECTION.
  [ { SCREEN-SECTION-Data-Item } ]... ]
   { 01-Level-Constant
                              }
   { 78-Level-Constant
```

### File/Sort-Description Syntax

```
FD|SD file-name-1 [ IS EXTERNAL|GLOBAL ]
[ BLOCK CONTAINS [ integer-1 TO ] integer-2 CHARACTERS|RECORDS ]
[ CODE-SET IS alphabet-name-1 ]
[ DATA { RECORD IS } identifier-1... ]
  ~~~~ { ~~~~~~
      { RECORDS ARE }
[ LABEL { RECORD IS } OMITTED|STANDARD ]
  ---- { ----- } -----
        { RECORDS ARE }
[ LINAGE IS integer-3 | identifier-2 LINES
    [ LINES AT BOTTOM integer-4 | identifier-3 ]
    [ LINES AT TOP integer-5 | identifier-4 ]
    [ WITH FOOTING AT integer-6 | identifier-5 ] ]
[ RECORD { CONTAINS [ integer-7 TO ] integer-8 CHARACTERS
                                                           } ]
                                                           }
                                                           }
         { IS VARYING IN SIZE
             ~~~~~~
                                                           }
              [ FROM [ integer-7 TO ] integer-8 CHARACTERS }
         {
         {
                                                           }
                                                           }
                  DEPENDING ON identifier-6 ]
[ RECORDING MODE IS recording-mode ]
[ { REPORT IS } report-name-1... ]
               }
  { REPORTS ARE }
[ VALUE OF implementor-name-1 IS literal-1 | identifier-7 ] .
```

The "BLOCK CONTAINS", "DATA RECORD", "LABEL RECORD", "RECORDING MODE" and "VALUE OF" clauses are syntactically recognized but are obsolete and non-functional. These clauses should not be coded in new programs.

### FILE-SECTION-Data-Item Syntax

### WORKING-STORAGE-SECTION-Data-Item Syntax

```
level-number [ identifier-1 | FILLER ] [ IS GLOBAL | EXTERNAL ]
[ BASED ]
[ BLANK WHEN ZERO ]
[ JUSTIFIED RIGHT ]
[ OCCURS [ integer-1 TO ] integer-2 TIMES
      [ DEPENDING ON identifier-2 ]
      [ ASCENDING | DESCENDING KEY IS identifier-3 ]
        ~~~~~~~~ ~~~~~~~~~
      [ INDEXED BY identifier-4 ] ]
        ~~~~~~
[ PICTURE IS picture-string ]
[ REDEFINES identifier-5 ]
[ SIGN IS LEADING | TRAILING [ SEPARATE CHARACTER ] ]
          ~~~~~~ ~~~~~~~
[ SYNCRONIZED|SYNCHRONISED [ LEFT|RIGHT ] ]
              ~~~~
[ USAGE IS data-item-usage ]
[ VALUE IS [ ALL ] literal-1 ] . [ WORKING-STORAGE-SECTION-Data-Item ] . . .
```

### ${\bf LOCAL\text{-}STORAGE\text{-}SECTION\text{-}Data\text{-}Item\ Syntax}$

```
level-number [ identifier-1 | FILLER ] [ IS GLOBAL|EXTERNAL ]
[ BASED ]
[ BLANK WHEN ZERO ]
[ JUSTIFIED RIGHT ]
[ OCCURS [ integer-1 TO ] integer-2 TIMES
      [ DEPENDING ON identifier-2 ]
      [ ASCENDING | DESCENDING KEY IS identifier-3 ]
        ~~~~~~~~ ~~~~~~~~~
      [ INDEXED BY identifier-4 ] ]
        ~~~~~~
[ PICTURE IS picture-string ]
[ REDEFINES identifier-5 ]
[ SIGN IS LEADING | TRAILING [ SEPARATE CHARACTER ] ]
          ~~~~~~ ~~~~~~~
[ SYNCRONIZED|SYNCHRONISED [ LEFT|RIGHT ] ]
              ~~~~
[ USAGE IS data-item-usage ]
[ VALUE IS [ ALL ] literal-1 ] . [ LOCAL-STORAGE-SECTION-Data-Item ]...
```

### LINKAGE-SECTION-Data-Item Syntax

```
level-number [ identifier-1 | FILLER ] [ IS GLOBAL | EXTERNAL ]
[ ANY LENGTH ]
[ BASED ]
[ BLANK WHEN ZERO ]
[ JUSTIFIED RIGHT ]
[ OCCURS [ integer-1 TO ] integer-2 TIMES
      [ DEPENDING ON identifier-3 ]
        ~~~~~~~
      [ ASCENDING | DESCENDING KEY IS identifier-4 ]
        ~~~~~~~~ ~~~~~~~~~~~~
      [ INDEXED BY identifier-5 ] ]
        ~~~~~~
[ PICTURE IS picture-string ]
[ REDEFINES identifier-6 ]
[ SIGN IS LEADING | TRAILING [ SEPARATE CHARACTER ] ]
          ~~~~~~ ~~~~~~
[ SYNCRONIZED|SYNCHRONISED [ LEFT|RIGHT ] ]
                              ~~~~ ~~~~
[ USAGE IS data-item-usage ] . [ LINKAGE-SECTION-Data-Item ]...
```

### Report-Description (RD) Syntax

```
RD report-name [ IS GLOBAL ]
[ CODE IS literal-1 | identifier-1 ]
[ { CONTROL IS } { FINAL
                                }... ]
 { ~~~~~
  { CONTROLS ARE } { identifier-2 }
[ PAGE [ { LIMIT IS } ] [ { literal-2 } LINES ]
  ~~~~ { ~~~~~ } { identifier-3 } ~~~~
        { LIMITS ARE }
      [ literal-3 | identifier-4 COLUMNS|COLS ]
      [ HEADING IS literal-4 | identifier-5 ]
      [ FIRST DE|DETAIL IS literal-5 | identifier-6 ]
      [ LAST CH|{CONTROL HEADING} IS literal-6 | identifier-7 ]
        ~~~~ ~~ ~~~~~~ ~~~~~~
      [ LAST DE|DETAIL IS literal-7 | identifier-8 ]
      [ FOOTING IS literal-8 | identifier-9 ] ] .
       ~~~~~~
```

The "CODE IS" and "COLUMNS" clauses are syntactically recognized but are otherwise non-functional.

### Report-Group-Definition Syntax

```
01 [ identifier-1 ]
[ LINE NUMBER IS { integer-1 [ [ ON NEXT PAGE ] } ]
                {
                { +|PLUS integer-1
                                              }
                {
                                              }
                { ON NEXT PAGE
                                              }
[ NEXT GROUP IS { [ +|PLUS ] integer-2 } ]
               { ~~~~
               { NEXT|{NEXT PAGE}|PAGE }
                                                   } ]
[ TYPE IS { RH|{REPORT HEADING}}
         { ~~ ~~~~~ ~~~~~
                                                   }
         { PH|{PAGE HEADING}
                                                   }
         { ~~ ~~~~ ~~~~~
         { CH|{CONTROL HEADING} FINAL|identifier-2
         { ~~ ~~~~~ ~~~~~ ~~~~
                                                   }
         { DE|DETAIL
         { ~~ ~~~~~
                                                   }
         { CF|{CONTROL FOOTING} FINAL|identifier-2
         { ~~ ~~~~~ ~~~~~ ~~~~
                                                   }
         { PF|{PAGE FOOTING}
                                                   }
           ~~ ~~~~ ~~~~~
                                                   }
                                                   }
         { RF|{REPORT FOOTING}
           ~~ ~~~~~ ~~~~~
  [ REPORT-SECTION-Data-Item ]...
```

### REPORT-SECTION-Data-Item Syntax

```
level-number [ identifier-1 ]
[ BLANK WHEN ZERO ]
[ COLUMN [ { NUMBER IS } ] [ +|PLUS ] integer-1 ]
        { ~~~~~ }
          { NUMBERS ARE }
[ GROUP INDICATE ]
[ JUSTIFIED RIGHT ]
[ LINE NUMBER IS { integer-2 [ [ ON NEXT PAGE ] } ]
               { + | PLUS integer-2 ~~~~ ~~~~
                                            }
               {
                                            }
                                            }
               { ON NEXT PAGE
[ OCCURS [ integer-3 TO ] integer-4 TIMES
   [ DEPENDING ON identifier-2 ]
     ~~~~~~~
   [ STEP integer-5 ]
    [ VARYING identifier-3 FROM { identifier-4 } BY { identifier-5 } ]
                        ~~~~ { integer-6 } ~~ { integer-7 }
[ PICTURE IS picture-string ]
[ PRESENT WHEN condition-name ]
  ~~~~~~ ~~~
[ SIGN IS LEADING TRAILING [ SEPARATE CHARACTER ] ]
  } ]
[ { SOURCE IS literal-1|identifier-6 [ ROUNDED ]
 { SUM OF { identifier-7 }... [ { RESET ON FINAL|identifier-8 } ] }
 { ~~~ { literal-2 } { ~~~~~
                                                           }
                                                              }
 { VALUE IS [ ALL ] literal-3 { UPON identifier-9
                                                           }
                                                              }
 [ REPORT-SECTION-Data-Item ]...
```

### SCREEN-SECTION-Data-Item Syntax

```
level-number [ identifier-1 | FILLER ]
[ AUTO | AUTO-SKIP | AUTOTERMINATE ] [ BELL | BEEP ]
                  [ BACKGROUND-COLOR|BACKGROUND-COLOUR IS integer-1 | identifier-2 ]
  [ BLANK LINE|SCREEN ] [ ERASE EOL|EOS ]
[ BLANK WHEN ZERO ] [ JUSTIFIED RIGHT ]
[ BLINK ] [ HIGHLIGHT | LOWLIGHT ] [ REVERSE-VIDEO ]
                    ~~~~~~~
[ COLUMN NUMBER IS [ +|PLUS ] integer-2 | identifier-3 ]
[ FOREGROUND-COLOR|FOREGROUND-COLOUR IS integer-3 | identifier-4 ]
  [ { FROM literal-1 | identifier-5 } ]
 { TO identifier-5
                               }
                               }
 { USING identifier-5
 { VALUE IS [ ALL ] literal-1
[ FULL | LENGTH-CHECK ] [ REQUIRED | EMPTY-CHECK ] [ SECURE | NO-ECHO ]
                                               ~~~~~
       ~~~~~~~~~~~
                       ~~~~~~~
[ LEFTLINE ] [ OVERLINE ] [ UNDERLINE ]
             ~~~~~~
[ LINE NUMBER IS [ + | PLUS ] integer-4 | identifier-6 ]
[ OCCURS integer-5 TIMES ]
[ PICTURE IS picture-string ]
[ PROMPT [ CHARACTER IS literal-2 | identifier-7 ]
[ SIGN IS LEADING TRAILING [ SEPARATE CHARACTER ] ]
 [ SCREEN-SECTION-Data-Item ]...
```

### ${\bf 01\text{-}Level\text{-}Constant~Syntax}$

```
O1 constant-name-1 CONSTANT [ IS GLOBAL ]
 { AS { literal-1
                                            } } .
      { { BYTE-LENGTH } OF { identifier-1 } } }
      { { ~~~~~~ }
  {
                           { usage-name
                                          } } }
 {
      { { LENGTH
                      }
                                            } }
                                              }
 {
  { FROM CDF-variable-name-1
                                              }
```

### 66-Level-Data-Item Syntax

```
66 identifier-1 RENAMES identifier-2 [ THRU|THROUGH identifier-3 ] .
```

### 77-Level-Data-Item Syntax

```
77 identifier-1 [ IS GLOBAL|EXTERNAL ]

[ BASED ]

[ BLANK WHEN ZERO ]

[ JUSTIFIED RIGHT ]

[ PICTURE IS picture-string ]

[ REDEFINES identifier-5 ]

[ SIGN IS LEADING|TRAILING [ SEPARATE CHARACTER ] ]

[ SYNCRONIZED|SYNCHRONISED [ LEFT|RIGHT ] ]

[ USAGE IS data-item-usage ]

[ VALUE IS [ ALL ] literal-1 ] .
```

```
78-Level-Constant Syntax
```

```
78 constant-name-1 VALUE IS literal-1 .
```

### 88-Level-Data-Item Syntax

# 5. PROCEDURE DIVISION Syntax

```
PROCEDURE DIVISION Syntax
                                                               } ]
  PROCEDURE DIVISION [ { USING Subprogram-Argument ...
                       { CHAINING Main-Program-Argument...}
                     [ RETURNING identifier-1 ] .
[ DECLARATIVES. ]
[ Event-Handler-Routine... . ]
[ END DECLARATIVES. ]
  ~~~ ~~~~~~~~~~
  General-Program-Logic
[ Nested-Subprogram... ]
[ END PROGRAM|FUNCTION name-1 ]
                 PROCEDURE DIVISION Subprogram-Argument Syntax
[ BY { REFERENCE [ OPTIONAL ]
                                                     } ] identifier-1
                 ~~~~~~
                                                     }
     { VALUE [ [ UNSIGNED ] SIZE IS { AUTO
                                                } ] }
                                    { ~~~~
                 ~~~~~~~ ~~~
                                                }
                                    { DEFAULT
                                                }
                                                }
                                    { integer-1 }
                PROCEDURE DIVISION Main-Program-Argument Syntax
[ BY REFERENCE ] [ OPTIONAL ] identifier-1
                    PROCEDURE DIVISION RETURNING Syntax
RETURNING identifier-1
```

### **DECLARATIVES Syntax**

section-name-1 SECTION.

```
USE { [ GLOBAL ] AFTER STANDARD { EXCEPTION } PROCEDURE ON { INPUT
                                                                        } }
~~~ {
                               { ~~~~~ }
                                                                        } }
    {
                               { ERROR }
                                                          { OUTPUT
                                                                        } }
    {
                                                                        } }
                                                                        } }
                                                          { I-0
                                                          { ~~~
                                                   }
    { FOR DEBUGGING ON { procedure-name-1
                                                                        } }
                                                   }
                                                                        } }
                      { ALL PROCEDURES
                                                          { EXTEND
                      { ~~~ ~~~~~~
    {
                                                   }
                                                                        } }
    {
                      { REFERENCES OF identifier-1 } { file-name-1 } }
                                                                          }
                                                                          }
    { [ GLOBAL ] BEFORE REPORTING identifier-2
                                                                          }
    {
                                                                          }
    { AFTER EC|{EXCEPTION CONDITION}
                                                                          }
```

The "AFTER EXCEPTION CONDITION" and "AFTER EC" clauses are syntactically recognized but are otherwise non-functional.

```
LENGTH OF Syntax
```

LENGTH OF numeric-literal-1 | identifier-1

```
Reference Modifier (Format 1) Syntax
```

```
identifier-1 [ OF|IN identifier-2 ] [ (subscript...) ] (start:[ length ])
```

```
Reference Modifier (Format 2) Syntax
```

intrinsic-function-reference (start:[ length ])

### Arithmetic-Expression Syntax

```
Unary-Expression Syntax
{ [ +|- ] { (Arithmetic-Expression-1)}}
                                                   } }
          { [ LENGTH OF ] { identifier-1
                                                 } } }
{
          {
                        { literal-1
                                                 } } }
          {
{
                           { Function-Reference } } }
{ Arithmetic-Expression-2
                                                     }
                              Class-Condition Syntax
identifier-1 IS [ NOT ] { NUMERIC
                                             }
                         { ~~~~~
                                             }
                         { ALPHABETIC
                         { ALPHABETIC-LOWER }
                         { ALPHABETIC-UPPER }
                         { OMITTED
                                             }
                         { ~~~~~
                                             }
                                             }
                         { class-name-1
                               Sign-Condition Syntax
identifier-1 IS [ NOT ] { POSITIVE }
                         { ~~~~~ }
                         { NEGATIVE }
                                    }
                         { ZERO
                             Relation-Condition Syntax
{ identifier-1
                           } IS [ NOT ] RelOp { identifier-2
                                                                           }
                                               { literal-2
{ literal-1
                           }
                                                                           }
{ arithmetic-expression-1 }
                                               { arithmetic-expression-2 }
{ index-name-1
                                               { index-name-2
```

```
RelOp Syntax
{ EQUAL TO
{ ~~~~
                            }
{ EQUALS
{ GREATER THAN
{ GREATER THAN OR EQUAL TO }
{ LESS THAN
{ ~~~~
{ LESS THAN OR EQUAL TO
                            }
{ =
{ <
{ <=
                             Combined Condition Syntax
[ ( ] Condition-1 [ ) ] { AND } [ ( ] Condition-2 [ ) ]
                         { ~~~ }
                         { OR }
                         { ~~ }
                              Negated Condition Syntax
NOT Condition-1
                          ACCEPT FROM CONSOLE Syntax
  ACCEPT { identifier-1 }
                              [ FROM mnemonic-name-1 ]
         { OMITTED
                         }
[ END-ACCEPT ]
  ~~~~~~~~
```

## ACCEPT FROM COMMAND-LINE Syntax

## ACCEPT FROM ENVIRONMENT Syntax

## ACCEPT screen-data-item Syntax

```
ACCEPT { identifier-1 }
        { OMITTED
                      }
                        [{ FROM EXCEPTION-STATUS }]
                        [{ FROM CRT ] [ MODE IS BLOCK ]}
        [ AT { | LINE NUMBER { integer-1 }
                                                      | } ]
          ~~ { | ~~~~ { identifier-2 }
                                                      | }
             { | COLUMN|COL|POSITION NUMBER { integer-2 } | }
             { | ~~~~~ ~~~ ~~~~~~ { identifier-3 } | }
             {
                                                        }
                                                        }
             { { integer-3 }
             { { identifier-4 }
                                                        }
        [ WITH [ Attribute-Specification ]...
               [ LOWER | UPPER ]
                ~~~~
               [ SCROLL { UP } [ { integer-4 } LINE|LINES ] ]
                ~~~~~ { ~~ } { identifier-5 }
                       { DOWN }
               [ TIMEOUT|TIME-OUT AFTER { integer-5 } ]
                """" { identifier-6 }
               [ CONVERSION ]
                ~~~~~~~~~
               [ UPDATE ] ]
        [ ON EXCEPTION imperative-statement-1 ]
        [ NOT ON EXCEPTION imperative-statement-2 ]
[ END-ACCEPT ]
```

The "FROM CRT", "MODE IS BLOCK", "CONVERSION" and "UPDATE" clauses are syntactically recognized but are otherwise non-functional.

## ACCEPT FROM DATE/TIME Syntax

#### ACCEPT FROM Screen-Info Syntax

```
ACCEPT identifier-1

FROM { LINES|LINE-NUMBER }

( COLS|COLUMNS }

( ESCAPE KEY )

END-ACCEPT ]
```

## ACCEPT FROM Runtime-Info Syntax

```
ACCEPT identifier-1

FROM { EXCEPTION STATUS }

( USER NAME )

END-ACCEPT ]
```

#### ACCEPT OMITTED Syntax

```
ACCEPT OMITTED
```

1. For console : See 6.17.1.1 (ACCEPT FROM CONSOLE Syntax)

2. For Screen : See 6.17.1.4 (ACCEPT screen-data-item Syntax)

```
[ END-ACCEPT ]
```

# ACCEPT FROM EXCEPTION-STATUS Syntax

ACCEPT exception-status-pic-9-4 FROM EXCEPTION-STATUS

[ END-ACCEPT ]

# ADD TO Syntax

```
}...
 ADD { literal-1
 ~~~ { identifier-1 }
     TO { identifier-2
        [ ROUNDED [ MODE IS { AWAY-FROM-ZERO } ] ] }...
          ~~~~~ { ~~~~~~~~~~~
                           { NEAREST-AWAY-FROM-ZERO }
                           { NEAREST-EVEN
                                                  }
                           { NEAREST-TOWARD-ZERO
                                                  }
                           { PROHIBITED
                           { ~~~~~~
                                                  }
                           { TOWARD-GREATER
                                                  }
                           { TOWARD-LESSER
                                                  }
                                                  }
                           { TRUNCATION
   [ ON SIZE ERROR imperative-statement-1 ]
   [ NOT ON SIZE ERROR imperative-statement-2 ]
[ END-ADD ]
```

# ADD GIVING Syntax

```
ADD { literal-1
                }...
 ~~~ { identifier-1 }
   [ TO identifier-2 ]
    GIVING { identifier-3
      { NEAREST-AWAY-FROM-ZERO }
                       { NEAREST-EVEN
                       { ~~~~~~~~
                                           }
                       { NEAREST-TOWARD-ZERO
                       {
                                           }
                       { PROHIBITED
                                           }
                       { TOWARD-GREATER
                        ~~~~~~~~~~~~~
                                           }
                       { TOWARD-LESSER
                                           }
                                           }
                                           }
                       { TRUNCATION
   [ ON SIZE ERROR imperative-statement-1 ]
   [ NOT ON SIZE ERROR imperative-statement-2 ]
          ~~~~ ~~~~
[ END-ADD ]
```

## ADD CORRESPONDING Syntax

```
ADD CORRESPONDING identifier-1
     TO identifier-2
                                         } ] ]
   [ ROUNDED [ MODE IS { AWAY-FROM-ZERO
              ~~~~
                     { ~~~~~~~~
                     { NEAREST-AWAY-FROM-ZERO }
                     { NEAREST-EVEN
                     { ~~~~~~~
                     { NEAREST-TOWARD-ZERO
                     { PROHIBITED
                     { ~~~~~~
                     { TOWARD-GREATER
                                           }
                     }
                     { TOWARD-LESSER
                      ~~~~~~~~~~
                     { TRUNCATION
                                           }
   [ ON SIZE ERROR imperative-statement-1 ]
   [ NOT ON SIZE ERROR imperative-statement-2 ]
[ END-ADD ]
                           ALLOCATE Syntax
ALLOCATE { expression-1 CHARACTERS } [ { INITIALIZED } ]
~~~~~~ { identifier-1 ~~~~~~~ } { ~~~~~~~~ }
                                  { INITIALISED }
   [ RETURNING identifier-2 ]
                            ALTER Syntax
ALTER procedure-name-1 TO PROCEED TO procedure-name-2
```

```
CALL Syntax
 CALL [ { STDCALL
                        } ] { literal-1
       { ~~~~~
                        }
                           { identifier-1 }
        { STATIC
                        }
                        }
        { mnemonic-name-1 }
      [ USING CALL-Argument... ]
      [ RETURNING | GIVING identifier - 2 ]
      [ ON OVERFLOW|EXCEPTION imperative-statement-1 ]
      [ NOT ON OVERFLOW|EXCEPTION imperative-statement-2 ]
[ END-CALL ]
  ~~~~~~
                          CALL Argument Syntax
[ BY { REFERENCE } ]
    { ~~~~~ }
    { CONTENT
               }
    { ~~~~~
               }
    { VALUE
    { OMITTED
                                                          }
                                                           }
    { DEFAULT
                                    }
                           { ~~~~~
                           { integer-1 }
                            CANCEL Syntax
CANCEL { literal-1
                   }...
~~~~~ { identifier-1 }
```

```
CLOSE Syntax

CLOSE { file-name-1 [ { REEL|UNIT [ FOR REMOVAL ] } ] }...

{ ~~~~~ ~~~~~ }

{ WITH LOCK }

{ ~~~~~ }

{ WITH NO REWIND }
```

The "REEL", "LOCK" and "NO REWIND" clauses are syntactically recognized but are otherwise non-functional, except for the "CLOSE...NO REWIND" statement, which will generate a file status of 07 rather than the usual 00 (but take no other action).

```
COMMIT Syntax

COMPUTE Syntax

COMPUTE { identifier-1
```

```
~~~~~~
                                               } ] }...
     [ ROUNDED [ MODE IS { AWAY-FROM-ZERO
                        { ~~~~~~~~
                ~~~~
                        { NEAREST-AWAY-FROM-ZERO }
                        }
                        { NEAREST-EVEN
                         ~~~~~~~~~~~
                                               }
                        { NEAREST-TOWARD-ZERO
                                               }
                        { ~~~~~~~~~~~
                                               }
                                               }
                        { PROHIBITED
                         ~~~~~~~~~
                                               }
                        { TOWARD-GREATER
                                               }
                        { ~~~~~~~
                                               }
                                               }
                        { TOWARD-LESSER
                         ~~~~~~~~~~~~
                                               }
                                               }
                        { TRUNCATION
       =|EQUAL arithmetic-expression-1
     [ ON SIZE ERROR imperative-statement-1 ]
     [ NOT ON SIZE ERROR imperative-statement-2 ]
[ END-COMPUTE ]
```

## **CONTINUE Syntax**

CONTINUE

```
~~~~~~
```

## **DELETE Syntax**

```
DELETE file-name-1 RECORD

[ INVALID KEY imperative-statement-1 ]

[ NOT INVALID KEY imperative-statement-2 ]

[ END-DELETE ]
```

## DISPLAY UPON device Syntax

```
DISPLAY { literal-1 }...

"""" { identifier-1 }

[ UPON mnemonic-name-1 ]

""""

[ WITH NO ADVANCING ]

"""""

[ ON EXCEPTION imperative-statement-1 ]

""""

[ NOT ON EXCEPTION imperative-statement-2 ]

""""

[ END-DISPLAY ]
```

#### **DISPLAY UPON COMMAND-LINE Syntax**

# DISPLAY UPON ENVIRONMENT-NAME Syntax

#### DISPLAY screen-data-item Syntax

```
DISPLAY identifier-1 [ UPON CRT | CRT-UNDER ]
     [ AT { | LINE NUMBER { integer-1 }
                                                   | } ]
       ~~ { | ~~~~ { identifier-2 }
                                                    | }
          { |
                                                    | }
          { | COLUMN|POSITION NUMBER { integer-2
                                                  } | }
          { | ~~~~~
                                   { identifier-3 } | }
          {
                                                      }
          { { integer-3 }
                                                      }
                                                      }
          { { identifier-4 }
     [ WITH [ DISPLAY-Attribute ]...
            [ SCROLL { UP } [ { integer-4 } LINE|LINES ] ]
              ~~~~~ { ~~ } { identifier-5 }
                    { DOWN }
            [ TIMEOUT|TIME-OUT AFTER { integer-5
                                   { identifier-6 }
            [ CONVERSION ] ]
     [ ON EXCEPTION imperative-statement-1 ]
     [ NOT ON EXCEPTION imperative-statement-2 ]
[ END-DISPLAY ]
  ~~~~~~~~~~~
```

The "UPON CRT", "UPON CRT-UNDER" and "CONVERSION" clauses are syntactically recognized but are otherwise non-functional. They are supported to provide compatibility with COBOL source written for other COBOL implementations.

# **DIVIDE INTO Syntax**

```
DIVIDE { literal-1 } INTO { identifier-2
~~~~~ { identifier-1 } ~~~~
     [ ROUNDED [ MODE IS { AWAY-FROM-ZERO } ] ] }...
                       { ~~~~~~~~
                       { NEAREST-AWAY-FROM-ZERO }
                       { ~~~~~~ }
                        { NEAREST-EVEN
                                              }
                        { NEAREST-TOWARD-ZERO
                       { ~~~~~~~~~
                                              }
                                              }
                        { PROHIBITED
                                              }
                        { TOWARD-GREATER
                                              }
                                              }
                        { TOWARD-LESSER
                                              }
                       { ~~~~~~
                                              }
                        { TRUNCATION
                                              }
   [ ON SIZE ERROR imperative-statement-1 ]
   [ NOT ON SIZE ERROR imperative-statement-2 ]
[ END-DIVIDE ]
  ~~~~~~~~~
```

# DIVIDE INTO GIVING Syntax

```
DIVIDE { literal-1 } INTO { literal-2 } GIVING { identifier-3
~~~~~ { identifier-1 } ~~~~ { identifier-2 } ~~~~~
          [ ROUNDED [ MODE IS { AWAY-FROM-ZERO } ] ] }...
                            { ~~~~~~~~
                            { NEAREST-AWAY-FROM-ZERO }
                            { ~~~~~~ }
                            { NEAREST-EVEN
                                                   }
                            { NEAREST-TOWARD-ZERO
                            { ~~~~~~~~~~
                                                   }
                            { PROHIBITED
                                                   }
                                                   }
                                                  }
                            { TOWARD-GREATER
                            { ~~~~~~~~~
                                                   }
                            { TOWARD-LESSER
                                                  }
                            { ~~~~~~~~
                                                   }
                            { TRUNCATION
                                                  }
   [ REMAINDER identifier-4 ]
   [ ON SIZE ERROR imperative-statement-1 ]
   [ NOT ON SIZE ERROR imperative-statement-2 ]
[ END-DIVIDE ]
  ~~~~~~~~~
```

# **DIVIDE BY GIVING Syntax** DIVIDE { literal-1 } BY { literal-2 } GIVING { identifier-3 ~~~~~ { identifier-1 } ~~ { identifier-2 } ~~~~~ [ ROUNDED [ MODE IS { AWAY-FROM-ZERO } ] ] }... { ~~~~~~~~ { NEAREST-AWAY-FROM-ZERO } { ~~~~~~~~~~ { NEAREST-EVEN } { ~~~~~~~~ } { NEAREST-TOWARD-ZERO } { ~~~~~~~~~~~~~ } { PROHIBITED } { ~~~~~~ } { TOWARD-GREATER } { ~~~~~~~~ } } { TOWARD-LESSER { ~~~~~~~~ } } { TRUNCATION [ REMAINDER identifier-4 ] [ ON SIZE ERROR imperative-statement-1 ] [ NOT ON SIZE ERROR imperative-statement-2 ] ~~~~ ~~~~ [ END-DIVIDE ] ~~~~~~~~~ **ENTRY Syntax** ENTRY literal-1 [ USING ENTRY-Argument... ] **ENTRY-Argument Syntax** [ BY { REFERENCE } ] identifier-1 { ~~~~~ } { CONTENT } { ~~~~~ } { VALUE }

```
EVALUATE Syntax
```

#### **EVALUATE** Selection Subject Syntax

```
{ TRUE      }
{ ~~~~      }
{ FALSE      }
{ ~~~~~      }
{ expression-1 }
{ identifier-1 }
{ literal-1 }
```

# ${\bf EVALUATE~Selection~Object~Syntax}$

```
}
{ ANY
{ ~~~
                                                   }
{ TRUE
                                                   }
                                                   }
{ FALSE
                                                   }
{ partial-expression-1
{ { expression-2 } [ THRU|THROUGH { expression-3 } ] }
{ { identifier-2 } ~~~~~ { identifier-3 }
{ { literal-2 }
                                { literal-3
                                                   }
                                             }
```

```
EXIT Syntax
EXIT [ { PROGRAM
                            } ]
      { ~~~~~~
                            }
                            }
       { FUNCTION
       { PERFORM [ CYCLE ] }
                            }
       { SECTION
       { ~~~~~
                           }
                            }
       { PARAGRAPH
                                  FREE Syntax
FREE { [ ADDRESS OF ] identifier-1 }...
                               GENERATE Syntax
GENERATE { report-name-1 }
~~~~~~ { identifier-1 }
                                GOBACK Syntax
GOBACK
                              Simple GO TO Syntax
GO TO procedure-name-1
                          GO TO DEPENDING ON Syntax
GO TO procedure-name-1...
     DEPENDING ON identifier-1
```

```
IF Syntax
 IF conditional-expression
 THEN { imperative-statement-1 }
      { NEXT SENTENCE
[ ELSE { imperative-statement-2 } ]
 ~~~~ { NEXT SENTENCE
        ~~~~ ~~~~~~
[ END-IF ]
                             INITIALIZE Syntax
INITIALIZE | INITIALISE identifier-1...
    [ WITH FILLER ]
    [ { category-name-1 } TO VALUE ]
            } ~~~~
      { ALL
    [ THEN REPLACING { category-name-2 DATA BY
          [ LENGTH OF ] { literal-1 } }... ]
            ~~~~~ { identifier-1 }
    [ THEN TO DEFAULT ]
```

## **INITIATE Syntax**

INITIATE report-name-1

#### **INSPECT Syntax**

```
INSPECT { literal-1
~~~~~~ { identifier-1
                          }
      { function-reference-1 }
 [ TALLYING { identifier-2 FOR { ALL|LEADING|TRAILING { literal-2 } }
                       ~~~ { ~~~ ~~~~~~ { identifier-3 } }
                                                              }
                           { CHARACTERS
            [ | { AFTER|BEFORE } INITIAL { literal-3 } | ] }... ]
            | ~~~~~ { identifier-4 } |
 [ REPLACING { { ALL|FIRST|LEADING|TRAILING { literal-4
            { { ~~~ ~~~~ ~~~~~ { identifier-5 } }
             { CHARACTERS
                                                       }
             { ~~~~~~
                                                       }
             BY { [ ALL ] literal-5 }
              ~~ { ~~~
                { identifier-6 }
            [ | { AFTER|BEFORE } INITIAL { literal-6 } | ] }... ]
             ~~~~~~~~~
                                     { identifier-7 } |
 [ CONVERTING { { literal-7 } TO { literal-8 }
  ~~~~~~~ { identifier-8 } ~~ { identifier-9 }
            [ | { AFTER|BEFORE } INITIAL { literal-9 } | ] ]
              ~~~~~
                                    { identifier-10 } |
```

## **MERGE Syntax**

```
MERGE sort-file-1

(ON { ASCENDING } KEY identifier-1... }...

( ~~~~~~ }

( DESCENDING }

( WITH DUPLICATES IN ORDER ]

( COLLATING SEQUENCE IS alphabet-name-1 ]

USING file-name-1 file-name-2...

( OUTPUT PROCEDURE IS procedure-name-1 }

( THRU|THROUGH procedure-name-2 ] }

( GIVING file-name-3... }

( GIVING file-name-3... }
```

The "DUPLICATES" clause is syntactically recognized but is otherwise non-functional.

#### Simple MOVE Syntax

```
MOVE { literal-1 } TO identifier-2...
~~~~ { identifier-1 } ~~
```

## MOVE CORRESPONDING Syntax

```
MOVE CORRESPONDING identifier-1 TO identifier-2...
```

# **MULTIPLY BY Syntax**

```
MULTIPLY { literal-1 } BY { identifier-2
~~~~~~ { identifier-1 } ~~
    [ ROUNDED [ MODE IS { AWAY-FROM-ZERO } ] ] }...
                     { ~~~~~~~
                     { NEAREST-AWAY-FROM-ZERO }
                     { ~~~~~~ }
                     { NEAREST-EVEN
                     { ~~~~~~~
                                           }
                     { NEAREST-TOWARD-ZERO
                     }
                     { PROHIBITED
                                           }
                     { ~~~~~~
                                           }
                     { TOWARD-GREATER
                                           }
                     { ~~~~~~~~~
                                           }
                     { TOWARD-LESSER
                                           }
                       ~~~~~~~~~
                                           }
                     { TRUNCATION
  [ ON SIZE ERROR imperative-statement-1 ]
  [ NOT ON SIZE ERROR imperative-statement-2 ]
[ END-DIVIDE ]
  ~~~~~~~~~
```

# **MULTIPLY GIVING Syntax** } BY { literal-2 } GIVING { identifier-3 MULTIPLY { literal-1 ~~~~~~ { identifier-1 } ~~ { identifier-2 } ~~~~~ [ ROUNDED [ MODE IS { AWAY-FROM-ZERO } ] ] }... { ~~~~~~~~ { NEAREST-AWAY-FROM-ZERO } { ~~~~~~ } { NEAREST-EVEN { ~~~~~~~~ } { NEAREST-TOWARD-ZERO { ~~~~~~~~~~ } { PROHIBITED } { ~~~~~~ } { TOWARD-GREATER } { ~~~~~~~~~~ } { TOWARD-LESSER { ~~~~~~~ } { TRUNCATION [ ON SIZE ERROR imperative-statement-1 ] [ NOT ON SIZE ERROR imperative-statement-2 ] [ END-DIVIDE ] **OPEN Syntax** OPEN { { INPUT } [ SHARING WITH { ALL OTHER } ] file-name-1 { ~~~~ } ~~~~~ { ~~~ } { OUTPUT } { NO OTHER } { ~~~~~ } { ~~ } { I-O } { READ ONLY } { EXTEND } } ] }... } [ { REVERSED { ~~~~~~ { WITH { NO REWIND } } { ~~ ~~~~~ } } } }

The "NO REWIND", and "REVERSED" clauses are syntactically recognized but are otherwise non-functional.

{ LOCK

# **Procedural PERFORM Syntax** PERFORM procedure-name-1 [ THRU|THROUGH procedure-name-2 ] [ { [ WITH TEST { BEFORE } ] { VARYING-Clause } } ] ~~~~ { ~~~~~~ } { UNTIL conditional-expression-1 } } { { { AFTER } } { } } { UNTIL EXIT|FOREVER { ~~~~ ~~~~ ~~~~~ } { { literal-1 } TIMES } { { identifier-1 } ~~~~~ } Inline PERFORM Syntax PERFORM [ { [ WITH TEST { BEFORE } ] { VARYING-Clause ~~~~ { ~~~~~~ } { UNTIL conditional-expression-1 } } { { { AFTER } { } } { UNTIL EXIT|FOREVER } } { { literal-1 } TIMES { { identifier-1 } ~~~~ imperative-statement-1 [ END-PERFORM ] **VARYING Syntax** VARYING identifier-2 FROM { literal-2 } [ BY { literal-3 ~~~~ { identifier-3 } ~~~ { identifier-4 } [ UNTIL conditional-expression-1 ] [ AFTER identifier-5 FROM { literal-4 } [ BY { literal-5 } ] ~~~ { identifier-6 } ~~ { identifier-7 } [ UNTIL conditional-expression-2 ] ]...

## Sequential READ Syntax

```
READ file-name-1 [ { NEXT|PREVIOUS } ] RECORD [ INTO identifier-1 ]
     { ~~~~ ~~~~~ }
                   } ]
  [ { IGNORING LOCK
    { ~~~~~~
    { WITH [ NO ] LOCK }
    {
    { WITH KEPT LOCK
                     }
        ~~~~ }
    {
    { WITH IGNORE LOCK }
    {
    TIAW HTIW }
                     }
  [ AT END imperative-statement-1 ]
  [ NOT AT END imperative-statement-2 ]
[ END-READ ]
  ~~~~~~
```

### Random READ Syntax

```
READ file-name-1 RECORD [ INTO identifier-1 ]
                    } ]
  [ { IGNORING LOCK
    { ~~~~~~
    { WITH [ NO ] LOCK }
       ~~ ~~~ }
    {
    { WITH KEPT LOCK
          ~~~~ }
    {
    { WITH IGNORE LOCK }
      ~~~~~ }
    {
                     }
    TIAW HTIW }
  [ KEY IS identifier-2 ]
  [ INVALID KEY imperative-statement-1 ]
  [ NOT INVALID KEY imperative-statement-2 ]
[ END-READ ]
 ~~~~~~
```

```
READY TRACE Syntax
READY TRACE
                                RELEASE Syntax
RELEASE record-name-1 [ FROM { literal-1
                        ~~~~ { identifier-1 }
                             RESET TRACE Syntax
RESET TRACE
                                RETURN Syntax
  RETURN sort-file-name-1 RECORD
   [ INTO identifier-1 ]
     AT END imperative-statement-1
   [ NOT AT END imperative-statement-2 ]
[ END-RETURN ]
                               REWRITE Syntax
  REWRITE record-name-1
     [ FROM { literal-1 } ]
       ~~~~ { identifier-1 }
     [ WITH [ NO ] LOCK ]
     [ INVALID KEY imperative-statement-1 ]
     [ NOT INVALID KEY imperative-statement-2 ]
[ END-REWRITE ]
```

```
ROLLBACK Syntax
ROLLBACK
                                SEARCH Syntax
  SEARCH table-name-1
     [ VARYING index-name-1 ]
     [ AT END imperative-statement-1 ]
     { WHEN conditional-expression-1 imperative-statement-2 }...
[ END-SEARCH ]
                              SEARCH ALL Syntax
  SEARCH ALL table-name-1
     [ AT END imperative-statement-1 ]
       WHEN conditional-expression-1 imperative-statement-2
[ END-SEARCH ]
  ~~~~~~~~~
                           SET ENVIRONMENT Syntax
SET ENVIRONMENT { literal-1
                               } TO { literal-2
~~~ ~~~~~~~ { identifier-1 } ~~ { identifier-2 }
                           SET Program-Pointer Syntax
SET program-pointer-1 TO ENTRY { literal-1
                      ~~ ~~~~ { identifier-1 }
                             SET ADDRESS Syntax
SET [ ADDRESS OF ] { pointer-name-1 }...
     ~~~~~~~~~~
                 { identifier-1
    TO [ ADDRESS OF ] { pointer-name-2 }
```

{ identifier-2 }

~~~~~~ ~~

```
SET Index Syntax
SET index-name-1 TO { literal-1
                                    }
                 ~~ { identifier-2 }
                             SET UP/DOWN Syntax
SET identifier-1 { UP
                        } BY [ LENGTH OF ] { literal-1
                                                            }
                 { ~~ } ~~
                                            { identifier-2 }
                 { DOWN }
                            SET Condition Name Syntax
                          TO { TRUE }
SET condition-name-1...
                          ~~ { ~~~~ }
                             { FALSE }
                                SET Switch Syntax
                        TO { ON }
SET mnemonic-name-1...
                         ~~ { ~~ }
                            { OFF }
                             SET ATTRIBUTE Syntax
                                               } { ON }...
SET identifier-1 ATTRIBUTE { { BELL
                                              } { ~~ }
                              { BLINK
                                              } { OFF }
                                               }
                                               }
                              { HIGHLIGHT
                                               }
                                               }
                              { LEFTLINE
                              { ~~~~~~
                                               }
                                               }
                              { LOWLIGHT
                                               }
                                               }
                              { OVERLINE
                              { ~~~~~
                                               }
                              { REVERSE-VIDEO }
                                               }
                              { UNDERLINE
                                               }
                                ~~~~~~~
```

## File-Based SORT Syntax

```
SORT sort-file-1
  { ON { ASCENDING } KEY identifier-1... }...
        { ~~~~~~
        { DESCENDING }
   [ WITH DUPLICATES IN ORDER ]
   [ COLLATING SEQUENCE IS alphabet-name-1 ]
  { INPUT PROCEDURE IS procedure-name-1
  }
  {
           [ THRU|THROUGH procedure-name-2 ]
   {
  }
   { USING file-name-1 ...
  }
   { OUTPUT PROCEDURE IS procedure-name-3
  }
   }
  {
           [ THRU|THROUGH procedure-name-4 ]
  }
   }
   {
   { GIVING file-name-3 ...
  }
```

The "DUPLICATES" clause is syntactically recognized but is otherwise non-functional.

#### Table SORT Syntax

The "DUPLICATES" clause is syntactically recognized but is otherwise non-functional.

#### START Syntax START file-name-1 ~~~~ } ] [ { FIRST { ~~~~ } } { LAST } } identifier-1 } { KEY { IS EQUAL TO | IS = | EQUALS { } { IS GREATER THAN | IS > } ~~~~~~ { IS GREATER THAN OR EQUAL TO | IS >= } ~~~~~ } } { IS NOT LESS THAN ~~~ ~~~ } { IS LESS THAN | IS < } } { IS LESS THAN OR EQUAL TO | IS <= } ~~~~ } { IS NOT GREATER THAN } [ INVALID KEY imperative-statement-1 ] [ NOT INVALID KEY imperative-statement-2 ] [ END-START ] STOP Syntax STOP { RUN [ { RETURNING|GIVING { literal-1 } ] } ~~~~ { ~~~ { ~~~~~~~~~~~ { identifier-1 } } } { { } { WITH { ERROR } STATUS [ { literal-2 { } ] } }

{ ~~~~~ } { identifier-2 }

```
Chapter 5 - PROCEDURE DIVISION Syntax
```

{

{

{

{

{ literal-3

{ NORMAL }

~~~~~

}

}

} }

```
STRING Syntax
 STRING
 ~~~~~
    { { literal-1 } [ DELIMITED BY { SIZE
                                        } ] }...
     { literal-2 }
     INTO identifier-3
                                { identifier-2 }
    [ WITH POINTER identifier-4 ]
    [ ON OVERFLOW imperative-statement-1 ]
    [ NOT ON OVERFLOW imperative-statement-2 ]
[ END-STRING ]
 ~~~~~~~~
                       SUBTRACT FROM Syntax
 SUBTRACT { literal-1 }... FROM { identifier-2
 ~~~~~~ { identifier-1 }
       [ ROUNDED [ MODE IS { AWAY-FROM-ZERO } ] ] }...
                        { ~~~~~~~~
                         { NEAREST-AWAY-FROM-ZERO }
                         { NEAREST-EVEN
                                              }
                         { ~~~~~~~
                                              }
                         { NEAREST-TOWARD-ZERO
                         { ~~~~~~~~~~
                                              }
                         { PROHIBITED
                                              }
                         { ~~~~~~
                                              }
                         { TOWARD-GREATER
                                              }
                         { ~~~~~~~~
                                              }
                         { TOWARD-LESSER
                                              }
                                              }
                         { TRUNCATION
   [ ON SIZE ERROR imperative-statement-1 ]
   [ NOT ON SIZE ERROR imperative-statement-2 ]
[ END-SUBTRACT ]
```

## SUBTRACT GIVING Syntax

```
SUBTRACT { literal-1 }... FROM identifier-2
 ~~~~~~ { identifier-1 }
    GIVING { identifier-3
       [ ROUNDED [ MODE IS { AWAY-FROM-ZERO } ] ] }...
         { NEAREST-AWAY-FROM-ZERO }
                         { NEAREST-EVEN
   }
                         { NEAREST-TOWARD-ZERO
   }
                         { PROHIBITED
                         { ~~~~~~
   }
                         { TOWARD-GREATER
                         { ~~~~~~~~~~
   }
                         { TOWARD-LESSER
   }
   }
   }
                         { TRUNCATION
   [ ON SIZE ERROR imperative-statement-1 ]
   [ NOT ON SIZE ERROR imperative-statement-2 ]
[ END-SUBTRACT ]
```

#### SUBTRACT CORRESPONDING Syntax

```
SUBTRACT CORRESPONDING identifier-1 FROM identifier-2
    [ ROUNDED [ MODE IS { AWAY-FROM-ZERO
   } ] ]
                      { ~~~~~~~~
              ~~~~
                                             }
                      { NEAREST-AWAY-FROM-ZERO }
                        { NEAREST-EVEN
                      { ~~~~~~~
                      { NEAREST-TOWARD-ZERO
                        { PROHIBITED
                        ~~~~~~~
                      { TOWARD-GREATER
                        ~~~~~~~~~~~~~~
                                             }
                      { TOWARD-LESSER
                        ~~~~~~~~~~
   }
                      { TRUNCATION
   [ ON SIZE ERROR imperative-statement-1 ]
    [ NOT ON SIZE ERROR imperative-statement-2 ]
[ END-SUBTRACT ]
                            SUPPRESS Syntax
SUPPRESS PRINTING
                           TERMINATE Syntax
TERMINATE report-name-1...
                           TRANSFORM Syntax
TRANSFORM identifier-1 FROM { literal-1 } TO { literal-2
                     ~~~~ { identifier-2 } ~~ { identifier-3 }
                             UNLOCK Syntax
UNLOCK filename-1 RECORD|RECORDS
```

## **UNSTRING Syntax**

#### WRITE Syntax

```
WRITE record-name-1
    [ FROM { literal-1 } ]
      ~~~~ { identifier-1 }
    [ WITH [ NO ] LOCK ]
    [ { BEFORE } ADVANCING { { literal-2 } LINE|LINES } ]
                     { { identifier-2
   }
                           { PAGE
      { AFTER }
   }
                           { ~~~~
        ~~~~
                                                         }
                           { mnemonic-name-1
    [ AT END-OF-PAGE|EOP imperative-statement-1 ]
         ~~~~~~~~~~~~~~~~
    [ NOT AT END-OF-PAGE|EOP imperative-statement-2 ]
    [ INVALID KEY imperative-statement-3 ]
    [ NOT INVALID KEY imperative-statement-4 ]
[ END-WRITE ]
```

# 6. Intrinsic Functions Syntax

| ABS Function Syntax                       |
|-------------------------------------------|
| ABS(number)                               |
| ACOS Function Syntax                      |
| ACOS(cosine)                              |
| ANNUITY Function Syntax                   |
| ANNUITY(interest-rate, number-of-periods) |
| ASIN Function Syntax                      |
| ASIN(sine)                                |
| ATAN Function Syntax                      |
| ATAN(tangent)                             |
| BYTE-LENGTH Function Syntax               |
| BYTE-LENGTH(string)                       |
| CHAR Function Syntax                      |
| CHAR(integer)                             |
| COMBINED-DATETIME Function Syntax         |
| COMBINED-DATETIME(days, seconds)          |

```
CONCATENATE Function Syntax
CONCATENATE(string-1 [, string-2]...)
                                COS Function Syntax
COS(angle)
                         CURRENCY-SYMBOL Function Syntax
CURRENCY-SYMBOL
                           CURRENT-DATE Function Syntax
CURRENT-DATE
                          DATE-OF-INTEGER Function Syntax
DATE-OF-INTEGER(integer)
                        DATE-TO-YYYYMMDD Function Syntax
DATE-TO-YYYYMMDD(yymmdd [, yy-cutoff ])
~~~~~~~~~~~~~~~~~
                          DAY-OF-INTEGER Function Syntax
DAY-OF-INTEGER(integer)
                          DAY-TO-YYYYDDD Function Syntax
DAY-TO-YYYYDDD(yyddd [, yy-cutoff])
                                  E Function Syntax
Ε
```

# **EXCEPTION-FILE Function Syntax** EXCEPTION-FILE **EXCEPTION-LOCATION Function Syntax** EXCEPTION-LOCATION **EXCEPTION-STATEMENT Function Syntax** EXCEPTION-STATEMENT **EXCEPTION-STATUS Function Syntax EXCEPTION-STATUS EXP Function Syntax** EXP(number) **EXP10 Function Syntax** EXP10(number) FACTORIAL Function Syntax FACTORIAL(number) FRACTION-PART Function Syntax FRACTION-PART(number) **HIGHEST-ALGEBRAIC Function Syntax** HIGHEST-ALGEBRAIC(numeric-identifier)

# **INTEGER Function Syntax** INTEGER(number) **INTEGER-OF-DATE Function Syntax** INTEGER-OF-DATE(date) **INTEGER-OF-DAY Function Syntax** INTEGER-OF-DAY(date) **INTEGER-PART Function Syntax** INTEGER-PART(number) **LENGTH Function Syntax** LENGTH(string) **LENGTH-AN Function Syntax** LENGTH-AN(string) LOCALE-COMPARE Function Syntax LOCALE-COMPARE(argument-1, argument-2 [ , locale ]) **LOCALE-DATE Function Syntax** LOCALE-DATE(date [, locale ]) **LOCALE-TIME Function Syntax** LOCALE-TIME(time [, locale ])

```
LOCALE-TIME-FROM-SECONDS Function Syntax
LOCALE-TIME-FROM-SECONDS(seconds [, locale ])
                                LOG Function Syntax
LOG(number)
                               LOG10 Function Syntax
LOG10(number)
                            LOWER-CASE Function Syntax
LOWER-CASE(string)
                         LOWEST-ALGEBRAIC Function Syntax
LOWEST-ALGEBRAIC(numeric-identifier)
                                MAX Function Syntax
MAX(number-1 [, number-2]...)
                               MEAN Function Syntax
MEAN(number-1 [, number-2]...)
                              MEDIAN Function Syntax
MEDIAN(number-1 [, number-2]...)
                             MIDRANGE Function Syntax
MIDRANGE(number-1 [, number-2]...)
```

## **MIN Function Syntax** MIN(number-1 [, number-2]...) **MOD Function Syntax** MOD(value, modulus) MODULE-CALLER-ID Function Syntax MODULE-CALLER-ID **MODULE-DATE Function Syntax** MODULE-DATE MODULE-FORMATTED-DATE Function Syntax MODULE-FORMATTED-DATE MODULE-ID Function Syntax MODULE-ID **MODULE-PATH Function Syntax** MODULE-PATH ~~~~~~~~~ ${\bf MODULE\text{-}SOURCE\ Function\ Syntax}$ MODULE-SOURCE **MODULE-TIME Function Syntax** MODULE-TIME

## MONETARY-DECIMAL-POINT Function Syntax MONETARY-DECIMAL-POINT MONETARY-THOUSANDS-SEPARATOR Function Syntax MONETARY-THOUSANDS-SEPARATOR NUMERIC-DECIMAL-POINT Function Syntax NUMERIC-DECIMAL-POINT NUMERIC-THOUSANDS-SEPARATOR Function Syntax NUMERIC-THOUSANDS-SEPARATOR **NUMVAL Function Syntax** NUMVAL(string) **NUMVAL-C Function Syntax** NUMVAL-C(string[,symbol]) **NUMVAL-F Function Syntax** NUMVAL-F(char) **ORD Function Syntax** ORD(char) **ORD-MAX Function Syntax** ORD-MAX(char-1 [, char-2]...)

```
ORD-MIN Function Syntax
ORD-MIN(char-1 [, char-2]...)
                                 PI Function Syntax
ΡI
                           PRESENT-VALUE Function Syntax
PRESENT-VALUE(rate, value-1 [, value-2])
                              RANDOM Function Syntax
RANDOM[(seed)]
                               RANGE Function Syntax
RANGE(number-1 [, number-2]...)
                                REM Function Syntax
REM(number,divisor)
                              REVERSE Function Syntax
REVERSE(string)
                   SECONDS-FROM-FORMATTED-TIME Function Syntax
SECONDS-FROM-FORMATTED-TIME(format,time)
                      SECONDS-PAST-MIDNIGHT Function Syntax
SECONDS-PAST-MIDNIGHT
```

```
SIGN Function Syntax
SIGN(number)
                                 SIN Function Syntax
SIN(angle)
                                SQRT Function Syntax
SQRT(number)
                        STANDARD-DEVIATION Function Syntax
STANDARD-DEVIATION(number-1 [, number-2]...)
                        STORED-CHAR-LENGTH Function Syntax
STORED-CHAR-LENGTH(string)
                            SUBSTITUTE Function Syntax
SUBSTITUTE(string, from-1, to-1 [, from-n, to-n ]...)
                          SUBSTITUTE-CASE Function Syntax
SUBSTITUTE-CASE(string, from-1, to-1 [, from-n, to-n]...)
                                SUM Function Syntax
SUM(number-1 [, number-2]...)
                                TAN Function Syntax
TAN(angle)
```

# **TEST-DATE-YYYYMMDD Function Syntax** TEST-DATE-YYYYMMDD(date) **TEST-DAY-YYYYDDD Function Syntax** TEST-DATE-YYYYDDD(date) **TEST-NUMVAL Function Syntax** TEST-NUMVAL(string) TEST-NUMVAL-C Function Syntax TEST-NUMVAL-C(string[,symbol]) **TEST-NUMVAL-F Function Syntax** TEST-NUMVAL-F(string) **TRIM Function Syntax** TRIM(string [, LEADING|TRAILING ]) **UPPER-CASE Function Syntax** UPPER-CASE(string) **VARIANCE Function Syntax** VARIANCE(number-1 [, number-2]...) WHEN-COMPILED Function Syntax WHEN-COMPILED

## YEAR-TO-YYYY Function Syntax

YEAR-TO-YYYY(yy [, yy-cutoff ])

## 7. Built-In Subroutines Syntax

# C\$CALLEDBY Built-In Subroutine Syntax CALL "C\$CALLEDBY" USING prog-name-area C\$CHDIR Built-In Subroutine Syntax CALL "C\$CHDIR" USING directory-path, result C\$COPY Built-In Subroutine Syntax CALL "C\$COPY" USING src-file-path, dest-file-path, 0 C\$DELETE Built-In Subroutine Syntax CALL "C\$DELETE" USING file-path, 0 C\$FILEINFO Built-In Subroutine Syntax CALL "C\$FILEINFO" USING file-path, file-info C\$GETPID Built-In Subroutine Syntax CALL "C\$GETPID" C\$JUSTIFY Built-In Subroutine Syntax CALL "C\$JUSTIFY" USING data-item, "justification-type" C\$MAKEDIR Built-In Subroutine Syntax CALL "C\$MAKEDIR" USING dir-path

## C\$NARG Built-In Subroutine Syntax

CALL "C\$NARG" USING arg-count-result

#### C\$PARAMSIZE Built-In Subroutine Syntax

CALL "C\$PARAMSIZE" USING argument-number

## C\$PRINTABLE Built-In Subroutine Syntax

CALL "C\$PRINTABLE" USING data-item [ , char ]

## C\$SLEEP Built-In Subroutine Syntax

CALL "C\$SLEEP" USING seconds-to-sleep

## C\$TOLOWER Built-In Subroutine Syntax

CALL "C\$TOLOWER" USING data-item, BY VALUE convert-length

#### C\$TOUPPER Built-In Subroutine Syntax

CALL "C\$TOUPPER" USING data-item, BY VALUE convert-length

## $CBL_-AND$ Built-In Subroutine Syntax

CALL "CBL\_AND" USING item-1, item-2, BY VALUE byte-length

## CBL\_CHANGE\_DIR Built-In Subroutine Syntax

 ${\tt CALL~"CBL\_CHANGE\_DIR"~USING~directory-path}$ 

#### CBL\_CHECK\_FILE\_EXIST Built-In Subroutine Syntax

CALL "CBL\_CHECK\_FILE\_EXIST" USING file-path, file-info

## CBL\_CLOSE\_FILE Built-In Subroutine Syntax

CALL "CBL\_CLOSE\_FILE" USING file-handle

## CBL\_COPY\_FILE Built-In Subroutine Syntax

CALL "CBL\_COPY\_FILE" USING src-file-path, dest-file-path

## CBL\_CREATE\_DIR Built-In Subroutine Syntax

CALL "CBL\_CREATE\_DIR" USING dir-path

## CBL\_CREATE\_FILE Built-In Subroutine Syntax

CALL "CBL\_CREATE\_FILE" USING file-path, 2, 0, 0, file-handle

#### CBL\_DELETE\_DIR Built-In Subroutine Syntax

CALL "CBL\_DELETE\_DIR" USING dir-path

## CBL\_DELETE\_FILE Built-In Subroutine Syntax

CALL "CBL\_DELETE\_FILE" USING file-path

## CBL\_EQ Built-In Subroutine Syntax

CALL "CBL\_EQ" USING item-1, item-2, BY VALUE byte-length

## $CBL\_ERROR\_PROC\ Built-In\ Subroutine\ Syntax$

CALL "CBL\_ERROR\_PROC" USING function, program-pointer

## CBL\_EXIT\_PROC Built-In Subroutine Syntax

CALL "CBL\_EXIT\_PROC" USING function, program-pointer

## CBL\_FLUSH\_FILE Built-In Subroutine Syntax

CALL "CBL\_FLUSH\_FILE" USING file-handle

#### CBL\_GC\_FORK Built-In Subroute Syntax

CALL "CBL\_GC\_FORK" USING Child-PID

#### CBL\_GC\_GETOPT Built-In Subroutine Syntax

CALL "CBL\_GC\_GETOPT" USING BY REFERENCE SHORTOPTIONS LONGOPTIONS LONGIND

BY VALUE LONG-ONLY
BY REFERENCE RETURN-CHAR OPT-VAL

#### CBL\_GC\_HOSTED Built-In Subroutine Syntax

CALL "CBL\_GC\_HOSTED" USING ARG-1 ARG-2

Note replaces CBL\_OC\_HOSTED which is kept as a legacy item.

#### CBL\_GC\_NANOSLEEP Built-In Subroutine Syntax

CALL "CBL\_GC\_NANOSLEEP" USING nanoseconds-to-sleep

Note replaces CBL\_OC\_NANOSLEEP which is kept as a legacy item.

## CBL\_GC\_PRINTABLE Built-In Subroutine Syntax

CALL "CBL\_GC\_PRINTABLE" USING data-item [ , char ]

Note replaces C\$PRINTABLE which is kept as a legacy item.

## CBL\_GC\_WAITPID Built-In Subroutine Syntax

CALL "CBL\_GC\_WAITPID" USING ARG-1

RETURNING RET-STATUS

~~~~~~~

## CBL\_GET\_CSR\_POS Built-In Subroutine Syntax

CALL "CBL\_GET\_CSR\_POS" USING cursor-locn-buffer

## $CBL\_GET\_CURRENT\_DIR\ Built-In\ Subroutine\ Syntax$

CALL "CBL\_GET\_CURRENT\_DIR" USING BY VALUE 0,

BY VALUE length,

BY REFERENCE buffer

#### CBL\_GET\_SCR\_SIZE Built-In Subroutine Syntax

CALL "CBL\_GET\_SCR\_SIZE" USING no-of-lines, no-of-cols

#### CBL\_IMP Built-In Subroutine Syntax

CALL "CBL\_IMP" USING item-1, item-2, BY VALUE byte-length

#### CBL\_NIMP Built-In Subroutine Syntax

CALL "CBL\_NIMP" USING item-1, item-2, BY VALUE byte-length

## CBL\_NOR Built-In Subroutine Syntax

CALL "CBL\_NOR" USING item-1, item-2, BY VALUE byte-length

## CBL\_NOT Built-In Subroutine Syntax

CALL "CBL\_NOT" USING item-1, BY VALUE byte-length

## CBL\_OPEN\_FILE Built-In Subroutine Syntax

CALL "CBL\_OPEN\_FILE" USING file-path, access-mode, 0, 0, handle

## $CBL_{-}OR$ Built-In Subroutine Syntax

CALL "CBL\_OR" USING item-1, item-2, BY VALUE byte-length

#### CBL\_READ\_FILE Built-In Subroutine Syntax

CALL "CBL\_READ\_FILE" USING handle, offset, nbytes, flag, buffer

#### CBL\_RENAME\_FILE Built-In Subroutine Syntax

CALL "CBL\_RENAME\_FILE" USING old-file-path, new-file-path

#### CBL\_TOLOWER Built-In Subroutine Syntax

CALL "CBL\_TOLOWER" USING data-item, BY VALUE convert-length

## CBL\_TOUPPER Built-In Subroutine Syntax

CALL "CBL\_TOUPPER" USING data-item, BY VALUE convert-length

## CBL\_WRITE\_FILE Built-In Subroutine Syntax

CALL "CBL\_WRITE\_FILE" USING handle, offset, nbytes, 0, buffer

## CBL\_XOR Built-In Subroutine Syntax

CALL "CBL\_XOR" USING item-1, item-2, BY VALUE byte-length

## SYSTEM Built-In Subroutine Syntax

CALL "SYSTEM" USING command

X"91" Built-In Subroutine Syntax

CALL X"91" USING return-code, function-code, binary-variable-arg

X"E4" Built-In Subroutine Syntax

CALL X"E4"

X"E5" Built-In Subroutine Syntax

CALL X"E5"

X"F4" Built-In Subroutine Syntax

CALL X"F4" USING byte, table

X"F5" Built-In Subroutine Syntax

CALL X"F5" USING byte, table

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