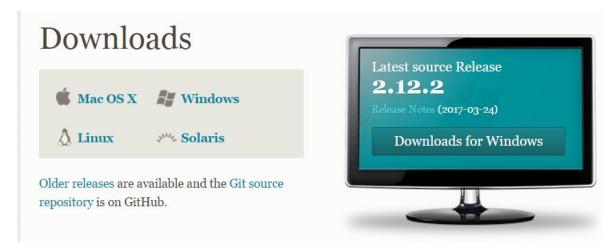
Install Git

https://git-scm.com/downloads



Install GitHub Desktop

https://desktop.github.com/

Simple collaboration from your desktop

GitHub Desktop is a seamless way to contribute to projects on GitHub and GitHub Enterprise.

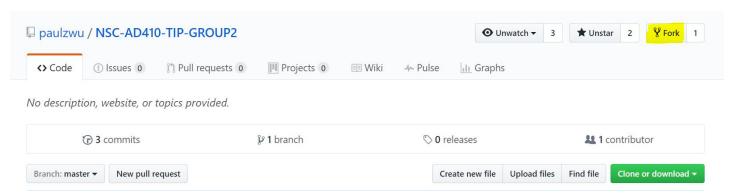
Available for Mac and Windows



By clicking the Download button you agree to the End-User License Agreement

Fork repository to your Github account

https://github.com/paulzwu/NSC-AD410-TIP-GROUP2



Clone your repository as zip file or copy link and clone from command line or GUI



Commands

Clone your repo into GitHub folder (under Documents folder by default)

Git clone https://github.com/yourGithubHandle/NSC-AD410-TIP-GROUP2.git

Add remote repo to pull from master repo

```
Git remote add upstream https://github.com/paulzwu/NSC-AD410-TIP-GROUP2.git

C:\Users\just_\OneDrive\Documents\GitHub\NSC-AD410-TIP-GROUP2 [master ≡]> git remote -v
origin https://github.com/just255/NSC-AD410-TIP-GROUP2.git (fetch)
origin https://github.com/just255/NSC-AD410-TIP-GROUP2.git (push)
C:\Users\just_\OneDrive\Documents\GitHub\NSC-AD410-TIP-GROUP2 [master ≡]> git remote add upstream https://github.com/pau
lzwu/NSC-AD410-TIP-GROUP2.git
C:\Users\just_\OneDrive\Documents\GitHub\NSC-AD410-TIP-GROUP2 [master ≡]> git remote -v
origin https://github.com/just255/NSC-AD410-TIP-GROUP2.git (fetch)
origin https://github.com/just255/NSC-AD410-TIP-GROUP2.git (push)
upstream https://github.com/paulzwu/NSC-AD410-TIP-GROUP2.git (fetch)
upstream https://github.com/paulzwu/NSC-AD410-TIP-GROUP2.git (push)
C:\Users\just_\OneDrive\Documents\GitHub\NSC-AD410-TIP-GROUP2.git (push)
C:\Users\just_\OneDrive\Documents\GitHub\NSC-AD410-TIP-GROUP2.git (push)
```

Pull updated repository from project master

Git pull upstream master

```
C:\Users\just_\OneDrive\Documents\GitHub\NSC-AD410-TIP-GROUP2 [master =]> git pull upstream master From https://github.com/paulzwu/NSC-AD410-TIP-GROUP2

* branch master -> FETCH_HEAD

* [new branch] master -> upstream/master
Already up-to-date.
```

Create new branch from your repository

Git checkout -b NameOfBranch

```
C:\Users\just_\OneDrive\Documents\GitHub\NSC-AD410-TIP-GROUP2 [master =]> git checkout -b MyBranch
Switched to a new branch 'MyBranch'
C:\Users\just_\OneDrive\Documents\GitHub\NSC-AD410-TIP-GROUP2 [MyBranch]>
```

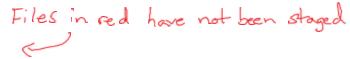
Switch branches

Git checkout NameOfBranch

```
C:\Users\just_\OneDrive\Documents\GitHub\NSC-AD410-TIP-GROUP2 [MyBranch]> git checkout master
Switched to branch 'master'
Your branch is up-to-date with 'origin/master'.
C:\Users\just_\OneDrive\Documents\GitHub\NSC-AD410-TIP-GROUP2 [master =]>
```

Status of branch

Git status (Files you've edited are shown to not be staged yet-see below)



Stage files

Git add * or git add filename (hint: Press tab after typing 'git add' to cycle files)

```
C:\Users\just_\OneDrive\Documents\GitHub\NSC-AD410-TIP-GROUP2 [master = +3 ~0 ~0 1]> git add * warning: LF will be replaced by CRLF in .metadata/.log.
The file will have its original line endings in your working directory.
warning: LF will be replaced by CRLF in .metadata/.plugins/org.eclipse.epp.logging.aeri.ide/org.ec.ide.server/server-config.json.
The file will have its original line endings in your working directory.
warning: LF will be replaced by CRLF in .metadata/.plugins/org.eclipse.m2e.logback.configuration/1933.xml.
The file will have its original line endings in your working directory.
C:\Users\just_\OneDrive\Documents\GitHub\NSC-AD410-TIP-GROUP2 [master = +63 ~0 -0 ~]>
```

Commit staged files to your local machine

Git commit -m "Type a brief description"

```
C:\Users\just_\OneDrive\Documents\GitHub\NSC-AD410-TIP-GROUP2 [master ≡ +63 ~0 -0 ~]> git commit -m "Initial commit"
[master ae94dcd] Initial commit
```

Switch to master branch

git checkout master

Merge branch into master

Git merge nameOfBranch (make sure you're in master branch)

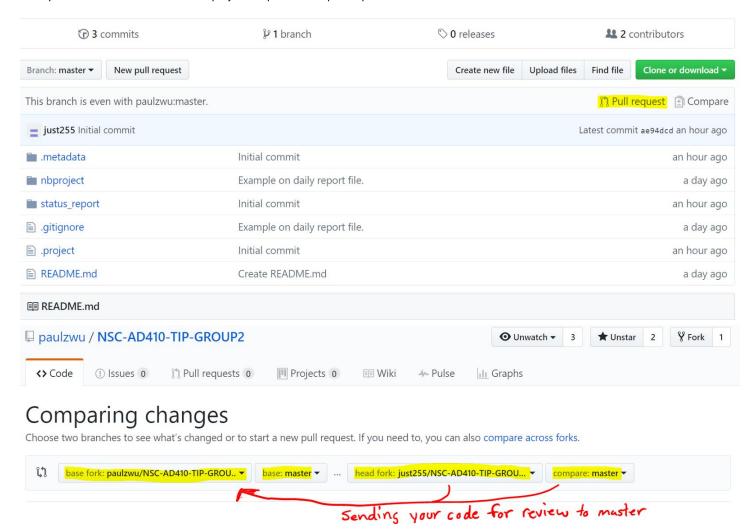
Push changes to your github repository

Git push origin master

GitHub

Send your code up for review (pull request)

Go to your Github account and find the project's repo and click pull request



Only one pull request is needed until your code is committed to the master. For example, if your code is reviewed and needs changes, you only need to commit and push your changes to your github. The changes will show in the pull request. Once your pull request is committed to the master, you will need to create a new one to send more code for review.

Syncing a fork

from: https://help.github.com/articles/syncing-a-fork/

Sync a fork of a repository to keep it up-to-date with the upstream repository.

Before you can sync your fork with an upstream repository, you must <u>configure a remote that points to the upstream repository</u> in Git.

- 1. Open Terminal or Git Bash
- 2. Change the current working directory to your local project.
- 3. Fetch the branches and their respective commits from the upstream repository. Commits to master will be stored in a local branch, upstream/master.
- 4. git fetch upstream

```
remote: Counting objects: 75, done.
remote: Compressing objects: 100% (53/53), done.
remote: Total 62 (delta 27), reused 44 (delta 9)
Unpacking objects: 100% (62/62), done.
From https://github.com/ORIGINAL_OWNER/ORIGINAL_REPOSITORY
* [new branch] master -> upstream/master
```

- 5. Check out your fork's local master branch.
- 6. git checkout master
 Switched to branch 'master'
- 7. Merge the changes from upstream/master into your local master branch. This brings your fork's master branch into sync with the upstream repository, without losing your local changes.

```
8. git merge upstream/master
Updating a422352..5fdff0f
Fast-forward
README | 9 -----
README.md | 7 +++++
2 files changed, 7 insertions(+), 9 deletions(-)
delete mode 100644 README
create mode 100644 README.md
```

- 9. If your local branch didn't have any unique commits, Git will instead perform a "fast-forward":
- 10.git merge upstream/master
 Updating 34e91da..16c56ad
 Fast-forward
 README.md | 5 +++--

Tip: Syncing your fork only updates your local copy of the repository. To update your fork on GitHub, you must push your changes.

