

NoSQL Databases Advanced Databases

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Introduction

- NoSQL databases in context of cloud computing
- Relaxing ACID properties
- NoSQL databases
 - Categories of NoSQL databases
 - Typical NoSQL API
 - Representatives of NoSQL databases
- Conclusions



Cloud computing, cloud databases

- Cloud computing
 - data intensive applications on hundreds of thousands of commodity servers and storage devices
 - basic features:
 - elasticity,
 - fault-tolerance
 - · automatic provisioning
- Cloud databases: traditional scaling up (adding new expensive big servers) is not possible
 - requires higher level of skills
 - is not reliable in some cases
- Architectural principle: scaling out (or horizontal scaling) based on data partitioning, i.e. dividing the database across many (inexpensive) machines



Cloud computing, cloud databases

- Technique: data sharding, i.e. horizontal partitioning of data (e.g. hash or range partitioning)
- Consequences:
 - manage parallel access in the application
 - scales well for both reads and writes
 - not transparent, application needs to be partition-aware



Relaxing ACID properties

- Cloud computing: ACID is hard to achieve, moreover, it is not always required, e.g. for blogs, status updates, product listings, etc.
- Availability
 - Traditionally, thought of as the server/process available
 99.999 % of time
 - For a large-scale node system, there is a high probability that a node is either down or that there is a network partitioning
- Partition tolerance
 - ensures that write and read operations are redirected to available replicas when segments of the network become disconnected



Eventual Consistency

Eventual Consistency

- When no updates occur for a long period of time, eventually all updates will propagate through the system and all the nodes will be consistent
- For a given accepted update and a given node, eventually either the update reaches the node or the node is removed from service
- BASE (Basically Available, Soft state, Eventual consistency) properties, as opposed to ACID
 - Soft state: copies of a data item may be inconsistent
 - Eventually Consistent copies becomes consistent at some later time if there are no more updates to that data item
 - Basically Available possibilities of faults but not a fault of the whole system

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CAP Theorem

- Suppose three properties of a system
 - Consistency (all copies have same value)
 - Availability (system can run even if parts have failed)
 - Partitions (network can break into two or more parts, each with active systems that can not influence other parts)
- Brewer's CAP "Theorem": for any system sharing data it is impossible to guarantee simultaneously all of these three properties
- Very large systems will partition at some point
 - it is necessary to decide between C and A
 - traditional DBMS prefer C over A and P
 - most Web applications choose A (except in specific applications such as order processing)

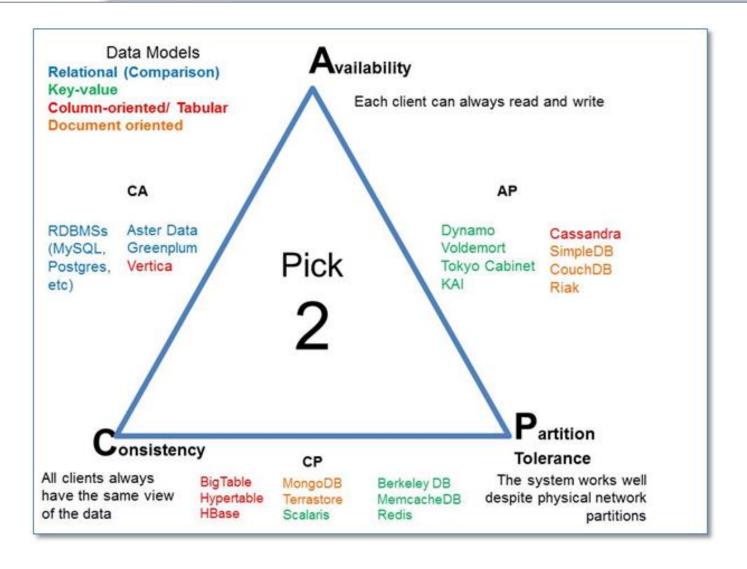


CAP Theorem

- Drop A or C of ACID
 - relaxing C makes replication easy, facilitates fault tolerance,
 - relaxing A reduces (or eliminates) need for distributed concurrency control.



CAP theorem



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NoSQL databases

- The name stands for Not Only SQL
- Common features:
 - non-relational
 - usually do not require a fixed table schema
 - horizontal scalable
 - mostly open source
- More characteristics
 - relax one or more of the ACID properties (see CAP theorem)
 - replication support
 - easy API (if SQL, then only its very restricted variant)
- Do not fully support relational features
 - no join operations (except within partitions),
 - no referential integrity constraints across partitions.



Categories of NoSQL databases

- key-value stores
- column NoSQL databases
- document-based
- XML databases (myXMLDB, Tamino, Sedna)
- graph database (neo4j, InfoGrid)



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Key-Value Data Stores

- Example: SimpleDB
 - Based on Amazon's Single Storage Service (S3)
 - items (represent objects) having one or more pairs (name, value), where name denotes an attribute.
 - An attribute can have multiple values.
 - items are combined into domains.

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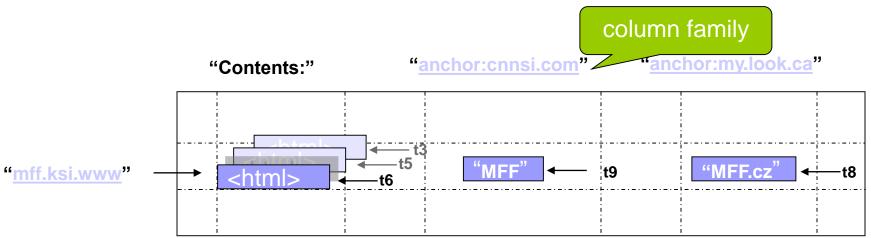
Column-oriented*

- store data in column order
- allow key-value pairs to be stored (and retrieved on key) in a massively parallel system
 - data model: families of attributes defined in a schema, new attributes can be added
 - storing principle: big hashed distributed tables
 - properties: partitioning (horizontally and/or vertically), high availability etc. completely transparent to application

* Better: extendible records



Column-oriented



Example: BigTable

- indexed by row key, column key and timestamp. i.e. (row: string, column: string, time: int64)
- rows are ordered in lexicographic order by row key.
- row range for a table is dynamically partitioned, each row range is called a tablet.
- columns: syntax is family:qualifier



A table representation of a row in BigTable

Row key	Time stamp	Column name	Column family Grandchildren		
http://ksi	t1	"Jack"	"Claire" 7		
	t2	"Jack"	"Claire" 7	"Barbara" 6	
	t3	"Jack"	"Claire" 7	"Barbara" 6	"Magda" 3



Column-oriented

- Example: Cassandra
 - keyspace: Usually the name of the application; e.g., 'Twitter', 'Wordpress'.
 - column family: structure containing an unlimited number of rows
 - column: a tuple with name, value and time stamp
 - key: name of record
 - super column: contains more columns

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Document-based

- based on JSON format: a data model which supports lists, maps, dates, Boolean with nesting
- Really: indexed semistructured documents
- Example: Mongo

```
- {Name:"Jaroslav",
Address:"Malostranske nám. 25, 118 00 Praha 1"
Grandchildren: [Claire: "7", Barbara: "6", "Magda: "3", "Kirsten: "1", "Otis: "3", Richard: "1"]
}
```



Typical NoSQL API

- Basic API access:
 - —get(key) -- Extract the value given a key
 - —put(key, value) -- Create or update the value given its key
 - —delete(key) -- Remove the key and its associated value
 - -execute(key, operation, parameters) --Invoke an operation to the value (given its key) which is a special data structure (e.g. List, Set, Map etc).



NoSQL databases - Key-Valued

Name	Producer	Data model	Querying
SimpleDB	Amazon	set of couples (key, {attribute}), where attribute is a couple (name, value)	restricted SQL; select, delete, GetAttributes, and PutAttributes operations
Redis	Salvatore Sanfilippo	set of couples (key, value), where value is simple typed value, list, ordered (according to ranking) or unordered set, hash value	primitive operations for each value type
Dynamo	Amazon	like SimpleDB	simple get operation and put in a context
Voldemort	Linkeld	like SimpleDB	similar to Dynamo

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NoSQL databases Column-Oriented

Name	Producer	Data model	Querying
BigTable	Google	set of couples (key, {value})	selection (by combination of row, column, and time stamp ranges)
HBase	Apache	groups of columns (a BigTable clone)	JRUBY IRB-based shell (similar to SQL)
Hypertable	Hypertable	like BigTable	HQL (Hypertext Query Language)
CASSANDRA	Apache (originally Facebook)	columns, groups of columns corresponding to a key (supercolumns)	simple selections on key, range queries, column or columns ranges
PNUTS	Yahoo	(hashed or ordered) tables, typed arrays, flexible schema	selection and projection from a single table (retrieve an arbitrary single record by primary key, range queries, complex predicates, ordering, top-k)



NoSQL databases document-based

Name	Producer	Data model	Querying
MongoDB	10gen	object-structured documents stored in collections; each object has a primary key called ObjectId	manipulations with objects in collections (find object or objects via simple selections and logical expressions, delete, update,)
Couchbase	Couchbase ¹	document as a list of named (structured) items (JSON document)	by key and key range, views via Javascript and MapReduce



Conclusions (1)

- NoSQL database cover only a part of data-intensive cloud applications (mainly Web applications).
- Problems with cloud computing:
 - SaaS applications require enterprise-level functionality, including ACID transactions, security, and other features associated with commercial RDBMS technology, i.e. NoSQL should not be the only option in the cloud.
 - Hybrid solutions:
 - Voldemort with MySQL as one of storage backend
 - deal with NoSQL data as semistructured data
 - ⇒ integrating RDBMS and NoSQL via SQL/XML



Conclusions (2)

- next generation of highly scalable and elastic RDBMS: NewSQL databases (from April 2011)
 - they are designed to scale out horizontally on shared nothing machines,
 - still provide ACID guarantees,
 - applications interact with the database primarily using SQL,
 - the system employs a lock-free concurrency control scheme to avoid user shut down,
 - the system provides higher performance than available from the traditional systems.
- Examples: MySQL Cluster (most mature solution), VoltDB, Clustrix, ScalArc, ...



Conclusions (3)

- New buzzword: SPRAIN 6 key factors for alternative data management:
 - Scalability
 - Performance
 - relaxed consistency
 - Agility
 - Intricacy (complexitat)
 - Necessity
- Conclusion in conclusions: These are exciting times for Data Management research and development



HBASE

Introduction

Chapter 1



Chapter Topics

Introduct to HBase

- What is HBase?
- Strengths of HBase
- HBase in Product i on
- Weaknesses of HBase
- Essent i al Points



What is HBase?

- HBase is a NoSQL database that runs on top of HDFS
- HBase is...
 - Highly available and fault tolerant
 - Very scalable, and can handle high throughput
 - Able to handle massive tables
 - Well suited to sparse rows where the number of columns varies
 - An open-source, Apache project

HDFS provides:

- Fault tolerance
- Scalability



Google BigTable

- HBase is based on Google's BigTable
- The Google use case is to search the entire Internet
 - BigTable is at the center of how the company accomplishes this
- Engineering considerations for searching the Internet:
 - How do you efficiently download the Web pages?
 - How do you store the ent i re Internet?
 - How do you index the Web pages?
 - How do you efficiently search the Web pages?



Hbase Principal value?

- HBase helps solve data access issues where random access is required
- HBase scales easily, making it ideal for Big Data storage and processing needs
- Columns in an HBase table are defined dynamically, as required



HBase Usage Scenarios (1)

High capacity

- Massive amounts of data
 - Hundreds of gigabytes, growing to terabytes or even petabytes
- Example: Storing the entire Internet

High read and write throughput

- 1000s/second per node
- Example: Facebook Messages
 - 75 billion operations per day
 - Peak usage of 1.5 million operations per second
 - Runs ent i rely on HBase



HBase Usage Scenarios (2)



When To Use HBase



Chapter Topics

Introduction to HBase

- What is HBase?
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- Essent i al Points



HBase In Production

rises are using HRase in production

http://wiki.apache.org/ hadoop/ Hbase/ PoweredBy



HBase Use Cases

Messaging

Simple Entities

Graph Data

Metrics



HBase Use Case Characteristics

Messaging	Simple Entities
•	•
•	•
•	
	•
•	•
Graph Data	Metrics
Graph Data .	Metrics •
•	•
•	•
•	•
•	•



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Features Missing from HBase

t provide cortain popular PDPMS features



Different Design Approach in

HBase

-- Base application requires developers to engineer the



Chapter Topics

Introduction to HBase

- What is HBase?
- Strengths of HBase
- HBase in Product i on
- Weaknesses of HBase



Essential Points

by technological challenges when dealing with Rig Data



HBase Tables

Chapter 3



Course Chapters

- Introduction
- Introduction to Hadoop and HBase
- HBase Tables
- HBase Shell
- HBase Architecture Fundamentals
- HBase Schema Design
- Basic Data Access with the HBase API
- More Advanced HBase API Features
- HBase on the Cluster
- HBase Reads and Writes
- HBase Performance Tuning
- HBase Administration and Cluster Management
- HBase Replication and Backup
- Using Hive and Impala with HBase
- Conclusion
- Appendix: Using Python and ThriS to Access HBase Data
- Appendix: OpenTSDB



HBase Tables



Chapter Topics

HBase Tables

- I
- HBase Table Fundamentals
- Thinking About Table Design
- Hands-On Exercise: HBase Data Import
- Essential Points



HBase Terms



Fundamental HBase Concepts



What is a Table?

are comprised of rows columns and column families



Chapter Topics

HBase Tables

- HBase Concepts
- Thinking About Table Design
- Hands-On Exercise: HBase Data Import
- Essential Points



About HBase Tables

03-9



Example Application Data (1)

we will use a table that holds



Example Application Data (2)

03-11



Rows

phrised of rows columns and column families



Columns

03-13





Families

more realization to the same column family have the same profix

03-14





View

eferenced using its column family and column name love

Column Families

Column Names

Rows

	contactinfo		profilephoto
Row Key	fname	lname	image
jdupont			
jsmith			<smith.jpg></smith.jpg>
mrossi		Rossi	<mario.jpg></mario.jpg>



Storing Data in Tables



Table Storage On Disk: Basics

Illy stored on disk on a ner-column family hasis

contactinfo

Row Key fname lname

jdupont Jean Dupont

jsmith John Smith

mrossi Mario Rossi

	riie	
	profilephoto	
Row Key	image	
jsmith	<pre><smith.jpg></smith.jpg></pre>	
mrossi	<mario.jpg></mario.jpg>	

Eilo



Data Storage Within a Columni

Family

Sorted by Row Key and Column

Row Key	Column	Timestamp	Cell Value
jdupont	contactinfo:fname	1273746289103	Jean
jdupont	contactinfo:lname	1273878447049	Dupont
jsmith	contactinfo:fname	1273516197868	John
jsmith	contactinfo:lname	1273871824184	Smith
mrossi	contactinfo:fname	1273616297446	Mario
mrossi	contactinfo:lname	1273971921442	Rossi



HBase Operations (1)

ase are identified by a row key



HBase Operations (2)

aving heen deleted



Chapter Topics

HBase Tables

- HBase Concepts
- HBase Table Fundamentals

- Hands-On Exercise: HBase Data Import
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now key is the only maexed

Column

ave as many index columns as required



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vs HRase

4 D		A FINASE	
	RDBMS	HBase	
Data layout	Row- or column-oriented	Column family-oriented	
Transactions	Yes	Single row only	
Query language	SQL	get/put/scan	
Security	Authentication/ Authorization	Access control at per-cell level, also at cluster, table, or row level	
Indexes	Yes	Row key only	
Max data size	TBs	PB+	
Read/write throughput limits	1000s queries/second	Millions of queries/second	



Replacing RDBMSs with HBase

DRMS-based application with HRase requires significant re-



COMPANSON WITH MODIVID TABLE

Design

HDase vs. Nodivio ochema



Design

raning an RDRMS schema

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Chapter Topics

HBase Tables

- HBase Concepts
- HBase Table Fundamentals
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Essential Points

parisod of rows columns and column families



HBase Shell

Chapter 4



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HBase Shell

04-3



Chapter Topics

HBase Shell

- Working with Tables
- Hands-On Exercise: Using the HBase Shell
- Working with Table Data
- Hands-On Exercise: Data Access in the HBase Shell
- Essential Points



HBase Shell Basics

Paramellis an interactive shall for sending commands to HRase



Running the HBase Shell

\$ hbase shell





Basic Commands

```
hbase> help
```

```
hbase> status
3 servers, 0 dead, 1.3333 average load
```

```
hbase> version
0.98.6-cdh5.2.0, rUnknown, Sat Oct 11 15:15:15 PDT 2014
```



Shell Command Syntax

ands are oken followed by parameters

```
hbase> command 'parameter1', 'parameter2'
```

_

hbase> command 'parameter1', {PARAMETER2 => 'stringvalue'
PARAMETER3 => intvalue}

hbase> create 'movie', {NAME => 'desc', VERSIONS => 5}



Shell Scripting

all works in interactive and hatch modes

\$ hbase shell pathtorubyscript.rb

hbase> require 'pathtorubyscript.rb'

hbase> myRubyFunction 'parameter1'



HBase Table Creation

d column families need to be specified at table creation



CreaGng Tables

```
create 'tablename', {NAME => 'colfam' [, options]} [,{...}]
```

```
create 'movie', {NAME => 'desc'}
create 'movie', {NAME => 'desc', VERSIONS => 2}
create 'movie', {NAME => 'desc'}, {NAME => 'media'}
```

```
create 'movie', 'desc', 'media'
```



Manaying Hoase

Namespaces

es the canability to define and manage namesnaces

```
create_namespace 'namespaceName'
drop_namespace 'namespaceName'
alter_namespace 'namespaceName', {METHOD => 'set',
  'PROPERTY_NAME' => 'PROPERTY_VALUE'}
```



Namespaces

```
create 'namespace:tablename', {NAME => 'colfam' [, options]}
[,{...}]
```

```
create_namespace 'entertainment'
create 'entertainment:movie', {NAME => 'desc'}
```



Chapter Topics

HBase Shell

- Creating Tables with the HBase Shell
- Hands-On Exercise: Using the HBase Shell
- Working with Table Data
- Hands-On Exercise: Data Access in the HBase Shell
- Essential Points



Listing and Describing Tables

hbase> list

hbase> describe 'movie'

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DISAUIIITY AND LITAUIIITY

Tables

_

hbase> disable 'movie

Н

hbase> enable 'movie'



Deleting

mmand removes the table from HBase and deletes all its files

```
hbase> disable 'movie'
hbase> drop 'movie'
```

hbase> truncate 'movie



Altering Tables

- Tables can be changed aKer crea=on
 - -The entire table can be modified
 - -Column families can be added, modified, or deleted
- For some opera=ons, tables must be disabled while the changes are being applied
 - -Re-enable the table a Ser changes are complete
 - As of HBase 0.92, schema changes such as column family changes do not require the table to be disabled
 - By default, online schema changes are enabled
 - The

hbase.online.schema.update.e nable property is set to true

04-18

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Modifying Column Families

hbase> alter 'movie'. NAME => 'media'

hbase> alter 'movie', NAME => 'media', METHOD => 'delete'

hbase> alter 'movie', NAME => 'desc', VERSIONS => 5



Altering Column ramiles

Asynchronously

the shell command alter async to alter a column family

hbase> alter_async 'movie', NAME => 'desc', VERSIONS => 6