

Assignment 4 - Program Structures and Algorithms Spring 2023(SEC - 1)

NAME: Paurush Batish

NUID: 002755631

Your task is

Step 1:

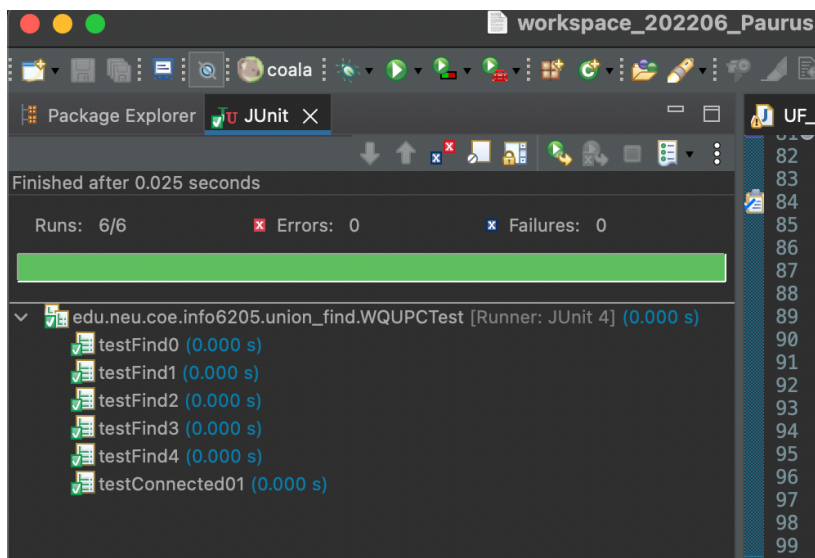
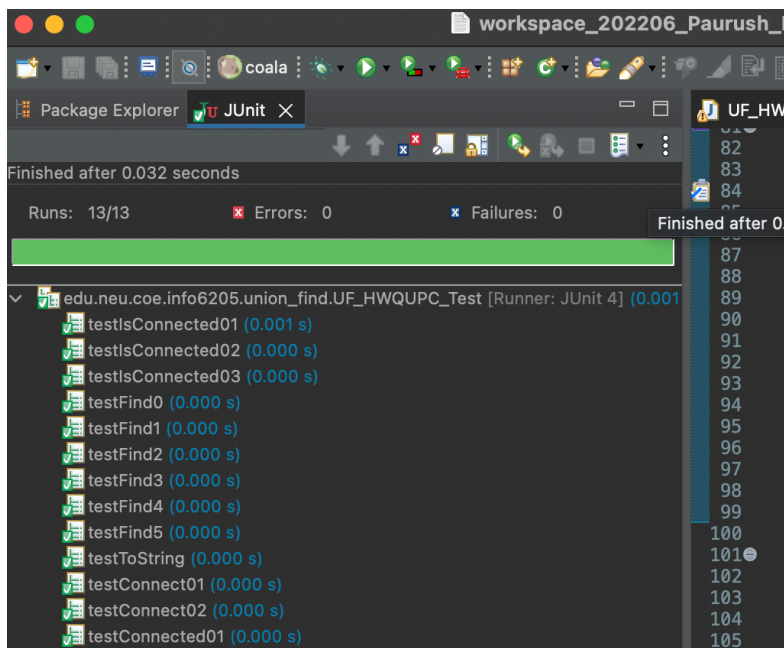
(a) Implement height-weighted Quick Union with Path Compression. For this, you will flesh out the class UF_HWQUPC. All you have to do is to fill in the sections marked with // TO BE IMPLEMENTED ... // ...END IMPLEMENTATION.

```
public int find(int p) {
    validate(p);
    int root = p;
    while (root != parent[root]) {
        root = parent[root];
    }
    if (pathCompression) {
        doPathCompression(p, root);
    }
    return root;
}
```

```
private void mergeComponents(int i, int j) {
    if (height[i] < height[j]) parent[i] = j;
    else if (height[i] > height[j]) parent[j] = i;
    else {
        parent[j] = i;
        height[i]++;
    }
}

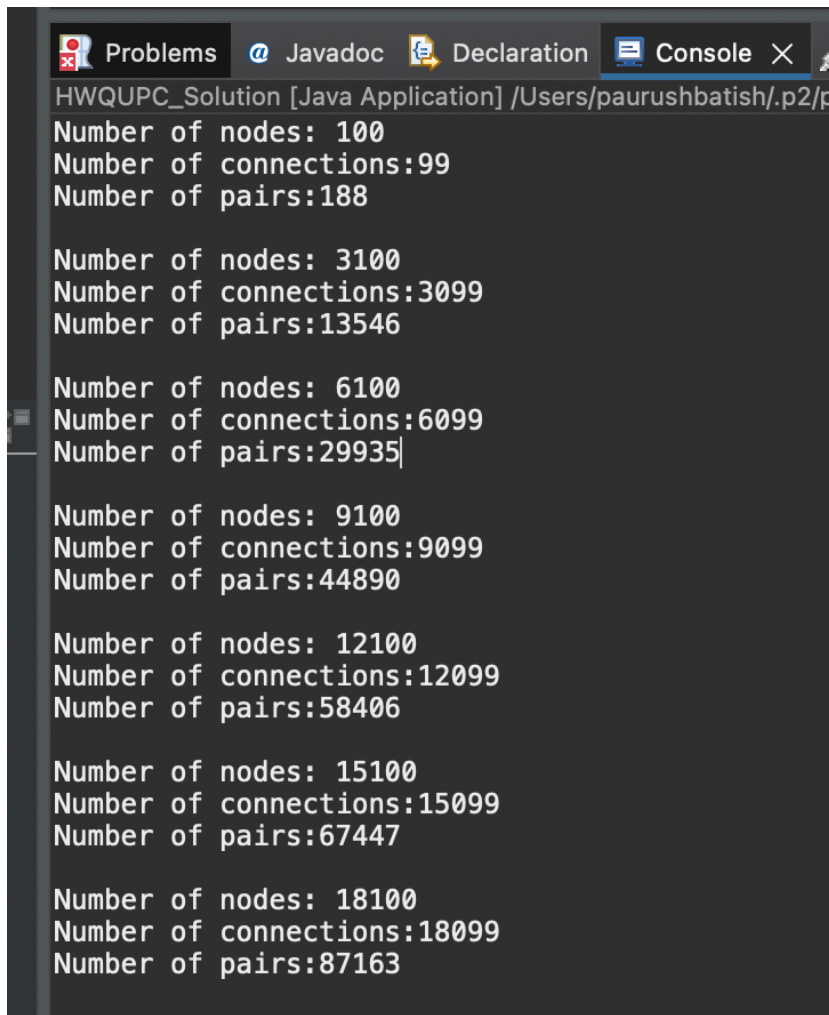
/**
 * This implements the single-pass path-halving mechanism of path compression
 */
private void doPathCompression(int i, int root) {
    while (i != root) {
        int next = parent[i];
        parent[i] = root;
        i = next;
    }
}
```

(b) Check that the unit tests for this class all work. You must show "green" test results in your submission (screenshot is OK).



Step 2:

Using your implementation of UF_HWQUPC, develop a UF ("union-find") client that takes an integer value n from the command line to determine the number of "sites." Then generates random pairs of integers between 0 and $n-1$, calling `connected()` to determine if they are connected and `union()` if not. Loop until all sites are connected then print the number of connections generated. Package your program as a static method `count()` that takes n as the argument and returns the number of connections; and a `main()` that takes n from the command line, calls `count()` and prints the returned value. If you prefer, you can create a main program that doesn't require any input and runs the experiment for a fixed set of n values. Show evidence of your run(s).



```
HWQUPC_Solution [Java Application] /Users/paurushbatish/.p2/p
Number of nodes: 100
Number of connections:99
Number of pairs:188

Number of nodes: 3100
Number of connections:3099
Number of pairs:13546

Number of nodes: 6100
Number of connections:6099
Number of pairs:29935

Number of nodes: 9100
Number of connections:9099
Number of pairs:44890

Number of nodes: 12100
Number of connections:12099
Number of pairs:58406

Number of nodes: 15100
Number of connections:15099
Number of pairs:67447

Number of nodes: 18100
Number of connections:18099
Number of pairs:87163
```

Step 3:

Determine the relationship between the number of objects (n) and the number of pairs (m) generated to accomplish this (i.e. to reduce the number of components from n to 1). Justify your conclusion in terms of your observations and what you think might be going on.

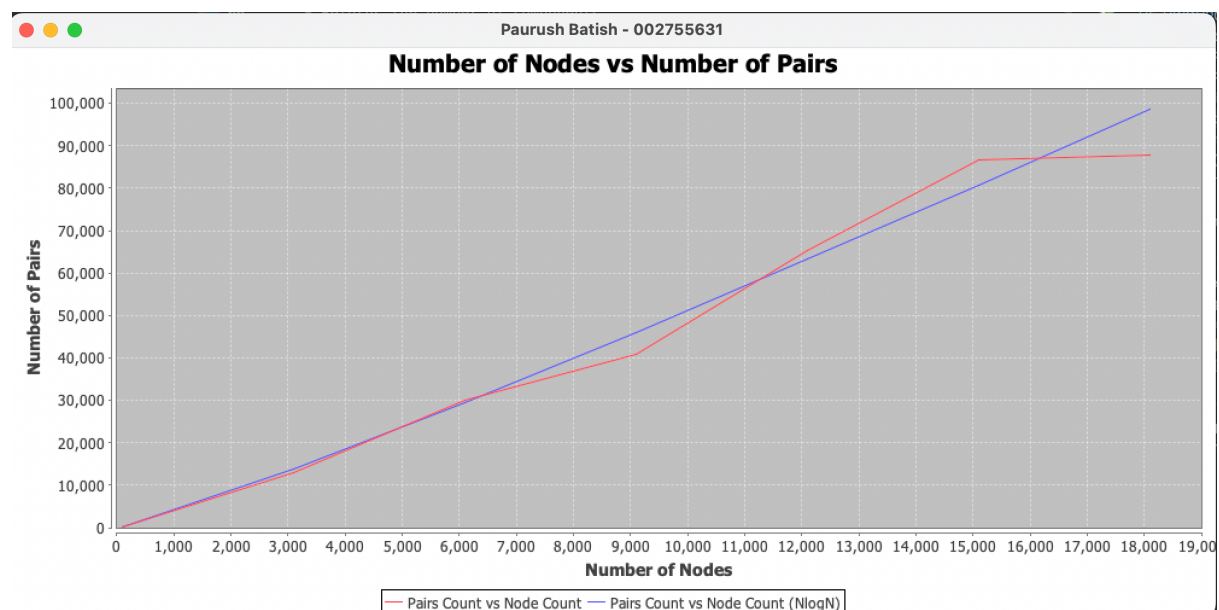
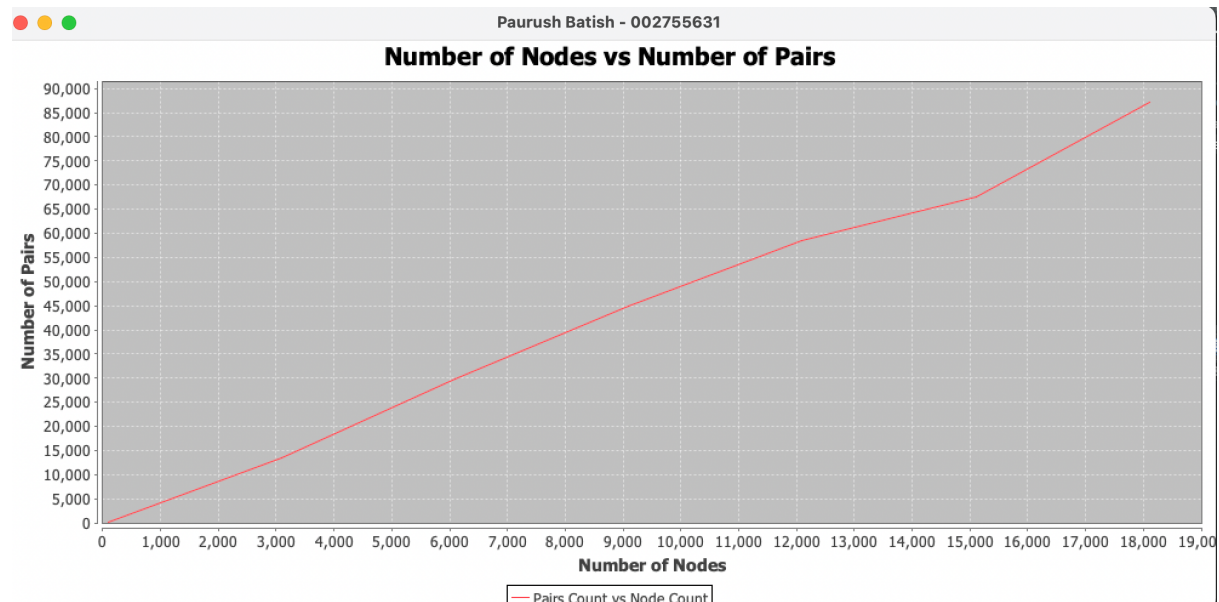
NOTE: although I'm not going to tell you in advance what the relationship is, I can assure you that it is a *simple* relationship.

Don't forget to follow the submission guidelines. And to use sufficient (and sufficiently large) different values of n .

Conclusion –

The number of objects (n) is increased by 3000 in each iteration of the loop, and for each value of n , the createHWQUPC method is called until the number of components is reduced to 1. The number of pairs (m) generated to reduce the number of components from n to 1 is measured and plotted against the number of objects (n). The number of pairs required to reduce the number of components to 1 using the Quick-Union algorithm without path compression is proportional to n^2 . With path compression, the complexity is reduced to $n \cdot \log(n)$.

Based on the mathematical relations and the graph values the relationship is appearing to be having a complexity of $n\log(n)$.



Hence we can say that since the graphs coincide for this relation. Hence the equation can be said as

$$Y = m * (N\log(N))$$

Therefore, we can conclude that the given program is using the Union-Find data structure with path compression, as the graph generated shows an approximately logarithmic relationship between the number of pairs and the number of objects.