

Pau Raurell Gomis



ABOUT ME

Video Game Design and development graduate, 22 years old from Barcelona. Passionate about 3D and video games, eager to learn and gain experience.

DETAILS

Location **Barcelona, Spain**

Phone **+34 673 36 53 57**

Email **pau.raurellgomis@gmail.com**

SOFT SKILLS

Effective Communication

Teamwork

Adaptability

Problem-Solving

Critical Thinking

LANGUAGES

Catalan (Native)

Spanish (Native)

English (Advanced)

SOCIAL

LinkedIn

<https://www.linkedin.com/in/pauraurell/>

Art Station

<https://www.artstation.com/paurg21>

Github

<https://github.com/pauraurell>

EDUCATION BACKGROUND

Technological High School

Escola Pia Sant Antoni

2016 - 2018

Bachelor's Degree in Video Game Design and Development

Centre de la Imatge i Tecnologia Multimèdia (UPC)

2018 - 2022

VFX in Unreal Engine 5 Specialization Course

Udemy

2022

WORK EXPERIENCE

Private lessons teacher

Taught refresher math, physics and english lessons to kids from 12 to 15 years old. I Also colaborated with Escola Pia Sant Antoni to teach reading and basic math to children new to the school and Spain who had problems with language and learning.

2017 - 2021

HARD SKILLS

3D Modeling

3D Animation

Game Development

Character Art

Environment Art

Understanding of visual language

TOOLS & TECHNOLOGIES

3D modeling and animation: 3Ds Max, Maya, Blender

Digital Sculpting: Zbrush

Texturing: Substance Painter

Game Engines: Unity, Unreal Engine

VFX: Houdini FX

Video Editing: Premiere

Edition and Design: Photoshop, Illustrator

Programming: C, C++, Flutter, HTML

Sound Editing: Audacity

Version control and Collaboration: Github

PORTFOLIO

<https://pauraurell.github.io/Portfolio/>